

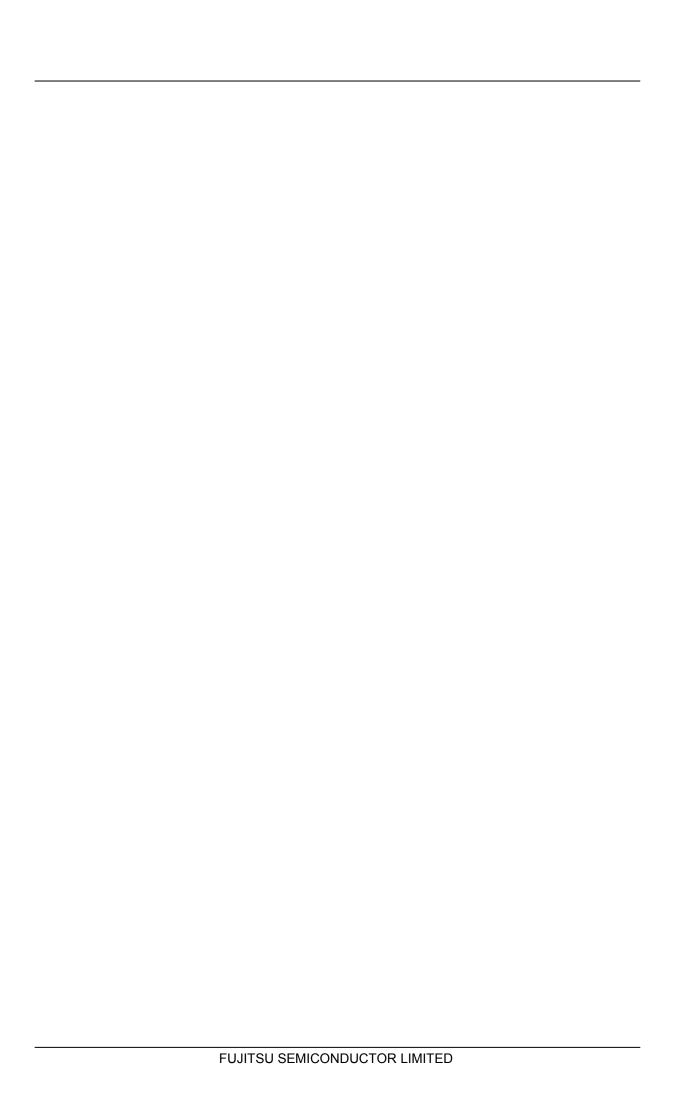
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## **FUJITSU SEMICONDUCTOR LIMITED**







## **Preface**

Thank you for your continued use of Fujitsu semiconductor products. Read this manual and "Data Sheet" thoroughly before using products in this family.

## ■ Purpose of this manual and intended readers

This manual explains the functions and operations of this family and describes how it is used. The manual is intended for engineers engaged in the actual development of products using this family. For the descriptions on Analog macro, Timer, and Communication Macro, see the respective separate peripheral manual.

\* This manual explains the configuration and operation of the peripheral functions, but does not cover the specifics of each device in the series.

Users should refer to the respective data sheets of devices for device-specific details.

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## ■ Sample programs and development environment

Fujitsu Semiconductor offers sample programs free of charge for using the peripheral functions of the FM3 family. Fujitsu Semiconductor also makes available descriptions of the development environment required for this family. Feel free to use them to verify the operational specifications and usage of this Fujitsu Semiconductor microcontroller.

 Microcontroller support information: http://edevice.fujitsu.com/micom/en-support/

\* : Note that the sample programs are subject to change without notice. Since they are offered as a way to demonstrate standard operations and usage, evaluate them sufficiently before running them on your system.

Fujitsu Semiconductor assumes no responsibility for any damage that may occur as a result of using a sample program.

#### ■ Overall Organization of This Manual

Peripheral Manual Timer Part has 15 chapters and APPENDIXES as shown below.

CHAPTER 1: System Overview

CHAPTER 2-1: Clock

CHAPTER 2-2: High-Speed CR Trimming

CHAPTER 3: Clock supervisor

**CHAPTER 4: Resets** 

CHAPTER 5-1: Low-voltage Detection Configuration

CHAPTER 5-2: Low-voltage Detection (A)

CHAPTER 5-3: Low-voltage Detection (B)

CHAPTER 5-4: Low-voltage Detection (C)

CHAPTER 6: Low Power Consumption Mode

CHAPTER 7-1: Configuration of interrupts

CHAPTER 7-2: Interrupts (A)

CHAPTER 7-3: Interrupts (B)

CHAPTER 7-4: Interrupts (C)

CHAPTER 8: External Interrupt and NMI Control Sections

CHAPTER 9: DMAC

CHAPTER 10: I/O Port

CHAPTER 11: CRC (Cyclic Redundancy Check)

CHAPTER 12: External Bus Interface

CHAPTER 13: Debug Interface

CHAPTER 14: Flash Memory

CHAPTER 15: Unique ID Register

**APPENDIXES** 

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## **Related Manuals**

The manuals related to this family are listed below. See the manual appropriate to the applicable conditions.

The contents of these manuals are subject to change without notice. Contact us to check the latest versions available.

## ■ Peripheral Manual

- FM3 Family PERIPHERAL MANUAL (this manual) (Called "PERIPHERAL MANUAL" hereafter)
- FM3 Family PERIPHERAL MANUAL Timer Part

(Called "Timer Part" hereafter)

- · FM3 Family PERIPHERAL MANUAL Analog Macro Part (Called "Analog Macro Part" hereafter)
- FM3 Family PERIPHERAL MANUAL Communication Macro Part (Called "Communication Macro Part" hereafter)
- FM3 Family PERIPHERAL MANUAL Ethernet Part (Called "Ethernet Part" hereafter)

#### ■ Data sheet

For details about device-specific, electrical characteristics, package dimensions, ordering information etc., see the following document.

- · 32-bit Microcontroller FM3 Family DATA SHEET
- The data sheets for each series are provided.
   See the appropriate data sheet for the series that you are using.

### ■ CPU Programming manual

For details about ARM Cortex-M3 core, see the following documents that can be obtained from http://www.arm.com/.

- · Cortex-M3 Technical Reference Manual
- · ARMv7-M Architecture Application Level Reference Manual

## ■ Flash Programming manual

For details about the functions and operations of the built-in flash memory, see the following document.

- FM3 Family FLASH PROGRAMMING MANUAL
- \* Flash programming manuals for each series are provided.

  See the appropriate flash programming manual for the series that you are using.

## How to Use This Manual

## ■ Finding a function

The following methods can be used to search for the explanation of a desired function in this manual:

· Search from the table of the contents

The table of the contents lists the manual contents in the order of description.

· Search from the register

The address where each register is located is not described in the text. To verify the address of a register, see "A. Register Map" in "APPENDIXES".

## ■ About the chapters

Basically, this manual explains 1 peripheral function per chapter.

## **■** Terminology

This manual uses the following terminology.

Term	Explanation
Word	Indicates access in units of 32 bits.
Half word	Indicates access in units of 16 bits.
Byte	Indicates access in units of 8 bits.

### ■ Notations

· The notations in bit configuration of the register explanation of this manual are written as follows.

bit : bit numberField : bit field name

· Attribute: Attributes for read and write of each bit

R : Read only W : Write only R/W : Readable/Writable

· - : Undefined

Initial value: Initial value of the register after reset

0 : Initial value is "0"
1 : Initial value is "1"
X : Initial value is undefined

The multiple bits are written as follows in this manual.

Example: bit7:0 indicates the bits from bit7 to bit0

· The values such as for addresses are written as follows in this manual.

• Hexadecimal number: "0x" is attached in the beginning of a value as a prefix (example: 0xFFFF)

· Binary number : "0b" is attached in the beginning of a value as a prefix

(example: 0b1111)

· Decimal number : Written using numbers only (example : 1000)

## ■ The target products in this manual

· In this manual, the products are classified into the following groups and are described as follows. For the descriptions such as "TYPE0", see the relevant items of the target product in the list below.

Table 1 TYPE0 Product list

Description in	Flash memory size			
this manual	512Kbyte	384Kbyte	256Kbyte	128Kbyte
TYPE0	MB9BF506N	MB9BF505N	MB9BF504N	
	MB9BF506R	MB9BF505R	MB9BF504R	
	MB9BF506NA	MB9BF505NA	MB9BF504NA	
	MB9BF506RA	MB9BF505RA	MB9BF504RA	-
	MB9BF506NB	MB9BF505NB	MB9BF504NB	
	MB9BF506RB	MB9BF505RB	MB9BF504RB	
	MB9BF406N	MB9BF405N	MB9BF404N	
	MB9BF406R	MB9BF405R	MB9BF404R	
	MB9BF406NA	MB9BF405NA	MB9BF404NA	-
	MB9BF406RA	MB9BF405RA	MB9BF404RA	
	MB9BF306N	MB9BF305N	MB9BF304N	
	MB9BF306R	MB9BF305R	MB9BF304R	
	MB9BF306NA	MB9BF305NA	MB9BF304NA	
	MB9BF306RA	MB9BF305RA	MB9BF304RA	-
	MB9BF306NB	MB9BF305NB	MB9BF304NB	
	MB9BF306RB	MB9BF305RB	MB9BF304RB	
	MB9BF106N	MB9BF105N	MB9BF104N	MB9BF102N
	MB9BF106R	MB9BF105R	MB9BF104R	MB9BF102R
	MB9BF106NA	MB9BF105NA	MB9BF104NA	MB9BF102NA
	MB9BF106RA	MB9BF105RA	MB9BF104RA	MB9BF102RA
		MB9AF105N	MB9AF104N	MB9AF102N
		MB9AF105R	MB9AF104R	MB9AF102R
	-	MB9AF105NA	MB9AF104NA	MB9AF102NA
		MB9AF105RA	MB9AF104RA	MB9AF102RA

Table 2 TYPE1 Product list

Description in		Flash memory size				
this manual	512Kbyte	384Kbyte	256Kbyte	128Kbyte	64Kbyte	
TYPE1	MB9AF316M	MB9AF315M	MB9AF314L	MB9AF312L	MB9AF311L	
	MB9AF316N	MB9AF315N	MB9AF314M	MB9AF312M	MB9AF311M	
	MB9AF316MA	MB9AF315MA	MB9AF314N	MB9AF312N	MB9AF311N	
	MB9AF316NA	MB9AF315NA	MB9AF314LA	MB9AF312LA	MB9AF311LA	
			MB9AF314MA	MB9AF312MA	MB9AF311MA	
			MB9AF314NA	MB9AF312NA	MB9AF311NA	
	MB9AF116M	MB9AF115M	MB9AF114L	MB9AF112L	MB9AF111L	
	MB9AF116N	MB9AF115N	MB9AF114M	MB9AF112M	MB9AF111M	
	MB9AF116MA	MB9AF115MA	MB9AF114N	MB9AF112N	MB9AF111N	
	MB9AF116NA	MB9AF115NA	MB9AF114LA	MB9AF112LA	MB9AF111LA	
			MB9AF114MA	MB9AF112MA	MB9AF111MA	
			MB9AF114NA	MB9AF112NA	MB9AF111NA	

Table 3 TYPE2 Product list

Description in		Flash memory size	
this manual	1Mbyte	768Kbyte	512Kbyte
TYPE2	MB9BFD18S	MB9BFD17S	MB9BFD16S
I I FEZ		* ***	* ***
	MB9BFD18T	MB9BFD17T	MB9BFD16T
	MB9BF618S	MB9BF617S	MB9BF616S
	MB9BF618T	MB9BF617T	MB9BF616T
	MB9BF518S	MB9BF517S	MB9BF516S
	MB9BF518T	MB9BF517T	MB9BF516T
	MB9BF418S	MB9BF417S	MB9BF416S
	MB9BF418T	MB9BF417T	MB9BF416T
	MB9BF318S	MB9BF317S	MB9BF316S
	MB9BF318T	MB9BF317T	MB9BF316T
	MB9BF218S	MB9BF217S	MB9BF216S
	MB9BF218T	MB9BF217T	MB9BF216T
	MB9BF118S	MB9BF117S	MB9BF116S
	MB9BF118T	MB9BF117T	MB9BF116T

## Table 4 TYPE3 Product list

Description in	Flash me	mory size
this manual	128Kbyte	64Kbyte
TYPE3	MB9AF132K MB9AF132L	MB9AF131K MB9AF131L
	MB9AF132KA MB9AF132LA	MB9AF131KA MB9AF131LA

## Table 5 TYPE4 Product list

Description in	Flash memory size			
this manual	512Kbyte	384Kbyte	256Kbyte	128Kbyte
TYPE4	MB9BF516N	MB9BF515N	MB9BF514N	MB9BF512N
	MB9BF516R	MB9BF515R	MB9BF514R	MB9BF512R
	MB9BF416N	MB9BF415N	MB9BF414N	MB9BF412N
	MB9BF416R	MB9BF415R	MB9BF414R	MB9BF412R
	MB9BF316N	MB9BF315N	MB9BF314N	MB9BF312N
	MB9BF316R	MB9BF315R	MB9BF314R	MB9BF312R
	MB9BF116N	MB9BF115N	MB9BF114N	MB9BF112N
	MB9BF116R	MB9BF115R	MB9BF114R	MB9BF112R

## Table 6 TYPE5 Product list

Description in	Flash memory size		
this manual	128K byte	64K byte	
TYPE5	MB9AF312K	MB9AF311K	
	MB9AF112K	MB9AF111K	

Table 7 TYPE6 product list

Description in		Flash memory size	
this manual	256Kbyte	128Kbyte	64Kbyte
TYPE6	MB9AFB44L	MB9AFB42L	MB9AFB41L
	MB9AFB44M	MB9AFB42M	MB9AFB41M
	MB9AFB44N	MB9AFB42N	MB9AFB41N
	MB9AFB44LA	MB9AFB42LA	MB9AFB41LA
	MB9AFB44MA	MB9AFB42MA	MB9AFB41MA
	MB9AFB44NA	MB9AFB42NA	MB9AFB41NA
	MB9AFA44L	MB9AFA42L	MB9AFA41L
	MB9AFA44M	MB9AFA42M	MB9AFA41M
	MB9AFA44N	MB9AFA42N	MB9AFA41N
	MB9AFA44LA	MB9AFA42LA	MB9AFA41LA
	MB9AFA44MA	MB9AFA42MA	MB9AFA41MA
	MB9AFA44NA	MB9AFA42NA	MB9AFA41NA
	MB9AF344L	MB9AF342L	MB9AF341L
	MB9AF344M	MB9AF342M	MB9AF341M
	MB9AF344N	MB9AF342N	MB9AF341N
	MB9AF344LA	MB9AF342LA	MB9AF341LA
	MB9AF344MA	MB9AF342MA	MB9AF341MA
	MB9AF344NA	MB9AF342NA	MB9AF341NA
	MB9AF144L	MB9AF142L	MB9AF141L
	MB9AF144M	MB9AF142M	MB9AF141M
	MB9AF144N	MB9AF142N	MB9AF141N
	MB9AF144LA	MB9AF142LA	MB9AF141LA
	MB9AF144MA	MB9AF142MA	MB9AF141MA
	MB9AF144NA	MB9AF142NA	MB9AF141NA

## Table 8 TYPE7 product list

Description in	Flash me	mory size
this manual	128Kbyte	64Kbyte
TYPE7	MB9AFA32L	MB9AFA31L
	MB9AFA32M	MB9AFA31M
	MB9AFA32N	MB9AFA31N
	MB9AF132M	MB9AF131M
	MB9AF132N	MB9AF131N

Table 9 TYPE8 product list

	<b>–</b> • •			
Descript	tion in	Flash memory size		
this ma	anual	512Kbyte	384Kbyte	256Kbyte
TYP	E8	MB9AF156M	MB9AF155M	MB9AF154M
		MB9AF156N	MB9AF155N	MB9AF154N
		MB9AF156R	MB9AF155R	MB9AF154R

Table 10 TYPE9 product list

Description in	•	Flash memory size	
this manual	256Kbyte	128Kbyte	64Kbyte
TYPE9	MB9BF524K	MB9BF522K	MB9BF521K
	MB9BF524L	MB9BF522L	MB9BF521L
	MB9BF524M	MB9BF522M	MB9BF521M
	MB9BF324K	MB9BF322K	MB9BF321K
	MB9BF324L	MB9BF322L	MB9BF321L
	MB9BF324M	MB9BF322M	MB9BF321M
	MB9BF124K	MB9BF122K	MB9BF121K
	MB9BF124L	MB9BF122L	MB9BF121L
	MB9BF124M	MB9BF122M	MB9BF121M

## **CONTENTS**

CHAPTER1: System Overview	1
1. Bus Architecture	2
1.1. Bus Block Diagram	4
1.2. Memory Architecture	5
1.3. Memory Map	
1.4. Peripheral Address Map	
2. Cortex-M3 Architecture	10
3. Mode	12
CHAPTER2-1: Clock	15
1. Clock Generation Unit Overview	16
2. Clock Generation Unit Configuration/Block Diagram	17
3. Clock Generation Unit Operations	20
3.1. Selecting the clock mode	20
3.2. Internal bus clock frequency division control	21
3.3. PLL clock control	
3.4. Oscillation stabilization wait time	
3.5. Interrupt Factors	
4. Clock Setup Procedure Examples	30
5. List of Clock Generation Unit Registers	
5.1. System Clock Mode Control Register (SCM_CTL)	
5.2. System Clock Mode Status Register (SCM_STR)	
5.3. Base Clock Prescaler Register (BSC_PSR)	
5.4. APB0 Prescaler Register (APBC0_PSR)	
5.5. APB1 Prescaler Register (APBC1_PSR)	
5.6. APB2 Prescaler Register (APBC2_PSR)5.7. Software Watchdog Clock Prescaler Register (SWC_PSR)	
5.8. Trace Clock Prescaler Register (TTC_PSR)	
5.9. Clock Stabilization Wait Time Register (CSW_TMR)	
5.10. PLL Clock Stabilization Wait Time Setup Register (PSW_TMR)	
5.11. PLL Control Register 1 (PLL_CTL1)	
5.12. PLL Control Register 2 (PLL_CTL2)	
5.13. Debug Break Watchdog Timer Control Register (DBWDT_CTL)	
5.14. Interrupt Enable Register (INT_ENR)	50
5.15. Interrupt Status Register (INT_STR)	51
5.16. Interrupt Clear Register (INT_CLR)	52
6. Clock Generation Unit Usage Precautions	54
CHAPTER2-2: High-Speed CR Trimming	57
1. High-Speed CR Trimming Function Overview	58
High-Speed CR Trimming Function Configuration and Block Diagram	
3. High-Speed CR Trimming Function Operation	60
4. High-Speed CR Trimming Function Setup Procedure Example	
5. High-Speed CR Trimming Function Register List	73
5.1. High-speed CR oscillation Frequency Division Setup Register (MCR_PSR)	74

5.2. High-speed CR oscillation Frequency Trimming Register (MCR_FTRM)	
5.3. High-Speed CR Oscillation Register Write-Protect Register (MCR_RLR)	80
6. High-Speed CR Trimming Function Usage Precautions	81
CHAPTER3: Clock supervisor	83
1. Overview	84
2. Configurations and Block Diagrams	85
3. Explanation of Operations	87
4. Setup Procedure Examples	
5. Operation Examples	
6. Register list	
6.1. CSV control register (CSV_CTL)	
6.2. CSV status register (CSV_STR)	
6.3. Frequency detection window setting register (Upper) (FCSWH_CTL)	
6.4. Frequency detection window setting register (Lower) (FCSWL_CTL)	
6.5. Frequency detection counter register (FCSWD_CTL)	100
7. Usage Precautions	101
CHAPTER4: Resets	103
1. Overview	104
2. Configuration	105
3. Explanation of Operations	106
3.1. Reset Factors	
3.2. Resetting Inside the Device	112
3.2.1. Resets to Cortex-M3	113
3.2.2. Resets to Peripheral Circuit	114
3.3. Reset Sequence	
3.4. Operations After Resets are Cleared	
4. Registers	
4.1. Reset Factor Register (RST_STR: ReSeT STatus Register)	119
CHAPTER5-1: Low-voltage Detection Configuration	123
1. Configuration	124
CHAPTER5-2: Low-voltage Detection (A)	125
1. Overview	
2. Configuration	
•	
3. Explanation of Operations	
4. Setup Procedure Examples	
5. Registers	
5.1. Low-voltage Detection Voltage Control Register (LVD_CTL)	
5.2. Low-voltage Detection Interrupt Register (LVD_STR)	
5.4. Low-voltage Detection Voltage Protection Register (LVD_RLR)	
5.5. Low-voltage Detection Voltage 1 Voltection Register (LVD_STR2)	
CHAPTER5-3: Low-voltage Detection (B)	
• • • • • • • • • • • • • • • • • • • •	
1. Overview	
2. Configuration	143

3. Explanation of Operations	145
4. Setup Procedure Examples	148
5. Registers	150
5.1. Low-voltage Detection Voltage Control Register (LVD_CTL)	
5.2. Low-voltage Detection Interrupt Register (LVD_STR)	154
5.3. Low-voltage Detection Interrupt Clear Register (LVD_CLR)	155
5.4. Low-voltage Detection Voltage Protection Register (LVD_RLR)	
5.5. Low-voltage Detection Circuit Status Register (LVD_STR2)	157
CHAPTER5-4: Low-voltage Detection (C)	159
1. Overview	160
2. Configuration	161
3. Explanation of Operations	163
4. Setup Procedure Examples	
5. Registers	
5.1. Low-voltage Detection Voltage Control Register (LVD_CTL)	
5.2. Low-voltage Detection Voltage Control Register (LVD_STR)	
5.3. Low-voltage Detection Interrupt Clear Register (LVD_CLR)	
5.4. Low-voltage Detection Voltage Protection Register (LVD_RLR)	
5.5. Low-voltage Detection Circuit Status Register (LVD_STR2)	
CHAPTER6: Low Power Consumption Mode	177
1. Overview of Low Power Consumption Mode	
2. Configuration of CPU Operation Modes	
3. Operations of Standby Modes	
3.1. Operations of SLEEP modes (high speed CR sleep, main sleep, PLL sleep, low speed CR sleep, and sub sleep modes)	
3.2. Operations of TIMER modes (high speed CR timer, main timer,	195
PLL timer, low speed CR timer, and sub timer modes)	197
3.3. Operation of RTC Mode	199
3.4. Operations of STOP mode	202
4. Standby Mode Setting Procedure Examples	205
5. Description of Deep Standby Mode Operation	211
5.1. Operation of Deep Standby RTC Mode	213
5.2. Operation of Deep Standby Stop Mode	215
6. Deep Standby Mode Setting Procedure Examples	217
7. Deep Standby Return Factor Determination Procedure	219
8. List of Low Power Consumption Mode Registers	220
8.1. Standby Mode Control Register (STB_CTL)	221
8.2. Sub Oscillation Circuit Power Supply Control Register (REG_CTL)	223
8.3. Sub Clock Control Register (RCK_CTL)	
8.4. RTC Mode Control Register (PMD_CTL)	
8.5. Deep Standby Return Factor Register 1 (WRFSR)	
8.6. Deep Standby Return Factor Register 2 (WIFSR)	
8.7. Deep Standby Return Enable Register (WIER)	
8.8. WKUP Pin Input Level Register (WILVR)	
8.9. Deep Standby RAM Retention Register (DSRAMR) 8.10. Backup Registers from 01 to 16 (BUR01 to 16)	
·	
9. Usage Precautions	∠34

CHAPTER7-1: Configuration of interrupts	235
1. Configuration	236
CHAPTER7-2: Interrupts (A)	241
1. Overview	242
2. Configuration	243
3. Exception and Interrupt Factor Vectors	
4. Registers	247
4.1. DMA Request Selection Register (DRQSEL0)	249
4.2. DMA Request Select Register 1 (DRQSEL1)	
4.3. DMA Request Extended Selection Register (DQESEL)	254
4.4. EXC02 Batch Read Register (EXC02MON)	258
4.5. IRQ00 Batch Read Register (IRQ00MON)	259
4.6. IRQ01 Batch Read Register (IRQ01MON)	260
4.7. IRQ02 Batch Read Register (IRQ02MON)	261
4.8. IRQ03 Batch Read Register (IRQ03MON)	262
4.9. IRQ04 Batch Read Register (IRQ04MON)	264
4.10. IRQ05 Batch Read Register (IRQ05MON)	265
4.11. IRQ06 Batch Read Register (IRQ06MON)	267
4.12. IRQ07/09/11/13/15/17/19/21 Batch Read Register (IRQxxMON)	
4.13. IRQ08/10/12/14/16/18/20/22 Batch Read Register (IRQxxMON)	
4.14. IRQ23 Batch Read Register (IRQ23MON)	
4.15. IRQ24 Batch Read Register (IRQ24MON)	
4.16. IRQ25/26 Batch Read Register (IRQxxMON)	
4.17. IRQ27 Batch Read Register (IRQ27MON)	
4.18. IRQ28 Batch Read Register (IRQ28MON)	
4.19. IRQ29 Batch Read Register (IRQ29MON)	
4.20. IRQ30 Batch Read Register (IRQ30MON)	
4.21. IRQ31 Batch Read Register (IRQ31MON)	
4.22. IRQ32 Batch Read Register (IRQ32MON)	
4.23. IRQ33 Batch Read Register (IRQ33MON)	
4.24. IRQ34 Batch Read Register (IRQ34MON)	
4.25. IRQ35 Batch Read Register (IRQ35MON)	
4.26. IRQ36 Batch Read Register (IRQ36MON)	
4.27. IRQ37 Batch Read Register (IRQ37MON)	
4.28. IRQ38/39/40/41/42/43/44/45 Batch Read Register (IRQxxMON)	
4.30. IRQ47 Batch Read Register (IRQ47MON)	
4.31. USB ch.0 Odd Packet Size DMA Enable Register (ODDPKS)	
4.32. USB ch.1 Odd Packet Size DMA Enable Register (ODDPKS1)	
5. Usage Precautions	
-	
CHAPTER7-3: CHAPTER: Interrupts (B)	
1. Overview	
2. Configuration	
3. Exception and Interrupt Factor Vectors	
4. Registers	
4.1. DMA Request Selection Register (DRQSEL)	
4.2. EXC02 Batch Read Register (EXC02MON)	
4.3. IRQ00 Batch Read Register (IRQ00MON)	314

4.4. IRQ01 Batch Read Register (IRQ01MON)	315
4.5. IRQ02 Batch Read Register (IRQ02MON)	316
4.6. IRQ03 to IRQ10 Batch Read Register (IRQ03MON to IRQ10M	/ION)317
4.7. IRQ11/39/40 Batch Read Register (IRQxxMON)	318
4.8. IRQ12 Batch Read Register (IRQ12MON)	320
4.9. IRQ13 Batch Read Register (IRQ13MON)	321
4.10. IRQ014 Batch Read Register (IRQ14MON)	323
4.11. IRQ15/16/17/18 Batch Read Register (IRQxxMON)	325
4.12. IRQ19/21/42/44 Batch Read Register (IRQxxMON)	326
4.13. IRQ20/22/43/45 Batch Read Register (IRQxxMON)	327
4.14. IRQ23 Batch Read Register (IRQ23MON)	328
4.15. IRQ24 Batch Read Register (IRQ24MON)	329
4.16. IRQ25/26 Batch Read Register (IRQxxMON)	331
4.17. IRQ27 Batch Read Register (IRQ27MON)	333
4.18. IRQ28/29/30 Batch Read Register (IRQxxMON)	335
4.19. IRQ31 Batch Read Register (IRQ31MON)	338
4.20. IRQ32 Batch Read Register (IRQ32MON)	
4.21. IRQ33 Batch Read Register (IRQ33MON)	
4.22. IRQ34 Batch Read Register (IRQ34MON)	
4.23. IRQ35 Batch Read Register (IRQ35MON)	
4.24. IRQ36 Batch Read Register (IRQ36MON)	
4.25. IRQ37 Batch Read Register (IRQ37MON)	
4.26. IRQ38 Batch Read Register (IRQ38MON)	
4.27. IRQ41 Batch Read Register (IRQ41MON)	
4.28. IRQ46 Batch Read Register (IRQ46MON)	
4.29. IRQ47 Batch Read Register (IRQ47MON)	
4.30. USB ch.0 Odd Packet Size DMA Enable Register (ODDPKS	
4.31. Interrupt Factor Vector Relocate Setting Register (IRQCMOI	,
4.32. Interrupt Factor Selection Register0 (RCINTSEL0)	•
4.33. Interrupt Factor Selection Register1 (RCINTSEL1)	
5. Usage Precautions	
5. Osage Frecaulions	
CHAPTER7-4: Interrupts (C)	361
1. Overview	
2. Configuration	
-	
3. Exception and Interrupt Factor Vector	364
4. Registers	366
4.1. EXC02 Batch Read Register (EXC02MON)	368
4.2. IRQ00 Batch Read Register (IRQ00MON)	369
4.3. IRQ01 Batch Read Register (IRQ01MON)	370
4.4. IRQ02 Batch Read Register (IRQ02MON)	371
4.5. IRQ03 Batch Read Register (IRQ03MON)	372
4.6. IRQ04 Batch Read Register (IRQ04MON)	373
4.7. IRQ05 Batch Read Register (IRQ05MON)	
4.8. IRQ06/08/10/12/14/16/18/20 Batch Read Register (IRQxxMO	
4.9. IRQ07/09/11/13/15/17/19/21 Batch Read Register (IRQxxMO	•
4.10. IRQ22 Batch Read Register (IRQ22MON)	
4.11. IRQ23 Batch Read Register (IRQ23MON)	
4.12. IRQ24 Batch Read Register (IRQ24MON)	
4.13. IRQ25 Batch Read Register (IRQ25MON)	

4.14. IRQ26 Batch Read Register (IRQ26MON)	381
4.15. IRQ27 Batch Read Register (IRQ27MON)	382
4.16. IRQ28 Batch Read Register (IRQ28MON)	383
4.17. IRQ29 Batch Read Register (IRQ29MON)	385
4.18. IRQ30 Batch Read Register (IRQ30MON)	386
4.19. IRQ31 Batch Read Register (IRQ31MON)	387
5. Usage Precautions	388
CHAPTER8: External Interrupt and NMI Control Sections	389
1. Overview	390
2. Block Diagram	391
Operations and Setting Procedure Examples	
3.1. Operations of external interrupt control section	
3.2. Operations of NMI control section	
3.3. Returning from timer or stop mode	
4. Registers	
4.1. External Interrupt Enable Register (ENIR)	
4.2. External Interrupt Enable Register (EIRR)	
4.3. External Interrupt Factor Clear Register (EICL)	
4.4. External Interrupt Factor Level Register (ELVR)	
4.5. External Interrupt Factor Level Register 1 (ELVR1)	
4.6. Non Maskable Interrupt Factor Register (NMIRR)	
4.7. Non Maskable Interrupt Factor Clear Register (NMICL)	
CHAPTER9: DMAC	
1. Overview of DMAC	
2. Configuration of DMAC	
2.1. DMAC and System Configuration	
2.2. I/O Signals of DMAC	
3. Functions and Operations of DMAC	
3.1. Software-Block Transfer	
3.2. Software-Burst Transfer	
3.3. Hardware-Demand Transfer	
3.4. Hardware-Block Transfer & Burst Transfer	
3.5. Channel Priority Control	
4. DMAC Control	
4.1. Overview of DMAC Control	
4.2. DMAC Operation and Control Procedure for Software Transfer	
4.3. DMAC Operation and Control Procedure for Hardware (EM=0) Transfer	
4.4. DMAC Operation and Control Procedure for Hardware (EM=1) Transfer	
5. Registers of DMAC	
5.1. List of Registers	
5.2. Entire DMAC Configuration Register (DMACR)	
5.3. Configuration A Register (DMACA)	
5.4. Configuration B Register (DMACB)	
5.5. Transfer Source Address Register (DMACSA)	
5.6. Transfer Destination Address Register (DMACDA)	
6 Usage Precautions	458

CHAPTER10: I/O PORT	459
1. Overview	460
2. Configuration, Block Diagram, and Operation	461
3. Setup Procedure Example	
4. Register List	
4.1. Port Function Setting Register (PFRx)	
4.2. Pull-up Setting Register (PCRx)	
4.3. Port input/output Direction Setting Register (DDRx)	477
4.4. Port Input Data Register (PDIRx)	479
4.5. Port Output Data Register x (PDORx)	481
4.6. Analog Input Setting Register (ADE)	
4.7. Extended Pin Function Setting Register (EPFRx)	
4.8. Extended Pin Function Setting Register 00 (EPFR00)	
4.9. Extended Pin Function Setting Register 01 (EPFR01)	
4.10. Extended Pin Function Setting Register 02 (EPFR02)	
4.11. Extension Function Pin Setting Register 03 (EPFR03)	
4.12. Extended Pin Function Setting Register 04 (EPFR04)	
4.13. Extended Pin Function Setting Register 05 (EPFR05)	
4.14. Extended Pin Function Setting Register 06 (EPFR06)	
4.15. Extended Pin Function Setting Register 07 (EPFR07)	
4.17. Extended Pin Function Setting Register 08 (EPFR09)	
4.18. Extended Pin Function Setting Register 10 (EPFR10)	
4.19. Extended Pin Function Setting Register 11 (EPFR11)	
4.20. Extended Pin Function Setting Register 12 (EPFR12)	
4.21. Extended Pin Function Setting Register 13 (EPFR13)	
4.22. Extended Pin Function Setting Register 14 (EPFR14)	
4.23. Extended Pin Function Setting Register 15 (EPFR15)	
4.24. Extended Pin Function Setting Register 13 (EPFR16)	
4.25. Extended Pin Function Setting Register 14 (EPFR17)	559
4.26. Extended Pin Function Setting Register 15 (EPFR18)	563
4.27. Special Port Setting Register (SPSR)	565
4.28. Port Pseudo Open Drain Setting Register (PZRx)	568
5. Usage Precautions	570
CHAPTER11: CRC (Cyclic Redundancy Check)	573
1. Overview of CRC	
2. CRC Operations	
2.1. CRC calculation sequence	
2.2. CRC use examples	
·	
3. CRC Registers	
3.1. CRC Control Register (CRCCR)	
3.3. Input Data Register (CRCIN)	
3.4. CRC Register (CRCR)	
CHAPTER12: External Bus Interface	
Overview of External Bus Interface	
2. Block Diagram	592
3. Operations	595

	3.1. Bus Access Mode	596
	3.2. SRAM and NOR Flash Memories Access	601
	3.3. NAND Flash memory access	603
	3.3.1. Read access to NAND Flash memory	604
	3.3.2. Write (auto program) access	605
	3.3.3. Auto block erase access	
	3.4. Issue of an 8-bit NAND Flash memory read/write command	607
	3.5. 8-bit NAND Flash memory status read	
	3.6. 8-bit NAND Flash memory data write	
	3.7. Automatic Wait Setup	
	3.8. External RDY	
4.	Connection Examples	614
5.	Setup Procedure Example	617
6.	Registers	618
	6.1. Mode Register 0 to Mode Register 7 (MODE0 to MODE7)	619
	6.2. Timing Register 0 to Timing Register 7 (TIM0 to TIM7)	627
	6.3. Area Register 0 to Area Register 7 (AREA0 to AREA7)	631
	6.4. ALE Timing Register 0 to 7 (ATIM0 to ATIM7)	634
	6.5. Division Clock Register (DCLKR)	636
7.	Usage Precautions	637
$C \square A \square$	TED12: Dobug Interfece	620
	TER13: Debug Interface	
	Overview	
2.	Pin Description	
	2.1. Pins for Debug Purposes	
	2.2. ETM Pins	
	2.3. Functions Initially Assigned to Pins	
	2.4. Internal Pull-Ups of JTAG Pins	645
CHAP	TER14: Flash Memory	647
CUAD	TED45: Unique ID Degister	640
	TER15: Unique ID Register	
1.	Overview	650
2.	Registers	
	2.1. Unique ID Register 0 (UIDR0: Unique ID Register 0)	
	2.2. Unique ID Register 1 (UIDR0: Unique ID Register 1)	653
APPE	NDIXES	655
<u> </u>		
	1. Register Map	
_		
В		
_	Notes when high-speed CR is used for the master clock	
С		
	1. List of Limitations for TYPE0 Products	
	2. List of Limitations for TYPE1 Products	
D		
	1. Product TYPE List	722

# Major changes in this edition

A change on a page is indicated by a vertical line drawn on the left side of that page.

Page	Section	Changes
	-	In this manual, types of new target products added.
vi	_	In Table 2, Products of TYPE with A added.
	-	
viii	_	In Table 7, TYPE 6 products of TYPE with A added.
		Table 9, TYPE 8 Product List added.
ix	-	Table 10, TYPE 9 Product List added.
7	CHAPTER 1: System Overview	
	1. Bus Architecture	In Table 1-1, reference chapter describing Base Timer added.
	1.4. Peripheral Address Map	
17	CHAPTER 2-1: Clock	
	2. Clock Generation Unit	Notes on "■ Master Clock" added.
	Configuration/Block Diagram	
19	2. Clock Generation Unit	
	Configuration/Block Diagram	In Figure 2-1, explanatory notes added.
	■ Block Diagram	
23 to 26	CHAPTER 2-1: Clock	
	3. Clock Generation Unit	
	Operations	In Table 3-1 to Table 3-6, notes added.
	■ Setting the multiplication ratio	
	to generate the main PLL clock	
58	CHAPTER 2-2: High-Speed CR	
	Trimming	In Table 1-1, TYPE8 and TYPE9 products added.
	1. High-Speed CR Trimming	, I
124	Function Overview	
124	CHAPTER 5-1: Low-voltage	In Table 1.1. TVDE9 and TVDE9 meduate added
	Detection Configuration	In Table 1-1, TYPE8 and TYPE9 products added.
169 to	1. Configuration CHAPTER 5-4: Low-voltage	
171	Detection (C)	
171	5. Registers	
	5.1. Low-voltage Detection	Settings for TYPE8 and TYPE9 products added.
	Voltage Control Register	
	(LVD_CTL)	
179	CHAPTER 6: Low Power	
	Consumption Mode	
	Overview of Low Power	V 10 11 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
	Consumption Mode	In Table 1-1 and Table 1-2, TYPE8 and TYPE9 products
	■ Table of low power	added.
	consumption modes equipped in	
	each TYPE	
236, 237	CHADTED 7 1. Configuration of	In Table 1-1 of "■ Reference chapter of the interrupt
to 239	CHAPTER 7-1: Configuration of	controller", TYPE 8 and TYPE 9 added.
	interrupts 1. Configuration	In Table 1-2 of "■ Interrupt factor vector relocate function",
	-	interrupt factor vectors added.
244, 245	CHAPTER 7-2: Interrupts (A)	
	3. Exception and Interrupt Factor	In Table 3-1, interrupt factors added.
	Vectors	
269	CHAPTER 7-2: Interrupts (A)	
	4. Registers	
	4.12. IRQ07/09/11/13/15/17/19/21	MFSINT bit added.
	Batch Read Register	
	(IRQxxMON)	

Page	Section	Changes
270, 271	CHAPTER 7-2: Interrupts (A)	<b>5</b>
_,,,,,,	4. Register	
	4.13. IRQ08/10/12/14/16/18/20/22	MFSINT bit added.
	Batch Read Register	
	(IRQxxMON)	
304 to	CHAPTER 7-3: Interrupts (B)	
306	3. Exceptions and Interrupt Factor	In Table 3-1, interrupt factors added.
	Vectors	-
318	CHAPTER 7-3: Interrupts (B)	
	4. Register	MFSINT bit added.
	4.7. IRQ11/39/40 Batch Read	WITSHVI bit added.
	Register (IRQxxMON)	
331	4.16. IRQ25/26 Batch Read	MFSINT bit added.
	Register (IRQxxMON)	THE SIT OF AGGES.
333	4.17. IRQ27 Batch Read Register	MFSINT bit added.
2.10	(IRQ27MON)	
340	4.20. IRQ32 Batch Read Register	MFSINT bit added.
	(IRQ32MON)	
342	4.21. IRQ33 Batch Read Register	MFSINT bit added.
470	(IRQ32MON)	
473	CHAPTER 10: I/O Port	In Table 4-1, registers (EPFR16 to EPFR18) added.
555 to	4. Register List	Item 4.24. "Extended Pin Function Setting Register 16
558		(EPFR16) " added.
559 to		Item 4.25. "Extended Pin Function Setting Register 17
562		(EPFR17)" added.
563, 564		Item 4.26. "Extended Pin Function Setting Register 18
657	ADDENDING	(EPFR18)" added.
657	APPENDIXES	In <notes>, *5 to *8 added.</notes>
<i>(50</i> )	A. Register Map	L. EL ACHLE D '. A. M TVDEO 1 TVDEO 1 A
658	1. Register Map	In FLASH I/F Register Map, TYPE8 and TYPE9 products
659		added.
	ADDENDIVEC	Register map of Unique ID added.
675, 676	APPENDIXES  A Pagister Man	For target product TYPE of 12-bit A/D Converter, TYPE6,
604	A. Register Map	TYPE8, and TYPE9 products added.
694	1. Register Map	Description of target product TYPE in LVD register map
698, 699		changed.  Register map of MFS divided into the map for products
090, 099		other than TYPE8 product and that for TYPE8 product.
703		For target products of RTC register map, TYPE8 and
103		TYPE9 products added.
722	D. Product TYPE List	In Table 2, Products of TYPE with A added.
724	1. Product TYPE List	In Table 7, Products of TYPE with A added.
124	I. I. I. Guerrian I.	Table 9 "TYPE8 Product list" added.
725		Table 10 "TYPE9 Product list" added.
143		Table 10 111 E7 Houset list added.

The number of an old edition at the upper right of a cover is MN706-00002-5v0-E.

# **CHAPTER: System Overview**

This chapter explains the system overview.

- 1. Bus Architecture
- 2. Cortex-M3 Architecture
- 3. Mode

CODE: 9BFSYSTEM-E06.0

## 1. Bus Architecture

This section explains the bus architecture.

For this series bus, AHB Bus Matrix circuit actualizes a multi-layer bus. Master and slave architectures are shown below:

#### Master

- · Cortex-M3 CPU(I-code Bus, D-code Bus, System Bus)
- DMAC
- · Ethernet

#### Slave

- · On-chip Flash Memory (MainFlash, WorkFlash)
- · On-chip SRAM (SRAM0, SRAM1)
- · External Bus
- · USB ch.0/ch.1
- · AHB-AHB Bus Bridge
- · AHB-APB Bus Bridge (APB0 to APB2)

See Figure 1-1 for the bus block diagram.

#### ■ Features

#### RAM Architecture

This family divides the on-chip SRAM area into two separate SRAM (SRAM0 and SRAM1). SRAM0 is connected to the I-Code bus and D-Code bus of the Cortex-M3 core. SRAM1 is connected to the System bus of the Cortex-M3 core. Also, SRAM0 and SRAM1 are connected to DMAC and other bus masters. This allows for preventing conflicts to RAM by multiple bus masters such as CPU and DMAC and allows for improving the performance.

Also, because the divided RAM address areas are serial, RAM area can be utilized to the maximum extent.

### APB Extension Bus

APB1 and APB2 Peripheral Buses are APB extension bus that the following functions are originally added based on AMBA3.0. (APB0 is not included.)

#### · Supporting Halfword (16 bits) and Byte(8 bits) Accesses

For supported registers, halfword access and byte access are enabled. See "A. Register Map" in "APPENDIXES" for the supported registers.

#### · Adding Read-Modify-Write (RMW) Signal

HMASTLOCK signal in bit-band operations is used to generate.

RMW signal is a signal added to prevent that an unrelated flag is cleared mistakenly in read-modify-write process of bit-band operations.

The corresponding flag reads "1" in read during the read-modify-write process and is designed to ignore "1" write.

This prevents any unrelated flag from being mistakenly cleared in the next write when the flag is set immediately after the read in the sequence from read to modify to write.

For the corresponding flags and registers, it is described that "regardless of bit values, "1" can be read in "Read-Modify-Write".

#### <Notes>

- bit-band operation must not be performed to a register which RMW is prohibited.
- When Read-Modify-Write process is performed over the software without bit-band operation, RMW signal is not output.
- Therefore, in this case, the flag value can be read in read operation although a register supports RMW process, and it is necessary not to be cleared an unrelated flag mistakenly in write operation.
- · For the details of bit-band operations, see the "Cortex-M3 Technical Reference Manual".

## Priority Level

TYPE0 products set the bus right as "DMAC>CPU".

According to DMAC access settings such as a case where DMAC is always accessed by a burst transfer, access to CPU may be controlled. Please pay extra attention to DMAC transfer settings.

For products other than TYPE0, a priority of the bus right is determined in round-robin fashion.

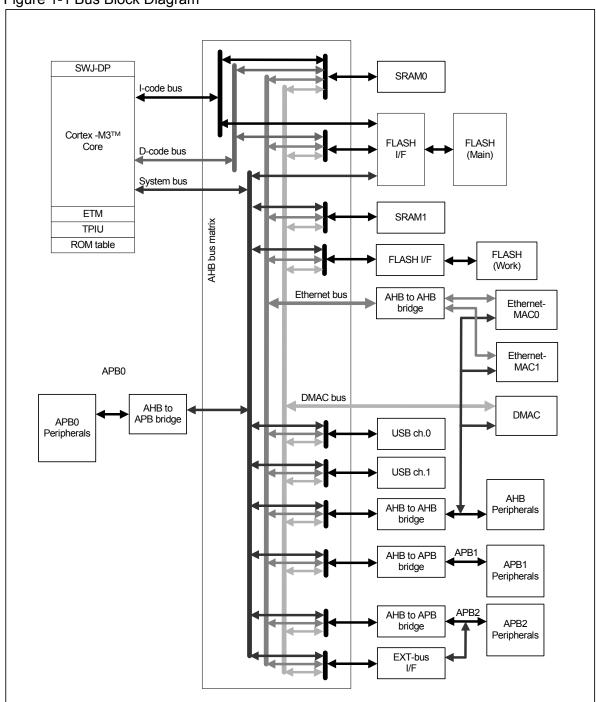
### Endian

This family uses Little endian byte order.

## 1.1. Bus Block Diagram

Figure 1-1 illustrates the bus block diagram.

Figure 1-1 Bus Block Diagram



#### <Note>

There are some areas which no DMAC transfer can be performed. For details, see the DMAC Transfer column in Table 1-1.

## 1.2. Memory Architecture

This section shows the memory architecture.

For this family, 4G-byte address space is available.

Maximum 1M-byte FLASH memory, maximum 512K-byte SRAM0 area, and maximum 512K-byte SRAM1 area are defined.

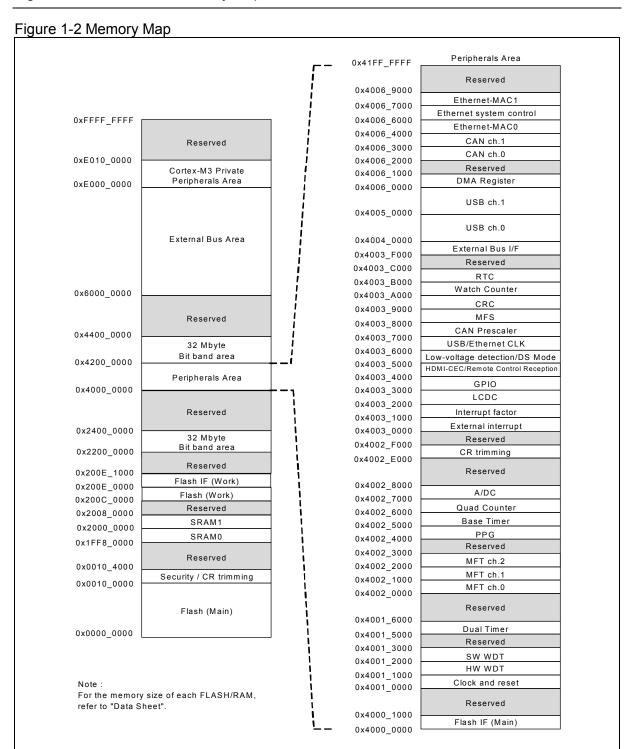
Also, as an external bus area, 2G-byte area from 0x60000000 to 0xDFFFFFFF is defined. An external memory device can be connected to this area.

Section "1.3 Memory Map" illustrates the memory map, and Section "1.4 Peripheral Address Map" illustrates the peripheral address map.

For the details of Cortex-M3 private peripheral area and bit-band area shown in Figure 1-2, see "Cortex-M3 Technical Reference Manual".

## 1.3. Memory Map

Figure 1-2 illustrates the memory map.



#### <Notes>

- · Do not access to reserved area.
- · For the details of flash memory, see "FLASH PROGRAMMING MANUAL" of the product used.

## 1.4. Peripheral Address Map

Table 1-1 shows the peripheral address map.

Table 1-1 Peripheral Address Map

Table 1-1 Penp	neral Address	iviap				
Start Address	End Address	Bus	DMAC Transfer	Peripheral	Register Map	CHAPTER
0x4000_0000	0x4000_0FFF	AHB	Disabled	FLASH IF Register (Main)/ Unique ID Register	FLASH_IF /Unique ID	*1 Chapter15
0x4000_1000	0x4000_FFFF			Reserved	-	-
0x4001_0000	0x4001_0FFF			Clock and Reset Control	Clock / Reset	Chapter 2-1 Chapter 3 Chapter 4 Chapter 6
0x4001_1000	0x4001_1FFF			Hardware Watchdog Timer	HWWDT	Chapter 1 in
0x4001_2000	0x4001_2FFF	APB0	Disabled	Software Watchdog Timer	SWWDT	Timer Part
0x4001_3000	0x4001_4FFF			Reserved	-	-
0x4001_5000	0x4001_5FFF			Dual Timer	Dual_ Timer	Chapter 2 in Timer Part
0x4001_6000	0x4001_FFFF			Reserved	-	-
0x4002_0000	0x4002_0FFF			Multi-function Timer unit0	MFT	
0x4002_1000	0x4002_1FFF			Multi-function Timer unit1	MFT	Chapter 6 in Timer Part
0x4002_2000	0x4002_2FFF			Multi-function Timer unit2	MFT	1111101 1 011
0x4002_3000	0x4002_3FFF			Reserved	-	-
0x4002_4000	0x4002_4FFF			PPG	PPG	Chapter 7 in Timer Part
0x4002_5000	0x4002_5FFF	APB1		Base Timer	Base Timer/ Base Timer Selector	Chapter 5-1 Chapter 5-2 Chapter 5-3 Chapter 5-4 in Timer Part
0x4002_6000	0x4002_6FFF		Enabled	QPRC	QPRC	Chapter 8-1 Chapter 8-2 in Timer Part
0x4002_7000	0x4002_7FFF			A/D Converter	A/DC	Chapter 1-2 Chapter 1-3 in Analog Macro Part
0x4002_8000	0x4002_8FFF			D/A Converter	D/AC	Chapter 2 in Analog Macro Part
0x4002_9000	0x4002_DFFF			Reserved	-	-
0x4002_E000	0x4002_EFFF			High speed CR trimming	CR Trim	Chapter 2-2

Start Address	End Address	Bus	DMAC Transfer	Peripheral	Register Map	CHAPTER			
0x4002_F000	0x4002_FFFF			Reserved	-	-			
0x4003_0000	0x4003_0FFF			External Interrupt	EXTI	Chapter 8			
0x4003_1000	0x4003_1FFF			Interrupt Source Check Register	INT-Req READ	Chapter 7-2 Chapter 7-3 Chapter 7-4			
0x4003_2000	0x4003_2FFF			LCDC	LCDC	Chapter 3 in Analog Macro Part			
0x4003_3000	0x4003_3FFF			GPIO	GPIO	Chapter 10			
0x4003_4000	0x4003_4FFF			HDMI-CEC/Remote Control Reception	RCEC	Chapter 6-1 in Communica- tion Macro Part			
0x4003_5000	0x4003_50FF						Low Voltage Detection	LVD	Chapter 5-2 Chapter 5-3 Chapter 5-4
0x4003_5100	0x4003_5FFF			Deep standby control block	DS_Mode	Chapter 6			
0x4003_6000	0x4003_6FFF	APB2	Enabled	USB clock generation block USB/Ethernet clock generation block	USB Clock	Chapter 2-2 Chapter 2-3 in Communica- tion Macro Part			
0x4003_7000	0x4003_7FFF					CAN_ Prescaler	Chapter 5-1 in Communica- tion Macro Part		
0x4003_8000	0x4003_8FFF			Multi-function serial MFS	MFS	Chapter 1-2 Chapter 1-3 Chapter 1-4 Chapter 1-5 Chapter 1-6 in Communica- tion Macro Part			
0x4003_9000	0x4003_9FFF			CRC	CRC	Chapter 11			
0x4003_A000	0x4003_AFFF						Watch counter	Watch Counter	Chapter 3-1 Chapter 3-2 in Timer Part
0x4003_B000	0x4003_EFFF					Real time clock	RTC	Chapter 4-2 Chapter 4-3 Chapter 4-4 in Timer Part	
0x4003_F000	0x4003_FFFF				External Bus I/F	EXT-Bus I/F	Chapter 12		

Start Address	End Address	Bus	DMAC Transfer	Penbherai	Register Map	CHAPTER																										
0x4004_0000	0x4004_FFFF			USB ch.0	USB	Chapter 3-1																										
0x4005_0000	0x4005_FFFF			USB ch.1	USB	Chapter 3-2 in Communica- tion Macro Part																										
0x4006_0000	0x4006_0FFF																													DMAC Register	DMAC	Chapter 9
0x4006_1000	0x4006_1FFF			Reserved	ı	ı																										
0x4006_2000	0x4006_2FFF	AHB	B Enabled	CAN ch.0	CAN	Chapter 5-2																										
0x4006_3000	0x4006_3FFF			CAN ch.1	CAN	in Communica- tion Macro Part																										
0x4006_4000	0x4006_5FFF			Ethernet MAC0	*2	*2																										
0x4006_6000	0x4006_6FFF			Ethernet System Control	*2	*2																										
0x4006_7000	0x4006_8FFF			Ethernet MAC1	*2	*2																										
0x4006_9000	0x41FF_FFFF			Reserved	-	-																										

<sup>\*1 :</sup> For the details of "FLASH IF Register", see "FLASH PROGRAMMING MANUAL" of the product used.

<sup>\*2 :</sup> For the details of "Ethernet MACO", "Ethernet system control", and "Ethernet MAC1", refer to "Ethernet Part".

Start Address	End Address	Bus	DMAC Transfer		Register Map	Details
0x200E_0000	0x200E_1000	AHB	Enabled	Flash IF register (Work)	"FLASH IF"	*3

<sup>\*3 :</sup> For the details of "FLASH IF register (Work)", refer to "FLASH PROGRAMMING MANUAL" of the product used.

## 2. Cortex-M3 Architecture

This section explains the core architecture used in this family.

Cortex-M3 core block architecture\* used in this family is as follows:

- · Cortex-M3 Core
- · NVIC
- · MPU
- · DWT
- · ITM
- · FPB
- · ETM
- · SWJ-DP
- · TPIU
- · ROM Table

#### ■ Cortex-M3 Core

High-performance 32-bit processor core (ARM Cortex-M3 core) is equipped with this family. This peripheral manual does not describe the details of Cortex-M3 core. For the details, see "Cortex-M3 Technical Reference Manual".

Cortex-M3 Core Version
 For the version of Cortex-M3 core, See "Data Sheet" of the product used.

### ■ NVIC (Nested Vectored Interrupt Controller)

For this family, one NMI (non-maskable interrupt) and maximum 48 peripheral interrupts (IRQ0 to IRQ47)\*1 can be used.

Also, interrupt priority register (from 0xE000E400) is comprised of 4 bits, and 16 interrupt priority levels can be configured.

For the details of peripheral interrupts, see the chapter of the target "Interrupts" after check the product currently used with "Configuration of interrupts", and for NMI operations, see also another chapter "External Interrupt and NMI Control Block".

NMI pin is assigned for a combined use with a general-purpose port. Its initial value after a reset release is set to the general-purpose port, and NMI input is masked.

When NMI is used, enable NMI in the port setting.

For the details, see another chapter "I/O Port".

\*1: "Cortex-M3 Technical Reference Manual" defines an exception type: IRQ as an external interrupt. In this peripheral manual, to distinguish from an interrupt by an external pin "External Interrupt and NMI Control Block", the exception type: IRQ is indicated as a peripheral interrupt.

<sup>\*:</sup> The architecture varies depending on the products. For details, see "Data Sheet" of the product used.

#### · SysTick Timer

SysTick Timer is a system timer for OS task management integrated into NVIC.

This family generates STCLK through dividing HCLK by eight and sets the values of SysTick Calibration Value Register (Address: 0xE000E01C) as shown below:

bit31 : NOREF = 0bit30 : SKEW = 1

bit23:0 : TENMS =  $0x0186A0 (100000)^{*1}$ 

\*1: TENMS value is set to a value which becomes 10 ms when 1/8 clock of HCLK is input to STCLK and that HCLK is in 80 MHz (10 MHz in 1/8 case).

The value of TENMS is not always 10ms because HCLK can be changed to another frequency in the clock control block. Therefore, it is required to calculate an appropriate interrupt timing according to HCLK frequency.

## ■ DWT (Data Watchpoint & Trace Unit)

This family is equipped with DWT to use as the debug function.

DWT contains four comparators, and each comparator can be set as a hardware watchpoint.

## ■ ITM (Instrumentation Trace Macrocell)

This family is equipped with ITM as a debug function.

ITM is an optional application driven trace source that supports printf style debugging. The operation system (OS) and application event are traced, and the system diagnostic information is sent.

## ■ FPB (Flash Patch & Breakpoint)

FPB has the following functions:

- · Hardware Breakpoint function
- · The function of remapping from Code memory space (FLASH) to SRAM space.

FPB is equipped with six instruction comparators and two literal comparators.

#### ■ MPU (Memory Protection Unit)\*

This family is equipped with a Cortex-M3 optional component MPU, and maximum eight areas can be defined.

\*: Some products do not have this function. For details, see "Data Sheet" of the product used.

## ■ ETM(Embedded Trace Macrocell)\*

This family is equipped with a Cortex-M3 optional component ETM to support instruction trace.

\*: Some products do not have this function. For details, see "Data Sheet" of the product used.

#### ■ SWJ-DP

This family is equipped with SWJ-DP to support both serial wire protocol and JTAG protocol.

#### ■ TPIU (Trace Port Interface Unit)

ETM/ITM trace information is output via TPIU.

#### ■ ROM Table

ROM table provides the address information of a debug component to an external debug tool.

## 3. Mode

This section explains the function of operating modes.

In this family, the following operating modes can be used:

- · User Mode Internal ROM (Flash) Startup: CPU obtains a reset vector from Flash memory and starts operations.
- · Serial Writer Mode

Flash serial write is enabled.

\*: For the details of this mode, see "FLASH PROGRAMMING MANUAL" of the product used.

Operating modes are determined after a release of respective power-on reset, low voltage detection reset, and INITX pin input reset.

\* : For the details of power consumption control and clock selection modes, see other chapters "Low Power Consumption Mode" and "Clock".

## ■ How to Set Operating Mode

Operating modes are configured by MD pins' (MD1 and MD0) inputs.

#### TYPE0 products

MD	Pins	Operating Mede	
MD1	MD0	Operating Mode	
0	0	User Mode Internal ROM(Flash) Startup	
0	1	Serial Writer Mode	
1	0	Setting is prohibited.	
1	1	Setting is prohibited.	

#### Products other than TYPE0

MD Pins		On austing Made	
MD1	MD0	Operating Mode	
-	0	User Mode Internal ROM(Flash) Startup	
0	1	Serial Writer Mode	
1	1	Setting is prohibited.	

## **■** Startup Sequence

Processes to determine operating modes in the startup sequence are shown below:

- 1. MD Pin Sampling
- 2. Determining Operating Mode and Retaining Mode Data

The descriptions of these processes are as follows:

## 1. MD Pin Sampling

Operating mode is configured by MD pin inputs (MD1, MD0). These inputs are sampled by power-on reset, low-voltage detection reset, and INITX pin input reset.

Until each reset, which is the sampling factor, is released, MD1 and MD0 pin inputs need to be determined.

#### 2. Determining Operating Mode and Retaining Mode Data

MD1 and MD0 which are sampled by respective resets are retained until respective resets are input again.

Operating modes are determined by the retained MD1 and MD0. Therefore, even MD1 and MD0 are changed after a reset is released, it does not affect an operating mode.

## ■ MD1 pin

For the products other than TYPE0, MD1 pin is used also as GPIO. This pin can be continually used as GPIO after setting a mode.

# **CHAPTER: Clock**

This chapter explains the operating clock.

- 1. Clock Generation Unit Overview
- 2. Clock Generation Unit Configuration/Block Diagram
- 3. Clock Generation Unit Operations
- 4. Clock Setup Procedure Examples
- 5. Lsit of Clock Generation Unit Registers
- 6. Clock Generation Unit Usage Precautions

CODE: 9BFCLOCK-E06.0

# 1. Clock Generation Unit Overview

This section provides an overview of the clock generation unit.

The clock generation unit generates various types of clocks used to operate the MCU.

Source clock is the generic name for external and internal oscillation clocks of this MCU.

The following five types of clocks are source clocks:

- · Main clock (CLKMO)
- · Sub clock (CLKSO)
- · High-speed CR clock (CLKHC)
- · Low-speed CR clock (CLKLC)
- · Main PLL clock (CLKPLL)

Select one from the source clocks. In this chapter, the selected clock is referred to as the master clock. The master clock is a source of internal bus clocks used to operate this MCU.

Dividing the master clock frequency can generate a base clock. In addition, dividing the base clock can generate each bus clock.

In this chapter, the base clock and bus clocks are referred to as internal bus clocks. The following five types of clocks are internal bus clocks:

- · Base clock (FCLK/HCLK)
- · APB0 bus clock (PCLK0)
- · APB1 bus clock (PCLK1)
- · APB2 bus clock (PCLK2)
- · TRACE clock (TPIUCLK)

In addition to source clocks, the master clock, and internal bus clocks, the following clocks are provided:

- · USB clock (TYPE0, TYPE1, TYPE4, TYPE5, TYPE6, TYPE9 products)
- · USB/Ethernet clock (TYPE2 products)
- · CAN prescaler clock
- · Software watchdog timer count clock

The following shows the features of the clock generation unit.

- · It can set the oscillation stabilization wait time of the main clock (CLKMO).
- · It can set the interrupt which generates at completing the oscillation stabilization wait time of the main clock (CLKMO).
- · It can set the oscillation stabilization wait time of the sub clock (CLKSO).
- · It can set the interrupt which generates at completing the oscillation stabilization wait time of the sub clock (CLKSO).
- · It can set the oscillation stabilization wait time of the main PLL clock (CLKPLL).
- · It can set the interrupt which generates at completing the oscillation stabilization wait time of the main PLL clock (CLKPLL).
- · It can set the PLL multiplication ratio.
- · It can select the master clock.
- · It can set the frequency division ratio of each internal bus clock frequency.
- · It can select run or stop of the APB1 and APB2 bus clocks.
- · It can set the frequency division ratio of the software watchdog timer count clock frequency.
- · It can set run/stop of the software watchdog timer count clock.
- · It can set the watchdog timer count operation in debug mode.
- · It includes registers for enabling clock-related interrupts, checking interrupt status, and clearing interrupt factors.

# 2. Clock Generation Unit Configuration/Block Diagram

This section explains configuration of the clock generation unit.

### ■ Source clock

Source clock is the generic name for external and internal oscillation clocks of this MCU. The following five types of clocks are source clocks:

### Main clock (CLKMO)

CLKMO is generated by connecting a crystal oscillator etc. to the main clock oscillation pins (X0, X1), or input using an external clock.

# Sub clock (CLKSO)

CLKSO is generated by connecting a crystal oscillator etc. to the sub clock oscillator pins (X0A, X1A), or input using an external clock.

### High-speed CR clock (CLKHC)

CLKHC is an output clock for the high-speed CR oscillator.

### Low-speed CR clock (CLKLC)

CLKLC is an output clock for the low-speed CR oscillator.

### Main PLL clock (CLKPLL)

CLKPLL is generated by multiplying the main oscillation clock or high-speed CR clock using the PLL Clock Multiplication Circuit (PLL Oscillation Circuit).

#### ■ Master clock

The signal selected from source clocks are referred to as the master clock.

The master clock is a source for all bus clocks.

Note: See "1. Notes when high-speed CR is used for the master clock" in "B. List of Notes" when you use the following clock for the master clock.

- · High-speed CR clock
- · Main PLL clock (When selecting high-speed CR clock for the input clock of PLL)
- · The master clock value should not be larger than the maximum value in "Internal operating clock frequency: Fcc(Base clock HCLK/FCLK)" of "Data Sheet".

### ■ Internal bus clocks

The following signals are bus clocks generated internally.

### Base clock (HCLK/FCLK)

HCLK and FCLK are collectively called the base clock. Both HCLK and FCLK are supplied to the CPU. HCLK is a clock for macro connected to the AHB bus.

The clock frequency can be set to between 1/1 and 1/16 frequency of the master clock.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

In sleep mode, the CPU stops the supply of HCLK while continuing the supply of FCLK.

### APB0 bus clock (PCLK0)

PCLK0 is a clock for peripheral macro connected to the APB0 bus.

The clock frequency can be set to between 1/1 and 1/8 frequency of the base clock.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

### APB1 bus clock (PCLK1)

PCLK1 is a clock for peripheral macro connected to the APB1 bus.

The clock frequency can be set to between 1/1 and 1/8 frequency of the base clock.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

The supply of the clock can be also stopped by setting a register.

### APB2 bus clock (PCLK2)

PCLK2 is a clock for peripheral macro connected to the APB2 bus.

The clock frequency can be set to between 1/1 and 1/8 frequency of the base clock.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

The supply of the clock can be also stopped by setting a register.

### TPIU clock (TPIUCLK)

TPIUCLK is a clock for TRACE.

For TYPE0 and TYPE1 products, the clock frequency can be set to between 1/1 and 1/2 frequency of the base clock

Frequency divisions of the base clock from 1/1 to 1/8 can be set for the products other than TYPE0 and TYPE 1.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

This clock output is enabled only for the products equipped with ETM.

### ■ Clocks other than source clocks and internal bus clocks

### USB clock

This clock generates a clock at 48 MHz, used by USB communication.

It sets the PLL oscillator for USB to generate a USB clock.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

This clock can be set independently regardless of the frequency of the master clock.

For USB clock operation settings, see Chapter "USB clock generation" in "Communication Macro Part".

#### USB/Ethernet clock

This clock generates a clock at 48 MHz, used by USB communication.

Also, it generates a clock for Ether-PHY.

It sets the PLL oscillator for USB/Ethernet to generate a USB/Ethernet clock.

This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

This clock can be set independently regardless of the frequency of the master clock.

For the operation setting of PLL for USB/Ethernet, see the chapter "USB/Ethernet PLL Clock Generation" in "Communication Macro Part".

### CAN prescaler clock

This clock is the same clock as CLKPLL, used for CAN prescaler.

The frequency division used for the clock must be configured on the prescaler side.

This clock stops in RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

The supply of the clock can be also stopped by setting a register.

For operation settings of CAN prescaler, see Chapter "CAN Prescaler" in "Communication Macro Part".

### Software watchdog timer count clock (SWDOGCLK)

SWDOGCLK is a clock for the software watchdog timer connected to the APB0 bus.

The clock frequency can be set to between 1/1 and 1/8 frequency of the APB0 bus clock.

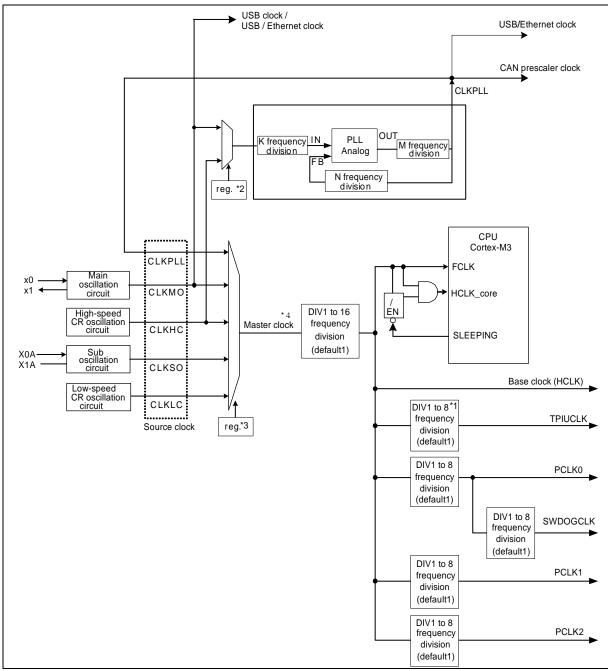
This clock stops in timer mode, RTC mode, stop mode, deep standby RTC mode, deep standby RTC mode, and deep standby stop mode.

For operation settings of the software watchdog timer, see Chapter "Watchdog Timer" in "Timer Part".

### ■ Block diagram

Figure 2-1 shows the block diagram of the clock generation unit.

Figure 2-1 Block Diagram of Clock Generation Unit



- \*1: The frequency division of TYPE0 and TYPE1 products is 1 or 2.
- \*2: PSW\_TMR: PINC (PLL input clock select bit)
- \*3: SCM\_CTL : RCS[2:0] (Master clock switch control bits)
- \*4: The master clock frequency should not be larger than the maximum frequency of base clock (HCLK / FCLK). For the maximum frequency of base clock (HCLK/FCLK), see "Data Sheet" of the product used.

# 3. Clock Generation Unit Operations

This section explains the clock generation unit.

# 3.1. Selecting the clock mode

### ■ Definition of clock mode (selecting the master clock)

The MCU clock mode is defined by the source clock selected by the system clock mode control register. Five types of clock modes are provided: Main clock mode, sub clock mode, high-speed CR clock mode, low-speed CR clock mode, and main PLL clock mode.

# Main clock mode

In main clock mode, the main clock (CLKMO) is used as a master clock. The clock runs a bus clock used to operate the CPU, and most peripheral functions.

Status of the PLL clock (CLKPLL) differs depending on the setting of the PLLE bit in the System Clock Mode Control Register (SCM\_CTL), and the sub clock (CLKSO) depends on the SOSCE bit in the System Clock Mode Control Register (SCM\_CTL). The high-speed CR clock (CLKHC) and low-speed CR clock (CLKLC) cannot be stopped by user program.

### Sub-clock mode

In sub clock mode, the sub clock (CLKSO) is used as a master clock. The clock runs a bus clock used to operate the CPU, and most peripheral functions.

The main clock (CLKMO), high-speed CR clock (CLKHC), and main PLL clock (CLKPLL) are stopped by hardware. The low-speed CR clock (CLKLC) cannot be stopped by user program.

# High-speed CR clock mode

In high-speed CR clock mode, the high-speed CR clock (CLKHC) is used as a master clock. The clock runs a bus clock used to operate the CPU, and most peripheral functions.

Statuses of the main clock (CLKMO), main PLL clock (CLKPLL), and sub clock (CLKSO) differ depending on the settings of MOSCE, PLLE, and SOSCE bits in the System Clock Mode Control Register (SCM\_CTL). The high-speed CR clock (CLKHC) and low-speed CR clock (CLKLC) cannot be stopped by user program.

### Low-speed CR clock mode

In low-speed CR clock mode, the low-speed CR clock (CLKLC) is used as a master clock. The clock runs a bus clock used to operate the CPU, and most peripheral functions.

In low-speed CR clock mode, the main clock (CLKMO), high-speed CR clock (CLKHC), and main PLL clock (CLKPLL) are stopped by hardware. Status of the sub clock (CLKSO) differs depending on the setting of the SOSCE bit in the System Clock Mode Control Register (SCM\_CTL).

#### Main PLL clock mode

In main PLL clock mode, the main PLL clock (CLKPLL) is used as a master clock. The clock runs a bus clock used to operate the CPU, and most peripheral functions.

Status of the sub clock (CLKSO) differs depending on the setting of the SOSCE bit in the System Clock Mode Control Register (SCM\_CTL). The high-speed CR clock (CLKHC) and low-speed CR clock (CLKLC) cannot be stopped by user program.

# 3.2. Internal bus clock frequency division control

This section explains the internal bus clock frequency division.

Frequency division ratio from the base clock can be set independently for each internal bus clock. This function can set the operating frequency optimized for each circuit.

The maximum frequency of the internal bus clock differs by product. For details, see "Data Sheet" of the product used.

To set the frequency division ratio of internal bus clocks, use the Base Clock Prescaler Register (BSC\_PSR), APB0 Prescaler Register (APBC0\_PSR), APB1 Prescaler Register (APBC1\_PSR), APB2 Prescaler Register (APBC2\_PSR), and Trace Clock Prescaler Register (TTC\_PSR). For details on each register, see "5. Registers of Clock Generation Unit Registers".

### ■ Setting the bus clock frequency division

- · The set frequency division ratio is not cleared by a software reset. The latest value is retained before the software reset.
- The value is initialized by a reset other than software resets.
   Before changing the initially set master clock to a faster source clock, be sure to set the frequency division ratio.
- · If a combined value of master clock, PLL multiplication, and frequency division ratio settings exceeds the maximum operating frequency of each internal bus, the operation corresponding to the setting is not guaranteed.

21

# 3.3. PLL clock control

This section explains the PLL clock control.

The PLL Clock Control Circuit is used to generate the main PLL clock from the main clock or high-speed CR clock. The PLL Oscillation Circuit can enable/disable operation (oscillation), select the input clock, set the stabilization wait time, and set the multiplication.

### ■ PLL operation

The following explains operation of the main PLL clock.

- · Configure the following settings using the PLL Clock Oscillation Stabilization Wait Time Setup Register (PSW TMR).
  - · Selecting the PLL input clock
  - · Setting the main PLL clock stabilization wait time
- The PLL oscillation enable bit (PLLE) of the System Clock Mode Control Register (SCM\_CTL) must be enabled to let the PLL Circuit start oscillating.
- When the PLL clock stabilization wait time has elapsed, and the "PLL oscillation stable bit" of the System Clock Mode Status Register (SCM\_STR) indicates a stable state, the preparation for transition to main PLL clock mode completes.
- · Master clock switch control bit (RCS[2:0]) of the System Clock Mode Control Register (SCM\_CTL) must be set to main PLL clock mode (RCS[2:0]=010) to change to main PLL clock mode.

# Setting the main PLL clock oscillation stabilization wait time

The details are given in "5.10 PLL Clock Stabilization Wait Time Setup Register (PSW\_TMR)".

- · For block diagram of the PLL Clock Control Circuit, see "2.Clock Generation Unit Configuration/Block Diagram".
- · For the order of frequency division settings for each internal bus clock, see "4 Clock Setup Procedure Examples".
- · For the oscillation stabilization wait time, see "3.4 Oscillation stabilization wait time".
- · When selecting high-speed CR in the input clock of PLL, see "1. Notes when high-speed CR is used for the master clock"in "APPENDIXES B. List of Notes".

### ■ Setting the multiplication ratio to generate the main PLL clock

Each frequency division clock in the PLL Multiplication Circuit must be set using PLL Control Register 1 (PLL\_CTL1) and PLL Control Register 2 (PLL\_CTL2). The following Table 3-1, Table 3-2, Table 3-3, Table 3-4, Table 3-5, and Table 3-6 provide example of frequency division settings.

Table 3-1 Example of PLL multiplication ratio settings for TYPE0 products

Input clock	K	PLLin	N	PLLout	М	CLKPLL
4 MHz	1	4 MHz	20	80 MHz	1	80 MHz
4 MHz	1	4 MHz	15	60 MHz	1	60 MHz
4 MHz	1	4 MHz	15	120 MHz	2	60 MHz
5 MHz	1	5 MHz	16	80 MHz	1	80 MHz
5 MHz	1	5 MHz	12	60 MHz	1	60 MHz
5 MHz	1	5 MHz	12	120 MHz	2	60 MHz
6 MHz	1	6 MHz	10	60 MHz	1	60 MHz
6 MHz	1	6 MHz	10	120 MHz	2	60 MHz
8 MHz	1	8 MHz	10	80 MHz	1	80 MHz
10 MHz	1	10 MHz	8	80 MHz	1	80 MHz
10 MHz	1	10 MHz	6	60 MHz	1	60 MHz
10 MHz	1	10 MHz	6	120 MHz	2	60 MHz
12 MHz	1	12 MHz	5	60 MHz	1	60 MHz
12 MHz	1	12 MHz	5	120 MHz	2	60 MHz
15 MHz	1	15 MHz	4	60 MHz	1	60 MHz
16 MHz	1	16 MHz	5	80 MHz	1	80 MHz
20 MHz	1	20 MHz	4	80 MHz	1	80 MHz
30 MHz	1	30 MHz	2	120 MHz	2	60 MHz
40 MHz	2	20 MHz	4	80 MHz	1	80 MHz
48 MHz	3	16 MHz	5	80 MHz	1	80 MHz
48 MHz	4	12 MHz	5	60 MHz	1	60 MHz

- · For PLL characteristics, see "Data Sheet" of the product used.
- · Set the PLLin within the value "PLL input clock frequency: f<sub>PLLI</sub>" shown in the "Data Sheet".
- The value " $M \times N$ " is a multiplication ratio for the PLLin. Set this value within the range shown in the "PLL multiple rate" of the "Data Sheet".
- · The frequency of the PLLin multiplied by "M $\times$ N" becomes PLLout. Set this value within the range shown in the "PLL macro oscillation clock frequency:  $f_{PLLO}$ " of the "Data Sheet".
- · The value of the PLLout divided by "M" becomes CLKPLL.
- $\cdot\;$  See Figure 2-1 for the configurations of PLL and divider.
- The master clock value should not be larger than the maximum value in "Internal operating clock frequency: Fcc(Base clock HCLK/FCLK)" of "Data Sheet".

Table 3-2 Example of PLL multiplication ratio settings for TYPE1/TYPE5 products

Input clock	K	PLLin	Ν	PLLout	М	CLKPLL
4 MHz	1	4 MHz	10	200 MHz	5	40 MHz
5 MHz	1	5 MHz	8	200 MHz	5	40 MHz
8 MHz	1	8 MHz	5	240 MHz	6	40 MHz
8 MHz	2	4 MHz	10	200 MHz	5	40 MHz
10 MHz	1	10 MHz	4	200 MHz	5	40 MHz
10 MHz	1	10 MHz	4	240 MHz	6	40 MHz
10 MHz	1	10 MHz	4	280 MHz	7	40 MHz
10 MHz	2	5 MHz	8	200 MHz	5	40 MHz
12 MHz	3	4 MHz	10	200 MHz	5	40 MHz
16 MHz	2	8 MHz	5	240 MHz	6	40 MHz
16 MHz	4	4 MHz	10	200 MHz	5	40 MHz
20 MHz	2	10 MHz	4	200 MHz	5	40 MHz
20 MHz	4	5 MHz	8	200 MHz	5	40 MHz

Table 3-3 Example of PLL multiplication ratio settings for TYPE2/TYPE4 products

Input clock	K	PLLin	Ν	PLLout	М	CLKPLL
4 MHz	1	4 MHz	36	288 MHz	2	144 MHz
8 MHz	2	4 MHz	36	288 MHz	2	144 MHz
8 MHz	1	8 MHz	18	288 MHz	2	144 MHz
12 MHz	3	4 MHz	36	288 MHz	2	144 MHz
12 MHz	2	6 MHz	24	288 MHz	2	144 MHz
12 MHz	1	12 MHz	12	288 MHz	2	144 MHz
16 MHz	1	16 MHz	9	288 MHz	2	144 MHz
16 MHz	2	8 MHz	18	288 MHz	2	144 MHz
16 MHz	4	4 MHz	36	288 MHz	2	144 MHz

- · For PLL characteristics, see "Data Sheet" of the product used.
- $\cdot$  Set the PLLin within the value "PLL input clock frequency:  $f_{PLLI}$ " shown in "Data Sheet".
- The value "M×N" is a multiplication ratio for the PLLin. Set this value within the range shown in the "PLL multiple rate" of "Data Sheet".
- · The frequency of the PLLin multiplied by "M $\times$ N" becomes PLLout. Set this value within the range shown in the "PLL macro oscillation clock frequency:  $f_{PLLO}$ " of "Data Sheet".
- · The value of the PLLout divided by "M" becomes CLKPLL.
- · See Figure 2-1 for the configurations of PLL and divider.
- The master clock value should not be larger than the maximum value in "Internal operating clock frequency: Fcc(Base clock HCLK/FCLK)" of "Data Sheet".

24

Table 3-4 Example of PLL multiplication ratio settings for TYPE3/TYPE7 products

Input clock	K	PLLin	N	PLLout	М	CLKPLL
4 MHz	1	4 MHz	3	12 MHz	1	12 MHz
4 MHz	1	4 MHz	4	16 MHz	1	16 MHz
4 MHz	1	4 MHz	5	20 MHz	1	20 MHz
5 MHz	1	5 MHz	2	10 MHz	1	10 MHz
5 MHz	1	5 MHz	4	20 MHz	1	20 MHz
6 MHz	1	6 MHz	2	12 MHz	1	12 MHz
6 MHz	1	6 MHz	3	18 MHz	1	18 MHz
8 MHz	1	8 MHz	2	16 MHz	1	16 MHz
10 MHz	1	10 MHz	2	20 MHz	1	20 MHz
10 MHz	2	5 MHz	4	20 MHz	1	20 MHz
10 MHz	1	10 MHz	1	10 MHz	1	10 MHz
12 MHz	2	6 MHz	3	18 MHz	1	18 MHz

Table 3-5 Example of PLL multiplication ratio settings for TYPE6/TYPE8 products

Input clock	K	PLLin	N	PLLout	М	CLKPLL
4 MHz	1	4 MHz	10	80 MHz	2	40 MHz
8 MHz	1	8 MHz	5	120 MHz	3	40 MHz
8 MHz	2	4 MHz	10	80 MHz	2	40 MHz
10 MHz	1	10 MHz	8	80 MHz	1	40 MHz
10 MHz	2	5 MHz	4	120 MHz	3	40 MHz
12 MHz	3	4 MHz	10	80 MHz	2	40 MHz
16 MHz	2	8 MHz	5	120 MHz	3	40 MHz
16 MHz	4	4 MHz	10	80 MHz	2	40 MHz
20 MHz	2	10 MHz	4	120 MHz	3	40 MHz
20 MHz	4	5 MHz	8	80 MHz	2	40 MHz

- · For PLL characteristics, see "Data Sheet" of the product used.
- · Set the PLLin within the value "PLL input clock frequency: f<sub>PLLI</sub>" shown in "Data Sheet".
- The value "M×N" is a multiplication ratio for the PLLin. Set this value within the range shown in the "PLL multiple rate" of "Data Sheet".
- The frequency of the PLLin multiplied by "M×N" becomes PLLout. Set this value within the range shown in the "PLL macro oscillation clock frequency: f<sub>PLLO</sub>" of "Data Sheet".
- · The value of the PLLout divided by "M" becomes CLKPLL.
- · See Figure 2-1 for the configurations of PLL and divider.
- · The master clock value should not be larger than the maximum value in "Internal operating clock frequency: Fcc(Base clock HCLK/FCLK)" of "Data Sheet".

Table 3-6 Example of PLL multiplication ratio settings for TYPE9 products

Input clock	K	PLLin	N	PLLout	М	CLKPLL
4 MHz	1	4 MHz	18	144 MHz	2	72 MHz
8 MHz	1	8 MHz	9	144 MHz	2	72 MHz
8 MHz	2	4 MHz	18	144 MHz	2	72 MHz
12 MHz	3	4 MHz	18	144 MHz	2	72 MHz
16 MHz	2	8 MHz	9	144 MHz	2	72 MHz
16 MHz	4	4 MHz	18	144 MHz	2	72 MHz
24 MHz	3	8 MHz	9	144 MHz	2	72 MHz

- · For PLL characteristics, see "Data Sheet" of the product used.
- · Set the PLLin within the value "PLL input clock frequency: f<sub>PLLI</sub>" shown in "Data Sheet".
- · The value " $M \times N$ " is a multiplication ratio for the PLLin. Set this value within the range shown in the "PLL multiple rate" of "Data Sheet".
- The frequency of the PLLin multiplied by "M×N" becomes PLLout. Set this value within the range shown in the "PLL macro oscillation clock frequency: f<sub>PLLO</sub>" of "Data Sheet".
- · The value of the PLLout divided by "M" becomes CLKPLL.
- · See Figure 2-1 for the configurations of PLL and divider.
- · The master clock value should not be larger than the maximum value in "Internal operating clock frequency: Fcc(Base clock HCLK/FCLK)" of "Data Sheet".

# 3.4. Oscillation stabilization wait time

This section explains the oscillation stabilization wait time.

An oscillation stabilization wait time is required if the source clock is not in a stable operating state. During the oscillation stabilization wait time, internal and external clocks stop the supply, only the internal time counter operates to wait until the stabilization wait time passes, a time value set in the Clock Stabilization Wait Time Register (CSW\_TMR) or PLL Clock Oscillation Stabilization Wait Time Setup Register (PSW\_TMR). When the wait time has been passed, the corresponding oscillator is ready to operate, and the clock can be used as a master clock.

# Setting the oscillation stabilization wait time

· Main clock (CLKMO)

Set the stabilization wait time of the main clock using the Clock Stabilization Wait Time Register (CSW\_TMR). The set time value is counted by CLKHC.

· Sub clock (CLKSO)

Set the stabilization wait time of the sub clock using the Clock Stabilization Wait Time Register (CSW\_TMR). The set time value is counted by CLKLC.

· Main PLL clock

Configure the following settings using the PLL Clock Oscillation Stabilization Wait Time Setup Register (PSW\_TMR). The set time value is counted by CLKHC.

- · Selecting the PLL input clock
- · Setting the main PLL clock stabilization wait time

# ■ Cause of waiting for oscillation stability

- After the oscillation is enabled via software
   If the PLLE, SOSCE, and MOSCE bits of the System Clock Mode Control Register (SCM\_CTL) are set to "1", each relevant oscillator waits during the oscillation stabilization wait time.
- When returning to watch counter interrupt, RTC interrupt, and external interrupt from RTC mode It returns to the clock mode before RTC mode by watch counter interrupt, RTC interrupt, and external interrupt. Since a source clock other than the sub clock is stopped in RTC mode, hardware of a source clock other than the sub clock waits for the oscillation stabilization wait time automatically.
- · When returning from stop mode using an external interrupt

  The status returns to clock mode, a state before stop mode, using an external clock. During stop mode, all source clocks stop and, therefore, the hardware automatically waits during the oscillation stabilization wait time.
- · After PLL operation is enabled After PLL operation is enabled, the PLL oscillation stabilization wait time is waited.

- · Each set value of the oscillation stabilization wait time must be changed before the clock is enabled.
- · After software reset, the oscillation stabilization wait time is not applied.
- · In the stabilization wait time for main clock, sub clock and main PLL clock, the high-speed CR clock (CLKHC) counts the clock as set in the Stabilization Wait Time Setup Registers. The oscillation stabilization wait completion flag will be activated when the counting is complete, so these wait times are independent of each oscillator statuses. The oscillation stabilization wait time may be completed before oscillator stabilization if the setting of the oscillation stabilization wait time is too short.
- As the stabilization wait times for main clock and sub clock oscillators depend on the type of the oscillator (crystal, ceramics, etc.), proper oscillation stabilization wait time must be chosen for the oscillator to be used.
- · Set the PLL oscillation stabilization wait time by referring to PLL Clock LOCKUP Time of the electric characteristics described in "Data Sheet" of the product used.

# 3.5. Interrupt Factors

This section explains interrupt factors relevant to clocks.

The clock generation unit has the following interrupt factors.

### ■ Interrupt factors

The clock generation unit has the following four types of interrupt factors:

- FCS (anomalous frequency detection) interrupt
   When the FCS (anomalous frequency detection) is enabled, and an anomalous frequency of the main clock is detected, an interrupt occurs.
- Main PLL clock oscillation stabilization wait completion interrupt
   When the main PLL clock oscillation stabilization wait time ends, an interrupt occurs.
- Sub clock oscillation stabilization wait completion interrupt
   When the sub clock oscillation stabilization wait time ends, an interrupt occurs.
- · Main clock oscillation stabilization wait completion interrupt
  When the main clock oscillation stabilization wait time ends, an interrupt occurs.

# ■ Registers

The following three types of registers are provided for each interrupt factor:

- · Interrupt Enable Register (INT\_ENR)
  This register enables each interrupt.
- · Interrupt Status Register (INT\_STR)

  This register indicates each interrupt status. This register is read-only.
- · Interrupt Clear Register (INT\_CLR)

  This register clears each interrupt factor. This register is write-only.

# 4. Clock Setup Procedure Examples

This section explains procedure examples of setting up clocks.

# ■ Setup procedure examples

Figure 4-1 Example of clock setup procedure (Power-on -> High-speed CR run mode -> Desired clock mode)

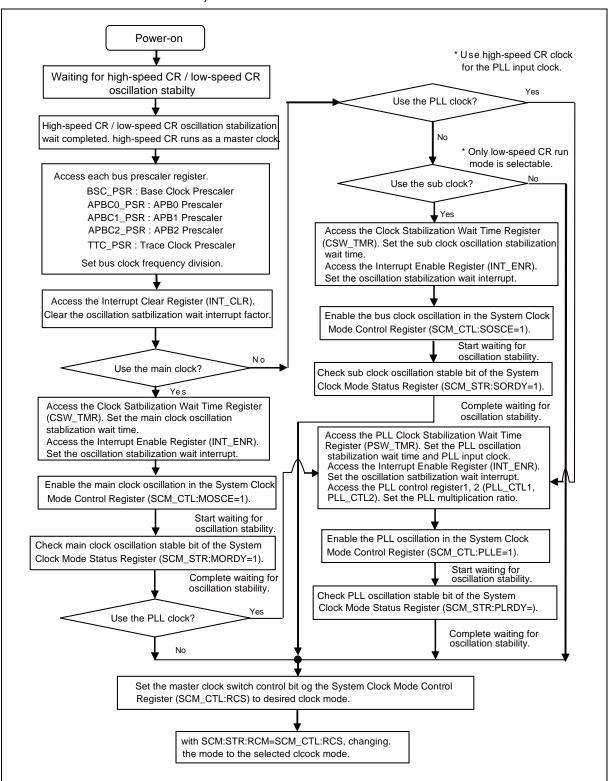
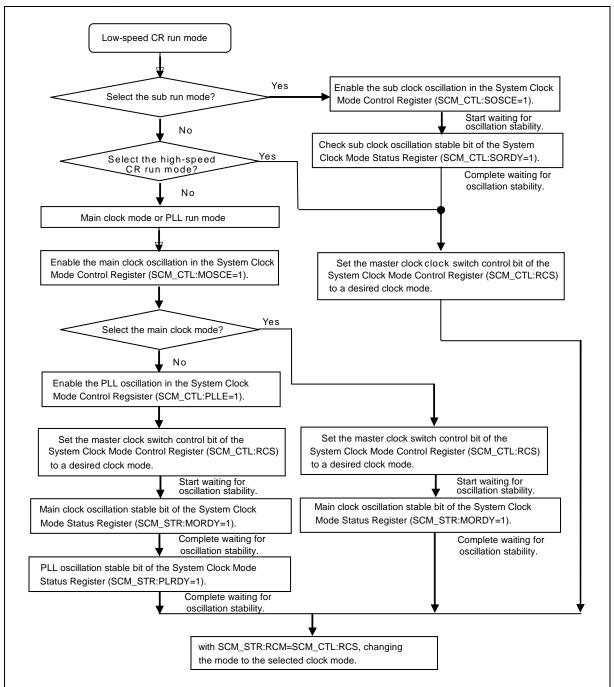


Figure 4-2 Example of clock setup procedure (Low-speed CR run mode -> Desired clock run mode)



- Figure 4-2 assumes that settings of the oscillation stabilization wait time, interrupts, PLL multiplication ratio and bus clock frequency division for each clock have been configured previously, and they are omitted from the flowchart.
- · In the sub clock mode/low-speed CR clock mode, the main clock(CLKMO), high-speed CR(CLKHC), main PLL clock(CLKPLL) is stopped by hardware. So CLKMO/CLKHC/CLKPLL does not start oscillation only setting oscillation enable bit=1. These oscillations will start by changing the SCM\_CTL:RCS bit with setting oscillation enable bit=1.
- · If the main clock/sub clock oscillation stabilization wait times are short and the oscillation stabilization wait times run out before oscillators stabilize, reset may be applied by the clock supervisor function.

# 5. Lsit of Clock Generation Unit Registers

This section provides the register list of clock generation.

# ■ Clock generation unit register list

Abbreviation	Register name	Reference
SCM_CTL	System Clock Mode Control Register	5.1
SCM_STR	System Clock Mode Status Register	5.2
BSC_PSR	Base Clock Prescaler Register	5.3
APBC0_PSR	APB0 Prescaler Register	5.4
APBC1_PSR	APB1 Prescaler Register	5.5
APBC2_PSR	APB2 Prescaler Register	5.6
SWC_PSR	Software Watchdog Clock Prescaler Register	5.7
TTC_PSR	Trace Clock Prescaler Register	5.8
CSW_TMR	Clock Stabilization Wait Time Register	5.9
PSW_TMR	PLL Clock Stabilization Wait Time Setup Register	5.10
PLL_CTL1	PLL Control Register 1	5.11
PLL_CTL2	PLL Control Register 2	5.12
DBWDT_CTL	Debug Break Watchdog Timer Control Register	5.13
INT_ENR	Interrupt Enable Register	5.14
INT_STR	Interrupt Status Register	5.15
INT_CLR	Interrupt Clear Register	5.16

# 5.1. System Clock Mode Control Register (SCM\_CTL)

The SCM\_CTL selects the master clock and enables/disables the clock oscillation.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field		RCS[2:0]		PLLE	SOSCE	Reserved	MOSCE	Reserved
Attribute		R/W		R/W	R/W	-	R/W	-
Initial value		000		0	0	-	0	-

# ■ Register functions

[bit7:5] RCS[2:0]: Master clock switch control bits

bit7	bit6	bit5	Description
0	0	0	High-speed CR clock [Initial value]
0	0	1	Main clock
0	1	0	Main PLL clock
0	1	1	Setting is prohibited
1	0	0	Low-speed CR clock
1	0	1	Sub clock
1	1	0	Setting is prohibited
1	1	1	Setting is prohibited

### [bit4] PLLE: PLL oscillation enable bit

bit	Description
0	Disables PLL oscillation [Initial value]
1	Enables PLL oscillation

### [bit3] SOSCE: Sub clock oscillation enable bit

bit	Description
0	Disables sub clock oscillation [Initial value]
1	Enables sub clock oscillation

# [bit2] Reserved: Reserved bit

"0" is read from this bit.

Set this bit to "0" when writing.

### [bit1] MOSCE: Main clock oscillation enable bit

bit	Description
0	Disables main clock oscillation [Initial value]
1	Enables main clock oscillation

### [bit0] Reserved: Reserved bit

"0" is read from this bit. Set this bit to "0" when writing.

- · This register is not initialized by software reset.
- · When you change the clock mode, you should set the enable bit to transition for desired clock oscillation. Then, you can change the clock switch control bits (SCM\_CTL:RCS[2:0]).
- · When RTCE bit (PMD\_CTL:RTCE) is "1", it becomes a sub clock oscillation enable state regardless of the SOSCE bit and SORDY bit values.
- · Writing "1" to RTCE bit (PMD\_CTL:RTCE) is enabled only when SORDY bit is "1".
- · RTCE bit (PMD\_CTL:RTCE) does not exist in the products that do not have RTC mode and deep standby RTC mode. See Table 1-1 in the Chapter "Low Power Consumption Mode".

# 5.2. System Clock Mode Status Register (SCM\_STR)

The SCM\_STR indicates a clock selected for the master clock and a waiting state for clock oscillation stability.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field		RCM[2:0]		PLRDY	SORDY	Reserved	MORDY	Reserved
Attribute		R		R	R	-	R	-
Initial value		000		0	0	-	0	-

# ■ Register functions

[bit7:5] RCM[2:0]: Master clock selection bits

bit7	bit6	bit5	Description
0	0	0	High-speed CR clock [Initial value]
0	0	1	Main clock
0	1	0	Main PLL clock
0	1	1	Setting is prohibited
1	0	0	Low-speed CR clock
1	0	1	Sub clock
1	1	0	Setting is prohibited
1	1	1	Setting is prohibited

### [bit4] PLRDY: PLL oscillation stable bit

bit	Description
0	In a stabilization wait or an oscillation stop state [Initial value]
1	In a stable state

### [bit3] SORDY: Sub clock oscillation stable bit

bit	Description
0	In a stabilization wait or an oscillation stop state [Initial value]
1	In a stable state

[bit2] Reserved: Reserved bit

"0" is read from this bit.

### [bit1] MORDY: Main clock oscillation stable bit

bit	Description
0	In a stabilization wait or an oscillation stop state [Initial value]
1	In a stable state

### [bit0] Reserved: Reserved bit

"0" is read from this bit.

- · This register is not initialized by software reset.
- · When RTCE bit (PMD\_CTL:RTCE) is "1", it becomes a sub clock oscillation enable state regardless of the SOSCE bit and SORDY bit values.
- · Writing "1" to RTCE bit (PMD\_CTL:RTCE) is enabled only when SORDY bit is "1".
- RTCE bit (PMD\_CTL:RTCE) does not exist in the products that do not have RTC mode and deep standby RTC mode. See Table 1-1 in the Chapter "Low Power Consumption Mode".

# 5.3. Base Clock Prescaler Register (BSC\_PSR)

The BSC\_PSR sets the frequency division ratio of the base clock.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field			Reserved				BSR	
Attribute			-				R/W	
Initial value			-				000	

# ■ Register functions

[bit7:3] Reserved: Reserved bits
"0b00000" is read from these bits.
Set these bits to "0b00000" when writing.

[bit2:0] BSR: Base clock frequency division ratio setting bits

bit2	bit1	bit0	Description
0	0	0	1/1 [Initial value]
0	0	1	1/2
0	1	0	1/3
0	1	1	1/4
1	0	0	1/6
1	0	1	1/8
1	1	0	1/16
1	1	1	Setting is prohibited

#### <Note>

# 5.4. APB0 Prescaler Register (APBC0\_PSR)

The APBC0\_PSR sets the APB0 bus clock frequency division.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0	
Field			Rese	erved			AP	BC0	
Attribute				-			R/W		
Initial value				-			(	00	

# ■ Register functions

[bit7:2] Reserved: Reserved bits
"0b000000" is read from these bits.
Set these bits to "0b000000" when writing.

[bit1:0] APBC0: APB0 bus clock frequency division setting bits

bit1	bit0	Description
0	0	1/1 [Initial value]
0	1	1/2
1	0	1/4
1	1	1/8

### <Note>

# 5.5. APB1 Prescaler Register (APBC1\_PSR)

The APBC1\_PSR sets the APB1 bus clock frequency division.

# ■ Register configuration

bit	7	6 5	4	3 2	1 0	
Field	APBC1EN	Reserved	APBC1RST	Reserved	APBC1	
Attribute	R/W	-	R/W	-	R/W	
Initial value	1	_	0	_	00	

# ■ Register functions

[bit7] APBC1EN: APB1 clock enable bit

bit	Description
0	Disables PCLK1 output
1	Enables PCLK1 output [Initial value]

### [bit6:5] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

# [bit4] APBC1RST: APB1 bus reset control bit

bit	Description
0	APB1 bus reset, inactive [Initial value]
1	APB1 bus reset, active

#### [bit3:2] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit1:0] APBC1: APB1 bus clock frequency division setting bits

bit1	bit0	Description					
0	0	1/1 [Initial value]					
0	1	1/2					
1	0	1/4					
1	1	1/8					

#### <Note>

# 5.6. APB2 Prescaler Register (APBC2\_PSR)

The APBC2\_PSR sets the APB2 bus clock frequency division.

# ■ Register configuration

bit	7	6 5	4	3 2	1 0	
Field	APBC2EN	Reserved	APBC2RST	Reserved	APBC2	
Attribute	R/W	=	R/W	-	R/W	
Initial value	1	-	0	_	00	

# ■ Register functions

[bit7] APBC2EN: APB2 clock enable bit

bit	Description				
0	Disables PCLK2 output				
1	Enables PCLK2 output [Initial value]				

### [bit6:5] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

# [bit4] APBC2RST: APB2 bus reset control bit

bit	Description				
0	APB2 bus reset, inactive [Initial value]				
1	APB2 bus reset, active				

#### [bit3:2] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit1:0] APBC2: APB2 bus clock frequency division setting bits

bit1	bit0	Description
0	0	1/1 [Initial value]
0	1	1/2
1	0	1/4
1	1	1/8

#### <Note>

# 5.7. Software Watchdog Clock Prescaler Register (SWC\_PSR)

The SWC\_PSR sets the frequency division and enables the output of the software watchdog clock.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field	TESTB			Reserved			SW	'DS
Attribute	R/W			-			R	W
Initial value	X			-			C	00

# ■ Register functions

[bit7] TESTB: TEST bit

bit	Description				
0	Setting is prohibited				
1	Always written by "1"				

Note: The read value of this bit is undefined.

### [bit6:2] Reserved: Reserved bits

"0b00000" is read from these bits.

Set these bits to "0b00000" when writing.

### [bit1:0] SWDS: Software watchdog clock frequency division ratio setting bits

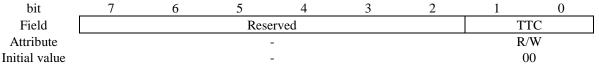
bit1	bit0	Description					
0	0	ts 1/1 frequency of PCLK0. [Initial value]					
0	1	ets 1/2 frequency of PCLK0.					
1	0	ets 1/4 frequency of PCLK0.					
1	1	Sets 1/8 frequency of PCLK0.					

- · This register is not initialized by software reset.
- · Be sure to set the TESTB bit to "1" when writing a value to this register.

# 5.8. Trace Clock Prescaler Register (TTC\_PSR)

The TTC\_PSR sets the trace clock frequency division.

# ■ Register configuration



# ■ Register functions

[bit7:2] Reserved: Reserved bits
"0b000000" is read from this bit.
Set these bits to "0b000000" when writing.

[bit1:0] TTC: Trace clock divide ratio setting bits

bit1	bit0	Description
0	0	1/1 [Initial value]
0	1	1/2
1	0	1/4
1	1	1/8

### <Note>

This register is not initialized by software reset.

Only 1 division or 2 divisions can be set for TYPE0 and TYPE1 products.

# 5.9. Clock Stabilization Wait Time Register (CSW\_TMR)

The CSW\_TMR sets the stabilization wait time of the main/sub clock.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field	Reserved		SOWT			MO	WT	
Attribute	-		R/W			R/	W	
Initial value	-		000			00	00	

# ■ Register functions

[bit7] Reserved: Reserved bit "0b0" is read from this bit. Set this bit to "0b0" when writing.

[bit6:4] SOWT: Sub clock stabilization wait time setup bits

bit6	bit5	bit4	Description				
0	0	0	2 <sup>10</sup> / F <sub>CRL</sub> : Approx. 10.3 ms * [Initial value]				
0	0	1	2 <sup>11</sup> / F <sub>CRL</sub> : Approx. 20.5 ms *				
0	1	0	$2^{12}/F_{CRL}$ : Approx. 41 ms *				
0	1	1	2 <sup>13</sup> / F <sub>CRL</sub> : Approx. 82 ms *				
1	0	0	2 <sup>14</sup> / F <sub>CRL</sub> : Approx. 164 ms *				
1	0	1	$2^{15}/F_{CRL}$ : Approx. 327 ms *				
1	1	0	2 <sup>16</sup> / F <sub>CRL</sub> : Approx. 655 ms *				
1	1	1	2 <sup>17</sup> / F <sub>CRL</sub> : Approx. 1.31 s *				

<sup>\*:</sup> When  $F_{CRL}$ =100 kHz

# [bit3:0] MOWT: Main clock stabilization wait time setup bits

bit3	bit2	bit1	bit0	Description
0	0	0	0	2 <sup>1</sup> / F <sub>CRH</sub> : Approx. 500 ns * [Initial value]
0	0	0	1	$2^5/F_{CRH}$ : Approx. 8 $\mu$ s *
0	0	1	0	$2^6$ / $F_{CRH}$ : Approx. 16 $\mu$ s *
0	0	1	1	$2^7/F_{CRH}$ : Approx. 32 $\mu$ s *
0	1	0	0	$2^8$ / $F_{CRH}$ : Approx. 64 $\mu$ s *
0	1	0	1	2 <sup>9</sup> / F <sub>CRH</sub> : Approx. 128 μs *
0	1	1	0	2 <sup>10</sup> / F <sub>CRH</sub> : Approx. 256 μs *
0	1	1	1	$2^{11}/F_{CRH}$ : Approx. 512 \mus *
1	0	0	0	2 <sup>12</sup> / F <sub>CRH</sub> : Approx. 1.0 ms *
1	0	0	1	2 <sup>13</sup> / F <sub>CRH</sub> : Approx. 2.0 ms *
1	0	1	0	$2^{14}/F_{CRH}$ : Approx. 4.0 ms *
1	0	1	1	2 <sup>15</sup> / F <sub>CRH</sub> : Approx. 8.0 ms *
1	1	0	0	$2^{17}/ F_{CRH}$ : Approx. 33.0 ms *
1	1	0	1	2 <sup>19</sup> / F <sub>CRH</sub> : Approx. 131 ms *
1	1	1	0	$2^{21}/ F_{CRH}$ : Approx. 524 ms *
1	1	1	1	$2^{23}/ F_{CRH}$ : Approx. 2.0 s *

<sup>\*:</sup> When F<sub>CRH</sub>=4 MHz

- Set each oscillation stabilization wait time before enabling each oscillation enable bit (SOSCE, MOSCE) of the SCM\_CTL register.
  - If you change MOWT or SOWT bit while waiting for oscillation stability of each oscillator, each oscillation stabilization wait time is not guaranteed.
- · This register is not initialized by software reset.

# 5.10. PLL Clock Stabilization Wait Time Setup Register (PSW\_TMR)

The PSW TMR sets the main PLL clock stabilization wait time.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field		Reserved		PINC	Reserved		POWT	
Attribute		-		R/W	-		R/W	_
Initial value		_		0	=		000	

### ■ Register functions

[bit7:5] Reserved: Reserved bits

"0b000" is read from these bits.

Set these bits to "0b000" when writing.

### [bit4] PINC: PLL input clock select bit

bit	Description
0	Selects CLKMO (main clock oscillation) [Initial value]
1	Selects CLKHC (high-speed CR clock)

Note: Setting this bit to "1" has some restrictions.

See "1. Notes when high-speed CR is used for the master clock"in "B. List of Notes".

[bit3] Reserved: Reserved bit

"0" is read from this bit.

Set this bit to "0" when writing.

[bit2:0] POWT: Main PLL clock stabilization wait time setup bits

bit2	bit1	bit0	Description
0	0	0	2 <sup>9</sup> / F <sub>CRH</sub> : Approx. 128 μs * [Initial value]
0	0	1	2 <sup>10</sup> / F <sub>CRH</sub> : Approx. 256 μs *
0	1	0	2 <sup>11</sup> / F <sub>CRH</sub> : Approx. 512 μs *
0	1	1	2 <sup>12</sup> / F <sub>CRH</sub> : Approx. 1.02 ms *
1	0	0	2 <sup>13</sup> / F <sub>CRH</sub> : Approx. 2.05 ms *
1	0	1	2 <sup>14</sup> / F <sub>CRH</sub> : Approx. 4.10 ms *
1	1	0	2 <sup>15</sup> / F <sub>CRH</sub> : Approx. 8.20 ms *
1	1	1	2 <sup>16</sup> / F <sub>CRH</sub> : Approx. 16.40 ms *

<sup>\*:</sup> When  $F_{CRH}$ =4 MHz

#### <Notes>

 Set each oscillation stabilization wait time before enabling the PLL oscillation enable bit (PLLE) of the SCM\_CTL.

If you change POWT bit while waiting for oscillation stability of the PLL oscillator, the oscillation stabilization wait time is not guaranteed.

# 5.11. PLL Control Register 1 (PLL\_CTL1)

The PLL\_CTL1 sets the PLL frequency division ratio.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0	
Field		PL	LK		PLLM				
Attribute		R/	W		R/W				
Initial value		00	00			00	00		

# ■ Register functions

[bit7:4] PLLK: PLL input clock frequency division ratio setting bits

bit 7:4	Description
0000	
0001	
•	The frequency division is (PLLK value +1). (Frequency division : 1 to 16) Example: PLLK value (0000) +1 => 1/1 frequency [Initial value]
•	Brannpie. 1 BB1t variae (6000) 11 / 5 1/1 nequency [miniai variae]
1111	

### [bit3:0] PLLM: PLL VCO clock frequency division ratio setting bits

bit3:0	Description
0000	
0001	
•	The frequency division is (PLLM value +1). (Frequency division : 1 to 16)  Example: PLLM value (0000) +1 => 1/1 frequency [Initial value]
•	Example: 1 BEM1 value (6000) +1 => 1/1 frequency [final value]
1111	

- · Set each frequency division ratio before enabling the PLL oscillation enable bit (PLLE) of the SCM\_CTL register.
- · This register is not initialized by software reset.

# 5.12. PLL Control Register 2 (PLL\_CTL2)

The PLL\_CTL2 sets the PLL frequency division ratio.

# ■ TYPE0 products

# Register configuration

bit	7	6	5	4	3	2	1	0
Field		Reserved		PLLN				
Attribute		-				R/W		
Initial value		-				00000		

# Register functions

[bit7:5] Reserved: Reserved bits "0b000" is read from these bits.

Set these bits to "0b000" when writing.

### [bit4:0] PLLN: PLL feedback frequency division ratio setting bits

bit4:0	Description
00000	
00001	
	The frequency division is (PLLN value $+1$ ). (Frequency division : 1 to 32) Example: PLLN value (00000) $+1 \Rightarrow 1/1$ division [Initial value]
	Example: 1 BERV value (00000) +1 => 1/1 division [midal value]
11111	

- · Set the frequency division ratio before enabling the PLL oscillation enable bit (PLLE) of the SCM\_CTL register.
- · This register is not initialized by software reset.

# ■ Products other than TYPE0

# Register configuration

bit	7	6	5	4	3	2	1	0	
Field	Reserved		PLLN						
Attribute	- R/W						_		
Initial value	-		000000						

# Register functions

[bit7:6] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

# [bit5:0] PLLN: PLL feedback frequency division ratio setting bits

bit5:0	Description				
000000					
000001					
	The frequency division is (PLLN value +1). (Frequency division : 1 to 50) Example: PLLN value (000000) +1 => 1/1 division [Initial value]				
	Example. 1 EE1 value (000000) +1 => 1/1 division [midal value]				
110001					
110010					
	Setting is prohibited				
111111					

- · Set the frequency division ratio before enabling the PLL oscillation enable bit (PLLE) of the SCM\_CTL register.
- This register is not initialized by software reset.

# 5.13. Debug Break Watchdog Timer Control Register (DBWDT\_CTL)

The DBWDT\_CTL sets the watchdog timer count operation for debug mode tool break.

# ■ Register configuration

bit	7	6	5	4	3	2	1	0
Field	DPHWBE	Reserved	DPSWBE			Reserved		
Attribute	R/W	-	R/W			-		
Initial value	0	0	0			-		

# ■ Register functions

[bit7] DPHWBE: HW-WDG debug mode break bit

bit	Description
0	HW-WDG stops counting at the tool break [Initial value]
1	HW-WDG continues counting at the tool break

[bit6] Reserved: Reserved bit

"0" is read from this bit.

Set this bit to "0" when writing.

[bit5] DPSWBE: SW-WDG debug mode break bit

bit	Description
0	SW-WDG stops counting at the tool break [Initial value]
1	SW-WDG continues counting at the tool break

[bit4:0] Reserved: Reserved bits

"0b00000" is read from these bits.

Set these bits to "0b00000" when writing.

### <Note>

# 5.14. Interrupt Enable Register (INT\_ENR)

The INT\_ENR enables/disables interrupts.

### ■ Register configuration

bit	7	6	5	4	3	2	1	0	
Field	Reserv	ved	FCSE	Reserv	red	PCSE	SCSE	MCSE	
Attribute	-		R/W	-		R/W	R/W	R/W	-
Initial value	-		0	=		0	0	0	

# ■ Register functions

[bit7:6] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

#### [bit5] FCSE: Anomalous frequency detection interrupt enable bit

bit	Description	
0	Disables FCS interrupts	
1	Enables FCS interrupts	

### [bit4:3] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit2] PCSE: PLL oscillation stabilization wait completion interrupt enable bit

bit	Description	
0 Disables PLL oscillation stabilization wait completion interrupts		
1	Enables PLL oscillation stabilization wait completion interrupts	

### [bit1] SCSE: Sub clock oscillation stabilization wait completion interrupt enable bit

bit Description		Description
	0	Disables sub clock oscillation stabilization wait completion interrupts
	1	Enables sub clock oscillation stabilization wait completion interrupts

### [bit0] MCSE: Main clock oscillation stabilization wait completion interrupt enable bit

bit	Description
0	Disables main clock oscillation stabilization wait completion interrupts
1	Enables main clock oscillation stabilization wait completion interrupts

### <Note>

For "Anomalous frequency detection", see Chapter "Clock supervisor".

### 5.15. Interrupt Status Register (INT\_STR)

The INT\_STR indicates the status of interrupts.

### ■ Register configuration

bit	7	6	5	4	3	2	1	0	
Field	Rese	rved	FCSI	Rese	rved	PCSI	SCSI	MCSI	
Attribute	-		R	-	-	R	R	R	_
Initial value	-		0	-	=	0	0	0	

### ■ Register functions

[bit7:6] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit5] FCSI: Anomalous frequency detection interrupt status bit

bit	Description
0	No FCS interrupt has been asserted.
1	An FCS interrupt has been asserted.

### [bit4:3] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit2] PCSI: PLL oscillation stabilization wait completion interrupt status bit

bit	Description
0	No PLL oscillation stabilization wait completion interrupt has been asserted.
1	A PLL oscillation stabilization wait completion interrupt has been asserted.

### [bit1] SCSI: Sub clock oscillation stabilization wait completion interrupt status bit

bit	Description
0	No sub clock oscillation stabilization wait completion interrupt has been asserted.
1	A sub clock oscillation stabilization wait completion interrupt has been asserted.

### [bit0] MCSI: Main clock oscillation stabilization wait completion interrupt status bit

bit	Description
0	No main clock oscillation stabilization wait completion interrupt has been asserted.
1	A main clock oscillation stabilization wait completion interrupt has been asserted.

### 5.16. Interrupt Clear Register (INT\_CLR)

The INT\_CLR clears interrupt factors.

### ■ Register configuration

bit	7	6	5	4	3	2	1	0	
Field	Reserv	red	FCSC	Reserv	red	PCSC	SCSC	MCSC	
Attribute	-		W	=		W	W	W	_
Initial value	-		0	-		0	0	0	

### ■ Register functions

[bit7:6] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit5] FCSC: Anomalous frequency detection interrupt factor clear bit

bit	Description
When 0 is written	The FCS interrupt factor is not affected by the written value.
When 1 is written	Clears the FCS interrupt factor.
When read	The fixed value "0" is read.

### [bit4:3] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

### [bit2] PCSC: PLL oscillation stabilization wait completion interrupt factor clear bit

bit	Description
When 0 is written	The PLL oscillation stabilization wait completion interrupt factor is not affected by the written value.
When 1 is written	Clears the PLL oscillation stabilization wait completion interrupt factor.
When read	The fixed value "0" is read.

### [bit1] SCSC: Sub clock oscillation stabilization wait completion interrupt factor clear bit

bit	Description
When 0 is written	The sub clock oscillation stabilization wait completion interrupt factor is not affected by the written value.
When 1 is written	Clears the sub clock oscillation stabilization wait completion interrupt factor.
When read	The fixed value "0" is read.

### [bit0] MCSC: Main clock oscillation stabilization wait completion interrupt factor clear bit

bit	Description
When 0 is written	The main clock oscillation stabilization wait completion interrupt factor is not affected by the written value.
When 1 is written	Clears the main clock oscillation stabilization wait completion interrupt factor.
When read	The fixed value "0" is read.

### <Note>

When this register is cleared, each interrupt status bit (FCSI, PCSI, SCSI, MCSI) of the INT\_STR register is also cleared.

### 6. Clock Generation Unit Usage Precautions

This section explains the precautions for using the clock generation unit.

The oscillation stabilization wait time of main clock and sub clock oscillators
 Because the stabilization wait time of main clock/sub clock oscillator depends on the oscillator type (crystal, ceramic, etc.), the oscillation stabilization wait time suitable for the oscillator type must be selected.

Changing the frequency division under stabilized PLL oscillation
 When the PLL frequency division ratio is changed after stabilization of PLL oscillation, stop the PLL oscillation once, change the frequency division ratio, and then re-enable the PLL oscillation.

Peripherals independent of clock control by the clock generation unit

The following peripherals run independently of clock control by the clock generation unit.

For information about how to handle each operating clock, see the following chapter.

· USB operating clock generation unit : See Chapter "USB Clock Generation" in "Communication

Macro Part".

· Clock supervisor : See Chapter "Clock supervisor".

Watchdog timer
Watch counter
Real-time clock
CAN prescaler
Watchdog Timer "Watchdog Timer" in "Timer Part".
See Chapter "Watch Counter" in "Timer Part".
See Chapter "REAL-TIME CLOCK" in "Timer Part".
See Chapter "CAN Prescaler" in "Communication Macro

Part".

· Setting the oscillation stabilization wait time

Set the oscillation stabilization wait time of the main clock, sub clock, and PLL oscillators with relevant oscillation stabilization wait time setup registers, and then enable each oscillator.

Do not change the oscillation stabilization wait time while waiting for oscillation to stabilize.

- Checking main clock oscillation while using the main PLL clock
   It is prohibited to stop main clock oscillation while using PLL oscillation.
- Switching clock modes

Clock modes can be switched by changing the RCS[2:0] bits of the SCM\_CTL register.

To switch clock modes, take the following steps:

- 1. Set the oscillation stabilization wait time of each oscillator.
- 2. Set the oscillation enable bit of the desired clock (SCM\_CTL:xxxE) to "1".
- 3. Check the oscillation stable bit of the desired clock (SCM\_CTL:xxxRDY) to "1".
- 4. Switch SCM\_CTL:RCS[2:0].
- 5. Wait until SCM\_STR:RCM[2:0] = SCM\_CTL:RCS[2:0].
- · Correlation between the clock mode switching and the oscillation stable bit

The timings when the oscillation stable bit (SCM\_STR:xxxRDY) turns to "1" vary for the following clock mode switching.

- · When switching from the high-speed CR run, main run, or PLL run to another clock mode: Setting SCM\_CTL:xxxE to "1" can start the oscillation stabilization wait time. You can check that SCM\_STR:xxxRDY is "1" after the oscillation stabilization wait time has elapsed.
- When switching from the low-speed CR run or sub run to the high-speed CR run, main run, or PLL run: Setting SCM\_CTL:MOSCE (or PLLE) to 1 does not start the oscillation stabilization wait time. To start the main clock (or high-speed CR or PLL) oscillation stabilization wait time, SCM\_CTL:RCS [2:0] must be switched. After the oscillation stabilization wait time has elapsed, you can check that SCM\_STR:xxxRDY is "1".

- · If the standby mode is released by an interrupt, the device restarts in the clock mode that indicated by the RCS[2:0] bits in the SCM\_CTL register.
- If any reset occurs other than software resets, the high-speed CR clock (CLKHC) is set as a master clock. In addition, high-speed CR clock mode is set as clock mode.
- If any reset other than software resets is executed, the main clock and sub clock oscillators, and PLL oscillation stop. If you want to use those oscillators again after the reset, enable them using the SCM\_CTL register.
- · For the correlation between each clock mode and start/stop of the oscillator, see Chapter "Low Power Consumption Mode".

### **CHAPTER: High-Speed CR Trimming**

This chapter explains the High-Speed CR Trimming Function.

- 1. High-Speed CR Trimming Function Overview
- 2. High-Speed CR Trimming Function Configuration and Block Diagram
- 3. High-Speed CR Trimming Function Operation
- 4. High-Speed CR Trimming Function Setup Procedure Example
- 5. High-Speed CR Trimming Function Register List
- 6. High-Speed CR Trimming Function Usage Precautions

### 1. High-Speed CR Trimming Function Overview

This section explains frequency trimming function of the high-speed CR oscillator.

The high-speed CR oscillators used for this device have fluctuation range in frequency accuracy due to process variation. The fluctuation range of frequency accuracy can be reduced by configuring the trimming function.

The frequency trimming setup has the following functions:

- · It can be configured the high-speed CR frequency trimming by writing a trimming value to the High-speed CR oscillation Frequency Trimming Register (MCR\_FTRM).
- · It can be calculated the value set to the High-speed CR oscillation Frequency Trimming Register from the count value within a certain period by using input capture.

Depending on the product TYPE you are using, you can use either one of input capture or base timer. For details, refer to Table 1-1.

Table 1-1 Register list

	Usable Timer			
Products TYPE	Multi-timer (Input capture ch.3)	Base timer ch.0		
TYPE0 to TYPE5, TYPE7	0	×		
TYPE6, TYPE8	×	0		
TYPE9	0	0		

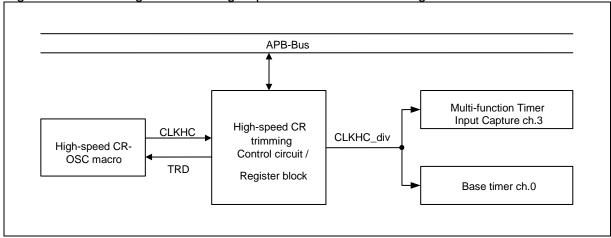
For the high-speed CR frequency accuracy, see electrical characteristics described in "Data Sheet" of the product used.

## 2. High-Speed CR Trimming Function Configuration and Block Diagram

This section explains the configuration and block diagram of high-speed CR oscillator frequency trimming function.

Figure 2-1 shows the block diagram of high-speed CR frequency trimming function.

Figure 2-1 Block diagram of the High-speed CR Oscillator Timing Circuit



### ■ Configuration

### High-speed CR OSC macro

A macro of the high-speed CR clock outputs CLKHC (high-speed CR clock). In addition, the frequency trimming can be performed with TRD bit of high-speed CR oscillation frequency trimming register (MCR\_FTRM).

### High-speed CR Trimming Control Circuit and register block

A control circuit and registers for trimming high-speed CR. In addition, the high-speed CR clock (CLKHC\_div) divided by the ratio set with CSR bit of high-speed CR oscillation frequency division setup register (MCR\_PSR) is output to the Multi-timer (input capture ch.3) / base timer ch.0.

### Multi-function timer input capture/Base timer

This block counts frequency before setting to calculate the frequency trimming data for high-speed CR.

### <Note>

For the clock definition, see Chapter "Clock".

### 3. High-Speed CR Trimming Function Operation

This section explains operation conducted by frequency trimming function of the high-speed CR oscillator.

### ■ Operation of high-speed CR oscillation frequency trimming function

### Frequency trimming setup

The setup process writes a trimming data value to the High-speed CR oscillation Frequency Trimming Register (MCR\_FTRM) to correct the misalignment of high-speed CR clock accuracy caused by process variation.

### Register lock function

Write protect function is provided for the High-speed CR oscillation Frequency Trimming Register (MCR\_FTRM), a function that protects the register from being rewritten without authorization when the system runs out of control.

### Trimming data acquisition

Data written to the High-speed CR oscillation Frequency Trimming Register (MCR\_FTRM) can be acquired by one of the following three methods:

- · Use the factory preset value stored in the "CR trimming" area inside the flash memory.
- · Calculate by yourself the value set to the High-speed CR oscillation Frequency Trimming Register from the count value within a certain period by using input capture or base timer.
- · Output high-speed CR clock to an external pin, monitor the waveform to trim the frequency and calculate by yourself the value set to the High-speed CR oscillation Frequency Trimming Register.

- Erasing the flash memory also erases the "CR trimming" area inside the memory at the same time. If you use a value in the "CR trimming" area, therefore, save the data to other area (such as RAM) before erasing the flash memory, or only erase sectors other than in the "CR trimming" area.
- · For the address of the "CR trimming" area, see "FLASH PROGRAMMING MANUAL" of the product used.

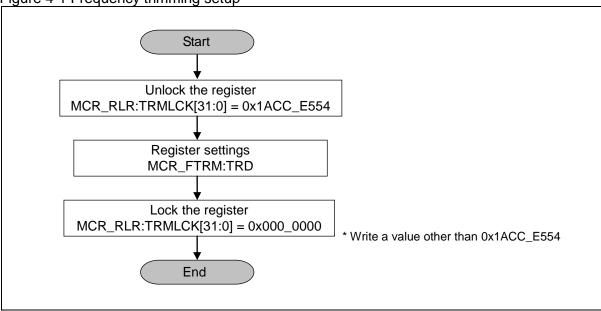
## 4. High-Speed CR Trimming Function Setup Procedure Example

This section provides an example of setting up frequency trimming function of the high-speed CR oscillator.

### ■ Frequency trimming setup

Take the steps shown in Figure 4-1 to set up frequency trimming.

Figure 4-1 Frequency trimming setup



- 1. Write "0x1ACCE554" to the TRMLCK[31:0] bits to unlock the MCR FTRM Register.
- 2. Set the TRD bits of MCR\_FTRM Register.
- 3. Write a value other than "0x1ACCE554" to the TRMLCK[31:0] bits to lock the MCR\_FTRM Register.

### ■ Frequency trimming data acquisition example

When acquiring the data from the "CR trimming" area in the flash memory;

· Read the "CR trimming" area in the flash memory and get the data.

Write the acquired value to the High-speed CR oscillation Frequency Trimming Register (MCR\_FTRM).

### ■ How to calculate the frequency trimming data

The following explains how to calculate the trimming data of high-speed CR oscillation.

### When input capture is used

- 1. Let Ytgt, a target oscillation frequency be 4[MHz]. Let Xtrm be the TRD value at the time.
- 2. Let Xtrmmin be the "initial value of the TRD bit 20%" value. Let Ymin[Hz] be the frequency at this time.
- 3. Let Xtrmmax be the "initial value of the TRD bits + 20%" value. Let Ymax[Hz] be the frequency at this time.
- 4. The following expressions give TRD set value Xtrm, amounting to target oscillation frequency Ytgt.

(Tilt) 
$$K = \frac{Ymax - Ymin}{Xtrmmax - Xtrmmin}$$

$$(TRD \text{ set value})Xtrm = \frac{Ytgt-Ymin}{K} + Xtrmmin$$

Example: TYPE0, TYPE3 products

When Ytgt = 4 MHz, Ymax=4.8 MHz, Ymin=3.2 MHz, Xtrmmax=460 and Xtrmmin=308, the value Xtrm becomes as follows:

$$K = \frac{4.8M - 3.2M}{460 - 308} = 10526$$

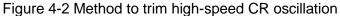
$$Xtrm = \frac{4.0M - 3.2M}{10526} + 308 = 384$$

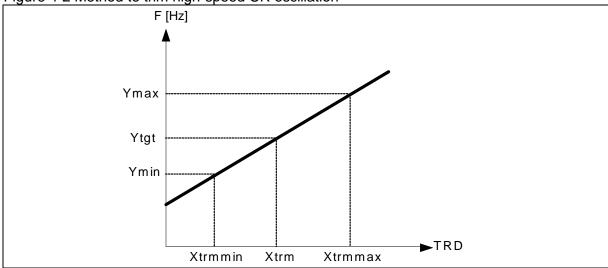
Example: TYPE1, TYPE2, TYPE4, TYPE5 products

When Ytgt = 4 MHz, Ymax=4.8 MHz, Ymin=3.2 MHz, Xtrmmax=150 and Xtrmmin=100, the value Xtrm becomes as follows:

$$K = \frac{4.8M - 3.2M}{150 - 100} = 32000$$

$$Xtrm = \frac{4.0M - 3.2M}{32000} + 100 = 125$$





### <Note>

For information about how to measure Ymin and Ymax, see "Example of trimming data acquisition using input capture".

### When base timer is used

- 1. Let Ftgt, a target oscillation frequency be 4 MHz and let Ttgt, the frequency be 250[ns](Ftgt=4[MHz]). Let the TRD[9:5] bits value of high-speed CR oscillation frequency trimming register be Xtrm\_coarse, let the TRD[4:0] bits value be Xtrm\_fine and let the TRD[9:0] bits value be Xtrm at the time.
- 2. Set 0b000000 to the TRD[4:0] bits.
- 3. Let the value when 0b00000 is set to the TRD[9:5] bits be Xtrmmin\_coarse. Let the frequency be Tmax\_coarse [sec] at the time.
- 4. Let the value when 0b11111 is set to the TRD[9:5] bits be Xtrmmax\_coarse. Let the frequency be Tmin coarse [sec] at the time.
- 5. The following expressions give TRD[9:5] sets value Xtrm\_coarse, amounting to target oscillation frequency Ttgt or higher.

$$Xtrm\_coarse = \frac{Ttgt - \frac{T \max\_coarse - T \min\_corse}{31} - T \max\_coarse}{\frac{T \min\_coarse - T \max\_coarse}{31}}$$

- 6. Set the given Xtrm\_coarse to TRD[9:5] bits.
- 7. Check whether the high-speed CR clock  $F_{CRH}$  is not greater than Ftgt after setting TRD bit. If it is greater than Ftgt, subtract 1 from Xtrm\_coarse and return to step 6. If it is not greater than Ftgt, go to step 8.
- 8. Let the value when 0b00000 is set to the TRD[4:0] bits be Xtrmmin\_fine. Let the frequency be Tmax\_fine [sec] at the time.
- 9. Let the value when 0b11111 is set to the TRD[4:0] bits be Xtrmmax\_fine. Let the frequency be Tmin\_fine [sec] at the time. In addition,
- 10. The following expressions give TRD[4:0] set value Xtrm\_fine, amounting to target oscillation frequency Ttgt.

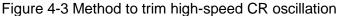
$$Xtrm\_fine = \frac{Ttgt - \frac{T \max\_fine - T \min\_fine}{31} - T \max\_fine}{\frac{T \min\_fine - T \max\_fine}{31}}$$

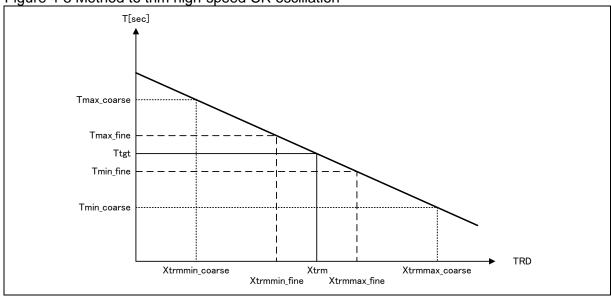
\* Decimals are rounded up.

- 11. Set the given Xtrm\_fine to TRD[4:0] bits.
- 12. Check whether the high-speed CR clock F<sub>CRH</sub> is not less than Ftgt after setting TRD bit, and also whether it is within the standard of the oscillation frequency of the high-speed CR clock. If F<sub>CRH</sub> is greater than the standard, subtract 1 from Xtrm\_fine and return to step 11. Also, if F<sub>CRH</sub> is less than Ftgt, add 1 to Xtrm\_fine and return to step 11. If it is within the standard, the calculation of trimming data is complete.

#### <Note>

For details of the standard value of the high-speed CR clock oscillation frequency, see "Data Sheet" for the product used.





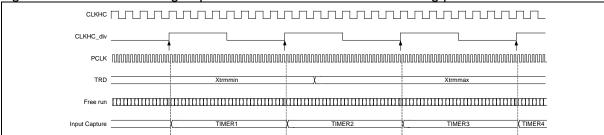
### <Note>

For information about how to measure Tmin\_coarse/fine and Tmax\_coarse/fine, refer to "■ Example of trimming data acquisition using base timer".

### ■ Example of trimming data acquisition using input capture

Figure 4-4 shows the time chart of high-speed CR oscillation and the trimming process.

Figure 4-4 Time chart of high-speed CR oscillation and the trimming process



Run the free run timer by setting the main oscillation clock (CLKMC) as the master clock (measurement reference clock).

Clear the free run timer once before measurement (to avoid overflow).

Activate a trigger on the rising of the high-speed CR frequency division clock (CLKHC\_div) when setting Xtrmmin or Xtrmmax, read the input capture timer value at that time, and perform the following calculations.

$$Ymin = \frac{DIV}{(TIMER2 - TIMER1) \times PCLK}$$

$$Ymax = \frac{DIV}{(TIMER4 - TIMER3) \times PCLK}$$

TIMER1, TIMER2 : Input capture timer value at Ymin
 TIMER3, TIMER4 : Input capture timer value at Ymax

· PCLK : Cycle when main oscillation is selected for the master clock

· DIV : Frequency division ratio (CSR setting value)

· CLKHC\_div : Division clock for the high-speed CR oscillation clock (CLKHC)

Example: When PCLK = 40 MHz (25 ns), frequency division ratio = 1/8, and TIMER2 - TIMER1 = 100,

Ymin = 
$$\frac{8}{(100 \times 25 \text{ sec}) \times 10^{-9}} \approx 3.2 \text{ MHz}$$

#### <Note>

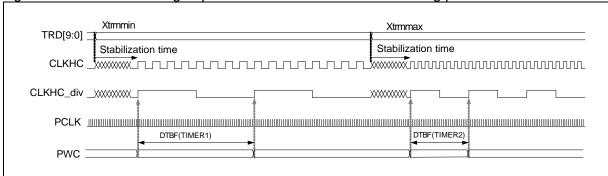
The input capture which can be used for trimming is ICU ch.3 of the multi-function timer Unit0. PCLK in Figure 4-4 is an APB1 bus clock.

At this time, select the master clock as the main oscillation for PCLK.

### ■ Example of trimming data acquisition using base timer

Figure 4-5 shows the time chart of high-speed CR oscillation and the trimming process.

Figure 4-5 Time chart of high-speed CR oscillation and the trimming process with base timer



Run the base run timer by setting the main oscillation clock (CLKMC) as the master clock (measurement reference clock).

Activate a trigger on the rising of the high-speed CR frequency division clock (CLKHC\_div) when setting Xtrmmin or Xtrmmax, read the input capture timer value at that time, and perform the following calculations.

 $Tmax = (TIMER1 \times PCLK) / DIV$ 

 $Tmin = (TIMER2 \times PCLK) / DIV$ 

· TIMER1, TIMER2 : Count value of base timer (PWC)

· PCLK : APB1 bus clock

· DIV : Frequency division ratio set by CSR bit of Division Setting

Register(MCR\_PSR)

Example: When PCLK = 40 MHz (25 ns), frequency division ratio = 1/8, and TIMER1 = 100,

 $Tmax = (100 \times 25 \text{ ns}) / 8 = 312.5 \text{ ns}$ 

#### <Note>

The base timer used for trimming is ch.0.

PCLK in Figure 4-4 is an APB1 bus clock.

At this time, select the master clock as the main oscillation for PCLK.

### **■** Frequency trimming procedure example

Figure 4-6 shows a trimming procedure example of high-speed CR oscillation.

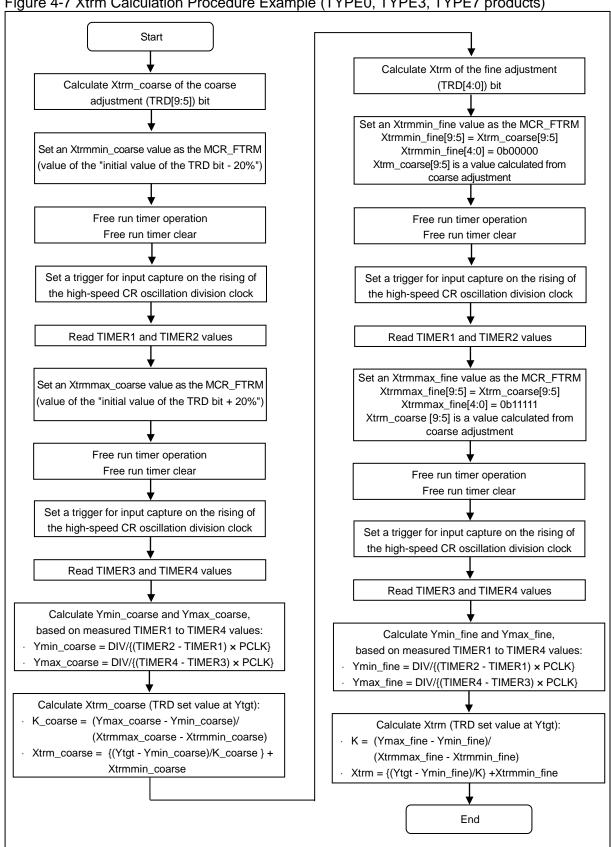
Figure 4-6 Trimming Procedure Example of High-speed CR Oscillation Start Set the master clock as the main oscillation clock by the SCM\_CTL register Unlock the MCR\_FTRM register Write 0x1ACC\_E554 to the MCR\_RLR register Set the division ratio of high-speed CR oscillation to be input into input capture/ base timer by the MCR\_PSR register When the input capture is used. When the base timer is used. Set the input into input capture as the CR Set the input into base timer as CR division clock by the Extended Function Pin division clock by the Extended Function Setup Register (EPFR01). Pin Setup Register(EPFR04). Calculate Xtrm (see an Xtrm calculation procedure example) Set the calculated Xtrm as the MCR\_FTRM register Lock the MCR\_FTRM register Write 0x0000\_0000 to the MCR\_RLR register (Note: Write a value other than 0x1ACC\_E554)

End

### ■ Xtrm calculation procedure example (TYPE0, TYPE3, TYPE7 products)

Figure 4-7 shows an Xtrm calculation procedure example for TYPE0, TYPE3, and TYPE7 products. Perform frequency trimming in the two stages of coarse adjustment and fine adjustment.

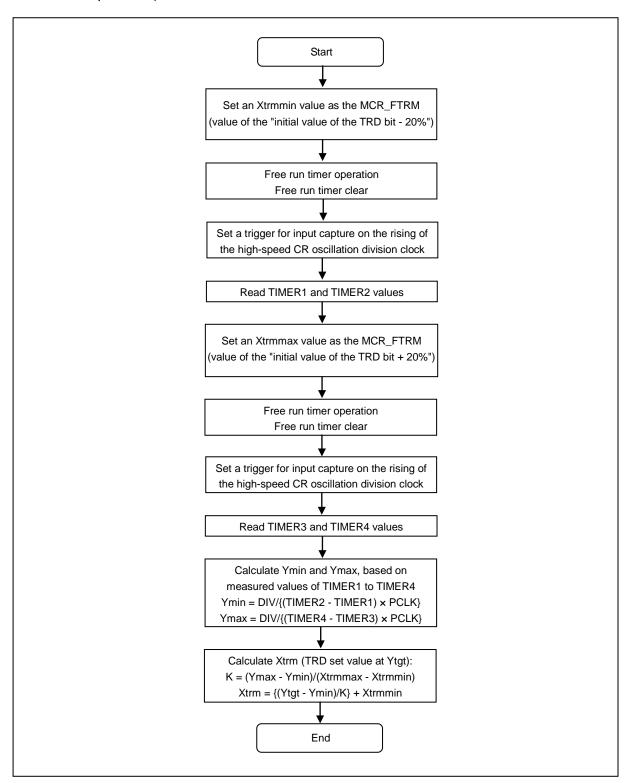
Figure 4-7 Xtrm Calculation Procedure Example (TYPE0, TYPE3, TYPE7 products)



### ■ Xtrm calculation procedure example (TYPE1, TYPE2, TYPE4, and TYPE5 products)

Figure 4-8 shows an Xtrm calculation procedure example for TYPE1, TYPE2, TYPE4, and TYPE5 products.

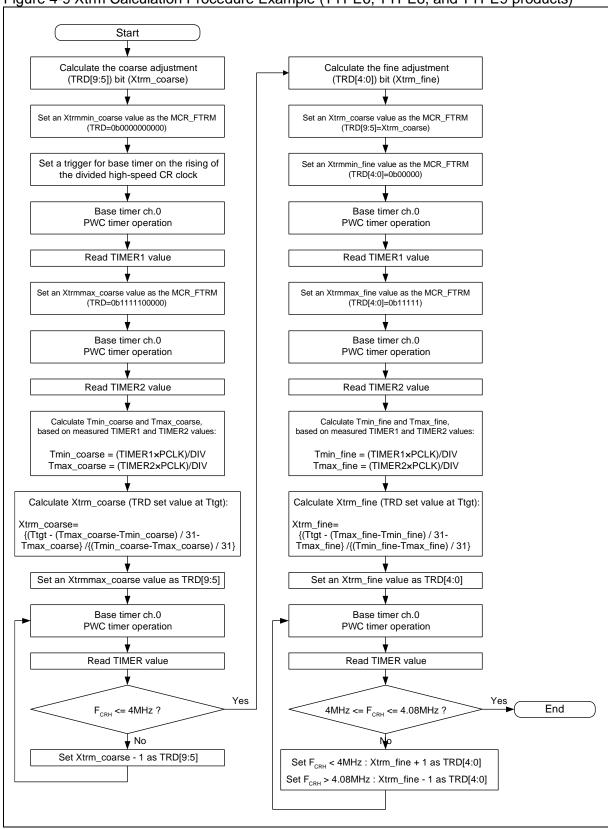
Figure 4-8 Xtrm Calculation Procedure Example (TYPE1, TYPE2, TYPE4, and TYPE5 products)



### ■ Xtrm calculation procedure example (TYPE6, TYPE8, and TYPE9 products)

Figure 4-9 shows an Xtrm calculation procedure example for TYPE6, TYPE8, and TYPE9 products. Perform frequency trimming in the two stages of coarse adjustment and fine adjustment.

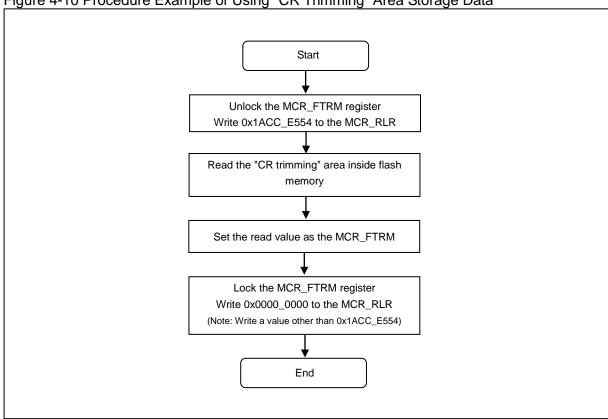
Figure 4-9 Xtrm Calculation Procedure Example (TYPE6, TYPE8, and TYPE9 products)



### ■ Procedure example of using "CR trimming" area storage data inside flash memory

Figure 4-10 shows a procedure example of reading trimming data stored in the "CR trimming" area inside the flash memory and setting it in the High-speed CR oscillation Frequency Trimming Register.





### <Note>

For the address of the CR trimming area, see "FLASH PROGRAMMING MANUAL" for the product used.

### 5. High-Speed CR Trimming Function Register List

The following lists and explains registers used for frequency trimming function of the high-speed CR oscillator.

Table 5-1 lists the registers.

Table 5-1 Register list

Abbreviation	Register name	Reference
MCR_PSR	High-speed CR oscillation Frequency Division Setup Register	5.1
MCR_FTRM	High-speed CR oscillation Frequency Trimming Register	5.2
MCR_RLR	High-speed CR oscillation Register Write-Protect Register	5.3

## 5.1. High-speed CR oscillation Frequency Division Setup Register (MCR\_PSR)

The MCR\_PSR register sets the frequency division ratio of high-speed CR oscillation. A divided clock can be input into input capture.

The functions of this register vary depending on the product TYPE.

### ■ Products other than TYPE3, TYPE7

### Register configuration

bit	7	6	5	4	3	2	1	0
Field			Rese	erved			CS	SR
Attribute				-			R/	W
Initial value				-			0	1

### Register functions

[bit7:2] Reserved: Reserved bits "0b000000" is read from these bits.
Set these bits to "0b000000" when writing.

[bit1:0] CSR: High-speed CR oscillation frequency division ratio setting bits

bit1	bit0	Description
0	0	1/4
0	1	1/8 [Initial value]
1	0	1/16
1	1	1/32

### ■ TYPE3, TYPE7 products

### Register configuration

bit	7	6	5	4	3	2	1	0
Field			Reserved				CSR	
Attribute			-		R/W			
Initial value			-				001	

### Register functions

[bit7:3] Reserved: Reserved bits
"0b00000" is read from these bits.
Set these bits to "0b00000" when writing.

[bit2:0] CSR: High-speed CR oscillation frequency division ratio setting bits

bit2	bit1	bit0	Description
0	0	0	1/4
0	0	1	1/8 [Initial value]
0	1	0	1/16
0	1	1	1/32
1	0	0	1/64
1	0	1	1/128
1	1	0	1/256
1	1	1	1/512

## 5.2. High-speed CR oscillation Frequency Trimming Register (MCR\_FTRM)

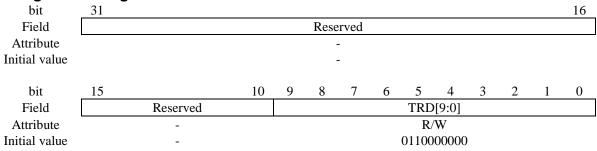
The MCR\_FTRM register sets the frequency trimming value.

This section explains register configuration and register functions.

The functions of this register vary depending on product TYPE.

### ■ TYPE0 products

### Register configuration



### Register functions

[bit31:10] Reserved: Reserved bits
"0" is always read from these bits.
These bits have no effect when written.

[bit9:0] TRD[9:0]: Frequency trimming setup bits

bit9:5	Description
When write	This bit makes coarse adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function. This bit fluctuates in frequency steps of approximately $6\%$ each time $\pm 1$ setting is made.
When read	A specified value is read. As an initial value, "0b01100" is read.

bit4:0	Description
When write	This bit makes fine adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function. This bit fluctuates in frequency steps of approximately $0.4\%$ each time $\pm 1$ setting is made.
When read	A specified value is read. As an initial value, "0b00000" is read.

### <Notes>

- · This register is not initialized by software reset.
- · For values to be set to the TRD bits, see trimming data acquisition in the operation explanation of the frequency trimming function.

### **■** TYPE3, TYPE7 products

### Register configuration

bit	31												16
Field					Rese	erved							
Attribute						-							
Initial value						-							
bit	15		10	9	8	7	6	5	4	3	2	1	0
Field		Reserved						TRD	[9:0]				
Attribute		-						R/	W				
Initial value		-						01100	01110				

### Register functions

[bit31:10] Reserved: Reserved bits
"0" is always read from these bits.
These bits have no effect when written.

[bit9:0] TRD[9:0] : Frequency trimming setup bits

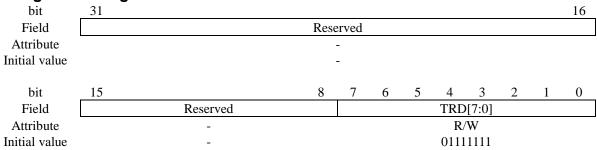
bit9:5	Description
When write	This bit makes coarse adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function. This bit fluctuates in frequency steps of approximately $6\%$ each time $\pm 1$ setting is made.
When read	A specified value is read. As an initial value, "0b01100" is read.

bit4:0	Description
When write	This bit makes fine adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function. This bit fluctuates in frequency steps of approximately $0.4\%$ each time $\pm 1$ setting is made.
When read	A specified value is read. As an initial value, "0b01110" is read.

- · This register is not initialized by software reset.
- · For values to be set to the TRD bits, see trimming data acquisition in the operation explanation of the frequency trimming function.

### ■ TYPE1, TYPE2, TYPE4, TYPE5 products

### Register configuration



### Register functions

[bit31:8] Reserved: Reserved bits "0" is always read from these bits. These bits have no effect written.

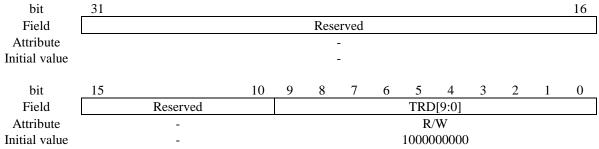
[bit7:0] TRD[7:0]: Frequency trimming setup bits

bit7:0	Description
When write	This bit makes adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function. This bit fluctuates in frequency steps of approximately $0.4\%$ each time $\pm 1$ setting is made.
When read	A specified value is read. As an initial value, 0b01111111 is read.

- · This register is not initialized by software reset.
- · For values to be set to the TRD bits, see trimming data acquisition in the operation explanation of the frequency trimming function.

### ■ TYPE6, TYPE8, and TYPE9 products

### Register configuration



### Register functions

[bit31:10] Reserved: Reserved bits
"0" is always read from these bits.
These bits have no effect when written.

[bit9:0] TRD[9:0]: Frequency trimming setup bits

[]	Terral transfer and transfer and							
bit9:5	Description							
When write	This bit makes coarse adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function.  This bit fluctuates in frequency steps of approximately 1% each time ±1 setting is made.							
When read	A specified value is read. As an initial value, 0b10000 is read.							

bit4:0	Description
When write	This bit makes fine adjustment to the high-speed CR oscillator frequency. For values to be set, see trimming data acquisition in the operation explanation of the frequency trimming function. This bit fluctuates in frequency steps of approximately $0.4\%$ each time $\pm 1$ setting is made.
When read	A specified value is read. As an initial value, 0b00000 is read.

- · This register is not initialized by software reset.
- · For values to be set to the TRD bits, see trimming data acquisition in the operation explanation of the frequency trimming function.

## 5.3. High-Speed CR Oscillation Register Write-Protect Register (MCR\_RLR)

The MCR\_RLR register controls the write-protect state of the frequency trimming register (MCR\_FTRM).

### ■ Register configuration

bit	31		16
Field		TRMLCK[31:16]	
Attribute		R/W	_
Initial value		0x0000	
bit	15		0
Field		TRMLCK[15:0]	
Attribute		R/W	
Initial value		0x0001	

### ■ Register functions

[bit31:0] TRMLCK[31:0]: Register write-protect bits

- [- ·] · · · · · · · · · · · · · · · · · ·			
bit31:0	Description		
When read	When 0x00000000 is read, the MCR_FTRM register is currently unlocked. When 0x00000001 is read, the MCR_FTRM register is currently locked.		
Writing a value other than 0x1ACCE554	Locks the MCR_FTRM register		
Writing 0x1ACCE554	Unlocks the MCR_FTRM register		

### <Note>

This register is not initialized by software reset.

### 6. High-Speed CR Trimming Function Usage Precautions

This section explains the precautions for using the high-speed CR trimming function.

· Low-speed CR oscillator

This trimming function is only enabled for the high-speed CR oscillator. It cannot apply to the low-speed CR oscillator.

· Data stored in the "CR trimming" area

The "CR trimming" area stores the factory preset frequency trimming data. For the address of the "CR trimming" area, see "FLASH PROGRAMMING MANUAL" for the product used.

· How to use input capture

For information about how to use input capture, see Chapters "Multi-Function Timer" in "Timer Part" and "I/O Port".

· How to use base timer

For information about how to use base timer, see Chapters "Base Timer" in "Timer Part" and "I/O Port".

· FCS (Anomalous Frequency Detection)

For FCS function (anomalous frequency detection), see Chapter "Clock supervisor". Do not perform CR trimming after the FCS function is enabled.

### **CHAPTER: Clock supervisor**

This chapter explains the clock supervisor functions.

- 1. Overview
- 2. Configurations and Block Diagrams
- 3. Explanation of Operations
- 4. Setup Procedure Examples
- 5. Operation Examples
- 6. Registers
- 7. Usage Precautions

CODE: 9BFCSV-E02.4

### 1. Overview

This section provides an overview of the clock supervisor functions.

The clock supervisor includes the following two types of functions.

# • Clock failure detection (CSV: Clock failure detection by clock Supervisor) The clock failure detection monitors the main and sub clocks. If a rising edge of the monitored clock is not detected within the specified period, this function determines that the oscillator has failed, and outputs a system reset request.

### Anomalous frequency detection (FCS: anomalous Frequency detection by Clock Supervisor)

The anomalous frequency detection monitors frequency of the main clock. Within the specified period between an edge and the next edge of the divided clock of high-speed CR, this function counts up the internal counter value using the main clock. If the count value reaches out of the set window range, the function determines that the main clock frequency is anomalous, and outputs an interrupt request or a system reset request to the CPU.

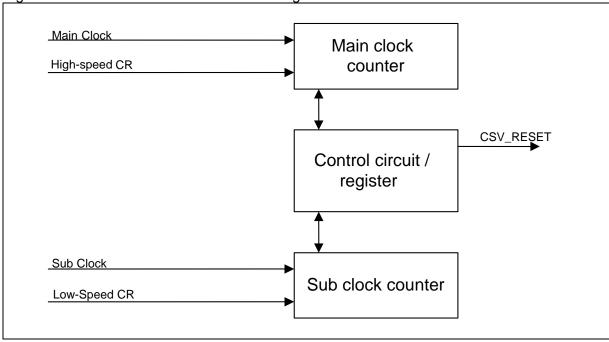
### 2. Configurations and Block Diagrams

This section explains the block diagrams of the clock supervisor functions.

### ■ Clock failure detection

Figure 2-1 shows the block diagram of the clock failure detection.

Figure 2-1 Clock Failure Detection Block Diagram



The clock failure detection consists of the following three types of blocks.

### Control circuit/register

- · This block includes a circuit controlling the clock failure detection,
- · Also includes setup registers enabling/disabling the clock failure detection.

### Main clock counter

A counter that monitors the main clock with the high-speed CR clock.

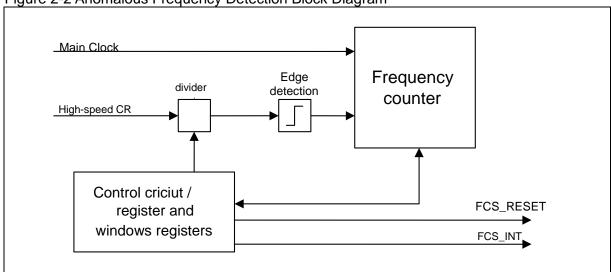
### Sub clock counter

A counter that monitors the sub clock with the low-speed CR clock.

### ■ Anomalous frequency detection

Figure 2-2 shows the block diagram of the anomalous frequency detection.

Figure 2-2 Anomalous Frequency Detection Block Diagram



The anomalous frequency detection consists of the following three types of blocks.

### Control circuit/register and window registers

- · This block includes a circuit controlling the anomalous frequency detection.
- · Also includes setup registers enabling/disabling the anomalous frequency detection.
- · Also includes window registers defining the frequency range for measurements.

### Frequency counter

A counter based on the main clock.

### Divider/edge detection

- · This block divides the high-speed CR.
- · Also detects rising edges of the divided clock of high-speed CR.

## 3. Explanation of Operations

This section explains the operations of the clock supervisor functions.

## ■ Clock failure detection function

The clock failure detection function monitors the main and sub clocks. If a rising edge of the monitored clock is not detected within the specified period, this function determines that the oscillator has failed, and outputs a system reset request.

- · This reset request is referred to as the CSV reset request.
- · CSV function monitors each of the main and sub clocks independently.
- · It stops monitoring when the main and sub oscillators stop oscillating.
- · It stops monitoring while waiting for oscillation stabilization wait time.
- · When the oscillation stabilization wait time of main and sub oscillators ends, CSV function is automatically enabled.

#### <Notes>

- Each of the main and sub clocks can be enabled/disabled independently using the CSV control register (CSV\_CTL).
- The main clock is monitored with the high-speed CR clock, and the sub clock is monitored with the low-speed CR clock. When a rising edge is not detected within 32 clocks of high-speed CR for the main clock, or within 32 clocks of low-speed CR for the sub clock, this function determines that the oscillator has failed.

## ■ Anomalous frequency detection function

The anomalous frequency detection function monitors the main clock.

Within the specified period between a rising edge and the next rising edge of the divided clock of high-speed CR, this function counts up the internal counter using the main clock. If the count value reaches out of the set window range, the function determines that the main clock frequency is anomalous, and outputs an interrupt request or a system reset request to the CPU.

- This interrupt request is referred to as the FCS interrupt request, and reset request as the FCS reset request.
- · The FCS function only monitors frequency of the main clock.
- · It stops monitoring when the main oscillator stops oscillating.
- · It stops monitoring while waiting for oscillation stabilization wait time.
- · The FCS function is started with software, a user program.

#### <Notes>

· If the FCS reset is enabled:

An interrupt request occurs the first time a counter value deviates from the set window. If the interrupt request has not been cleared, and the counter value falls out of the specified window, a system reset request is output.

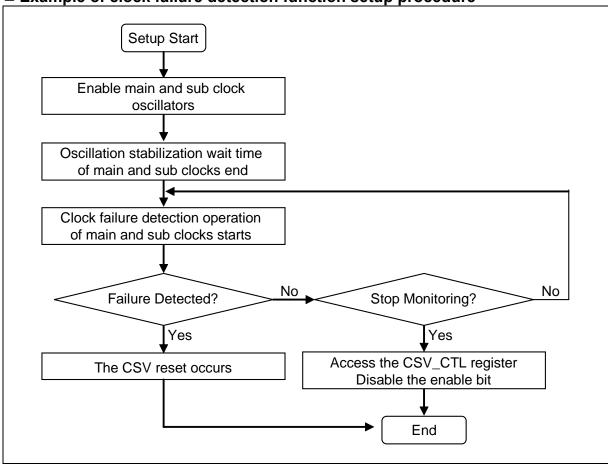
If the FCS reset is not enabled, the reset request is masked.

 The counter value, if it goes out of the specified window, is stored in the frequency detection counter register (FCSWD\_CTL).

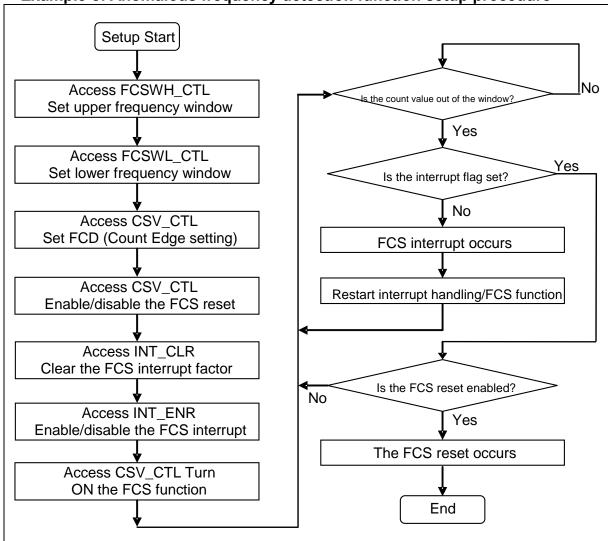
# 4. Setup Procedure Examples

This section explains examples of setting up the clock supervisor functions.

■ Example of clock failure detection function setup procedure



## ■ Example of Anomalous frequency detection function setup procedure



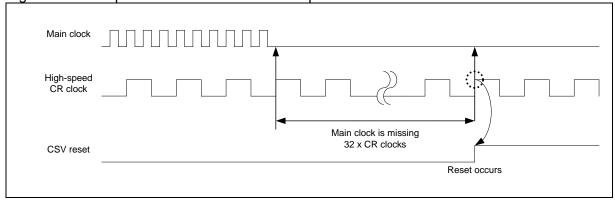
## 5. Operation Examples

This section explains examples of clock supervisor operations.

## ■ Clock failure detection

Figure 5-1 provides an example of clock failure detection operation.

Figure 5-1 Example of clock failure detection operation

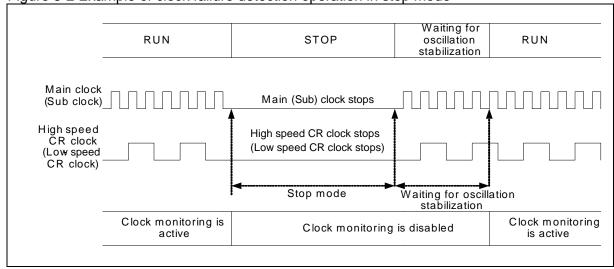


- 1. The main clock stops due to failure.
- 2. The function counts up clocks using the high-speed CR clock.
- 3. If the main clock keeps stopping during 32 clocks of high-speed CR, the function determines that the clock has failed and issues the CSV reset.

Note: In case of the sub clock monitoring, the function determines that the sub clock has failed if it keeps stopping during 32 clocks of low-speed CR.

Figure 5-2 provides an example of the clock failure detection operation in stop mode.

Figure 5-2 Example of clock failure detection operation in stop mode

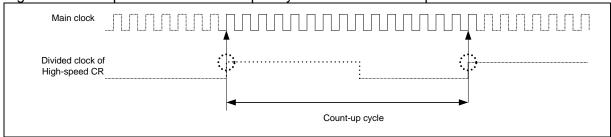


- In stop mode, the main clock and high-speed CR clock stop. Meanwhile, the clock monitoring function also stops.
- 2. Upon the release of stop mode, oscillation of main clock and high-speed CR clock restart, waiting for oscillation stabilization. Meanwhile, the clock monitoring function keeps stopping.
- 3. When the oscillation stabilization wait time ends, the clock monitoring restarts.

## ■ Anomalous frequency detection

Figure 5-3 provides an example of anomalous frequency detection function operation.

Figure 5-3 Example of anomalous frequency detection function operation



- 1. This function detects rising edges of the divided clock of high-speed CR.
- 2. After detecting edges, it counts up clocks using the main clock.
- 3. It keeps counting up until it detects the next rising edge of the divided clock of high-speed CR.
- 4. Let " $\alpha$ " be the count value with the main clock.

Also let B denote the lower window value, and A the upper window value. Compare the count value  $\alpha$  with those window values and if expression

$$B \le \alpha \le A$$

holds true, then the frequency is considered to be normal.

If the count value  $\alpha$  is out of the range, i.e., either

$$\alpha$$
 \alpha

is true, then the frequency is considered to be anomalous, and an interrupt occurs.

If the interrupt flag has not been cleared after the interrupt and an anomalous frequency is detected again, then the function issues a reset depending on the setting.

## ■ Example of anomalous frequency detection function window setting

The anomalous frequency detection counts up between edges of the divided clock of high-speed CR. The measurement interval is also affected by the accuracy of CR. When you configure the window register value, therefore, the CR accuracy must be considered for the value.

For frequency accuracy of the CR oscillator, check the relevant "Data Sheet".

#### Calculation method

The count value range of anomalous frequency detection must be added the CR accuracy, then, the window register value is set. The count range expression must be used as follows.

Count value = 
$$\frac{1}{\frac{1}{\text{Frequency of divided clock of CR}}} \times \left(1 \pm \frac{\text{CR accuracy}}{100}\right)$$

The count value by main clock of frequency L [Hz] can be calculated using the divide-by-Y CR oscillator clock of  $\pm Z\%$  accuracy with frequency K [Hz].

Count value A (positive CR frequency accuracy) =  $1/[(K/Y) \times (1 + Z/100)] \times L$ Count value B (negative CR frequency accuracy) =  $1/[(K/Y) \times (1 - Z/100)] \times L$ 

Those expressions lead the count value within the range A to B added internal CR accuracy. Set the value smaller than count value A for the lower limit of the window, and larger than count value B for the upper limit.

The window setting is determined by the value allowed for frequency fluctuation of main oscillation defined by the user.

#### Example calculation

The count value by main clock of frequency 4 MHz is calculated using the divide-by-1024 CR oscillator clock of  $\pm 5\%$  accuracy with frequency 4 MHz.

Count value A (positive CR frequency accuracy)

Count value A = 
$$\frac{1}{\frac{4 \times 10^6}{1024}} \times \left(1 + \frac{5}{100}\right) \times 4 \times 10^6 \approx 975$$

Count value B (negative CR frequency accuracy)

Those expressions yield the count value within the range 975 to 1078 including the high-speed CR error. If the window setting value is 5%, window setting value is as follows.

Window lower limit = 
$$975 \times 0.95(-5\%) = 926.25 \approx 3.43$$
 MHz  
Window upper limit =  $1078 \times 1.05(+5\%) = 1131.9 \approx 4.64$  MHz

Thus, you can recognize that a main clock frequency out of the 3.4 MHz to 4.6 MHz range is anomalous. Table 5-1 provides an example of the window settings.

Table 5-1 Example of window settings

Divided clock of High-speed CR	Main clock	High-speed CR error	Count value including high-speed CR error	Lower limit of window set value	Upper limit of window set value
Divide-by-1024 clocks of CR:4 MHz	4 MHz	±5%	975 (≈ 3.61 MHz) - 1078 (≈ 4.42 MHz)	926 (≈ 3.43 MHz)	1131 (≈ 4.64 MHz)

# 6. Registers

This section explains the register list of the clock supervisor functions.

## ■ Register list

Table 6-1 shows the register list.

Table 6-1 Register list

Abbreviation	Register name	Reference
71001011411011	register name	11010101100
CSV_CTL	CSV control register	6.1
CSV_STR	CSV status register	6.2
FCSWH_CTL	Frequency detection window setting register (Upper)	6.3
FCSWL_CTL	Frequency detection window setting register (Lower)	6.4
FCSWD_CTL	Frequency detection counter register	6.5

# 6.1. CSV control register (CSV\_CTL)

The CSV\_CTL register configures the control of CSV function.

■ Register configuration

bit	15	14	13	12	11	10	9	8
Field	Reserved		FCD		Rese	rved	FCSRE	FCSDE
Attribute	-		R/W		-		R/W	R/W
Initial value	0	111			00	00		0
bit	7	6	5	4	3	2	1	0
Field			Rese	rved			SCSVE	MCSVE
Attribute			-				R/W	R/W
Initial value			0000	000			1	1

## ■ Register functions

[bit15] Reserved : Reserved bit "0" is read from this bit.

Set this bit to "0" when writing.

[bit14:12] FCD: FCS count cycle setting bits

bit14:12	Description
When 000 is written	
When 001 is written	
When 010 is written	Setting is prohibited
When 011 is written	
When 100 is written	
When 101 is written	1/256 frequency of high-speed CR oscillation
When 110 is written	1/512 frequency of high-speed CR oscillation
When 111 is written	1/1024 frequency of high-speed CR oscillation [Initial value]
When read	The register value is read.

[bit11:10] Reserved: Reserved bits

"0b00" is read from these bits.

Set these bits to "0b00" when writing.

[bit9] FCSRE: FCS reset output enable bit

bit	Description
When 0 is written	The FCS reset is disabled [Initial value]
When 1 is written	The FCS reset is enabled
When read	The register value is read.

[bit8] FCSDE: FCS function enable bit

bit	Description
When 0 is written	The FCS function is disabled [Initial value]
When 1 is written	The FCS function is enabled.
When read	The register value is read.

## [bit7:2] Reserved : Reserved bits

"0b000000" is read from these bits.

Set these bits to "0b000000" when writing.

[bit1] SCSVE: Sub CSV function enable bit

bit	Description
When 0 is written	The sub CSV function is disabled
When 1 is written	The sub CSV function is enabled. [Initial value]
When read	The register value is read.

[bit0] MCSVE: Main CSV function enable bit

bit	Description
When 0 is written	The main CSV function is disabled
When 1 is written	The main CSV function is enabled. [Initial value]
When read	The register value is read.

#### <Note>

This register is not initialized by software reset.

# 6.2. CSV status register (CSV\_STR)

The CSV\_STR register indicates the status of CSV function.

## ■ Register configuration

bit	7	6	5	4	3	2	1	0	_
Field			Rese	erved			SCMF	MCMF	
Attribute				-			R	R	
Initial value			000	000			0	0	

## ■ Register functions

[bit7:2] Reserved: Reserved bits "0b000000" is read from these bits. Set these bits to "0b000000" when writing.

[bit1] SCMF: Sub clock failure detection flag

bit	Description
When written	No effect
When 0 is read	No sub clock failure has been detected. [Initial value]
When 1 is read	A sub clock failure has been detected.

[bit0] MCMF: Main clock failure detection flag

bit	Description
When written	No effect
When 0 is read	No main clock failure has been detected. [Initial value]
When 1 is read	A main clock failure has been detected.

#### <Note>

This register is cleared when being read.

# 6.3. Frequency detection window setting register (Upper) (FCSWH\_CTL)

The FCSWH\_CTL register configures the frequency detection window setting register (Upper).

## ■ Register configuration

bit	15	0
Field	FWH	
Attribute	R/W	
Initial value	0xFFFF	

## ■ Register functions

[bit15:0] FWH: Frequency detection window setting bits (Upper)

bit15:0	Description
When written	Any value can be written to these bits.
When read	The register value is read.

- · Set a value larger than the value set in FCSWL\_CTL (Frequency detection window setting register (Lower)).
- · This register is not initialized by software reset.

# 6.4. Frequency detection window setting register (Lower) (FCSWL\_CTL)

The FCSWL\_CTL register configures the frequency detection window setting register (Lower).

## ■ Register configuration

bit	15	0
Field	FWL	
Attribute	R/W	
Initial value	0x0000	

## ■ Register functions

[bit15:0] FWL: Frequency detection window setting bits (Lower)

1 11 Li 1 Tequeney detection minden coming site (Lewer)	
bit15:0	Description
When written	Any value can be written to these bits.
When read	The register value is read.

- · Set a value smaller than the value set in FCSWH\_CTL (Frequency detection window setting register (Upper)).
- · This register is not initialized by software reset.

# 6.5. Frequency detection counter register (FCSWD\_CTL)

The FCSWD\_CTL register indicates the counter value of frequency detection using the main clock.

## ■ Register configuration

bit	15	0
Field	FWD	
Attribute	R	
Initial value	0x0000	

## ■ Register functions

[bit15:0] FWD: Frequency detection count data

bit15:0	Description
When written	No effect on operation
When read	The count value is read.

- · This register retains the count value when detecting an error.
- · This register is not initialized by software reset.

# 7. Usage Precautions

This section explains the precautions for using the clock supervisor functions.

- · For details on enabling and clearing the frequency detection interrupt sources, see Chapter "Clock".
- · For details on clock failure detection and anomalous frequency detection reset sources, see Chapter "Resets".
- Operation after the occurrence of a reset
   After the occurrence of a reset triggered by clock failure detection, clock mode returns to high-speed CR.
   Do not select the faulty clock again.
- The high-speed CR clock for use of the frequency detection
   The frequency failure detection is affected by the frequency accuracy of high-speed CR itself.
   When you configure frequency window, therefore, the accuracy of high-speed CR must be considered for the window value. Do not trim the high-speed CR clock after the anomalous frequency detection has been enabled.
- The order of the anomalous frequency detection settings before using
  Before enabling FCS (FCSDE=1), specify the count cycle (FCD), reset enable (FCSRE), and frequency
  window (FWH/FWL) settings.
   If you want to change any of FCD/FCSRE/FWH/FWL after FCS has been enabled, stop the FCS
  function before changing the setting. Do not change the setting while FCS is enabled.
- The enable settings of the anomalous frequency detection before using Depending on the setting of the FCSRE bit in the CSV control register (CSV\_CTL), operation during anomalous frequency detection varies. Table 7-1 shows the setting list.

Table 7-1 List of the FCS function and FCSRE bit settings

	FCSRE=0	FCSRE=1
FCSDE=0	Stops FCS function	Stops FCS function
FCSDE=1	Enables FCS function Generates an interrupt upon error detection	Enables FCS function An interrupt occurs upon the first error detection A reset occurs upon the second error detection

- Interrupt settings for the frequency detection and main timer mode
   The internal bus clock stops while the clock is in main timer mode. In this mode, an interrupt does not occur even if an error is detected while FCSRE is set to "0".
   In main timer mode, therefore, do not set FCSRE bit to "0". If FCSRE bit is set to "1", a reset occurs.
- The settings for CSV OFF and external reset.
   When CSV function is set to OFF, the CSV reset is not generated even if the clock failure occurs, and moreover, the external reset (INITX) is not accepted. So, it is recommended not to turn OFF the CSV function, if you do not have special reason.

# **CHAPTER: Resets**

This chapter explains the function and operation of the resets.

- 1. Overview
- 2. Configuration
- 3. Explanation of Operations
- 4. Register

CODE: 9BFRESET-E03.1

## 1. Overview

This family has the following reset factors and issues a reset to initialize a device upon accepting a reset factor.

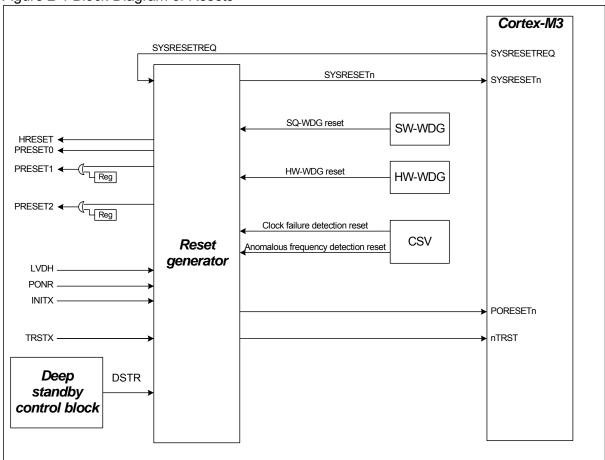
- · Power-on reset
- · INITX pin input
- · External power supply/low-voltage detection reset
- · Software watchdog reset
- · Hardware watchdog reset
- · Clock failure detection reset
- · Anomalous frequency detection reset
- · Software reset
- · TRSTX pin input
- · Deep standby transition reset

# 2. Configuration

This section explains configuration of reset circuit.

## ■ Block Diagram of Resets

Figure 2-1 Block Diagram of Resets



PONR : Power-on reset
INITX : INITX pin input reset
LVDH : Low-voltage detection reset
TRSTX : TRSTX pin input reset

HRESET : AHB bus reset (a bus reset issued by all reset factors)

PRESET0, 1, 2 : APB0, APB1, APB2 bus resets (bus resets issued by all reset factors)

SW-WDG reset : Software watchdog reset HW-WDG reset : Hardware watchdog reset

PORESETn : Power-on reset that is input to Cortex-M3 SYSRESETn : System reset that is input to Cortex-M3

SYSRESETREQ: "SYSRESETREQ bit" signal of Cortex-M3 internal reset control register

nTRST : SWJ-DP reset

DSTR : Deep standby transition reset

# 3. Explanation of Operations

This section explains the operations of the resets of this family.

- 3.1 Reset Factors
- 3.2 Resetting Inside the Device
- 3.3 Reset Sequence
- 3.4 Operations After Resets are Cleared

# 3.1. Reset Factors

This section explains reset factors.

## ■ Power-On Reset (PONR)

A reset that is generated at power-up.

Generated by	This signal is generated by detecting a rising edge of the power supply.
Cleared by	This signal is automatically cleared after issuing a reset.
Initialization target	Initializes all register settings and hardware.
Flag	bit0 (PONR) of reset factor register (RST_STR) = 1

## ■ INITX Pin Input Reset (INITX)

A reset that is externally input from a device.

Generated by	This signal is generated by inputting a low level to INITX pin.
Cleared by	This signal is cleared by inputting a high level to INITX pin.
Initialization target	Initializes all register settings and hardware except the debug circuit and deep standby control block.  Note: The following registers are not initialized.  Reset factor register (RST_STR) bit15 to bit8 of low-voltage detection voltage setting register (TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products) Deep standby return factor register 1 and 2 (WRFSR, WIFSR) Deep Standby RAM Retention Register (DSRAMR) Backup registers from 01 to 16 (BUR01 to BUR16)
Flag	bit1 (INITX) of reset factor register (RST_STR) = 1

<sup>\*</sup> The content of the on-chip SRAM is retained if a reset is asynchronously input from the INITX pin.

## ■ Low-voltage Detection Reset, External Voltage Monitoring (LVDH)

A reset that is input from a low-voltage detection circuit when a decrease in the external voltage is detected.

• Products other than TYPE3, TYPE7

Generated by	This signal is generated when an external voltage is lowered than a specified level.
Cleared by	This signal is cleared when an external voltage is more than a specified level.
Initialization target	Initializes all register settings and hardware.
Flag	bit0 (PONR) of reset factor register (RST_STR) = 1

● TYPE3, TYPE7 products

Generated by	This signal is generated when an external voltage is lowered than a specified level.
Cleared by	This signal is cleared when an external voltage is more than a specified level.
Initialization target	When SVHR = 0001 Initializes all register settings and hardware. When SVHR = 0100 Initializes all register settings and hardware. Note: The following registers are not initialized.  · bit15 to bit8 of low-voltage detection voltage setting register (LVD_CTL)  · Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  · Backup registers from 01 to 16 (BUR01 to BUR16)
Flag	When SVHR = 0001 bit0 (PONR) of reset factor register (RST_STR) = 1 When SVHR = 0100 bit3 (LVDH) of reset factor register (RST_STR) = 1

## ■ Software Watchdog Reset (SWDGR)

A reset that is input from the software watchdog timer.

Generated by	This signal is generated when the software watchdog timer underflows.	
Cleared by	This signal is automatically cleared after issuing a reset.	
Initialization target	Initializes all register settings and hardware except the debug circuit and hardware watchdog timer (including control registers) and deep standby control block.  Note: The following registers are not initialized.  Reset factor register (RST_STR)  bit15 to bit8 of low-voltage detection voltage setting register (LVD_CTL) (TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products)  Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  Deep Standby RAM Retention Register (DSRAMR)  Backup registers from 01 to 16 (BUR01 to BUR16)	
Flag	bit4 (SWDT) of reset factor register (RST_STR)= 1	

## ■ Hardware Watchdog Reset (HWDGR)

A reset that is input from the hardware watchdog timer.

Generated by	This signal is generated when the hardware watchdog timer underflows.
Cleared by	This signal is automatically cleared after issuing a reset.
Initialization target	Initializes all register settings and hardware except the debug circuit and deep standby control block.  Note: The following registers are not initialized.  Reset factor register (RST_STR)  bit15 to bit8 of low-voltage detection voltage setting register (LVD_CTL) (TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products)  Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  Deep Standby RAM Retention Register (DSRAMR)  Backup registers from 01 to 16 (BUR01 to BUR16)
Flag	bit5 (HWDT) of reset factor register (RST_STR) = 1

## ■ Clock Failure Detection Reset (CSVR)

A reset that is input when the main or sub crystal oscillator being monitored fails.

Generated by	This signal is generated when a clock failure is detected in the main or sub crystal oscillator.						
Cleared by	This signal is automatically cleared after issuing a reset.						
Initialization target	Initializes all register settings and hardware except the debug circuit and clock failure detection circuit (some registers) and deep standby control block.  Note: The following registers are not initialized.  Reset factor register (RST_STR)  bit15 to bit8 of low-voltage detection voltage setting register (LVD_CTL) (TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products)  Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  Deep Standby RAM Retention Register (DSRAMR)  Backup registers from 01 to 16 (BUR01 to BUR16)						
Flag	bit6 (CSVR) of reset factor register (RST_STR) = 1 bit1 (SCMF) or bit0 (MCMF) of CSV status register (CSV_STR) = 1 Note: For details on the CSV_STR, see Chapter "Clock supervisor".						

## ■ Anomalous Frequency Detection Reset (FCSR)

A reset that is input when an anomalous frequency is detected in the main crystal oscillator.

Generated by	This signal is generated when the frequency of the main crystal oscillator is outside of any given setting.						
Cleared by	This signal is automatically cleared after issuing a reset.						
Initialization target	Initializes all register settings and hardware except the debug circuit and the anomalous frequency detection (some registers) and deep standby control block.  Note: The following registers are not initialized.  Reset factor register (RST_STR)  bit15 to bit8 of low-voltage detection voltage setting register (LVD_CTL) (TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products)  Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  Deep Standby RAM Retention Register (DSRAMR)  Backup registers from 01 to 16 (BUR01 to BUR16)						
Flag	bit7 (FCSR) of reset factor register (RST_STR) = 1						

## ■ Software Reset (SRST)

A reset that is generated when an access to the reset control register occurs.

Generated by	This signal is generated by a write to the Cortex-M3 internal reset control register (SYSRESETREQ bit).						
Cleared by	This signal is automatically cleared after issuing a reset.						
Initialization target	Initializes all register settings and hardware except the following:  Functions and registers that are not initialized by a software reset  Debug circuit  Deep standby control block  RTC  All registers related to clock control  Part of registers that control software and hardware watchdog timers  Part of registers in the clock failure detection circuit  Part of registers that detect an anomalous frequency  Part of registers for CR trimming  Reset factor register (RST_STR)  bit15 to bit8 of low-voltage detection voltage setting register (LVD_CTL)  (TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products)  RTC mode control register (PMD_CTL)  Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  Deep Standby RAM Retention Register (DSRAMR)  Backup registers from 01 to 16 (BUR01 to BUR16)						
Flag	bit8 (SRST) of reset factor register (RST_STR) = 1						

## ■ Deep standby transition reset (DSTR)

This reset occurs when transiting to deep standby mode.

Generated by	This signal is generated by transiting to deep standby mode						
Cleared by	This signal is cleared by returning from deep standby mode						
Initialization target	Initializes all register settings and hardware except the following:  Functions and registers that are not initialized by a deep standby transition reset.  Deep standby control block  RTC  HDMI-CEC/ Remote Control Reception  Some registers of GPIO  Low-voltage detection circuit register  RTC mode control register (PMD_CTL)  Deep standby return factor register 1 and 2 (WRFSR, WIFSR)  Deep standby return permit register (WIER)  WKUP pin input level register (WILVR)  Deep Standby RAM Retention Register (DSRAMR)  Backup registers from 01 to 16 (BUR01 to BUR16)						
Flag	The bit of either deep standby return factor register 1 or 2 (WRFSR, WIFSR) is "1". Note: The bit that becomes "1" differs by return factors.						

- · For Cortex-M3 internal reset control register (SYSRESETREQ) that controls the software reset, see "Chapter 3, System Control", in "Cortex-M3 Technical Reference Manual".
- The reset factor register that can determine the occurrence of each reset factor is initialized only by power-on reset.

# 3.2. Resetting Inside the Device

This section explains the internal reset signals of this device.

Resets that are internally connected to the device are divided into resets that are input to the Cortex-M3 core and resets that are input to peripheral circuits.

- 3.2.1 Resets to Cortex-M3
- 3.2.2 Resets to Peripheral Circuit

## 3.2.1. Resets to Cortex-M3

The device has three reset inputs to the Cortex-M3: PORESETn, SYSRESETn, and nTRST. The following provides reset factors for these three reset inputs.

## ■ Power-on reset PORESETn

<ul> <li>Power-on reset (PONR)</li> <li>Low-voltage detection reset (LVDH)</li> <li>Deep standby transition reset (DSTR)</li> </ul>
· Deep standby transition reset (DSTR)

## ■ System reset SYSRESETn

Reset factors

## ■ SWJ-DP Reset nTRST

Reset factors	<ul> <li>Power-on reset (PONR)</li> <li>Low-voltage detection reset (LVDH)</li> <li>TRSTX pin input (TRSTX)</li> <li>Deep standby transition reset (DSTR)</li> </ul>
---------------	--

## 3.2.2. Resets to Peripheral Circuit

The bus resets (HRESET, PRESET0, PRESET1, and PRESET2) that are input to the peripheral circuit are basically generated by all reset factors. Resetting of PRESET1 and PRESET2 can be controlled by register settings.

The following provides reset factors for the bus resets.

## ■ Resets to Peripheral Circuit

## HRESET and PRESET0

Reset factors	<ul> <li>Power-on reset (PONR)</li> <li>Low-voltage detection reset (LVDH)</li> <li>INITX pin input (INITX)</li> <li>Software watchdog reset (SWDGR)</li> <li>Hardware watchdog reset (HWDGR)</li> <li>Clock Failure Detection reset (CSVR)</li> <li>Anomalous frequency detection reset (FCSR)</li> <li>Software reset (SRST)</li> <li>Deep standby transition reset (DSTR)</li> </ul>
---------------	---

## • PRESET1 and PRESET2

Reset factors	<ul> <li>Power-on reset (PONR)</li> <li>Low-voltage detection reset (LVDH)</li> <li>INITX pin input (INITX)</li> <li>Software watchdog reset (SWDGR)</li> <li>Hardware watchdog reset (HWDGR)</li> <li>Clock Failure Detection reset (CSVR)</li> <li>Anomalous frequency detection reset (FCSR)</li> <li>Software reset (SRST)</li> <li>APB bus resets (APBC1_PSR and APBC2_PSR)</li> <li>Deep standby transition reset (DSTR)</li> </ul>
---------------	---

- The peripheral circuit is essentially initialized with all reset factors. Depending on the specifications of the peripheral circuit, there are registers that are initialized only with specific causes. For the initialization conditions for registers, see the initialization conditions for the registers described in the relevant chapter.
- · For details on APB bus resets (APBC1 PSR and APBC2 PSR), see Chapter "Clock".

## 3.3. Reset Sequence

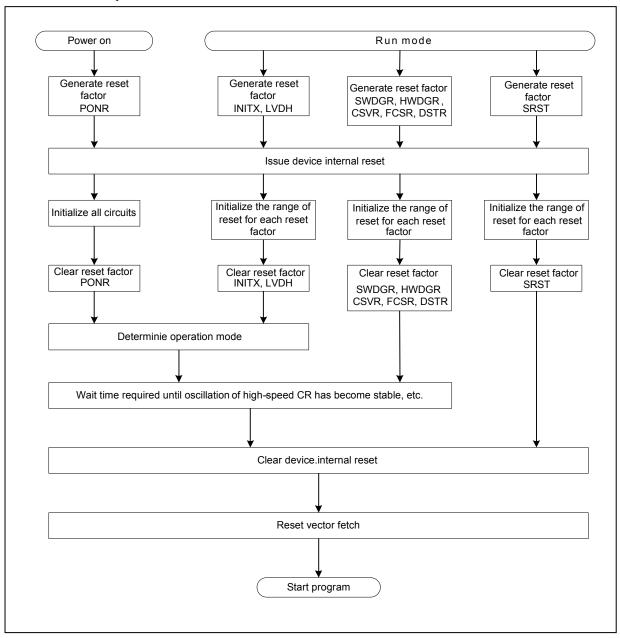
This family initiates the program and hardware operations starting with the initial state when a reset factor is cleared.

This family of operations starting with the reset and ending with the initiation of the operations is called a reset sequence.

The following explains a reset sequence.

## ■ State Transition Diagram for Resets

The following diagram shows a transition of reset states. The detailed operations are given in the following sections "3.4 Operations After Resets are Cleared".



### 1. Capturing reset factors

Reset factors are captured and retained until a reset is issued to the device.

#### Issuing resets

When a reset is ready to be issued, a device internal reset is issued.

#### 3. Clearing resets

When a reset factor is cleared, a device internal reset is extended for the amount of time required to clear the reset (for example, a wait time required until oscillation of a high-speed CR has become stable). When the extended period of time has expired, the reset is cleared.

#### 4. Determining operation mode

The operation mode is determined as PONR, LVDH or INITX is cleared and notified to each piece of the hardware. Any other reset factors do not cause the operation mode to change.

#### 5. Reset vector fetch

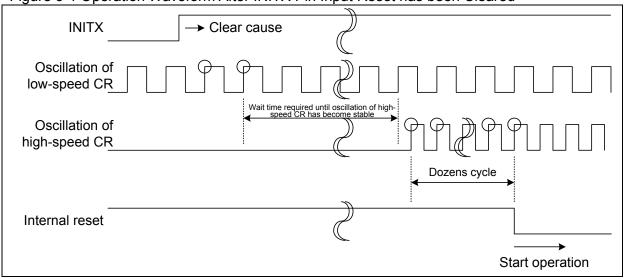
After a device internal reset is cleared, the CPU starts fetching a reset vector. The CPU fetches the obtained reset vector into the program counter and starts programmed operations.

# 3.4. Operations After Resets are Cleared

## ■ PONR, LVDH, INITX, HWDGR, SWDGR, CSVR, FCSR, DSTR

Figure 3-1 provides an example of the operation waveform after a cause of INITX pin input reset has been cleared.

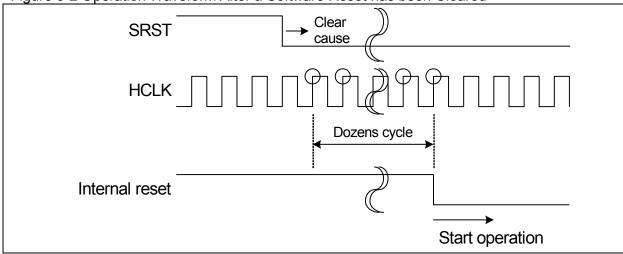
Figure 3-1 Operation Waveform After INITX Pin Input Reset has been Cleared



#### ■ SRST

Figure 3-2 shows an operation waveform after a software reset has been cleared.





# 4. Register

This section explains the configuration and functions of the register.

## ■ Register list

Abbreviation	Register name	Reference
RST_STR	Reset factor register	4.1

# 4.1. Reset Factor Register (RST\_STR: ReSeT STatus Register)

The reset factor register shows causes of resets that have just occurred and initializes values upon power-on.

Reading the register clears all bits.

It stores all reset factors that have been generated until after it has been read upon power-on.

■Products other than TYPE3, TYPE7								
bit	15	14	13	12	11	10	9	8
Field				Reserved				SRST
Attribute				-				R
Initial value				-				0
bit	7	6	5	4	3	2	1	0
Field	FCSR	CSVR	HWDT	SWDT	Rese	erved	INITX	PONR
Attribute	R	R	R	R		<del>-</del>	R	R
Initial value	0	0	0	0		-	0	1
Note:	The initia	l value is the	e value upon	power-on.				
■TYPE3, TYPI	E7 products	3						
bit	15	14	13	12	11	10	9	8
Field				Reserved				SRST
Attribute				-				R
Initial value				-				0
bit	7	6	5	4	3	2	1	0
Field	FCSR	CSVR	HWDT	SWDT	LVDH	Reserved	INITX	PONR
Attribute	R	R	R	R	R	-	R	R
Initial value	0	0	0	0	0	-	0	1

Note: The initial value is the value upon power-on.

#### [bit15:9] Reserved: Reserved bits

The read value is undefined.

These bits have no effect when written.

## [bit8] SRST: Software reset flag

Indicates a reset that is generated by writing "1" to Cortex-M3 internal reset control register (SYSRESETREQ bit).

When a software reset is generated, SRST is enabled (SRST = 1).

bit	Description				
0	A software reset has not been issued.				
1	A software reset has been issued.				

#### [bit7] FCSR: Flag for anomalous frequency detection reset

Indicates a reset when an anomalous frequency is detected in the main oscillation.

When the frequency of the main oscillation is outside of a given setting, a reset is issued and FCSR is enabled (FCSR = 1).

bit	Description
0	An anomalous frequency detection reset has not been issued.
1	An anomalous frequency detection reset has been issued.

#### [bit6] CSVR: Clock failure detection reset flag

Indicates a reset when a failure is detected in the main or sub oscillation. If a stop is detected, a reset is issued and CSVR is enabled (CSVR = 1).

bit	Description
0	A clock failure detection reset has not been issued.
1	A clock failure detection reset has been issued.

Note: Please refer to another chapter "Clock supervisor" for the method of judging whether the main oscillation or the sub oscillation broke down.

## [bit5] HWDT: Hardware watchdog reset flag

Indicates a reset from the hardware watchdog timer.

If the timer underflows, a reset is issued and HWDT is enabled (HWDT = 1).

bit	Description
0	A hardware watchdog reset has not been issued.
1	A hardware watchdog reset has been issued.

### [bit4] SWDT: Software watchdog reset flag

Indicates a reset from the software watchdog timer.

If the timer overflows, a reset is issued and SWDT is enabled (SWDT = 1).

bit	Description
0	A software watchdog reset has not been issued.
1	A software watchdog reset has been issued.

## Products other than TYPE3, TYPE7

[bit3] Reserved: Reserved bit

The read value is undefined.

This bit has no effect when written.

## ● TYPE3, TYPE7 products

#### [bit3] LVDH: Low-voltage detection reset flag

Indicates a reset in low-voltage detection (when SVHR = 0100).

If low-voltage is detected, a reset is issued and LVDH is enabled (LVDH = 1).

bit	Description
0	A low-voltage detection reset (when SVHR = 0100) has not been issued.
1	A low-voltage detection reset (when SVHR = 0100) has been issued.

## All products

[bit2] Reserved: Reserved bit

The read value is undefined.

This bit has no effect when written.

#### [bit1] INITX: INITX pin input reset flag

Indicates a reset that is externally input.

If a reset is externally input, INITX is enabled (INITX = 1).

bit	Description
0	An INITX pin input reset has not been issued.
1	An INITX pin input reset has been issued.

## Products other than TYPE3, TYPE7

[bit0] PONR: Power-on reset/low-voltage detection reset flag

Indicates a reset at power-on and when a low-voltage is detected.

If a rising edge of power supply or a low-voltage is detected, a reset is issued and PONR is enabled (PONR = 1).

bit	Description
0	A power-on reset or low-voltage detection reset has not been issued.
1	A power-on reset or low-voltage detection reset has been issued.

## • TYPE3, TYPE7 products

[bit0] PONR: Power-on reset/low-voltage detection reset flag

Indicates a reset (SVHR = 0001) when the power supply is turned on and when low voltage is detected and deep standby transition reset.

If the power is on, low voltage is detected, or transition is made to deep standby mode, a reset is issued and PONR is enabled (PONR = 1).

bit	Description
0	Power-on reset, low-voltage reset (when SVHR = 0001), or deep standby transition reset has not been issued.
1	Power-on reset, low-voltage reset (when SVHR = 0001), or deep standby transition reset has been issued.

#### <Notes>

#### Products other than TYPE3, TYPE7

This register is initialized by a power-on reset or low-voltage detection reset. It is not initialized by any other reset factors. Reading the register clears all bits.

## • TYPE3, TYPE7 products

This register is initialized by Power-on reset, low-voltage detection reset (when SVHR = 0001), and deep standby transition reset. It is not initialized by other reset factors. Also, reading the register clears all bits.

Determine whether it is a return from deep standby mode or not by deep standby return factor registers 1 and 2 (WRFSR and WIFSR). For details, see "8.5 Deep standby return factor register 1(WRFSR)" and "8.6 Deep standby return factor register 2(WIFSR)" in Chapter "Low Power Consumption Mode".

# **CHAPTER: Low-voltage Detection Configuration**

This chapter describes the configuration for low-voltage detection.

1. Configuration

CODE: 9xFLVDTOP-E02.0

# 1. Configuration

For the configuration of low-voltage detection, see the descriptions of related chapters shown below.

# ■ Reference chapter of the Low-voltage detection

Table 1-1 Correspondence table for Low-voltage detection chapter

Product TYPE	Reference
TYPE0 to TYPE2, TYPE4, TYPE5	Chapter "Low-voltage Detection Configuration (A)"
TYPE3,TYPE7	Chapter "Low-voltage Detection Configuration (B)"
TYPE6, TYPE8, TYPE9	Chapter "Low-voltage Detection Configuration (C)"

# **CHAPTER:** Low-voltage Detection (A)

This chapter explains the functions and operations of the Low-voltage Detection Circuit (A).

FUJITSU SEMICONDUCTOR LIMITED

- 1. Overview
- 2. Configuration
- 3. Explanation of Operations
- 4. Setup Procedure Examples
- 5. Registers

CODE: 9BFLVD\_A-E01.0

# 1. Overview

The Low-voltage Detection Circuit monitors the power supply voltage, and generates reset and interrupt signals when the power supply voltage falls below the detection voltage.

# ■ Overview of Low-voltage Detection Circuit

# Operations of Low-voltage Reset Circuit

- This circuit monitors the power supply voltage (VCC) and generates a reset signal when the power supply voltage falls below the specified voltage.
- This circuit always monitors the power supply voltage.
- · This circuit monitors the power supply voltage even in standby modes and deep standby modes.
- · This circuit generates a reset signal when the reduction of the power supply voltage is detected in standby modes and deep standby modes.

# Operations of Low-voltage Interrupt Circuit

- · This circuit monitors the power supply voltage (VCC) and generates an interrupt signal when the power supply voltage falls below the specified voltage.
- · This circuit allows selection of whether to enable or stop operations. The initial value is set to disable.
- · This circuit allows specification of the detection voltage.
- · This circuit can monitor the power supply voltage even in standby modes and deep standby modes.
- · This circuit returns from standby modes and deep standby modes when the reduction of the power supply voltage is detected in those modes

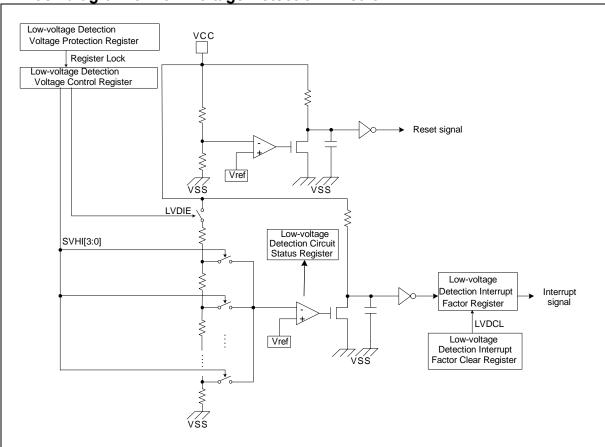
#### <Notes>

- · If a low-voltage detection interrupt is enabled or the detection voltage is specified for a low-voltage detection interrupt, this circuit starts VCC voltage monitoring after the stabilization wait time of the Low-voltage Detection Circuit has lapsed.
  - For the stabilization wait time of the Low-voltage Detection Circuit, see "Data Sheet" of the product used.
- This circuit does not conduct monitoring the power supply voltage if PCLK2 is gated by TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, Deep standby STOP mode, or APB2 Prescaler Register (APBC2\_PSR) while waiting for the stabilization of the Low-voltage Detection Circuit. After the status flag is read and the stabilization wait time has lapsed, change to the desired mode.
- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected to prevent a writing error. To release write protection mode, write 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR).

# 2. Configuration

This section shows the block diagram of the Low-voltage Detection Circuit.

■ Block diagram of Low-voltage Detection Circuit



Low-voltage Detection Voltage Control Register (LVD\_CTL)

This register controls whether to enable monitoring the power supply voltage for a low-voltage detection interrupt and specifies the detection voltage for a low-voltage detection interrupt.

Low-voltage Detection Voltage Protection Register (LVD\_RLR)

This register write-protects the Low-voltage Detection Voltage Control Register.

Low-voltage Detection Interrupt Factor Register (LVD\_STR)

This register holds a low-voltage detection interrupt factor.

● Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR)

This register clears a low-voltage detection interrupt factor.

Low-voltage Detection Circuit Status Register (LVD STR2)

This register checks the operation status of a low-voltage detection interrupt circuit.

# ■ Pins of Low-voltage Detection Circuit

The following shows the pins used in the Low-voltage Detection Circuit.

- · VCC pin
  - The Low-voltage Detection Circuit monitors the power supply voltage of this pin.
- · VSS pin

This pin is a GND pin used as a basis to detect the power supply voltage.

# 3. Explanation of Operations

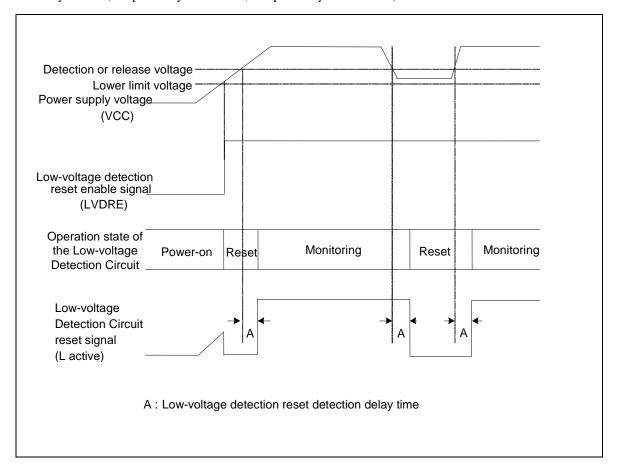
This section explains the operations of the Low-Voltage Detection Reset Circuit and the Low-voltage Detection Interrupt Circuit.

# ■ Operations of Low-Voltage Detection Reset Circuit

# Operations

The Low-Voltage Detection Reset Circuit always enters a monitoring state after power-on. This circuit generates a reset signal when the power supply voltage (VCC) falls below the detection voltage. A reset is released when the power supply voltage exceeds the release voltage.

This circuit is available in standby modes (SLEEP mode, TIMER mode, RTC mode, STOP mode) and deep standby modes (Deep standby RTC mode, Deep standby STOP mode).



# ■ Operations of Low-voltage Detection Interrupt Circuit

# Operations

The Low-voltage Detection Interrupt Circuit monitors the power supply voltage (VCC) and generates an interrupt signal when the power supply voltage falls below the specified voltage.

An interrupt request is enabled when "1" is set to the LVDIE bit of the Low-voltage Detection Voltage Control Register. The initial value is set to Not Enable. The interrupt detection voltage can be set by the SVHI bit of the Low-voltage Detection Voltage Control Register. When an interrupt request is enabled and the interrupt detection voltage is specified, the status flag LVDIRDY bit is set to "1" and this circuit starts monitoring the power supply voltage after the stabilization wait time of the Low-voltage Detection Circuit has lapsed.

This circuit is available in standby modes (SLEEP mode, TIMER mode, RTC mode, STOP mode) and deep standby modes (Deep standby RTC mode, Deep standby STOP mode). It is also applicable when the CPU returns from those modes.

# Low-voltage detection interrupt request

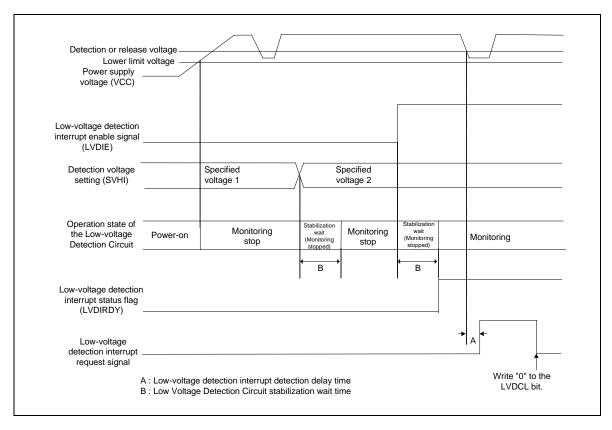
When the power supply voltage (VCC) falls below the specified voltage while a low-voltage detection interrupt is effective, "1" is set to the LVDIR bit of the Low-voltage Detection Interrupt Factor Register (LVD\_STR) to generate an interrupt request signal.

An interrupt request can be checked by reading the LVDIR bit.

# Canceling a low-voltage detection interrupt request

To cancel a low-voltage detection interrupt request, write "0" to the LVDCL bit of the Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR). This clears a low-voltage detection interrupt factor and cancels a low-voltage detection interrupt request.

Even when the power supply voltage is below the specified detection voltage, an interrupt request is canceled when "0" is written to the LVDCL bit.

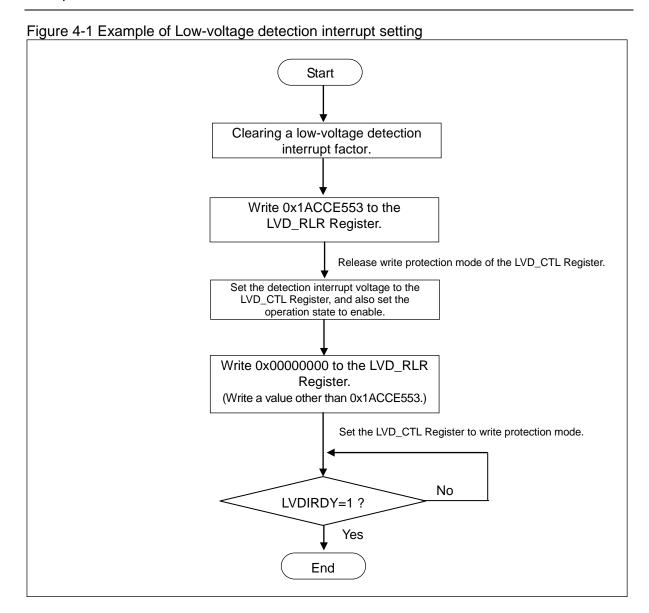


## <Note>

This circuit does not conduct monitoring the power supply voltage if PCLK2 is gated by TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, Deep standby STOP mode, or APB2 Prescaler Register (APBC2\_PSR) while waiting for the stabilization of the Low-voltage Detection Circuit. After checking that the status flag LVDIRDY is set to "1", change to the desired mode.

# 4. Setup Procedure Examples

This section explains the procedures to set up the Low-voltage Detection Circuit, giving examples.



#### 5. Registers

This section explains the configuration and functions of the registers used in the Low-voltage **Detection Circuit.** 

# ■ List of Low-voltage Detection Circuit Registers Table 5-1 List of Low-voltage Detection Circuit Registers

Abbreviation	Register name	Reference
LVD_CTL	Low-voltage Detection Voltage Control Register	5.1
LVD_STR	Low-voltage Detection Interrupt Factor Register	5.2
LVD_CLR	Low-voltage Detection Interrupt Factor Clear Register	5.3
LVD_RLR	Low-voltage Detection Voltage Protection Register	5.4
LVD_STR2	Low-voltage Detection Circuit Status Register	5.5

# 5.1. Low-voltage Detection Voltage Control Register (LVD\_CTL)

The Low-voltage Detection Voltage Control Register (LVD\_CTL) controls whether to enable monitoring the power supply voltage for a low-voltage detection interrupt and specifies the detection voltage for a low-voltage detection interrupt.

bit	7	6	5	4	3	2	1	0
Field	LVDIE	Reserved		SV	/HI		Rese	erved
Attribute	R/W	-		R/	W			-
Initial value	0	1		00	000		(	00

#### [bit7] LVDIE: Low-voltage detection interrupt enable bit

This bit is used to enable monitoring the power supply voltage of a low-voltage detection interrupt. When not enabling monitoring the power supply voltage, the Low-voltage Detection Interrupt Circuit is stopped.

bit	Description
0	Does not enable the generation of a low-voltage detection interrupt. [Initial value]
1	Enables the generation of a low-voltage detection interrupt.

## [bit6] Reserved: Reserved bit

The read value is undefined.

Set "1" to this bit.

# [bit5:2] SVHI: Low-voltage detection interrupt voltage setting bits

These bits are used to specify the detection voltage of a low-voltage detection interrupt.

bit5:2	Description
0000	Set the low-voltage detection interrupt voltage in the vicinity of 2.8V. [Initial value]
0001	Set the low-voltage detection interrupt voltage in the vicinity of 3.0V.
0010	Set the low-voltage detection interrupt voltage in the vicinity of 3.2V.
0011	Set the low-voltage detection interrupt voltage in the vicinity of 3.6V.
0100	Set the low-voltage detection interrupt voltage in the vicinity of 3.7V.
0101	Setting is prohibited.
0110	Setting is prohibited.
0111	Set the low-voltage detection interrupt voltage in the vicinity of 4.0V.
1000	Set the low-voltage detection interrupt voltage in the vicinity of 4.1V.
1001	Set the low-voltage detection interrupt voltage in the vicinity of 4.2V.
Others	Setting is prohibited.

[bit1:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect in write mode.

#### <Notes>

- The low-voltage detection interrupt enable bit (LVDIE) must be enabled after "0" was written to the LVDCL bit of the Low-voltage Detection Interrupt Clear Register (LVD\_CLR) to clear the low-voltage detection interrupt factor (LVDIR).
- · When the low-voltage detection interrupt enable bit (LVDIE) is not enabled, the Low-voltage Detection Circuit for detecting a low-voltage interrupt is stopped. Therefore, the low-voltage detection interrupt factor bit (LVDIR) is not set.
- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected in the initial state, which makes writing invalid unless write protection mode is released. To write the LVD\_CTL Register, set 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR) to release write protection mode.
- · This register is not initialized by the deep standby transition reset.

# 5.2. Low-voltage Detection Interrupt Factor Register (LVD\_STR)

The Low-voltage Detection Interrupt Factor Register (LVD\_STR) holds a low-voltage detection interrupt factor.

bit	7	6	5	4	3	2	1	0
Field	LVDIR				Reserved			
Attribute	R				-			_
Initial value	0				0000000			

[bit7] LVDIR: Low-voltage detection interrupt factor bit

bit	Description
0	A low-voltage detection interrupt request is not detected. [Initial value]
1	A low-voltage detection interrupt request has been detected.

## [bit6:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect when written.

## <Note>

This register is not initialized by the deep standby transition reset.

# 5.3. Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR)

The Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR) clears a low-voltage detection interrupt factor.

bit	7	6	5	4	3	2	1	0
Field	LVDCL				Reserved			
Attribute	R/W				-			
Initial value	1				0000000			

[bit7] LVDCL: Low-voltage detection interrupt factor clear bit

bit	Description
0	Clears the low-voltage detection interrupt bit of the Low-voltage Detection Interrupt Factor Register (LVD_STR) to "0".
1	Has no effect in write mode. [Initial value]

<sup>&</sup>quot;1" is always set in read mode.

# [bit6:0] Reserved: Reserved bits

The read value is always "0".

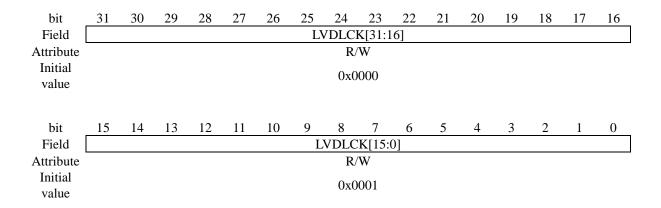
These bits have no effect when written.

### <Note>

This register is not initialized by the deep standby transition reset.

# 5.4. Low-voltage Detection Voltage Protection Register (LVD\_RLR)

The Low-voltage Detection Voltage Protection Register (LVD\_RLR) write-protects the Low-voltage Detection Voltage Control Register (LVD\_CTL).



[bit31:0] LVDLCK[31:0]: Low-voltage Detection Voltage Control Register protection bits

- · Setting 0x1ACCE553 enables writing the Low-voltage Detection Voltage Control Register (releases write protection mode).
- Setting a value other than 0x1ACCE553 disables writing the Low-voltage Detection Voltage Control Register (enables write protection mode).
- When the Low-voltage Detection Voltage Control Register is not set in write protection mode, 0x00000000 is read.
- · When the Low-voltage Detection Voltage Control Register is set in write protection mode, 0x00000001 is read.

#### <Notes>

- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected in the initial state.
   To write the LVD\_CTL Register, set 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR) to release write protection mode.
- To enable write protection mode of the LVD\_CTL register, set a value other than 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR).
- Once write protection mode is released for the LVD\_CTL Register, it remains released until a value other than 0x1ACCE553 is written to the LVD\_RLR Register.
- · This register is not initialized by the deep standby transition reset.

# 5.5. Low-voltage Detection Circuit Status Register (LVD\_STR2)

The Low-voltage Detection Circuit Status Register (LVD\_STR2) checks the operation status of a low-voltage detection interrupt.

bit	7	6	5	4	3	2	1	0
Field	LVDIRDY				Reserved			
Attribute	R				-			
Initial value	0				1000000			

[bit7] LVDIRDY: Low-voltage detection interrupt status flag

bit	Description
0	Stabilization wait state or monitoring stop state [Initial value]
1	Monitoring state

This bit has no effect in write mode.

[bit6:0] Reserved : Reserved bits

The read value is undefined

These bits have no effect when written.

## <Note>

This register is not initialized by the deep standby transition reset.

# **CHAPTER:** Low-voltage Detection (B)

This chapter explains the functions and operations of the Low-voltage Detection Circuit.

- 1. Overview
- 2. Configuration
- 3. Explanation of Operations
- 4. Setup Procedure Examples
- 5. Registers

CODE: 9BFLVD\_B-E01.1

# 1. Overview

The Low-voltage Detection Circuit monitors the power supply voltage, and generates reset and interrupt signals when the power supply voltage falls below the detection voltage.

# ■ Overview of Low-voltage Detection Circuit

# Operations of Low-voltage Reset Circuit

- · This circuit monitors the power supply voltage (VCC) and generates a reset signal when the power supply voltage falls below the specified value.
- · This circuit allows selection of whether to enable or stop operations. The initial state is operating.
- · This circuit allows specification of the detection voltage.
- · This circuit monitors the power supply voltage even in standby modes and deep standby modes.
- · This circuit generates a reset signal when the reduction of the power supply voltage is detected in standby modes and deep standby modes.

# Operations of Low-voltage Interrupt Circuit

- This circuit monitors the power supply voltage (VCC) and generates an interrupt signal when the power supply voltage falls below the specified value.
- · This circuit allows selection of whether to enable or stop operations. The initial state is set to disable.
- This circuit allows specification of the detection voltage.
- · This circuit can monitor the power supply voltage even in standby modes and deep standby modes.
- · This circuit returns from standby mode and deep standby modes when the reduction of the power supply voltage is detected in the standby mode and deep standby modes.

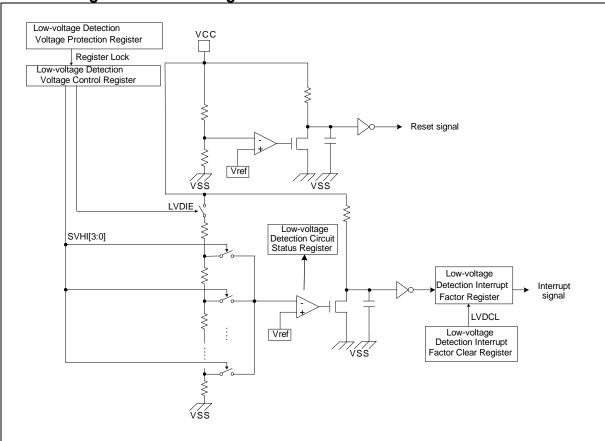
### <Notes>

- · If a low-voltage detection interrupt is enabled or the detection voltage is specified for a low-voltage detection interrupt, this circuit starts VCC voltage monitoring after the stabilization wait time of the Low-voltage Detection Circuit has lapsed.
  - For the stabilization wait time of the Low-voltage Detection Circuit, refer to "Data Sheet" of the product used.
- This circuit does not conduct monitoring the power supply voltage if PCLK2 is stopped by TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, Deep standby STOP mode, or APB2 Prescaler Register (APBC2\_PSR) while waiting for the stabilization of the Low-voltage Detection Circuit. After the status flag is read and the stabilization wait time has lapsed, change to the desired mode.
- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected to prevent a writing error. To release write protection mode, write 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR).

# 2. Configuration

This section shows the block diagram of the Low-voltage Detection Circuit.

■ Block diagram of Low-voltage Detection Circuit



Low-voltage Detection Voltage Control Register (LVD CTL)

This register controls whether to enable monitoring the power supply voltage for a low-voltage detection reset and low-voltage detection interrupt, and specifies the detection voltage for a low-voltage detection reset and low-voltage detection interrupt.

Low-voltage Detection Voltage Protection Register (LVD\_RLR)

This register write-protects the Low-voltage Detection Voltage Control Register.

- Low-voltage Detection Interrupt Factor Register (LVD\_STR)
  This register holds a low-voltage detection interrupt factor.
- Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR)
   This register clears a low-voltage detection interrupt factor.
- Low-voltage Detection Circuit Status Register (LVD\_STR2)

This register checks the operation status of a low-voltage detection interrupt circuit.

# ■ Pins of Low-voltage Detection Circuit

The following shows the pins used in the Low-voltage Detection Circuit.

- · VCC pin
  - The Low-voltage Detection Circuit monitors the power supply voltage of this pin.
- · VSS pin

This pin is a GND pin used as a basis to detect the power supply.

# 3. Explanation of Operations

This section explains the operations of the Low-Voltage Detection Reset Circuit and the Low-voltage Detection Interrupt Circuit.

# ■ Operations of Low-Voltage Detection Reset Circuit

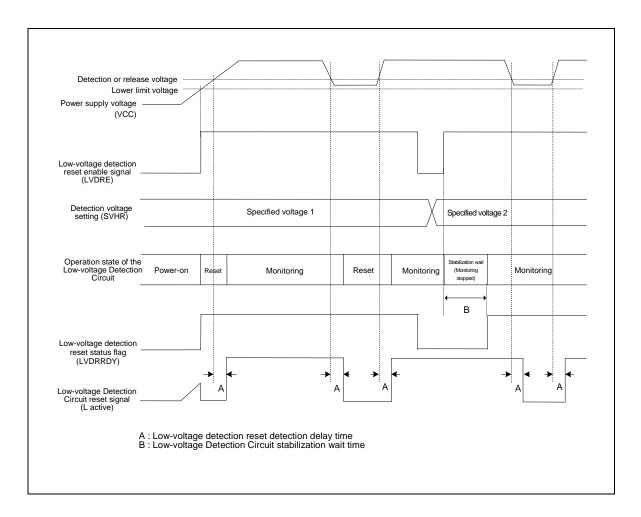
# Explanation of Circuit Operation

The Low-Voltage Detection Reset Circuit enters a monitoring state after power-on. This circuit generates a reset signal when the specified power supply voltage (VCC) falls below the detection voltage. A reset is released when the power supply voltage exceeds the release voltage.

Reset operation is valid only when LVDRE bit of Low-voltage Detection Voltage Control Register (LVD\_CTL) is "1". Detection voltage of the reset can be set by SVHR bit of Low-voltage Detection Voltage Control Register (LVD\_CTL). When reset enable and reset detection voltage are set, Low-voltage detection reset status flag (LVDRRDY) of Low-voltage Detection Circuit Status Register (LVD\_STR2) becomes "1" and starts power supply voltage monitoring after the stabilization wait period for the low-voltage detection circuit lapses.

This circuit is available in standby modes (SLEEP mode, TIMER mode, RTC mode, STOP mode) and deep standby modes (Deep standby RTC mode, Deep standby STOP mode).

If low-voltage detection interrupt is valid (LVDIE = 1) and it is in low power mode (LVDIM = 1), the operation of low-voltage detection reset stops while in low speed CR timer mode, sub timer mode, RTC mode, stop mode, deep standby RTC mode, and deep standby stop mode.



# ■ Operations of Low-voltage Detection Interrupt Circuit

# Explanation of Circuit Operation

The Low-voltage Detection Interrupt Circuit monitors the power supply voltage (VCC) and generates an interrupt signal when the power supply voltage falls below the specified value.

An interrupt request is enabled when "1" is set to the LVDIE bit of the Low-voltage Detection Voltage Control Register (LVD\_CTL). The initial value is set to Not Enable ("0"). The interrupt detection voltage can be set by the SVHI bit of the Low-voltage Detection Voltage Control Register (LVD\_CTL). When an interrupt request is enabled and the interrupt detection voltage is specified, Low-voltage detection interrupt status flag (LVDIRDY) of Low-voltage Detection Circuit Status Register (LVD\_STR2) is set to "1" and this circuit starts monitoring the power supply voltage after the stabilization wait time of the Low-voltage Detection Circuit has lapsed.

This circuit is available in standby modes: SLEEP, TIMER, RTC, and STOP modes and deep standby modes: deep standby RTC mode and deep standby stop mode. It is also applicable when the CPU returns from standby mode and deep standby mode.

# Low-voltage detection interrupt request

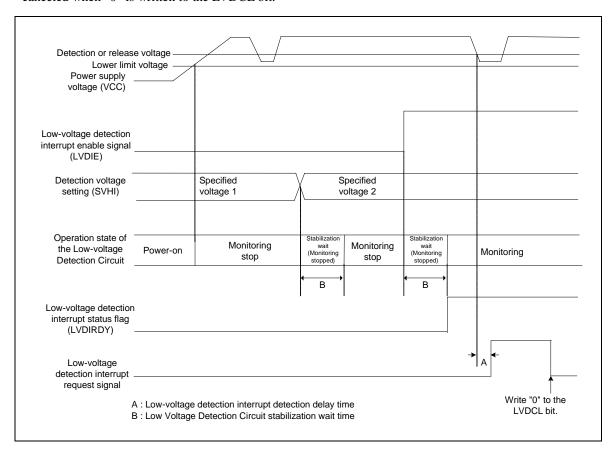
When the power supply voltage (VCC) falls below the specified voltage while a low-voltage detection interrupt is effective, "1" is set to the LVDIR bit of the Low-voltage Detection Interrupt Factor Register (LVD\_STR) to generate an interrupt request signal.

An interrupt request can be checked by reading the LVDIR bit.

# Canceling a low-voltage detection interrupt request

To cancel a low-voltage detection interrupt request, write "0" to the LVDCL bit of the Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR). This clears a low-voltage detection interrupt factor and cancels a low-voltage detection interrupt request.

Even when the power supply voltage is below the specified detection voltage, an interrupt request is canceled when "0" is written to the LVDCL bit.



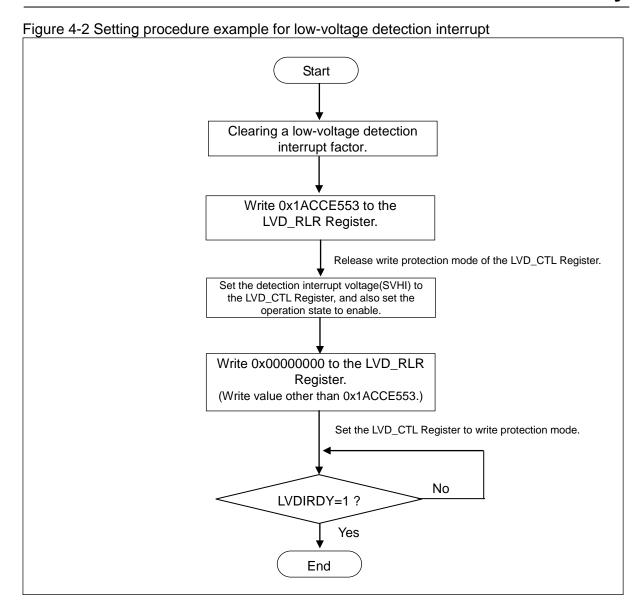
## <Note>

This circuit does not conduct monitoring the power supply voltage if PCLK2 is stopped by TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, Deep standby STOP modes or APB2 Prescaler Register (APB2\_PSR) while waiting for the stabilization of the Low-voltage Detection Circuit. After checking that Low-voltage detection interrupt status flag (LVDIRDY) of Low-voltage Detection Circuit Status Register (LVD\_STR2) is set to "1", change to the desired mode.

# 4. Setup Procedure Examples

This section explains the procedures to set up the Low-voltage Detection Circuit, giving examples.

Figure 4-1 Setting procedure example for low-voltage detection reset Start Write 0x1ACCE553 to the LVD\_RLR Register. Release write protection mode of the LVD\_CTL register. Write the operation stop setting in the LVD\_CTL Register. Set the detection reset voltage (SVHR) to the LVD\_CTL Register, and also set the operation state to enable. Write 0x00000000 to the LVD\_RLR Register. (Write value other than 0x1ACCE553.) Set the LVD\_CTL Register to write protection mode. No LVDRRDY=1? Yes End



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#### 5. Registers

This section explains the configuration and functions of the registers used in the Low-voltage **Detection Circuit.** 

# ■ List of Low-voltage Detection Circuit Registers Table 5-1 List of Low-voltage Detection Circuit Register

Abbreviation	Register name	Reference
LVD_CTL	Low-voltage Detection Voltage Control Register	5.1
LVD_STR	Low-voltage Detection Interrupt Factor Register	5.2
LVD_CLR	Low-voltage Detection Interrupt Factor Clear Register	5.3
LVD_RLR	Low-voltage Detection Voltage Protection Register	5.4
LVD_STR2	Low-voltage Detection Circuit Status Register	5.5

# 5.1. Low-voltage Detection Voltage Control Register (LVD\_CTL)

The Low-voltage Detection Voltage Control Register (LVD\_CTL) controls whether to enable monitoring the power supply voltage for low-voltage detection reset and a low-voltage detection interrupt and specifies the detection voltage for low-voltage detection reset and a low-voltage detection interrupt and selects the mode of low voltage detection interrupt.

bit	15	14	13	12	11	10	9	8
Field	LVDRE	Reserved		SV	HR		Rese	erved
Attribute	R/W	-		R/	W			-
Initial value	1	0		00	01		(	00
bit	7	6	5	4	3	2	1	0
Field	LVDIE	Reserved		SV	HI		LVDIM	Reserved
Attribute	R/W	-		R/	W		R/W	-
Initial value	0	0		00	00		0	0

#### [bit15] LVDRE: Low-voltage detection reset operation enable bit

This bit enables operation of power supply voltage monitoring of low-voltage detection reset. If it is not enabled, the low-voltage detection reset circuit stops operating.

bit	Description						
0	Generation of low-voltage detection reset is not enabled.						
1	Generation of low-voltage detection reset is enabled. [initial value]						

## [bit14] Reserved: Reserved bit

The read value is always "0".

This bit has no effect on the operation when written.

## [bit13:10] SVHR: Low-voltage detection reset voltage setting bits

These bits set detection voltage of low-voltage detection reset.

bit13:10	Description
0001	The voltage of low-voltage detection reset is set around 1.53 V. [Initial value]
0100	The voltage of low-voltage detection reset is set around 1.93 V.
Other than the above	Setting is prohibited.

## [bit9:8] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation when written.

# [bit7] LVDIE: Low-voltage detection interrupt enable bit

This bit is used to enable monitoring the power supply voltage of a low-voltage detection interrupt. When not enabling monitoring the power supply voltage, the Low-voltage Detection Interrupt Circuit is stopped.

bit	Description
0	Does not enable the generation of a low-voltage detection interrupt. [Initial value]
1	Enables the generation of a low-voltage detection interrupt.

# [bit6] Reserved: Reserved bit

The read value is undefined.

This bit has no effect on the operation when written.

## [bit5:2] SVHI: Low-voltage detection interrupt voltage setting bits

These bits are used to specify the detection voltage of a low-voltage detection interrupt.

bit5:2	Description
0000	Set the low-voltage detection interrupt voltage in the vicinity of 2.0 V. [Initial value]
0001	Set the low-voltage detection interrupt voltage in the vicinity of 2.1 V.
0010	Set the low-voltage detection interrupt voltage in the vicinity of 2.2 V.
0011	Set the low-voltage detection interrupt voltage in the vicinity of 2.3 V.
0100	Set the low-voltage detection interrupt voltage in the vicinity of 2.4 V.
0101	Set the low-voltage detection interrupt voltage in the vicinity of 2.5 V.
0110	Set the low-voltage detection interrupt voltage in the vicinity of 2.6 V.
0111	Set the low-voltage detection interrupt voltage in the vicinity of 2.8 V.
1000	Set the low-voltage detection interrupt voltage in the vicinity of 3.0 V.
1001	Set the low-voltage detection interrupt voltage in the vicinity of 3.2 V.
1010	Set the low-voltage detection interrupt voltage in the vicinity of 3.6 V.
1011	Set the low-voltage detection interrupt voltage in the vicinity of 3.7 V.
1100	Set the low-voltage detection interrupt voltage in the vicinity of 4.0 V.
1101	Set the low-voltage detection interrupt voltage in the vicinity of 4.1 V.
1110	Set the low-voltage detection interrupt voltage in the vicinity of 4.2 V.
1111	Setting is prohibited.

[bit1] LVDIM: Low-voltage detection interrupt low power mode select bit

This bit selects low-voltage detection interrupt mode.

bit	Description
0	Normal mode [Initial value]
1	Low power mode

[bit0] Reserved: Reserved bit The read value is always "0". Set "0" to this bit.

#### <Notes>

- The low-voltage detection interrupt enable bit (LVDIE) must be enabled after "0" was written to the LVDCL bit of the Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR) to clear the low-voltage detection interrupt factor bit (LVDIR).
- · When the low-voltage detection interrupt enable bit (LVDIE) is not enabled, the Low-voltage Detection Circuit for detecting a low-voltage interrupt is stopped. Therefore, the low-voltage detection interrupt factor bit (LVDIR) is not set.
- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected in the initial state, which makes writing invalid unless write protection mode is released. To write the Low-voltage Detection Voltage Control Register (LVD\_CTL), set 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR) to release write protection mode.
- If the LVDIE bit is "1" and LVDIM is "1", operation of low-voltage detection reset stops while in low speed CR timer mode, sub timer mode, RTC mode, STOP mode, deep standby RTC mode, and deep standby STOP mode.
- bit15:8 of this register are initialized by power-on reset and low-voltage detection reset (when SVHR = 0001). They are not initialized by reset factors other than these resets.
- · This register is not initialized by deep standby transition reset.

# 5.2. Low-voltage Detection Interrupt Factor Register (LVD\_STR)

The Low-voltage Detection Interrupt Factor Register (LVD\_STR) holds a low-voltage detection interrupt factor.

bit	7	6	5	4	3	2	1	0
Field	LVDIR				Reserved			
Attribute	R				-			
Initial value	0				0000000			

[bit7] LVDIR: Low-voltage detection interrupt factor bit

bit	Description
0	A low-voltage detection interrupt request is not detected. [Initial value]
1	A low-voltage detection interrupt request has been detected.

# [bit6:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation when written.

## <Note>

This register is not initialized by deep standby transition reset.

# 5.3. Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR)

The Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR) clears a low-voltage detection interrupt factor.

bit	7	6	5	4	3	2	1	0
Field	LVDCL				Reserved			
Attribute	R/W				-			_
Initial value	1				0000000			

[bit7] LVDCL: Low-voltage detection interrupt factor clear bit

bit	Description
0	Clears the low-voltage detection interrupt factor bit (LVDIR) of the Low-voltage Detection Interrupt Factor Register (LVD_STR) to "0".
1	Has no effect on the operation in write mode. [Initial value]

<sup>&</sup>quot;1" is always set in read mode.

## [bit6:0] Reserved: Reserved bits

The read value is always "0".

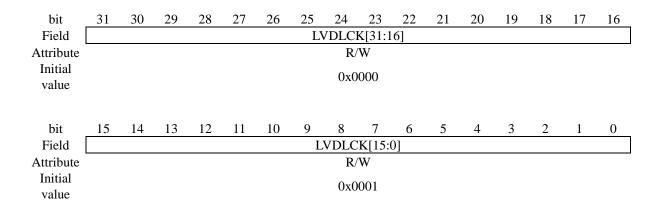
These bits have no effect on the operation when written.

## <Note>

This register is not initialized by deep standby transition reset.

# 5.4. Low-voltage Detection Voltage Protection Register (LVD\_RLR)

The Low-voltage Detection Voltage Protection Register (LVD\_RLR) write-protects the Low-voltage Detection Voltage Control Register (LVD\_CTL).



[bit31:0] LVDLCK[31:0]: Low-voltage Detection Voltage Control Register protection bits

- · Setting 0x1ACCE553 enables writing the Low-voltage Detection Voltage Control Register (LVD\_CTL) (releases write protection mode).
- · Setting a value other than 0x1ACCE553 disables writing the Low-voltage Detection Voltage Control Register (LVD CTL) (enables write protection mode).
- · When the Low-voltage Detection Voltage Control Register (LVD\_CTL) is not set in write protection mode, 0x00000000 is read.
- · When the Low-voltage Detection Voltage Control Register (LVD\_CTL) is set in write protection mode, 0x00000001 is read.

#### <Notes>

- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected in the initial state.
   To write the LVD\_CTL Register, set 0x1ACCE553 to the Low-voltage Detection Voltage Protection
   Register (LVD\_RLR) to release write protection mode.
- To enable write protection mode of the LVD\_CTL register, set a value other than 0x1ACCE553 to the LVD\_RLR register.
- · Once write protection mode is released for the LVD\_CTL Register, it remains released until a value other than 0x1ACCE553 is written to the LVD\_RLR Register.
- · This register is not initialized by deep standby transition reset.

# 5.5. Low-voltage Detection Circuit Status Register (LVD\_STR2)

The Low-voltage Detection Circuit Status Register (LVD\_STR2) checks the operation status of a low-voltage detection interrupt.

bit	7	6	5	4	3	2	1	0
Field	LVDIRDY	LVDRRDY			Rese	erved		
Attribute	R	R				-		
Initial value	0	1			000	000		

[bit7] LVDIRDY: Low-voltage detection interrupt status flag

bit	Description
0	Stabilization wait state or monitoring stop state [Initial value]
1	Monitoring state

This bit has no effect on the operation in write mode.

[bit6] LVDRRDY: Low-voltage detection reset status flag

bit	Description
0	Stabilization wait state or monitoring stop state
1	Monitoring state [Initial value]

This bit has no effect on the operation in write mode.

# [bit5:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation in write mode.

### <Note>

This register is not initialized by deep standby transition reset.

# **CHAPTER:** Low-voltage Detection (C)

This chapter explains the functions and operations of the Low-voltage Detection Circuit(C).

- 1. Overview
- 2. Configuration
- 3. Explanation of Operations
- 4. Setup Procedure Examples
- 5. Registers

CODE: 9BFLVD\_C-E02.0

# 1. Overview

The Low-voltage Detection Circuit monitors the power supply voltage, and generates reset and interrupt signals when the power supply voltage falls below the detection voltage.

# ■ Overview of Low-voltage Detection Circuit

# Operations of Low-voltage Reset Circuit

- This circuit monitors the power supply voltage (VCC) and generates a reset signal when the power supply voltage falls below the specified value.
- · This circuit allows selection of whether to enable or stop operations. The initial state is operating.
- · This circuit allows specification of the detection voltage.
- · This circuit monitors the power supply voltage even in standby modes and deep standby modes.
- · This circuit generates a reset signal when the reduction of the power supply voltage is detected in standby modes and deep standby modes.

# Operations of Low-voltage Interrupt Circuit

- This circuit monitors the power supply voltage (VCC) and generates an interrupt signal when the power supply voltage falls below the specified value.
- · This circuit allows selection of whether to enable or stop operations. The initial state is set to disable.
- · This circuit allows specification of the detection voltage.
- · This circuit can monitor the power supply voltage even in standby modes and deep standby modes.
- This circuit returns from standby mode and deep standby modes when the reduction of the power supply voltage is detected in the standby mode and deep standby modes.

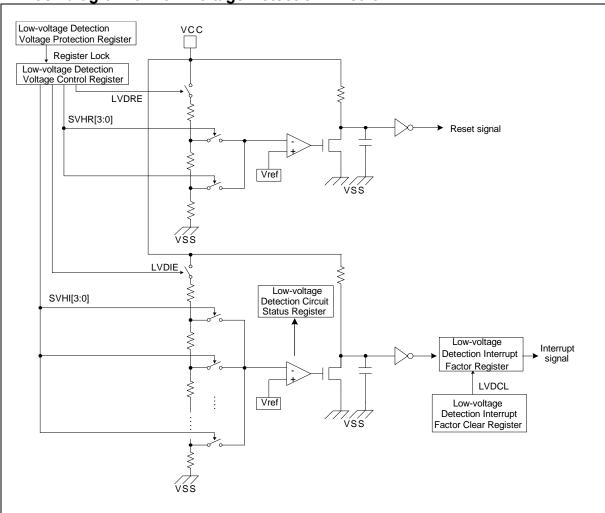
#### <Notes>

- · If a low-voltage detection interrupt is enabled or the detection voltage is specified for a low-voltage detection interrupt, this circuit starts VCC voltage monitoring after the stabilization wait time of the Low-voltage Detection Circuit has lapsed.
  - For the stabilization wait time of the Low-voltage Detection Circuit, refer to "Data Sheet" of the product used.
- This circuit does not conduct monitoring the power supply voltage if PCLK2 is stopped by TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, Deep standby STOP mode, or APB2 Prescaler Register (APBC2\_PSR) while waiting for the stabilization of the Low-voltage Detection Circuit. After the status flag is read and the stabilization wait time has lapsed, change to the desired mode.
- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected to prevent a writing error. To release write protection mode, write 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR).

# 2. Configuration

This section shows the block diagram of the Low-voltage Detection Circuit.

■ Block diagram of Low-voltage Detection Circuit



# Low-voltage Detection Voltage Control Register (LVD\_CTL)

This register controls whether to enable monitoring the power supply voltage for a low-voltage detection reset and low-voltage detection interrupt, and specifies the detection voltage for a low-voltage detection reset and low-voltage detection interrupt.

- Low-voltage Detection Voltage Protection Register (LVD\_RLR)
  This register write-protects the Low-voltage Detection Voltage Control Register.
- Low-voltage Detection Interrupt Factor Register (LVD\_STR)
   This register holds a low-voltage detection interrupt factor.
- Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR)
  This register clears a low-voltage detection interrupt factor.
- Low-voltage Detection Circuit Status Register (LVD\_STR2)
   This register checks the operation status of a low-voltage detection interrupt circuit.

# ■ Pins of Low-voltage Detection Circuit

The following shows the pins used in the Low-voltage Detection Circuit.

- · VCC pin
  - The Low-voltage Detection Circuit monitors the power supply voltage of this pin.
- · VSS pin

This pin is a GND pin used as a basis to detect the power supply.

# 3. Explanation of Operations

This section explains the operations of the Low-Voltage Detection Reset Circuit and the Low-voltage Detection Interrupt Circuit.

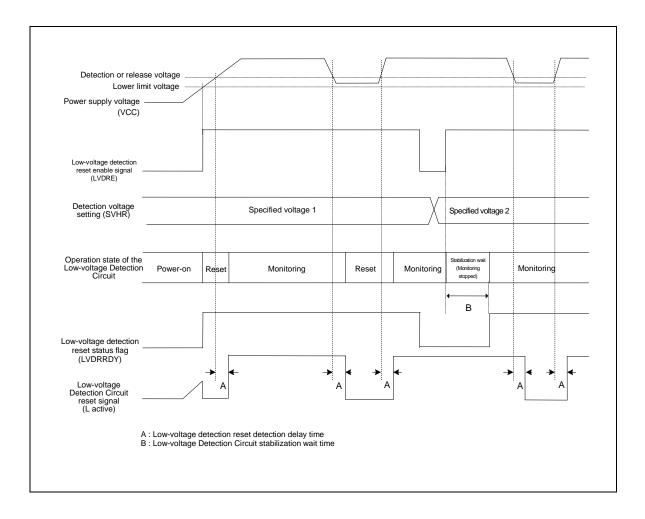
# ■ Operations of Low-Voltage Detection Reset Circuit

# Explanation of Circuit Operation

The Low-Voltage Detection Reset Circuit enters a monitoring state after power-on. This circuit generates a reset signal when the specified power supply voltage (VCC) falls below the detection voltage. A reset is released when the power supply voltage exceeds the release voltage.

Reset operation is valid only when LVDRE bit of Low-voltage Detection Voltage Control Register (LVD\_CTL) is "1". Detection voltage of the reset can be set by SVHR bit of Low-voltage Detection Voltage Control Register (LVD\_CTL). When reset enable and reset detection voltage are set, Low-voltage detection reset status flag (LVDRRDY) of Low-voltage Detection Circuit Status Register (LVD\_STR2) becomes "1" and starts power supply voltage monitoring after the stabilization wait period for the low-voltage detection circuit lapses.

This circuit is available in standby modes (SLEEP mode, TIMER mode, RTC mode, STOP mode) and deep standby modes (Deep standby RTC mode, Deep standby STOP mode).



# ■ Operations of Low-voltage Detection Interrupt Circuit

# Explanation of Circuit Operation

The Low-voltage Detection Interrupt Circuit monitors the power supply voltage (VCC) and generates an interrupt signal when the power supply voltage falls below the specified value.

An interrupt request is enabled when "1" is set to the LVDIE bit of the Low-voltage Detection Voltage Control Register (LVD\_CTL). The initial value is set to Not Enable ("0"). The interrupt detection voltage can be set by the SVHI bit of the Low-voltage Detection Voltage Control Register (LVD\_CTL). When an interrupt request is enabled and the interrupt detection voltage is specified, Low-voltage detection interrupt status flag (LVDIRDY) of Low-voltage Detection Circuit Status Register (LVD\_STR2) is set to "1" and this circuit starts monitoring the power supply voltage after the stabilization wait time of the Low-voltage Detection Circuit has lapsed.

This circuit is available in standby modes (SLEEP mode, TIMER mode, RTC mode, STOP mode) and deep standby modes (Deep standby RTC mode, Deep standby STOP mode). It is also applicable when the CPU returns from those modes.

# Low-voltage detection interrupt request

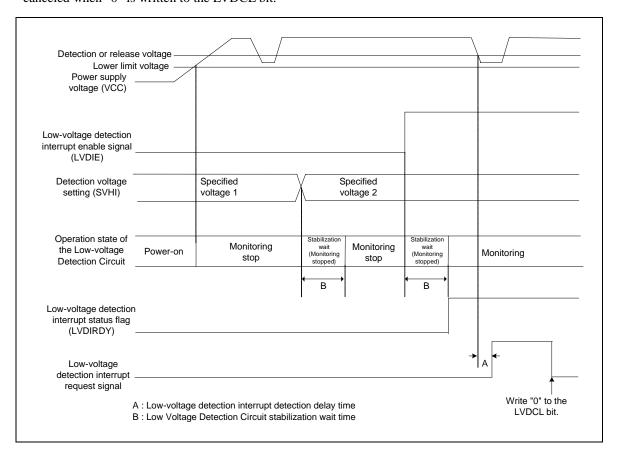
When the power supply voltage (VCC) falls below the specified voltage while a low-voltage detection interrupt is effective, "1" is set to the LVDIR bit of the Low-voltage Detection Interrupt Factor Register (LVD\_STR) to generate an interrupt request signal.

An interrupt request can be checked by reading the LVDIR bit.

# Canceling a low-voltage detection interrupt request

To cancel a low-voltage detection interrupt request, write "0" to the LVDCL bit of the Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR). This clears a low-voltage detection interrupt factor and cancels a low-voltage detection interrupt request.

Even when the power supply voltage is below the specified detection voltage, an interrupt request is canceled when "0" is written to the LVDCL bit.



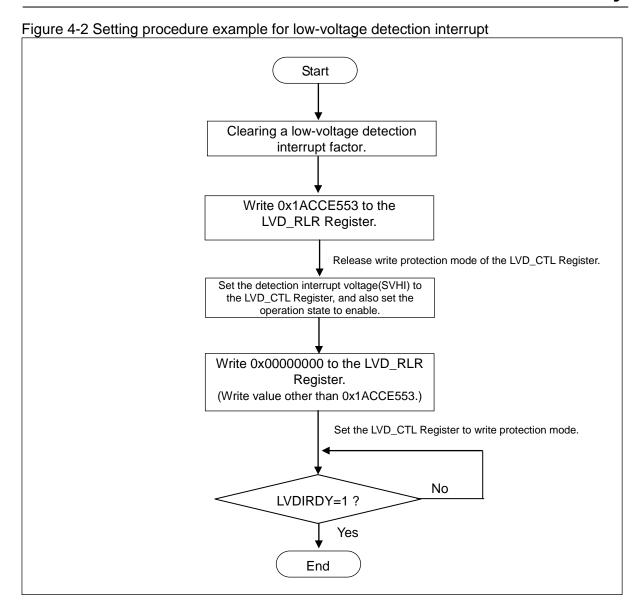
#### <Note>

This circuit does not conduct monitoring the power supply voltage if PCLK2 is stopped by TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, Deep standby STOP mode or APB2 Prescaler Register (APB2\_PSR) while waiting for the stabilization of the Low-voltage Detection Circuit. After checking that Low-voltage detection interrupt status flag (LVDIRDY) of Low-voltage Detection Circuit Status Register (LVD\_STR2) is set to "1", change to the desired mode.

# 4. Setup Procedure Examples

This section explains the procedures to set up the Low-voltage Detection Circuit, giving examples.

Figure 4-1 Setting procedure example for low-voltage detection reset Start Write 0x1ACCE553 to the LVD\_RLR Register. Release write protection mode of the LVD\_CTL register. Write the operation stop setting in the LVD\_CTL Register. Set the detection reset voltage(SVHR) to the LVD\_CTL Register, and also set the operation state to enable. Write 0x00000000 to the LVD\_RLR Register. (Write value other than 0x1ACCE553.) Set the LVD\_CTL Register to write protection mode. No LVDRRDY=1? Yes End



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# 5. Registers

This section explains the configuration and functions of the registers used in the Low-voltage Detection Circuit.

# ■ List of Low-voltage Detection Circuit Registers

Table 5-1 List of Low-voltage Detection Circuit Register

Abbreviation	Register name Reference					
LVD_CTL	Low-voltage Detection Voltage Control Register	5.1				
LVD_STR	Low-voltage Detection Interrupt Factor Register	5.2				
LVD_CLR	Low-voltage Detection Interrupt Factor Clear Register	5.3				
LVD_RLR	Low-voltage Detection Voltage Protection Register	5.4				
LVD_STR2	Low-voltage Detection Circuit Status Register	5.5				

# 5.1. Low-voltage Detection Voltage Control Register (LVD\_CTL)

The Low-voltage Detection Voltage Control Register (LVD\_CTL) controls whether to enable monitoring the power supply voltage for low-voltage detection reset and a low-voltage detection interrupt and specifies the detection voltage for low-voltage detection reset and a low-voltage detection interrupt. The setting of SVHR and SHVI differ by product TYPE.

bit	15	14	13	12	11	10	9	8
Field	LVDRE		SVHR Reserv			erved		
Attribute	R/W	R/W			-			
Initial value	1		00000 00			00		
1.1.	-	_	_	4	2	2		0
bit	1	6	5	4	3	2	<u> </u>	0
Field	LVDIE	SVHI Reserved		erved				
Attribute	R/W	R/W -			-			
Initial value	0	00100 00			00			

# **■ TYPE9 products**

bit	15	14	13	12	11	10	9	8
Field	LVDRE		SVHR Reserved			erved		
Attribute	R/W			R/W				-
Initial value	1		00000 00			00		
bit	7	6	5	4	3	2	1	0
Field	LVDIE	SVHI Reserved			erved			
Attribute	R/W			R/W				-
Initial value	0	00011 00			00			

#### [bit15] LVDRE: Low-voltage detection reset operation enable bit

This bit enables operation of power supply voltage monitoring of low-voltage detection reset. If it is not enabled, the low-voltage detection reset circuit stops operating.

bit	Description
0	Generation of low-voltage detection reset is not enabled.
1	Generation of low-voltage detection reset is enabled. [initial value]

[bit14:10] SVHR: Low-voltage detection reset voltage setting bits

These bits set detection voltage of low-voltage detection reset.

· TYPE6 and TYPE8 products

bit14:10	Description
00000	Set the low-voltage detection interrupt voltage in the vicinity of 1.50 V. [Initial value]
00001	Set the low-voltage detection interrupt voltage in the vicinity of 1.55 V.
00010	Set the low-voltage detection interrupt voltage in the vicinity of 1.60 V.
00011	Set the low-voltage detection interrupt voltage in the vicinity of 1.65 V.
00100	Set the low-voltage detection interrupt voltage in the vicinity of 1.70 V.
00101	Set the low-voltage detection interrupt voltage in the vicinity of 1.75 V.
00110	Set the low-voltage detection interrupt voltage in the vicinity of 1.80 V.
00111	Set the low-voltage detection interrupt voltage in the vicinity of 1.85 V.
01000	Set the low-voltage detection interrupt voltage in the vicinity of 1.90 V.
01001	Set the low-voltage detection interrupt voltage in the vicinity of 1.95 V.
01010	Set the low-voltage detection interrupt voltage in the vicinity of 2.00 V.
01011	Set the low-voltage detection interrupt voltage in the vicinity of 2.05 V.
01100	Set the low-voltage detection interrupt voltage in the vicinity of 2.50 V.
01101	Set the low-voltage detection interrupt voltage in the vicinity of 2.60 V.
01110	Set the low-voltage detection interrupt voltage in the vicinity of 2.70 V.
01111	Set the low-voltage detection interrupt voltage in the vicinity of 2.80 V.
10000	Set the low-voltage detection interrupt voltage in the vicinity of 2.90 V.
10001	Set the low-voltage detection interrupt voltage in the vicinity of 3.00 V.
10010	Set the low-voltage detection interrupt voltage in the vicinity of 3.10 V.
10011	Set the low-voltage detection interrupt voltage in the vicinity of 3.20 V.
Others	Setting is prohibited.

# TYPE9 products

bit14:10	Description
00000	Set the low-voltage detection reset voltage in the vicinity of 2.45 V. [Initial value]
00001	Set the low-voltage detection reset voltage in the vicinity of 2.60 V.
00010	Set the low-voltage detection reset voltage in the vicinity of 2.70 V.
00011	Set the low-voltage detection reset voltage in the vicinity of 2.80 V.
00100	Set the low-voltage detection reset voltage in the vicinity of 3.00 V.
00101	Set the low-voltage detection reset voltage in the vicinity of 3.20 V.
00110	Set the low-voltage detection reset voltage in the vicinity of 3.60 V.
00111	Set the low-voltage detection reset voltage in the vicinity of 3.70 V.
01000	Set the low-voltage detection reset voltage in the vicinity of 4.00 V.
01001	Set the low-voltage detection reset voltage in the vicinity of 4.10 V.
01010	Set the low-voltage detection reset voltage in the vicinity of 4.20 V.
Others	Setting is prohibited.

[bit9:8] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation when written.

## [bit7] LVDIE: Low-voltage detection interrupt enable bit

This bit is used to enable monitoring the power supply voltage of a low-voltage detection interrupt. When not enabling monitoring the power supply voltage, the Low-voltage Detection Interrupt Circuit is stopped.

bit	Description
0	Does not enable the generation of a low-voltage detection interrupt. [Initial value]
1	Enables the generation of a low-voltage detection interrupt.

# [bit6:2] SVHI: Low-voltage detection interrupt voltage setting bits

These bits are used to specify the detection voltage of a low-voltage detection interrupt.

### TYPE6 and TYPE8 products

bit6:2	Description
00100	Set the low-voltage detection interrupt voltage in the vicinity of 1.70 V. [Initial value]
00101	Set the low-voltage detection interrupt voltage in the vicinity of 1.75 V.
00110	Set the low-voltage detection interrupt voltage in the vicinity of 1.80 V.
00111	Set the low-voltage detection interrupt voltage in the vicinity of 1.85 V.
01000	Set the low-voltage detection interrupt voltage in the vicinity of 1.90 V.
01001	Set the low-voltage detection interrupt voltage in the vicinity of 1.95 V.
01010	Set the low-voltage detection interrupt voltage in the vicinity of 2.00 V.
01011	Set the low-voltage detection interrupt voltage in the vicinity of 2.05 V.
01100	Set the low-voltage detection interrupt voltage in the vicinity of 2.50 V.
01101	Set the low-voltage detection interrupt voltage in the vicinity of 2.60 V.
01110	Set the low-voltage detection interrupt voltage in the vicinity of 2.70 V.
01111	Set the low-voltage detection interrupt voltage in the vicinity of 2.80 V.
10000	Set the low-voltage detection interrupt voltage in the vicinity of 2.90 V.
10001	Set the low-voltage detection interrupt voltage in the vicinity of 3.00 V.
10010	Set the low-voltage detection interrupt voltage in the vicinity of 3.10 V.
10011	Set the low-voltage detection interrupt voltage in the vicinity of 3.20 V.
Others	Setting is prohibited.

# TYPE9 products

bit6:2	Description
00011	Set the low-voltage detection interrupt voltage in the vicinity of 2.80 V. [Initial value]
00100	Set the low-voltage detection interrupt voltage in the vicinity of 3.00 V.
00101	Set the low-voltage detection interrupt voltage in the vicinity of 3.20 V.
00110	Set the low-voltage detection interrupt voltage in the vicinity of 3.60 V.
00111	Set the low-voltage detection interrupt voltage in the vicinity of 3.70 V.
01000	Set the low-voltage detection interrupt voltage in the vicinity of 4.00 V.
01001	Set the low-voltage detection interrupt voltage in the vicinity of 4.10 V.
01010	Set the low-voltage detection interrupt voltage in the vicinity of 4.20 V.
Others	Setting is prohibited.

# [bit1:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation when written.

#### <Notes>

- The low-voltage detection interrupt enable bit (LVDIE) must be enabled after "0" was written to the LVDCL bit of the Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR) to clear the low-voltage detection interrupt factor bit (LVDIR).
- · When the low-voltage detection interrupt enable bit (LVDIE) is not enabled, the Low-voltage Detection Circuit for detecting a low-voltage interrupt is stopped. Therefore, the low-voltage detection interrupt factor bit (LVDIR) is not set.
- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected in the initial state, which makes writing invalid unless write protection mode is released. To write the Low-voltage Detection Voltage Control Register (LVD\_CTL), set 0x1ACCE553 to the Low-voltage Detection Voltage Protection Register (LVD\_RLR) to release write protection mode.
- bit15:8 of this register are initialized by power-on reset and low-voltage detection reset (when SVHR = 0001). They are not initialized by reset factor other than these resets.
- · This register is not initialized by deep standby transition reset.

# 5.2. Low-voltage Detection Interrupt Factor Register (LVD\_STR)

The Low-voltage Detection Interrupt Factor Register (LVD\_STR) holds a low-voltage detection interrupt factor.

bit	7	6	5	4	3	2	1	0
Field	LVDIR				Reserved			
Attribute	R				-			
Initial value	0				0000000			

[bit7] LVDIR: Low-voltage detection interrupt factor bit

bit	Description
0	A low-voltage detection interrupt request is not detected. [Initial value]
1	A low-voltage detection interrupt request has been detected.

## [bit6:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation when written.

#### <Note>

This register is not initialized by deep standby transition reset.

# 5.3. Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR)

The Low-voltage Detection Interrupt Factor Clear Register (LVD\_CLR) clears a low-voltage detection interrupt factor.

bit	7	6	5	4	3	2	1	0
Field	LVDCL				Reserved			
Attribute	R/W				-			
Initial value	1				0000000			

[bit7] LVDCL: Low-voltage detection interrupt factor clear bit

bit	Description
0	Clears the low-voltage detection interrupt factor bit (LVDIR) of the Low-voltage Detection Interrupt Factor Register (LVD_STR) to "0".
1	Has no effect on the operation in write mode. [Initial value]

<sup>&</sup>quot;1" is always set in read mode.

#### [bit6:0] Reserved: Reserved bits

The read value is always "0".

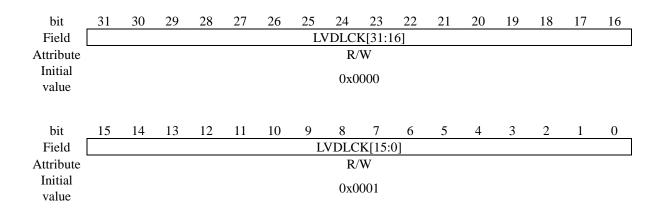
These bits have no effect on the operation when written.

#### <Note>

This register is not initialized by deep standby transition reset.

# 5.4. Low-voltage Detection Voltage Protection Register (LVD\_RLR)

The Low-voltage Detection Voltage Protection Register (LVD\_RLR) write-protects the Low-voltage Detection Voltage Control Register (LVD\_CTL).



[bit31:0] LVDLCK[31:0]: Low-voltage Detection Voltage Control Register protection bits

- · Setting 0x1ACCE553 enables writing the Low-voltage Detection Voltage Control Register (LVD\_CTL) (releases write protection mode).
- · Setting a value other than 0x1ACCE553 disables writing the Low-voltage Detection Voltage Control Register (LVD\_CTL) (enables write protection mode).
- · When the Low-voltage Detection Voltage Control Register (LVD\_CTL) is not set in write protection mode, 0x00000000 is read.
- · When the Low-voltage Detection Voltage Control Register (LVD\_CTL) is set in write protection mode, 0x00000001 is read.

#### <Notes>

- The Low-voltage Detection Voltage Control Register (LVD\_CTL) is write-protected in the initial state.
   To write the LVD\_CTL Register, set 0x1ACCE553 to the Low-voltage Detection Voltage Protection
   Register (LVD\_RLR) to release write protection mode.
- To enable write protection mode of the LVD\_CTL register, set a value other than 0x1ACCE553 to the LVD\_RLR register.
- · Once write protection mode is released for the LVD\_CTL Register, it remains released until a value other than 0x1ACCE553 is written to the LVD\_RLR Register.
- · This register is not initialized by deep standby transition reset.

# 5.5. Low-voltage Detection Circuit Status Register (LVD\_STR2)

The Low-voltage Detection Circuit Status Register (LVD\_STR2) checks the operation status of a low-voltage detection interrupt.

bit	7	6	5	4	3	2	1	0
Field	LVDIRDY	LVDRRDY			Rese	erved		
Attribute	R	R				-		
Initial value	0	1	000000					

[bit7] LVDIRDY: Low-voltage detection interrupt status flag

bit	Description
0	Stabilization wait state or monitoring stop state [Initial value]
1	Monitoring state

This bit has no effect on the operation in write mode.

[bit6] LVDRRDY: Low-voltage detection reset status flag

bit	Description			
0	Stabilization wait state or monitoring stop state			
1	Monitoring state [Initial value]			

This bit has no effect on the operation in write mode.

### [bit5:0] Reserved: Reserved bits

The read value is always "0".

These bits have no effect on the operation when written.

#### <Note>

This register is not initialized by deep standby transition reset.

# **CHAPTER: Low Power Consumption Mode**

This chapter explains the functions and operations of low power consumption mode.

- 1. Overview of Low Power Consumption Mode
- 2. Configuration of CPU Operation Modes
- 3. Operations of Standby Modes
- 4. Standby Mode Setting Procedure Examples
- 5. Description of Deep Standby Mode Operation
- 6. Deep Standby Mode Setting Procedure Examples
- 7. Deep Standby Return Factor Determination Procedure
- 8. List of Low Power Consumption Mode Registers
- 9. Usage Precautions

CODE: 9BFLPMODE-E06.0

# 1. Overview of Low Power Consumption Mode

To reduce the power consumption, the system provides low power consumption mode, which enables the use of the standby mode of SLEEP, TIMER, RTC and STOP modes and the deep standby mode of deep standby RTC and deep standby STOP modes.

# Overview of CPU operation modes

CPU operation modes are classified into the following types.

#### Run modes

- · High speed CR run mode
- · Main run mode
- · PLL run mode
- · Low speed CR run mode
- · Sub run mode

# Standby modes

- · Sleep modes
  - · High speed CR sleep mode
  - · Main sleep mode
  - · PLL sleep mode
  - · Low speed CR sleep mode
  - · Sub sleep mode
- · Timer modes
  - · High speed CR timer mode
  - · Main timer mode
  - · PLL timer mode
  - · Low speed CR timer mode
  - · Sub timer mode
- · RTC mode
- · STOP mode

## Deep Standby modes

- · Deep Standby RTC mode
- · Deep Standby STOP mode

# ■ Table of low power consumption modes equipped in each TYPE

Table 1-1 Table of Low Power Consumption Mode

		TYPE0 to TYPE2,TYPE4	TYPE3, TYPE7	TYPE5,TYPE6, TYPE8, TYPE9
	SLEEP modes	0	0	0
Standby mades	TIMER mode	0	0	0
Standby modes	RTC mode	-	0	0
	STOP mode	0	0	0
	Deep standby RTC mode	-	0	0
Deep standby modes	Deep standby RTC mode (On-chip SRAM retention)	-	-	0
	Deep standby STOP mode	-	0	0
	Deep standby STOP mode (On-chip SRAM retention)	-	-	0

Table 1-2 Table of Low Power Consumption Registers

	TYPE0 to TYPE5	TYPE6, TYPE8, TYPE9	TYPE7
Sub oscillation circuit voltage control register (REG_CTL)	-	0	-
Sub clock control register (RCK_CTL)	-	0	0

#### ■ Overview of RUN mode

RUN mode is defined with a clock selected as a master clock. The base clocks, which are obtained by dividing the master clock frequency, are supplied to CPU clock, AHB bus clock, and APB bus clock to run the CPU, buses, and most peripherals.

The source clock frequency can be changed dynamically. When not using the main or sub oscillator, the source clock oscillator can be stopped.

RUN mode is divided into the following modes depending on the clock selected as a master clock.

# High speed CR run mode

In this mode, the high speed CR oscillator clock is used as a master clock. When not using the main or sub oscillator, the respective oscillators can be stopped. The status of PLL Multiplier Circuit varies depending on the setting of the PLLE bit. The low speed CR oscillator is always set to the active state. It changes to this mode after a reset has been released.

#### Main run mode

In this mode, the main oscillator clock is used as a master clock. The status of the PLL Multiplier Circuit or sub oscillator varies depending on the setting of the PLLE or SOSCE bit. The high and low speed CR oscillators are always set to the active state.

#### PLL run mode

In this mode, the PLL clock obtained by multiplying the main oscillator clock or high speed CR oscillator clock is used as a master clock. The main, high speed CR, and low speed CR oscillators are always set to the active state. The status of the main or sub oscillator varies depending on the setting of the MOSCE or SOSCE bit.

# Low speed CR run mode

In this mode, the low speed CR oscillator clock is used as a master clock. The status of the sub oscillator varies depending on the setting of the SOSCE bit. The main oscillator, high speed CR oscillator, and PLL Multiplier Circuit are not available in this mode.

# • Sub run mode

In this mode, the sub oscillator clock is used as a master clock. The low speed CR oscillator is always set to the active state. The main oscillator, high speed CR oscillator, and PLL Multiplier Circuit are not available in this mode.

#### ■ Overview of SLEEP mode

SLEEP mode is classified as one of standby modes. SLEEP mode is used to stop CPU clocks. This causes the CPU to be stopped, reducing the power consumption. The resources connected to the AHB and APB bus clocks continue operations.

SLEEP mode is divided into the following modes depending on a master clock at the transition to SLEEP mode.

# High speed CR sleep mode

When the high speed CR oscillator clock is selected as a master clock, the system changes to high speed CR sleep mode if the transition to SLEEP mode is requested. In this mode, the status of the PLL Multiplier Circuit, main or sub oscillator varies depending on the setting of the PLLE, MOSCE or SOSCE bit. The low speed CR oscillator is always set to the active state.

# Main sleep mode

When the main clock is selected as a master clock, the system changes to main sleep mode if the transition to SLEEP mode is requested. In this mode, the status of the PLL Multiplier Circuit or sub oscillator varies depending on the setting of the PLLE or SOSCE bit. The high and low speed CR oscillators are always set to the active state.

# PLL sleep mode

When the main PLL clock is selected as a master clock, the system changes to PLL sleep mode if the transition to SLEEP mode is requested. In this mode, the main, high speed CR, and low speed CR oscillators are always set to the active state. The status of the main or sub oscillator varies depending on the setting of the MOSCE or SOSCE bit.

# Low speed CR sleep mode

When the low speed CR clock is selected as a master clock, the system changes to low speed CR sleep mode if the transition to SLEEP mode is requested. In this mode, the status of the sub oscillator varies depending on the setting of the SOSCE bit. The main oscillator, high speed CR oscillator, and PLL Multiplier Circuit are not available in this mode.

# Sub sleep mode

When the sub clock is selected as a master clock, the system changes to sub sleep mode if the transition to SLEEP mode is requested. In this mode, the low speed CR oscillator is always set to the active state. The main oscillator, high speed CR oscillator, and PLL Multiplier Circuit are not available in this mode.

#### ■ Overview of TIMER mode

TIMER mode is classified as one of standby modes. TIMER mode is used to stop supplying a base clock. This causes the CPU clock, AHB bus clock, and all APB bus clocks to be stopped, reducing the power consumption. In this case, all functions are stopped, excluding the oscillators, PLL, hardware watchdog timer, watch counter, RTC, clock failure detector, and Low Voltage Detection Circuit.

TIMER mode is divided into the following modes depending on a master clock at the transition to TIMER mode.

# High speed CR timer mode

When the high speed CR oscillator clock is selected as a master clock, the system changes to high speed CR timer mode if the transition to TIMER mode is requested. In this mode, the status of the PLL Multiplier Circuit, main or sub oscillator varies depending on the setting of the PLLE, MOSCE or SOSCE bit. The low speed CR oscillator is always set to the active state.

#### Main timer mode

When the main clock is selected as a master clock, the system changes to main timer mode if the transition to TIMER mode is requested. In this mode, the statuses of the PLL Multiplier Circuit and sub oscillator varies depending on the setting of the PLLE and SOSCE bit respectively. The high and low speed CR oscillators are always set to the active state.

#### PLL timer mode

When the main PLL clock is selected as a master clock, the system changes to PLL timer mode if the transition to TIMER mode is requested. In this mode, the high speed CR and low speed CR oscillators are always set to the active state. The status of the main or sub oscillator varies depending on the setting of the MOSCE or SOSCE bit.

# Low speed CR timer mode

When the low speed CR clock is selected as a master clock, the system changes to low speed CR timer mode if the transition to TIMER mode is requested. In this mode, the status of the sub oscillator varies depending on the setting of the SOSCE bit. The main oscillator, high speed CR oscillator, and PLL Multiplier Circuit are not available in this mode.

#### Sub timer mode

When the sub clock is selected as a master clock, the system changes to sub timer mode if the transition to TIMER mode is requested. In this mode, the sub oscillator and low speed CR oscillator are always set to the active state. The main oscillator, high speed CR oscillator, and PLL Multiplier Circuit are not available in this mode.

#### ■ Overview of RTC mode

RTC mode is classified as one of the standby modes. RTC mode stops oscillation other than that of the sub oscillator. All the functions except for watch counter, RTC, and low voltage detection circuit will be stopped.

#### ■ Overview of STOP mode

STOP mode is classified as one of standby modes. STOP mode is used to stop all oscillating operations. Enabling this mode stops all functions, excluding the Low Voltage Detection Circuit.

# ■ Overview of deep standby RTC mode

Deep standby RTC mode is classified as one of the deep standby modes. Deep standby RTC mode stops oscillation other than that of the sub oscillator. All the functions except for the RTC and low voltage detection circuit will be stopped. It turns off RTC, low voltage detection circuit, CPUs other than GPIO, on-chip Flash memory, on-chip SRAM\*, and peripheral functions inside the chip.

# Overview of deep standby stop mode

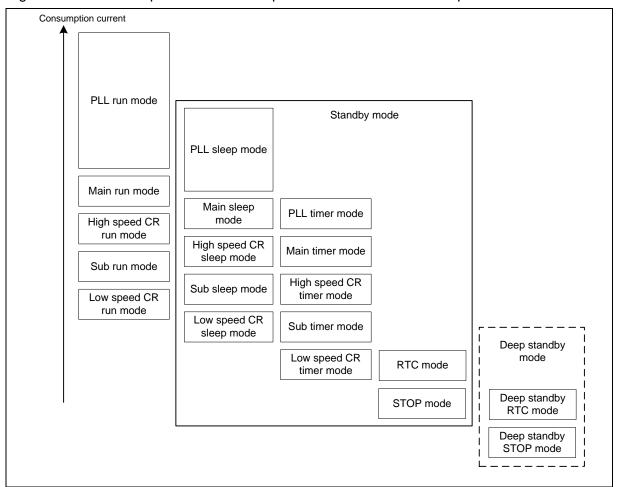
Deep standby stop mode is classified as one of the deep standby modes. Deep standby stop mode stops all oscillations. All the functions except for the low voltage detection circuit will be stopped. It turns off RTC, low voltage detection circuit, CPUs other than GPIO, on-chip Flash memory, on-chip SRAM\*, and peripheral functions inside the chip.

\*: Some product TYPE can retain the data in on-chip SRAM even in the deep standby modes. In the setting to retain on-chip SRAM data, the power of on-chip SRAM is ON. For the corresponding product TYPE, see Table 1-1.

# ■ Relationships between CPU operation modes and consumption current values

Figure 1-1 shows the relationships between CPU operation modes and consumption current values.

Figure 1-1 Relationships between CPU operation modes and consumption current values



#### <Note>

Figure 1-1 shows only an overview of the magnitude relationship among consumption currents of each mode. The actual consumption current values vary depending on the oscillator and PLL starting conditions in each mode or the clock configuration of the selected frequency and other elements.

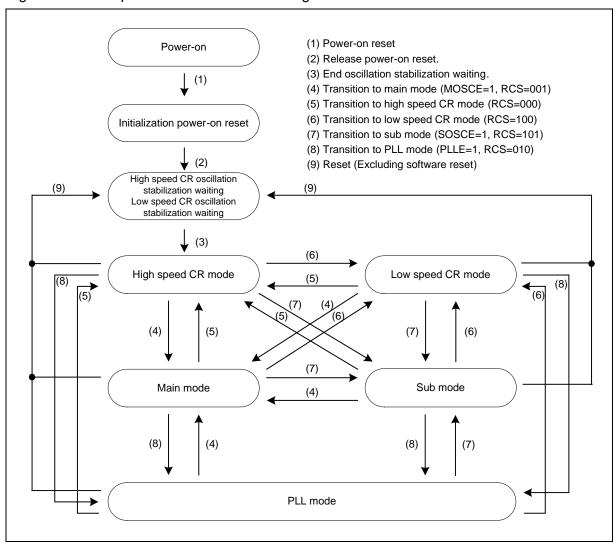
# 2. Configuration of CPU Operation Modes

This section explains the configuration of CPU operation modes.

# **■** CPU operation mode transition diagram

Figure 2-1 shows the CPU operation mode transition diagram.

Figure 2-1 CPU operation mode transition diagram



### High speed CR mode

In this mode, the high speed CR oscillator clock is used as a master clock.

#### Main mode

In this mode, the main oscillator clock is used as a master clock.

#### Low speed CR mode

In this mode, the low speed CR oscillator clock is used as a master clock.

#### Sub mode

In this mode, the sub oscillator clock is used as a master clock.

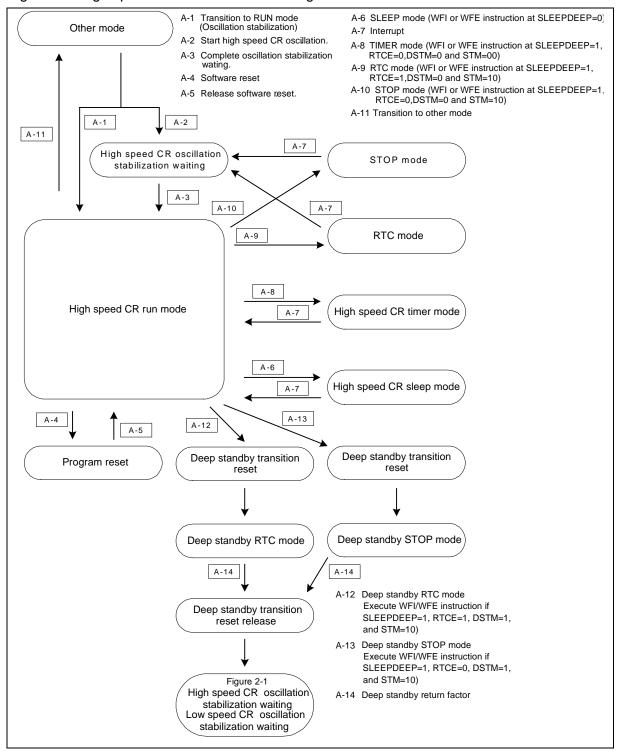
#### PLL mode

In this mode, the PLL oscillator clock is used as a master clock.

# ■ High speed CR mode transition diagram

In high speed CR mode, the high speed CR oscillator clock is used as a master clock.

Figure 2-2 High speed CR mode transition diagram

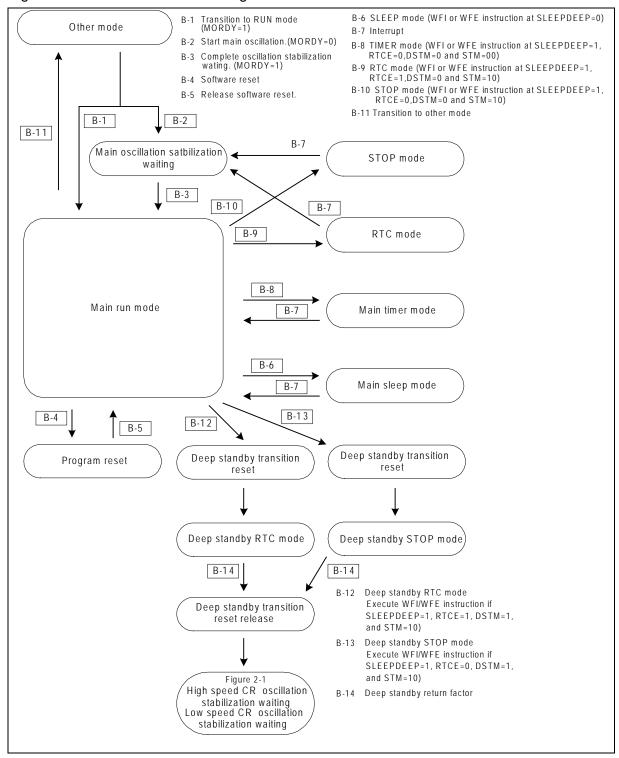


#### <Note>

# ■ Main mode transition diagram

In main mode, the main oscillator clock is used as a master clock.

Figure 2-3 Main mode transition diagram

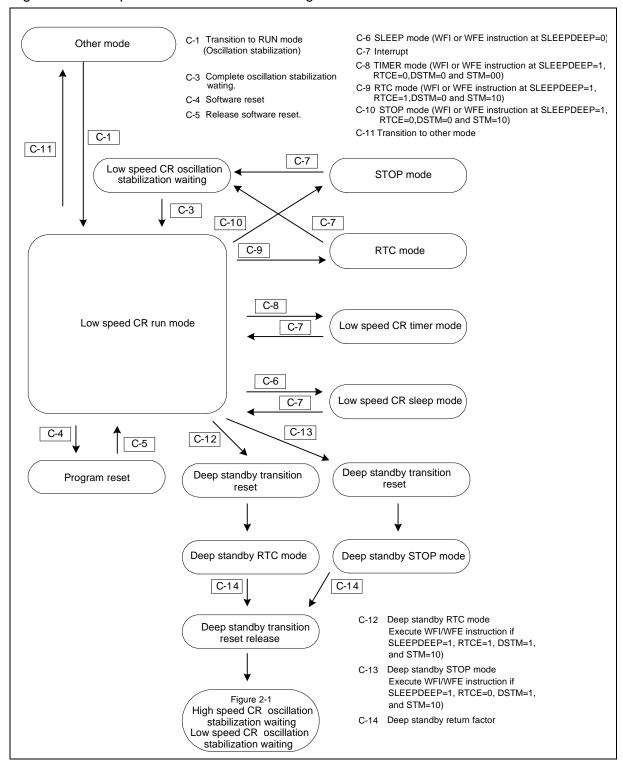


#### <Note>

# ■ Low speed CR mode transition diagram

In low speed CR mode, the low speed CR oscillator clock is used as a master clock.

Figure 2-4 Low speed CR mode transition diagram

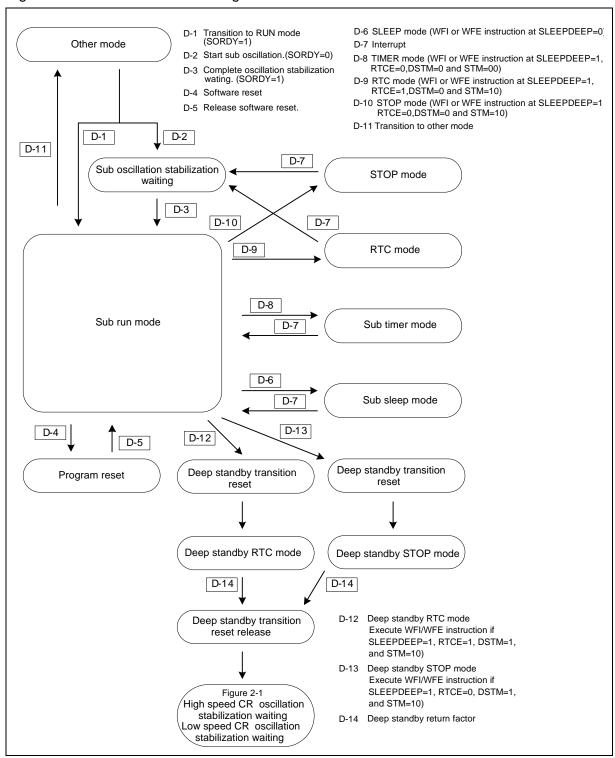


#### <Note>

# ■ Sub mode transition diagram

In sub mode, the sub oscillator clock is used as a master clock.

Figure 2-5 Sub mode transition diagram

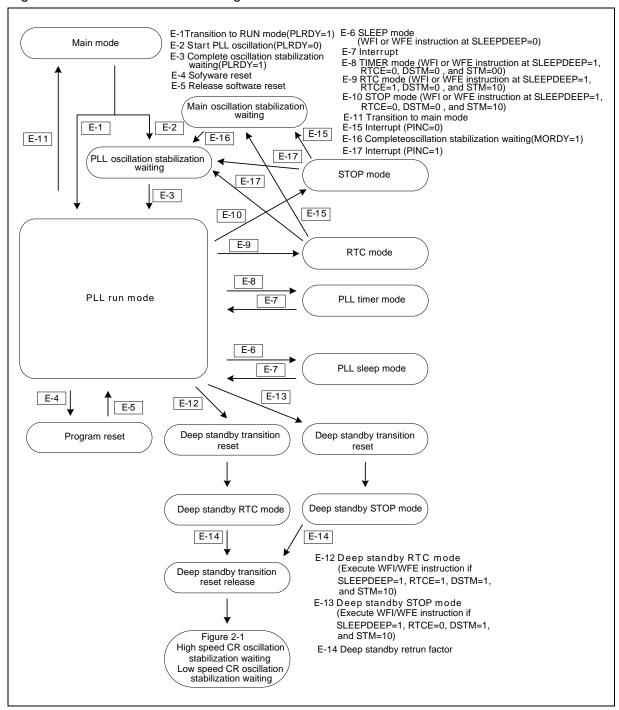


#### <Note>

# ■ PLL mode transition diagram

In PLL mode, the main PLL clock is used as a master clock.

Figure 2-6 PLL mode transition diagram



#### <Note>

MOSCE : MOSCE bit of System Clock Mode Control Register (SCM\_CTL)
SOSCE : SOSCE bit of System Clock Mode Control Register (SCM\_CTL)
PLLE : PLLE bit of System Clock Mode Control Register (SCM\_CTL)
RCS : RCS bit of System Clock Mode Control Register (SCM\_CTL)
MORDY : MORDY bit of System Clock Mode Status Register (SCM\_STR)
SORDY : SORDY bit of System Clock Mode Status Register (SCM\_STR)
PLRDY : PLRDY bit of System Clock Mode Status Register (SCM\_STR)

PINC : PINC bit of PLL Clock Stabilization Wait Time Setup Register (PSW\_TMR)

#### <Note>

To return from low speed CR timer mode, sub timer mode, RTC mode, STOP mode, Deep standby RTC mode, or Deep standby STOP mode, the voltage stabilization wait time (a few hundred  $\mu$ s) of the built-in regulator is ensured. After the wait time has lapsed, the system performs operations to return to each RUN mode.

<sup>\*</sup> For the SCM\_CTL, SCM\_STR and PSW\_TMR Registers, refer to Chapter "Clock".

# 3. Operations of Standby Modes

This section explains operations of standby modes.

Standby modes are classified into four types: SLEEP modes (high speed CR sleep, main sleep, PLL sleep, low speed CR sleep, and sub sleep), TIMER modes (high speed CR timer, main timer, PLL timer, low speed CR timer, and sub timer), RTC mode and STOP mode.

# ■ Clock operation states in standby modes

The table below shows the states of the oscillator clock, CPU clock, AHB bus clock, and APB bus clock in SLEEP, TIMER, RTC and STOP modes.

Table 3-1 Clock operation states in SLEEP modes

	SLEEP modes					
	High speed CR sleep mode	Main sleep mode	PLL sleep mode	Low speed CR sleep mode	Sub sleep mode	
High speed CR clock	Operating	Operating	Operating	Stopped	Stopped	
Main clock	Varies depending on the setting of the MOSCE bit.	Operating	Varies depending on the setting of the MOSCE bit.	Stopped	Stopped	
Main PLL clock	Varies depending on the setting of the PLLE bit.	Varies depending on the setting of the PLLE bit.	Operating	Stopped	Stopped	
Low speed CR clock	Operating	Operating	Operating	Operating	Operating	
Sub clock	Varies depending on the setting of the SOSCE bit.	Varies depending on the setting of the SOSCE bit.	Varies depending on the setting of the SOSCE bit.	Varies depending on the setting of the SOSCE bit.	Operating	
USB PLL clock	Setting disabled	Varies depending on the setting of the UPLLEN bit.	Varies depending on the setting of the UPLLEN bit.	Stopped	Stopped	
CPU clock			Stopped			
AHB bus clock	High speed CR clock	Main clock	PLL clock	Low speed CR clock	Sub clock	
APB0 bus clock	High speed CR clock	Main clock	PLL clock	Low speed CR clock	Sub clock	
APB1 bus	High speed CR clock	Main clock	PLL clock	Low speed CR clock	Sub clock	
clock	* Whether or not operation is enabled is determined depending on the setting of the APBC1EN bi					
APB2 bus	High speed CR clock	Main clock	PLL clock	Low speed CR clock	Sub clock	
CIOCK	* Whether or not op	peration is enabled is	s determined depend	ling on the setting of	f the APBC2EN bit.	

Table 3-2 Clock operation states in TIMER modes

	TIMER modes					
	High speed CR timer mode	Main timer mode	PLL timer mode	Low speed CR timer mode	Sub timer mode	
High speed CR clock	Operating	Operating	Operating	Stopped	Stopped	
Main clock	Varies depending on the setting of the MOSCE bit.	Operating	Varies depending on the setting of the MOSCE bit.	Stopped	Stopped	
Main PLL clock	Varies depending on the setting of the PLLE bit.	Varies depending on the setting of the PLLE bit.	Operating	Stopped	Stopped	
Low speed CR clock	Operating	Operating	Operating	Operating	Operating	
Sub clock	Varies depending on the setting of the SOSCE bit.	Varies depending on the setting of the SOSCE bit.	Varies depending on the setting of the SOSCE bit.	Varies depending on the setting of the SOSCE bit.	Operating	
USB PLL clock	Stopped	Stopped	Stopped	Stopped	Stopped	
CPU clock			Stopped			
AHB bus clock	Stopped					
APB0 bus clock	Stopped					
APB1 bus clock	Stopped					
APB2 bus clock			Stopped			

Table 3-3 Clock operation state in RTC mode and STOP mode

	RTC mode	STOP mode
High speed CR clock		
Main clock	Stampad	
Main PLL clock	Stopped	
Low speed CR clock		
Sub clock	Operating	
USB PLL clock		Stopped
CPU clock		
AHB bus clock	Stannad	
APB0 bus clock	Stopped	
APB1 bus clock		
APB2 bus clock		

MOSCE : MOSCE bit of System Clock Mode Control Register (SCM\_CTL)
SOSCE : SOSCE bit of System Clock Mode Control Register (SCM\_CTL)
PLLE : PLLE bit of System Clock Mode Control Register (SCM\_CTL)

UPLLEN: UPLLEN bit of USB-PLL Control Register1 (UPCR1)

APBC1EN: APBC1EN bit of Peripheral Bus Clock Frequency Division Register (APBC1\_PSR) APBC2EN: APBC2EN bit of Peripheral Bus Clock Frequency Division Register (APBC2\_PSR)

<sup>\*:</sup> For the SCM\_CTL, APBC1\_PSR, and APBC2\_PSR Registers, refer to Chapter "Clock". For the UPCR1 Registers, refer to Chapter "USB Clock Generation" in "Communication Macro Part".

# ■ Return factors from standby modes

The table below shows the factors by which the system returns from the SLEEP, TIMER, RTC and STOP modes.

Table 3-4 Return factors from standby modes

	SLEEP mode	TIMER mode	RTC mode	STOP mode
Return factors by reset	<ul> <li>INITX pin input         reset</li> <li>Low-voltage         detection reset</li> <li>Software watchdog         reset</li> <li>Hardware         watchdog reset</li> <li>Clock failure         detection reset</li> <li>Anomalous         frequency detection         reset</li> </ul>	<ul> <li>INITX pin input reset</li> <li>Low-voltage detection reset</li> <li>Hardware watchdog reset</li> <li>Clock failure detection reset</li> <li>Anomalous frequency detection reset(Main Timer Mode, PLL Timer Mode)</li> </ul>	INITX pin input reset     Low-voltage detection reset	INITX pin input reset     Low-voltage detection reset
Return factors by interrupt	Effective interrupt from each peripheral	NMI interrupt External interrupt Hardware watchdog timer interrupt USB wake up interrupt Watch counter interrupt RTC interrupt HDMI-CEC/ Remote Control Reception interrupt Low voltage detection interrupt Anomalous frequency detection reset(Main Timer Mode, PLL Timer Mode)	NMI interrupt External interrupt USB wake up interrupt Watch counter interrupt RTC interrupt HDMI-CEC/ Remote Control Reception interrupt Low voltage detection interrupt	NMI interrupt External interrupt USB wake up interrupt Low voltage detection interrupt

# 3.1. Operations of SLEEP modes (high speed CR sleep, main sleep, PLL sleep, low speed CR sleep, and sub sleep modes)

SLEEP mode is classified as one of standby modes. Enabling SLEEP mode stops CPU clocks, reducing the power consumption.

#### **■** Functions of SLEEP mode

#### CPU and on-chip memory

In SLEEP mode, the clock supplied to the CPU is stopped. AHB bus clock continues to operate. On-chip memory keeps operating and retains the data.

#### Peripherals

The APB0 bus clock is still active in SLEEP mode. The states of the APB1 and APB2 bus clocks vary depending on the APBC1EN bit and APBC2EN bit settings. Peripherals are operated in the state that is set at transition.

#### Watch counter and RTC

Watch counter and RTC remain unaffected by SLEEP mode. They continue to operate according to the setting before transiting to SLEEP mode.

#### Oscillator clocks

Table 3-1 shows the status of each oscillator clock.

#### Reset and interrupt

Reset and interrupt are available to return from SLEEP mode.

#### External bus

The external bus is still active in SLEEP mode.

#### Status of pin

All pin settings are held in SLEEP mode.

#### ■ SLEEP mode setting procedure

Execute the following steps to transit to SLEEP mode.

- 1. Set "0" to the SLEEPDEEP bit of the Cortex-M3 System Control Register.
- Execute the WFI or WFE instruction.
   The system transits to the appropriate SLEEP mode according to the current clock mode indicated in the RCM[2:0] bits of the System Clock Mode Status Register (SCM\_STR).

For the System Clock Mode Status Register (SCM\_STR), refer to Chapter "Clock".

#### ■ Return from SLEEP mode

The CPU returns from SLEEP mode in one of the following cases.

#### Return by reset

If a reset (INITX pin input reset, low-voltage detection reset, software watchdog reset, hardware watchdog reset, clock supervisor reset, or anomalous frequency detection reset) occurs, the CPU changes to high speed CR run mode regardless of clock mode.

#### Return by interrupt

If an effective interrupt is received from a peripheral in SLEEP mode, the CPU returns from SLEEP mode and changes to RUN mode to fit clock mode indicated in the RCM[2:0] bits of the System Clock Mode Status Register (SCM\_STR).

Table 3-5 Operation modes after the CPU returned from SLEEP mode by interrupt

	Status of master clock before transition to SLEEP mode				node
	RCM=000 (High speed CR oscillator)	RCM=001 (Main oscillator)	RCM=010 (PLL oscillator)	RCM=100 (Low speed CR oscillator)	RCM=101 (Sub oscillator)
Operation modes after return by interrupt	High speed CR run mode	Main run mode	PLL run mode	Low speed CR run mode	Sub run mode

RCM: RCM[2:0] bits of System Clock Mode Status Register (SCM\_STR)

#### Waiting for oscillation stabilization at return

When the CPU returns by reset, it waits for the stabilization of high and low speed CR clock oscillations. If the CPU returns by interrupt, it does not need to wait for oscillation to stabilize.

<sup>\*</sup> For the SCM\_CTL and SCM\_STR Registers, refer to Chapter "Clock".

# 3.2. Operations of TIMER modes (high speed CR timer, main timer, PLL timer, low speed CR timer, and sub timer modes)

TIMER mode is used to stop supplying a base clock. This causes the CPU clock, AHB bus clock, and all APB bus clocks to be stopped, leading to the further reduction of power consumption. In this case, all functions are stopped, excluding the oscillators, PLL, hardware watchdog timer, watch counter, RTC clock failure detector, and Low Voltage Detection Circuit.

#### **■** Functions of TIMER mode

#### CPU and on-chip memory

In TIMER mode, the CPU clock supplied to the CPU and AHB bus clock supplied to the on-chip memory and DMA controller are stopped. However, the contents of on-chip memory are retained. Also, the debug function is stopped.

#### Peripherals

In TIMER mode, all APB clocks are stopped, and all resources, excluding the hardware watchdog timer, watch counter, RTC, clock supervisor, and Low Voltage Detection Circuit, are stopped in the last state.

#### Watch counter and RTC

Watch counter and RTC remain unaffected by TIMER mode. They continue to operate according to the setting before transiting to TIMER mode.

#### Oscillator clocks

Table 3-2 shows the status of each oscillator clock.

#### Reset and interrupt

Reset and interrupt are available to return from TIMER mode.

#### External bus

The external bus is stopped in TIMER mode.

#### Status of pin

The system can control whether to retain the state just before the external pin changes to TIMER mode or change to high impedance status depending on the setting of the SPL bit in the Standby Mode Control Register (STB\_CTL).

#### ■ TIMER mode setting procedure

Execute the following steps to transit to TIMER mode.

- 1. Set "0" in RTCE bit of RTC Mode Control Register (PMD\_CTL).
- 2. Write "0x1ACC" to the KEY bit and "0" to DSTM bit and "0b00" to the STM bit of the Standby Mode Control Register (STB\_CTL). Use the SPL bit to set the status of each pin in TIMER mode.
- 3. Set "1" to the SLEEPDEEP bit of the Cortex-M3 System Control Register.
- 4. Execute the WFI or WFE instruction.

The system transits to the appropriate TIMER mode according to the current clock mode indicated in the RCM[2:0] bits of the System Clock Mode Status Register (SCM\_STR).

#### <Note>

RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby STOP mode. See Table 1-1.

#### ■ Return from TIMER mode

The CPU returns from TIMER mode in one of the following cases.

#### Return by reset

If a reset (INITX pin input reset, low-voltage detection reset, hardware watchdog reset, clock supervisor reset, or anomalous frequency detection reset (main timer mode, PLL, TIMER mode) occurs, the CPU changes to high speed CR run mode regardless of clock mode.

Software watchdog reset is not available in this mode; therefore, the CPU cannot return by this reset.

#### Return by interrupt

If an effective NMI interrupt, external interrupt, hardware watchdog timer interrupt, USB wake up interrupt, watch counter interrupt, RTC interrupt low voltage detection interrupt, or anomalous frequency detection reset (main timer mode, PLL, TIMER mode) request is received in TIMER mode, the CPU returns from TIMER mode and changes to RUN mode to fit clock mode indicated in the RCM[2:0] bits of SCM\_STR register.

Table 3-6 Operation modes after the CPU returned from TIMER mode by interrupt

	Status of master clock before transition to TIMER mode				node
	RCM=000 (High speed CR oscillator)	RCM=001 (Main oscillator)	RCM=010 (PLL oscillator)	RCM=100 (Low speed CR oscillator)	RCM=101 (Sub oscillator)
Operation modes after return by interrupt	High speed CR run mode	Main run mode	PLL run mode	Low speed CR run mode	Sub run mode

#### Waiting for oscillation stabilization at return

When the CPU returns by reset, it waits for the stabilization of high and low speed CR clock oscillations. If the CPU returns by interrupt, it does not need to wait for oscillation to stabilize.

#### Waiting for the stabilization of the built-in regulator voltage at return

To return from low speed CR timer mode or sub timer mode by reset or interrupt, the voltage stabilization wait time (a few hundred  $\mu s$ ) of the built-in regulator is ensured automatically. After the wait time has lapsed, return operations are performed.

- · When an interrupt priority used for return is not set at a level to return the CPU, clock will be returned with the interrupt but the CPU remains stop state without returning. In order to do this, be sure to set the interrupt priority at a level which CPU is able to return.
- Before transiting to the timer mode, ensure that causes returning from timer modes in Table 3-4 are not set. If these interrupt causes are set, clear them.
- · If the transition to TIMER mode is made during debugging, as the clock to the CPU stops, a return to RUN mode cannot be performed by the ICE. Use a return by reset or interrupt.
- · In case of transiting to the Low speed CR timer mode or Sub timer mode, ensure that the flash memory automatic algorithm is terminated before executing transition.

## 3.3. Operation of RTC Mode

RTC mode stops oscillation other than that of the sub oscillator. All the functions except for the watch counter, RTC, and low voltage detection circuit will be stopped.

#### **■** Functions of RTC mode

#### CPU and on-chip memory

In RTC mode, the CPU clock supplied to the CPU and AHB bus clock supplied to the on-chip memory and DMA controller are stopped. However, the contents of on-chip memory are retained. Also, the debug function is stopped.

#### Peripheral functions

In RTC mode, all APB bus clocks are stopped, and all resources, excluding the watch counter, RTC, and Low-voltage Detection Circuit, are stopped keeping the last state.

#### Watch counter and RTC

Watch counter and RTC remain unaffected by RTC mode. They continue to operate according to the setting before transiting to RTC mode.

#### Oscillation clocks

Table 3-3 shows the status of each oscillation clock.

#### Reset and interrupt

Reset and interrupt can be used to return from RTC mode.

#### External bus

The external bus is stopped in RTC mode.

#### Status of pin

The system can control whether to retain the status just before the external pin changes to RTC mode or changes to the high impedance status depending on the setting of the SPL bit in the Standby Mode Control Register (STB\_CTL).

#### ■ RTC mode setting procedure

Execute the following steps to transit to RTC mode.

- 1. Set "1" in RTCE bit of RTC mode control register (PMD\_CTL) while SORDY bit of System Clock Mode Status Register (SCM\_STR) is "1".
- 2. Write "0x1ACC" to the KEY bit, "0" to the DSTM bit, and "0b10" to the STM bit of the Standby Mode Control Register (STB\_CTL). Use the SPL bit to set the status of each pin in RTC mode.
- 3. Set "1" to the SLEEPDEEP bit of the Cortex-M3 System Control Register.
- 4. Execute the WFI or WFE instruction.

#### <Note>

RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby stop mode. See Table 1-1.

#### ■ Return from RTC mode

The CPU returns from RTC mode in any one of the following cases.

#### Return by reset

If a reset (INITX pin input reset, low-voltage detection reset) occurs, the CPU changes to high-speed CR run mode regardless of clock mode.

Software watchdog reset, hardware watchdog reset, clock supervisor reset, and anomalous frequency detection reset do not operate; therefore, the CPU cannot return by those resets.

#### Return by interrupt

If an effective NMI interrupt, external interrupt, USB wake up interrupt, watch counter interrupt, RTC interrupt, or low voltage detection interrupt request is received in RTC mode, the CPU returns from RTC mode and transits to RUN mode to fit clock mode indicated in the RCM[2:0] bits of SCM\_STR register.

Table 3-7 Operation modes after the CPU has returned from RTC mode by interrupt.

	Status of master clock before transition to RTC mode				ode
	RCM = 000 (High speed CR oscillator)	RCM = 001 (Main oscillator)	RCM = 010 (PLL oscillator)	RCM = 100 (Low speed CR oscillator)	RCM = 101 (Sub oscillator)
Operation modes after return by interrupt	High speed CR run mode	Main run mode	PLL run mode	Low speed CR run mode	Sub run mode

#### Waiting for oscillation stabilization at return

When the CPU returns by reset, it waits for the stabilization of high and low speed CR clock oscillations. If the CPU returns by interrupt, the oscillation stabilization wait changes by the master clock before transition to the RTC mode as shown in Table 3-8.

Table 3-8 Oscillation stabilization wait when returning by interrupt from RTC mode

		Sta	atus of master cl	ock before trans	sition to RTC mo	de
		RCM = 000 (High speed CR oscillator)	RCM = 001 (Main oscillator)	RCM = 010 (PLL oscillator)	RCM = 100 (Low speed CR oscillator)	RCM = 101 (Sub oscillator)
y interrupt	High speed CR clock	ON	ON	ON	OFF	OFF
returning	Main clock	MOSCE="0": OFF MOSCE="1": ON	ON	PINC="0": ON PINC="1": OFF	OFF	OFF
n wait after	Main PLL clock	OFF	PLLE="0": OFF PLLE="1": ON	ON	OFF	OFF
Oscillation stabilization wait after returning by interrupt	Low speed CR clock	ON	ON	ON	ON	ON
Oscillation	Sub clock	OFF	OFF	OFF	OFF	OFF

#### Waiting for the stabilization of the built-in regulator voltage at return

To return from RTC mode, the voltage stabilization wait time (a few hundred  $\mu$ s) of the built-in regulator is ensured automatically. After the wait time has lapsed, return operations are performed.

- · When an interrupt priority used for return is not set at a level to return the CPU, the clock will be returned by the interrupt but the CPU remains in stop state without returning. In order to do this, be sure to set the interrupt priority at a level which the CPU is able to return.
- · Before transiting to the RTC mode, ensure that the causes of return from timer mode in Table 3-4 are not set. If these return causes are set, clear them.
- · If the transition to RTC mode is made during debugging, as the clock to the CPU stops, a return to RUN mode cannot be performed by the ICE. Use a return by reset or interrupt.
- · In case of transiting to the RTC mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.

## 3.4. Operations of STOP mode

STOP mode is used to stop all oscillating operations. Enabling this mode stops all functions, excluding the Low Voltage Detection Circuit.

#### **■** Functions of STOP mode

#### CPU and on-chip memory

In STOP mode, the CPU clock supplied to the CPU and AHB bus clock supplied to the on-chip memory and DMA controller are stopped. However, the contents of on-chip memory are retained. The debug function is stopped.

#### Peripheral functions

All APB bus clocks are stopped, and all resources, excluding the Low Voltage Detection Circuit, are stopped in the last state.

#### Oscillator clocks

All oscillator clocks are stopped.

#### Reset and interrupt

Reset and interrupt are available to return from STOP mode.

#### External bus

The external bus is stopped in STOP mode.

#### Status of pin

The system can control whether to retain the state just before the external pin changes to STOP mode or change to high impedance status depending on the setting of the SPL bit in the Standby Mode Control Register (STB\_CTL).

#### ■ STOP mode setting procedure

Execute the following steps to transit to STOP mode.

- 1. Set "0" in RTCE bit of RTC Mode Control Register (PMD\_CTL).
- 2. Write "0x1ACC" to the KEY bit and "0" to DSTM bit and "0b10" to the STM bit of the Standby Mode Control Register (STB\_CTL). Use the SPL bit to set the status of each pin in STOP mode.
- 3. Set "1" to the SLEEPDEEP bit of the Cortex-M3 System Control Register.
- 4. Execute the WFI or WFE instruction.

#### <Note>

RTCE bit and DSTM are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby STOP mode. See Table 1-1.

#### ■ Return from STOP mode

The CPU returns from STOP mode in one of the following cases.

#### Return by reset

If a reset (INITX pin input reset or low-voltage detection reset) occurs, the CPU changes to the high speed CR run mode regardless of clock mode.

Software watchdog reset, hardware watch dog reset, clock supervisor reset, and anomalous frequency detection reset are not available in this mode; therefore, the CPU cannot return by those resets.

#### Return by interrupt

If an effective NMI interrupt, external interrupt, USB wake up interrupt, or low voltage detection interrupt request is received in STOP mode, the CPU returns from STOP mode and changes to RUN mode to fit clock mode indicated in the RCM[2:0] bits of SCM\_STR register.

Table 3-9 Operation modes after the CPU returned from the STOP mode by interrupt

	Status of master clock before changing to STOP m				ode
	RCM=000 (High speed CR oscillator)	RCM=001 (Main oscillator)	RCM=010 (PLL oscillator)	RCM=100 (Low speed CR oscillator)	RCM=101 (Sub oscillator)
Operation modes after return by interrupt	High speed CR run mode	Main run mode	PLL run mode	Low speed CR run mode	Sub run mode

#### Waiting for oscillation stabilization at return

When the CPU returns by reset, it waits for the stabilization of high and low speed CR clock oscillations. If the CPU returns by interrupt, the oscillation stabilization wait state varies depending on the master clock that is output before the CPU changes to STOP mode as shown in Table 3-10.

Table 3-10 Waiting for oscillation to stabilize at return from STOP mode by interrupt

		Sta	tus of master clo	ock before chan	ging to STOP m	ode
		RCM=000 (High speed CR oscillator)	RCM=001 (Main oscillator)	RCM=010 (PLL oscillator)	RCM=100 (Low speed CR oscillator)	RCM=101 (Sub oscillator)
after return by interrupt	High speed CR clock	ON	ON	ON	OFF	OFF
fter return b	Main clock	MOSCE="0": OFF MOSCE="1": ON	ON	PINC="0": ON PINC="1": OFF	OFF	OFF
	Main PLL clock	OFF	PLLE="0": OFF PLLE="1": ON	ON	OFF	OFF
stabilization waiting	Low speed CR clock	ON	ON	ON	ON	ON
Oscillation	Sub clock	SOSCE="0": OFF SOSCE="1": ON	SOSCE="0": OFF SOSCE="1": ON	SOSCE="0": OFF SOSCE="1": ON	SOSCE="0": OFF SOSCE="1": ON	ON

#### • Waiting for the stabilization of the built-in regulator voltage at return

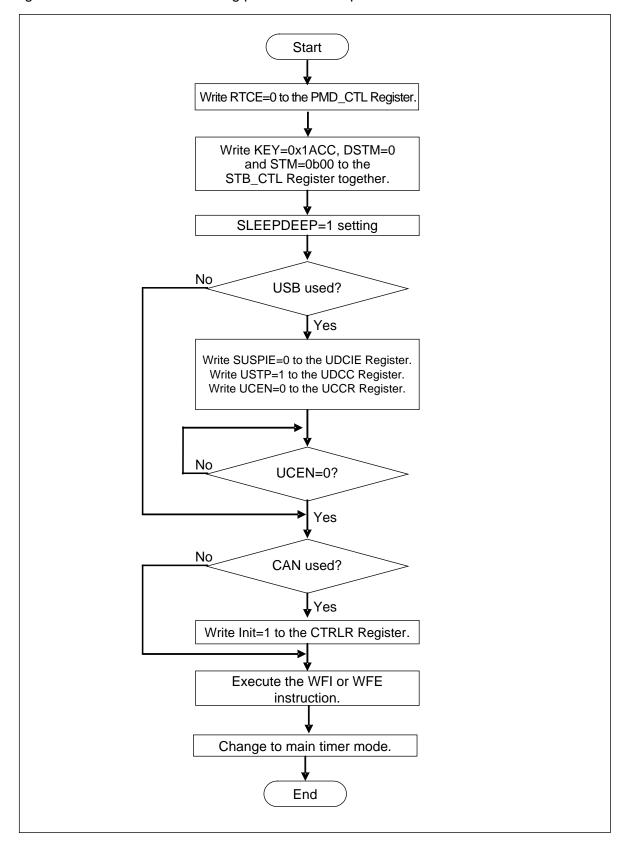
When the CPU returns from STOP mode, the voltage stabilization wait time (a few hundred  $\mu$ s) of the built-in regulator is ensured automatically. After the wait time has lapsed, return operations are performed.

- · When an interrupt priority used for return is not set at a level to return the CPU, clock will be returned with the interrupt but the CPU remains stop state without returning. In order to do this, be sure to set the interrupt priority at a level which CPU is able to return.
- · Before transiting to the stop mode, ensure causes of return timer modes in Table 3-4 are not set. If these interrupt causes are set, clear them.
- · If the transition to STOP mode is made during debugging, as the clock to the CPU stops, a return to RUN mode cannot be performed by the ICE. Use a return by reset or interrupt.
- · In case of transiting to the STOP mode, ensure that the flash memory automatic algorithm is terminated before executing transition.

## 4. Standby Mode Setting Procedure Examples

This section provides standby mode setting procedure examples.

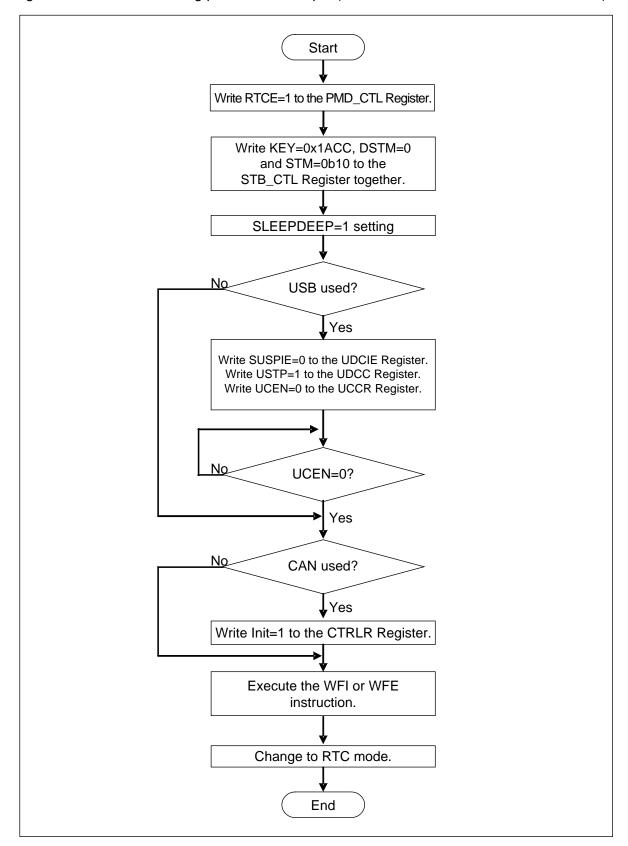
Figure 4-1 Main timer mode setting procedure example



#### <Note>

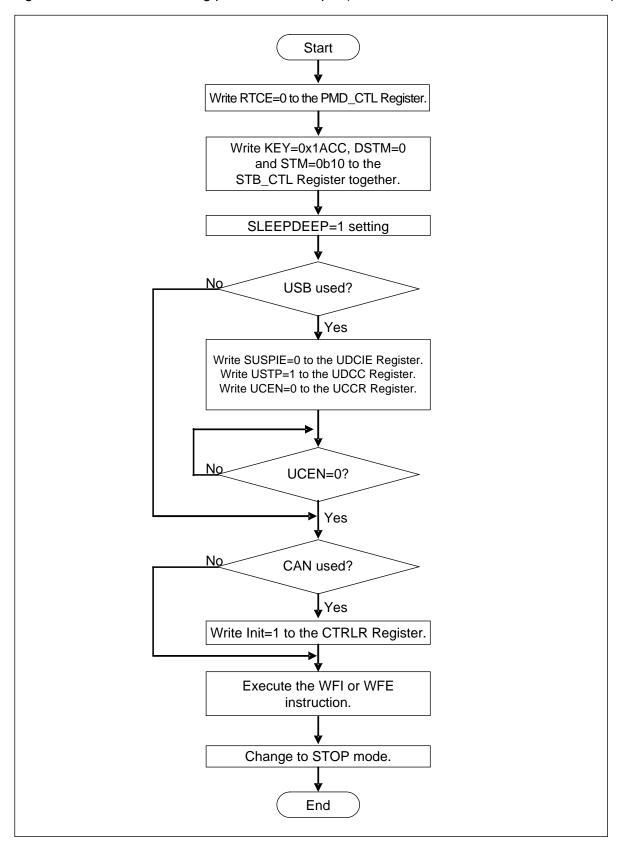
RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby STOP mode. See Table 1-1.

Figure 4-2 RTC mode setting procedure example (Main clock is selected as a master clock)



- · In case of transiting to the RTC mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.
- · Writing "1" to RTCE bit of the RTC Mode Control Register (PMD\_CTL) is valid only when the SORDY bit of the System Clock Mode Status Register (SCM\_STR) is "1".
- · RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby STOP mode. See Table 1-1.

Figure 4-3 STOP mode setting procedure example (Main clock is selected as a master clock)



- · In case of transiting to the STOP mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.
- RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby STOP mode. See Table 1-1.

## 5. Description of Deep Standby Mode Operation

This section describes the operation of deep standby mode.

Deep standby mode includes deep standby RTC mode and deep standby STOP mode.

#### ■ Clock operation status in deep standby mode

The following shows the status of the oscillation clock, CPU clock, AHB bus clock, and APB bus clock while in deep standby RTC mode and deep standby STOP mode.

Table 5-1 Clock operation state in deep standby mode

	Deep standby RTC mode	Deep standby STOP mode
High speed CR clock		
Main clock	Stannad	
Main PLL clock	Stopped	
Low speed CR clock		
Sub clock	Operating	
USB PLL clock		Stopped
CPU clock		
AHB bus clock	Stopped	
APB0 bus clock		
APB1 bus clock		
APB2 bus clock		

#### ■ Return factors from deep standby mode

The following shows the return factors from deep standby RTC mode and deep standby STOP mode.

Table 5-2 Return factors from deep standby mode

	Deep standby RTC mode	Deep standby STOP mode
	<ul><li> INITX pin input reset</li><li> Low-voltage detection reset</li></ul>	<ul><li> INITX pin input reset</li><li> Low-voltage detection reset</li></ul>
Deep standby return factor	<ul> <li>Low-voltage detection interrupt</li> <li>RTC interrupt</li> <li>HDMI-CEC/ Remote Control Reception interrupt</li> <li>WKUP pin input</li> </ul>	Low-voltage detection interrupt      WKUP pin input

#### <Note>

Although each interrupt cause is retained after returning from deep standby mode, interrupt processing will not be executed since NVIC is initialized by deep standby transition reset.

#### ■ Internal power supply status and reset status in deep standby mode

The following shows the power supply status of each function in deep standby mode and initialization status in deep standby transition reset.

Table 5-3 Internal power supply status and initialization status in deep standby mode

	Power supply status	Reset status
CPU	Off	Initialize
On-chip Flash	Off	*1
On-chip SRAM	Off *2	*3
RTC	On	Do not initialize
HDMI-CEC/ Remote Control Reception	On	Do not initialize
Low-voltage detection circuit	On	Do not initialize
GPIO	On	Partly initialize *4
Deep standby control block	On	Do not initialize
Peripheral functions other than the above	Off	Initialize

<sup>\*1:</sup> The contents of on-chip Flash memory are retained.

<sup>\*2:</sup> Some product TYPE can retain the contents of on-chip SRAM.

In the setting to retain on-chip SRAM data, the power of on-chip SRAM is ON.

For the corresponding product TYPE, see Table 1-1.

<sup>\*3:</sup> The contents of on-chip SRAM are not retained when the power is OFF. In the setting to retain on-chip SRAM data, on-chip SRAM data is retained.

<sup>\*4:</sup> PFRx registers excluding bit4:0 of PFR0 are initialized and others are not initialized.

## 5.1. Operation of Deep Standby RTC Mode

Deep standby RTC mode stops oscillation other than that of the sub oscillator. All the functions except for RTC, HDMI-CEC/Remote Control Reception and low voltage detection circuit will be stopped. It turns off CPUs, on-chip Flash memory, on-chip SRAM\*, and peripheral functions, excluding RTC, HDMI-CEC/Remote Control Reception the low-voltage detection circuit and GPIO, inside the chip.

#### ■ Functions of deep standby RTC mode

#### CPU and on-chip memory

In deep standby RTC mode, the CPU clock supplied to CPU and AHB bus clock supplied to on-chip memory and DMA controller are stopped. It turns off the CPU, on-chip Flash memory, and on-chip SRAM\*. The contents of the CPU register and on-chip SRAM are not retained\*. The contents of on-chip flash memory are retained. Also, the debug function is stopped and turned off.

\*: Some product TYPE can retain the data in on-chip SRAM.

In the setting to retain on-chip SRAM data, the power of on-chip SRAM is ON.

For the corresponding product TYPE, see Table 1-1.

#### Peripheral functions

All APB bus clocks are stopped, and all resources, excluding RTC, HDMI-CEC/ Remote Control Reception, Low-voltage Detection Circuit, and GPIO, are turned off.

#### ■ RTC, HDMI-CEC/ Remote Control Reception

RTC and HDMI-CEC/ Remote Control Reception remains unaffected by deep standby RTC mode. It continues to operate according to the setting before transiting to deep standby RTC mode.

#### Oscillation clock

The status of each oscillation clock is shown in Table 5-1.

#### Reset, interrupt, and WKUP pin input

Reset, interrupt, and WKUP pin input can be used for returning from deep standby RTC mode.

#### Status of pin

In deep standby RTC mode, the system can control whether the external pin switches to GPIO or to high impedance status by the SPL bit in the Standby Mode Control Register (STB\_CTL).

#### Setting procedure of deep standby RTC mode

Execute the following steps to transit to deep standby RTC mode.

- 1. Set "1" in RTCE bit of the RTC Mode Control Register (PMD\_CTL) while the SORDY bit of the System Clock Mode Status Register (SCM\_STR) is "1".
- 2. Write "0x1ACC" to the KEY bit, "1" to the DSTM bit, and "0b10" to the STM bit of the Standby Mode Control Register (STB\_CTL). Use the SPL bit to set the status of each pin in deep standby RTC mode.
- 3. Set "1" to the SLEEPDEEP bit of the Cortex-M3 System Control Register.
- 4. Execute the WFI or WFE instruction.

#### <Note>

RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby stop mode. See Table 1-1.

#### ■ Return from deep standby RTC mode

CPU returns from deep standby RTC mode in any one of the following cases.

#### Return by reset, interrupt, and WKUP pin input

If a reset (INITX pin input reset and low-voltage detection reset) occurs or if effective RTC interrupt, HDMI-CEC/ Remote Control Reception interrupt, low-voltage detection interrupt, and WKUP pin input request are received while in deep standby RTC mode, the CPU returns from deep standby RTC mode and changes to high speed CR run mode regardless of clock mode by deep standby transition reset occurrence.

Software watchdog reset, hardware watchdog reset, clock supervisor reset, and anomalous frequency detection reset do not operate; therefore, the CPU cannot return by those resets.

#### Waiting for oscillation stabilization at return

The oscillation stabilization wait for the high speed CR clock and low speed CR clock is executed regardless of return factor.

#### Waiting for the stabilization of the built-in regulator voltage at return

To return from deep standby RTC mode, the voltage stabilization wait time (a few hundred  $\mu$ s) of the built-in regulator is ensured automatically. After the wait time has lapsed, return operations are performed.

- · Before transiting to the deep standby RTC mode, ensure that the return factor from deep standby RTC mode in Table 5-2 is not set. If the factor is set, clear it.
- If the transition to deep standby RTC mode is made during debugging, a return to RUN mode cannot be performed by the ICE as the debug function is turned off. Use a return by reset, interrupt, or WKUP pin input.
- · In the case of transiting to the deep standby RTC mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.

## 5.2. Operation of Deep Standby Stop Mode

Deep standby stop mode stops all oscillations. All the functions except for the low voltage detection circuit will be stopped. It turns off CPUs, on-chip Flash memory, on-chip SRAM\*, and peripheral functions, excluding RTC, HDMI-CEC/Remote Control Reception the low-voltage detection circuit and GPIO, inside the chip.

#### ■ Functions of deep standby STOP mode

#### CPU and on-chip memory

In deep standby STOP mode, the CPU clock supplied to CPU and AHB bus clock supplied to on-chip memory and DMA controller are stopped. It turns off the CPU and on-chip Flash, on-chip SRAM\*. The contents of the CPU register and on-chip SRAM are not retained\*. The contents of on-chip flash memory are retained. Also, the debug function is stopped and turned off.

\*: Some product TYPE can retain the data in on-chip SRAM.

In the setting to retain on-chip SRAM data, the power of on-chip SRAM is ON.

For the corresponding product TYPE, see Table 1-1.

#### Peripherals

All APB bus clocks are stopped, and all resources, excluding RTC, HDMI-CEC/ Remote Control Reception, Low-voltage Detection Circuit, and GPIO, are turned off.

#### Oscillation clock

All oscillations are stopped.

#### Reset and WKUP pin input

Reset and WKUP pin input can be used for returning from deep standby STOP mode.

#### Status of pin

The system can control whether the external pin switches to GPIO in deep standby STOP mode or to high impedance status by the SPL bit in the Standby Mode Control Register (STB\_CTL).

#### Setting procedure of deep standby STOP mode

Execute the following steps to transit to deep standby STOP mode.

- 1. Set "0" in RTCE bit of the RTC Mode Control Register (PMD\_CTL).
- 2. Write "0x1ACC" to the KEY bit, "1" to the DSTM bit, and "0b10" to the STM bit of the Standby Mode Control Register (STB\_CTL). Use the SPL bit to set the status of each pin in deep standby STOP mode.
- 3. Set "1" to the SLEEPDEEP bit of the Cortex-M3 System Control Register.
- 4. Execute the WFI or WFE instruction.

#### <Note>

RTCE bit and DSTM bit are not in the products that do not equip RTC mode, deep standby RTC mode, and deep standby STOP mode. See Table 1-1.

#### ■ Return from deep standby STOP mode

CPU returns from deep standby STOP mode in any one of the following cases.

#### Return by reset, interrupt, and WKUP pin input

If a reset (INITX pin input reset and low-voltage detection reset) occurs, or if effective low-voltage detection interrupt, or WKUP pin input request is received while in deep standby STOP mode, the CPU returns from deep standby STOP mode and changes to high speed CR run mode regardless of clock mode by deep standby transition reset.

Software watchdog reset, hardware watchdog reset, clock supervisor reset, and anomalous frequency detection reset do not operate; therefore, the CPU cannot return by those resets.

#### Waiting for oscillation stabilization at return

The oscillation stabilization wait for the high speed CR clock and low speed CR clock is executed regardless of return factor.

#### Waiting for the stabilization of the built-in regulator voltage at return

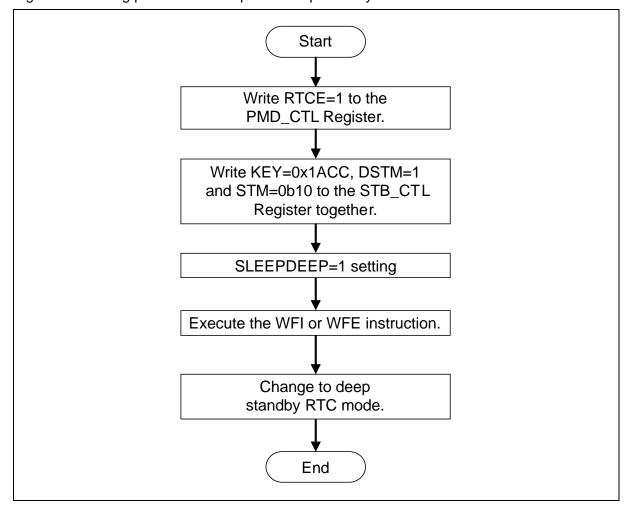
To return from deep standby STOP mode, the voltage stabilization wait time (a few hundred  $\mu$ s) of the built-in regulator is ensured automatically. After the wait time has lapsed, return operations are performed.

- · Before transiting to the deep standby RTC mode, ensure that the return factor from deep standby RTC mode in Table 5-2 is not set. If the factor is set, clear it.
- If the transition to deep standby stop mode is made during debugging, a return to RUN mode cannot be
  performed by the ICE as the debug function turns off. Use a return by reset, interrupt, or WKUP pin
  input.
- · In the case of transiting to the deep standby STOP mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.

## 6. Deep Standby Mode Setting Procedure Examples

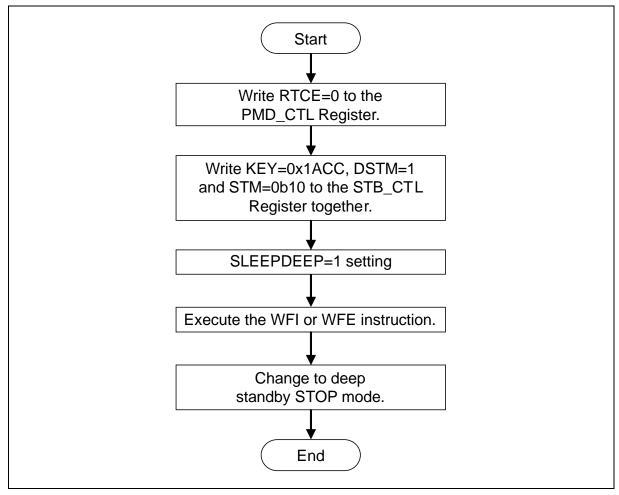
This section explains the deep standby mode setting procedure examples.

Figure 6-1 Setting procedure example for deep standby RTC mode



- · In case of transiting to the deep standby RTC mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.
- · Writing "1" to RTCE bit of the RTC Mode Control Register (PMD\_CTL) is valid only when the SORDY bit of the System Clock Mode Status Register (SCM\_STR) is "1".

Figure 6-2 Setting procedure example for deep standby STOP mode



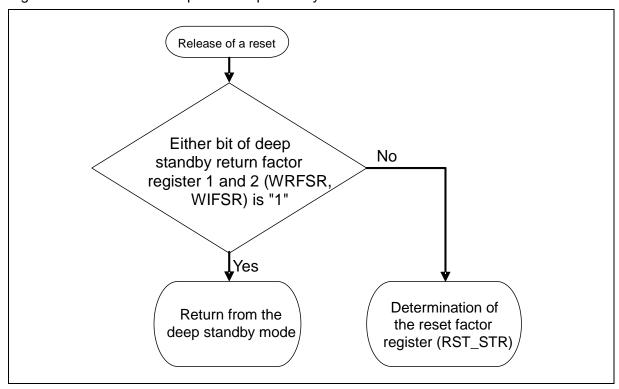
#### <Note>

In case of transiting to the deep standby STOP mode, ensure that the flash memory automatic algorithm is terminated before executing the transition.

## 7. Deep Standby Return Factor Determination Procedure

Figure 7-1 shows a procedure example to determine a return from deep standby mode.

Figure 7-1 Procedure example for deep standby return factor determination



#### <Note>

At the transition to deep standby mode, the power supply of the CPU is turned off after deep standby transition reset. Therefore, the value of the reset factor register (RST\_STR) is invalid when returning from deep standby mode.

## 8. List of Low Power Consumption Mode Registers

This section explains the configuration and functions of the registers used in low power consumption mode.

#### ■ List of Low Power Consumption Mode Registers

Abbreviation	Register name	Reference
STB_CTL	Standby Mode Control Register	8.1

Registers of deep standby control block

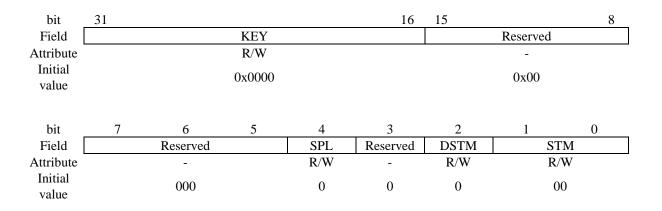
Abbreviation	Register name	Reference
REG_CTL	Sub oscillation circuit power supply control register	8.2
RCK_CTL	Sub clock control register	8.3
PMD_CTL	RTC mode control register	8.4
WRFSR	Deep standby return factor register 1	8.5
WIFSR	Deep standby return factor register 2	8.6
WIER	Deep standby return enable register	8.7
WILVR	WKUP pin input level register	8.8
DSRAMR	Deep standby RAM retention register	8.9
BUR01 to 16	Backup registers from 01 to 16	8.10

#### <Note>

For the System Clock Mode Control Register (SCM\_CTL), refer to Chapter "Clock". Registers of the deep standby control block are not turned off in deep standby mode.

## 8.1. Standby Mode Control Register (STB\_CTL)

Standby mode control register controls standby mode and deep standby mode. The value written to the SPL, DSTM or STM bit is effective only when 0x1ACC is simultaneously written to the KEY bit.



#### [bit31:16] KEY: Standby mode control write control bits

These bits release the SPL bit, DSTM bit or STM bit writing control.

- The value written to the SPL bit, DSTM bit or STM bit is effective only when 0x1ACC is written to the KEY bit.
- · If a value other than 0x1ACC is written to the KEY bit, the value written to the SPL bit, DSTM bit or STM bit is not effective.
- · 0x0000 is always read in read mode.

#### [bit15:5] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit4] SPL: Standby pin level setting bit

This bit sets the status of pin in TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, or Deep standby STOP mode.

bit	Description
0	Retains status of each pin in TIMER mode, RTC mode, and STOP mode and switches to GPIO in deep standby RTC mode and deep standby stop mode. [Initial value]
1	Sets the status of each pin to high impedance in TIMER mode, RTC mode, STOP mode, Deep standby RTC mode, or Deep standby STOP mode.

#### [bit3] Reserved: Reserved bit

The read value is always "0".

Writing has no effect on the operation.

.

#### [bit2] DSTM: Deep standby mode select bit

This bit selects transiting to either standby mode or deep standby mode.

#### [bit1:0] STM: Standby mode select bits

These bits are a combination of DSTM bit and RTCE bit of the RTC Mode Control Register (PMD\_CTL) and select transiting to any one of the following: TIMER mode, RTC mode, STOP mode, deep standby RTC mode, and deep standby STOP mode.

	STM		RTCE	
bit2	bit1	bit0	bit	Description
0	0	0	0	TIMER mode [initial value]
0	0	0	1	Setting is prohibited.
0	0	1	0	Setting is prohibited
0	0	1	1	Setting is prohibited
0	1	0	0	STOP mode
0	1	0	1	RTC mode
0	1	1	0	Setting is prohibited
0	1	1	1	Setting is prohibited
1	0	0	0	Setting is prohibited
1	0	0	1	Setting is prohibited
1	0	1	0	Setting is prohibited
1	0	1	1	Setting is prohibited
1	1	0	0	Deep standby STOP mode
1	1	0	1	Deep standby RTC mode
1	1	1	0	Setting is prohibited
1	1	1	1	Setting is prohibited

- The written value to SPL bit, DSTM bit, STM bit of Standby Mode Control Register (STB\_CTL) is valid only when "0x1ACC" is written to KEY bit at the same time. If a value other than "0x1ACC" is written to KEY bit, writing to SPL bit, DSTM bit, and STM bit becomes invalid.
- RTCE bit and DSTM bit are not in the products that do not equip deep standby RTC mode and deep standby STOP mode. See Table 1-1. For the products that do not equip these modes, set DSTM bit and RTCE bit to "0".

## 8.2. Sub Oscillation Circuit Power Supply Control Register (REG\_CTL)

Sub oscillation circuit power supply control register controls the power supply for sub oscillation circuit.

This register is available only in certain product TYPE.

For information about compatible product TYPE, refer to Table 1-2.

bit _	7	6	5	4	3	2	1	0
Field			Reserved	d		ISUI	BSEL	Reserved
Attribute			-			R	W	-
Initial value			00000			1	0	0

#### [bit7:3] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit2:1] ISUBSEL: Sub oscillation circuit current setting bits

These bits set the current to sub oscillation circuit.

bit1	bit0	Description
0	0	Setting is prohibited
0	1	Setting is prohibited
1	0	360nA [initial value]
1	1	Setting is prohibited

#### [bit0] Reserved: Reserved bit

The read value is always "0".

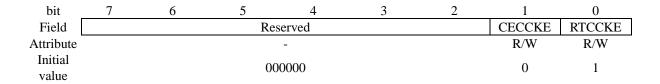
Writing has no effect on the operation.

- This register is available only for the specific product TYPEs. For the products equipped with this register, see Table 1-2. It is prohibited to write to this register with the products which do not equip this.
- · This register is not initialized by software reset or deep standby transition reset.

## 8.3. Sub Clock Control Register (RCK\_CTL)

Sub clock control register controls the clock to RTC, HDMI-CEC/remote control reception. Power consumption can be reduced by stopping the clock supply to unused resource. This register is available only in certain product TYPE.

For information about compatible product TYPE, refer to Table 1-2.



#### [bit7:2] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit1] CECCKE: CEC clock control bit

This bit controls sub clock for HDMI-CEC/remote control reception macro.

bit	Description
0	Sub clock is not supplied to HDMI-CEC/remote control reception macro. [Initial value]
1	Sub clock is supplied to HDMI-CEC/remote control reception macro.

#### [bit0] RTCCKE: RTC clock control bit

This bit controls sub clock for RTC macro.

bit	Description
0	Sub clock is not supplied to RTC macro.
1	Sub clock is supplied to RTC macro. [Initial value]

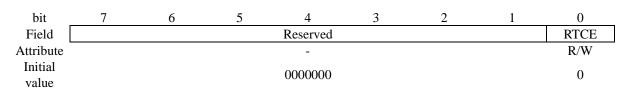
#### <Note>

This register is available only for the specific product TYPEs. For the products equipped with this register, see Table 1-2. It is prohibited to write to this register with the products which do not equip this.

## 8.4. RTC Mode Control Register (PMD CTL)

RTC mode control register controls either RTC mode or STOP mode and either deep standby RTC mode or deep standby STOP mode.

This register is available only in certain product TYPE. For information about compatible product TYPE, see Table 1-1.



#### [bit7:1] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit0] RTCE: RTC mode control bit

This bit selects transiting to either RTC mode or STOP mode and either deep standby RTC mode or deep standby stop mode.

bit	Description
0	STOP mode and deep standby stop mode [initial value]
1	RTC mode and deep standby RTC mode

Standby mode is selected when DSTM bit is "0" and deep standby mode is selected when DSTM bit is "1".

- This register does not exist in the products that do not equip RTC mode and deep standby RTC mode. See Table 1-1. Do not write to this register of the product, which does not have those modes.
- $\cdot\;$  This register is not initialized by software reset and deep standby transition reset.
- · Writing "1" to RTCE bit is valid only when the SORDY bit of the System Clock Mode Status Register (SCM\_STR) is "1".
- Sub oscillation is enabled when RTCE bit is "1" regardless of the SOSCE bit value of System Clock Mode Control Register (SCM\_CTL) and the SORDY bit value of the System Clock Mode Status Register (SCM\_STR).

## 8.5. Deep Standby Return Factor Register 1 (WRFSR)

Deep standby return factor register 1 indicates return factors by low-voltage detection reset and the INITX pin input reset that occur in deep standby mode.

bit	7	6	5	4	3	2	1	0
Field			Rese	erved			WLVDH	WINITX
Attribute				-			R/W	R/W
Initial value			000	0000			0	0

#### [bit7:2] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit1] WLVHD: Low-voltage detection reset return bit

This bit indicates returning from deep standby mode by low-voltage detection reset.

bit	Description
0	Not returned by low-voltage detection reset [initial value]
1	Returned by low-voltage detection reset

#### [bit0] WINITX: INITX pin input reset return bit

This bit indicates returning from deep standby mode by INITX pin input reset.

bit	Description
0	Not returned by INITX pin input reset [initial value]
1	Returned by INITX pin input reset

- · For TYPE3 and TYPE7 products
  - This register is initialized by power-on reset and low-voltage detection reset (when SVHR = 0001). It is not initialized by other reset factors. Also, all bits are cleared by reading.
- · For products other than TYPE3 and TYPE7
  - This register is initialized by power-on reset and low-voltage detection reset. It is not initialized by other reset factors. Also, all bits are cleared by reading.
- · This register can be set only in the deep standby mode.

## 8.6. Deep Standby Return Factor Register 2 (WIFSR)

Deep standby return factor register 2 indicates return factors by WKUPx pin input, low-voltage detection interrupt, and RTC interrupt, and HDMI-CEC/Remote Control Reception interrupt that occur in deep standby mode.

bit	15	14	13	12	11	10	9	8
Field			Rese	rved			WCEC1I	WCEC0I
Attribute			-				R	R
Initial value			000	000			0	0
bit _	7	6	5	4	3	2	1	0
Field	WUI5	WUI4	WUI3	WUI2	WUI1	WUI0	WLVDI	WRTCI
Attribute	R	R	R	R	R	R	R	R
Initial value	0	0	0	0	0	0	0	0

#### [bit15:10] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit9] WCEC1I: CEC ch.1 interrupt return bit

This bit indicates returning from deep standby mode by HDMI-CEC/ Remote Control Reception ch.1 interrupt.

bit	Description						
0	Not returned by HDMI-CEC/ Remote Control Reception ch.1 interrupt [initial value]						
1	Returned by HDMI-CEC/ Remote Control Reception ch.1 interrupt						

#### [bit8] WCEC0I: CEC ch.0 interrupt return bit

This bit indicates returning from deep standby mode by HDMI-CEC/ Remote Control Reception ch.0 interrupt.

bit	Description
0	Not returned by HDMI-CEC/ Remote Control Reception ch.0 interrupt [initial value]
1	Returned by HDMI-CEC/ Remote Control Reception ch.0 interrupt

#### [bit7:2] WUI5 to WUI0: WKUPx pin input return bits

These bits indicate returning from deep standby mode by WKUPx pin input.

bit	Description
0	Not returned by WKUPx pin input [initial value]
1	Returned by WKUPx pin input

#### [bit1] WLVDI: LVD interrupt return bit

This bit indicates returning from deep standby mode by LVD interrupt.

bit	Description
0	Not returned by LVD interrupt [initial value]
1	Returned by LVD interrupt

#### [bit0] WRTCI: RTC interrupt return bit

This bit indicates returning from deep standby mode by RTC interrupt.

bit	Description
0	Not returned by RTC interrupt [initial value]
1	Returned by RTC interrupt

- · For TYPE3 and TYPE7 products
- This register is initialized by power-on reset and low-voltage detection reset (when SVHR = 0001). It is not initialized by other reset factor. Also, all bits are cleared by reading.
- For products other than TYPE3 and TYPE7
   This register is initialized by power-on reset and low-voltage detection reset. It is not initialized by other reset factor. Also, all bits are cleared by reading.
- · This register can be set only in the deep standby mode.

## 8.7. Deep Standby Return Enable Register (WIER)

Deep standby return enable register enables a return by WKUPx pin input, low-voltage detection interrupt, RTC interrupt, and HDMI-CEC/Remote Control Reception interrupt that occur in deep standby mode.

bit	15	14	13	12	11	10	9	8
Field			Rese	rved			WCEC1E	WCEC0E
Attribute				-			R/W	R/W
Initial value			000	000			0	0
bit	7	6	5	4	3	2	1	0
Field	WUI5E	WUI4E	WUI3E	WUI2E	WUI1E	Reserved	WLVDE	WRTCE
Attribute	R/W	R/W	R/W	R/W	R/W	-	R/W	R/W
Initial value	0	0	0	0	0	0	0	0

#### [bit15:10] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit9] WCEC1E: HDMI-CEC/ Remote Control Reception ch.1 interrupt return enable bit

A return from deep standby mode by HDMI-CEC/ Remote Control Reception ch.1 interrupt is disabled or enabled.

	bit	Description
	0	Disable a return by HDMI-CEC/ Remote Control Reception ch.1 interrupt [initial value]
Ī	1	Enable a return by HDMI-CEC/ Remote Control Reception ch.1 interrupt

#### [bit8] WCEC0E: HDMI-CEC/ Remote Control Reception ch.0 interrupt return enable bit

A return from deep standby mode by HDMI-CEC/ Remote Control Reception ch.0 interrupt is disabled or enabled.

bit	Description
0	Disable a return by HDMI-CEC/ Remote Control Reception ch.0 interrupt [initial value]
1	Enable a return by HDMI-CEC/ Remote Control Reception ch.0 interrupt

#### [bit7:3] WUI5E to WUI1E: WKUPx pin input return enable bits

A return from deep standby mode by WKUPx pin input is disabled or enabled.

bit	Description
0	Disable a return by WKUPx pin input [initial value]
1	Enable a return by WKUPx pin input

#### [bit2] Reserved: Reserved bit

The read value is always "0".

Writing has no effect on the operation.

#### [bit1] WLVDE: LVD interrupt return enable bit

A return from deep standby mode by LVD interrupt is disabled or enabled.

bit	Description
0	Disable a return by LVD interrupt [initial value]
1	Enable a return by LVD interrupt

#### [bit0] WRTCE: RTC interrupt return enable bit

A return from deep standby mode by RTC interrupt is disabled or enabled.

bit	Description
0	Disable a return by RTC interrupt [initial value]
1	Enable a return by RTC interrupt

- · A return from deep standby mode by WKUP0 pin input is always enabled.
- · This register is not initialized by deep standby transition reset.

### 8.8. WKUP Pin Input Level Register (WILVR)

WKUP pin input level register selects a valid level of WKUP1 to WKUP5 pin inputs that occur in deep standby mode.

bit	7	6	5	4	3	2	1	0
Field		Reserved		WUI5LV	WUI4LV	WUI3LV	WUI2LV	WUI1LV
Attribute		-		R/W	R/W	R/W	R/W	R/W
Initial value		000		0	0	0	0	0

#### [bit7:5] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit4:0] WUI5LV to WUI1LV: WKUPx pin input level select bits

A valid level of WKUPx pin input is selected.

bit	Description	
0	Request a return when WKUPx pin input is Low level [initial value]	
1	Request a return when WKUPx pin input is High level	

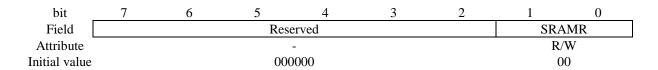
#### <Notes>

- WKUP0 pin input always requests a return in Low level
   For example, it returns as soon as it transits to deep standby mode when WKUP1 inputs in Low level (WUI1LV = 0).
- $\cdot$  This register is not initialized by deep standby transition reset.

### 8.9. Deep Standby RAM Retention Register (DSRAMR)

Deep standby RAM retention register controls the retention of the on-chip SRAM contents in deep standby modes.

This register is available only in the product TYPE that can retain the on-chip SRAM data. For the corresponding product TYPE, see Table 1-1.



### [bit7:2] Reserved: Reserved bits

The read value is always "0".

Writing has no effect on the operation.

#### [bit1:0] SRAMR: On-chip SRAM retention control bits

These bits control the retention of the on-chip SRAM contents in deep standby modes.

bit1	bit0	Description
0	0	Not retain the on-chip SRAM contents in the deep standby mode. [initial value]
0	1	Setting is prohibited
1	0	Setting is prohibited
1	1	Retain the on-chip SRAM contents in the deep standby mode.

#### <Note>

This register is initialized by power-on reset and low-voltage detection reset. It is not initialized by other reset factor.

### 8.10. Backup Registers from 01 to 16 (BUR01 to 16)

Backup registers are general registers that retain values in deep standby mode.

bit Field [ Attribute Initial value	31	BUR04 R/W 0x00	24	23	BUR03 R/W 0x00	16	15	BUR02 R/W 0x00	8	7	BUR01 R/W 0x00	0
bit Field [ Attribute Initial value	31	BUR08 R/W 0x00	24	23	BUR07 R/W 0x00	16	15	BUR06 R/W 0x00	8	7	BUR05 R/W 0x00	0
bit Field [ Attribute Initial value	31	BUR12 R/W 0x00	24	23	BUR11 R/W 0x00	16	15	BUR10 R/W 0x00	8	7	BUR09 R/W 0x00	0
bit Field [ Attribute Initial value	31	BUR16 R/W 0x00	24	23	BUR15 R/W 0x00	16	15	BUR14 R/W 0x00	8	7	BUR13 R/W 0x00	0

#### <Notes>

- · For TYPE3 and TYPE7 products
  - This register is initialized by power-on reset and low-voltage detection reset (when SVHR = 0001). It is not initialized by other reset factor.
- · For products other than TYPE3 and TYPE7
  - This register is initialized by power-on reset and low-voltage detection reset. It is not initialized by other reset factor.

### 9. Usage Precautions

Note on the following points when using low power consumption mode.

For the pin shared for analog input and WKUP, WKUPx pin input is blocked when ADE bit of corresponding analog input setting register (ADE) is set to "1" even if the recovery by WKUPx pin input is allowed. To use the recovery by WKUPx pin input, set ADE bit of corresponding analog input setting register (ADE) to "0" before shifting to deep standby mode.

## **CHAPTER: Configuration of interrupts**

This chapter explains the configuration of interrupt controller.

1. Configuration

CODE: 9xFIRQCTOP-E02.1

### 1. Configuration

For the configuration of the interrupt controller, see the descriptions of related chapters shown below.

### ■ Reference chapter of the interrupt controller

Table 1-1 Correspondence table for Interrupt chapter

Product TYPE	Interrupt factor vector relocate function	IRQCMODE setting	Reference
TYPE0 to TYPE2	Not available	-	Chapter "Interrupts (A)"
TYPE3, TYPE7	Not available	-	Chapter "Interrupts (C)"
TYPE4, TYPE5, TYPE6,	Available	IRQCMODE=0 Relocate not selected (Compatible with TYPE0/1/2)	Chapter "Interrupts (A)"
TYPE8, TYPE9		IRQCMODE=1 Relocate selected	Chapter "Interrupts (B)"

### ■ Interrupt factor vector relocate function

The product mounting the interrupt factor vector relocate function is equipped with the IRQCMODE register, RCINTSEL0 and RCINTSEL1 registers

Two types of the interrupt factor vector shown in Table 1-2 can be selected by the IRQCMODE register setting.

Moreover, the arbitrary interrupt factor can be selected with the RCINTSEL0 and RCINTSEL1 registers. (For details on the IRQCMODE register, RCINTSEL0 and RCINTSEL1 registers, see "Interrupts (B)".)

Table 1-2 Exceptions and Interrupt factor vectors list

Vector	IRQ	Exceptions and Interrupt factor vectors		
No.	No.	IRQCMODE=0*	IRQCMODE=1	
0	-	Stack pointer initial value		
1	-	Reset		
2	-	Non-Maskable Interrupt (NMI) / Hardware W	atchdog Timer	
3	-	Hard Fault		
4	-	Memory Management		
5	-	Bus Fault		
6	-	Usage Fault		
7 to 10	-	Reserved		
11	-	SVCall (Supervisor Call)		
12	-	Debug Monitor		
13	-	Reserved		
14	-	PendSV		
15	-	SysTick		

Vector	IRQ	Exceptions and Inte	errupt factor vectors	
No.	No.	IRQCMODE=0* IRQCMODE=1		
16	0	Anomalous Frequency Detection by Clock St	upervisor (FCS)	
17	1	Software Watchdog Timer		
18	2	Low Voltage Detector (LVD)		
19	3	MFT unit0, unit1, unit2 Wave Form Generator / DTIF(Motor Emergency Stop)	Selecting the interrupt factor with RCINTSEL0 register	
20	4	External Pin Interrupt ch.0 to ch.7	Selecting the interrupt factor with RCINTSEL0 register	
21	5	External Pin Interrupt ch.8 to ch.31	Selecting the interrupt factor with RCINTSEL0 register	
22	6	Dual Timer / Quad Counter (QPRC) ch.0, ch.1, ch.2	Selecting the interrupt factor with RCINTSEL0 register	
23	7	Reception Interrupt of MFS ch.0 / Reception Interrupt of MFS ch.8	Selecting the interrupt factor with RCINTSEL1 register	
24	8	Transmission Interrupt and Status Interrupt of MFS ch.0 / Transmission Interrupt and Status Interrupt of MFS ch.8	Selecting the interrupt factor with RCINTSEL1 register	
25	9	Reception Interrupt of MFS ch.1 / Reception Interrupt of MFS ch.9	Selecting the interrupt factor with RCINTSEL1 register	
26	10	Transmission Interrupt and Status Interrupt of MFS ch.1 / Transmission Interrupt and Status Interrupt of MFS ch.9	Selecting the interrupt factor with RCINTSEL1 register	
27	11	Reception Interrupt of MFS ch.2 / Reception Interrupt of MFS ch.10	MFT unit0 Wave Form Generator / DTIF(Motor Emergency Stop) / Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.8	
28	12	Transmission Interrupt and Status Interrupt of MFS ch.2 / Transmission Interrupt and Status Interrupt of MFS ch.10	External pin interrupt ch.0 to ch.7	
29	13	Reception Interrupt of MFS ch.3 / Reception Interrupt of MFS ch.11	External pin interrupt ch.8 to ch.31	
30	14	Transmission Interrupt and Status Interrupt of MFS ch.3 / Transmission Interrupt and Status Interrupt of MFS ch.11	Dual timer / Quad counter (QPRC) ch.0	
31	15	Reception Interrupt of MFS ch.4 / Reception Interrupt of MFS ch.12	Reception Interrupt, Transmission Interrupt and Status Interrupt of MFS ch.0	
32	16	Transmission Interrupt and Status Interrupt of MFS ch.4 / Transmission Interrupt and Status Interrupt of MFS ch.12	Reception Interrupt, Transmission Interrupt and Status Interrupt of MFS ch.1	
33	17	Reception Interrupt of MFS ch.5 / Reception Interrupt of MFS ch.13	Reception Interrupt, Transmission Interrupt and Status Interrupt of MFS ch.2	
34	18	Transmission Interrupt and Status Interrupt of MFS ch.5 / Transmission Interrupt and Status Interrupt of MFS ch.13	Reception Interrupt, Transmission Interrupt and Status Interrupt of MFS ch.3	
35	19	Reception Interrupt of MFS ch.6 / Reception Interrupt of MFS ch.14	Reception Interrupt of MFS ch.4	

Vector	IRQ	Exceptions and Inte	errupt factor vectors		
No.	No.	IRQCMODE=0*	IRQCMODE=1		
36	20	Transmission Interrupt and Status Interrupt of MFS ch.6 / Transmission Interrupt and Status Interrupt of MFS ch.14	Transmission Interrupt and Status Interrupt of MFS ch.4		
37	21	Reception Interrupt of MFS ch.7 / Reception Interrupt of MFS ch.15	Reception Interrupt of MFS ch.5		
38	22	Transmission Interrupt and Status Interrupt of MFS ch.7 / Transmission Interrupt and Status Interrupt of MFS ch.15	Transmission Interrupt and Status Interrupt of MFS ch.5		
39	23	PPG ch.0/2/4/8/10/12/16/18/20			
40	24	External Main OSC / External Sub OSC / Ma Time Counter	in PLL / PLL for USB/Watch Counter/Real		
41	25	A/D Converter unit0	A/D Converter unit0 /Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.9		
42	26	A/D Converter unit1	A/D Converter unit1 /Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.10		
43	27	A/D Converter unit2 / LCD Controller	A/D Converter unit2/ LCD Controller / Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.11		
44	28	MFT unit0, unit1, unit2 Free-run Timer	MFT unit0 Free-run Timer, Input Capture, Output Compare		
45	29	MFT unit0, unit1, unit2 Input Capture	MFT unit1 Free-run Timer, Input Capture, Output Compare		
46	30	MFT unit0, unit1, unit2 Output Compare	MFT unit2 Free-run Timer, Input Capture, Output Compare		
47	31	Base Timer ch.0 to ch.7			
48	32	CAN ch.0 / Ethernet ch.0	CAN ch.0 / Ethernet ch.0 / Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.12		
49	33	CAN ch.1 / Ethernet ch.1	CAN ch.1 / Ethernet ch.1 / /Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.13		
50	34	USB ch.0 Function (DRQ of End Point 1 to 5			
51	35	USB ch.0 Function (DRQI of End Point 0, DI (each status)	RQO and each status) /USB ch.0 HOST		
52	36	USB ch.1 Function (DRQ of End Point 1 to 5) / HDMI-CEC, Remote Control Reception ch.0			
53	37	USB ch.1 Function (DRQI of End Point 0, DI (each status) / HDMI-CEC, Remote Control I	=		
54	38	DMA Controller (DMAC) ch.0	DMA Controller (DMAC) ch.0 to ch.7		
55	39	DMA Controller (DMAC) ch.1	MFT unit1 Wave Form Generator / DTIF(Motor Emergency Stop) / Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.14		

Vector	IRQ	Exceptions and Interrupt factor vectors			
No.	No.	IRQCMODE=0*	IRQCMODE=1		
56	40	DMA Controller (DMAC) ch.2	MFT unit2 Wave Form Generator / DTIF(Motor Emergency Stop) / Reception Interrupt, Transmission Interrupt, and Status Interrupt of MFS ch.15		
57	41	DMA Controller (DMAC) ch.3	Quad counter (QPRC) ch.1		
58	42	DMA Controller (DMAC) ch.4	Reception Interrupt of MFS ch.6		
59	43	DMA Controller (DMAC) ch.5	Transmission Interrupt and Status Interrupt of MFS ch.6		
60	44	DMA Controller (DMAC) ch.6	Reception Interrupt of MFS ch.7		
61	45	DMA Controller (DMAC) ch.7	Transmission Interrupt and Status Interrupt of MFS ch.7		
62	46	Base Timer ch.8 to ch.15			
63	47	Flash RDY, HANG interrupt	Quad counter (QPRC) ch.2 / Flash RDY, HANG interrupt		

<sup>\*:</sup> Compatible with TYPE0 to TYPE2.

## **CHAPTER: Interrupts (A)**

This chapter explains the interrupt controller and peripheral interrupt requests.

- 1. Overview
- 2. Configuration
- 3. Exception and Interrupt Factor Vectors
- 4. Registers
- 5. Usage Precautions

CODE: 9BFIRQC\_A-E01.0

### 1. Overview

The interrupt controller determines the priority of interrupt requests and sends the requests to the CPU. The Cortex-M3 CPU core is equipped with the nested vectored interrupt controller (NVIC) internally within the core. Interrupt signals from several peripherals are aggregated and input to a single interrupt factor vector. The interrupt requests that have occurred can be checked using the interrupt request batch read register. Furthermore, for some of the interrupt factors, the interrupt requests can be configured to be converted into DMA request signals.

### ■ Features of the Nested Vectored Interrupt Controller (NVIC)

- · 48 maskable peripheral interrupt channels (not including the 16 exception interrupts of Cortex-M3)
- · 16 programmable interrupt priority levels (using 4-bit prioritized interrupts)
- · Facilitates low-latency exception and interrupt handling
- · Implements System Control Registers
- · Supports non-maskable interrupt (NMI) input

The NVIC and the processor core interface are closely coupled, providing mechanisms that enable low-latency interrupt processing and efficient processing of late arriving interrupts. The NVIC maintains the nested interrupt information to enable tail chaining of interrupts.

All interrupts are managed by the NVIC, including core exceptions. See "Chapter 5: Exceptions" and "Chapter 8: Nested Vectored Interrupt Controller" in the "Cortex-M3 Technical Reference Manual" published by ARM for details on exceptions and NVIC.

#### <Note>

In the "Cortex-M3 Technical Reference Manual", all exception type:IRQ are defined as external interrupt inputs. In this manual, exception type:IRQ are expressed as peripheral interrupts. Peripheral interrupts include "External Interrupt and NMI Control Unit" interrupts from external pins and interrupts from peripheral resources within the LSI.

### ■ Interrupt Factor Aggregation Function

The interrupt request signals from each peripheral resource are aggregated into 48 sources and input to the NVIC. Furthermore, the interrupt request signal from the external NMIX pin is logically OR'ed with the hardware watchdog interrupt signal and input to the NVIC.

### ■ Peripheral Interrupt Request Batch Read Function

The interrupt request batch read register allows the interrupt request signals from the peripheral resources aggregated into a single interrupt request signal to be read out at once. Reading this register makes it possible to check which interrupt request has occurred. However, the interrupt request flags cannot be cleared by using this function. Clear the interrupt request flags using the registers of each peripheral function.

#### ■ DMA transfer request output select function

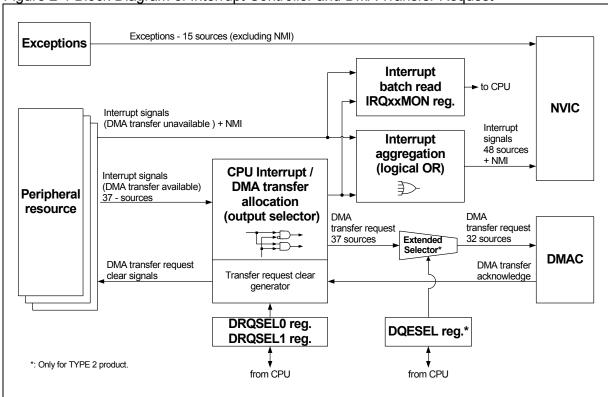
DMA transfer can be activated using interrupt request from some peripheral functions. By the DRQSEL0/DRQSEL1 register, select to output interrupt request signal from each peripheral resource to the CPU as the interrupt request signal or to output it to DMAC as a transfer request signal. Also, for TYPE2 products, select the transfer request signal to connect to the DMAC by DQESEL register. For the DMA transfer request signal, see the chapter "DMAC".

### 2. Configuration

This section shows the configuration of the relationship between the interrupt controller and DMA transfer requests.

### ■ Block Diagram of Interrupt Controller and DMA Transfer Request

Figure 2-1 Block Diagram of Interrupt Controller and DMA Transfer Request



#### Interrupt factor aggregation block

Aggregate (logical OR) interrupt request signals from each peripheral resource to 48 factors and output them to NVIC.

#### Peripheral interrupt request batch read register block

For interrupt request signals from a peripheral resource aggregated to one interrupt request signal, this register can check what interrupt request of each peripheral resource signal generates such interrupt.

### CPU interrupt request/DMA transfer request allocation block

This is the output selector that selects whether to output interrupt request signal from a peripheral resource to the CPU as an interrupt request signal or to DMAC as a transfer request signal by using the DRQSEL0 / DREQSEL1 register setting.

### Extended selector block

Extended selector exists only in TYPE2 products. Using the DQESEL register setting, select transfer request signal to connect to DMAC. Extended selectors exist in the DMA transfer request signal numbers [10], [11], [24], [25], [26], [27], [30], and [31]. Extended selectors do not exist in other DMA transfer request signals.

## 3. Exception and Interrupt Factor Vectors

This section shows a vector table of the exceptions and interrupts input to the NVIC.

Table 3-1 Exception and interrupt factor vectors

Vector No.	IRQ No.	Exception and Interrupt Factor	Vector Offset
0	-	Stack pointer initial value	0x00
1	-	Reset	0x04
2	-	Non-Maskable Interrupt (NMI) / Hardware Watchdog Timer	0x08
3	-	Hard Fault	0x0C
4	-	Memory Management	0x10
5	-	Bus Fault	0x14
6	-	Usage Fault	0x18
7-10	-	Reserved	0x1C - 0x2B
11	-	SVCall (Supervisor Call)	0x2C
12	-	Debug Monitor	0x30
13	-	Reserved	0x34
14	-	PendSV	0x38
15	-	SysTick	0x3C
16	0	Anomalous Frequency Detection by Clock Supervisor (FCS)	0x40
17	1	Software Watchdog Timer	0x44
18	2	Low Voltage Detector (LVD)	0x48
19	3	MFT unit0, unit1, unit2 Wave Form Generator / DTIF(Motor Emergency Stop)	0x4C
20	4	External Pin Interrupt Request ch.0 to ch.7	0x50
21	5	External Pin Interrupt Request ch.8 to ch.31	0x54
22	6	Dual Timer / Quad Counter (QPRC) ch.0, ch.1, ch.2	0x58
23	7	Reception Interrupt Request of MFS ch.0 / Reception Interrupt Request of MFS ch.8	0x5C
24	8	Transmission Interrupt Request and Status Interrupt Request of MFS ch.0 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.8	0x60
25	9	Reception Interrupt Request of MFS ch.1 / Reception Interrupt Request of MFS ch.9	0x64
26	10	Transmission Interrupt Request and Status Interrupt Request of MFS ch.1 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.9	0x68
27	11	Reception Interrupt Request of MFS ch.2 / Reception Interrupt Request of MFS ch.10	0x6C
28	12	Transmission Interrupt Request and Status Interrupt Request of MFS ch.2 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.10	0x70
29	13	Reception Interrupt Request of MFS ch.3 / Reception Interrupt Request of MFS ch.11	0x74
30	14	Transmission Interrupt Request and Status Interrupt Request of MFS ch.3 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.11	0x78
31	15	Reception Interrupt Request of MFS ch.4 / Reception Interrupt Request of MFS ch.12	0x7C

Vector No.	IRQ No.	Exception and Interrupt Factor	Vector Offset
32	16	Transmission Interrupt Request and Status Interrupt Request of MFS ch.4 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.12	0x80
33	17	Reception Interrupt Request of MFS ch.5 / Reception Interrupt Request of MFS ch.13	0x84
34	18	Transmission Interrupt Request and Status Interrupt Request of MFS ch.5 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.13	0x88
35	19	Reception Interrupt Request of MFS ch.6 / Reception Interrupt Request of MFS ch.14	0x8C
36	20	Transmission Interrupt Request and Status Interrupt Request of MFS ch.6 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.14	0x90
37	21	Reception Interrupt Request of MFS ch.7 / Reception Interrupt Request of MFS ch.15	0x94
38	22	Transmission Interrupt Request and Status Interrupt Request of MFS ch.7 / Transmission Interrupt Request and Status Interrupt Request of MFS ch.15	0x98
39	23	PPG ch.0/2/4/8/10/12/16/18/20	0x9C
40	24	External Main OSC / External Sub OSC / Main PLL / PLL for USB/ Watch Counter/Real Time Counter	0xA0
41	25	A/D Converter unit0	0xA4
42	26	A/D Converter unit1	0xA8
43	27	A/D Converter unit2 / LCD Controller	0xAC
44	28	MFT unit0, unit1, unit2 Free-run Timer 0 to 2	0xB0
45	29	MFT unit0, unit1, unit2 Input Capture 0 to 3	0xB4
46	30	MFT unit0, unit1, unit2 Output Compare 0 to 5	0xB8
47	31	Base Timer ch.0 to ch.7	0xBC
48	32	CAN ch.0 / Ethernet ch.0	0xC0
49	33	CAN ch.1 / Ethernet ch.1	0xC4
50	34	USB ch.0 Function (DRQ of End Point 1 to 5) *	0xC8
51	35	USB ch.0 Function (DRQI of End Point 0, DRQO and each status) / USB ch.0 HOST (each status) *	0xCC
52	36	USB ch.1 Function (DRQ of End Point 1 to 5) */HDMI-CEC, Remote Control Reception ch.0	0xD0
53	37	USB ch.1 Function (DRQI of End Point 0, DRQO and each status) / USB ch.1 HOST (each status) * / HDMI-CEC, Remote Control Reception ch.1	0xD4
54	38	DMA Controller (DMAC) ch.0	0xD8
55	39	DMA Controller (DMAC) ch.1	0xDC
56	40	DMA Controller (DMAC) ch.2	0xE0
57	41	DMA Controller (DMAC) ch.3	0xE4
58	42	DMA Controller (DMAC) ch.4	0xE8
59	43	DMA Controller (DMAC) ch.5	0xEC
60	44	DMA Controller (DMAC) ch.6	0xF0
61	45	DMA Controller (DMAC) ch.7	0xF4
62	46	Base Timer ch.8 to ch.15	0xF8
63	47	FLASH RDY, HANG Interrupt	0xFC

\*: USB Interrupt Factor

Vector No.	IRQ No.	USB Interrupt Factor	Flags
50	34	USB ch.0 Function (DRQ of End Point 1 to 5)	DRQ (End Point 1 to 5)
<i>5</i> 1	2.5	USB ch.0 Function (DRQI of End Point 0, DRQO and each status)	DRQI, DRQO, SPK, SUSP, SOF, BRST, CONF, WKUP
51	35	USB ch.0 HOST (each status)	DIRQ, URIRQ, RWKIRQ, CNNIRQ, SOFIRQ, CMPIRQ
52	36	USB ch.1 Function (DRQ of End Point 1 to 5)	DRQ (End Point 1 to 5)
52	27	USB ch.1 Function (DRQI of End Point 0, DRQO and each status)	DRQI, DRQO, SPK, SUSP, SOF, BRST, CONF, WKUP
53	37	USB ch.1 HOST (each status)	DIRQ, URIRQ, RWKIRQ, CNNIRQ, SOFIRQ, CMPIRQ

The priorities of the exceptions for vectors No. 4 to No.15 can be configured using the System Handler Priority Registers (address 0xE000ED18, 0xE000ED1C, 0xE000ED20) built into the NVIC. The priorities of the peripheral interrupts for vectors No. 16 and after can be configured using the IRQ Priority Registers (address 0xE000E400 to 0xE000E42C) built into the NVIC.

The sources of the interrupts for vectors No. 2 and No. 16 to No. 63 can be checked using the batch read register. See "Chapter 8: Nested Vectored Interrupt Controller" in the "Technical Reference Manual" for details on the other exceptions and interrupts.

Furthermore, for the interrupts of vectors No. 2 and No. 16 to No. 63, the sources that are batch read may be a signal that multiple interrupt factors are logical OR'ed within each of the peripheral macros. See the descriptions of each of the peripheral resource interrupts for details.

## 4. Registers

This section explains the DMA transfer request selection register and the interrupt request batch read register.

# ■ DMA transfer request selection register and interrupt request batch read register list

Abbreviation	Register Name	Reference
DRQSEL	DMA Request Selection Register	4.1
DRQSEL1*1	DMA Request Selection Register 1	4.2
DQESEL*1	DMA Request Extended Selection Register	4.3
EXC02MON	EXC02 Batch Read Register	4.4
IRQ00MON	IRQ00 Batch Read Register	4.5
IRQ01MON	IRQ01 Batch Read Register	4.6
IRQ02MON	IRQ02 Batch Read Register	4.7
IRQ03MON	IRQ03 Batch Read Register	4.8
IRQ04MON	IRQ04 Batch Read Register	4.9
IRQ05MON	IRQ05 Batch Read Register	4.10
IRQ06MON	IRQ06 Batch Read Register	4.11
IRQ07MON	IRQ07 Batch Read Register	4.12
IRQ08MON	IRQ08 Batch Read Register	4.13
IRQ09MON	IRQ09 Batch Read Register	4.12
IRQ10MON	IRQ10 Batch Read Register	4.13
IRQ11MON	IRQ11 Batch Read Register	4.12
IRQ12MON	IRQ12 Batch Read Register	4.13
IRQ13MON	IRQ13 Batch Read Register	4.12
IRQ14MON	IRQ14 Batch Read Register	4.13
IRQ15MON	IRQ15 Batch Read Register	4.12
IRQ16MON	IRQ16 Batch Read Register	4.13
IRQ17MON	IRQ17 Batch Read Register	4.12
IRQ18MON	IRQ18 Batch Read Register	4.13
IRQ19MON	IRQ19 Batch Read Register	4.12
IRQ20MON	IRQ20 Batch Read Register	4.13
IRQ21MON	IRQ21 Batch Read Register	4.12
IRQ22MON	IRQ22 Batch Read Register	4.13
IRQ23MON	IRQ23 Batch Read Register	4.14
IRQ24MON	IRQ24 Batch Read Register	4.15

Abbreviation	Register Name	Reference
IRQ25MON	IRQ25 Batch Read Register	4.16
IRQ26MON	IRQ26 Batch Read Register	4.16
IRQ27MON	IRQ27 Batch Read Register	4.17
IRQ28MON	IRQ28 Batch Read Register	4.18
IRQ29MON	IRQ29 Batch Read Register	4.19
IRQ30MON	IRQ30 Batch Read Register	4.20
IRQ31MON	IRQ31 Batch Read Register	4.21
IRQ32MON	IRQ32 Batch Read Register	4.22
IRQ33MON	IRQ33 Batch Read Register	4.23
IRQ34MON	IRQ34 Batch Read Register	4.24
IRQ35MON	IRQ35 Batch Read Register	4.25
IRQ36MON	IRQ36 Batch Read Register	4.26
IRQ37MON	IRQ37 Batch Read Register	4.27
IRQ38MON	IRQ38 Batch Read Register	
IRQ39MON	IRQ39 Batch Read Register	
IRQ40MON	IRQ40 Batch Read Register	
IRQ41MON	IRQ41 Batch Read Register	1.20
IRQ42MON	IRQ42 Batch Read Register	4.28
IRQ43MON	IRQ43 Batch Read Register	
IRQ44MON	IRQ44 Batch Read Register	
IRQ45MON	IRQ45 Batch Read Register	
IRQ46MON	IRQ46 Batch Read Register	4.29
IRQ47MON	IRQ47 Batch Read Register	4.30
ODDPKS*2	USB ch.0 Odd Packet Size DMA Enable Register	4.31
ODDPKS1*1	USB ch.1 Odd Packet Size DMA Enable Register	4.32

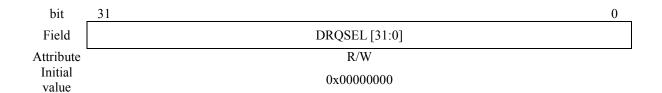
<sup>\*1:</sup> Available only with TYPE2 products (This register is not available with products other than TYPE2 products.)

See "Chapter 8: Nested Vectored Interrupt Controller" in the "Cortex-M3 Technical Reference Manual" for details on the registers in the NVIC.

<sup>\*2:</sup> This register is not available with TYPE0 products.

### 4.1. DMA Request Selection Register (DRQSEL)

The DMA Request Selection Register (DRQSEL) selects whether interrupt signals that can start DMA transfers are output as interrupt requests to the CPU or output as transfer requests to the DMAC.



### [bit31:0] DRQSEL:

bit No.	bit	Description		
2.1	0	The interrupt signal of the external interrupt ch.3 is output as an interrupt request to the CPU.		
31	1	The interrupt signal of the external interrupt ch.3 is output as a transfer request to the DMAC (including extension).		
0		The interrupt signal of the external interrupt ch.2 is output as an interrupt request to the CPU.		
30	1	The interrupt signal of the external interrupt ch.2 is output as a transfer request to the DMAC (including extension).		
29	0	The interrupt signal of the external interrupt ch.1 is output as an interrupt request to the CPU.		
29	1	The interrupt signal of the external interrupt ch.1 is output as a transfer request to the DMAC.		
29	0	The interrupt signal of the external interrupt ch.0 is output as an interrupt request to the CPU.		
28	1	The interrupt signal of the external interrupt ch.0 is output as a transfer request to the DMAC.		
27	0	The transmission interrupt signal of the MFS ch.7 is output as an interrupt request to the CPU.		
27	1	The transmission interrupt signal of the MFS ch.7 is output as a transfer request to the DMAC (including extension).		
26	0	The reception interrupt signal of the MFS ch.7 is output as an interrupt request to the CPU.		
20	1	The reception interrupt signal of the MFS ch.7 is output as a transfer request to the DMAC (including extension).		
25	0	The transmission interrupt signal of the MFS ch.6 is output as an interrupt request to the CPU.		
23	1	The transmission interrupt signal of the MFS ch.6 is output as a transfer request to the DMAC (including extension).		
24	0	The reception interrupt signal of the MFS ch.6 is output as an interrupt request to the CPU.		
24	1	The reception interrupt signal of the MFS ch.6 is output as a transfer request to the DMAC (including extension).		

bit No.	bit	Description
0.0	0	The transmission interrupt signal of the MFS ch.5 is output as an interrupt request to the CPU.
23	1	The transmission interrupt signal of the MFS ch.5 is output as a transfer request to the DMAC.
22	0	The reception interrupt signal of the MFS ch.5 is output as an interrupt request to the CPU.
22	1	The reception interrupt signal of the MFS ch.5 is output as a transfer request to the DMAC.
21	0	The transmission interrupt signal of the MFS ch.4 is output as an interrupt request to the CPU.
21	1	The transmission interrupt signal of the MFS ch.4 is output as a transfer request to the DMAC.
20	0	The reception interrupt signal of the MFS ch.4 is output as an interrupt request to the CPU.
20	1	The reception interrupt signal of the MFS ch.4 is output as a transfer request to the DMAC.
19	0	The transmission interrupt signal of the MFS ch.3 is output as an interrupt request to the CPU.
19	1	The transmission interrupt signal of the MFS ch.3 is output as a transfer request to the DMAC.
18	0	The reception interrupt signal of the MFS ch.3 is output as an interrupt request to the CPU.
18	1	The reception interrupt signal of the MFS ch.3 is output as a transfer request to the DMAC.
1.5	0	The transmission interrupt signal of the MFS ch.2 is output as an interrupt request to the CPU.
17	1	The transmission interrupt signal of the MFS ch.2 is output as a transfer request to the DMAC.
1.6	0	The reception interrupt signal of the MFS ch.2 is output as an interrupt request to the CPU.
16	1	The reception interrupt signal of the MFS ch.2 is output as a transfer request to the DMAC.
15	0	The transmission interrupt signal of the MFS ch.1 is output as an interrupt request to the CPU.
13	1	The transmission interrupt signal of the MFS ch.1 is output as a transfer request to the DMAC.
14	0	The reception interrupt signal of the MFS ch.1 is output as an interrupt request to the CPU.
14	1	The reception interrupt signal of the MFS ch.1 is output as a transfer request to the DMAC.
13	0	The transmission interrupt signal of the MFS ch.0 is output as an interrupt request to the CPU.
	1	The transmission interrupt signal of the MFS ch.0 is output as a transfer request to the DMAC.
12	0	The reception interrupt signal of the MFS ch.0 is output as an interrupt request to the CPU.
12	1	The reception interrupt signal of the MFS ch.0 is output as a transfer request to the DMAC.

bit No.	bit	Description
11	0	The IRQ0 interrupt signal of the base timer ch.6 is output as an interrupt request to the CPU.
11	1	The IRQ0 interrupt signal of the base timer ch.6 is output as a transfer request to the DMAC (including extension).
10	0	The IRQ0 interrupt signal of the base timer ch.4 is output as an interrupt request to the CPU.
10	1	The IRQ0 interrupt signal of the base timer ch.4 is output as a transfer request to the DMAC (including extension).
9	0	The IRQ0 interrupt signal of the base timer ch.2 is output as an interrupt request to the CPU.
9	1	The IRQ0 interrupt signal of the base timer ch.2 is output as a transfer request to the DMAC.
0	0	The IRQ0 interrupt signal of the base timer ch.0 is output as an interrupt request to the CPU.
8	1	The IRQ0 interrupt signal of the base timer ch.0 is output as a transfer request to the DMAC.
7	0	The scan conversion interrupt signal of the A/D converter unit 2 is output as an interrupt request to the CPU.
,	1	The scan conversion interrupt signal of the A/D converter unit 2 is output as a transfer request to the DMAC.
6	0	The scan conversion interrupt signal of the A/D converter unit 1 is output as an interrupt request to the CPU.
0	1	The scan conversion interrupt signal of the A/D converter unit 1 is output as a transfer request to the DMAC.
5	0	The scan conversion interrupt signal of the A/D converter unit 0 is output as an interrupt request to the CPU.
3	1	The scan conversion interrupt signal of the A/D converter unit 0 is output as a transfer request to the DMAC.
4	0	The EP5 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
4	1	The EP5 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
3	0	The EP4 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
3	1	The EP4 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
2	0	The EP3 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
2	1	The EP3 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
1	0	The EP2 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
1	1	The EP2 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
0	0	The EP1 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
	1	The EP1 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.

MFS: MFS

Description of "(including extension)" in the table means the following.

For TYPE2 products, DMA transfer request signals (number [10], [11], [24], [25], [26], [27], [30], and [31]) are not connected directly to DMAC but through an extended selector. By executing a select setting of the extended selector, other interrupt request signals selected by the DRQSEL1 register can be connected as DMA transfer request signals.

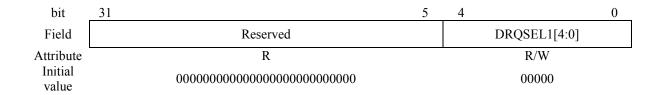
For products other than TYPE2, the extended selector does not exist.

#### <Notes>

- If interrupt signal is selected as a transfer request to DMAC, the read bit value of the appropriate interrupt request batch read register (IRQxxMON, xx = 00 to 47) becomes "0" regardless of the interrupt occurrence.
- · When changing the DRQSEL0 settings, clear the interrupt request signals from appropriate peripherals before making the change.
- DMA transfers cannot be started from hardware for interrupt signals not specified in the DRQSEL/DRQSEL1 settings.

### 4.2. DMA Request Select Register 1 (DRQSEL1)

DMA request select register 1 (DRQSEL1) selects whether to output interrupt signals that can be transferred to DMA as an interrupt request to the CPU or to output them as a transfer request to DMAC. This register exists only in TYPE2 products.



[bit31:5] Reserved: Reserved bits Always write "0" when writing. "0" is read when reading.

### [bit4:0] DRQSEL1:

bit No.	bit	Description
4	0	Interrupt signal of EP5 DRQ of USB ch.1 is output to interrupt request to CPU
	1	Interrupt signal of EP5 DRQ of USB ch.1 is output to transfer request to DMAC through extended selector
	0	Interrupt signal of EP4 DRQ of USB ch.1 is output to interrupt request to CPU
3	1	Interrupt signal of EP4 DRQ of USB ch.1 is output to transfer request to DMAC through extended selector
	0	Interrupt signal of EP3 DRQ of USB ch.1 is output to interrupt request to CPU
2	1	Interrupt signal of EP3 DRQ of USB ch.1 is output to transfer request to DMAC through extended selector
	0	Interrupt signal of EP2 DRQ of USB ch.1 is output to interrupt request to CPU
1	1	Interrupt signal of EP2 DRQ of USB ch.1 is output to transfer request to DMAC through extended selector
	0	Interrupt signal of EP1 DRQ of USB ch.1 is output to interrupt request to CPU
0	1	Interrupt signal of EP1 DRQ of USB ch.1 is output to transfer request to DMAC through extended selector

#### <Notes>

- If interrupt signal is selected as a transfer request to DMAC, the read bit value of the appropriate interrupt request batch read register (IRQxxMON, xx = 00 to 47) becomes "0" regardless of interrupt occurrence.
- · When changing the DRQSEL1 setting, change it after clearing interrupt request signals from the appropriate peripheral.
- · Interrupt signals that are not described in the DRQSEL/DRQSEL1 setting cannot activate a DMA transfer by hardware. For details on the DMA transfer mode, see the chapter on "DMAC".
- The signals selected to output a transfer request to DMAC in this register are connected to DMAC by selecting the extended selector.

### 4.3. DMA Request Extended Selection Register (DQESEL)

The DMA request extended selection register (DQESEL) sets the extended selector that selects the input source of the DMA transfer request signals ([10], [11], [24], [25], [26], [27], [30], and [31] of IREQ [31:0]). This register exists only in TYPE2 products.

bit	31		28	27		24	23		20	19		16
Field		ESEL31			ESEL30			ESEL27			ESEL26	
Attribute		R/W			R/W			R/W			R/W	·
Initial value		0000			0000			0000			0000	
bit	15		12	11		8	7		4	3		0
Field		ESEL25			ESEL24			ESEL11			ESEL10	
Attribute		R/W			R/W			R/W			R/W	
Initial												

[bit31:28] ESEL31:

bit31:28	Description
When reading	Read the register-setting value.
When writing "0000"	Connect external interrupt ch.3 to IDREQ [31].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [31].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [31].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [31].
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [31].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [31].
Other than the above	Setting is prohibited

[bit27:24] ESEL30:

bit27:24	Description
When reading	Read the register-setting value.
When writing "0000"	Connect external interrupt ch.2 to IDREQ [30].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [30].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [30].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [30].

bit27:24	Description
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [30].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [30].
Other than the above	Setting is prohibited

### [bit23:20] ESEL27:

bit23:20	Description
When reading	Read the register-setting value.
When writing "0000"	Connect external interrupt ch.1 to IDREQ [27].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [27].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [27].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [27].
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [27].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [27].
Other than the above	Setting is prohibited

### [bit19:16] ESEL26:

oj Lolleo .	
bit19:16	Description
When reading	Read the register-setting value.
When writing "0000"	Connect MFS ch.7 receive interrupt to IDREQ [26].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [26].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [26].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [26].
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [26].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [26].
Other than the above	Setting is prohibited

### [bit15:12] ESEL25:

bit15:12	Description
When reading	Read the register-setting value.
When writing "0000"	Connect MFS ch.7 send interrupt to IDREQ [25].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [25].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [25].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [25].
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [25].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [25].
Other than the above	Setting is prohibited

### [bit11:8] ESEL24:

_	, 202221.		
	bit11:8	Description	
	When reading	Read the register-setting value.	
	When writing "0000"	Connect MFS ch.6 receive interrupt to IDREQ [24].	
	When writing "0001"	Connect USB ch.1 EP1 to IDREQ [24].	
	When writing "0010"	Connect USB ch.1 EP2 to IDREQ [24].	
	When writing "0011"	Connect USB ch.1 EP3 to IDREQ [24].	
	When writing "0100"	Connect USB ch.1 EP4 to IDREQ [24].	
	When writing "0101"	Connect USB ch.1 EP5 to IDREQ [24].	
	Other than the above	Setting is prohibited	

### [bit7:4] ESEL11 :

bit7:4	Description
When reading	Read the register-setting value.
When writing "0000"	Connect base timer ch.6 IRQ0 interrupt to IDREQ [11].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [11].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [11].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [11].
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [11].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [11].
Other than the above	Setting is prohibited

### [bit3:0] ESEL10 :

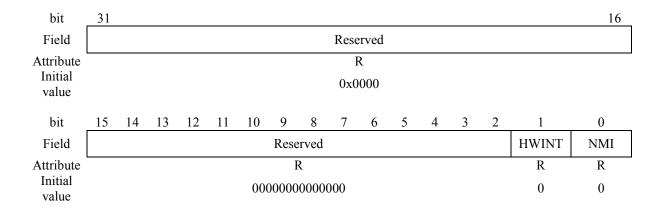
bit3:0	Description
When reading	Read the register-setting value.
When writing "0000"	Connect base timer ch.4 IRQ0 interrupt to IDREQ [10].
When writing "0001"	Connect USB ch.1 EP1 to IDREQ [10].
When writing "0010"	Connect USB ch.1 EP2 to IDREQ [10].
When writing "0011"	Connect USB ch.1 EP3 to IDREQ [10].
When writing "0100"	Connect USB ch.1 EP4 to IDREQ [10].
When writing "0101"	Connect USB ch.1 EP5 to IDREQ [10].
Other than the above	Setting is prohibited

#### <Notes>

- The Extended selector is enabled only when the interrupt signal from the macro is set as the DMA transfer request signal in the DRQSEL1 register setting.
- · Depending on the setting values of DRQSEL, DRQSEL1, and DQESEL, interrupt signals are connected to neither CPU nor DMAC. Do not execute such a setting.

## 4.4. EXC02 Batch Read Register (EXC02MON)

EXC02MON can batch-read the interrupt requests allocated to interrupt factor vector No. 2.



[bit31:2] Reserved: Reserved bits Reads out "0".

[bit1] HWINT:

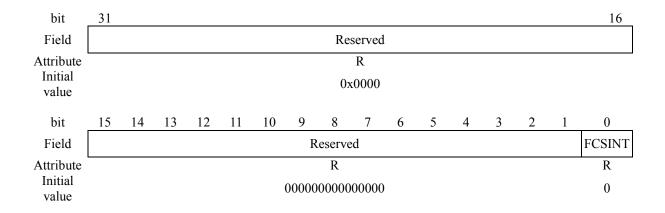
bit	Description	
0	0 No hardware watchdog timer interrupt request	
1 Hardware watchdog timer interrupt request		

[bit0] NMI:

bit	Description	
0	No external NMIX pin interrupt request	
1	1 External NMIX pin interrupt request	

## 4.5. IRQ00 Batch Read Register (IRQ00MON)

IRQ00MON can batch-read the interrupt requests allocated to interrupt factor vector No. 16.



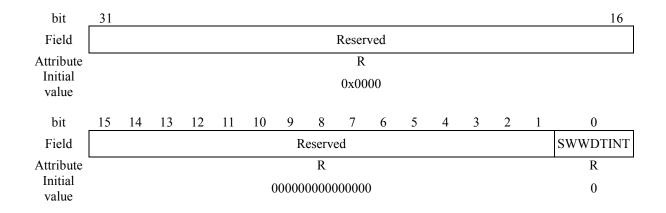
[bit31:1] Reserved: Reserved bits Reads out "0".

[bit0] FCSINT:

bit	Description	
0	No anomalous frequency detection by CSV interrupt request	
1	Anomalous frequency detection by CSV interrupt request	

## 4.6. IRQ01 Batch Read Register (IRQ01MON)

IRQ01MON can batch-read the interrupt requests allocated to interrupt factor vector No. 17.



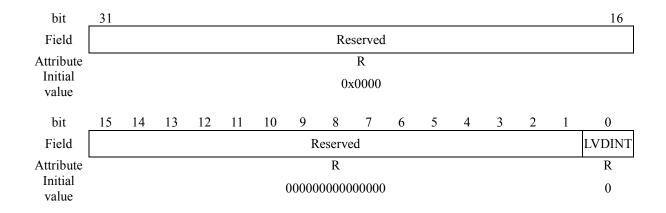
[bit31:1] Reserved: Reserved bits Reads out "0".

[bit0] SWWDTINT:

bit	Description  No software watchdog timer interrupt request	
0		
1	Software watchdog timer interrupt request	

## 4.7. IRQ02 Batch Read Register (IRQ02MON)

IRQ02MON can batch-read the interrupt requests allocated to interrupt factor vector No. 18.



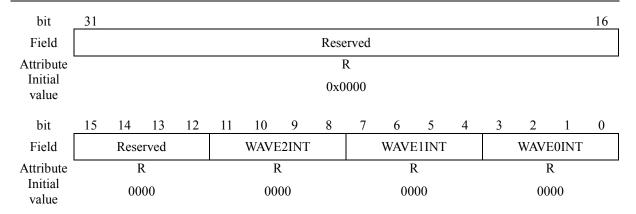
[bit31:1] Reserved: Reserved bits Reads out "0".

[bit0] LVDINT:

bit		Description
	0 No low voltage detection (LVD) interrupt request	
	1	Low voltage detection (LVD) interrupt request

## 4.8. IRQ03 Batch Read Register (IRQ03MON)

IRQ03MON can batch-read the interrupt requests allocated to interrupt factor vector No. 19.



[bit31:12] Reserved: Reserved bits

Reads out "0".

[bit11:8] WAVE2INT:

bit No.	bit	Description
1.1	0	No WFG timer 54 interrupt request in MFT unit 2
11	1	WFG timer 54 interrupt request in MFT unit 2
10	0	No WFG timer 32 interrupt request in MFT unit 2
10	1	WFG timer 32 interrupt request in MFT unit 2
0	0	No WFG timer 10 interrupt request in MFT unit 2
9	1	WFG timer 10 interrupt request in MFT unit 2
0	0	No DTIF (motor emergency stop) interrupt request in MFT unit 2
8	1	DTIF (motor emergency stop) interrupt request in MFT unit 2

[bit7:4] WAVE1INT:

bit No.	bit	Description
7	0	No WFG timer 54 interrupt request in MFT unit 1
/	1	WFG timer 54 interrupt request in MFT unit 1
(	0	No WFG timer 32 interrupt request in MFT unit 1
6	1	WFG timer 32 interrupt request in MFT unit 1
_	0	No WFG timer 10 interrupt request in MFT unit 1
3	1	WFG timer 10 interrupt request in MFT unit 1
4	0	No DTIF (motor emergency stop) interrupt request in MFT unit 1
4	1	DTIF (motor emergency stop) interrupt request in MFT unit 1

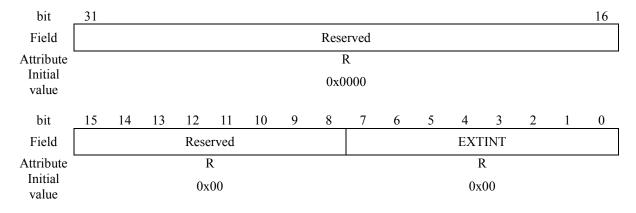
[bit3:0] WAVE0INT:

WW. CO. CO. CO. CO. CO. CO. CO. CO. CO. CO		
bit No.	bit	Description
2	0	No WFG timer 54 interrupt request in MFT unit 0
3	1	WFG timer 54 interrupt request in MFT unit 0
2	0	No WFG timer 32 interrupt request in MFT unit 0
2	1	WFG timer 32 interrupt request in MFT unit 0
1	0	No WFG timer 10 interrupt request in MFT unit 0
1	1	WFG timer 10 interrupt request in MFT unit 0
0	0	No DTIF (motor emergency stop) interrupt request in MFT unit 0
0	1	DTIF (motor emergency stop) interrupt request in MFT unit 0

### 4.9. IRQ04 Batch Read Register (IRQ04MON)

IRQ04MON can batch-read the interrupt requests allocated to interrupt factor vector No. 20.

IRQ04MON shows the status of the interrupt requests on the external interrupt from ch.0 to ch.7.



[bit31:8] Reserved: Reserved bits Reads out "0".

[bit7:0] EXTINT:

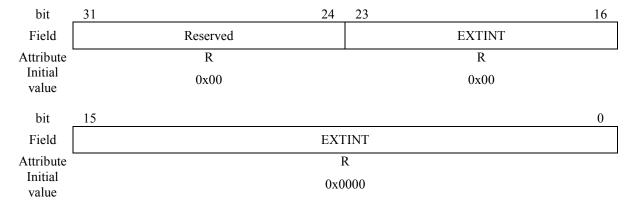
bit No.	bit	Description
7	0	No interrupt request on external interrupt ch.7
	1	Interrupt request on external interrupt ch.7
	0	No interrupt request on external interrupt ch.6
6	1	Interrupt request on external interrupt ch.6
5	0	No interrupt request on external interrupt ch.5
	1	Interrupt request on external interrupt ch.5
4	0	No interrupt request on external interrupt ch.4
4	1	Interrupt request on external interrupt ch.4
3	0	No interrupt request on external interrupt ch.3
	1	Interrupt request on external interrupt ch.3
2	0	No interrupt request on external interrupt ch.2
	1	Interrupt request on external interrupt ch.2
1	0	No interrupt request on external interrupt ch.1
1	1	Interrupt request on external interrupt ch.1
0	0	No interrupt request on external interrupt ch.0
	1	Interrupt request on external interrupt ch.0

If DMA transfer requests are selected by the DRQSEL register, the corresponding EXTINT bit is "0".

## 4.10. IRQ05 Batch Read Register (IRQ05MON)

IRQ05MON can batch-read the interrupt requests allocated to interrupt factor vector No. 21.

IRQ05MON shows the status of the interrupt requests on the external interrupt from ch.8 to ch.31.



[bit31:24] Reserved: Reserved bits Reads out "0".

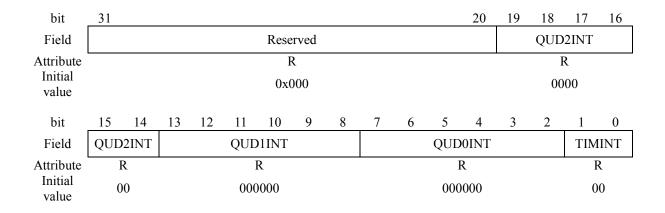
[bit23:0] EXTINT:

bit No.	bit	Description
23	0	No interrupt request on external interrupt ch.31
	1	Interrupt request on external interrupt ch.31
22	0	No interrupt request on external interrupt ch.30
22	1	Interrupt request on external interrupt ch.30
21	0	No interrupt request on external interrupt ch.29
21	1	Interrupt request on external interrupt ch.29
20	0	No interrupt request on external interrupt ch.28
20	1	Interrupt request on external interrupt ch.28
19	0	No interrupt request on external interrupt ch.27
19	1	Interrupt request on external interrupt ch.27
18	0	No interrupt request on external interrupt ch.26
10	1	Interrupt request on external interrupt ch.26
17	0	No interrupt request on external interrupt ch.25
1 /	1	Interrupt request on external interrupt ch.25
16	0	No interrupt request on external interrupt ch.24
10	1	Interrupt request on external interrupt ch.24
15	0	No interrupt request on external interrupt ch.23
13	1	Interrupt request on external interrupt ch.23
14	0	No interrupt request on external interrupt ch.22
14	1	Interrupt request on external interrupt ch.22
13	0	No interrupt request on external interrupt ch.21
1.5	1	Interrupt request on external interrupt ch.21

bit No.	bit	Description
12	0	No interrupt request on external interrupt ch.20
	1	Interrupt request on external interrupt ch.20
11	0	No interrupt request on external interrupt ch.19
	1	Interrupt request on external interrupt ch.19
10	0	No interrupt request on external interrupt ch.18
	1	Interrupt request on external interrupt ch.18
0	0	No interrupt request on external interrupt ch.17
9	1	Interrupt request on external interrupt ch.17
0	0	No interrupt request on external interrupt ch.16
8	1	Interrupt request on external interrupt ch.16
7	0	No interrupt request on external interrupt ch.15
7	1	Interrupt request on external interrupt ch.15
6	0	No interrupt request on external interrupt ch.14
6	1	Interrupt request on external interrupt ch.14
-	0	No interrupt request on external interrupt ch.13
5	1	Interrupt request on external interrupt ch.13
4	0	No interrupt request on external interrupt ch.12
	1	Interrupt request on external interrupt ch.12
3	0	No interrupt request on external interrupt ch.11
	1	Interrupt request on external interrupt ch.11
2	0	No interrupt request on external interrupt ch.10
2	1	Interrupt request on external interrupt ch.10
1	0	No interrupt request on external interrupt ch.9
	1	Interrupt request on external interrupt ch.9
0	0	No interrupt request on external interrupt ch.8
	1	Interrupt request on external interrupt ch.8

### 4.11. IRQ06 Batch Read Register (IRQ06MON)

IRQ06MON can batch-read the interrupt requests allocated to interrupt factor vector No. 22.



[bit31:20] Reserved: Reserved bits

Reads out "0".

[bit19:14] QUD2INT:

bit No.	bit	Description			
10	0	No PC match & RC match interrupt request on QPRC ch.2			
19	1	PC match & RC match interrupt request on QPRC ch.2			
10	0	No interrupt request detected RC out of range on QPRC ch.2			
18	1	Interrupt request detected RC out of range on QPRC ch.2			
17	0	No PC count invert interrupt request on QPRC ch.2			
17	1	PC count invert interrupt request on QPRC ch.2			
16	0	No overflow/underflow/zero index interrupt request on QPRC ch.2			
16	1	Overflow/underflow/zero index interrupt request on QPRC ch.2			
1.5	0	No PC&RC match interrupt request on QPRC ch.2			
15	1	PC&RC match interrupt request on QPRC ch.2			
1.4	0	No PC match interrupt request on QPRC ch.2			
14	1	PC match interrupt request on QPRC ch.2			

[bit13:8] QUD1INT:

bit No.	bit	Description			
12	0	No PC match & RC match interrupt request on QPRC ch.1			
13	1	PC match & RC match interrupt request on QPRC ch.1			
12	0	No interrupt request detected RC out of range on QPRC ch.1			
12	1	Interrupt request detected RC out of range on QPRC ch.1			
1.1	0	No PC count invert interrupt request on QPRC ch.1			
11	1	PC count invert interrupt request on QPRC ch.1			
10	0	No overflow/underflow/zero index interrupt request on QPRC ch.1			
10	1	Overflow/underflow/zero index interrupt request on QPRC ch.1			
0	0	No PC&RC match interrupt request on QPRC ch.1			
9	1	PC&RC match interrupt request on QPRC ch.1			
0	0	No PC match interrupt request on QPRC ch.1			
8	1	PC match interrupt request on QPRC ch.1			

[bit7:2] QUD0INT:

bit No.	bit	Description				
7	0	No PC match & RC match interrupt request on QPRC ch.0				
7	1	PC match & RC match interrupt request on QPRC ch.0				
-	0	No interrupt request detected RC out of range on QPRC ch.0				
6	1	Interrupt request detected RC out of range on QPRC ch.0				
5	0	No PC count invert interrupt request on QPRC ch.0				
5	1	PC count invert interrupt request on QPRC ch.0				
4	0	No overflow/underflow/zero index interrupt request on QPRC ch.0				
4	1	Overflow/underflow/zero index interrupt request on QPRC ch.0				
3	0	No PC&RC match interrupt request on QPRC ch.0				
3	1	PC&RC match interrupt request on QPRC ch.0				
2	0	No PC match interrupt request on QPRC ch.0				
2	1	PC match interrupt request on QPRC ch.0				

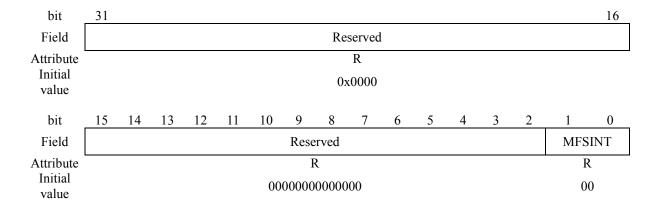
[bit1:0] TIMINT:

bit No.	bit	Description					
1	0	No dual timer TIMINT2 interrupt request					
1	1	Dual timer TIMINT2 interrupt request					
0	0	No dual timer TIMINT1 interrupt request					
0	1	Dual timer TIMINT1 interrupt request					

# 4.12. IRQ07/09/11/13/15/17/19/21 Batch Read Register (IRQxxMON)

IRQ07MON can batch-read the interrupt requests allocated to interrupt factor vector No. 23. IRQ09MON can batch-read the interrupt requests allocated to interrupt factor vector No. 25. IRQ11MON can batch-read the interrupt requests allocated to interrupt factor vector No. 27. IRQ13MON can batch-read the interrupt requests allocated to interrupt factor vector No. 29. IRQ15MON can batch-read the interrupt requests allocated to interrupt factor vector No. 31. IRQ17MON can batch-read the interrupt requests allocated to interrupt factor vector No. 33. IRQ19MON can batch-read the interrupt requests allocated to interrupt factor vector No. 35. IRQ21MON can batch-read the interrupt requests allocated to interrupt factor vector No. 37.

IRQ07MON shows the status of the reception interrupt request on MFS ch.0 / ch.8. IRQ09MON shows the status of the reception interrupt request on MFS ch.1 / ch.9. IRQ11MON shows the status of the reception interrupt request on MFS ch.2 / ch.10. IRQ13MON shows the status of the reception interrupt request on MFS ch.3 / ch.11. IRQ15MON shows the status of the reception interrupt request on MFS ch.4 / ch.12. IRQ17MON shows the status of the reception interrupt request on MFS ch.5 / ch.13. IRQ19MON shows the status of the reception interrupt request on MFS ch.6 / ch.14. IRQ21MON shows the status of the reception interrupt request on MFS ch.7 / ch.15.



[bit31:2] Reserved: Reserved bits Reads out "0".

#### [bit1:0] MFSINT:

bit No.	bit	Description					
1	0	No reception interrupt request on the corresponding MFS channel (ch.15 to ch.8).					
1	1	Reception interrupt request on the corresponding MFS channel (ch.15 to ch.8).					
0	0	No reception interrupt request on the corresponding MFS channel (ch.7 to ch.0).					
0	1	Reception interrupt request on the corresponding MFS channel (ch.7 to ch.0).					

If DMA transfer requests are selected by the DRQSEL register, the MFSINT bit of the corresponding MFS channel (ch.0 to ch.7) is "0".

# 4.13. IRQ08/10/12/14/16/18/20/22 Batch Read Register (IRQxxMON)

IRQ08MON can batch-read the interrupt requests allocated to interrupt factor vector No. 24. IRQ10MON can batch-read the interrupt requests allocated to interrupt factor vector No. 26. IRQ12MON can batch-read the interrupt requests allocated to interrupt factor vector No. 28. IRQ14MON can batch-read the interrupt requests allocated to interrupt factor vector No. 30. IRQ16MON can batch-read the interrupt requests allocated to interrupt factor vector No. 32. IRQ18MON can batch-read the interrupt requests allocated to interrupt factor vector No. 34. IRQ20MON can batch-read the interrupt requests allocated to interrupt factor vector No. 36. IRQ22MON can batch-read the interrupt requests allocated to interrupt factor vector No. 38.

IRQ08MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.0 and ch.8.

IRQ10MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.1 and ch.9.

IRQ12MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.2 and ch.10.

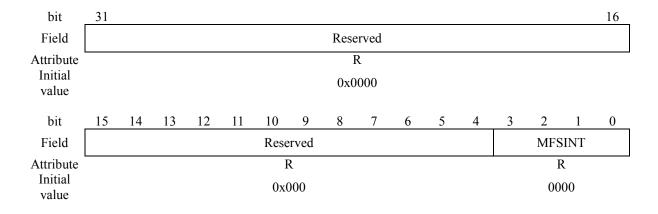
IRQ14MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.3 and ch.11.

IRQ16MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.4 and ch.12.

IRQ18MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.5 and ch.13.

IRQ20MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.6 and ch.14.

IRQ22MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.7 and ch15.



# [bit31:4] Reserved: Reserved bits Reads out "0".

#### [bit3:0] MFSINT:

bit No.	bit	Description
2	0	No status interrupt request on the corresponding MFS channel (ch.15 to ch.8).
3	1	Status interrupt request on the corresponding MFS channel (ch.15 to ch.8).

		·					
bit No.	bit	Description					
2	0	No transmission interrupt request on the corresponding MFS channel (ch.15 to ch.8).					
2	1	Transmission interrupt request on the corresponding MFS channel (ch.15 to ch.8).					
1	0	No status interrupt request on the corresponding MFS channel (ch.7 to ch.0).					
1	1	Status interrupt request on the corresponding MFS channel (ch.7 to ch.0).					
	0	No transmission interrupt request on the corresponding MFS channel (ch.7 to ch.0).					
0	1	Transmission interrupt request on the corresponding MFS channel (ch.7 to ch.0).					

If DMA transfer requests are selected by the DRQSEL register, the MFSINT bit of the corresponding MFS channel (ch.0 to ch.7) is "0".

# 4.14. IRQ23 Batch Read Register (IRQ23MON)

IRQ23MON can batch-read the interrupt requests allocated to interrupt factor vector No. 39.

IRQ23MON shows the status of the interrupt request from PPG (ch.20, ch.18, ch.16, ch.12, ch.10, ch.8, ch.4, ch.2, ch.0).

bit	31															16
Field								Rese	rved							
Attribute								F	2							'
Initial value								0x0	000							
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Field			R	Reserve	ed						P	PGIN	Т			
Attribute				R				ı				R				
Initial value			C	00000	0						00	00000	00			

[bit31:9] Reserved: Reserved bits

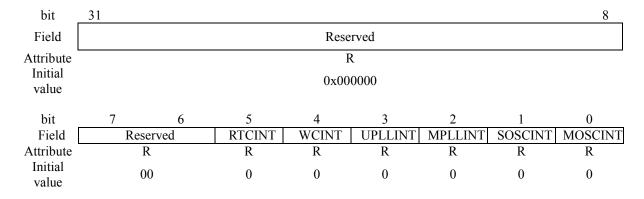
Reads out "0".

[bit8:0] PPGINT:

bit No.	bit	Description				
8	0	No interrupt request on PPG ch.20				
8	1	Interrupt request on PPG ch.20				
7	0	No interrupt request on PPG ch.18				
7	1	Interrupt request on PPG ch.18				
(	0	No interrupt request on PPG ch.16				
6	1	Interrupt request on PPG ch.16				
5	0	No interrupt request on PPG ch.12				
3	1	Interrupt request on PPG ch.12				
4	0	No interrupt request on PPG ch.10				
4	1	Interrupt request on PPG ch.10				
3	0	No interrupt request on PPG ch.8				
3	1	Interrupt request on PPG ch.8				
2	0	No interrupt request on PPG ch.4				
2	1	Interrupt request on PPG ch.4				
1	0	No interrupt request on PPG ch.2				
1	1	Interrupt request on PPG ch.2				
0	0	No interrupt request on PPG ch.0				
0	1	Interrupt request on PPG ch.0				

## 4.15. IRQ24 Batch Read Register (IRQ24MON)

IRQ24MON can batch-read the interrupt requests allocated to interrupt factor vector No. 40.



[bit31:6] Reserved: Reserved bits

Reads out "0".

[bit5] RTCINT:

bit	Description			
0	No RTC interrupt request			
1	RTC interrupt request			

[bit4] WCINT:

bit	Description
0	No watch counter interrupt request
1	Watch counter interrupt request

[bit3] UPLLINT:

bit	Description
0	No stabilization wait completion interrupt request for USB or USB/Ethernet PLL oscillation
1	Stabilization wait completion interrupt request for USB or USB/Ethernet PLL oscillation

[bit2] MPLLINT:

bit	Description
0	No stabilization wait completion interrupt request for main PLL oscillation
1	Stabilization wait completion interrupt request for main PLL oscillation

[bit1] SOSCINT:

bit	Description
0	No stabilization wait completion interrupt request for sub-clock oscillation
1	Stabilization wait completion interrupt request for sub-clock oscillation

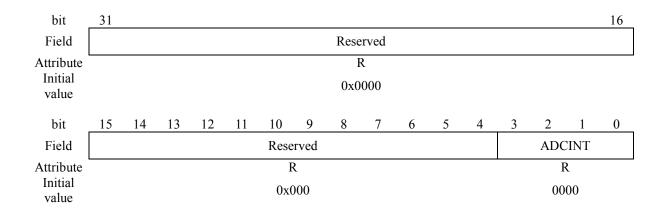
[bit0] MOSCINT:

bit	Description
0	No stabilization wait completion interrupt request for main clock oscillation
1	Stabilization wait completion interrupt request for main clock oscillation

### 4.16. IRQ25/26 Batch Read Register (IRQxxMON)

IRQ25MON can batch-read the interrupt requests allocated to interrupt factor vector No. 41. IRQ26MON can batch-read the interrupt requests allocated to interrupt factor vector No. 42.

IRQ25MON shows the status of the interrupt request in A/D converter unit 0. IRQ26MON shows the status of the interrupt request in A/D converter unit 1.



[bit31:4] Reserved: Reserved bits Reads out "0".

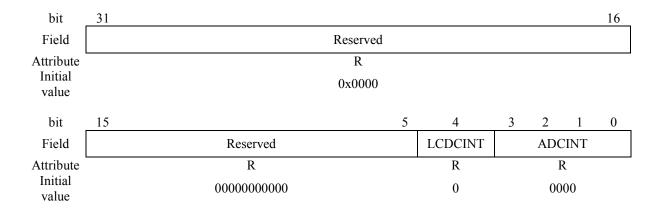
#### [bit3:0] ADCINT:

bit No.	bit	Description
2	0	No conversion result comparison interrupt request in the corresponding A/D converter unit.
3	1	Conversion result comparison interrupt request in the corresponding A/D converter unit.
2	0	No FIFO overrun interrupt request in the corresponding A/D converter unit.
2	1	FIFO overrun interrupt request in the corresponding A/D converter unit.
1	0	No scan conversion interrupt request in the corresponding A/D converter unit.
1	1	Scan conversion interrupt request in the corresponding A/D converter unit.
0	0	No priority conversion interrupt request in the corresponding A/D converter unit.
0	1	Priority conversion interrupt request in the corresponding A/D converter unit.

If DMA transfer requests are selected by the DRQSEL register, the corresponding ADCINT bit is "0".

# 4.17. IRQ27 Batch Read Register (IRQ27MON)

IRQ27MON can batch-read the interrupt requests allocated to interrupt factor vector No. 43.



[bit31:5] Reserved: Reserved bits

Reads out "0".

[bit4] LCDCINT:

bit	Description
0	No interrupt request for LCD controller
1	Interrupt request for LCD controller

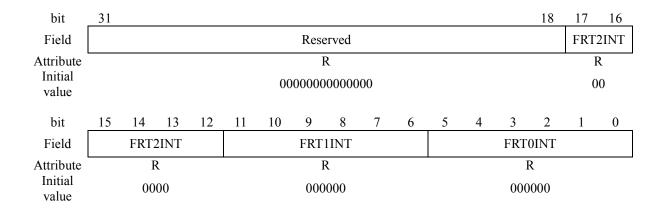
[bit3:0] ADCINT:

bit No.	bit	Description
2	0	No conversion result comparison interrupt request in the A/D converter unit2.
3	1	Conversion result comparison interrupt request in the A/D converter unit2.
2	0	No FIFO overrun interrupt request in the A/D converter unit2.
2	1	FIFO overrun interrupt request in the A/D converter unit2.
1	0	No scan conversion interrupt request in the A/D converter unit2.
1	1	Scan conversion interrupt request in the A/D converter unit2.
0	0	No priority conversion interrupt request in the A/D converter unit2.
0	1	Priority conversion interrupt request in the A/D converter unit2.

If DMA transfer requests are selected by the DRQSEL register, the corresponding ADCINT bit is "0".

## 4.18. IRQ28 Batch Read Register (IRQ28MON)

IRQ28MON can batch-read the interrupt requests allocated to interrupt factor vector No. 44.



[bit31:18] Reserved: Reserved bits Reads out "0".

[bit17:12] FRT2INT:

bit No.	bit	Description
17	0	No zero detection interrupt request on the free run timer ch.2 in the MFT unit 2
1 /	1	Zero detection interrupt request on the free run timer ch.2 in the MFT unit 2
16	0	No zero detection interrupt request on the free run timer ch.1 in the MFT unit 2
10	1	Zero detection interrupt request on the free run timer ch.1 in the MFT unit 2
15	0	No zero detection interrupt request on the free run timer ch.0 in the MFT unit 2
13	1	Zero detection interrupt request on the free run timer ch.0 in the MFT unit 2
14	0	No peak value detection interrupt request on the free run timer ch.2 in the MFT unit 2
14	1	Peak value detection interrupt request on the free run timer ch.2 in the MFT unit 2
12	0	No peak value detection interrupt request on the free run timer ch.1 in the MFT unit 2
13	1	Peak value detection interrupt request on the free run timer ch.1 in the MFT unit 2
12	0	No peak value detection interrupt request on the free run timer ch.0 in the MFT unit 2
12	1	Peak value detection interrupt request on the free run timer ch.0 in the MFT unit 2

### [bit11:6] FRT1INT:

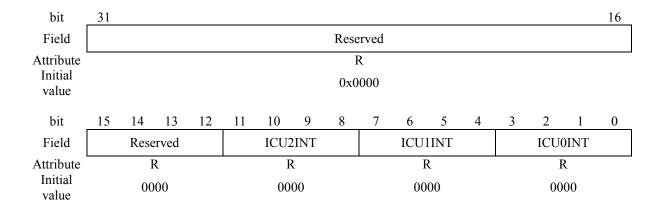
bit No.	bit	Description
11	0	No zero detection interrupt request on the free run timer ch.2 in the MFT unit 1
11	1	Zero detection interrupt request on the free run timer ch.2 in the MFT unit 1
10	0	No zero detection interrupt request on the free run timer ch.1 in the MFT unit 1
10	1	Zero detection interrupt request on the free run timer ch.1 in the MFT unit 1
9	0	No zero detection interrupt request on the free run timer ch.0 in the MFT unit 1
9	1	Zero detection interrupt request on the free run timer ch.0 in the MFT unit 1
8	0	No peak value detection interrupt request on the free run timer ch.2 in the MFT unit 1
8	1	Peak value detection interrupt request on the free run timer ch.2 in the MFT unit 1
7	0	No peak value detection interrupt request on the free run timer ch.1 in the MFT unit 1
7	1	Peak value detection interrupt request on the free run timer ch.1 in the MFT unit 1
6	0	No peak value detection interrupt request on the free run timer ch.0 in the MFT unit 1
6	1	Peak value detection interrupt request on the free run timer ch.0 in the MFT unit 1

### [bit5:0] FRT0INT:

bit No.	bit	Description
5	0	No zero detection interrupt request on the free run timer ch.2 in the MFT unit 0
3	1	Zero detection interrupt request on the free run timer ch.2 in the MFT unit 0
4	0	No zero detection interrupt request on the free run timer ch.1 in the MFT unit 0
4	1	Zero detection interrupt request on the free run timer ch.1 in the MFT unit 0
2	0	No zero detection interrupt request on the free run timer ch.0 in the MFT unit 0
3	1	Zero detection interrupt request on the free run timer ch.0 in the MFT unit 0
2	0	No peak value detection interrupt request on the free run timer ch.2 in the MFT unit 0
2	1	Peak value detection interrupt request on the free run timer ch.2 in the MFT unit 0
1	0	No peak value detection interrupt request on the free run timer ch.1 in the MFT unit 0
1	1	Peak value detection interrupt request on the free run timer ch.1 in the MFT unit 0
0	0	No peak value detection interrupt request on the free run timer ch.0 in the MFT unit 0
0	1	Peak value detection interrupt request on the free run timer ch.0 in the MFT unit 0

## 4.19. IRQ29 Batch Read Register (IRQ29MON)

IRQ29MON can batch-read the interrupt requests allocated to interrupt factor vector No. 45.



[bit31:12] Reserved: Reserved bits Reads out "0".

[bit11:8] ICU2INT:

bit No.	bit	Description
1.1	0	No interrupt request on the input capture ch.3 in the MFT unit 2
11	1	Interrupt request on the input capture ch.3 in the MFT unit 2
10	0	No interrupt request on the input capture ch.2 in the MFT unit 2
10	1	Interrupt request on the input capture ch.2 in the MFT unit 2
0	0	No interrupt request on the input capture ch.1 in the MFT unit 2
9	1	Interrupt request on the input capture ch.1 in the MFT unit 2
8	0	No interrupt request on the input capture ch.0 in the MFT unit 2
	1	Interrupt request on the input capture ch.0 in the MFT unit 2

[bit7:4] ICU1INT:

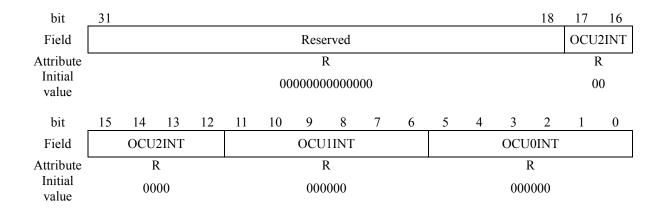
bit No.	bit	Description
-	0	No interrupt request on the input capture ch.3 in the MFT unit 1
/	1	Interrupt request on the input capture ch.3 in the MFT unit 1
(	0	No interrupt request on the input capture ch.2 in the MFT unit 1
6	1	Interrupt request on the input capture ch.2 in the MFT unit 1
	0	No interrupt request on the input capture ch.1 in the MFT unit 1
5	1	Interrupt request on the input capture ch.1 in the MFT unit 1
4	0	No interrupt request on the input capture ch.0 in the MFT unit 1
	1	Interrupt request on the input capture ch.0 in the MFT unit 1

### [bit3:0] ICU0INT:

bit No.	bit	Description
3	0	No interrupt request on the input capture ch.3 in the MFT unit 0
3	1	Interrupt request on the input capture ch.3 in the MFT unit 0
2	0	No interrupt request on the input capture ch.2 in the MFT unit 0
2	1	Interrupt request on the input capture ch.2 in the MFT unit 0
1	0	No interrupt request on the input capture ch.1 in the MFT unit 0
1	1	Interrupt request on the input capture ch.1 in the MFT unit 0
0	0	No interrupt request on the input capture ch.0 in the MFT unit 0
	1	Interrupt request on the input capture ch.0 in the MFT unit 0

## 4.20. IRQ30 Batch Read Register (IRQ30MON)

IRQ30MON can batch-read the interrupt requests allocated to interrupt factor vector No. 46.



[bit31:18] Reserved: Reserved bits Reads out "0".

[bit17:12] OCU2INT:

bit No.	bit	Description	
1.7	0	No interrupt request on the output compare ch.5 in the MFT unit 2	
17	1	Interrupt request on the output compare ch.5 in the MFT unit 2	
16	0	No interrupt request on the output compare ch.4 in the MFT unit 2	
16	1	Interrupt request on the output compare ch.4 in the MFT unit 2	
1.5	0	No interrupt request on the output compare ch.3 in the MFT unit 2	
15	1	Interrupt request on the output compare ch.3 in the MFT unit 2	
1.4	0	No interrupt request on the output compare ch.2 in the MFT unit 2	
14	1	Interrupt request on the output compare ch.2 in the MFT unit 2	
12	0	No interrupt request on the output compare ch.1 in the MFT unit 2	
13	1	Interrupt request on the output compare ch.1 in the MFT unit 2	
12	0	No interrupt request on the output compare ch.0 in the MFT unit 2	
12	1	Interrupt request on the output compare ch.0 in the MFT unit 2	

### [bit11:6] OCU1INT:

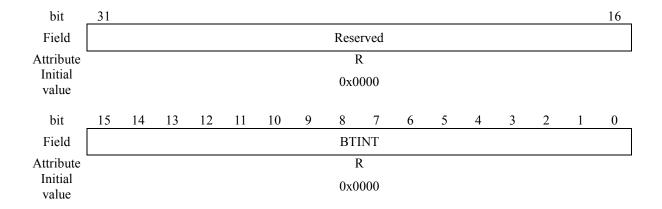
bit No.	bit	Description	
11	0	No interrupt request on the output compare ch.5 in the MFT unit 1	
11	1	Interrupt request on the output compare ch.5 in the MFT unit 1	
10	0	No interrupt request on the output compare ch.4 in the MFT unit 1	
10	1	Interrupt request on the output compare ch.4 in the MFT unit 1	
9	0	No interrupt request on the output compare ch.3 in the MFT unit 1	
9	1	Interrupt request on the output compare ch.3 in the MFT unit 1	
0	0	No interrupt request on the output compare ch.2 in the MFT unit 1	
8	1	Interrupt request on the output compare ch.2 in the MFT unit 1	
7	0	No interrupt request on the output compare ch.1 in the MFT unit 1	
7	1	Interrupt request on the output compare ch.1 in the MFT unit 1	
6	0	No interrupt request on the output compare ch.0 in the MFT unit 1	
6	1	Interrupt request on the output compare ch.0 in the MFT unit 1	

### [bit5:0] OCU0INT:

bit No.	bit	Description
5	0	No interrupt request on the output compare ch.5 in the MFT unit 0
5	1	Interrupt request on the output compare ch.5 in the MFT unit 0
4	0	No interrupt request on the output compare ch.4 in the MFT unit 0
4	1	Interrupt request on the output compare ch.4 in the MFT unit 0
3	0	No interrupt request on the output compare ch.3 in the MFT unit 0
3	1	Interrupt request on the output compare ch.3 in the MFT unit 0
2	0	No interrupt request on the output compare ch.2 in the MFT unit 0
2	1	Interrupt request on the output compare ch.2 in the MFT unit 0
1	0	No interrupt request on the output compare ch.1 in the MFT unit 0
1	1	Interrupt request on the output compare ch.1 in the MFT unit 0
0	0	No interrupt request on the output compare ch.0 in the MFT unit 0
0	1	Interrupt request on the output compare ch.0 in the MFT unit 0

## 4.21. IRQ31 Batch Read Register (IRQ31MON)

IRQ31MON can batch-read the interrupt requests allocated to interrupt factor vector No. 47.



[bit31:16] Reserved: Reserved bits Reads out "0".

[bit15:0] BTINT:

bit No.	bit	Description
15	0	No IRQ1 interrupt request on the base timer ch.7
13	1	IRQ1 interrupt request on the base timer ch.7
14	0	No IRQ0 interrupt request on the base timer ch.7
14	1	IRQ0 interrupt request on the base timer ch.7
13	0	No IRQ1 interrupt request on the base timer ch.6
13	1	IRQ1 interrupt request on the base timer ch.6
12	0	No IRQ0 interrupt request on the base timer ch.6
12	1	IRQ0 interrupt request on the base timer ch.6
11	0	No IRQ1 interrupt request on the base timer ch.5
11	1	IRQ1 interrupt request on the base timer ch.5
10	0	No IRQ0 interrupt request on the base timer ch.5
10	1	IRQ0 interrupt request on the base timer ch.5
9	0	No IRQ1 interrupt request on the base timer ch.4
9	1	IRQ1 interrupt request on the base timer ch.4
8	0	No IRQ0 interrupt request on the base timer ch.4
8	1	IRQ0 interrupt request on the base timer ch.4
7	0	No IRQ1 interrupt request on the base timer ch.3
,	1	IRQ1 interrupt request on the base timer ch.3
6	0	No IRQ0 interrupt request on the base timer ch.3
U	1	IRQ0 interrupt request on the base timer ch.3
5	0	No IRQ1 interrupt request on the base timer ch.2
3	1	IRQ1 interrupt request on the base timer ch.2

bit No.	bit	Description
4	0	No IRQ0 interrupt request on the base timer ch.2
4	1	IRQ0 interrupt request on the base timer ch.2
2	0	No IRQ1 interrupt request on the base timer ch.1
3	1	IRQ1 interrupt request on the base timer ch.1
2	0	No IRQ0 interrupt request on the base timer ch.1
2	1	IRQ0 interrupt request on the base timer ch.1
1	0	No IRQ1 interrupt request on the base timer ch.0
1	1	IRQ1 interrupt request on the base timer ch.0
0	0	No IRQ0 interrupt request on the base timer ch.0
0	1	IRQ0 interrupt request on the base timer ch.0

If DMA transfer requests are selected by the DRQSEL register, the corresponding BTINT bit is "0".

As shown in the Table 4-1, base timer interrupt factors IRQ0 and IRQ1 differ depending on the base timer function to be used.

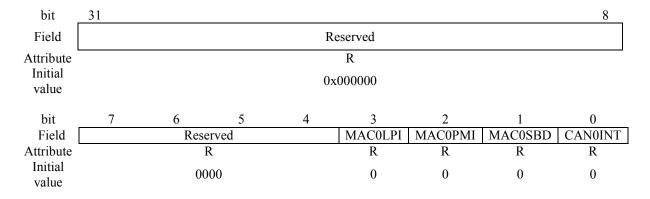
Table 4-1 Interrupt factors for each function of the base timer

Table 4 1 interrupt factors for each function of the base time.		
Function	Interrupt Factor IRQ0	Interrupt Factor IRQ1
16-bit PWM timer	Underflow detection/ duty match detection	Timer start trigger detection
16-bit PPG timer	Underflow detection	Timer start trigger detection
16/32-bit reload timer	Underflow detection	Timer start trigger detection
16/32-bit PWC timer	Overflow detection	Measurement finished detection

### 4.22. IRQ32 Batch Read Register (IRQ32MON)

IRQ32MON can batch-read the interrupt requests allocated to interrupt factor vector No. 48.

IRQ32MON shows the status of the interrupt request on the Ethernet MAC ch.0 and CAN ch.0.



[bit31:4] Reserved: Reserved bits Reads out "0".

[bit3] MAC0LPI:

bit	Description
0	No LPI interrupt request of Ethernet MAC ch.0
1	LPI interrupt request of Ethernet MAC ch.0

[bit2] MAC0PMI:

bit	Description
0	No PMI interrupt request of Ethernet MAC ch.0
1	PMI interrupt request of Ethernet MAC ch.0

[bit1] MAC0SBD:

bit	Description
0	No SBD interrupt request of Ethernet MAC ch.0
1	SBD interrupt request of Ethernet MAC ch.0

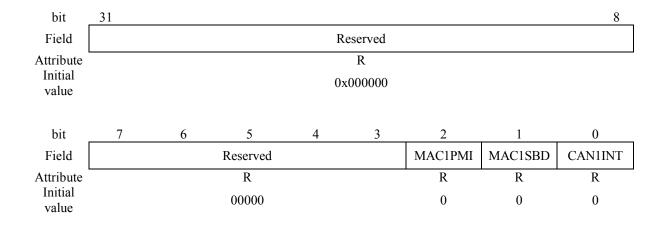
[bit0] CAN0INT:

bit	Description
0	No interrupt request of CAN ch.0
1	Interrupt request of CAN ch.0

### 4.23. IRQ33 Batch Read Register (IRQ33MON)

IRQ33MON can batch-read the interrupt requests allocated to interrupt factor vector No. 49.

IRQ33MON shows the status of the interrupt request on the Ethernet MAC ch.1 and CAN ch.1.



[bit31:3] Reserved: Reserved bits Reads out "0".

[bit2] MAC1PMI:

bit	Description
0	No PMI interrupt request of Ethernet MAC ch.1
1	PMI interrupt request of Ethernet MAC ch.1

[bit1] MAC1SBD:

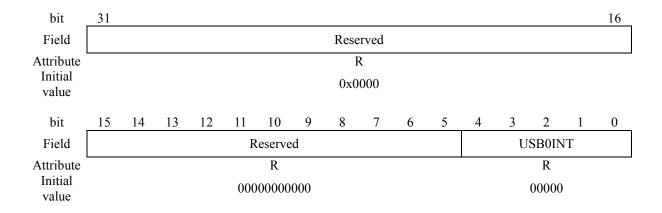
bit	Description
0	No SBD interrupt request of Ethernet MAC ch.1
1	SBD interrupt request of Ethernet MAC ch.1

[bit0] CAN1INT:

bit	Description	
0	No interrupt request of CAN ch.1	
1	Interrupt request of CAN ch.1	

### 4.24. IRQ34 Batch Read Register (IRQ34MON)

IRQ34MON can batch-read the interrupt requests allocated to interrupt factor vector No. 50.



[bit31:5] Reserved: Reserved bits Reads out "0".

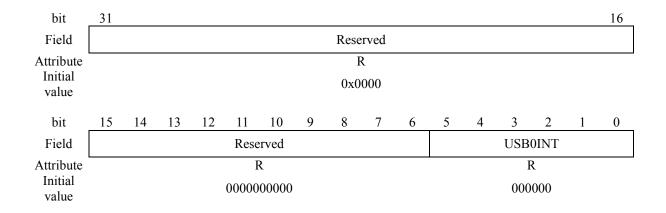
[bit4:0] USB0INT:

bit No.	bit	Description	
4	0	No Endpoint 5 DRQ interrupt request on the USB ch.0	
4	1	Endpoint 5 DRQ interrupt request on the USB ch.0	
2	0	No Endpoint 4 DRQ interrupt request on the USB ch.0	
1 Endpoint		Endpoint 4 DRQ interrupt request on the USB ch.0	
2	0	No Endpoint 3 DRQ interrupt request on the USB ch.0	
2	1	Endpoint 3 DRQ interrupt request on the USB ch.0	
1	0 No Endpoint 2 DRQ interrupt request on the USB ch.0		
1	1	Endpoint 2 DRQ interrupt request on the USB ch.0	
0	0	No Endpoint 1 DRQ interrupt request on the USB ch.0	
0	1	Endpoint 1 DRQ interrupt request on the USB ch.0	

If DMA transfer requests are selected by the DRQSEL register, the corresponding USB0INT bit is "0".

## 4.25. IRQ35 Batch Read Register (IRQ35MON)

IRQ35MON can batch-read the interrupt requests allocated to interrupt factor vector No. 51.



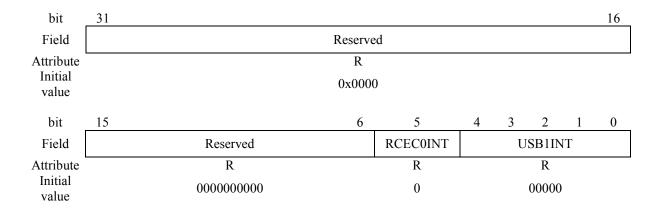
[bit31:6] Reserved: Reserved bits Reads out "0".

[bit5:0] USB0INT:

bit No.	bit	Description	
5	0	No status (SOFIRQ, CMPIRO) interrupt request on the USB ch.0	
5	1	Status (SOFIRQ, CMPIRO) interrupt request on the USB ch.0	
4	0	No status (DIRQ, URIRQ, RWKIRQ, CNNIRQ) interrupt request on the USB ch.0	
4	1	Status (DIRQ, URIRQ, RWKIRQ, CNNIRQ) interrupt request on the USB ch.0	
2	0	No status (SPK) interrupt request on the USB ch.0	
3	1	Status (SPK) interrupt request on the USB ch.0	
2	0	No status (SUSP, SOF, BRST, CONF, WKUP) interrupt request on the USB ch.0	
2	1	Status (SUSP, SOF, BRST, CONF, WKUP) interrupt request on the USB ch.0	
1	0	No Endpoint 0 DRQO interrupt request on the USB ch.0	
1	1	Endpoint 0 DRQO interrupt request on the USB ch.0	
0	0	No Endpoint 0 DRQI interrupt request on the USB ch.0	
0	1	Endpoint 0 DRQI interrupt request on the USB ch.0	

# 4.26. IRQ36 Batch Read Register (IRQ36MON)

IRQ36MON can batch-read the interrupt requests allocated to interrupt factor vector No. 52.



[bit31:6] Reserved: Reserved bits Reads out "0".

[bit5] RCEC0INT:

٠.	22001111		
	bit Description		
	0	No interrupt request for HDMI-CEC/Remote Control Reception ch.0	
	1	Interrupt request for HDMI-CEC/Remote Control Reception ch.0	

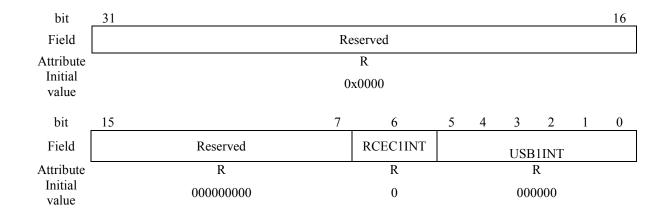
[bit4:0] USB1INT:

bit No.	bit	Description	
4	0	No interrupt request of USB ch.1 Endpoint5 DRQ	
4	1	Interrupt request of USB ch.1 Endpoint5 DRQ	
2	0	No interrupt request of USB ch.1 Endpoint4 DRQ	
3	1	Interrupt request of USB ch.1 Endpoint4 DRQ	
2	0	No interrupt request of USB ch.1 Endpoint3 DRQ	
2	1	Interrupt request of USB ch.1 Endpoint3 DRQ	
		No interrupt request of USB ch.1 Endpoint2 DRQ	
1	1	Interrupt request of USB ch.1 Endpoint2 DRQ	
0	0	No interrupt request of USB ch.1 Endpoint1 DRQ	
0	1	Interrupt request of USB ch.1 Endpoint1 DRQ	

If DMA transfer requests are selected by the DRQSEL1 register, the corresponding USB1INT bit is "0".

## 4.27. IRQ37 Batch Read Register (IRQ37MON)

IRQ37MON can batch-read the interrupt requests allocated to interrupt factor vector No. 53.



[bit31:7] Reserved: Reserved bits

Reads out "0".

[bit6] RCEC1INT:

bit	Description	
0	No interrupt request for HDMI-CEC/Remote Control Reception ch.1	
1	Interrupt request for HDMI-CEC/Remote Control Reception ch.1	

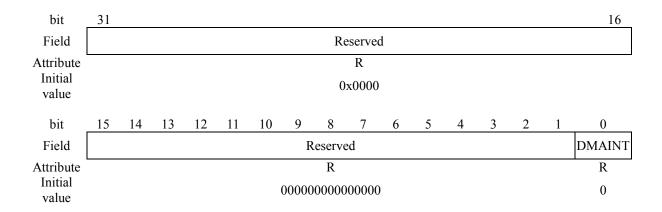
[bit5:0] USB1INT:

bit No.	bit	Description	
5	0	No interrupt request of USB ch.1 status (SOFIRQ, CMPIRQ)	
5	1	Interrupt request of USB ch.1 status (SOFIRQ, CMPIRQ)	
4	0	No interrupt request of USB ch.1 status (DIRQ, URIRQ, RWKIRQ, CNNIRQ)	
4	1	Interrupt request of USB ch.1 status (DIRQ, URIRQ, RWKIRQ, CNNIRQ)	
3	0	No interrupt request of USB ch.1 status (SPK)	
3	1	Interrupt request of USB ch.1 status (SPK)	
2	0	No interrupt request of USB ch.1 status (SUSP, SOF, BRST, CONF, WKUP)	
2	1	Interrupt request of USB ch.1 status (SUSP, SOF, BRST, CONF, WKUP)	
1	0	No Endpoint 0 DRQO interrupt request on the USB ch.1	
1	1	Endpoint 0 DRQO interrupt request on the USB ch.1	
	0	No Endpoint 0 DRQI interrupt request on the USB ch.1	
0	1	Endpoint 0 DRQI interrupt request on the USB ch.1	

# 4.28. IRQ38/39/40/41/42/43/44/45 Batch Read Register (IRQxxMON)

IRQ38MON can batch-read the interrupt requests allocated to interrupt factor vector No. 54. IRQ39MON can batch-read the interrupt requests allocated to interrupt factor vector No. 55. IRQ40MON can batch-read the interrupt requests allocated to interrupt factor vector No. 56. IRQ41MON can batch-read the interrupt requests allocated to interrupt factor vector No. 57. IRQ42MON can batch-read the interrupt requests allocated to interrupt factor vector No. 58. IRQ43MON can batch-read the interrupt requests allocated to interrupt factor vector No. 59. IRQ44MON can batch-read the interrupt requests allocated to interrupt factor vector No. 60. IRQ45MON can batch-read the interrupt requests allocated to interrupt factor vector No. 61.

IRQ38MON shows the status of the interrupt request on the DMAC ch.0. IRQ39MON shows the status of the interrupt request on the DMAC ch.1. IRQ40MON shows the status of the interrupt request on the DMAC ch.2. IRQ41MON shows the status of the interrupt request on the DMAC ch.3. IRQ42MON shows the status of the interrupt request on the DMAC ch.4. IRQ43MON shows the status of the interrupt request on the DMAC ch.5. IRQ44MON shows the status of the interrupt request on the DMAC ch.6. IRQ45MON shows the status of the interrupt request on the DMAC ch.7.



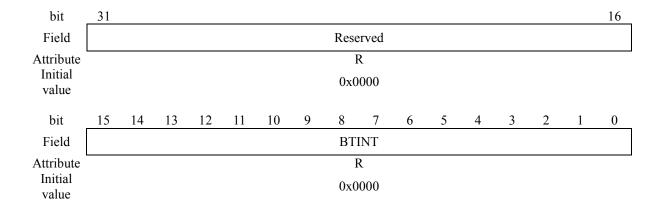
[bit31:1] Reserved: Reserved bits Reads out "0".

#### [bit0] DMAINT:

bit	Description
0	No interrupt request on the corresponding DMA controller channel.
1	Interrupt request on the corresponding DMA controller channel.

## 4.29. IRQ46 Batch Read Register (IRQ46MON)

IRQ46MON can batch-read the interrupt requests allocated to interrupt factor vector No. 62.



[bit31:16] Reserved: Reserved bits Reads out "0".

[bit15:0] BTINT:

bit No.	bit	Description	
1.5	0	No IRQ1 interrupt request of base timer ch.15	
15	1	IRQ1 interrupt request of base timer ch.15	
1.4	0	No IRQ0 interrupt request of base timer ch.15	
14	1	IRQ0 interrupt request of base timer ch.15	
13	0	No IRQ1 interrupt request of base timer ch.14	
13	1	IRQ1 interrupt request of base timer ch.14	
12	0	No IRQ0 interrupt request of base timer ch.14	
12	1	IRQ0 interrupt request of base timer ch.14	
11	0	No IRQ1 interrupt request of base timer ch.13	
11	1	IRQ1 interrupt request of base timer ch.13	
10	0	No IRQ0 interrupt request of base timer ch.13	
10	1	IRQ0 interrupt request of base timer ch.13	
9	0	No IRQ1 interrupt request of base timer ch.12	
9	1	IRQ1 interrupt request of base timer ch.12	
8	0	No IRQ0 interrupt request of base timer ch.12	
8	1	IRQ0 interrupt request of base timer ch.12	
7	0	No IRQ1 interrupt request of base timer ch.11	
/	1	IRQ1 interrupt request of base timer ch.11	

4	D	.: - 4	
4	Ren	iisters	

bit No.	bit	Description	
	0	No IRQ0 interrupt request of base timer ch.11	
6	1	IRQ0 interrupt request of base timer ch.11	
5	0	No IRQ1 interrupt request of base timer ch.10	
3	1	IRQ1 interrupt request of base timer ch.10	
4	0	No IRQ0 interrupt request of base timer ch.10	
4	1	IRQ0 interrupt request of base timer ch.10	
2	0	No IRQ1 interrupt request of base timer ch.9	
3	1	IRQ1 interrupt request of base timer ch.9	
0 No IRQ0 interrupt request of base timer ch.9		No IRQ0 interrupt request of base timer ch.9	
2	1	IRQ0 interrupt request of base timer ch.9	
1	0	No IRQ1 interrupt request of base timer ch.8	
1	1	IRQ1 interrupt request of base timer ch.8	
0	0	No IRQ0 interrupt request of base timer ch.8	
0	1	IRQ0 interrupt request of base timer ch.8	

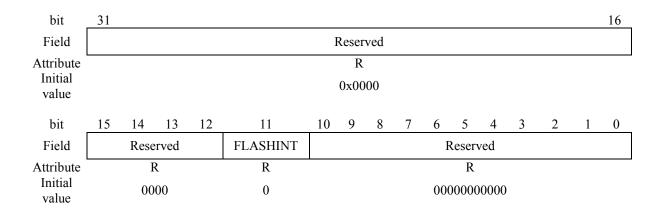
As shown in the table below, the interrupt factors IRQ0 and IRQ1 of the base timer differ by the base timer's function to be used.

Table 4-2 Interrupt factor in each base timer function

Function	Interrupt Factor IRQ0	Interrupt Factor IRQ1
16-bit PWM timer	Detection of underflow/ detection of duty match	Detection of timer start trigger
16-bit PPG timer	Detection of underflow	Detection of timer start trigger
16/32-bit reload timer	Detection of underflow	Detection of timer start trigger
16/32-bit PWC timer	Detection of overflow	Detection of measurement end

## 4.30. IRQ47 Batch Read Register (IRQ47MON)

IRQ47MON can batch-read the interrupt requests allocated to interrupt factor vector No. 63.



[bit31:12] Reserved: Reserved bits Reads out "0".

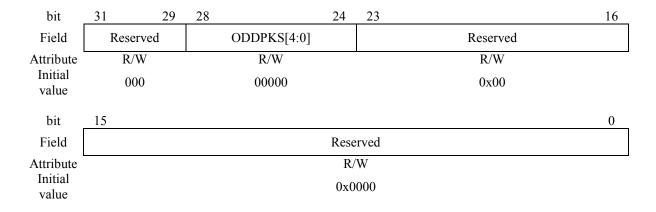
[bit11] FLASHINT:

	2.101.1111.	
bit	Description	
0	No RDY, HANG interrupt request for flash memory	
1	RDY, HANG interrupt request for flash memory	

[bit10:0] Reserved: Reserved bits Reads out "0".

# 4.31. USB ch.0 Odd Packet Size DMA Enable Register (ODDPKS)

When transferred in USB ch.0 automatic transfer IN direction, the effective bit width only for the last data of the last packet is forcibly converted to Byte (8 bit) and is written in the USB endpoint (which exists for TYPE1 products or later).



[bit31:29] Reserved: Reserved bits Set these bits to "0". Reads out "0".

#### [bit28] ODDPKS4:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP5DT, the bit width of the last transfer data is converted to Byte.

#### [bit27] ODDPKS3:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP4DT, the bit width of the last transfer data is converted to Byte.

#### [bit26] ODDPKS2:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP3DT, the bit width of the last transfer data is converted to Byte.

### [bit25] ODDPKS1:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP2DT, the bit width of the last transfer data is converted to Byte.

#### [bit24] ODDPKS0:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP1DT, the bit width of the last transfer data is converted to Byte.

[bit23:0] Reserved: Reserved bits

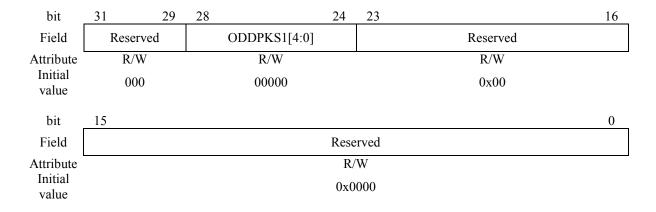
Set these bits to "0". Reads out "0".

#### <Notes>

- This register is enabled only when transferring to IN direction in the USB data number automatic transfer mode in USB ch.0.
- · Do not set to "1" when transferring even bytes.

# 4.32. USB ch.1 Odd Packet Size DMA Enable Register (ODDPKS1)

When transferred in USB ch.1 automatic transfer IN direction, the effective bit width only for the last data of the last packet is forcibly converted to Byte (8 bit) and is written in the USB endpoint (which exists for TYPE2 products only).



[bit31:29] Reserved: Reserved bits Set these bits to "0". Reads out "0".

#### [bit28] ODDPKS14:

Bit	Description
0	Does not convert the bit width of DMA transfer
1	When the transfer destination address of the DMAC is USB:EP5DT, convert the bit width of the last transfer data to byte.

#### [bit27] ODDPKS13:

bit	Description
0	Does not convert the bit width of DMA transfer
1	When the transfer destination address of the DMAC is USB:EP4DT, convert the bit width of the last transfer data to byte.

#### [bit26] ODDPKS12:

bit	Description
0	Does not convert the bit width of DMA transfer
1	When the transfer destination address of the DMAC is USB:EP3DT, convert the bit width of the last transfer data to byte.

#### [bit25] ODDPKS11:

bit	Description
0	Does not convert the bit width of DMA transfer
1	When the transfer destination address of the DMAC is USB:EP2DT, convert the bit width of the last transfer data to byte.

#### [bit24] ODDPKS10:

755. No 10.	
bit	Description
0	Does not convert the bit width of DMA transfer
1	When the transfer destination address of the DMAC is USB:EP1DT, convert the bit width of the last transfer data to byte.

[bit23:0] Reserved: Reserved bits

Set these bits to "0". Reads out "0".

#### <Notes>

- This register is enabled only when transferring to IN direction in the USB data number automatic transfer mode in USB ch.1.
- · Do not set to "1" when transferring even bytes.

### 5. Usage Precautions

Be careful with the following points when using the interrupt controller.

- The interrupt request signals from each of the peripheral resources are notified by level. When exiting from interrupt processing, always clear the interrupt request.
- The NMIX pin is allocated shared with a general-purpose port. The initial value after reset is released is configured as a general-purpose port, and the NMI input is masked. In order to use the NMI, enable NMI by configuring the port setting. See the chapter of "External Interrupt and NMI Control Unit" for details.
- See the chapters for each of the macros for the correlation between the specific event detection registers and interrupt enable registers in each peripheral resource.

# **CHAPTER: Interrupts (B)**

This chapter explains the interrupt controller and peripheral interrupt requests when interrupt factor vector relocate function is selected. See this chapter when IRQCMODE=1. See the chapter "Interrupts (A)" when IRQCMODE=0.

- 1. Overview
- 2. Configuration
- 3. Exception and Interrupt Factor Vectors
- 4. Registers
- 5. Usage Precautions

CODE: 9BFIRQC-B-E3.0

### 1. Overview

The interrupt controller determines the priority of interrupt requests and sends the requests to the CPU. The Cortex-M3 CPU core is equipped with the nested vectored interrupt controller (NVIC) internally within the core. Interrupt signals from several peripherals are aggregated and input to a single interrupt factor vector. The interrupt requests that have occurred can be checked using the interrupt request batch read register. Furthermore, for some of the interrupt factors, the interrupt requests can be configured to be converted into DMA request signals.

#### ■ Features of the Nested Vectored Interrupt Controller (NVIC)

- ·48 maskable peripheral interrupt channels (not including the 16 exception interrupts of Cortex-M3)
- ·16 programmable interrupt priority levels (using 4-bit prioritized interrupts)
- ·Facilitates low-latency exception and interrupt handling
- ·Implements System Control Registers
- ·Supports non-maskable interrupt (NMI) input

The NVIC and the processor core interface are closely coupled, providing mechanisms that enable low-latency interrupt processing and efficient processing of late arriving interrupts. The NVIC maintains the nested interrupt information to enable tail chaining of interrupts.

All interrupts are managed by the NVIC, including core exceptions. See "Chapter 5: Exceptions" and "Chapter 8: Nested Vectored Interrupt Controller" in the "Cortex-M3 Technical Reference Manual" published by ARM for details on exceptions and NVIC.

#### <Note>

In the "Cortex-M3 Technical Reference Manual", all exception type:IRQ are defined as external interrupt inputs. In this manual, exception type:IRQ are expressed as peripheral interrupts. Peripheral interrupts include "External Interrupt and NMI Control Unit" interrupts from external pins and interrupts from peripheral resources within the LSI.

#### ■Interrupt Factor Aggregation Function

The interrupt request signals from each peripheral resource are aggregated into 48 sources and input to the NVIC. Furthermore, the interrupt request signal from the external NMIX pin is logically OR'ed with the hardware watchdog interrupt signal and input to the NVIC.

#### ■Peripheral Interrupt Request Batch Read Function

The interrupt request batch read register allows the interrupt request signals from the peripheral resources aggregated into a single interrupt request signal to be read out at once. Reading this register makes it possible to check which interrupt request has occurred. However, the interrupt request flags cannot be cleared by using this function. Clear the interrupt request flags using the registers of each peripheral function.

#### **■DMA** transfer request output select function

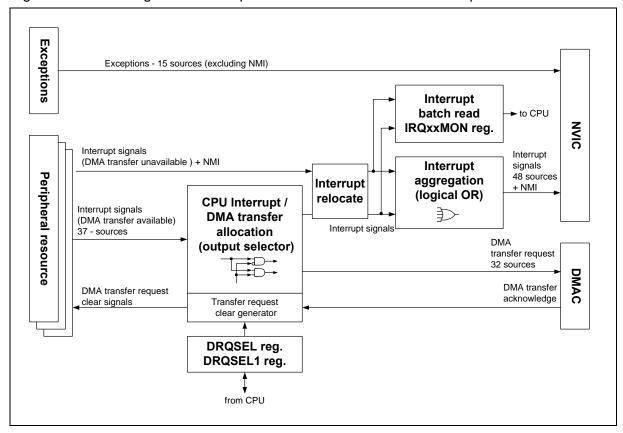
DMA transfer can be activated using interrupt request from some peripheral functions. By the DRQSEL register, select to output interrupt request signal from each peripheral resource to the CPU as the interrupt request signal or to output it to DMAC as a transfer request signal. Also, for the DMA transfer request signal, see the chapter "DMAC".

# 2. Configuration

This section shows the configuration of the relationship between the interrupt controller and DMA transfer requests.

### ■Block Diagram of Interrupt Controller and DMA Transfer Request

Figure 2-1 Block Diagram of Interrupt Controller and DMA Transfer Request



### Interrupt factor aggregation block

Aggregate (logical OR) interrupt request signals from each peripheral resource to 48 factors and output them to NVIC.

#### Peripheral interrupt request batch read register block

For interrupt request signals from a peripheral resource aggregated to one interrupt request signal, this register can check what interrupt request signal of each peripheral resource signal generates such interrupt.

### ◆CPU interrupt request/DMA transfer request allocation block

This is the output selector that selects whether to output interrupt request signal from a peripheral resource to the CPU as an interrupt request signal or to DMAC as a transfer request signal by using the DRQSEL register setting.

# 3. Exception and Interrupt Factor Vectors

This section shows a factor vector table of the exceptions and interrupts input to the NVIC.

Table 3-1 Exception and interrupt factor vectors

Vector No.	IRQ No.	Exception and Interrupt Factor	Vector Offset
0	-	Stack pointer initial value	0x00
1	-	Reset	0x04
2	-	Non-Maskable Interrupt (NMI) / Hardware Watchdog Timer	0x08
3	-	Hard Fault	0x0C
4	-	Memory Management	0x10
5	-	Bus Fault	0x14
6	-	Usage Fault	0x18
7-10	-	Reserved	0x1C - 0x2B
11	-	SVCall (Supervisor Call)	0x2C
12	-	Debug Monitor	0x30
13	-	Reserved	0x34
14	-	PendSV	0x38
15	-	SysTick	0x3C
16	0	Anomalous Frequency Detection (FCS) by Clock Supervisor	0x40
17	1	Software Watchdog Timer	0x44
18	2	Low Voltage Detector (LVD)	0x48
19	3	Interrupt factor selected with RCINTSEL0:INTSEL0 register	0x4C
20	4	Interrupt factor selected with RCINTSEL0:INTSEL1 register	0x50
21	5	Interrupt factor selected with RCINTSEL0:INTSEL2 register	0x54
22	6	Interrupt factor selected with RCINTSEL0:INTSEL3 register	0x58
23	7	Interrupt factor selected with RCINTSEL1:INTSEL4 register	0x5C
24	8	Interrupt factor selected with RCINTSEL1:INTSEL5 register	0x60
25	9	Interrupt factor selected with RCINTSEL1:INTSEL6 register	0x64
26	10	Interrupt factor selected with RCINTSEL1:INTSEL7 register	0x68
27	11	MFT unit0, Wave Form Generator / DTIF(Motor Emergency Stop) / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.8	0x6C
28	12	External Pin Interrupt Request ch.0 to ch.7	0x70
29	13	External Pin Interrupt Request ch.8 to ch.31	0x74
30	14	Dual Timer / Quad Counter (QPRC) ch.0	0x78
31	15	Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.0	0x7C
32	16	Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.1	0x80
33	17	Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.2	0x84

Vector No.	IRQ No.	Exception and Interrupt Factor	Vector Offset
34	18	Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.3	
35	19 Reception Interrupt Request of MFS ch.4		0x8C
36	20	Transmission Interrupt Request and Status Interrupt Request of MFS ch.4	0x90
37	21	Reception Interrupt Request of MFS ch.5	0x94
38	22	Transmission Interrupt Request and Status Interrupt Request of MFS ch.5	0x98
39	23	PPG ch.0/2/4/8/10/12/16/18/20	0x9C
40	24	External Main OSC / External Sub OSC / Main PLL / PLL for USB/ Watch Counter/Real Time Counter	0xA0
41	25	A/D Converter unit0 / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.9	0xA4
42	26	A/D Converter unit1 / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.10	0xA8
43	27	A/D Converter unit2 / LCD Controller / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.11	0xAC
44	28	MFT unit0, Free-run Timer / Input Capture / Output Compare	0xB0
45	29	MFT unit1, Free-run Timer / Input Capture / Output Compare	0xB4
46	30	MFT unit2, Free-run Timer / Input Capture / Output Compare	0xB8
47	31	Base Timer ch.0 to ch.7	0xBC
48	32	CAN ch.0/Ethernet ch.0 / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.12	0xC0
49	33	CAN ch.1/Ethernet ch.1 / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.13	0xC4
50	34	USB ch.0 Function (DRQ of End Point 1 to 5) *	0xC8
51	35	USB ch.0 Function (DRQI and DRQO of End Point 0, and each status) / USB ch.0 HOST (each status) *	0xCC
52	36	USB ch.1 Function (DRQ of End Point 1 to 5) * / HDMI-CEC, Remote Controller Reception ch.0	0xD0
53	37	USB ch.1 Function (DRQI and DRQO of End Point 0, and each status) / USB ch.1 HOST (each status) * / HDMI-CEC, Remote Controller Reception ch.1	0xD4
54	38	DMA Controller (DMAC) ch.0 to ch.7	0xD8
55	39	MFT unit1, Wave Form Generator / DTIF(Motor Emergency Stop) / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.14	0xDC
56	40	MFT unit2, Wave Form Generator / DTIF(Motor Emergency Stop) / Reception Interrupt Request, Transmission Interrupt Request and Status Interrupt Request of MFS ch.15	0xE0
57	41	Quad Counter (QPRC) ch.1	0xE4
58	42	Reception Interrupt Request of MFS ch.6	0xE8
59	43	Transmission Interrupt Request and Status Interrupt Request of MFS ch.6	0xEC
60	44	Reception Interrupt Request of MFS ch.7	0xF0

Vector No.	IRQ No.	Exception and Interrupt Factor	Vector Offset
61	45	Transmission Interrupt Request and Status Interrupt Request of MFS ch.7	0xF4
62	46	Base Timer ch.8 to ch.15	0xF8
63	47	Quad Counter (QPRC) ch.2 / Flash RDY, HANG Interrupt	0xFC

#### \*: USB Interrupt Factor

Vector No.	IRQ No.	USB Interrupt Factor	Flags
50	34	USB ch.0 Function (DRQ of End Point 1 to 5)	DRQ (End Point 1 to 5)
5.1	25	USB ch.0 Function (DRQI of End Point 0, DRQO and each status)	DRQI, DRQO, SPK, SUSP, SOF, BRST, CONF, WKUP
51	35	USB ch.0 HOST (each status)	DIRQ, URIRQ, RWKIRQ, CNNIRQ, SOFIRQ, CMPIRQ
52	36	USB ch.1 Function (DRQ of End Point 1 to 5)	DRQ (End Point 1 to 5)
52	27	USB ch.1 Function (DRQI of End Point 0, DRQO and each status)	DRQI, DRQO, SPK, SUSP, SOF, BRST, CONF, WKUP
53	37	USB ch.1 HOST (each status)	DIRQ, URIRQ, RWKIRQ, CNNIRQ, SOFIRQ, CMPIRQ

The priorities of the exceptions for vectors No. 4 to No.15 can be configured using the System Handler Priority Registers (address 0xE000ED18, 0xE000ED1C, 0xE000ED20) built into the NVIC. The priorities of the peripheral interrupts for vectors No. 16 and after can be configured using the IRQ Priority Registers (address 0xE000E400 to 0xE000E42C) built into the NVIC.

The sources of the interrupts for vectors No. 2 and No. 16 to No. 63 can be checked using the batch read register. See "Chapter 8: Nested Vectored Interrupt Controller" in the "Cortex-M3 Technical Reference Manual" for details on the other exceptions and interrupts.

Furthermore, for the interrupts of vectors No. 2 and No. 16 to No. 63, the sources that are batch read may be a signal that multiple interrupt factors are logical OR'ed within each of the peripheral macros. See the descriptions of each of the peripheral resource interrupts for details.

# 4. Registers

This section explains the DMA transfer request selection register and the interrupt request batch read register.

# ■DMA transfer request selection register and interrupt request batch read register list

Register Abbreviation	Register Name	Reference
DRQSEL	DMA Request Selection Register	4.1
EXC02MON	EXC02 Batch Read Register	4.2
IRQ00MON	IRQ00 Batch Read Register	4.3
IRQ01MON	IRQ01 Batch Read Register	4.4
IRQ02MON	IRQ02 Batch Read Register	4.5
IRQ03MON	IRQ03 Batch Read Register	
IRQ04MON	IRQ04 Batch Read Register	
IRQ05MON	IRQ05 Batch Read Register	
IRQ06MON	IRQ06 Batch Read Register	1.6
IRQ07MON	IRQ07 Batch Read Register	4.6
IRQ08MON	IRQ08 Batch Read Register	
IRQ09MON	IRQ09 Batch Read Register	
IRQ10MON	IRQ10 Batch Read Register	
IRQ11MON	IRQ11 Batch Read Register	4.7
IRQ12MON	IRQ12 Batch Read Register	4.8
IRQ13MON	IRQ13 Batch Read Register	4.9
IRQ14MON	IRQ14 Batch Read Register	4.10
IRQ15MON	IRQ15 Batch Read Register	
IRQ16MON	IRQ16 Batch Read Register	4.11
IRQ17MON	IRQ17 Batch Read Register	4.11
IRQ18MON	IRQ18 Batch Read Register	
IRQ19MON	IRQ19 Batch Read Register	4.12
IRQ20MON	IRQ20 Batch Read Register	4.13
IRQ21MON	IRQ21 Batch Read Register	4.12
IRQ22MON	IRQ22 Batch Read Register	4.13
IRQ23MON	IRQ23 Batch Read Register	4.14
IRQ24MON	IRQ24 Batch Read Register	4.15
IRQ25MON	IRQ25 Batch Read Register	4.15
IRQ26MON	IRQ26 Batch Read Register	4.16

Register Abbreviation	Register Name	Reference
IRQ27MON	IRQ27 Batch Read Register	4.17
IRQ28MON	IRQ28 Batch Read Register	
IRQ29MON	IRQ29 Batch Read Register	4.18
IRQ30MON	IRQ30 Batch Read Register	
IRQ31MON	IRQ31 Batch Read Register	4.19
IRQ32MON	IRQ32 Batch Read Register	4.20
IRQ33MON	IRQ33 Batch Read Register	4.21
IRQ34MON	IRQ34 Batch Read Register	4.22
IRQ35MON	IRQ35 Batch Read Register	4.23
IRQ36MON	IRQ36 Batch Read Register	4.24
IRQ37MON	IRQ37 Batch Read Register	4.25
IRQ38MON	IRQ38 Batch Read Register	4.26
IRQ39MON	IRQ39 Batch Read Register	
IRQ40MON	IRQ40 Batch Read Register	4.7
IRQ41MON	IRQ41 Batch Read Register	4.27
IRQ42MON	IRQ42 Batch Read Register	4.12
IRQ43MON	IRQ43 Batch Read Register	4.13
IRQ44MON	IRQ44 Batch Read Register	4.12
IRQ45MON	IRQ45 Batch Read Register	4.13
IRQ46MON	IRQ46 Batch Read Register	4.28
IRQ47MON	IRQ47 Batch Read Register	4.29
ODDPKS*1	USB ch.0 Odd Packet Size DMA Enable Register	4.30
IRQCMODE*2	Interrupt Factor Vector Relocate Setting Register	4.31
RCINTSEL0	Interrupt Factor Selection Register 0	4.32
RCINTSEL1	Interrupt Factor Selection Register 1	4.33

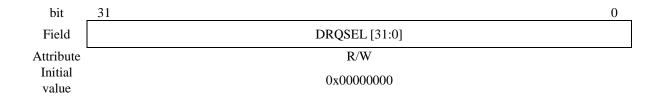
<sup>\*1:</sup> This register is not available with TYPE0 products.

See "Chapter 8: Nested Vectored Interrupt Controller" in the "Cortex-M3 Technical Reference Manual" for details on the registers in the NVIC.

<sup>\*2:</sup> Available only with TYPE4 product and later (This register is not available with TYPE0 to TYPE3 products.)

# 4.1. DMA Request Selection Register (DRQSEL)

The DMA Request Selection Register (DRQSEL) selects whether interrupt signals that can start DMA transfers are output as interrupt requests to the CPU or output as transfer requests to the DMAC.



## [bit31:0] DRQSEL:

bit No.	bit	Description
21	0	The interrupt signal of the external interrupt ch.3 is output as an interrupt request to the CPU.
31	1	The interrupt signal of the external interrupt ch.3 is output as a transfer request to the DMAC.
30	0	The interrupt signal of the external interrupt ch.2 is output as an interrupt request to the CPU.
30	1	The interrupt signal of the external interrupt ch.2 is output as a transfer request to the DMAC.
29	0	The interrupt signal of the external interrupt ch.1 is output as an interrupt request to the CPU.
29	1	The interrupt signal of the external interrupt ch.1 is output as a transfer request to the DMAC.
20	0	The interrupt signal of the external interrupt ch.0 is output as an interrupt request to the CPU.
28	1	The interrupt signal of the external interrupt ch.0 is output as a transfer request to the DMAC.
27	0	The transmission interrupt signal of the MFS ch.7 is output as an interrupt request to the CPU.
27	1	The transmission interrupt signal of the MFS ch.7 is output as a transfer request to the DMAC.
26	0	The reception interrupt signal of the MFS ch.7 is output as an interrupt request to the CPU.
26	1	The reception interrupt signal of the MFS ch.7 is output as a transfer request to the DMAC.
25	0	The transmission interrupt signal of the MFS ch.6 is output as an interrupt request to the CPU.
25	1	The transmission interrupt signal of the MFS ch.6 is output as a transfer request to the DMAC.
24	0	The reception interrupt signal of the MFS ch.6 is output as an interrupt request to the CPU.
24	1	The reception interrupt signal of the MFS ch.6 is output as a transfer request to the DMAC.

bit No.	bit	Description
22	0	The transmission interrupt signal of the MFS ch.5 is output as an interrupt request to the CPU.
23	1	The transmission interrupt signal of the MFS ch.5 is output as a transfer request to the DMAC.
22	0	The reception interrupt signal of the MFS ch.5 is output as an interrupt request to the CPU.
22	1	The reception interrupt signal of the MFS ch.5 is output as a transfer request to the DMAC.
21	0	The transmission interrupt signal of the MFS ch.4 is output as an interrupt request to the CPU.
21	1	The transmission interrupt signal of the MFS ch.4 is output as a transfer request to the DMAC.
20	0	The reception interrupt signal of the MFS ch.4 is output as an interrupt request to the CPU.
20	1	The reception interrupt signal of the MFS ch.4 is output as a transfer request to the DMAC.
19	0	The transmission interrupt signal of the MFS ch.3 is output as an interrupt request to the CPU.
19	1	The transmission interrupt signal of the MFS ch.3 is output as a transfer request to the DMAC.
18	0	The reception interrupt signal of the MFS ch.3 is output as an interrupt request to the CPU.
10	1	The reception interrupt signal of the MFS ch.3 is output as a transfer request to the DMAC.
17	0	The transmission interrupt signal of the MFS ch.2 is output as an interrupt request to the CPU.
17	1	The transmission interrupt signal of the MFS ch.2 is output as a transfer request to the DMAC.
16	0	The reception interrupt signal of the MFS ch.2 is output as an interrupt request to the CPU.
10	1	The reception interrupt signal of the MFS ch.2 is output as a transfer request to the DMAC.
15	0	The transmission interrupt signal of the MFS ch.1 is output as an interrupt request to the CPU.
13	1	The transmission interrupt signal of the MFS ch.1 is output as a transfer request to the DMAC.
14	0	The reception interrupt signal of the MFS ch.1 is output as an interrupt request to the CPU.
17	1	The reception interrupt signal of the MFS ch.1 is output as a transfer request to the DMAC.
13	0	The transmission interrupt signal of the MFS ch.0 is output as an interrupt request to the CPU.
13	1	The transmission interrupt signal of the MFS ch.0 is output as a transfer request to the DMAC.
12	0	The reception interrupt signal of the MFS ch.0 is output as an interrupt request to the CPU.
12	1	The reception interrupt signal of the MFS ch.0 is output as a transfer request to the DMAC.

bit No.	bit	Description
11	0	The IRQ 0 interrupt signal of the base timer ch.6 is output as an interrupt request to the CPU.
11	1	The IRQ 0 interrupt signal of the base timer ch.6 is output as a transfer request to the DMAC.
10	0	The IRQ 0 interrupt signal of the base timer ch.4 is output as an interrupt request to the CPU.
10	1	The IRQ 0 interrupt signal of the base timer ch.4 is output as a transfer request to the DMAC.
9	0	The IRQ 0 interrupt signal of the base timer ch.2 is output as an interrupt request to the CPU.
9	1	The IRQ 0 interrupt signal of the base timer ch.2 is output as a transfer request to the DMAC.
0	0	The IRQ 0 interrupt signal of the base timer ch.0 is output as an interrupt request to the CPU.
8	1	The IRQ 0 interrupt signal of the base timer ch.0 is output as a transfer request to the DMAC.
7	0	The scan conversion interrupt signal of the A/D converter unit 2 is output as an interrupt request to the CPU.
,	1	The scan conversion interrupt signal of the A/D converter unit 2 is output as a transfer request to the DMAC.
6	0	The scan conversion interrupt signal of the A/D converter unit 1 is output as an interrupt request to the CPU.
0	1	The scan conversion interrupt signal of the A/D converter unit 1 is output as a transfer request to the DMAC.
5	0	The scan conversion interrupt signal of the A/D converter unit 0 is output as an interrupt request to the CPU.
3	1	The scan conversion interrupt signal of the A/D converter unit 0 is output as a transfer request to the DMAC.
4	0	The EP5 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
4	1	The EP5 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
3	0	The EP4 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
,	1	The EP4 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
2	0	The EP3 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
	1	The EP3 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
1	0	The EP2 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
	1	The EP2 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.
0	0	The EP1 DRQ interrupt signal of the USB ch.0 is output as an interrupt request to the CPU.
U	1	The EP1 DRQ interrupt signal of the USB ch.0 is output as a transfer request to the DMAC.

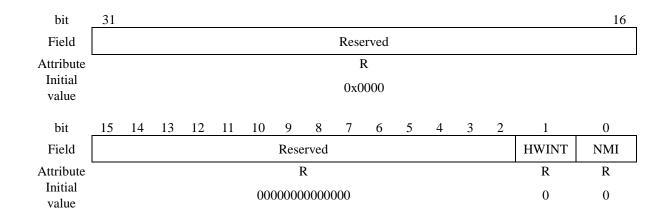
MFS: MFS

#### <Notes>

- · If interrupt signal is selected as a transfer request to DMAC, the read bit value of the appropriate interrupt request batch read register (IRQxxMON, xx = 00 to 47) becomes "0" regardless of the interrupt occurrence.
- · When changing the DRQSEL settings, clear the interrupt request signals from appropriate peripherals before making the change.
- · DMA transfers cannot be started from hardware for interrupt signals not specified in the DRQSEL settings.

# 4.2. EXC02 Batch Read Register (EXC02MON)

EXC02MON can batch-read the interrupt requests allocated to interrupt vector No. 2.



[bit31:2] Reserved: Reserved bits

Reads out "0".

### [bit1] HWINT:

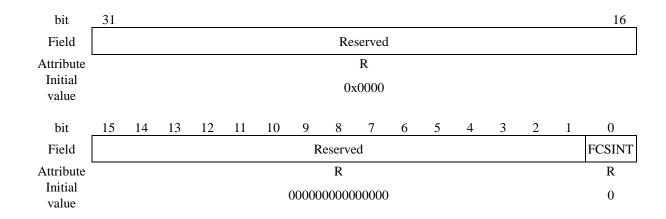
bit	Description
0	No hardware watchdog timer interrupt request
1	Hardware watchdog timer interrupt request

### [bit0] NMI:

bit	Description
0	No external NMIX pin interrupt request
1	External NMIX pin interrupt request

# 4.3. IRQ00 Batch Read Register (IRQ00MON)

IRQ00MON can batch-read the interrupt requests allocated to interrupt vector No. 16.



[bit31:1] Reserved: Reserved bits

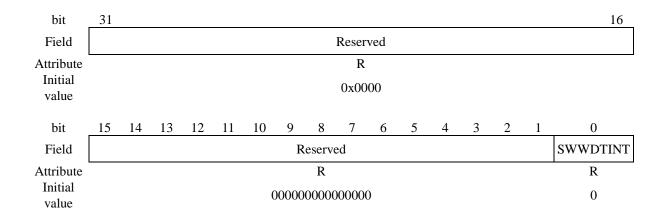
Reads out "0".

#### [bit0] FCSINT:

bit	Description
0	No interrupt request by anomalous frequency detection with CSV
1	Interrupt request by anomalous frequency detection with CSV

# 4.4. IRQ01 Batch Read Register (IRQ01MON)

IRQ01MON can batch-read the interrupt requests allocated to interrupt vector No. 17.



[bit31:1] Reserved: Reserved bits

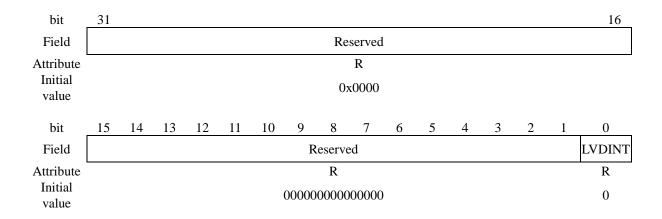
Reads out "0".

#### [bit0] SWWDTINT:

bit	Description
0	No software watchdog timer interrupt request
1	Software watchdog timer interrupt request

# 4.5. IRQ02 Batch Read Register (IRQ02MON)

IRQ02MON can batch-read the interrupt requests allocated to interrupt vector No. 18.



[bit31:1] Reserved: Reserved bits

Reads out "0".

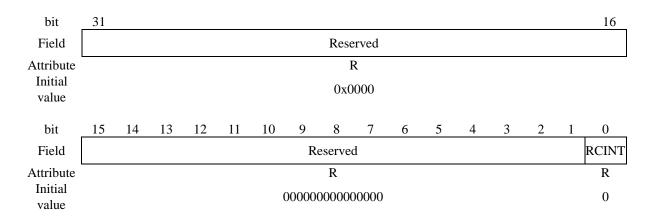
### [bit0] LVDINT:

bit	Description
0	No low voltage detection (LVD) interrupt request
1	Low voltage detection (LVD) interrupt request

# 4.6. IRQ03 to IRQ10 Batch Read Register (IRQ03MON to IRQ10MON)

IRQ03MON can read the interrupt requests allocated to interrupt vector No. 19. IRQ04MON can read the interrupt requests allocated to interrupt vector No. 20. IRQ05MON can read the interrupt requests allocated to interrupt vector No. 21. IRQ06MON can read the interrupt requests allocated to interrupt vector No. 22. IRQ07MON can read the interrupt requests allocated to interrupt vector No. 23. IRQ08MON can read the interrupt requests allocated to interrupt vector No. 24. IRQ09MON can read the interrupt requests allocated to interrupt vector No. 25. IRQ10MON can read the interrupt requests allocated to interrupt vector No. 26.

IRQ03MON shows the status of the interrupt requests selected with RCINTSEL0:INTSEL0. IRQ04MON shows the status of the interrupt requests selected with RCINTSEL0:INTSEL1. IRQ05MON shows the status of the interrupt requests selected with RCINTSEL0:INTSEL2. IRQ06MON shows the status of the interrupt requests selected with RCINTSEL0:INTSEL3. IRQ07MON shows the status of the interrupt requests selected with RCINTSEL1:INTSEL4. IRQ08MON shows the status of the interrupt requests selected with RCINTSEL1:INTSEL5. IRQ09MON shows the status of the interrupt requests selected with RCINTSEL1:INTSEL6. IRQ10MON shows the status of the interrupt requests selected with RCINTSEL1:INTSEL7.



[bit31:1] Reserved: Reserved bits

Reads out "0".

#### [bit0] RCINT:

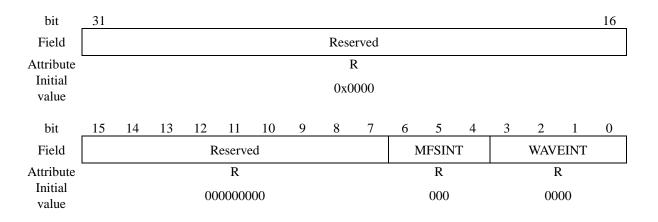
bit	Description
0	No interrupt request selected with relevant RCINTSEL0:INTSELx/RCINTSEL1:INTSELx
1	Interrupt request selected with relevant RCINTSEL0:NTSELx/RCINTSEL1:INTSELx*

<sup>\*:</sup> If the base timer is selected as the interrupt factor, this bit is set to "1" with ether of two signals, IRQ0 or IRQ1.

# 4.7. IRQ11/39/40 Batch Read Register (IRQxxMON)

IRQ11MON can batch-read the interrupt requests allocated to interrupt vector No. 27. IRQ39MON can batch-read the interrupt requests allocated to interrupt vector No. 55. IRQ40MON can batch-read the interrupt requests allocated to interrupt vector No. 56.

IRQ11MON shows the status of the interrupt requests from MFT unit0 WFG timer, DTIF, and MFS ch.8. IRQ39MON shows the status of the interrupt requests from MFT unit1 WFG timer, DTIF, and MFS ch.14. IRQ40MON shows the status of the interrupt requests from MFT unit2 WFG timer, DTIF, and MFS ch.15.



[bit31:7] Reserved: Reserved bits

Reads out "0".

#### [bit6:4] MFSINT:

bit No.	bit	Description
	0	No status interrupt request on the corresponding MFS channel
6	1	Status interrupt request on the corresponding MFS channel
_	0	No transmission interrupt request on the corresponding MFS channel
3	1	Transmission interrupt request on the corresponding MFS channel
4	0	No reception interrupt request on the corresponding MFS channel
4	1	Reception interrupt request on the corresponding MFS channel

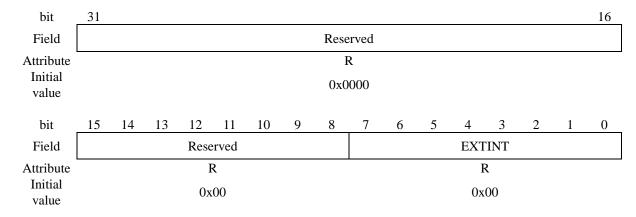
# [bit3:0] WAVEINT:

bit No.	bit	Description
	0	No interrupt request on WFG timer 54 in the corresponding MFT unit
3	1	Interrupt request on WFG timer 54 in the corresponding MFT unit
2	0	No interrupt request on WFG timer 32 in the corresponding MFT unit
2	1	Interrupt request on WFG timer 32 in the corresponding MFT unit
1	0	No interrupt request on WFG timer 10 in the corresponding MFT unit
1	1	Interrupt request on WFG timer 10 in the corresponding MFT unit
0	0	No interrupt request on DTIF(Motor emergency stop) in the corresponding MFT unit
	1	Interrupt request on DTIF(Motor emergency stop) in the corresponding MFT unit

# 4.8. IRQ12 Batch Read Register (IRQ12MON)

IRQ12MON can batch-read the interrupt requests allocated to interrupt vector No. 28.

IRQ12MON shows the status of the interrupt requests on the external interrupt from ch.0 to ch.7.



[bit31:8] Reserved: Reserved bits

Reads out "0".

#### [bit7:0] EXTINT:

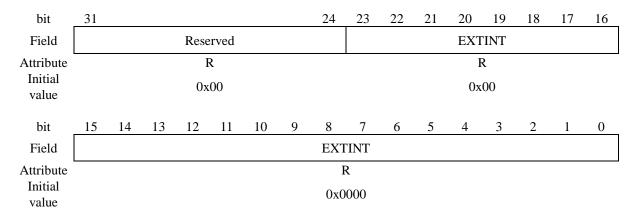
bit No.	bit	Description
_	0	No interrupt request on external interrupt ch.7
7	1	Interrupt request on external interrupt ch.7
	0	No interrupt request on external interrupt ch.6
6	1	Interrupt request on external interrupt ch.6
<i>r</i>	0	No interrupt request on external interrupt ch.5
5	1	Interrupt request on external interrupt ch.5
4	0	No interrupt request on external interrupt ch.4
4	1	Interrupt request on external interrupt ch.4
2	0	No interrupt request on external interrupt ch.3
3	1	Interrupt request on external interrupt ch.3
2	0	No interrupt request on external interrupt ch.2
2	1	Interrupt request on external interrupt ch.2
1	0	No interrupt request on external interrupt ch.1
1	1	Interrupt request on external interrupt ch.1
0	0	No interrupt request on external interrupt ch.0
U	1	Interrupt request on external interrupt ch.0

If DMA transfer requests are selected by the DRQSEL register, the corresponding EXTINT bit becomes "0".

# 4.9. IRQ13 Batch Read Register (IRQ13MON)

IRQ13MON can batch-read the interrupt requests allocated to interrupt vector No. 29.

IRQ13MON shows the status of the interrupt requests on the external interrupt from ch.8 to ch.31.



[bit31:24] Reserved: Reserved bits

Reads out "0".

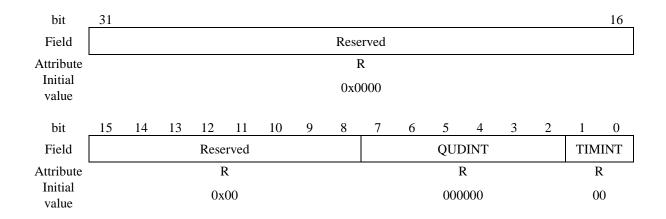
### [bit23:0] EXTINT:

bit No.	bit	Description
22	0	No interrupt request on external interrupt ch.31
23	1	Interrupt request on external interrupt ch.31
22	0	No interrupt request on external interrupt ch.30
22	1	Interrupt request on external interrupt ch.30
21	0	No interrupt request on external interrupt ch.29
21	1	Interrupt request on external interrupt ch.29
20	0	No interrupt request on external interrupt ch.28
20	1	Interrupt request on external interrupt ch.28
19	0	No interrupt request on external interrupt ch.27
19	1	Interrupt request on external interrupt ch.27
10	0	No interrupt request on external interrupt ch.26
18	1	Interrupt request on external interrupt ch.26
17	0	No interrupt request on external interrupt ch.25
1 /	1	Interrupt request on external interrupt ch.25
16	0	No interrupt request on external interrupt ch.24
10	1	Interrupt request on external interrupt ch.24
15	0	No interrupt request on external interrupt ch.23
13	1	Interrupt request on external interrupt ch.23
1.4	0	No interrupt request on external interrupt ch.22
14	1	Interrupt request on external interrupt ch.22

bit No.	bit	Description
12	0	No interrupt request on external interrupt ch.21
13	1	Interrupt request on external interrupt ch.21
10	0	No interrupt request on external interrupt ch.20
12	1	Interrupt request on external interrupt ch.20
11	0	No interrupt request on external interrupt ch.19
11	1	Interrupt request on external interrupt ch.19
10	0	No interrupt request on external interrupt ch.18
10	1	Interrupt request on external interrupt ch.18
0	0	No interrupt request on external interrupt ch.17
9	1	Interrupt request on external interrupt ch.17
0	0	No interrupt request on external interrupt ch.16
8	1	Interrupt request on external interrupt ch.16
7	0	No interrupt request on external interrupt ch.15
7	1	Interrupt request on external interrupt ch.15
	0	No interrupt request on external interrupt ch.14
6	1	Interrupt request on external interrupt ch.14
_	0	No interrupt request on external interrupt ch.13
5	1	Interrupt request on external interrupt ch.13
4	0	No interrupt request on external interrupt ch.12
4	1	Interrupt request on external interrupt ch.12
2	0	No interrupt request on external interrupt ch.11
3	1	Interrupt request on external interrupt ch.11
2	0	No interrupt request on external interrupt ch.10
2	1	Interrupt request on external interrupt ch.10
1	0	No interrupt request on external interrupt ch.9
1	1	Interrupt request on external interrupt ch.9
0	0	No interrupt request on external interrupt ch.8
0	1	Interrupt request on external interrupt ch.8

# 4.10. IRQ14 Batch Read Register (IRQ14MON)

IRQ14MON can batch-read the interrupt requests allocated to interrupt vector No. 30.



[bit31:8] Reserved: Reserved bits

Reads out "0".

### [bit7:2] QUDINT:

bit No.	bit	Description
7	0	No PC match & RC match interrupt request on QPRC ch.0
7	1	PC match & RC match interrupt request on QPRC ch.0
	0	No interrupt request detected RC out of range on QPRC ch.0
6	1	Interrupt request detected RC out of range on QPRC ch.0
_	0	No PC count invert interrupt request on QPRC ch.0
5	1	PC count invert interrupt request on QPRC ch.0
4	0	No overflow/underflow/zero index interrupt request on QPRC ch.0
4	1	Overflow/underflow/zero index interrupt request on QPRC ch.0
2	0	No PC&RC match interrupt request on QPRC ch.0
3	1	PC&RC match interrupt request on QPRC ch.0
2	0	No PC match interrupt request on QPRC ch.0
2	1	PC match interrupt request on QPRC ch.0

## [bit1:0] TIMINT:

bit No.	bit	Description
1	0	No dual timer TIMINT2 interrupt request
1	1	Dual timer TIMINT2 interrupt request
0	0	No dual timer TIMINT1 interrupt request
0	1	Dual timer TIMINT1 interrupt request

# 4.11. IRQ15/16/17/18 Batch Read Register (IRQxxMON)

IRQ15MON can batch-read the interrupt requests allocated to interrupt vector No. 31.

IRQ16MON can batch-read the interrupt requests allocated to interrupt vector No. 32.

IRQ17MON can batch-read the interrupt requests allocated to interrupt vector No. 33.

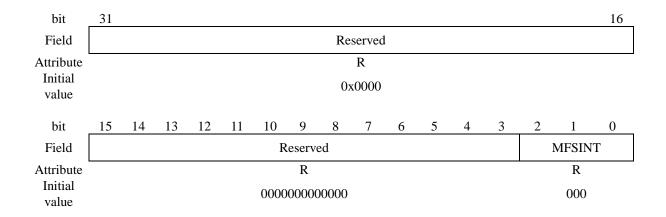
IRQ18MON can batch-read the interrupt requests allocated to interrupt vector No. 34.

IRQ15MON shows the status of the reception interrupt request, transmission interrupt request, status interrupt request on MFS ch.0.

IRQ16MON shows the status of the reception interrupt request, transmission interrupt request, status interrupt request on MFS ch.1.

IRQ17MON shows the status of the reception interrupt request, transmission interrupt request, status interrupt request on MFS ch.2.

IRQ18MON shows the status of the reception interrupt request, transmission interrupt request, status interrupt request on MFS ch.3.



[bit31:3] Reserved: Reserved bits

Reads out "0".

#### [bit2:0] MFSINT:

bit No.	bit	Description
2	0	No status interrupt request on the corresponding MFS channel
3	1	Status interrupt request on the corresponding MFS channel
	0	No transmission interrupt request on the corresponding MFS channel
2	1	Transmission interrupt request on the corresponding MFS channel
1	0	No reception interrupt request on the corresponding MFS channel
1	1	Reception interrupt request on the corresponding MFS channel

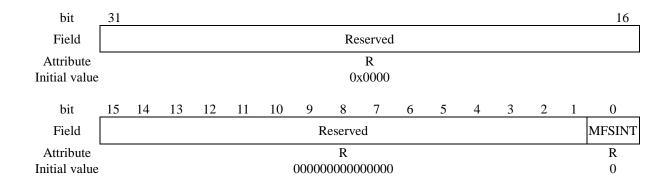
If DMA transfer requests are selected by the DRQSEL register, the corresponding MFSINT bit is "0".

# 4.12. IRQ19/21/42/44 Batch Read Register (IRQxxMON)

IRQ19MON can batch-read the interrupt requests allocated to interrupt vector No. 35. IRQ21MON can batch-read the interrupt requests allocated to interrupt vector No. 37. IRQ42MON can batch-read the interrupt requests allocated to interrupt vector No. 58. IRQ44MON can batch-read the interrupt requests allocated to interrupt vector No. 60.

IRQ19MON shows the status of the reception interrupt request on MFS ch.4. IRQ21MON shows the status of the reception interrupt request on MFS ch.5. IRQ42MON shows the status of the reception interrupt request on MFS ch.6.

IRQ44MON shows the status of the reception interrupt request on MFS ch.7.



[bit31:1] Reserved: Reserved bits Reads out "0".

### [bit0] MFSINT:

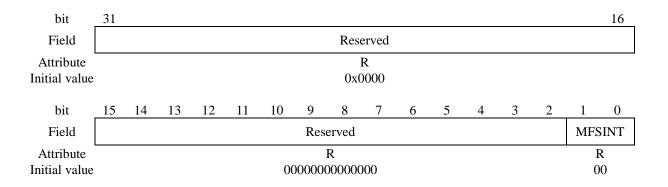
bit	Description
0	No reception interrupt request on the corresponding MFS channel.
1	Reception interrupt request on the corresponding MFS channel.

If DMA transfer requests are selected by the DRQSEL register, the corresponding MFSINT bit is "0".

# 4.13. IRQ20/22/43/45 Batch Read Register (IRQxxMON)

IRQ20MON can batch-read the interrupt requests allocated to interrupt vector No. 36. IRQ22MON can batch-read the interrupt requests allocated to interrupt vector No. 38. IRQ43MON can batch-read the interrupt requests allocated to interrupt vector No. 59. IRQ45MON can batch-read the interrupt requests allocated to interrupt vector No. 61.

IRQ20MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.4. IRQ22MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.5. IRQ43MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.6. IRQ45MON shows the status of the transmission interrupt request and the status interrupt request on MFS ch.7.



[bit31:2] Reserved: Reserved bits Reads out "0".

### [bit1:0] MFSINT:

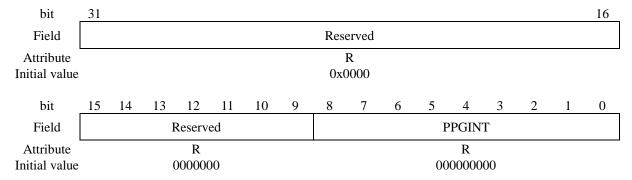
bit No.	bit	Description
1	0	No status interrupt request on the corresponding MFS channel.
	1	Status interrupt request on the corresponding MFS channel.
0	0	No transmission interrupt request on the corresponding MFS channel.
	1	Transmission interrupt request on the corresponding MFS channel.

If DMA transfer requests are selected by the DRQSEL register, the corresponding MFSINT bit is "0".

# 4.14. IRQ23 Batch Read Register (IRQ23MON)

IRQ23MON can batch-read the interrupt requests allocated to interrupt vector No. 39.

IRQ23MON shows the status of the interrupt request from PPG (ch.20, ch.18, ch.16, ch.12, ch.10, ch.8, ch.4, ch.2, ch.0).



[bit31:9] Reserved: Reserved bits

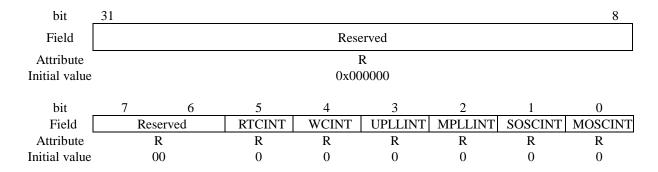
Reads out "0".

### [bit8:0] PPGINT:

bit No.	bit	Description
8	0	No interrupt request on PPG ch.20
	1	Interrupt request on PPG ch.20
7	0	No interrupt request on PPG ch.18
7	1	Interrupt request on PPG ch.18
	0	No interrupt request on PPG ch.16
6	1	Interrupt request on PPG ch.16
5	0	No interrupt request on PPG ch.12
3	1	Interrupt request on PPG ch.12
4	0	No interrupt request on PPG ch.10
4	1	Interrupt request on PPG ch.10
3	0	No interrupt request on PPG ch.8
3	1	Interrupt request on PPG ch.8
2	0	No interrupt request on PPG ch.4
	1	Interrupt request on PPG ch.4
1	0	No interrupt request on PPG ch.2
1	1	Interrupt request on PPG ch.2
0	0	No interrupt request on PPG ch.0
U	1	Interrupt request on PPG ch.0

# 4.15. IRQ24 Batch Read Register (IRQ24MON)

IRQ24MON can batch-read the interrupt requests allocated to interrupt vector No. 40.



[bit31:6] Reserved: Reserved bits

Reads out "0".

### [bit5] RTCINT:

bit	Description
0	No RTC interrupt request
1	RTC interrupt request

### [bit4] WCINT:

bit	Description
0	No watch counter interrupt request
1	Watch counter interrupt request

### [bit3] UPLLINT:

bit	Description
0	No stabilization wait completion interrupt request for USB or USB/Ethernet PLL oscillation
1	Stabilization wait completion interrupt request for USB or USB/Ethernet PLL oscillation

### [bit2] MPLLINT:

bit	Description
0	No stabilization wait completion interrupt request for main PLL oscillation
1	Stabilization wait completion interrupt request for main PLL oscillation

# [bit1] SOSCINT:

bit	Description
0	No stabilization wait completion interrupt request for sub-clock oscillation
1	Stabilization wait completion interrupt request for sub-clock oscillation

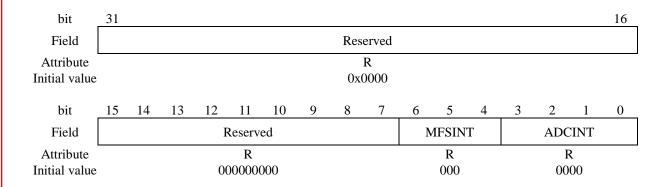
## [bit0] MOSCINT:

bit	Description
0	No stabilization wait completion interrupt request for main clock oscillation
1	Stabilization wait completion interrupt request for main clock oscillation

# 4.16. IRQ25/26 Batch Read Register (IRQxxMON)

IRQ25MON can batch-read the interrupt requests allocated to interrupt vector No. 41. IRQ26MON can batch-read the interrupt requests allocated to interrupt vector No. 42.

IRQ25MON shows the status of the interrupt request in A/D converter unit 0 and MFS ch.9. IRQ26MON shows the status of the interrupt request in A/D converter unit 1 and MFS ch.10.



[bit31:7] Reserved: Reserved bits

Reads out "0".

### [bit6:4] MFSINT:

bit No.	bit	Description
6	0	No status interrupt request on the corresponding MFS channel
	1	Status interrupt request on the corresponding MFS channel
5	0	No transmission interrupt request on the corresponding MFS channel
	1	Transmission interrupt request on the corresponding MFS channel
4	0	No reception interrupt request on the corresponding MFS channel
	1	Reception interrupt request on the corresponding MFS channel

# [bit3:0] ADCINT:

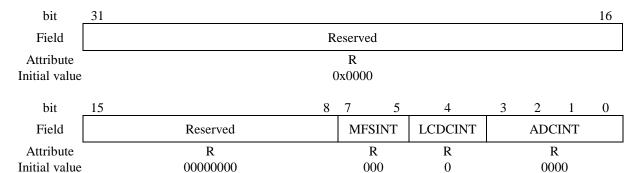
bit No.	bit	Description
3	0	No conversion result comparison interrupt request in the corresponding A/D converter unit.
	1	Conversion result comparison interrupt request in the corresponding A/D converter unit.
2	0	No FIFO overrun interrupt request in the corresponding A/D converter unit.
2	1	FIFO overrun interrupt request in the corresponding A/D converter unit.
	0	No scan conversion interrupt request in the corresponding A/D converter unit.
1	1	Scan conversion interrupt request in the corresponding A/D converter unit.
0	0	No priority conversion interrupt request in the corresponding A/D converter unit.
	1	Priority conversion interrupt request in the corresponding A/D converter unit.

If DMA transfer requests are selected by the DRQSEL register, the corresponding ADCINT bit is "0".

# 4.17. IRQ27 Batch Read Register (IRQ27MON)

IRQ27MON can batch-read the interrupt requests allocated to interrupt factor vector No. 43.

IRQ27MON shows the status of the interrupt request in A/D converter unit 2, LCD controller, and MFS ch.11.



[bit31:8] Reserved: Reserved bits

Reads out "0".

### [bit7:5] MFSINT:

bit No.	bit	Description
7	0	No status interrupt request on the corresponding MFS ch.11
	1	Status interrupt request on the corresponding MFS ch.11
6	0	No transmission interrupt request on the corresponding MFS ch.11
	1	Transmission interrupt request on the corresponding MFS ch.11
5	0	No reception interrupt request on the corresponding MFS ch.11
	1	Reception interrupt request on the corresponding MFS ch.11

### [bit4] LCDCINT:

bit	Description
0	No interrupt request for LCD controller
1	Interrupt request for LCD controller

## [bit3:0] ADCINT:

bit No.	bit	Description
3	0	No conversion result comparison interrupt request in the A/D converter unit2.
	1	Conversion result comparison interrupt request in the A/D converter unit2.
	0	No FIFO overrun interrupt request in the A/D converter unit2.
2	1	FIFO overrun interrupt request in the A/D converter unit2.
1	0	No scan conversion interrupt request in the A/D converter unit2.
	1	Scan conversion interrupt request in the A/D converter unit2.
0	0	No priority conversion interrupt request in the A/D converter unit2.
	1	Priority conversion interrupt request in the A/D converter unit2.

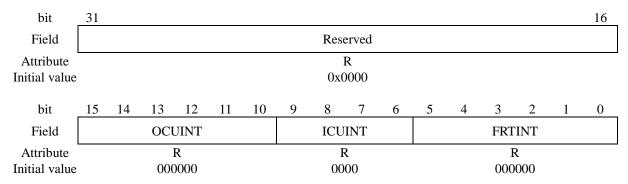
If DMA transfer requests are selected by the DRQSEL register, the corresponding ADCINT bit is "0".

# 4.18. IRQ28/29/30 Batch Read Register (IRQxxMON)

IRQ28MON can batch-read the interrupt requests allocated to interrupt vector No. 44. IRQ29MON can batch-read the interrupt requests allocated to interrupt vector No. 45. IRQ30MON can batch-read the interrupt requests allocated to interrupt vector No. 46.

IRQ28MON shows the status of the interrupt request in MFT unit 0. IRQ29MON shows the status of the interrupt request in MFT unit 1.

IRQ30MON shows the status of the interrupt request in MFT unit 2.



[bit31:16] Reserved: Reserved bits

Reads out "0".

[bit15:10] OCUINT:

bit No.	bit	Description
15	0	No interrupt request on the output compare ch.5 in the corresponding MFT unit
	1	Interrupt request on the output compare ch.5 in the corresponding MFT unit
14	0	No interrupt request on the output compare ch.4 in the corresponding MFT unit
	1	Interrupt request on the output compare ch.4 in the corresponding MFT unit
12	0	No interrupt request on the output compare ch.3 in the corresponding MFT unit
13	1	Interrupt request on the output compare ch.3 in the corresponding MFT unit
12	0	No interrupt request on the output compare ch.2 in the corresponding MFT unit
	1	Interrupt request on the output compare ch.2 in the corresponding MFT unit
11	0	No interrupt request on the output compare ch.1 in the corresponding MFT unit
	1	Interrupt request on the output compare ch.1 in the corresponding MFT unit

bit No.	bit	Description
10	0	No interrupt request on the output compare ch.0 in the corresponding MFT unit
	1	Interrupt request on the output compare ch.0 in the corresponding MFT unit

# [bit9:6] ICUINT:

bit No.	bit	Description
9	0	No interrupt request on the input capture ch.3 in the corresponding MFT unit
	1	Interrupt request on the input capture ch.3 in the corresponding MFT unit
0	0	No interrupt request on the input capture ch.2 in the corresponding MFT unit
8	1	Interrupt request on the input capture ch.2 in the corresponding MFT unit
7	0	No interrupt request on the input capture ch.1 in the corresponding MFT unit
	1	Interrupt request on the input capture ch.1 in the corresponding MFT unit
6	0	No interrupt request on the input capture ch.0 in the corresponding MFT unit
	1	Interrupt request on the input capture ch.0 in the corresponding MFT unit

## [bit5:0] FRTINT:

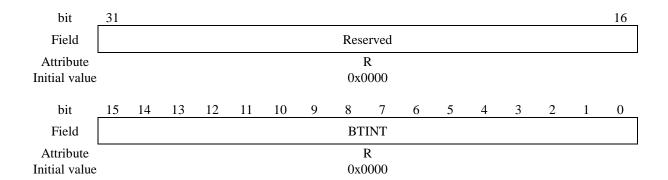
bit No.	bit	Description
5	0	No zero detection interrupt request on the free run timer ch.2 in the corresponding MFT unit
	1	Zero detection interrupt request on the free run timer ch.2 in the corresponding MFT unit
4	0	No zero detection interrupt request on the free run timer ch.1 in the corresponding MFT unit
	1	Zero detection interrupt request on the free run timer ch.1 in the corresponding MFT unit
3	0	No zero detection interrupt request on the free run timer ch.0 in the corresponding MFT unit
	1	Zero detection interrupt request on the free run timer ch.0 in the corresponding MFT unit
2	0	No peak value detection interrupt request on the free run timer ch.2 in the corresponding MFT unit
	1	Peak value detection interrupt request on the free run timer ch.2 in the corresponding MFT unit
1	0	No peak value detection interrupt request on the free run timer ch.1 in the corresponding MFT unit
	1	Peak value detection interrupt request on the free run timer ch.1 in the corresponding MFT unit

FM3 Family

bit No.	bit	Description
0	0	No peak value detection interrupt request on the free run timer ch.0 in the corresponding MFT unit
	1	Peak value detection interrupt request on the free run timer ch.0 in the corresponding MFT unit

# 4.19. IRQ31 Batch Read Register (IRQ31MON)

IRQ31MON can batch-read the interrupt requests allocated to interrupt vector No. 47.



[bit31:16] Reserved: Reserved bits

Reads out "0".

### [bit15:0] BTINT:

bit No.	bit	Description
15	0	No IRQ1 interrupt request on the base timer ch.7
	1	IRQ1 interrupt request on the base timer ch.7
1.4	0	No IRQ0 interrupt request on the base timer ch.7
14	1	IRQ0 interrupt request on the base timer ch.7
12	0	No IRQ1 interrupt request on the base timer ch.6
13	1	IRQ1 interrupt request on the base timer ch.6
10	0	No IRQ0 interrupt request on the base timer ch.6
12	1	IRQ0 interrupt request on the base timer ch.6
11	0	No IRQ1 interrupt request on the base timer ch.5
11	1	IRQ1 interrupt request on the base timer ch.5
10	0	No IRQ0 interrupt request on the base timer ch.5
10	1	IRQ0 interrupt request on the base timer ch.5
9	0	No IRQ1 interrupt request on the base timer ch.4
9	1	IRQ1 interrupt request on the base timer ch.4
o	0	No IRQ0 interrupt request on the base timer ch.4
8	1	IRQ0 interrupt request on the base timer ch.4
7	0	No IRQ1 interrupt request on the base timer ch.3
	1	IRQ1 interrupt request on the base timer ch.3
6	0	No IRQ0 interrupt request on the base timer ch.3
	1	IRQ0 interrupt request on the base timer ch.3

bit No.	bit	Description	
_	0	No IRQ1 interrupt request on the base timer ch.2	
5	1	IRQ1 interrupt request on the base timer ch.2	
4	0	No IRQ0 interrupt request on the base timer ch.2	
4	1	IRQ0 interrupt request on the base timer ch.2	
2	0	No IRQ1 interrupt request on the base timer ch.1	
3	1	IRQ1 interrupt request on the base timer ch.1	
2	0	No IRQ0 interrupt request on the base timer ch.1	
	1	IRQ0 interrupt request on the base timer ch.1	
1	0	No IRQ1 interrupt request on the base timer ch.0	
1	1	IRQ1 interrupt request on the base timer ch.0	
0	0	No IRQ0 interrupt request on the base timer ch.0	
	1	IRQ0 interrupt request on the base timer ch.0	

If DMA transfer requests are selected by the DRQSEL register, the corresponding BTINT bit is "0".

As shown in Table 4-1, base timer interrupt factors IRQ0 and IRQ1 differ depending on the base timer function to be used.

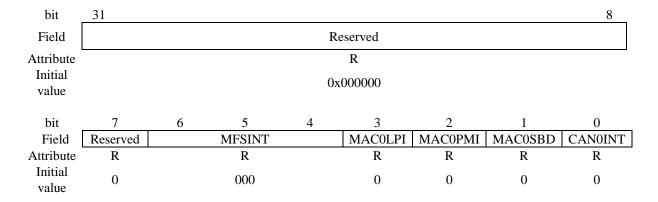
Table 4-1 Interrupt factors for each function of the base timer

Function	Interrupt Factor IRQ0	Interrupt Factor IRQ1
16-bit PWM timer	Underflow detection/ duty match detection	Timer start trigger detection
16-bit PPG timer	Underflow detection	Timer start trigger detection
16/32-bit reload timer	Underflow detection	Timer start trigger detection
16/32-bit PWC timer	Overflow detection	Measurement finished detection

# 4.20. IRQ32 Batch Read Register (IRQ32MON)

IRQ32MON can batch-read the interrupt requests allocated to interrupt vector No. 48.

IRQ32MON shows the status of the interrupt request on the CAN ch.0, Ethernet ch.0, and MFS ch.12.



[bit31:7] Reserved: Reserved bits

Reads out "0".

#### [bit6:4] MFSINT:

bit No.	bit	Description	
	0	No status interrupt request on the corresponding MFS ch.12	
6	1	Status interrupt request on the corresponding MFS ch.12	
_	0	No transmission interrupt request on the corresponding MFS ch.12	
Transmission interrupt request on the corresponding M		Transmission interrupt request on the corresponding MFS ch.12	
	0	No reception interrupt request on the corresponding MFS ch.12	
4	1	Reception interrupt request on the corresponding MFS ch.12	

#### [bit3] MAC0LPI:

bit	Description
0	No LPI interrupt request of Ethernet MAC ch.0
1	LPI interrupt request of Ethernet MAC ch.0

#### [bit2] MAC0PMI:

bit	Description
0	No PMI interrupt request of Ethernet MAC ch.0
1	PMI interrupt request of Ethernet MAC ch.0

#### [bit1] MAC0SBD:

bit	Description
0	No SBD interrupt request of Ethernet MAC ch.0
1	SBD interrupt request of Ethernet MAC ch.0

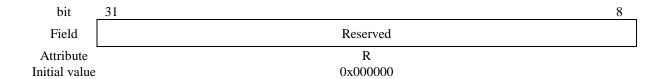
#### [bit0] CAN0INT:

bit	Description
0	No interrupt request of CAN ch.0
1	Interrupt request of CAN ch.0

# 4.21. IRQ33 Batch Read Register (IRQ33MON)

IRQ33MON can batch-read the interrupt requests allocated to interrupt vector No. 49.

IRQ33MON shows the status of the interrupt request on the CAN ch.1, Ethernet ch.1, and MFS ch.13.



bit	7	6	5	4	3	2	1	0
Field	Reserved	MFSINT		Reserved	MAC1PMI	MAC1SBD	CAN1INT	
Attribute	ttribute R R		R	R	R	R		
Initial value	0	000		0	0	0	0	

[bit31:7] Reserved: Reserved bits

Reads out "0".

#### [bit6:4] MFSINT:

bit No.	bit	Description	
	0	No status interrupt request on the corresponding MFS ch.13	
6	1	Status interrupt request on the corresponding MFS ch.13	
	0	No transmission interrupt request on the corresponding MFS ch.13	
5	1	Transmission interrupt request on the corresponding MFS ch.13	
,	0	No reception interrupt request on the corresponding MFS ch.13	
4	1	Reception interrupt request on the corresponding MFS ch.13	

[bit3] Reserved: Reserved bit

Reads out "0".

#### [bit2] MAC1PMI:

bit	Description
0	No PMI interrupt request of Ethernet MAC ch.1
1	PMI interrupt request of Ethernet MAC ch.1

[bit1] MAC1SBD:

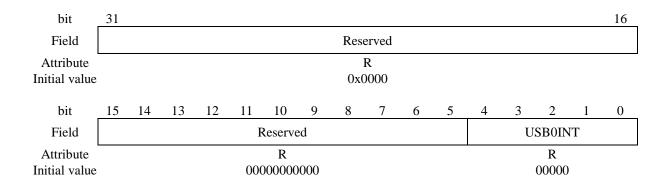
bit	Description
0	No SBD interrupt request of Ethernet MAC ch.1
1	SBD interrupt request of Ethernet MAC ch.1

#### [bit0] CAN1INT:

bit	Description
0	No interrupt request of CAN ch.1
1	Interrupt request of CAN ch.1

# 4.22. IRQ34 Batch Read Register (IRQ34MON)

IRQ34MON can batch-read the interrupt requests allocated to interrupt vector No. 50.



[bit31:5] Reserved: Reserved bits

Reads out "0".

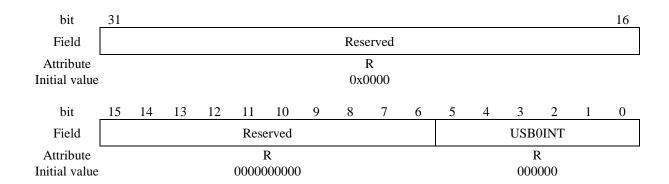
#### [bit4:0] USB0INT:

bit	Description	
0	No Endpoint5 DRQ interrupt request on the USB ch.0	
1	Endpoint5 DRQ interrupt request on the USB ch.0	
0	No Endpoint4 DRQ interrupt request on the USB ch.0	
1	Endpoint4 DRQ interrupt request on the USB ch.0	
0	No Endpoint3 DRQ interrupt request on the USB ch.0	
1	Endpoint3 DRQ interrupt request on the USB ch.0	
0	No Endpoint2 DRQ interrupt request on the USB ch.0	
1	Endpoint2 DRQ interrupt request on the USB ch.0	
0	No Endpoint1 DRQ interrupt request on the USB ch.0	
1	Endpoint1 DRQ interrupt request on the USB ch.0	
	0 1 0 1 0 1 0	

If DMA transfer requests are selected by the DRQSEL register, the corresponding USB0INT bit is "0".

# 4.23. IRQ35 Batch Read Register (IRQ35MON)

IRQ35MON can batch-read the interrupt requests allocated to interrupt vector No. 51.



[bit31:6] Reserved: Reserved bits

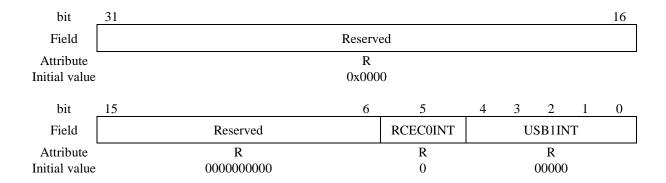
Reads out "0".

#### [bit5:0] USB0INT:

bit No.	bit	Description	
_	0	No status (SOFIRQ, CMPIRO) interrupt request on the USB ch.0	
5	1	Status (SOFIRQ, CMPIRO) interrupt request on the USB ch.0	
	0	No status (DIRQ, URIRQ, RWKIRQ, CNNIRQ) interrupt request on the USB ch.0	
4	1	Status (DIRQ, URIRQ, RWKIRQ, CNNIRQ) interrupt request on the USB ch.0	
2	0	No status (SPK) interrupt request on the USB ch.0	
3	1	Status (SPK) interrupt request on the USB ch.0	
	0	No status (SUSP, SOF, BRST, CONF, WKUP) interrupt request on the USB ch.0	
2	1	Status (SUSP, SOF, BRST, CONF, WKUP) interrupt request on the USB ch.0	
1	0	No Endpoint0 DRQO interrupt request on the USB ch.0	
1	1	Endpoint0 DRQO interrupt request on the USB ch.0	
0	0	No Endpoint0 DRQI interrupt request on the USB ch.0	
0	1	Endpoint0 DRQI interrupt request on the USB ch.0	

# 4.24. IRQ36 Batch Read Register (IRQ36MON)

IRQ36MON can batch-read the interrupt requests allocated to interrupt vector No. 52.



[bit31:6] Reserved: Reserved bits

Reads out "0".

#### [bit5] RCEC0INT:

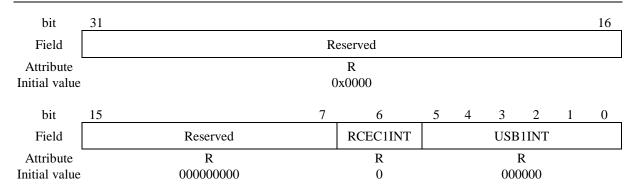
bit	Description
0	No interrupt request for HDMI-CEC/Remote Control Reception ch.0
1	Interrupt request for HDMI-CEC/Remote Control Reception ch.0

#### [bit4:0] USB1INT:

bit No.	bit	Description	
	0	No interrupt request of USB ch.1 Endpoint5 DRQ	
4	1	Interrupt request of USB ch.1 Endpoint5 DRQ	
2	0	No interrupt request of USB ch.1 Endpoint4 DRQ	
3	1	Interrupt request of USB ch.1 Endpoint4 DRQ	
2	0	No interrupt request of USB ch.1 Endpoint3 DRQ	
2	1	Interrupt request of USB ch.1 Endpoint3 DRQ	
1	0	No interrupt request of USB ch.1 Endpoint2 DRQ	
1	1	Interrupt request of USB ch.1 Endpoint2 DRQ	
0	0	No interrupt request of USB ch.1 Endpoint1 DRQ	
	1	Interrupt request of USB ch.1 Endpoint1 DRQ	

# 4.25. IRQ37 Batch Read Register (IRQ37MON)

IRQ37MON can batch-read the interrupt requests allocated to interrupt vector No. 53.



[bit31:7] Reserved: Reserved bits

Reads out "0".

#### [bit6] RCEC1INT:

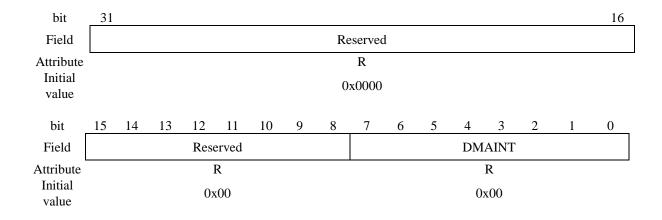
bit	Description
0	No interrupt request for HDMI-CEC/Remote Control Reception ch.1
1	Interrupt request for HDMI-CEC/Remote Control Reception ch.1

#### [bit5:0] USB1INT:

bit No.	bit	Description	
_	0	No interrupt request of USB ch.1 status (SOFIRQ, CMPIRQ)	
5	1	Interrupt request of USB ch.1 status (SOFIRQ, CMPIRQ)	
_	0	No interrupt request of USB ch.1 status (DIRQ, URIRQ, RWKIRQ, CNNIRQ)	
4	1	Interrupt request of USB ch.1 status (DIRQ, URIRQ, RWKIRQ, CNNIRQ)	
2	0	No interrupt request of USB ch.1 status (SPK)	
3	1	Interrupt request of USB ch.1 status (SPK)	
	0	No interrupt request of USB ch.1 status (SUSP, SOF, BRST, CONF, WKUP)	
2	1	Interrupt request of USB ch.1 status (SUSP, SOF, BRST, CONF, WKUP)	
1	0	No Endpoint0 DRQO interrupt request on the USB ch.1	
1	1	Endpoint0 DRQO interrupt request on the USB ch.1	
-	0	No Endpoint0 DRQI interrupt request on the USB ch.1	
0	1	Endpoint0 DRQI interrupt request on the USB ch.1	

# 4.26. IRQ38 Batch Read Register (IRQ38MON)

IRQ38MON can batch-read the interrupt requests allocated to interrupt vector No. 54.



[bit31:8] Reserved: Reserved bits

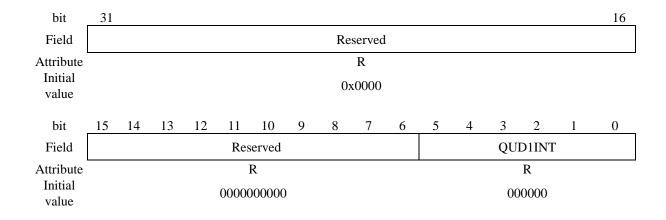
Reads out "0".

#### [bit7:0] DMAINT:

bit No.	bit	Description	
_	0	No interrupt request of DMA controller ch.7	
7	1	Interrupt request of DMA controller ch.7	
	0	No interrupt request of DMA controller ch.6	
6	1	Interrupt request of DMA controller ch.6	
_	0	No interrupt request of DMA controller ch.5	
5	1	Interrupt request of DMA controller ch.5	
4	0	No interrupt request of DMA controller ch.4	
4	1	Interrupt request of DMA controller ch.4	
2	0	No interrupt request of DMA controller ch.3	
3	1	Interrupt request of DMA controller ch.3	
2	0	No interrupt request of DMA controller ch.2	
2	1	Interrupt request of DMA controller ch.2	
1	0	No interrupt request of DMA controller ch.1	
1	1	Interrupt request of DMA controller ch.1	
0	0	No interrupt request of DMA controller ch.0	
U	1	Interrupt request of DMA controller ch.0	

# 4.27. IRQ41 Batch Read Register (IRQ41MON)

IRQ41MON can batch-read the interrupt requests allocated to interrupt vector No. 57.



[bit31:6] Reserved: Reserved bits

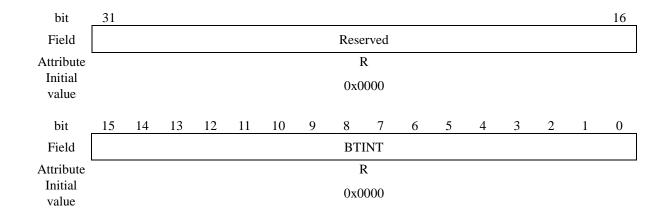
Reads out "0".

#### [bit5:0] QUD1INT:

bit No.	bit	Description	
_	0	No interrupt request of PC match & RC match on QPRC ch.1	
5	1	Interrupt request of PC match & RC match on QPRC ch.1	
4	0	No interrupt request of out of range RC detection on QPRC ch.1	
4	1	Interrupt request of out of range RC detection on QPRC ch.1	
2	0	No interrupt request of PC count invert on QPRC ch.1	
3	1	Interrupt request of PC count invert on QPRC ch.1	
2	0	No interrupt request of overflow/underflow/zero index on QPRC ch.1	
2	1	Interrupt request of overflow/underflow/zero index on QPRC ch.1	
1	0	No interrupt request of PC&RC match on QPRC ch.1	
1	1	Interrupt request of PC&RC match on QPRC ch.1	
	0	No interrupt request of PC match on QPRC ch.1	
0	1	Interrupt request of PC match on QPRC ch.1	

# 4.28. IRQ46 Batch Read Register (IRQ46MON)

IRQ46MON can batch-read the interrupt requests allocated to interrupt vector No. 62.



[bit31:16] Reserved: Reserved bits

Reads out "0".

#### [bit15:0] BTINT:

bit No.	bit	Description	
1.5	0	No IRQ1 interrupt request of base timer ch.15	
15	1	IRQ1 interrupt request of base timer ch.15	
1.4	0	No IRQ0 interrupt request of base timer ch.15	
14	1	IRQ0 interrupt request of base timer ch.15	
12	0	No IRQ1 interrupt request of base timer ch.14	
13	1	IRQ1 interrupt request of base timer ch.14	
10	0	No IRQ0 interrupt request of base timer ch.14	
12	1	IRQ0 interrupt request of base timer ch.14	
11	0	No IRQ1 interrupt request of base timer ch.13	
11	1	IRQ1 interrupt request of base timer ch.13	
10	0	No IRQ0 interrupt request of base timer ch.13	
10	1	IRQ0 interrupt request of base timer ch.13	
0	0	No IRQ1 interrupt request of base timer ch.12	
9	1	IRQ1 interrupt request of base timer ch.12	
	0	No IRQ0 interrupt request of base timer ch.12	
8	1	IRQ0 interrupt request of base timer ch.12	

bit No.	bit	Description	
7	0	No IRQ1 interrupt request of base timer ch.11	
	1	IRQ1 interrupt request of base timer ch.11	
	0	No IRQ0 interrupt request of base timer ch.11	
6	1	IRQ0 interrupt request of base timer ch.11	
_	0	No IRQ1 interrupt request of base timer ch.10	
5	1	IRQ1 interrupt request of base timer ch.10	
,	0	No IRQ0 interrupt request of base timer ch.10	
4	1	IRQ0 interrupt request of base timer ch.10	
	0	No IRQ1 interrupt request of base timer ch.9	
3	1	IRQ1 interrupt request of base timer ch.9	
	0	No IRQ0 interrupt request of base timer ch.9	
2	1	IRQ0 interrupt request of base timer ch.9	
	0	No IRQ1 interrupt request of base timer ch.8	
1	1	IRQ1 interrupt request of base timer ch.8	
0	0	No IRQ0 interrupt request of base timer ch.87	
0	1	IRQ0 interrupt request of base timer ch.8	

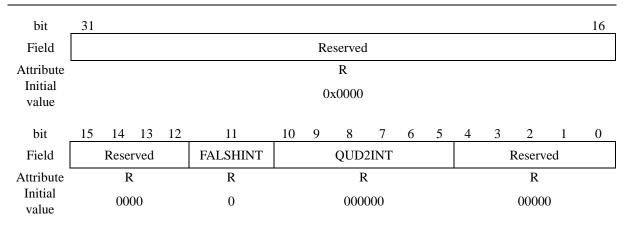
As shown in Table 4-2, the interrupt factors IRQ0 and IRQ1 of the base timer differ by the base timer's function to be used.

Table 4-2 Interrupt factor in each base timer function

Function	Interrupt Factor IRQ0	Interrupt Factor IRQ1
16-bit PWM timer	Detection of underflow/ detection of duty match	Detection of timer start trigger
16-bit PPG timer	Detection of underflow	Detection of timer start trigger
16/32-bit reload timer	Detection of underflow	Detection of timer start trigger
16/32-bit PWC timer	Detection of overflow	Detection of measurement end

# 4.29. IRQ47 Batch Read Register (IRQ47MON)

IRQ47MON can batch-read the interrupt requests allocated to interrupt vector No. 63.



[bit31:12] Reserved: Reserved bits

Reads out "0".

#### [bit11] FLASHINT:

bit	Description
0	No RDY, HANG interrupt request for flash memory
1	RDY, HANG interrupt request for flash memory

[bit10:5] QUD2INT:

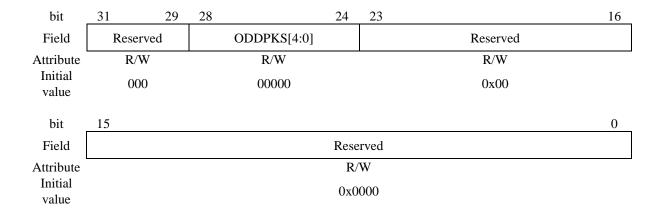
bit No.	bit	Description
10	0	No interrupt request of PC match & RC match on QPRC ch.2
10	1	Interrupt request of PC match & RC match on QPRC ch.2
0	0	No interrupt request of out of range RC detection on QPRC ch.2
9	1	Interrupt request of out of range RC detection on QPRC ch.2
0	0	No interrupt request of PC count invert on QPRC ch.2
8	1	Interrupt request of PC count invert on QPRC ch.2
7	0	No interrupt request of overflow/underflow/zero index on QPRC ch.2
7	1	Interrupt request of overflow/underflow/zero index on QPRC ch.2
	0	No interrupt request of PC&RC match on QPRC ch.2
6	1	Interrupt request of PC&RC match on QPRC ch.2
5	0	No interrupt request of PC match on QPRC ch.2
5	1	Interrupt request of PC match on QPRC ch.2

[bit4:0] Reserved: Reserved bits

Reads out "0".

# 4.30. USB ch.0 Odd Packet Size DMA Enable Register (ODDPKS)

When transferred in USB ch.0 automatic transfer IN direction, the effective bit width only for the last data of the last packet is forcibly converted to Byte (8 bit) and is written in the USB endpoint (which exists for TYPE1 products or later).



[bit31:29] Reserved: Reserved bits

Set these bits to "0". Read value is "0".

#### [bit28] ODDPKS4:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP5DT, the bit width of the last transfer data is converted to Byte.

#### [bit27] ODDPKS3:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP4DT, the bit width of the last transfer data is converted to Byte.

#### [bit26] ODDPKS2:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP3DT, the bit width of the last transfer data is converted to Byte.

#### [bit25] ODDPKS1:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP2DT, the bit width of the last transfer data is converted to Byte.

#### [bit24] ODDPKS0:

bit	Description
0	DMA transfer bit width is not converted.
1	When the transfer destination address of DMAC is USB:EP1DT, the bit width of the last transfer data is converted to Byte.

#### [bit23:0] Reserved: Reserved bits

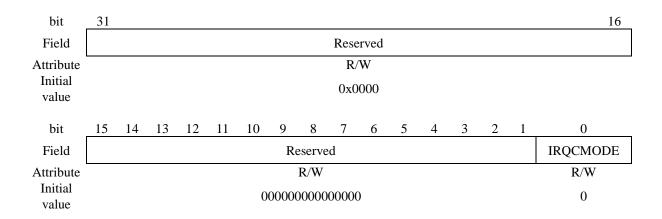
Set these bits to "0". Read value is "0".

#### <Notes>

- This register is enabled only when transferring to IN direction in the USB data number automatic transfer mode in USB ch.0.
- · Do not set to "1" when transferring even bytes.

# 4.31. Interrupt Factor Vector Relocate Setting Register (IRQCMODE)

This register is used to select the interrupt factor vector described in Table 3-1 of chapter "Interrupts" or in Table 3-1 of "3. Exception and Interrupt Factor Vectors". This register is not available in TYPE0 to TYPE3 products.



[bit31:1] Reserved: Reserved bits

Set these bits to "0". Read value is "0".

#### [bit0] IRQCMODE:

bit	Description
0	Assign the interrupt factor vector as shown in Table 3-1 of chapter "Interrupts". (Compatible with TYPE0 to TYPE2)
1	Assign the interrupt factor vector as shown in Table 3-1 of "3. Exception and Interrupt Factor Vectors".

### 4.32. Interrupt Factor Selection Register0 (RCINTSEL0)

This register is used to select the interrupt factor of the interrupt vector No.19 to 22. This register is valid when IRQCMODE=1.

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Field	INTSEL3 INTSEL2															
Attribute	te R/W R/W															
Initial value	()x()() ()x()()															
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Field	INTSEL1								INTSEL0							
Attribute	ite R/W R/W															
Initial value	()x()() $()x()()$															

#### [bit31:24] INTSEL3:

These bits select\* the interrupt factor of the interrupt vector No.22.

#### [bit23:16] INTSEL2:

These bits select\* the interrupt factor of the interrupt vector No.21.

#### [bit15:8] INTSEL1:

These bits select\* the interrupt factor of the interrupt vector No.20.

#### [bit7:0] INTSEL0:

These bits select\* the interrupt factor of the interrupt vector No.19.

#### <Notes>

- The interrupt factors selected with RCINTSEL0 are masked with IRQ11 to IRQ47. (The applicable bits of IRQ11MON to IRQ47MON registers are also masked.)
- · Set the interrupt factors selected with INTSEL0 to INTSEL7 bits not to be overlapped.

<sup>\*:</sup> See Table 4-3 for the selection interrupt factor.

### 4.33. Interrupt Factor Selection Register1 (RCINTSEL1)

This register is used to select the interrupt factor of the interrupt vector No.23 to 26. This register is valid when IRQCMODE:IRQCMODE=1.

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	
Field				INTS	SEL7				INTSEL6								
Attribute	Attribute R/W R/W																
Initial value	()x()()								0x00								
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
Field	INTSEL5								INTSEL4								
Attribute	ribute R/W							R/W									
Initial value	0x00 $0x00$																

#### [bit31:24] INTSEL7:

These bits select\* the interrupt factor of the interrupt vector No.26.

#### [bit23:16] INTSEL6:

These bits select\* the interrupt factor of the interrupt vector No.25.

#### [bit15:8] INTSEL5:

These bits select\* the interrupt factor of the interrupt vector No.24.

#### [bit7:0] INTSEL4:

These bits select\* the interrupt factor of the interrupt vector No.23.

#### <Notes>

- The interrupt factors selected with RCINTSEL1 are masked with IRQ11 to IRQ47. (The applicable bits of IRQ11MON to IRQ47MON are also masked.)
- · Set the interrupt factors selected with INTSEL0 to INTSEL7 not to be overlapped.

<sup>\*:</sup> See Table 4-3 for the selection interrupt factor.

Table 4-3 Selection interrupt factor

Setting value of RCINTSELx:	Interrupt Factor
0x00	No interrupt factor is selected
0x01	External interrupt ch.0
0x02	External interrupt ch.1
0x03	External interrupt ch.2
0x04	External interrupt ch.3
0x05	External interrupt ch.4
0x06	External interrupt ch.5
0x07	External interrupt ch.6
0x08	External interrupt ch.7
0x09	External interrupt ch.8
0x0A	External interrupt ch.9
0x0B	External interrupt ch.10
0x0C	External interrupt ch.11
0x0D	IRQ0/IRQ1 of the base timer ch.0
0x0E	IRQ0/IRQ1 of the base timer ch.1
0x0F	IRQ0/IRQ1 of the base timer ch.2
0x10	IRQ0/IRQ1 of the base timer ch.3
0x11	IRQ0/IRQ1 of the base timer ch.4
0x12	IRQ0/IRQ1 of the base timer ch.5
0x13	IRQ0/IRQ1 of the base timer ch.6
0x14	IRQ0/IRQ1 of the base timer ch.7
0x15	Reception interrupt of MFS ch.0
0x16	Reception interrupt of MFS ch.1
0x17	Reception interrupt of MFS ch.2
0x18	Reception interrupt of MFS ch.3
0x19	Zero detection interrupt of MFT unit0 free-run timer ch.0
0x1A	Zero detection interrupt of MFT unit1 free-run timer ch.0
0x1B	Zero detection interrupt of MFT unit2 free-run timer ch.0
0x1C	DMAC ch.0
0x1D	DMAC ch.1
0x1E	DMAC ch.2
0x1F	DMAC ch.3
0x20 to 0xFF	Reserved

### 5. Usage Precautions

Be careful with the following points when using the interrupt controller.

- · The interrupt request signals from each of the peripheral resources are notified by level. When exiting from interrupt processing, always clear the interrupt request.
- The NMIX pin is allocated shared with a general-purpose port. The initial value after reset is released is configured as a general-purpose port, and the NMI input is masked. In order to use the NMI, enable NMI by configuring the port. See the chapter of "External Interrupt and NMI Control Unit" for details.
- · See the chapters for each of the macros for the correlation between the specific event detection registers and interrupt enable registers in each peripheral resource.

# **CHAPTER: Interrupts (C)**

This chapter explains the interrupt controller and peripheral interrupt request.

- 1. Overview
- 2. Configuration
- 3. Exception and Interrupt Factor Vector
- 4. Registers
- 5. Usage Precautions

#### 1. Overview

Interrupt controller determines the priority of interrupt requests to send them to the CPU. The CPU core of Cortex-M3 has NVIC (Nest type Vector Interrupt Controller) inside the core. Some interrupt signals from the peripheral are aggregated and input to one interrupt factor vector of NVIC. You can check which interrupt request occurs with the interrupt request batch read register. Also, some interrupt factors can be set to convert interrupt requests into DMA request signals.

#### ■ Features of NVIC (Nest type Vector Interrupt Controller)

- · 32 maskable peripheral interrupt channels (not including 16 exception interrupts of Cortex -M3)
- · 8 programmable interrupt priority levels (using 3-bit priority interrupt)
- · Realizing exception and interrupt process with short latency
- · Implementing system control register
- · Compatible with non-maskable interrupt (NMI) input

NVIC and interface of the processor core are closely connected to realize an interrupt process with short latency and an efficient process of subsequent interrupts. NVIC retains nested interrupt information to enable a tail chain of interrupts.

All the interrupts including core exception are managed by NVIC. For the details of exception and NVIC, refer to "Chapter 5: Exception" and "Chapter 8: Nest Type Vector Interrupt Controller" of "Cortex-M3 Technical Reference Manual" published by ARM.

#### <Note>

In "Cortex-M3 Technical Reference Manual", all exception types (IRQ) are defined as external interrupt inputs. In this manual, exception type (IRQ) is described as a peripheral interrupt. Peripheral interrupts include interrupts by external pins (external interrupt and NMI control block) and interrupts from a peripheral resource inside the LSI.

#### Aggregation function of interrupt factors

Interrupt request signals from each peripheral resource are aggregated to 48 factors to input to NVIC. Also, interrupt request signals of NMIX external pins are logically ORed with interrupt signals of the hardware watchdog to input to NVIC.

#### ■ Batch read function of peripheral interrupt requests

Interrupt request batch read register can read an interrupt request signal from a peripheral resource aggregated to one interrupt request signal at once. By reading this register, you can check which interrupt request is occurring. However, you cannot clear interrupt request flags with this function. Clear the interrupt request flags with the register of each peripheral function.

#### ■ Output select function of peripheral interrupt requests

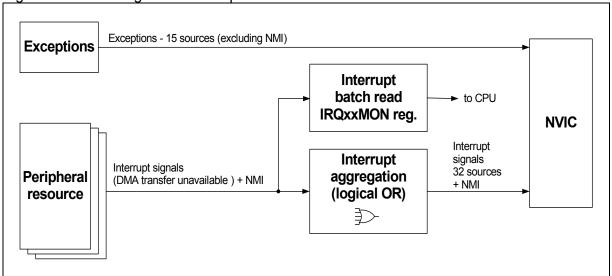
DMA transfer can be activated using interrupt requests from 32 peripheral functions. You can select whether to output interrupt request signals from each peripheral resource to the CPU or to output them to DMAC using the DRQSEL register.

### 2. Configuration

This section shows the configuration of interrupt controller.

#### ■ Block diagram of interrupt controller

Figure 2-1 Block diagram of interrupt controller



#### Interrupt factor aggregation block

Aggregate (logical OR) interrupt request signals from each peripheral resource to 32 factors to output to NVIC.

#### Peripheral interrupt request batch read register block

This register checks which interrupt request signal of each peripheral resource generates the current interrupt for interrupt request signals from the peripheral resource aggregated to one interrupt request signal.

# 3. Exception and Interrupt Factor Vector

This section shows Table 3-1 of exceptions and interrupt factor vector input to NVIC.

Table 3-1 Exception and interrupt factor vector

Vector No.	IRQ No.	Exception and interrupt factor	Vector Offset
0	-	Stack pointer initial value	0x00
1	-	Reset	0x04
2	-	Non-maskable interrupt(NMI) / Hardware watchdog timer	0x08
3	-	Hard fault	0x0C
4	-	Memory management	0x10
5	-	Bus fault	0x14
6	-	Use fault	0x18
7-10	-	Reserved	0x1C-0x2B
11	-	SVCall (supervisor call)	0x2C
12	-	Debug monitor	0x30
13	-	Reserved	0x34
14	-	PendSV	0x38
15	-	SysTick	0x3C
16	0	Abnormal frequency detection by clock supervisor (FCS)	0x40
17	1	Software watchdog timer	0x44
18	2	Low voltage detection (LVD)	0x48
19	3	MFT unit0 waveform generator / DTIF (motor emergency stop)	0x4C
20	4	External pin interrupt requests from ch.0 to ch.6	0x50
21	5	External pin interrupt request ch.15	0x54
22	6	Receive interrupt request of MFS ch.0	0x58
23	7	Transmission interrupt request and status interrupt request of MFS ch.0	0x5C
24	8	Receive interrupt request of MFS ch.1	0x60
25	9	Transmission interrupt request and status interrupt request of MFS ch.1	0x64
26	10	Receive interrupt request of MFS ch.2	0x68
27	11	Transmission interrupt request and status interrupt request of MFS ch.2	0x6C
28	12	Receive interrupt request of MFS ch.3	0x70
29	13	Transmission interrupt request and status interrupt request of MFS ch.3	0x74
30	14	Receive interrupt request of MFS ch.4	0x78
31	15	Transmission interrupt request and status interrupt request of MFS ch.4	0x7C
32	16	Receive interrupt request of MFS ch.5	0x80
33	17	Transmission interrupt request and status interrupt request of MFS ch.5	0x84
34	18	Receive interrupt request of MFS ch.6	0x88
35	19	Transmission interrupt request and status interrupt request of MFS ch.6	0x8C
36	20	Receive interrupt request of MFS ch.7	0x90
37	21	Transmission interrupt request and status interrupt request of MFS ch.7	0x94

Vector No.	IRQ No.	Exception and interrupt factor	Vector Offset
38	22	PPG ch.0/2/4	0x98
39	23	External main OSC/external sub OSC/main PLL/RTC interrupt request	0x9C
40	24	A/D converter unit0	0xA0
41	25	MFT unit0 free-rum timer	0xA4
42	26	MFT unit0 input capture	0xA8
43	27	MFT unit0 output compare	0xAC
44	28	Base timers from ch.0 to ch.7	0xB0
45	29	LCD Controller	0xB4
46	30	HDMI-CEC, Remote Control Reception ch.0	0xB8
47	31	HDMI-CEC, Remote Control Reception ch.1	0xBC

The priority of exception of vector No.4 to No.15 can be set by the system handler priority register (address: 0xE000ED18, 0xE000ED1C, 0xE000ED20) implemented in NVIC. The priority of peripheral interrupts after vector No.16 can be set by the IRQ Priority Register (address: 0xE000E400 to 0xE000E42C) implemented in NVIC.

The interrupt factors of vector No.2 and from No.16 to No.47 can be checked by the batch read register. For other exceptions and interrupts, refer to "Chapter 8: Nested Vectored Interrupt Controller" of "Cortex-M3 Technical Reference Manual".

Also, the batch-read factors of interrupts of vector No.2 and from No.16 to No.47 may be logically ORed signals of multiple interrupts factors in each peripheral macro. For details, see the descriptions of interrupts of each peripheral resource.

# 4. Registers

This section explains the interrupt request batch read registers.

■ List of interrupt request batch read registers

Register abbreviation	Register name	Reference
EXC02MON	EXC02 batch read register	4.1
IRQ00MON	IRQ00 batch read register	4.2
IRQ01MON	IRQ01 batch read register	4.3
IRQ02MON	IRQ02 batch read register	4.4
IRQ03MON	IRQ03 batch read register	4.5
IRQ04MON	IRQ04 batch read register	4.6
IRQ05MON	IRQ05 batch read register	4.7
IRQ06MON	IRQ06 batch read register	4.8
IRQ07MON	IRQ07 batch read register	4.9
IRQ08MON	IRQ08 batch read register	4.8
IRQ09MON	IRQ09 batch read register	4.9
IRQ10MON	IRQ10 batch read register	4.8
IRQ11MON	IRQ11 batch read register	4.9
IRQ12MON	IRQ12 batch read register	4.8
IRQ13MON	IRQ13 batch read register	4.9
IRQ14MON	IRQ14 batch read register	4.8
IRQ15MON	IRQ15 batch read register	4.9
IRQ16MON	IRQ16 batch read register	4.8
IRQ17MON	IRQ17 batch read register	4.9
IRQ18MON	IRQ18 batch read register	4.8
IRQ19MON	IRQ19 batch read register	4.9
IRQ20MON	IRQ20 batch read register	4.8
IRQ21MON	IRQ21 batch read register	4.9
IRQ22MON	IRQ22 batch read register	4.10
IRQ23MON	IRQ23 batch read register	4.11
IRQ24MON	IRQ24 batch read register	4.12
IRQ25MON	IRQ25 batch read register	4.13
IRQ26MON	IRQ26 batch read register	4.14
IRQ27MON	IRQ27 batch read register	4.15
IRQ28MON	IRQ28 batch read register	4.16

# FM3 Family

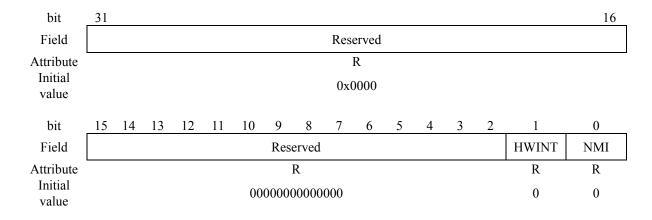
4. Registers

Register abbreviation	Register name	Reference
IRQ29MON	IRQ29 batch read register	4.17
IRQ30MON	IRQ30 batch read register	4.18
IRQ31MON	IRQ31 batch read register	4.19

For the details of registers within NVIC, refer to "Chapter 8: Nest Type Vector Interrupt Controller" of "Cortex-M3 Technical Reference Manual".

# 4.1. EXC02 Batch Read Register (EXC02MON)

EXC02MON can batch-read the interrupt request assigned to interrupt vector No.2.



[bit31:2] Reserved: Reserved bits

"0" is read.

[bit1] HWINT:

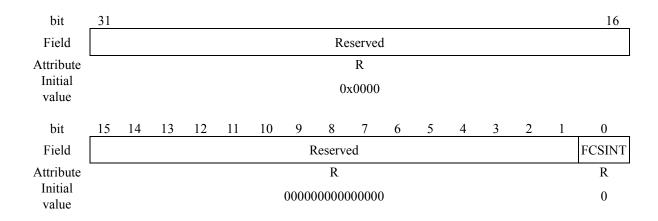
bit	Description	
0	No hardware watchdog timer interrupt request	
1	Hardware watchdog timer interrupt request	

[bit0] NMI:

bit	Description	
0	No NMIX external pin interrupt request	
1	NMIX external pin interrupt request	

# 4.2. IRQ00 Batch Read Register (IRQ00MON)

IRQ00MON can batch-read the interrupt request assigned to interrupt vector No.16.



[bit31:1] Reserved: Reserved bits

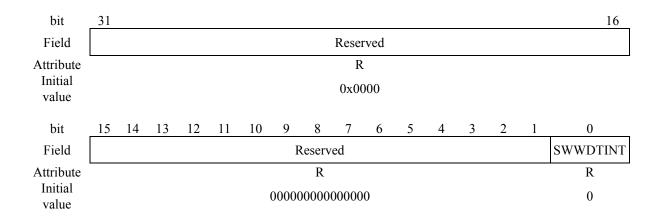
"0" is read.

[bit0] FCSINT:

bit	Description
0	No interrupt request of abnormal frequency detection (FCS) by CSV
1	Interrupt request of abnormal frequency detection (FCS) by CSV

# 4.3. IRQ01 Batch Read Register (IRQ01MON)

IRQ01MON can batch-read the interrupt request assigned to interrupt vector No.17.



[bit31:1] Reserved: Reserved bits

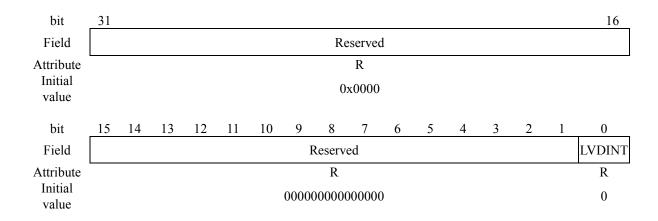
"0" is read.

[bit0] SWWDTINT:

bit	Description
0	No interrupt request of software watchdog timer
1	Interrupt request of software watchdog timer

# 4.4. IRQ02 Batch Read Register (IRQ02MON)

IRQ02MON can batch-read the interrupt request assigned to interrupt vector No.18.



[bit31:1] Reserved: Reserved bits

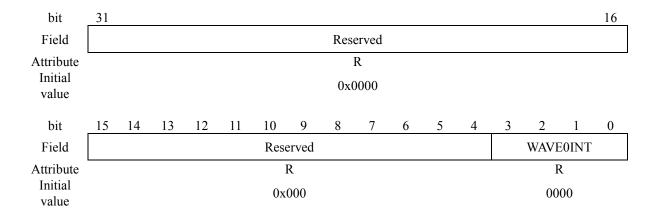
"0" is read.

[bit0] LVDINT:

bit	Description
0	No interrupt request of low voltage detection (LVD)
1	Interrupt request of low voltage detection (LVD)

# 4.5. IRQ03 Batch Read Register (IRQ03MON)

IRQ03MON can batch-read the interrupt request assigned to interrupt vector No.19.



[bit31:4] Reserved: Reserved bits

"0" is read.

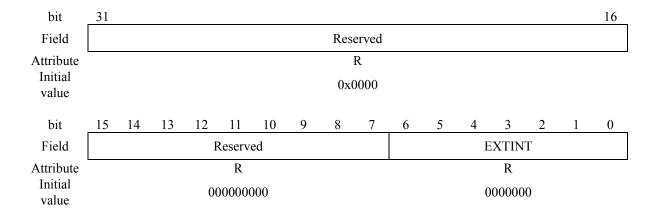
[bit3:0] WAVE0INT:

bit number	bit	Description
2	0	No interrupt request of WFG timer 54 of MFT unit0
3	1	Interrupt request of WFG timer 54 of MFT unit0
2	0	No interrupt request of WFG timer 32 of MFT unit0
2	1	Interrupt request of WFG timer 32 of MFT unit0
1	0	No interrupt request of WFG timer 10 of MFT unit0
1	1	Interrupt request of WFG timer 10 of MFT unit0
0	0	No interrupt request of DTIF (motor emergency stop) of MFT unit0
U	1	Interrupt request of DTIF (motor emergency stop) of MFT unit0

# 4.6. IRQ04 Batch Read Register (IRQ04MON)

IRQ04MON can batch-read the interrupt request assigned to interrupt vector No.20.

IRQ04MON shows the state of the interrupt request of external interrupts from ch.0 to ch.6.



[bit31:7] Reserved: Reserved bits

"0" is read.

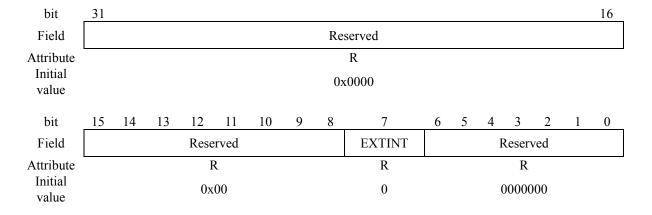
[bit6:0] EXTINT:

bit number	bit	Description
	0	No interrupt request of external interrupt ch.6
6	1	Interrupt request of external interrupt ch.6
5	0	No interrupt request of external interrupt ch.5
5	1	Interrupt request of external interrupt ch.5
4	0	No interrupt request of external interrupt ch.4
4	1	Interrupt request of external interrupt ch.4
2	0	No interrupt request of external interrupt ch.3
3	1	Interrupt request of external interrupt ch.3
2	0	No interrupt request of external interrupt ch.2
2	1	Interrupt request of external interrupt ch.2
1	0	No interrupt request of external interrupt ch.1
1	1	Interrupt request of external interrupt ch.1
0	0	No interrupt request of external interrupt ch.0
0	1	Interrupt request of external interrupt ch.0

# 4.7. IRQ05 Batch Read Register (IRQ05MON)

IRQ05MON can batch-read the interrupt request assigned to interrupt vector No.21.

IRQ05MON shows the state of interrupt request of external interrupt ch.15.



[bit31:8] Reserved: Reserved bits

"0" is read.

[bit7] EXTINT:

bit	Description
0	No interrupt request of external interrupt ch.15
1	Interrupt request of external interrupt ch.15

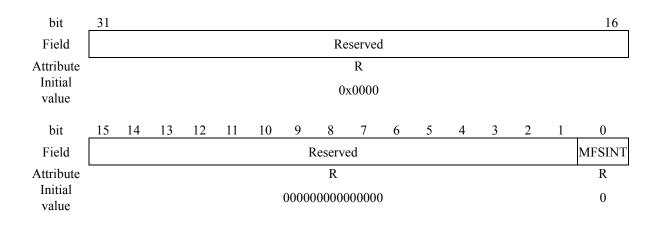
[bit6:0] Reserved: Reserved bits

"0" is read.

# 4.8. IRQ06/08/10/12/14/16/18/20 Batch Read Register (IRQxxMON)

IRQ06MON can batch-read the interrupt request assigned to interrupt vector No.22. IRQ08MON can batch-read the interrupt request assigned to interrupt vector No.24. IRQ10MON can batch-read the interrupt request assigned to interrupt vector No.26. IRQ12MON can batch-read the interrupt request assigned to interrupt vector No.28. IRQ14MON can batch-read the interrupt request assigned to interrupt vector No.30. IRQ16MON can batch-read the interrupt request assigned to interrupt vector No.32. IRQ18MON can batch-read the interrupt request assigned to interrupt vector No.34. IRQ20MON can batch-read the interrupt request assigned to interrupt vector No.36.

IRQ06MON shows the state of receive interrupt request of MFS ch.0. IRQ08MON shows the state of receive interrupt request of MFS ch.1. IRQ10MON shows the state of receive interrupt request of MFS ch.2. IRQ12MON shows the state of receive interrupt request of MFS ch.3. IRQ14MON shows the state of receive interrupt request of MFS ch.4. IRQ16MON shows the state of receive interrupt request of MFS ch.5. IRQ18MON shows the state of receive interrupt request of MFS ch.6. IRQ20MON shows the state of receive interrupt request of MFS ch.7.



[bit31:1] Reserved: Reserved bits "0" is read.

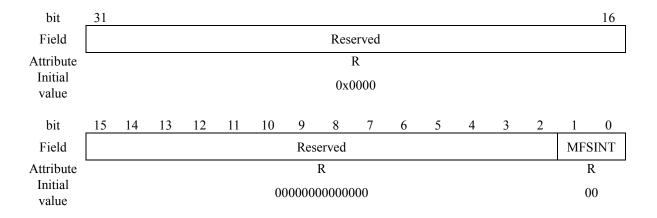
#### [bit0] MFSINT:

bit	Description
0	No receive interrupt request of MFS appropriate channel
1	Receive interrupt request of MFS appropriate channel

# 4.9. IRQ07/09/11/13/15/17/19/21 Batch Read Register (IRQxxMON)

IRQ07MON can batch-read the interrupt request assigned to interrupt vector No.23. IRQ09MON can batch-read the interrupt request assigned to interrupt vector No.25. IRQ11MON can batch-read the interrupt request assigned to interrupt vector No.27. IRQ13MON can batch-read the interrupt request assigned to interrupt vector No.29. IRQ15MON can batch-read the interrupt request assigned to interrupt vector No.31. IRQ17MON can batch-read the interrupt request assigned to interrupt vector No.33. IRQ19MON can batch-read the interrupt request assigned to interrupt vector No.35. IRQ21MON can batch-read the interrupt request assigned to interrupt vector No.37.

IRQ07MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.0. IRQ09MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.1. IRQ11MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.2. IRQ13MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.3. IRQ15MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.4. IRQ17MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.5. IRQ19MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.6. IRQ21MON shows the state of the Transmission interrupt request and status interrupt request of MFS ch.7.



[bit31:2] Reserved: Reserved bits "0" is read.

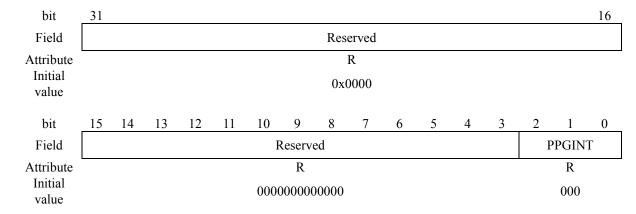
#### [bit1:0] MFSINT:

bit number	bit	Description
1	0	No status interrupt request of MFS appropriate channel
1	1	Status interrupt request of MFS appropriate channel
0	0	No transmission interrupt request of MFS appropriate channel
0	1	Transmission interrupt request of MFS appropriate channel

# 4.10. IRQ22 Batch Read Register (IRQ22MON)

IRQ22MON can batch-read the interrupt request assigned to interrupt vector No.38.

IRQ22MON shows the state of the interrupts of PPG ch.2, ch.4, and ch.4.



[bit31:3] Reserved: Reserved bits

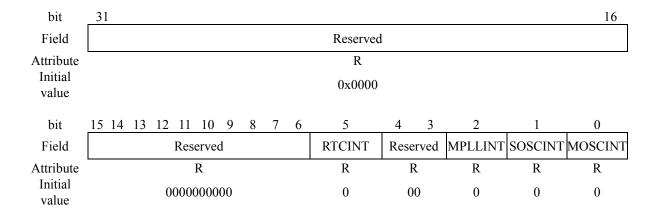
"0" is read.

#### [bit2:0] PPGINT:

bit number	bit	Description
2	0	No interrupt request of PPG ch.4
2	1	Interrupt request of PPG ch.4
1	0	No interrupt request of PPG ch.2
1	1	Interrupt request of PPG ch.2
0	0	No interrupt request of PPG ch.0
0	1	Interrupt request of PPG ch.0

# 4.11. IRQ23 Batch Read Register (IRQ23MON)

IRQ23MON can batch-read the interrupt request assigned to interrupt vector No.39.



[bit31:6] Reserved: Reserved bits

"0" is read.

[bit5] RTCINT:

	bit	Description
0 No interrupt request of RTC		No interrupt request of RTC
	1	Interrupt request of RTC

[bit4:3] Reserved: Reserved bits

"0" is read.

[bit2] MPLLINT:

bit	Description
0	No stabilization wait complete interrupt request of main PLL oscillation
1	Stabilization wait complete interrupt request of main PLL oscillation

[bit1] SOSCINT:

bit	Description
0 No stabilization wait complete interrupt request of sub clock oscillation	
1 Stabilization wait complete interrupt request of sub clock oscillation	

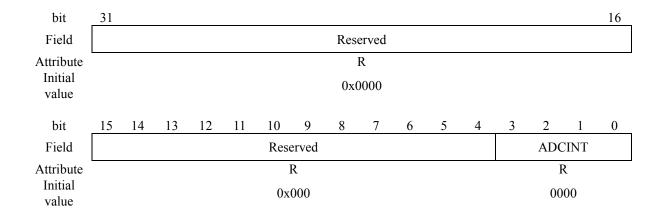
[bit0] MOSCINT:

bit	Description
0 No stabilization wait complete interrupt request of main clock oscillation	
1 Stabilization wait complete interrupt request of main clock oscillation	

# 4.12. IRQ24 Batch Read Register (IRQ24MON)

IRQ24MON can batch-read the interrupt request assigned to interrupt vector No.40.

IRQ24MON shows the state of the interrupt request from A/D converter unit0.



[bit31:4] Reserved: Reserved bits

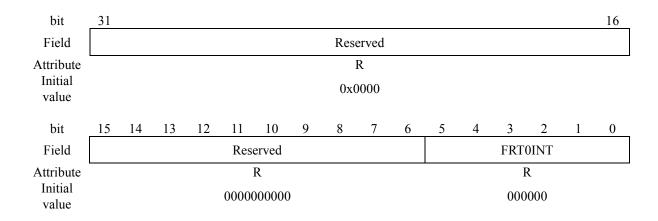
"0" is read.

[bit3:0] ADCINT:

bit number	bit	Description
3	0	No interrupt request of conversion result comparison of A/D converter unit0
	1	Interrupt request of conversion result comparison of A/D converter unit0
2	0	No interrupt request of FIFO overrun of A/D converter unit0
2	1	Interrupt request of FIFO overrun of A/D converter unit0
1	0	No interrupt request of scan conversion of A/D converter unit0
1	1	Interrupt request of scan conversion of A/D converter unit0
0	0	No interrupt request of priority conversion of A/D converter unit0
0	1	Interrupt request of priority conversion of A/D converter unit0

# 4.13. IRQ25 Batch Read Register (IRQ25MON)

IRQ25MON can batch-read the interrupt request assigned to interrupt vector No.41.



[bit31:6] Reserved: Reserved bits

"0" is read.

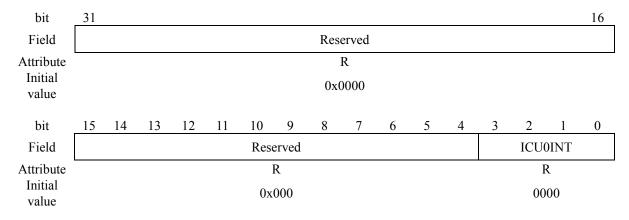
#### [bit5:0] FRT0INT:

bit number	bit	Description
	0	No interrupt request of MFT unit0 free-run timer ch.2 zero detection
5	1	Interrupt request of MFT unit0 free-run timer ch.2 zero detection
4	0	No interrupt request of MFT unit0 free-run timer ch.1 zero detection
4	1	Interrupt request of MFT unit0 free-run timer ch.1 zero detection
2	0	No interrupt request of MFT unit0 free-run timer ch.0 zero detection
3	1	Interrupt request of MFT unit0 free-run timer ch.0 zero detection
2	0	No interrupt request of MFT unit0 free-rum timer ch.2 peak value detection
2	1	Interrupt request of MFT unit0 free-rum timer ch.2 peak value detection
1	0	No interrupt request of MFT unit0 free-rum timer ch.1 peak value detection
1	1	Interrupt request of MFT unit0 free-rum timer ch.1 peak value detection
0	0	No interrupt request of MFT unit0 free-rum timer ch.0 peak value detection
0	1	Interrupt request of MFT unit0 free-rum timer ch.0 peak value detection

# 4.14. IRQ26 Batch Read Register (IRQ26MON)

IRQ26MON can batch-read the interrupt request assigned to interrupt vector No.42.

IRQ26MON shows the state of the interrupt requests of MFT unit0 input capture ch.0 to ch.3.



[bit31:4] Reserved: Reserved bits

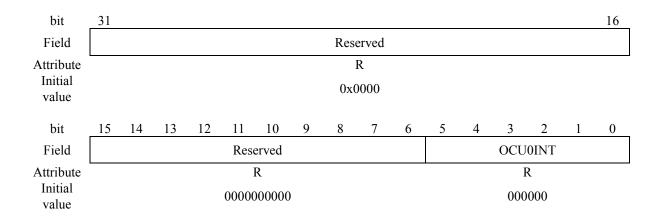
"0" is read.

[bit3:0] ICU0INT:

bit number	bit	Description
3	0	No interrupt request of MFT unit0 input capture ch.3
3	1	Interrupt request of MFT unit0 input capture ch.3
2	0	No interrupt request of MFT unit0 input capture ch.2
2	1	Interrupt request of MFT unit0 input capture ch.2
1	0	No interrupt request of MFT unit0 input capture ch.1
1	1	Interrupt request of MFT unit0 input capture ch.1
0	0	No interrupt request of MFT unit0 input capture ch.0
0	1	Interrupt request of MFT unit0 input capture ch.0

# 4.15. IRQ27 Batch Read Register (IRQ27MON)

IRQ27MON can batch-read the interrupt request assigned to interrupt vector No.43.



[bit31:6] Reserved: Reserved bits

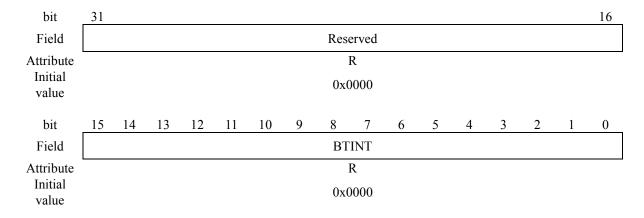
"0" is read.

[bit5:0] OCU0INT:

bit number	bit	Description
	0	No interrupt request of MFT unit0 output compare ch.5
5	1	Interrupt request of MFT unit0 output compare ch.5
4	0	No interrupt request of MFT unit0 output compare ch.4
4	1	Interrupt request of MFT unit0 output compare ch.4
	0	No interrupt request of MFT unit0 output compare ch.3
3	1	Interrupt request of MFT unit0 output compare ch.3
2	0	No interrupt request of MFT unit0 output compare ch.2
2	1	Interrupt request of MFT unit0 output compare ch.2
1	0	No interrupt request of MFT unit0 output compare ch.1
1	1	Interrupt request of MFT unit0 output compare ch.1
0	0	No interrupt request of MFT unit0 output compare ch.0
0	1	Interrupt request of MFT unit0 output compare ch.0

# 4.16. IRQ28 Batch Read Register (IRQ28MON)

IRQ28MON can batch-read the interrupt request assigned to interrupt vector No.44.



[bit31:16] Reserved: Reserved bits

"0" is read.

[bit15:0] BTINT:

U <u>J B I IIV I.</u>		
bit number	bit	Description
1.5	0	No IRQ1 interrupt request of base timer ch.7
15	1	IRQ1 interrupt request of base timer ch.7
14	0	No IRQ0 interrupt request of base timer ch.7
14	1	IRQ0 interrupt request of base timer ch.7
13	0	No IRQ1 interrupt request of base timer ch.6
13	1	IRQ1 interrupt request of base timer ch.6
12	0	No IRQ0 interrupt request of base timer ch.6
12	1	IRQ0 interrupt request of base timer ch.6
11	0	No IRQ1 interrupt request of base timer ch.5
11	1	IRQ1 interrupt request of base timer ch.5
10	0	No IRQ0 interrupt request of base timer ch.5
10	1	IRQ0 interrupt request of base timer ch.5
9	0	No IRQ1 interrupt request of base timer ch.4
9	1	IRQ1 interrupt request of base timer ch.4
8	0	No IRQ0 interrupt request of base timer ch.4
0	1	IRQ0 interrupt request of base timer ch.4
7	0	No IRQ1 interrupt request of base timer ch.3
/	1	IRQ1 interrupt request of base timer ch.3
6	0	No IRQ0 interrupt request of base timer ch.3
U	1	IRQ0 interrupt request of base timer ch.3

bit number	bit	Description
-	0	No IRQ1 interrupt request of base timer ch.2
5	1	IRQ1 interrupt request of base timer ch.2
4	0	No IRQ0 interrupt request of base timer ch.2
4	1	IRQ0 interrupt request of base timer ch.2
2	0	No IRQ1 interrupt request of base timer ch.1
3	1	IRQ1 interrupt request of base timer ch.1
2	0	No IRQ0 interrupt request of base timer ch.1
2	1	IRQ0 interrupt request of base timer ch.1
1	0	No IRQ1 interrupt request of base timer ch.0
1	1	IRQ1 interrupt request of base timer ch.0
0	0	No IRQ0 interrupt request of base timer ch.0
0	1	IRQ0 interrupt request of base timer ch.0

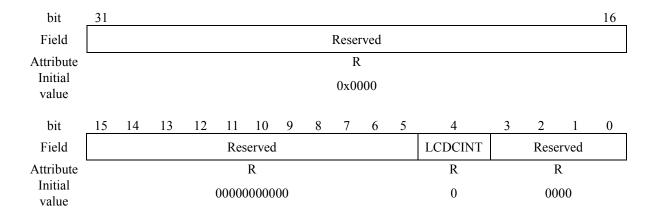
As shown in Table 4-1, interrupt factors of IRQ0 and IRQ1 differ by base timer functions.

Table 4-1 Interrupt factors in each base timer function

Function	Interrupt factor IRQ0	Interrupt factor IRQ1		
16-bit PWM timer	Detection of underflow/ Detection of duty match	Detection of timer start trigger		
16-bit PPG timer	Detection of underflow	Detection of timer start trigger		
16/32-bit reload timer	Detection of underflow	Detection of timer start trigger		
16/32-bit PWC timer	Detection of overflow	Detection of measurement end		

# 4.17. IRQ29 Batch Read Register (IRQ29MON)

IRQ29MON can batch-read the interrupt request assigned to interrupt vector No.45.



[bit31:5] Reserved: Reserved bits

"0" is read.

[bit4] LCDCINT:

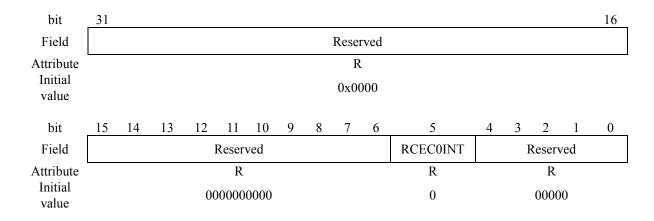
bit	Description
0	No LCDC interrupt request of LCD controller
1	LCDC interrupt request of LCD controller

[bit3:0] Reserved: Reserved bits

"0" is read.

# 4.18. IRQ30 Batch Read Register (IRQ30MON)

IRQ30MON can batch-read the interrupt request assigned to interrupt vector No.46.



[bit31:6] Reserved: Reserved bits

"0" is read.

[bit5] RCEC0INT:

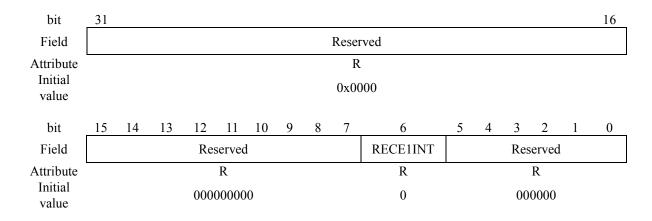
bit	Description
0	No interrupt request of HDMI-CEC/ Remote controller reception ch.0
1	Interrupt request of HDMI-CEC/ Remote controller reception ch.0

[bit4:0] Reserved: Reserved bits

"0" is read.

# 4.19. IRQ31 Batch Read Register (IRQ31MON)

IRQ31MON can batch-read the interrupt request assigned to interrupt vector No.47.



[bit31:7] Reserved: Reserved bits

"0" is read.

[bit6] RCEC1INT:

bit	Description
0	No interrupt request of HDMI-CEC/ Remote controller reception ch.1
1	Interrupt request of HDMI-CEC/ Remote controller reception ch.1

[bit5:0] Reserved: Reserved bits

"0" is read.

## 5. Usage Precautions

When using the interrupt controller, note the following points.

- Interrupt request signals from each peripheral resource are notified by levels. To exit the interrupt process, make sure to clear the interrupt request.
- NMIX pin is assigned to be used with a general port. The initial value after releasing reset is set as general port and the NMI input is masked. To use NMI, enable NMI in the port setting. For details, see the chapter "External Interrupt and NMI Control Block".
- For the correspondence of specific event detection registers in each peripheral resource and interrupt enable registers, see the chapters on each macro.

# CHAPTER: External Interrupt and NMI Control Sections

This chapter explains the functions and operations of the external interrupt and NMI control sections.

- 1. Overview
- 2. Block Diagram
- 3. Operations and Setting Procedure Examples
- 4. Registers

CODE: 9BFEXTINT-E03.0\_FW12-E1.04

## 1. Overview

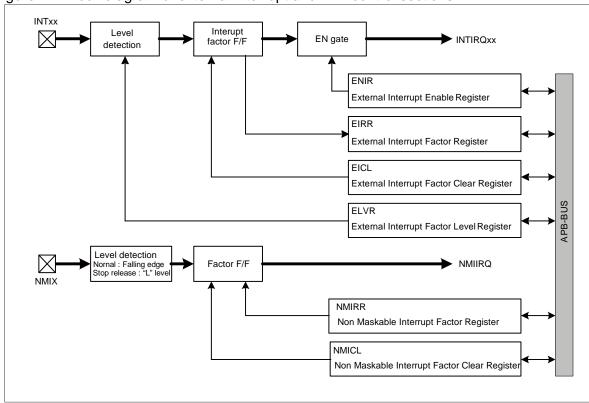
The external interrupt and NMI control sections have the following features.

- · Has up to 32 external interrupt input pins and one NMI input pin mounted.
- · Possible to select the "H" level, "L" level, rising edge, or falling edge to detect an external interrupt.
- · Possible to use an external interrupt input or NMI input to return from standby mode.

## 2. Block Diagram

The following shows the block diagram of the external interrupt and NMI control sections.

Figure 2-1 Block diagram of external interrupt and NMI control sections



MN706-00002-6v0-E

# 3. Operations and Setting Procedure Examples

This section explains operations and setting procedure examples.

- 3.1 Operations of external interrupt control section
- 3.2 Operations of NMI control section
- 3.3 Returning from timer or stop mode

## 3.1. Operations of external interrupt control section

This section shows the operations of the external interrupt control section.

#### ■ Overview of operations in external interrupt control section

The external interrupt control section outputs an external interrupt request to the interrupt controller in the following procedure.

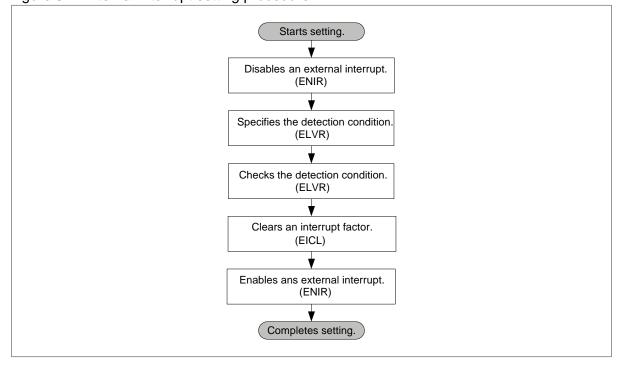
- The signal input to pin INTxx detects the edge or level specified in the External Interrupt Level Register (ELVR). The edge or level to be detected can be selected from the following four types: "H" level, "L" level, rising edge, falling edge
- The detected interrupt input is held in the interrupt factor F/F.
   It is read with the External Interrupt Factor Register (EIRR).
   The held interrupt factor is cleared with the External Interrupt Factor Clear Register (EICL).
- 3. If an external interrupt is enabled with the External Interrupt Enable Register (ENIR), an external interrupt request (INTIRQxx) is output to the interrupt controller.

#### ■ Setting procedure

Execute the following steps to configure external interrupt setting.

- 1. Disable an external interrupt with the External Interrupt Enable Register (ENIR).
- 2. Specify the detection condition (effective edge or level) with the External Interrupt Factor Level Register (ELVR).
- 3. Read the External Interrupt Factor Level Register (ELVR).
- 4. Clear the external interrupt factor with the External Interrupt Factor Clear Register (EICL).
- 5. Enable the external interrupt with the External Interrupt Enable Register (ENIR).

Figure 3-1 External interrupt setting procedure



#### ■ Canceling an external interrupt request

When the external interrupt detection condition is set to the "H" or "L" level, an interrupt factor is held in the External Interrupt Factor Register (EIRR) even if an external interrupt request input (INTxx) is canceled. Therefore, an external interrupt request (INTIRQxx) remains output to the interrupt controller.

Execute the following steps to cancel an external interrupt request.

- 1. Read the External Interrupt Factor Register (EIRR), and check the interrupt factor.
- 2. Write "0" to the corresponding bit in the External Interrupt Factor Clear Register (EICL) to clear it.
- 3. Read the External Interrupt Factor Register (EIRR), and check that the interrupt factor is cleared.

Figure 3-2 Clearing an interrupt factor

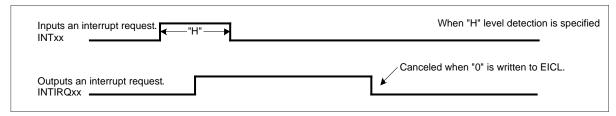
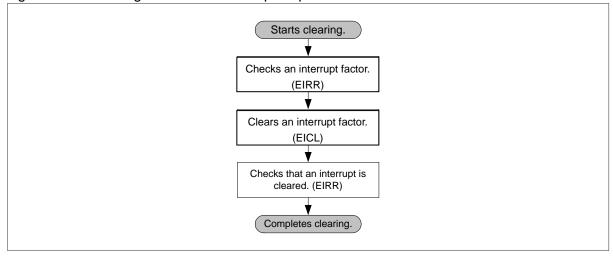


Figure 3-3 Canceling an external interrupt request



## 3.2. Operations of NMI control section

This section shows the operations of the NMI control section.

#### ■ Overview of NMI control section

The NMI control section outputs an NMI interrupt request (NMIIRQ) to the CPU if the edge or level is detected from the signal input to the NMI input pin (NMIX).

The following edge or level is detected.

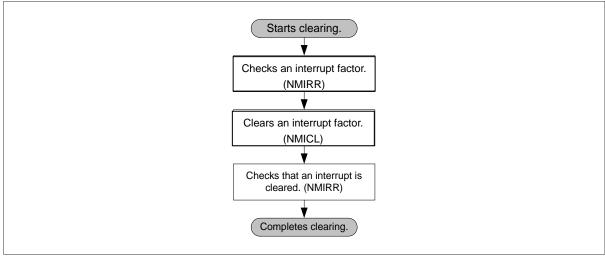
Normal mode : Falling edgeStop mode : "L" level

#### ■ Canceling an NMI request

To cancel an NMI request, clear the request register in the same way as for an external interrupt request. Execute the following steps to cancel an NMI interrupt request.

- 1. Read the NMI Factor Register (NMIRR), and check the interrupt factor.
- 2. Write "0" to the corresponding bit in the NMI Factor Clear Register (NMICL) to clear it.
- 3. Read the NMI Factor Register (NMIRR), and check that the interrupt factor is cleared.

Figure 3-4 Canceling an NMI request



## 3.3. Returning from timer or stop mode

This section shows a return from the timer or stop mode.

#### Overview

An external interrupt and NMI requests can be used to return from timer or stop mode. In timer or stop mode, the signal first input to pin INTxx or NMIX is input asynchronously, and the device can return from timer or stop mode.

#### ■ Setting before changing to stop mode

To use an external interrupt request, in the External Interrupt Enable Register (ENIR), specify the pin used to return from stop mode and also specify the effective detection level before changing to stop mode.

 $\cdot$  Pin used to return from stop mode. : Interrupt request output enable (ENIR = 1)

· Pin not used to return from stop mode. : Interrupt request output disable (ENIR = 0)

To use an NMI request, only the "L" level is detected, and no register setting is required.

#### ■ Returning from stop mode

For external interrupt request, if the pre-specified effective level is detected in the pin used to return from stop mode, the device returns from stop mode.

For NMI request, if the "L" level is detected in stop mode, the device returns from stop mode.

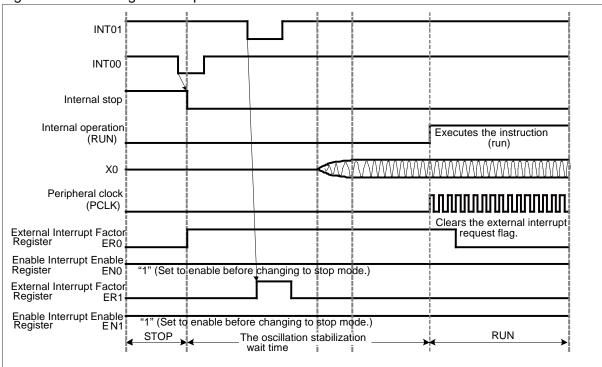
#### ■ Notes on returning from stop mode

Any other external interrupt requests cannot be recognized until the oscillation stabilization wait time lapses after stop mode was released.

(For INT01 in Figure 3-5, any external interrupt requests cannot be recognized.)

Therefore, to input an external interrupt after stop mode was released, input an external interrupt signal after the oscillation stabilization wait time lapsed.

Figure 3-5 Returning from stop mode



# 4. Registers

This section provides a list of registers.

## ■ Register list

The following shows a list of registers in the external interrupt and NMI control sections.

Table 4-1 Registers in external interrupt and NMI control sections

Abbreviation	Register name	Reference
ENIR	External Interrupt Enable Register	4.1
EIRR	External Interrupt Factor Register	4.2
EICL	External Interrupt Factor Clear Register	4.3
ELVR	External Interrupt Factor Level Register	4.4
ELVR1	External Interrupt Factor Level Register 1	4.5
NMIRR	Non Maskable Interrupt Factor Register	4.6
NMICL	Non Maskable Interrupt Factor Clear Register	4.7

## 4.1. External Interrupt Enable Register (ENIR)

The ENIR register is used to control masking an external interrupt request output.

#### ■ Register configuration

bit	31	16
Field	EN[31:16]	
Attribute	R/W	
Initial value	0x0000	
bit	15	0
Field	EN[15:0]	
Attribute	R/W	
Initial value	0x0000	

## ■ Register functions

[bit31:0] EN31 to EN0: External interrupt enable bits EN31 to EN0 bits correspond to pins INT31 to INT00.

It is not possible to set the bit corresponding to a pin that is not defined in the product specifications.

b	it	Description
(	)	Disables the output of an external interrupt request of INTx pin corresponding to the relevant bit.
1	1	Enables the output of an external interrupt request of INTx pin corresponding to the relevant bit.

This function enables the interrupt request output corresponding to the bit that is set to "1" in this register, and outputs a request to the interrupt controller. The pin corresponding to the bit that is set to "0" holds an interrupt factor, but outputs no request to the interrupt controller.

## 4.2. External Interrupt Factor Register (EIRR)

The EIRR register indicates that an external interrupt request is detected.

### ■ Register configuration

bit	_ 31	16
Field	ER[31:16]	
Attribute	R	
Initial value	0xXXXX	
bit	15	0
bit Field	15 ER[15:0]	0
F	ER[15:0]	0

## ■ Register functions

[bit31:0] ER31 to ER0: External interrupt request detection bits

ER31 to ER0 bits correspond to pins INT31 to INT00.

The bit corresponding to a pin that is not defined in the product specifications is indefinite.

bit	Function
0	Detects no external interrupt request of INTx pin corresponding to the relevant bit.
1	Detects an external interrupt request of INTx pin corresponding to the relevant bit.
Writing	No effect on operation

#### <Notes>

- · When level detection is set with ELVR and while valid level is input from INTxx pin, clearing applicable bit (write "0") with the External Interrupt Factor Clear register (EICL) will reset "1" to applicable bit in the External Interrupt Factor Register (EIRR).
- · As the initial values of GPIO are set to general purpose ports, applicable bit in the External Interrupt Factor Register (EIRR) may be set to "1". After set the GPIO to external interrupt pin, clear the External Interrupt Factor Register (EIRR).

# 4.3. External Interrupt Factor Clear Register (EICL)

The EICL register is used to clear the held interrupt factor.

## ■ Register configuration

bit	31	16
Field	ECL[31:16]	
Attribute	R/W	
Initial value	0xFFFF	
bit	15	0
bit Field	15 ECL[15:0]	0
г	ECL[15:0]	0

## **■** Register functions

[bit31:0] ECL31 to ECL0: External interrupt factor clear bits

ECL31 to ECL0 bits correspond to pins INT31 to INT00.

It is not possible to write "0" to the bit corresponding to a pin that is not defined in the product specifications.

bit	Function
When "0" is written	Clears an external interrupt factor of INTx pin corresponding to the relevant bit.
When "1" is written	No effect on operation
Reading	Always reads "1".

## 4.4. External Interrupt Factor Level Register (ELVR)

The ELVR is used to select the level or edge of the signal detected as an external interrupt request.

#### ■ Register configuration

bit	31															16
Field	LB15	LA15	LB14	LA14	LB13	LA13	LB12	LA12	LB11	LA11	LB10	LA10	LB9	LA9	LB8	LA8
Attribute	R/W	R/W	R/W	R/W	R/W											
Initial value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
bit	15															0
Field	LB7	LA7	LB6	LA6	LB5	LA5	LB4	LA4	LB3	LA3	LB2	LA2	LB1	LA1	LB0	LA0
Attribute	R/W	R/W	R/W	R/W	R/W											
Initial value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

## ■ Register functions

[bit31:0] LA15 to LA0 or LB15 to LB0: External interrupt request detection level selection bits LA15 to LA0 or LB15 to LB0 bits correspond to pins INT15 to INT00 on a 2-bit (LA and LB) basis. It is not possible to set the bit corresponding to a pin that is not defined in the product specifications. If the edge or level selected with this bit is detected, it is recognized as an external interrupt request.

LBx	LAx	Description
0	0	Detects the "L" level.
0	1	Detects the "H" level.
1	0	Detects the rising edge.
1	1	Detects the falling edge.

## 4.5. External Interrupt Factor Level Register 1 (ELVR1)

The ELVR is used to select the level or edge of the signal detected as an external interrupt request.

#### ■ Register configuration

bit	31															16
Field	LB31	LA31	LB30	LA30	LB29	LA29	LB28	LA28	LB27	LA27	LB26	LA26	LB25	LA25	LB24	LA24
Attribute	R/W															
Initial value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
bit	15															0
Field	LB23	LA23	LB22	LA22	LB21	LA21	LB20	LA20	LB19	LA19	LB18	LA18	LB17	LA17	LB16	LA16
Attribute	R/W															
Initial value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

## ■ Register functions

[bit31:0] LA31 to LA16 or LB31 to LB16: External interrupt request detection level selection bits LA31 to LA16 or LB31 to LB16 bits correspond to pins INT31 to INT16 on a 2-bit (LA and LB) basis. It is prohibited to set the bit corresponding to a pin that is not defined in the product specifications. If the edge or level selected with this bit is detected, it is recognized as an external interrupt request.

LBx	LAx	Description
0	0	Detects the "L" level.
0	1	Detects the "H" level.
1	0	Detects the rising edge.
1	1	Detects the falling edge.

# 4.6. Non Maskable Interrupt Factor Register (NMIRR)

The NMIRR Register indicates that a non maskable interrupt (NMI) request is detected.

## ■ Register configuration

bit	15	0
Field	Reserved	NR
Attribute	-	R
Initial	<u>-</u>	0
value		U

### ■ Register functions

[bit15:1] Reserved: Reserved bits

The read value is undefined.

They have no effect in write mode.

[bit0] NR: NMI interrupt request detection bit

The NR bit corresponds to NMIX pin.

bit	Function
0	Detects no NMI interrupt request.
1	Detects an NMI interrupt request.
Writing	No effect on oparetion

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## 4.7. Non Maskable Interrupt Factor Clear Register (NMICL)

The NMICL register is used to clear the held interrupt factor.

#### ■ Register configuration

bit	15	1	0
Field	Reserved		NCL
Attribute	-		R/W
Initial			1
value	-		1

#### ■ Register functions

[bit15:1] Reserved: Reserved bits The read value is undefined. They have no effect in write mode.

[bit0] NCL: NMI interrupt factor clear bit The NCL bit corresponds to NMIX pin.

bit	Function
When "0" is written	Clears an NMI interrupt factor.
When "1" is written	No effect on operation
Reading	Always reads "1".

#### <Notes>

- If ELVR is rewritten to change the detection condition, an invalid interrupt factor may occur.
   To avoid an invalid interrupt factor from occurring, keep the procedure shown in Figure 3-1 when changing the detection condition.
- · To detect the edge or level specified in ELVR, at least 3T (T: PCLK cycle) is required as the pulse width. If a signal that does not satisfy the pulse width is input, it is not guaranteed that correct operations will be carried out.
- · When level detection is specified in ELVR, the corresponding bit in the External Interrupt Factor Register (EIRR) is set to "1" again while the effective level is input from pin INTxx even if the corresponding bit is cleared (set to "0") with the External Interrupt Factor Clear Register (EICL).
- · The NMI detection level setting register is not provided. In normal mode, the falling edge is detected. This register is used to return from stop mode when the "L" level is detected.
- · NMI is targeted for non maskable interrupt, so an NMI Enable Interrupt Request Register is not provided.

## **CHAPTER: DMAC**

This chapter explains DMAC.

- 1. Overview of DMAC
- 2. Configuration of DMAC
- 3. Functions and Operations of DMAC
- 4. DMAC Control
- 5. Registers of DMAC
- 6. Usage Precautions

CODE: 9BFDMAC-E01.5\_MHDMAC-E01.1

## 1. Overview of DMAC

DMAC (Direct Memory Access Controller) is a function block that transfers data at high speed without CPU. Using DMAC improves the system performance.

#### ■ Overview of DMAC

- DMAC has its own bus which is independent from the CPU bus; therefore, it allows for transfer operation even when the CPU bus is accessed.
- It consists of 8 channels enabled to execute 8 types of different DMA transfers independently from one another.
- · It can set the address of the transfer destination, the address of the transfer source, the size of transfer data, the source of transfer request and the transfer mode, and control the start of transfer operation, the forced termination of transfer and the pause of transfer for each channel.
- · It can control the batch start of transfers, the forced batch termination of transfers and the batch pause of transfers for all of the channels.
- · When multiple channels are operating simultaneously, it can select the priority of such channel operations from the fixed method or the rotated method.
- · It supports hardware DMA transfer using an interrupt signal from Peripherals.
- · It complies with the system bus (AHB), supporting 32-bit address space (4Gbytes).

#### ■ Overview of Functions of Each Channel

- · The addresses of the transfer source and transfer destination can be incremented or fixed.
- · Reload function for the addresses of the transfer source and transfer destination (i.e. function to return the values to the original settings upon completion of the transfer) is available.
- The size of data to be transferred can be selected from the following three specifications:

Transfer data width : (Select from byte/half-word/word)

Setting the number of blocks : (Select from 1 to 16)

Setting the number of transfers: (Select from 1 to 65536)

(For information about the difference between the number of blocks and the number of transfers, see "3 Functions and Operations of DMAC".)

- · Whether or not to give notification of the successful completion of transfer and unsuccessful completion of transfer can be specified.
- · Transfer mode can be selected from the following five types:

Software-Block transfer

Software-Burst transfer

Hardware-Demand transfer

Hardware-Block transfer

Hardware-Burst transfer

#### **■** Transfer Modes

Software transfer is a method used to start DMAC by direct instruction from CPU.

Hardware transfer is a method using an interrupt signal from a Peripheral as the DMAC transfer request signal to start DMAC directly when the Peripheral issues a transfer request.

Multifunction serial unit, USB unit and ADC unit directly instruct DMAC to start data transfer, when sending/receiving data or A/D conversion data needs to be transferred. External interrupt unit and Base timer unit directly instruct DMAC to start data transfer at a transfer timing. In either of the cases, data can be transferred without CPU by making such setting beforehand.

#### ■ Abbreviations

This chapter contains the following terms: DE, DS, DH, PR, EB, PB, ST, IS, BC, TC, MS, TW, FS, FD, RC, RS, RD, EI, CI, SS, EM. All of these terms refer to each bit of DMAC control registers (DMACR, DMACSA, DMACDA, DMACA, DMACB). See "5 Registers of DMAC".

# 2. Configuration of DMAC

This section explains the system configuration of DMAC and the I/O pins of DMAC.

- 2.1 DMAC and System Configuration
- 2.2 I/O Signals of DMAC

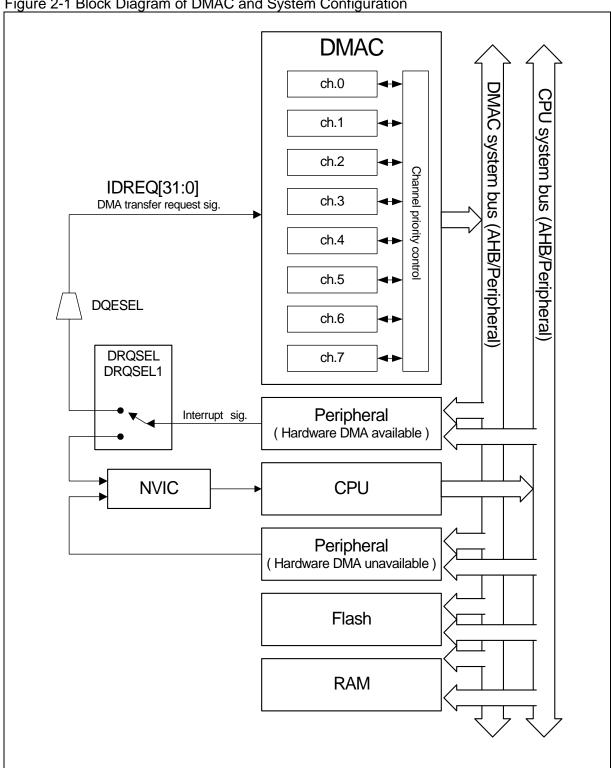
#### 2.1. **DMAC and System Configuration**

This section explains DMAC and its system configuration.

#### ■ Block Diagram

Figure 2-1 shows a diagram of DMAC and its system configuration.

Figure 2-1 Block Diagram of DMAC and System Configuration



# ■ Explanation of Block Diagram

### DMAC

DMAC is in maximum 8-ch configuration. Each channel performs independent transfer. The priority controller controls the transfer operations of these channels, when there is a conflict among them.

# Connection to the system

The diagram of the system configuration in the figure has been simplified for explanation purposes. For more details, see the chapter "System Overview ". DMAC is connected to CPU, Flash, RAM and Peripherals via the system bus. It has its own bus that is independent from the CPU bus, allowing for transfer operation at CPU bus access. It accesses any address area in the system by specifying the address of transfer destination and transfer source for each channel in order to transfer data between the memory and Peripheral. Since some areas cannot be accessed from DMAC, check the memory map.

# Connection of the hardware transfer request signal

The interrupt signal from the Peripheral supporting hardware transfer is selected in the interrupt controller block (indicated as DRQSEL/DRQSEL1 in Figure 2-1) either to be used as the interrupt signal to CPU or the DMA transfer request signal to DMAC. For TYPE3 and TYPE7 products, see the chapter "Interrupts (C)".

When performing DMA transfer by hardware request, connect the interrupt signal from each Peripheral as the transfer request signal to DMAC in advance by setting DRQSEL/DREQSEL1. The interrupt signal from the Peripheral that does not support hardware transfer cannot be used as the DMA transfer request signal. When the interrupt signal is used as the transfer request signal to DMAC, it cannot be used as the interrupt signal to CPU. See the chapter "Interrupts".

There are 32 DMA transfer request signals to be input to DMAC. For the correspondence between each signal and Peripheral, see Table 2-1 in the next section. For the TYPE 2 product, the functions of MDA Transfer Request Signals can be extended by using the extension selector (referred to as "DQESLEL" in the figure) in MDA Transfer Request Signals. See Table 2-2 for details. For products other than TYPE 2 product, the function extension is not available.

Interrupt signals from the peripheral that is not integrated cannot be selected. It should be noted that for a Peripheral with multiple channels and multiple interrupt factors, some interrupts support DMA transfer, while others don't.

In the case of hardware transfer, each channel of DMAC selects one transfer request signal out of the above 32 transfer request signals in its operation. The IS register is used for the selection.

#### Connection of the hardware transfer request clear signal

Some of the Peripherals that support hardware transfer are required to clear the transfer request signal (interrupt signal) after the completion of the transfer. Although it is not illustrated in Figure 2-1, the transfer request signal is cleared for such Peripherals via DMAC by selecting it by DRQSEL/DRQSEL1.

#### Connection of the hardware transfer stop request signal

The multifunction serial unit (hereinafter abbreviated as "MFS") outputs the DMA transfer stop request signal. Although it is not illustrated in Figure 2-1, MFS's transfer stop request signal is connected to DMAC, when MFS is selected by DRQSEL/DRQSEL1. When the transfer stop request signal is asserted, DMAC stops the transfer operation. It is configured to mask the succeeding transfer request signals.

# Interrupt signal from DMAC

Although it is not illustrated in Figure 2-1, an interrupt signal used to give notification of transfer completion is connected to NVIC. Each channel has 8 interrupt outputs.

# 2.2. I/O Signals of DMAC

This section explains the I/O signals of DMAC.

# ■ Transfer Request Signals to be Input to DMAC

Table 2-1 shows a list of the transfer request signals to be input to DMAC and the interrupt signals from the corresponding Peripherals.

Table 2-1 List of Transfer Request Signals and Interrupt Signals from Corresponding Peripherals

IDREQ No.	Interrupt Signal of Corresponding Peripheral
0	Interrupt signal from EP1 DRQ of USB ch.0
1	Interrupt signal from EP2 DRQ of USB ch.0
2	Interrupt signal from EP3 DRQ of USB ch.0
3	Interrupt signal from EP4 DRQ of USB ch.0
4	Interrupt signal from EP5 DRQ of USB ch.0
5	Scan conversion interrupt signal from A/D converter unit0
6	Scan conversion interrupt signal from A/D converter unit1
7	Scan conversion interrupt signal from A/D converter unit2
8	Interrupt signal from IRQ0 of base timer ch.0
9	Interrupt signal from IRQ0 of base timer ch.2
10	Interrupt signal from IRQ0 of base timer ch.4 / A signal selected in extension selector 10
11	Interrupt signal from IRQ0 of base timer ch.6 / A signal selected in extension selector 11
12	Receiving interrupt signal from MFS ch.0
13	Sending interrupt signal from MFS ch.0
14	Receiving interrupt signal from MFS ch.1
15	Sending interrupt signal from MFS ch.1
16	Receiving interrupt signal from MFS ch.2
17	Sending interrupt signal from MFS ch.2
18	Receiving interrupt signal from MFS ch.3
19	Sending interrupt signal from MFS ch.3
20	Receiving interrupt signal from MFS ch.4
21	Sending interrupt signal from MFS ch.4
22	Receiving interrupt signal from MFS ch.5
23	Sending interrupt signal from MFS ch.5
24	Receiving interrupt signal from MFS ch.6 / A signal selected in extension selector 24
25	Sending interrupt signal from MFS ch.6 / A signal selected in extension selector 25
26	Receiving interrupt signal from MFS ch.7 / A signal selected in extension selector 26
27	Sending interrupt signal from MFS ch.7 / A signal selected in extension selector 27
28	Interrupt signal from external interrupt unit ch.0
29	Interrupt signal from external interrupt unit ch.1
30	Interrupt signal from external interrupt unit ch.2 / A signal selected in extension selector 30
31	Interrupt signal from external interrupt unit ch.3 / A signal selected in extension selector 31

## **■** Function of extension selector

In TYPE2 product, transfer request signals input in IDREQ [10], [11], [24], [25], [26], [27], [30], and [31] of the DMAC are selected from the signals shown in Table 2-2 below by the extension selector. The sign of "O" in the table shows that it can be selected. The sign of "X" shows that it cannot be selected. See the chapter "Interrupts".

Table 2-2 Selection of interrupt signals by extension selector

rable 2-2 Selection of Interrupt s	ngi iais k	by CALEII	3011 301	COLOI				
IDREQ No. Peripheral interrupt signal name	[10]	[11]	[24]	[25]	[26]	[27]	[30]	[31]
Base timer ch.4 Interrupt signal of IRQ0	0	×	×	×	×	×	×	×
Base timer ch.6 Interrupt signal of IRQ0	×	0	×	×	×	×	×	×
MFS ch.6 Receive interrupt signal	×	×	0	×	×	×	×	×
MFS ch.6 Send interrupt signal	×	×	×	0	×	×	×	×
MFS ch.7 Receive interrupt signal	×	×	×	×	0	×	×	×
MFS ch.7 Send interrupt signal	×	×	×	×	×	0	×	×
External interrupt unit ch.2 Interrupt signal	×	×	×	×	×	×	0	×
External interrupt unit ch.3 Interrupt signal	×	×	×	×	×	×	×	0
USB ch.1 EP1 DRQ interrupt signal	0	0	0	0	0	0	0	0
USB ch.1 EP2 DRQ interrupt signal	0	0	0	0	0	0	0	0
USB ch.1 EP3 DRQ interrupt signal	0	0	0	0	0	0	0	0
USB ch.1 EP4 DRQ interrupt signal	0	0	0	0	0	0	0	0
USB ch.1 EP5 DRQ interrupt signal	0	0	0	0	0	0	0	0

# ■ Interrupt Signals Output from DMAC

Table 2-3 shows a list of the interrupt signals output from DMAC.

Table 2-3 List of Interrupt Signals from DMAC

Name of Interrupt Signal	Interrupt Factor Register	Interrupt Enable Register	Interrupt Type	
DIRQ0	DMACB0:SS[2:0]	DMACB0:CI	ch.0 successful transfer completion interrupt	
		DMACB0:EI	ch.0 unsuccessful transfer completion interrupt	
DIRQ1	DMACB1:SS[2:0]	DMACB1:CI	ch.1 successful transfer completion interrupt	
		DMACB1:EI	ch.1 unsuccessful transfer completion interrupt	
DIRQ2	DMACB2:SS[2:0]	DMACB2:CI	ch.2 successful transfer completion interrupt	
		DMACB2:EI	ch.2 unsuccessful transfer completion interrupt	
DIRQ3	DMACB3:SS[2:0]	DMACB3:CI	ch.3 successful transfer completion interrupt	
		DMACB3:EI	ch.3 unsuccessful transfer completion interrupt	
DIRQ4	DMACB4:SS[2:0]	DMACB4:CI	ch.4 successful transfer completion interrupt	
		DMACB4:EI	ch.4 unsuccessful transfer completion interrupt	
DIRQ5	DMACB5:SS[2:0]	DMACB5:CI	ch.5 successful transfer completion interrupt	
		DMACB5:EI	ch.5 unsuccessful transfer completion interrupt	
DIRQ6	DMACB6:SS[2:0]	DMACB6:CI	ch.6 successful transfer completion interrupt	
		DMACB6:EI	ch.6 unsuccessful transfer completion interrupt	
DIRQ7	DMACB7:SS[2:0]	DMACB7:CI	ch.7 successful transfer completion interrupt	
		DMACB7:EI	ch.7 unsuccessful transfer completion interrupt	

Reference: Interrupt Generation Factors and Clearing (For details, see "4 DMAC Control".)

Interrupt from each channel is generated by the following factors:

- Upon the successful completion of channel transfer, "101" is set to SS[2:0] of each channel. If the above value is set to SS[2:0] with CI=1 (successful transfer completion interrupt enabled), a successful transfer completion interrupt occurs.
- Upon the unsuccessful completion of channel transfer, "001", "010", "011" and "100" are set to SS[2:0] of each channel. If the above value is set to SS[2:0] with EI=1 (unsuccessful transfer completion interrupt enabled), an unsuccessful transfer completion interrupt occurs.
- The successful transfer completion interrupt and the unsuccessful transfer completion interrupt undergo logic OR; therefore, if either of the interrupts occurs, an interrupt occurs from the channel.

Interrupt from each channel can be cleared by writing "000" to SS[2:0].

# 3. Functions and Operations of DMAC

This section explains the operations of DMAC in each transfer mode.

- 3.1 Software-Block Transfer
- 3.2 Software-Burst Transfer
- 3.3 Hardware-Demand Transfer
- 3.4 Hardware-Block Transfer & Burst Transfer
- 3.5 Channel Priority Control

#### **Software-Block Transfer** 3.1.

This section explains Software-Block transfer.

Figure 3-1 shows an example of the operation of Software-Block transfer. In this example, the following settings apply.

Transfer mode : Software request Block transfer (ST=1, IS[5:0]=000000, MS=00)

Transfer source start address SA(DMACSA=SA)

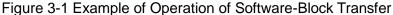
Transfer source address control : Increment and reload available (FS=0, RS=1)

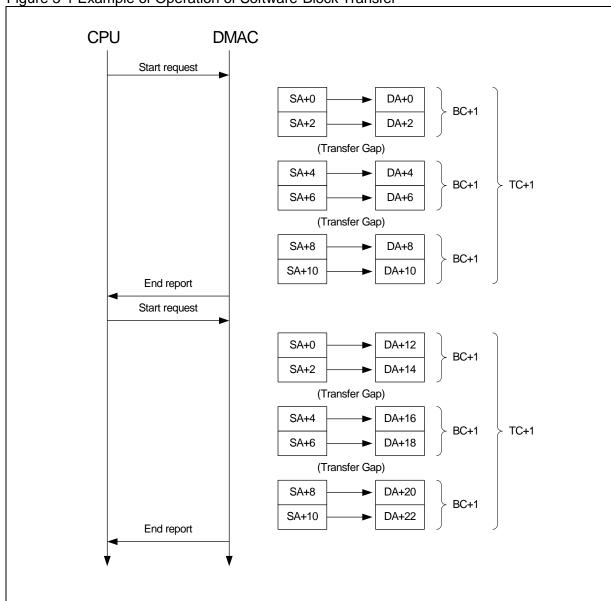
Transfer destination start address DA(DMACDA=DA)

Transfer destination address control: Increment and reload not available (FD=0, RD=0) Transfer data size Half-word (16 bits), the number of blocks = 2,

the number of transfers = 3 (TW=01, BC=1, TC=2)

· BC/TC reload : Reload available (RC=1)





DMAC performs the following operation, when the transfer content is set from CPU and then the start of the transfer is instructed.

- · Due to the specification of the transfer data width, each transfer is performed by half-word (16bits).
- According to the start addresses of the transfer source and transfer destination, the data width and the
  incremented/fixed specification, the transfer is performed in the area from the address SA to address DA,
  for the number of blocks (=BC+1).
- · In the case of Block transfer, a Transfer Gap occurs every time transfer of one block is completed.
- DMAC performs data transfer for the number of blocks (=BC+1) by the number of transfers (=TC+1).
   The size of data to be transferred by each transfer request from CPU is "Data width (TW) × Number of blocks (BC+1) × Number of transfers (TC+1)".
- · Once the transfer is completed, DMAC notifies CPU of the completion.
- If the start of transfer is instructed again after the completion of the transfer, the transfer is restarted from the previous transfer start address (SA+0), because the transfer source address has been set to be reloaded (RS=1). As the transfer destination address has not been specified to be reloaded (RD=0), the transfer is started from the next address (DA+12) after the previous transfer end address. Also, as the reload of BC/TC has been specified, the same values as for the previous transfer are reloaded for the number of blocks and the number of transfers for the next transfer.

Transfer Gap is a time period during which no transfer is performed, and it is inserted to prevent one of the DMAC channels from taking the possession of the system bus access right. If multiple channels have transfer requests, DMAC switches the channels that will perform the transfer operation at the timing of the Transfer Gap. The frequency of Transfer Gap generation can be controlled by adjusting the settings of BC and TC.

Moreover, the bus access right is also passed on to CPU at the Transfer Gap timing. System buses in this product are in Multi-layered configuration with a special system bus dedicated to DMA. For this reason, if there is no conflict between CPU and the destination of access, transfer can be performed at the same time as the CPU operation. Even if there is a conflict between CPU and the destination of access, the CPU operation is little affected, as long as the DMAC transfer is in a different address area group (RAM and Peripheral, or Flash memory and RAM, etc.). However, if the transfer is in the same address area group (RAM and RAM, etc.), the CPU operation and/or system performance may be affected, depending on the number of blocks used; therefore, attention must be paid.

("Address area group" mentioned above refers to a group of address areas that are connected on the AHB system bus with the same bus bridge.)

# 3.2. Software-Burst Transfer

This section explains Software-Burst transfer.

Figure 3-2 shows an example of the operation of Software-Burst transfer. In this example, the following settings apply.

• Transfer mode : Software request Burst transfer (ST=1, IS[5:0]=000000, MS=01)

Transfer source start address : SA(DMACSA=SA)

• Transfer source address : Fixed, reload available (FS=1, RS=1)

· Transfer destination start address : DA(DMACDA=DA)

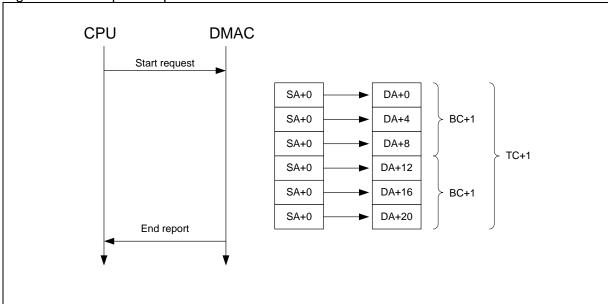
· Transfer destination address : Increment and reload not available (FD=0, RD=0)

• Transfer data size : Word (32 bits), the number of blocks =3, the number of transfers =2

(TW=10, BC=2, TC=1)

· Reload of the number of transfers: Number of transfers to be reloaded (RC=1)





DMAC performs the following operation, when the transfer content is set from CPU and then the start of the transfer is instructed.

- · Due to the specification of the transfer data width, each transfer is performed by word (32bits).
- According to the start addresses of the transfer source and transfer destination, the data width and the
  incremented/fixed specification, the transfer is performed in the area from the address SA to address DA,
  for the number of blocks (=BC+1). As the transfer source address is specified to be fixed, it is the same
  as the transfer source start address (SA+0).
- · In the case of Burst transfer, the transfer is executed continuously without generating Transfer Gaps.
- DMAC performs data transfer for the number of blocks (=BC+1) by the number of transfers (=TC+1).
   The size of data to be transferred by each transfer request from CPU is "Data width (TW) × Number of blocks (BC+1) × Number of transfers (TC+1)".
- · When the transfer is completed, DMAC notifies CPU of the completion.

In the case of Burst transfer, no Transfer Gap is generated, unlike the Block transfer. As the channel to be controlled takes the possession of the system bus access right, it can be used to put the priority on that particular channel.

#### **Hardware-Demand Transfer** 3.3.

This section explains Hardware-Demand transfer.

Hardware-Demand transfer is used when performing DMA transfer by the transfer request signal from the Peripherals of USB, MFS and ADC.

Hardware-Demand transfer is a method used to receive the transfer request signal from Peripherals on a signal level. If the transfer request signal is on High level, transfer is executed. If the transfer request signal is on Low level, no transfer is executed. Transfer is executed by setting the output of the interrupt signal from each Peripheral to High level (with interrupt request) when transfer data exists, or to Low level (without transfer request) when no transfer data exists.

In the case of Hardware-Demand transfer, always specify "1" (BC=0) as the number of blocks.

Figure 3-3 shows an example of the operation of Hardware-Demand transfer. In this example, the following settings apply. The settings of the addresses of the transfer source and transfer destination as well as the transfer data width are omitted.

Transfer mode : Hardware-Demand transfer

(ST=0, IS= Peripheral at the transfer request source, MS=10)

Transfer data size: Number of blocks = 1, Number of transfers = 3 (BC=0, TC=2)

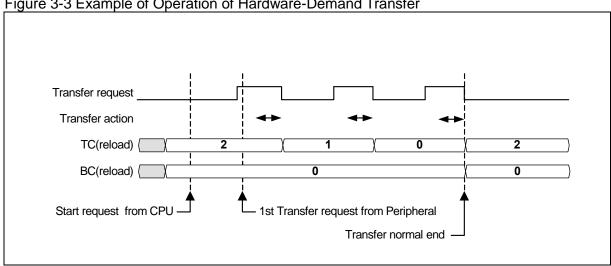


Figure 3-3 Example of Operation of Hardware-Demand Transfer

The operation of Hardware-Demand transfer is as follows:

The start of the operation is instructed by specifying the transfer content from CPU. DMAC waits for a transfer request from the Peripheral. After receiving the transfer request, it performs one transfer and then waits for the next transfer request. During the wait period, a Transfer Gap is generated. Every time a transfer request is received, it performs the same operation for the number of transfers (TC+1). The total number of transfers to be performed is (TC+1). Match the number of transfer requests from the Peripheral and the number of DMAC transfers (TC+1). Once all of the transfers are completed, DMAC notifies CPU of the completion.

# 3.4. Hardware-Block Transfer & Burst Transfer

This section explains Hardware-Block transfer and Burst transfer.

Hardware-Block transfer or Hardware-Burst transfer is used when performing DMA transfer by the transfer request signal from the Peripheral of the base timer or external interrupt.

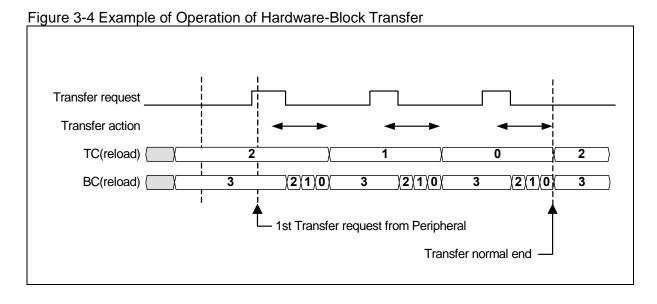
Hardware-Block transfer and Hardware-Burst transfer are methods used to receive the transfer request signal at the rising edge of the signal. Transfer is executed, when the rising edge of the transfer request signal is detected. DMAC's transfer start timing can be specified by the output of the interrupt signal from each Peripheral.

Figure 3-4 shows an example of the operation of Hardware-Block transfer. In this example, the following settings apply. The settings of the addresses of the transfer source and transfer destination as well as the transfer data width are omitted.

· Transfer mode : Hardware-Block transfer

(ST=0, IS= Peripheral at the transfer request source, MS=00)

· Transfer data size: Number of blocks = 4, Number of transfers = 3 (BC=3, TC=2)



The operation of Hardware-Block transfer is as follows:

The start of the operation is instructed by specifying the transfer content from CPU. DMAC waits for a transfer request from the Peripheral. After receiving the transfer request, it performs transfers for the number of blocks (=BC+1) and then waits for the next transfer request. During the wait period, a Transfer Gap is generated. Every time a transfer request is received, it performs the same operation for the number of transfers (TC+1). The total number of transfers to be performed is (BC+1)  $\times$  (TC+1). Match the number of transfer requests from the Peripheral and the number of DMAC transfers (TC+1). Once all of the transfers are completed, DMAC notifies CPU of the completion.

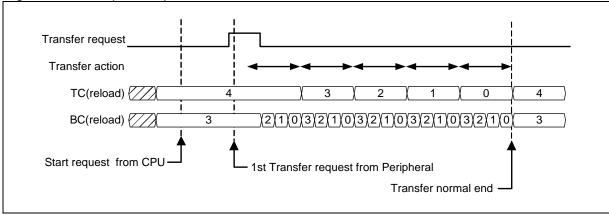
Figure 3-5 shows an example of the operation of Hardware-Burst transfer. In this example, the following settings apply. The settings of the addresses of the transfer source and transfer destination as well as the transfer data width are omitted.

· Transfer mode : Hardware-Burst transfer

(ST=0, IS= Peripheral at the transfer request source, MS=01)

• Transfer data size: Number of blocks =4, Number of transfers = 5 (BC=3, TC=4)

Figure 3-5 Example of Operation of Hardware-Burst Transfer



The operation of Hardware-Burst transfer is as follows:

The start of the operation is instructed by specifying the transfer content from CPU. DMAC waits for a transfer request from the Peripheral. After receiving the first transfer request, it performs all of the transfers for the number of times calculated by  $(BC+1) \times (TC+1)$ . During the Hardware-Burst transfer, no Transfer Gap is generated. Once all of the transfers are completed, DMAC notifies CPU of the completion.

# 3.5. Channel Priority Control

This section explains the channel priority control.

# ■ Channel Priority Control

If multiple channels have transfer requests, DMAC switches the channel subject to the transfer among them at the timing of the Transfer Gap of each channel. At this point, the next channel to which the transfer will be performed is determined according to the priority control. The priority control can be selected from either fixed priority or rotated priority by the PR. Figure 3-6 shows an explanatory diagram. In this figure, the right axis indicates the time axis. The arrows indicate transfer timings of each channel to perform its transfer operation when all of the channels issue transfer requests simultaneously.

# ■ Operation in Fixed Priority Mode (PR=0)

In fixed priority mode, the channel with the smallest channel number among all the channels with a transfer request has the priority to perform transfer operation.

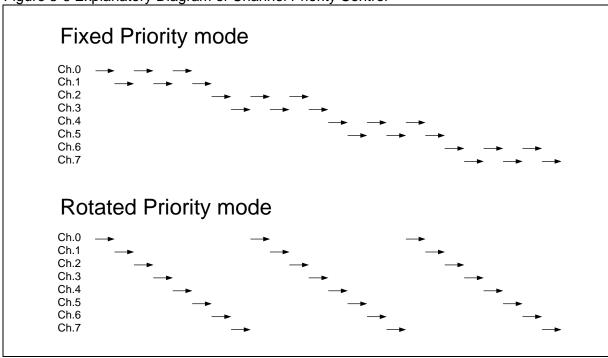
(Priority order: ch.0 > ch.1 > ch.2 > ch.3 > ch.4 > ch.5 > ch.6 > ch.7)

First, the channel with the highest priority performs its transfer (ch.0 in Figure 3-6). As the channel with the highest priority halts the transfer operation at the timing of a Transfer Gap, then, the channel with the second highest priority performs its transfer operation (ch.1 in Figure 3-6). For this reason, the channels with the highest and the second highest priority perform the transfer operations alternately. After that, when the channel with higher priority completes its transfer, the channel with lower priority starts its transfer operation (ch.3 in Figure 3-6).

# ■ Operation in Rotated Priority Mode (PR=1)

In rotate priority mode, all channels perform their transfer operations equally.

Figure 3-6 Explanatory Diagram of Channel Priority Control



# 4. DMAC Control

This section explains DMAC control methods in details.

- 4.1 Overview of DMAC Control
- 4.2 DMAC Operation and Control Procedure for Software Transfer
- 4.3 DMAC Operation and Control Procedure for Hardware (EM=0) Transfer
- 4.4 DMAC Operation and Control Procedure for Hardware (EM=1) Transfer

# 4.1. Overview of DMAC Control

This section provides an overview of DMAC control.

The control register of each channel of DMAC has EB (individual-channel operation enable bit) and PB (individual-channel pause bit). By manipulating these bits, the start of DMA transfer operation (operation enabled), the forced termination of transfer operation (operation disabled) and the pause of transfer operation can be controlled by channel. The control register also has DE (all-channel operation enable bit) and DH (all-channel pause bit), which allow the transfer operations of all channels to be controlled at once.

Each channel is originally in the operation-prohibited state (Disable state) in which the transfer content (the address of the transfer source, the address of the transfer destination, the transfer data width, the number of transfers, the transfer mode, etc.) are specified for each channel to its configuration register. Then, the transfer operations are controlled by writing to EB, PB, DE and DH to instruct the transfer operations to be started or paused.

Once each channel completes its transfer, it sets the end code to SS (Stop Status) to give the notification of its stop state. An interrupt can be generated upon the completion of transfer. After the transfer ends, each channel clears EB and PB and returns to the operation-prohibited state (Disable state).

The following sections describe the operations of and control procedures for DMA transfer by software request and hardware DMA transfer by transfer request from Peripherals.

The following terms are used in the explanations as instructions from CPU, which refer to writing the following values to the EB, PB, DE and DH bits.

- · Instruction to enable individual-channel operation (write EB=1, PB=0)
- · Instruction to disable individual-channel operation (write EB=0)
- · Instruction to pause individual-channel operation (write EB=1, PB=1)
- · Instruction to enable all-channel operation (write DE=1, DH=0000)
- · Instruction to disable all-channel operation (write DE=0)
- · Instruction to pause all-channel operation (write DE=1, DH=0000)

# 4.2. DMAC Operation and Control Procedure for Software Transfer

This section explains DMAC operation and control procedure for software transfer.

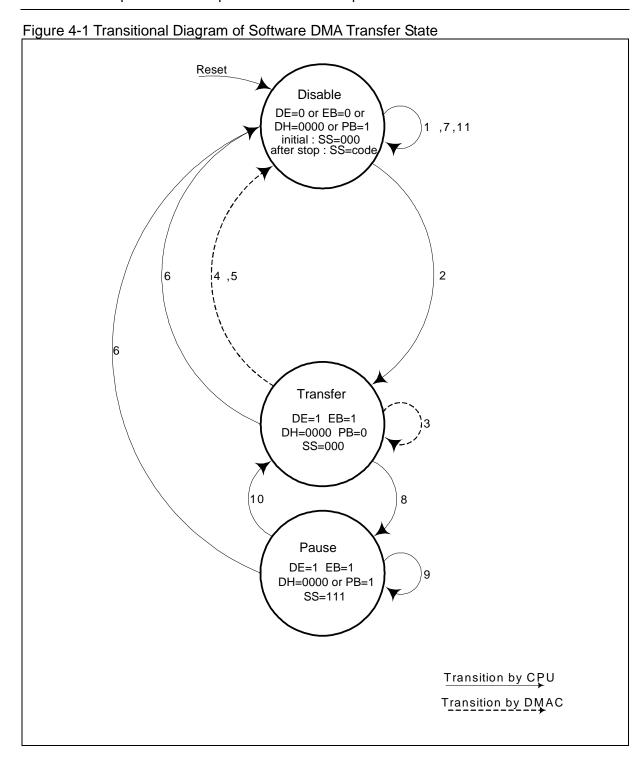


Figure 4-1 shows a transitional diagram of the states of the channel to be controlled for software transfer. The numbers next to the transitional lines in the figure correspond to the numbers which appear in the following control procedures. The solid transitional lines indicate transitions of state instructed by CPU, while the broken transitional lines indicate transitions of state due to DMAC operation.

# ■ Description of Each State

#### Disable state

In this state, the transfer of the channel to be controlled is prohibited. Channels in this state do nothing and wait for instruction from CPU. At the system reset, DE=0, EB=0, DH=0000 and PB=0 apply to this Disable state.

### **Transfer state**

In this state, the transfer of the channel to be controlled is enabled. Channels in this state perform transfer operation as specified. Once all of the transfer operations are completed, they return to the Disable state. The state is also changed as instructed by CPU.

#### Pause state

In this state, the channel to be controlled has its transfer operation on pause due to an instruction to pause, issued by CPU, and is waiting for another instruction from CPU.

# ■ Explanation of Control Procedure

#### 1. Disable state / Preparation for transfer

Specify via CPU the transfer content for the channel to be controlled (writing to DMACSA, DMACDA, DMACA and DMACB). For details of transfer content to be specified, see the section describing register functions. When generating an interrupt from DMAC upon the completion of transfer, set EI and CI.

The following restrictions apply to software transfer. Specify ST=1 and IS[5:0]=000000. Demand transfer mode cannot be specified to MS. Always set "0" to EM.

Give an instruction to enable all-channel operation and set PR. Data can also be written to DMACA at the same time in Step 2.

#### 2. Disable state => Transfer state / Start of transfer

Give an instruction to enable individual-channel operation from CPU. When DE=1, EB=1, DH=0000 and PB=0 are set, the channel to be controlled moves to Transfer state.

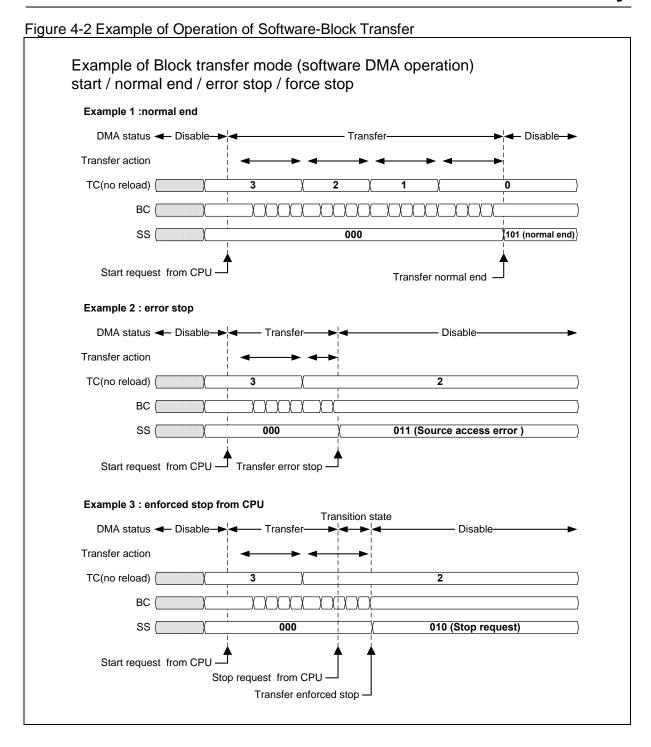
#### 3. Transfer state

When the channel in Transfer state becomes enabled to access the system bus, it performs a transfer according to the transfer content (it may take time to start the transfer, depending on the status of other channels). In the case of Block transfer, a Transfer Gap is generated every time TC is updated. In the case of Burst transfer, no Transfer Gap is generated. During the transfer operation, BC, TC, DMACSA and DMACDA indicate the remaining number of transfers and the transfer address at that time point. The transfer status can be checked by reading from CPU.

The specified transfer content cannot be changed via CPU to the channel in Transfer state (rewriting to DMACSA, DMACDA, DMACA[29:0], DMACB[31:1]). (However, EB, PB and EM can be rewritten.)

#### 4. Transfer state => Disable state / Successful completion of transfer

When transfers are successfully completed for the number of times calculated by  $(BC+1) \times (TC+1)$ , the channel in Transfer state clears EB, PB and ST and moves to Disable state. It sets SS=101 to provide the notification of the successful completion. See Example 1 in Figure 4-2. If successful transfer completion interrupt has been enabled by CI, an interrupt occurs. If reload has been specified to BC, TC, DMACSA and DMACDA, such reload is executed according to the specified transfer content.



#### 5. Transfer state => Disable state / Transfer error stop

The channel in Transfer state suspends the transfer process, if an address overflow, transfer source access error or transfer destination access error occurs. It clears EB, PB and ST and moves to Disable state. It sets the value that indicates the error content to SS[2:0] to give the notification of the error stop. See Example 2 in Figure 4-2. If unsuccessful transfer completion interrupt has been enabled by EI, an interrupt occurs. BC, TC, DMACSA and DMACDA to which reload has not been specified hold the values set at the time of the transfer suspension.

Normally, a transfer error occurs, when an attempt is made to access an address area that does not exist in the system bus or an address area that prohibits access from DMAC. No such error occurs in general applications.

#### 6. Transfer state, Pause state => Disable state / Forced transfer stop

If an instruction to disable individual-channel operation or an instruction to disable all-channel operation is issued from CPU to a channel in Transfer state or Pause state, the transfer operation of that channel can be forced to stop (for the operation when an instruction to disable operation is issued to a channel in Disable state, see Step 11 in the software procedure).

If an instruction is given from CPU, the relevant channel suspends its transfer process. It clears EB, PB and ST and moves to Disable state. It sets SS[2:0]=010 and gives the notification that the transfer of that channel has been forced to stop. If unsuccessful transfer completion interrupt has been enabled by EI, an interrupt occurs. BC, TC, DMACSA and DMACDA to which reload has not been specified hold the values set at the time of the transfer suspension.

After instructed from CPU, the transfer stops at the timing when the relevant channel is not performing transfer (in Transfer Gap before the transfer starts), as shown in the Example 3 in Figure 4-2. In the case of a channel in Pause state, the transfer stops immediately. There is a time difference (Transition state) between the instruction and the stop. It may take some time, depending on the BC setting. As a new transfer cannot be set or started during this period, always make sure that the operation has stopped before setting the next transfer.

In the case of an instruction to disable all-channel operation, the timing to stop varies depending on the channel. As DS is set when all of the channels are stopped, it can confirm that all of the channels have stopped.

Even if instructed from CPU, the transfer may not be forced to stop, and instead, it may be successfully completed due to factors such as transfer mode (Burst/Block/Demand) and transfer status (the number of transfers performed, the timing of instruction to disable the operation). Also, if a transfer error occurs before the transfer stops, error stop applies to the transfer.

#### 7. Disable state / Post-transfer process

SS is read from CPU to check the state of completion of the transfer. CPU clears SS to prepare for the next transfer. If interrupts have been enabled, the interrupt signal from DMAC is deasserted by clearing SS.

In the case of successful completion, CPU resets the transfer content, as required. If each reload has been specified, the values set before the start of the transfer are reloaded to BC, TC, DMACSA and DMACDA. If each reload has not been specified, BC and TC are initialized to "0". DMACSA and DMACDA show the address for the next transfer.

In the cases of error stop and forced stop, BC, TC, DMACSA and DMACDA must always be reset, because they may have the values set at the time of the suspension.

If the transfer is stopped due to an instruction to disable all-channel operation, DE is set to "0"; therefore, the next transfer will require an instruction to enable all-channel operation and an instruction to enable individual-channel operation.

#### 8. Transfer state / Transfer pause

If an instruction to put individual-channel operation on pause or an instruction to put all-channel operation on pause is issued from CPU to a channel in Transfer state, the transfer operation of the relevant channel(s) can be put on pause (for the operation when an instruction to put the operation on pause is issued to a channel in Disable state, see Step 11 in the software procedure).

If an instruction is given from CPU, the relevant channel(s) temporarily suspends the transfer process. It sets SS=111 and gives the notification that it is in Pause state. In this case, no interrupt can be generated.

After instructed from CPU, the transfer stops at the timing when the relevant channel is not performing transfer (in Transfer Gap before the start of the transfer). There is a time difference (Transition state) between the instruction and the stop. It may take some time, depending on the BC setting. See Figure 4-3.

In the case of an instruction to put all-channel operation on pause, the timing to stop varies depending on the channel. As DS is set when all of the channels are stopped, it can confirm that all of the channels have stopped. See Figure 4-3.

Even if instructed from CPU, the transfer may not be put on pause, and instead, it may be successfully completed due to factors such as transfer mode (Burst/Block/Demand) and transfer status (the number of transfers performed, the timing of instruction to put the operation on pause). Also, if a transfer error occurs before the transfer stops, error stop applies to the transfer.

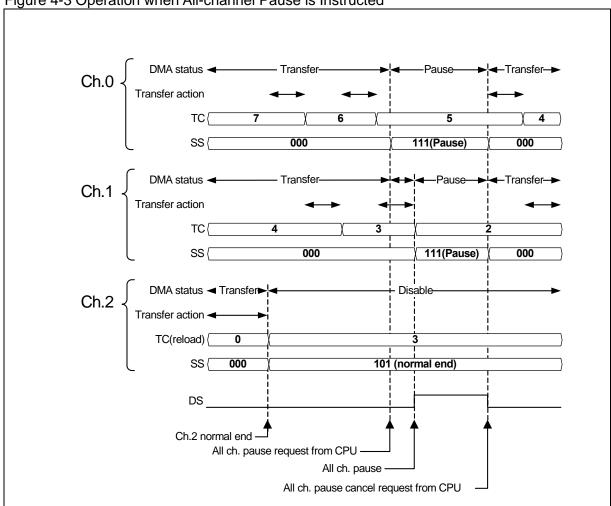


Figure 4-3 Operation when All-channel Pause is Instructed

#### 9. Pause state

SS is read from CPU to confirm the pause of the transfer. The SS of a channel in Pause state is "111". While in this state, it cannot be cleared from CPU.

Even during the pause, the transfer content cannot be specified or changed (writing DMACSA, DMACDA, DMACA[29:0] or DMACB[31:1]). Also, when a channel in Pause state is instructed to pause, it continues to remain in the Pause state.

#### 10. Pause state / Cancellation of transfer pause

If an instruction to enable individual-channel operation is issued to a channel that has been in Pause state due to an instruction to put individual-channel operation on pause, that channel returns to Transfer state. If an instruction to enable all-channel operation is issued to channels that have been in Pause state due to an instruction to put all-channel operation on pause, those channels return to Transfer state. If both of the pause instructions have been given, issue an instruction to cancel both of them.

After the instruction, SS[2:0] is cleared to "000" via DMAC.

If an instruction to enable individual-channel operation and an instruction to enable all-channel operation are issued in Pause state, they instruct the pause to be cancelled. If they are issued in Disable state, attention must be paid, as they may instruct a new transfer to be started. See Step 11 in the software procedure.

Figure 4-3 shows an example of the case where an instruction to put all-channel operation on pause. The explanation of the figure is as follows.

At the beginning, three channels, namely ch.0, ch.1 and ch.2, perform their transfer operations in Block transfer mode. ch.2 successfully completes its transfer, moves to Disable state and sets SS=101. Then, ch.0 and ch.1 perform transfers alternately.

If an instruction to put all-channel operation on pause is issued from CPU at this point, the following operation applies. As ch.0 is subject to the Transfer Gap timing, it immediately moves to Pause state and sets SS=111. As ch.1 is in the middle of transfer operation, it performs the transfer until the timing of the next Transfer Gap, and then moves to Pause state and sets SS=111. As ch.2 is in Disable state, it remains in the Disable state without changing SS. DS is set, when all of the channels stop their operations.

Next, if an instruction to enable all-channel operation (instruction to cancel the pause) is issued from CPU, the following operation applies. ch.0 and ch.1 return to Transfer state and clear SS[2:0] to "000". As ch.2 is in Disable state (DE=1, EB=0), it remains in that state without starting the operation. Because the pause of all of the channels has been cancelled now, DS is reset.

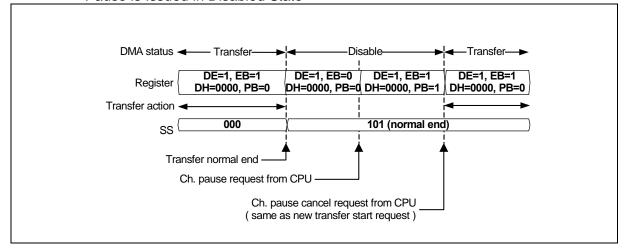
## 11. Operation in Disable state

A channel in Disable state remains in the Disable state, unless the conditions such as DE=1, DH=0000, EB=1, and PB=0 are established. Although in 1-2 of the software procedure, DE is set from the conditions of DE=0 and EB=0, and then, EB is set, there is no problem to set EB before DE. DE can be set last after all of the transfer settings of multiple channels subject to transfer are completed. In this case, an instruction can be issued to allow the multiple channels subject to transfer to start their transfer operations simultaneously. If such instruction for simultaneous start of transfers is issued, DMAC selects the channels to which transfers are to be started, according to the PR setting (PR can be set or changed, only when all-channel operation is disabled).

If an instruction to disable individual-channel operation, an instruction to put individual-channel operation on pause, an instruction to disable all-channel operation or an instruction to put all-channel operation on pause is issued to a channel in Disable state, only the settings of DE, DH, EB and PB are changed, but the conditions of DE=1, DH=0000, EB=1 and PB=0 are not established. Therefore, the relevant channels do nothing and do not change SS. If an instruction to put all-channel operation on pause is issued from CPU to a channel in Disable state, as shown in the example of ch.2 operation in Figure 4-3, that channel does not change its state with SS[2:0] indicating the completion of the previous transfer.

If an instruction to put individual- or all-channel operation on pause is issued to a channel in Disable state, it may be put in Disable state with DE=1, EB=1, (DH=0000 or PB=1). Although the bit values in this state are the same as DE, EB, DH and PB, they can be distinguished because SS[2:0] has a different value. Figure 4-4 shows such an example.

Figure 4-4 Example of Operation when Instruction to Put Individual-channel Operation on Pause is Issued in Disabled State



A certain channel is performing transfer operation. CPU issues an instruction to put individual-channel operation on pause to that channel. The instruction is issued after the transfer is completed and it moves to Disable state (DE=1, DH=0000, EB=0, PB=0). This phenomenon can occur, because the channel currently performing transfer operation changes its state outside CPU's intention. In this case, the bit values of the relevant channel change to (DE=1, DH=0000, EB=1, PB=1) due to instruction from CPU, but SS[2:0] remains "101", the value set upon the completion. If the operation is stopped by a pause instruction, SS[2:0] will be "111"; therefore, it will be possible to distinguish between the pause state and the state in which the transfer has been completed. It should be noted that if an instruction to cancel the pause is issued without checking the state of the channel by SS[2:0], a new transfer will accidentally start, as shown in Figure 4-4.

#### **Additional Matter 1**

As ST is cleared upon the completion of a transfer, the read value of ST is "0" after the completion of the transfer. In the case of software transfer, it should be noted that "1" must always be written to ST, regardless of its read value.

#### **Additional Matter 2**

An instruction to enable individual-channel operation cannot be issued during the period after the previous instruction to enable individual-channel operation instructs the start of transfer and before the completion of the transfer is confirmed. This is because the channel to be controlled may change its state outside CPU's intention and an instruction to start a new transfer may be issued when DMAC has moved to Disable state (EB=0). Even if the SS[2:0] value confirms that the channel to be controlled is in Transfer state, the channel to be controlled may move to Disable state during the period between that point and the write operation.

#### **Additional Matter 3**

The DE and DH values can only be rewritten from CPU and these registers are never cleared from DMAC. Therefore, there is no problem to write DE=1 and DH=0000 during the transfer operation.

DH is not cleared, if an instruction to disable individual-channel operation is issued to a channel in all-channel Pause state (DE=1, DH=0000, EB=1, PB=0). After the instruction, the relevant channel moves to Disable state (DE=1, DH=0000, EB=0, PB=0). To start a new transfer of the relevant channel, write DE=1 and DH=0000. This indicates that the cancellation of the pause of all-channel operation is required in order to start a new transfer of the individual channel.

# Additional Matter 4

The SS[2:0] value is set from DMAC upon the completion of a transfer and it is never rewritten from DMAC as long as it is in Disable state. Even if the SS[2:0] value is not cleared, the next transfer can be started. However, if it moves to Transfer state, the SS[2:0] value may be cleared from DMAC (or may not be cleared). When an interrupt from DMAC is used, it should be noted that the interrupt signal is deasserted at a timing which is not intended by CPU, if it moves to Transfer state without clearing SS[2:0].

# 4.3. DMAC Operation and Control Procedure for Hardware (EM=0) Transfer

This section explains DMAC operation and control procedure for hardware (EM=0) transfer.

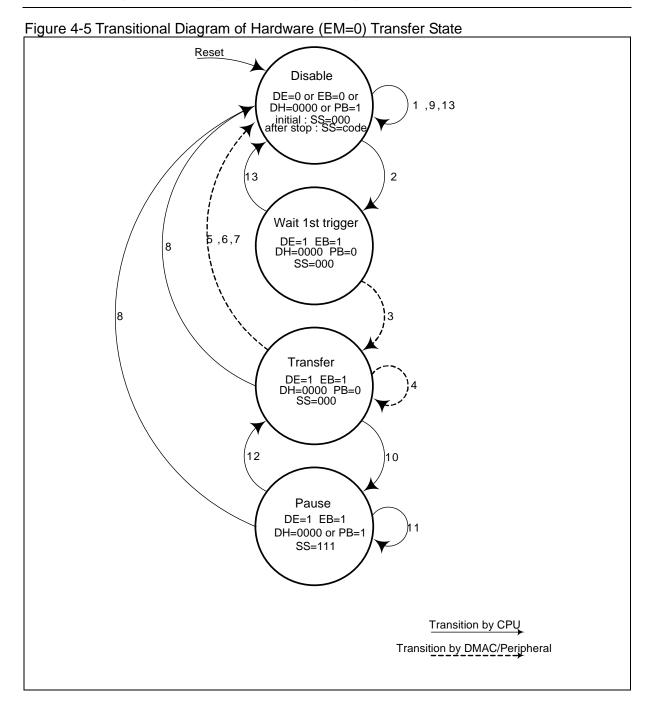


Figure 4-5 shows a transitional diagram of the states of the channel to be controlled for hardware (EM=0) transfer. The numbers next to the transitional lines in the figure correspond to the numbers which appear in the following control procedures. The solid transitional lines indicate transitions of state instructed by CPU, while the broken transitional lines indicate transitions of state due to DMAC/Peripheral operation.

Some parts of the explanation below state "See the software transfer procedure". This means that where the same control as in the software transfer procedure applies, no special mentioning is required; therefore, such redundant explanation has been omitted. In this example, the explanation assumes that EM=0 is set.

# ■ Description of Each State

#### Disable state

See Explanation of Control Procedure in "4.2 DMAC Operation and Control Procedure for Software Transfer".

## Wait-1st-trigger state

In this state, the channel to be controlled is enabled to perform transfer. A channel in this state waits for the first transfer request from a Peripheral to be asserted. It also changes its state upon instruction from CPU.

#### Transfer state

In this state, the channel to be controlled has received the first transfer request from the Peripheral. A channel in this state performs transfer operation as specified. Once all the transfer operation is completed, it returns to Disable state. It also changes its state upon instruction from CPU.

#### Pause state

See Explanation of Control Procedure in "4.2 DMAC Operation and Control Procedure for Software Transfer".

# **■** Explanation of Control Procedure

### 1. Disable state / Preparation for transfer

See Step 1 in the software transfer procedure.

The following restrictions apply to hardware transfer. Decide in advance on which Peripheral's interrupt signal to be used as the transfer request signal to DMAC using the interrupt controller block (see the section on the functional explanation). Set ST=0 and specify which Peripheral's transfer request to be processed at the channel that will perform the transfer, by IS at the same time. Multiple channels cannot process transfer request of the same Peripheral. In the case of Demand transfer mode, set BC=0. This section explains the operation when EM=0 is set.

# 2. Disable state => Wait-1st-trigger state / Transfer enabled

An instruction to enable individual-channel operation is issued from CPU. When DE=1, EB=1, DH=0000 and PB=0 are set, the channel to be controlled moves to Wait-1st-trigger state.

#### 3. Wait-1st-trigger state / Start of transfer

The channel in Wait-1st-trigger state is waiting for the transfer request signal to be asserted from the Peripheral or for an instruction from CPU. When the first transfer request signal is asserted, it moves to Transfer state.

#### 4. Transfer state

See Step 3 in the software transfer procedure.

In the case of hardware transfer, a channel in Transfer state performs transfer operation by the transfer request signal from a Peripheral, as described in Sections 3.3 and 3.4. In each mode, match the number of transfer requests from the Peripheral with the number of transfer requests required by DMAC. Below is the explanation for the operation when the number of transfer requests goes over or below the requirement in each operation mode.

Figure 4-6 shows a case of Demand transfer. In the case of Demand transfer, the number of transfer requests required to complete the transfer is TC+1. Unless the number of transfer requests goes over or below the requirement, CPU does not have to intervene (Example 1 in Figure 4-6).

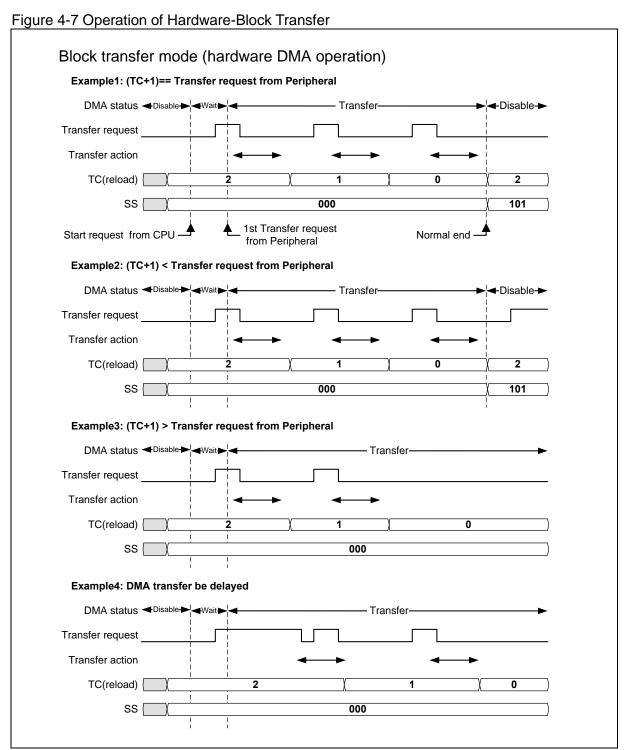
If the number of transfer requests generated from the Peripheral exceeds the DMAC's setting for the number of transfers, DMAC moves to Disable state after the completion of the specified number of transfers. In the Disable state, no further transfers are executed. Also, as the excessive transfer request signals are not cleared from DMAC, the asserted state continues (Example 2 in Figure 4-6).

If the number of transfer requests generated from the Peripheral is smaller than DMAC's setting for the number of transfers, DMAC waits for the remaining number of transfer requests in Transfer state (Example 3 in Figure 4-6).

It is supposed that DMAC's transfer processing may be too slow to catch up with the generation interval of transfer requests from Peripheral. In the case of Demand transfer, the transfer request signal remains asserted; therefore, as many as TC+1 of transfers can be performed (Example 4 in Figure 4-6).

Figure 4-6 Operation of Hardware-Demand Transfer Demand transfer mode (hardware DMA operation) Example 1: (TC+1)== Transfer request from Peripheral Wait 1st Disable<sup>-</sup> trigger Transfer request Transfer action TC (reload) 0 000 101 (normal end) 1st Transfer request Start request from CPU normal end from Peripheral Example 2: (TC+1) < Transfer request from Peripheral Wait 1st Transfer Disabletrigger Transfer request Transfer action TC (reload) 0 000 101 (normal end) Example 3: (TC+1) > Transfer request from Peripheral Wait 1st Transfer Transfer request Transfer action TC (reload) 000 Example 4: DMA transfer be delayed DMA status <-- Disable --> Transfer Disable<sup>-</sup> trigger Transfer request Transfer action TC (reload) 0 000 101 (normal end)

Figure 4-7 shows a case of Block transfer. In the case of Block transfer, the number of transfer requests required to complete the transfer is TC+1. Unless the number of transfer requests goes over or below the requirement, CPU does not have to intervene (Example 1 in Figure 4-7).



If the number of transfer requests generated from the Peripheral exceeds the DMAC's setting for the number of transfers, DMAC moves to Disable state after the completion of the specified number of transfers. In the Disable state, no further transfers are executed. Also, as the excessive transfer request signals are not cleared from DMAC, the asserted state continues, In this case, deassert the transfer request signal from CPU (Example 2 in Figure 4-7).

If the number of transfer requests generated from the Peripheral is smaller than DMAC's setting for the number of transfers, DMAC waits for the remaining number of transfer requests in Transfer state (Example 3 in Figure 4-7).

It is supposed that DMAC's transfer processing may be too slow to catch up with the generation interval of transfer requests from Peripheral. In the case of Block transfer, if DMAC's transfer processing is delayed from the transfer request from the Peripheral, the rising edge of the next transfer request signal during the transfer operation is ignored. Also, the transfer request signal asserted during the transfer operation is cleared from DMAC. Then, DMAC waits for the remaining transfer requests in Transfer state (Example 4 in Figure 4-7).

In the case of Burst transfer, all of the  $(BC+1) \times (TC+1)$  of transfers are performed when it becomes accessible to the system bus after the first transfer request is received. The required number of transfer requests from the Peripheral is only the first one. If the number of transfer request signals generated exceeds the requirement, it is ignored in Disable state, just like Block transfer.

# 5. Transfer state => Disable state / Successful completion of transfer

See Step 4 in the software transfer procedure.

## 6. Transfer state => Disable state / Transfer error stop

See Step 5 in the software transfer procedure.

#### 7. Transfer state => Disable state / End of Peripheral stop request

The channel in Transfer state suspends its transfer processing, if the transfer stop request signal is asserted from the Peripheral. It clears EB, PB and ST and moves to Disable state. It sets "010" to SS[2:0] and gives the notification of the error stop. If interrupts have been enabled by EI, an unsuccessful transfer completion interrupt occurs. BC, TC, DMACSA and DMACDA to which reload has not been specified hold the values set during the suspension of the transfer. Attention must be paid to the SS[2:0] value, which is the same as the stop request from software.

# 8. Transfer state, Pause state => Disable state / Forced termination of transfer

See Step 6 in the software transfer procedure.

## 9. Disable state / Post-transfer processing

See Step 7 in the software transfer procedure.

Normally, in the cases of stop request from Peripherals, forced termination from software and transfer error stop, the transfer request signal remains asserted, because the number of transfers processed is smaller than the number of transfer requests from the Peripheral. Instruct from CPU the Peripheral to deassert the transfer request signal. In the case of stop request from Peripherals, the transfer request signal is masked as long as the stop request signal is asserted. Also deassert the transfer stop request signal.

Even if DMAC has successfully completed the specified number of transfers, the transfer request signal may remain asserted or may be reasserted, depending on Peripheral's settings. Attention must be paid to the possibility that this may affect the next transfer.

#### 10. Transfer state, Pause state / Transfer pause

See Step 8 in the software transfer procedure.

#### 11. Pause state

See Step 9 in the software transfer procedure.

The channel in Pause state does not execute transfer, even if the transfer request signal from the Peripheral is asserted. It does not clear the transfer request signal either.

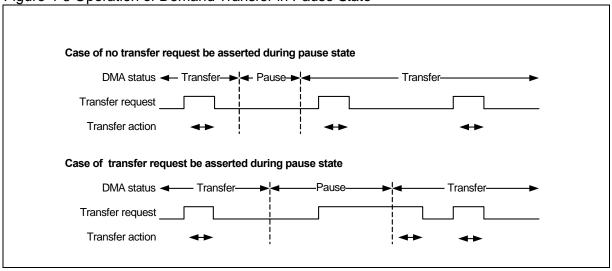
#### 12. Pause state / Cancellation of transfer pause

See Step 10 in the software transfer procedure.

When an instruction to cancel the pause is issued while it is in Pause state, it returns to Transfer state. If the transfer request signal was asserted in the previous Pause state, the operation to follow varies as shown below, depending on the transfer mode.

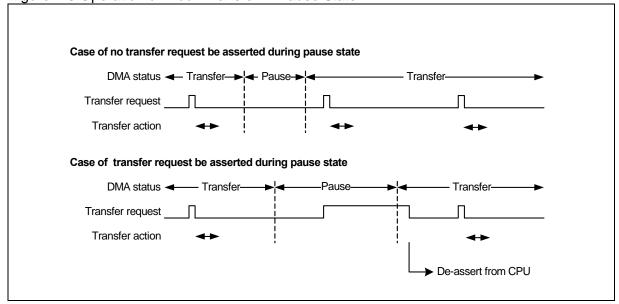
In the case of Demand transfer mode, the transfer request signal remains asserted from the Pause state. Therefore, the transfer is resumed when DMAC returns to Transfer state, and the transfer request signal is cleared as normal. See Figure 4-8.

Figure 4-8 Operation of Demand Transfer in Pause State



In the case of Block transfer mode, the transfer request signal remains asserted. Even when it returns to Transfer state, the rising edge of the transfer request signal is not detected, and the transfer is not resumed. Therefore, the transfer request is ignored during Pause state. Also, the transfer request signal is not cleared from DMAC. To resume the transfer which has been put on pause, instruct from CPU the Peripheral to deassert the transfer request signal after an instruction to cancel the pause is issued to DMAC. After that, the transfer will be resumed when the next transfer request is generated from the Peripheral. In this case, attention must be paid to the difference between the number of transfer requests output from the Peripheral and the number of transfer requests received by DMAC. See Figure 4-9.

Figure 4-9 Operation of Block Transfer in Pause State

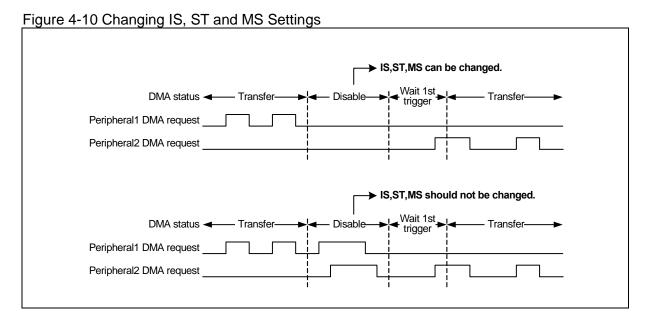


#### 13. Operation in Disable state and Wait-1st-trigger state

See Step 11 in the software transfer procedure.

If the transfer request signal is not asserted to the channel in Disable state, the specifications of the transfer content can be changed freely (rewriting to registers DMACSA, DMACDA, DMACA[29:0], and DMACB).

If the transfer request signal is asserted or may be asserted to the channel in Disable state, the specifications of IS, ST and MS in the transfer content cannot be changed. If an attempt is made to change these settings, DMAC may perform unexpected behaviors. To change the settings of IS, ST and MS, first clear the transfer request signal to both of the Peripherals (used before and after the change) from CPU, and then always change the settings while the transfer request signal is deasserted. See Figure 4-10.



The specifications of the transfer content cannot be changed to the channel in Wait-1st-trigger state from CPU

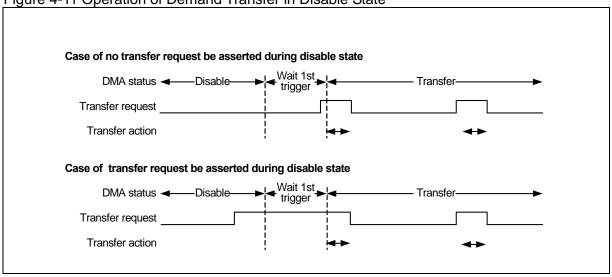
If the transfer request signal is not asserted to the channel in Wait-1st-trigger state, it moves to Disable state when CPU issues an instruction to disable individual- or all-channel operation or an instruction to put individual- or all-channel operation on pause. In this case, it is considered that the enabled transfer has been cancelled. In any case, SS does not change.

If the transfer request signal may possibly be asserted to the channel in Wait-1st-trigger state, it should be noted that DMAC has already started or completed the transfer before the attempted cancellation of the enabled transfer from CPU.

In Disable state, DMAC does not start the transfer or clear the transfer request, even if the transfer request signal is asserted. If it moves to Wait-1st-trigger state by instruction from CPU while the transfer request signal is asserted, the following operation applies (only when the settings of IS, ST and MS are not intended to be changed, as explained earlier).

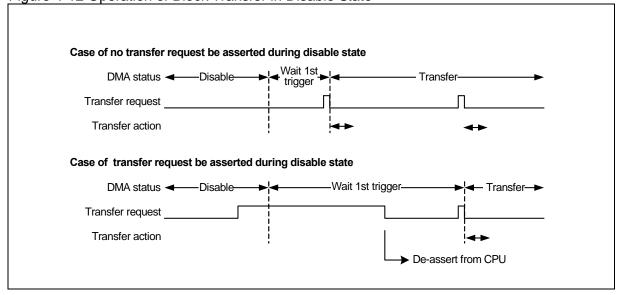
In the case of Demand transfer mode, DMAC immediately moves to Transfer state and starts the transfer, because the transfer request signal remains asserted. The transfer request signal is cleared from DMAC as normal. See Figure 4-11.





In the case of Block transfer mode, the transfer request signal remains asserted. Even when it moves to Wait-1st-trigger state, the rising edge of the transfer request signal is not detected, and the transfer is not resumed. Therefore, the transfer request is ignored during Disable state. Also, the transfer request signal is not cleared from DMAC. To resume the transfer, instruct DMAC to move to Wait-1st-trigger state, and then instruct from CPU the Peripheral to deassert the transfer request signal. After that, it will move to Transfer state and the transfer will be resumed when the next transfer request is generated from the Peripheral. In this case, attention must be paid to the difference between the number of transfer requests output from the Peripheral and the number of transfer requests received by DMAC. See Figure 4-12.

Figure 4-12 Operation of Block Transfer in Disable State



#### **Additional Matter 1**

See Additional Matter 1 in the software transfer procedure.

In the case of hardware transfer, always write "0" to ST.

#### **Additional Matter 2**

See Additional Matter 2 in the software transfer procedure.

#### **Additional Matter 3**

See Additional Matter 3 in the software transfer procedure.

#### **Additional Matter 4**

See Additional Matter 4 in the software transfer procedure.

#### **Additional Matter 5**

If the transfer request signal (interrupt signal) from the Peripheral needs to be deasserted, the following method is available. Normally, the interrupt signal from the Peripheral is the interrupt factor flag masked (logic AND) by the interrupt enable flag. The interrupt signal can be deasserted by resetting either of the flags. When the interrupt enable flag is reset and then set, the rising edge occurs to the interrupt signal. Following this procedure can notify DMAC of the transfer request for Block transfer again. For details, check the manual for each Peripheral.

# 4.4. DMAC Operation and Control Procedure for Hardware (EM=1) Transfer

This section explains DMAC operation and control procedure for hardware (EM=1) transfer.

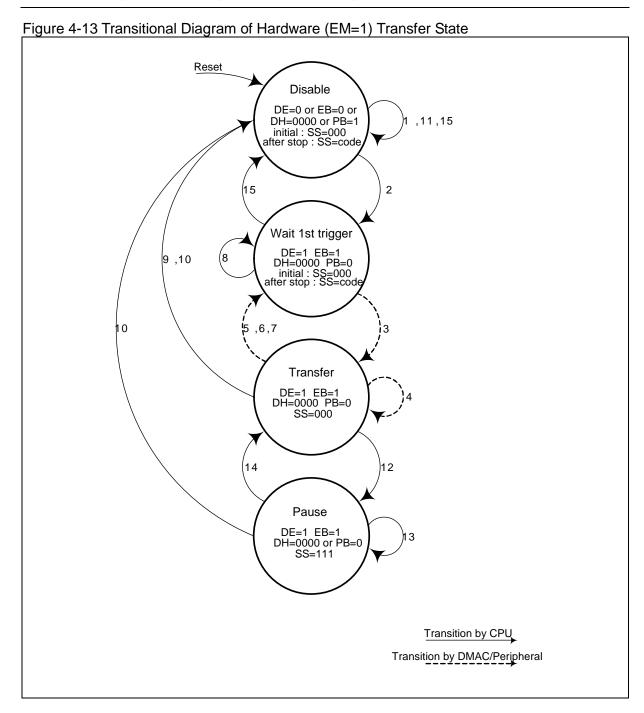


Figure 4-13 shows a transitional diagram of the states of the channel to be controlled for hardware (EM=1) transfer. The numbers next to the transitional lines in Figure 4-13 correspond to the numbers which appear in the following control procedures. The solid transitional lines indicate transitions of state instructed by CPU, while the broken transitional lines indicate transitions of state due to DMAC/Peripheral operation.

EM (Enable bit clear mask) is a bit that masks EB clear upon the completion of transfer of the channel to be controlled. EM=1 enables the same transfer process to be repeated without giving instructions from CPU.

# ■ Description of Each State

#### Disable state

See the hardware transfer (EM=0) procedure.

#### Wait-1st-trigger state

See the hardware transfer (EM=0) procedure.

#### **Transfer state**

In this state, the channel to be controlled has received the first transfer request from the Peripheral. A channel in this state performs transfer operation as specified. In the case of EM=1, it moves to Wait-1st-trigger state, once all the transfer operation is completed. It also changes its state upon instruction from CPU.

#### Pause state

See the hardware transfer (EM=0) procedure.

## ■ Explanation of Control Procedure

# 1. Disable state / Preparation for transfer

See Step 1 in the hardware transfer (EM=0) procedure.

To set EM=1, set all of the reload specifications for the transfer content (RC, RS, RD) in order to prevent data transfer in an unintended address area. Also, CI is not set, because it is meaningless to generate a successful transfer completion interrupt from DMAC. EI is set to generate an unsuccessful transfer completion interrupt from DMAC.

# 2. Disable state => Wait-1st-trigger state / Enabling transfer

See Step 2 in the hardware transfer (EM=0) procedure.

#### 3. Wait-1st-trigger state / Start of transfer

See Step 3 in the hardware transfer (EM=0) procedure.

#### 4. Transfer state

See Step 4 in the hardware transfer (EM=0) procedure.

## 5. Transfer state => Wait-1st-trigger state / Successful completion of transfer

When transfers are successfully completed for the number of times calculated by  $(BC+1) \times (TC+1)$ , the channel in Transfer state does not clear EB but does clear PB and ST and moves to Wait-1st-trigger. It sets SS=101 to provide the notification of the successful completion. As CI is not set, no successful transfer completion interrupt is generated. Since RC, RS and RD are set, the specifications of the transfer content of BC, TC, DMACSA and DMACDA are reloaded.

#### 6. Transfer state => Wait-1st-trigger state / Transfer error end

See Step 6 in the hardware transfer (EM=0) procedure.

In the case of EM=1, EB is not cleared even if the transfer ends due to an error. It clears PB and ST, moves to Wait-1st-trigger state and waits for the next transfer request. Therefore, it is recommended not to use DMA transfer with EM=1 in an address area where a transfer error may occur.

#### 7. Transfer state =>Wait-1st-trigger state /End of Peripheral stop request

See Step 7 in the hardware transfer (EM=0) procedure.

In the case of EM=1, EB is not cleared even if a stop request is issued from the Peripheral. It clears PB and ST and moves to Wait-1st-trigger state. Since RC, RS and RD are set, the specifications of the transfer content of BC, TC, DMACSA and DMACDA are reloaded. As EI is set, an unsuccessful transfer completion interrupt is generated.

#### 8. Wait-1st-trigger state / Post-transfer process

In the case of EM=1, EB is not cleared upon the completion of the transfer. (DE=1, EB=1, DH=0000, PB=0) is set and it moves to Wait-1st-trigger state. When the next transfer request is generated from the Peripheral, therefore, the next transfer starts without an instruction from CPU.

If it moves to Wait-1st-trigger state due to a stop request from the Peripheral, an unsuccessful completion interrupt occurs and that state can be confirmed. Also, the transfer request signal is masked while the stop request signal is asserted. Even if the next transfer request signal is asserted from the Peripheral, it will not be recognized and the channel to be controlled will remain in Wait-1st-trigger state, waiting for an instruction from CPU.

In the above case, SS is read from CPU to check the state of the transfer completion. The interrupt signal is deasserted by clearing SS from CPU. CPU clears EB and it returns to Disable state (this operation is the operation shown in Step 15 of the hardware transfer (EM=1) procedure). The transfer request signal and the stop request signal from the Peripheral are deasserted, as shown in Step 7 of the hardware transfer (EM=0) procedure

#### 9. Transfer state => Disable state / Completion of transfer by EM=0

The operation can exit from the loop of Wait-1st-trigger state and Transfer state by writing EM=0 from CPU. At the timing when the transfer stops after the instruction, EB, ST and PB are cleared and the Transfer state changes to Disable state (DE=1, EB=0, DH=0000, PB=0) to successfully complete the transfer. In this case, no successful transfer completion interrupt is generated, as CI is not set.

# **10.** Transfer state, Pause state => Disable state / Forced termination of transfer See Step 8 in the hardware transfer (EM=0) procedure.

The operation can exit from the loop of Wait-1st-trigger state and Transfer state by an operation disable instruction. When an instruction to disable individual-channel operation is issued, the relevant channel moves to Disable state (DE=1, EB=0, DH=0000, PB=0) and stops the operation. When an instruction to enable all-channel operation is issued, it moves to Disable state (DE=0, EB=1, DH=0000, PB=0) and stops the operation. In the case of an instruction to disable all-channel operation, EB is not cleared either; therefore, attention must be paid.

When the operation exits from Transfer state, an unsuccessful transfer completion interrupt occurs because it is unsuccessful completion due to the forced stop. When it exits from Wait-1st-trigger state, the enabled transfer is cancelled (this operation is the operation shown in Step 15 of the hardware transfer (EM=1) procedure).

### 11. Disable state / Post-transfer processing

See Step 9 in the hardware transfer (EM=0) procedure.

#### 12. Transfer state, Pause state / Transfer pause

See Step 10 in the hardware transfer (EM=0) procedure.

#### 13. Pause state

See Step 11 in the hardware transfer (EM=0) procedure.

#### 14. Pause state / Cancellation of transfer pause

See Step 12 in the hardware transfer (EM=0) procedure.

#### 15. Operation in Disable state and Wait-1st-trigger state

See Step 13 in the hardware transfer (EM=0) procedure.

In the case of EM=1, the Transfer state changes directly to Wait-1st-trigger state. Therefore, the specifications of the transfer content cannot be rewritten during the repeated transfer operation (rewriting the registers DMACSA, DMACDA, DMACB[31:1] and DMACA[28:0]).

#### **Additional Matter 1**

See Additional Matter 1 in the hardware transfer (EM=0) procedure.

#### **Additional Matter 2**

See Additional Matter 2 in the hardware transfer (EM=0) procedure.

In the case of EM=1, Additional Matter 2 does not apply, because EB is not cleared during the transfer operation.

#### **Additional Matter 3**

See Additional Matter 3 in the hardware transfer (EM=0) procedure.

#### **Additional Matter 4**

See Additional Matter 4 in the hardware transfer (EM=0) procedure.

The following explains what must be noted when setting interrupts from DMAC with EM=1. As the target channel does not change from Wait-1st-trigger state due to an unsuccessful completion interrupt by a stop request from the Peripheral, the interrupt signal is not deasserted until it is cleared from CPU. Similarly, as the target channel moves to Disable state due to an unsuccessful transfer completion interrupt by a stop request from software, the interrupt signal is not deasserted until it is cleared from CPU. Other successful transfer completion interrupts and unsuccessful transfer completion interrupts may be deasserted at a timing that is not intended by CPU, if the relevant channel moves to Transfer state. Therefore, attention must be paid.

#### **Additional Matter 5**

See Additional Matter 5 in the hardware transfer (EM=0) procedure.

# 5. Registers of DMAC

This section explains each register function of DMAC.

- 5.1 List of Registers
- 5.2 Entire DMAC Configuration Register (DMACR)
- 5.3 Configuration A Register (DMACA)
- 5.4 Configuration B Register (DMACB)
- 5.5 Transfer Source Address Register (DMACSA)
- 5.6 Transfer Destination Address Register (DMACDA)

# 5.1. List of Registers

Table 5-1 shows a list of DMAC control registers.

Table 5-1 List of DMAC Control Registers

Abbreviation	Ch. Controlled	Register name	Reference
DMACR	All	Entire DMAC configuration register	5.2
DMACA0		Configuration A register	5.3
DMACB0	ch.0	Configuration B register	5.4
DMACSA0		Transfer source address register	5.5
DMACDA0		Transfer destination address register	5.6
DMACA1		Configuration A register	5.3
DMACB1	ch.1	Configuration B register	5.4
DMACSA1		Transfer source address register	5.5
DMACDA1		Transfer destination address register	5.6
DMACA2		Configuration A register	5.3
DMACB2	ch.2	Configuration B register	5.4
DMACSA2		Transfer source address register	5.5
DMACDA2		Transfer destination address register	5.6
DMACA3		Configuration A register	5.3
DMACB3	ch.3	Configuration B register	5.4
DMACSA3		Transfer source address register	5.5
DMACDA3		Transfer destination address register	5.6
DMACA4		Configuration A register	5.3
DMACB4	ch.4	Configuration B register	5.4
DMACSA4		Transfer source address register	5.5
DMACDA4		Transfer destination address register	5.6
DMACA5		Configuration A register	5.3
DMACB5	-1- <i>5</i>	Configuration B register	5.4
DMACSA5	ch.5	Transfer source address register	5.5
DMACDA5		Transfer destination address register	5.6
DMACA6		Configuration A register	5.3
DMACB6	ch.6	Configuration B register	5.4
DMACSA6		Transfer source address register	5.5
DMACDA6		Transfer destination address register	5.6
DMACA7		Configuration A register	5.3
DMACB7	ak 7	Configuration B register	5.4
DMACSA7	ch.7	Transfer source address register	5.5
DMACDA7		Transfer destination address register	5.6

# 5.2. Entire DMAC Configuration Register (DMACR)

This section explains entire DMAC configuration register (DMACR).

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Field	DE	DS	Reserved	Reserved PR		DH[3:0]						Rese	rved			
Attribute	R/W	R/W	R/W	R/W R/W		R/W R/W										
Initial Value	0	0	0	0		0000			00000000							
bit	15	14	13	12 1	l 1	0	9	8	7	6	5	4	3	2	1	0
Field								Rese	rved							
Attribute								R/	W							
Initial Value								0x0	000							

#### [bit31] DE: DMA Enable (all-channel operation enable bit)

This bit controls the enabling and disabling of transfer operations for all of the channels.

When "1" is set to this bit, the operations of all of the channels are enabled and each channel operates according to its settings.

When "0" is set to this bit, the operations of all of the channels are disabled, and no transfer is performed until "1" is set to the bit. Also, a channel in the middle of its transfer operation is forced to stop the transfer.

This bit can be used to force all of the channels that are currently performing a transfer to stop it and reset the configuration register.

bit	Function
0	Disables the operations of all of the channels. (Initial value)
1	Enables the operations of all of the channels.

### [bit30] DS: DMA Stop

This bit indicates the transfer state of all of the channels.

If either of the following conditions is established during transfer operation, the bit is set to "1" by DMAC.

- · When "0" is written to the DMACR:DE bit and then the transfers of all of the channels are completed.
- · When a value other than "0000" is written to the DMACR:DH bit and then the transfers of all of the channels pause.

When DMACR:DE=1 and DMACR:DH=0000 are set and all of the channels become enabled to operate, this bit is set to "0" by DMAC.

Although the attribute of this bit is R/W, writing to it by CPU does not affect DMAC's operation. If, however, the DMACR register needs to be updated without affecting the state of this bit, first read from this bit and then rewrite the same value.

bit	Function
0	Clears the disabling of all-channel operation or the setting of all-channel pause. (Initial value)
1	The transfers of all of the channels have stopped due to the disabling of all-channel operation or the setting of all-channel pause.

[bit29] Reserved: Reserved bit

### [bit28] PR: Priority Rotation

This bit controls the order of transfer priority among channels.

When this bit is set to "0", the priority order is fixed for all of the channels.

When this bit is set to "1", the priority order is determined in a rotation method for all of the channels.

bit	Function
0	Fixes the priority order. (ch.0>ch.1>ch.2>ch.3>ch.4>ch.5>ch.6>ch.7) (Initial value)
1	Applies the rotation method to the priority order.

For selection of the transfer priority order, see Section "3.5 Channel Priority Control".

### [bit27:24] DH: DMA Halt (All-channel pause bit)

This bit controls the pause/cancellation of transfer operations for all of the channels.

When this bit is set to a value other than "0000", all of the channels that are currently performing a transfer are put on pause. When it is set to "0000", the transfers are resumed.

Even if a transfer request from an external/peripheral device is asserted, the channels in Pause state ignore the transfer request. In the cases of Block transfer and Burst transfer, the relevant channel does not start a transfer, even if the pause is cleared. In order to complete a transfer when a pause is set during the transfer, an additional transfer request is required after the pause is cancelled.

This bit can be used to put a transfer on pause without resetting the configuration registers of all of the channels.

bit27:24	Function
0000	Cancels the pause of transfers for all of the channels. (Initial value)
Other than 0000	Puts the transfers of all of the channels on pause.

# 5.3. Configuration A Register (DMACA)

This section explains configuration A register (DMACA).

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Field	EB	PB	ST			IS[:	5:0]			R	leserve	d		BC[	[3:0]	
Attribute	R/W	R/W	R/W			R/	W				R/W			R/	W	
Initial Value	0	0	0			000	000				000			00	000	
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Field								TC[	15:0]							
Attribute								R/	W							
Initial Value								0x0	000							

### [bit31] EB: Enable bit (individual-channel operation enable bit)

This bit controls the enabling and disabling of the transfer operation of an individual channel. When this bit is set to "1", the relevant channel is enabled to operate and waits for a trigger to start its transfer operation (the DMACR:DE must be set to "1").

If the EM bit (DMACB[0]) is not set to "1", DMAC clears this bit to "0" upon the completion of the transfer.

When this bit is set to "0", the relevant channel is disabled to operate and does not perform transfer operation until it is set to "1". Also, if it is in the middle of transfer operation, it is forced to stop the transfer. This bit can be used to force the relevant channel that is currently in transfer operation to stop it and reset the configuration register.

bit	Function
0	The operation of the relevant channel is disabled. (Initial value)
1	The operation of the relevant channel is enabled.

### [bit30] PB : Pause bit (individual-channel pause bit)

This bit controls the pause/cancellation of the transfer operation of an individual channel.

When this bit is set to "1" and the relevant channel is currently in transfer operation, it puts the transfer on pause. When this bit is set to "0", it resumes the transfer.

This bit is cleared to "0", when the transfer operation of the channel is completed.

Even if a transfer request from an external/peripheral device is asserted, the channels in Pause state ignore the transfer request. In the cases of Block transfer and Burst transfer, the relevant channel does not start a transfer, even if the pause is cleared. In order to complete a transfer when a pause is set during the transfer, an additional transfer request is required after the pause is cancelled.

This bit can be used to put a transfer on pause without resetting the configuration register of the relevant channel.

bit	Function						
0	Cancels the pause of the transfer of the relevant channel.						
1	Puts the transfer of the relevant channel on pause.						

### [bit29] ST: Software Trigger

This bit is used to generate a software transfer request for an individual channel.

When this bit is set to "1", a trigger is generated by the software transfer request and the relevant channel starts its transfer. After the completion of the transfer, DMAC clears this bit to "0".

When this bit is set to "0" during the transfer, the transfer stops.

bit	Function					
0	No software transfer request (Initial value)					
1	Software transfer request available					

### [bit28:23] IS[5:0] : Input Select

These bits select the trigger for transfer requests.

When the transfer trigger is set to software request (ST=1), set the IS[5:0] bits to "000000".

When the transfer trigger is set to hardware request, specify which Peripheral's interrupt signal to be used to start transfer. Any Peripheral can be selected for all of the channels.

The hardware transfer request signal to be connected to DMAC varies depending on the product. Check the transfer request signal to be connected in "2.2 I/O Signals of DMAC" before setting the selection.

bit28:23	Function
000000	Software (Initial value)
100000	IDREQ[0]
100001	IDREQ[1]
100010	IDREQ[2]
100011	IDREQ[3]
100100	IDREQ[4]
100101	IDREQ[5]
100110	IDREQ[6]
100111	IDREQ[7]
101000	IDREQ[8]
101001	IDREQ[9]
101010	IDREQ[10]
101011	IDREQ[11]
101100	IDREQ[12]
101101	IDREQ[13]
101110	IDREQ[14]
101111	IDREQ[15]
110000	IDREQ[16]
110001	IDREQ[17]
110010	IDREQ[18]
110011	IDREQ[19]

bit28:23	Function
110100	IDREQ[20]
110101	IDREQ[21]
110110	IDREQ[22]
110111	IDREQ[23]
111000	IDREQ[24]
111001	IDREQ[25]
111010	IDREQ[26]
111011	IDREQ[27]
111100	IDREQ[28]
111101	IDREQ[29]
111110	IDREQ[30]
111111	IDREQ[31]
Setting other than above	Setting is prohibited.

### [bit22:20] Reserved: Reserved bits

### [bit19:16] BC[3:0] : Block Count

These bits specify the number of blocks for Block/Burst transfer.

When the transfer mode is set to Demand transfer, set BC[3:0] to "0000".

Set the value "BC[3:0]=Number of blocks - 1". The maximum allowed number of blocks is 16.

The value of these bits can be read during a transfer. Normally, as one transfer source access or one transfer destination access is completed successfully, BC[3:0] is decreased by 1.

In the case of DMACB:RC=1, the value set when the transfer started is reloaded upon the completion of the transfer

In the case of DMACB:RC=0, the value is set to "0" upon successful completion of the transfer, while the value remains the same value as set during the transfer suspension upon unsuccessful completion of the transfer.

h:t40.40	Function
bit19:16	Number of transfer blocks (Initial value : 0x0)

### [bit15:0] TC[15:0]: Transfer Count

These bits specify the number of transfers for Block/Burst/Demand transfer.

Set the value "TC = Number of transfers - 1". The maximum allowed number of transfers is 65536.

The value of these bits can be read during a transfer. Normally, as the transfer of one block is completed, TC is decreased by 1.

In the case of DMACB:RC=1, the value set when the transfer started is reloaded upon the completion of the transfer

In the case of DMACB:RC=0, the value is set to "0" upon successful completion of the transfer, while the value remains the same value as set during the transfer suspension upon unsuccessful completion of the transfer.

bit15:0	Function
	Number of transfers (Initial value : 0x0000)

# 5.4. Configuration B Register (DMACB)

This section explains configuration B register (DMACB).

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Field	Rese	rved	MS[	[1:0]	TW	[1:0]	FS	FD	RC	RS	RD	EI	CI		SS[2:0]	ĺ
Attribute	R/W		R/	W	R/	W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		R/W0	
Initial Value	0	0	0	00	0	0	0	0	0	0	0	0	0		000	
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Field				Rese	rved						R	leserve	ed			EM
Attribute				R/	W							R/W				R/W
Initial Value				0000	0000						0	00000	0			0

[bit31:30] Reserved: Reserved bits

[bit29:28] MS[1:0]: Mode Select These bits select the transfer mode.

bit29:28	Function				
00	Block transfer mode (Initial value)				
01	Burst transfer mode				
10	Demand transfer mode				
11	Reserved				

[bit27:26] TW[1:0]: Transfer Width

These bits specify the bit width of transfer data.

bit27:26	Function				
00	Byte (8 bits) (Initial value)				
01	Half-word (16 bits)				
10	Word (32 bits)				
11	Reserved				

[bit25] FS: Fixed Source

This bit specifies whether to increment or fix the transfer source address.

bit	Function
0	Increments the transfer source address according to TW[1:0]. (Initial value)
1	Fixes the transfer source address.

### [bit24] FD: Fixed Destination

This bit specifies whether to increment or fix the transfer destination address.

bit	Function
0	Increments the transfer destination address according to TW[1:0]. (Initial value)
1	Fixes the transfer destination address.

### [bit23] RC: Reload Count (BC/TC reload)

This bit controls the reload function of BC[3:0] and TC[15:0].

When this bit is set to "1", the value set when the transfer started is reloaded to BC[3:0] and TC[15:0] upon completion of the transfer.

bit	Function					
0	Disables the reload function of BC/TC. (Initial value)					
1	Enables the reload function of BC/TC.					

### [bit22] RS: Reload Source

This bit controls the reload function of the transfer source address.

When this bit is set to "1", the value set when the transfer started is reloaded to DMACSA upon completion of the transfer.

bit	Function
0	Disables the reload function of the transfer source address. (Initial value)
1	Enables the reload function of the transfer source address.

### [bit21] RD: Reload Destination

This bit controls the reload function of the transfer destination address (DMACDA).

When this bit is set to "1", the value set when the transfer started is reloaded to DMACDA upon completion of the transfer.

bit	Function
0	Disables the reload function of the transfer destination address. (Initial value)
1	Enables the reload function of the transfer destination address.

### [bit20] EI: Error Interrupt (unsuccessful transfer completion interrupt enable)

This bit enables or disables the notification of an interrupt when a transfer has been unsuccessfully completed.

When this bit is set to "1", an interrupt is issued if SS is in the following status upon completion of the transfer.

- · Address overflow
- · Stop by transfer stop request from a Peripheral, or the disabling of transfer by the EB/DE bit
- · Transfer source access error
- · Transfer destination access error

bit	Function
0	Disables an interrupt to be issued upon unsuccessful completion of transfer. (Initial value)
1	Enables an interrupt to be issued upon unsuccessful completion of transfer.

## [bit19] CI: Completion Interrupt: (successful transfer completion interrupt enable)

This bit enables or disables the notification of an interrupt when a transfer has been successfully completed.

When this bit is set to "1", an interrupt is generated, if SS is set to successful completion upon completion of the transfer.

bit	Function
0	Disables an interrupt to be issued upon successful completion of transfer. (Initial value)
1	Enables an interrupt to be issued upon successful completion of transfer.

## [bit18:16] SS[2:0]: Stop Status (stop status notification)

These bits represent a code that indicates the stop status or completion status of a transfer.

The following table shows the available codes.

If a successful transfer completion interrupt or unsuccessful transfer completion interrupt is issued, the interrupt signal is deasserted by writing "000" to these bits.

bit18:16	Description
000	Initial value
001	Termination by transfer error (address overflow)
010	Termination by transfer stop request (stop by transfer stop request for Peripheral or the disabling of transfer by the EB/DE bit)
011	Termination by transfer error (transfer source access error)
100	Termination by transfer error (transfer destination access error)
101	Successful transfer completion
110	Reserved
111	Transfer on pause

If various errors occur simultaneously, the termination code is indicated according to the following priority.

# Highest priority



Reset
Clearing by writing "000"
Address overflow
Stop request
Transfer source access error
Transfer destination access error

### [bit15:8] Reserved: Reserved bits

When writing, always write "0". "0" is always read.

### [bit7:1] Reserved: Reserved bits

### [bit0] EM: Enable bit Mask (EB bit clear mask)

This bit is used to mask the clear of the EB bit (DMACA[31]) from DMAC upon completion of the transfer.

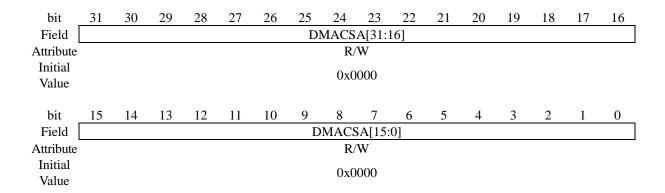
In the case of EM=0, DMAC clears the EB bit (DMACA[31]) to "0" upon completion of the transfer. In the case of EM=1, it does not clear the EB bit upon completion of the transfer. This function allows transfers to be repeated without instruction from CPU.

This function can only be used for hardware transfer. To use the function, enable the reload function of RC, RS and RD bits.

bit	Function
0	Clear DMACA:EB upon completion of the transfer. (Initial value)
1	Dose not clear DMACA:EB upon completion of the transfer.

# 5.5. Transfer Source Address Register (DMACSA)

This section explains transfer source address register (DMACSA).



### [bit31:0] DMACSA: DMAC Source Address

These bits specify the transfer start address of the transfer source.

It is not possible to set unaligned address to transfer data width (TW[1:0]). The value of these bits can be read during the transfer.

In the case of DMACB:FS=1, the transfer source address is set to a fixed value and no change occurs.

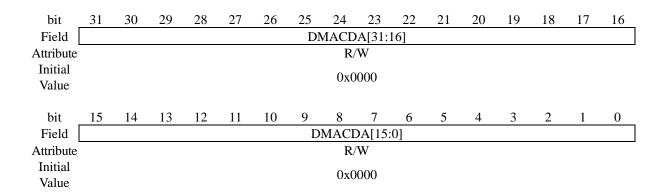
In the cases of DMACB:FS=0 and DMACB:RS=0, the value is incremented according to TW[1:0]. Upon successful transfer completion, it is the next address after the transfer completion address. Upon unsuccessful transfer completion, it is the value set during the suspension.

In the cases of DMACB:FS=0 and DMACB:RS=1, it is incremented according to TW[1:0] during the transfer. Upon completion of the transfer, the value set when the transfer started is reloaded.

	Function
bit31:0	Specifies the transfer source address from which the transfer starts. (Initial value: 0x00000000)

# 5.6. Transfer Destination Address Register (DMACDA)

This section explains transfer destination address register (DMACDA).



### [bit31:0] DMACDA: DMAC Destination Address

These bits specify the transfer start address of the transfer destination.

It is not possible to set unaligned address to transfer data width (TW[1:0]). The value of these bits can be read during the transfer.

In the case of DMACB:FD=1, the transfer destination address is set to a fixed value and no change occurs.

In the cases of DMACB:FD=0 and DMACB:RD=0, the value is incremented according to TW[1:0]. Upon successful transfer completion, it is the next address after the transfer completion address. Upon unsuccessful transfer completion, it is the value set during the suspension.

In the cases of DMACB:FD=0 and DMACB:RD=1, it is incremented according to TW[1:0] during the transfer. Upon completion of the transfer, the value set when the transfer started is reloaded.

	Function
bit31:0	Transfer destination address from which DMA transfer starts (Initial value: 0x00000000)

# 6. Usage Precautions

This section explains the precautions on using DMAC.

## ■ Precautions on register setting

When setting DMAC register, please note the following matters.

- The DMACR, DMACA, DMACB, DMACSA and DMACDA registers can be accessed by byte, half-word and word.
- · The register address in DMAC cannot be set to the DMACSA or DMACDA register.
- · Channel setting registers cannot be changed during DMA transfer, except the DE/DH bits of DMACR, the EB/PB bits of DMACA and the EM bit of DMACB.

### ■ Precautions on STOP and TIMER mode transition

When transiting to STOP mode and TIMER mode, make sure to stop the operation of all channels of the DMAC and confirm the stop of the DMAC by DS flag. If the transition is made to STOP mode and TIMER mode while DMAC is operating, an unexpected operation can be executed when returning to RUN mode.

# **CHAPTER: I/O Port**

This chapter explains the I/O port.

- 1. Overview
- 2. Configuration, Block Diagram, and Operation
- 3. Setup Procedure Example
- 4. Registers
- 5. Usage Precautions

CODE: 9BFGPIO-E06.0

# 1. Overview

### This section provides an overview of the I/O port.

The I/O port of this series provides the following features.

- · The I/O port of this series shares the following functions.
  - · GPIO

General-purpose I/O ports, which can read an input level and set an output level from the CPU.

· Peripheral input/output

Digital input/output signal ports of peripheral functions.

- · Special I/O ports
  - · Analog input port
    - An analog input port of an A/D converter and LCD controller.
  - · Analog output port
    - An analog output port of a D/A converter and LCD controller.
  - · USB port
  - · Oscillation port
- · The followings settings can be made for each pin.
  - You can set whether the I/O port will be used as a GPIO, a digital pin of peripheral functions, or a special pin.
  - · You can set whether the I/O port will be used as an input port or an output port.
  - · You can enable or disable pull-up.
  - · Peripheral functions are assigned to two or more I/O ports with input/output of the same function. You can set to which I/O port the function can be allocated (relocation function).
  - · By setting registers, you can set the I/O port to Hi-Z status while the CPU is in standby mode.

# 2. Configuration, Block Diagram, and Operation

This section explains the configuration, block diagram, and operation of the I/O port.

## ■ Configuration of the I/O Port

By setting registers of the I/O port, select Input/Output direction and select GPIO/peripheral. Figure 2-1 shows the details of the I/O port.

Block Diagram of the I/O Port PFR\* Deep standby transition reset EPFR External bus output signal PCR\* Peripheral output signal 1 Peripheral output signal 2 Hi-Z output **PDOR** PZR\* ADE/SPSR/DAE/ PICTL/COMx/SEGxx/VEx PFR\* Deep standby transition reset EPFR External bus direction signal Peripheral direction signal 1 Peripheral direction signal 2 Input direction if there is no output pin setting DDR PDIR (GPIO read) can be always read when digital input is selected PDIR ADE/ SPSR/ DAE/ EPFR PICTL/ COMx \*2 SEGx/ Special pin **VEx** judgement Peripheral macro Relocation Analog output is valid when DAE=1 Special pin pin input ADC Special pin USB DAC Analog input is valid Oscillation output when ADE/SPSR=1. **LCDC** Analog output is valid when COMx/SEGxx=1 Special pin LCD output

- \*1: When one of the followings is set, I/O port is set to input direction.
  - · ADE/SPSR=1
  - · DAE=1
  - · PICTL=0
  - · PICTL=1 and COMx/SEGxx=1
  - · VEx=1
- \*2: When one of the followings is set, the input value is fixed to "0".

Otherwise, the pin is set as the digital input pin.

- · ADE/SPSR=1
- · DAE=1
- · PICTL=0
- · PICTL=1 and COMx/SEGxx=1
- $\cdot$  VEx=1

#### <Notes>

- · USB pin does not have pull-up resistor.
- · Some products, 5V tolerant I/O does not have a pull-up resistor.
- · If it does not have a pull-up resistor, the PCR register setting is null.
- · PZR register function is implemented only in some specific pins.
- Only pins described as "PZR register control is enabled" in the remarks column of "I/O CIRCUIT TYPE" of the Data Sheet can control this feature.
- · PFR0 register is not initialized by deep standby transition reset.
- · For details of DAE bit, "5.1. D/A Control Register (DACR)" in "10-bit D/A CONVERTER" in "Analog Macro Part".
- For details of PICTL/COMx/SEGxx/VEx bit, "5.3 LCDC Control Register 3 (LCDCC3)", "5.5 LCDC COM Output Enable Register (LCDC\_COMEN)" and "5.6 LCDC SEG Output Enable Register 1/2 (LCDC\_SEG1/2)" of "LCD CONTROLLER" in "Analog Macro Part".

### Table 2-1 describes register function.

- The PFR, DDR, PDIR, PDOR, and PCR register have 1-bit control register for each I/O port and select a function for the I/O port.
- · The ADE register has 1-bit control register for each I/O port which doubles as an analog input pin and selects a function for the I/O port.
- · The SPSR register selects a function for the I/O port which doubles as a USB pin or an oscillation pin.
- The EPFR register has control register for each I/O pin of peripheral functions and selects to which I/O port an I/O pin of peripheral functions will be relocated.
- · PZR register sets open drain control in pseudo mode by the Hi-Zing I/O port when outputting the High level of a particular pin.

Table 2-1 Register Function Descriptions

	able 2-1 Register Function Descriptions					
Register name	Function description					
ADE	A register to set whether the I/O port will be used as a special pin (an analog input pin) or a digital input/output pin.					
SPSR	A register to set whether the I/O port will be used as a special pin (USB or oscillation) or a digital input/output pin.					
PFR	A register to set whether the I/O port will be used as an input/output pin of GPIO function or an input/output pin of peripheral functions.					
PCR	A register to set whether a pull-up resistor of the I/O port will be connected or disconnected if the I/O port is used as a digital input pin or a digital bidirectional pin.					
DDR	A register to set whether the I/O port will be used as an input pin or an output pin if the I/O port is used as a GPIO function pin.  Note: If a pin is selected as an I/O pin of peripheral functions, a setting value is invalid.					
PDIR	A register to read the level status of the I/O port.  If the I/O port is used as a digital input pin, it reads input level.  If the I/O port is used as a digital output pin, it reads output level.  If the I/O port is used as an analog input pin, it always reads "0".					
PDOR	A register to set output level if the I/O port is used as an output pin of GPIO function.  · When "0" is set, it outputs Low level.  · When "1" is set, it outputs High level.  Note: If a pin is selected as GPIO input or input/output of peripheral functions, a setting value is invalid.					
EPFR	A register to select a function for an input/output of peripheral functions and set relocation function.  Setting a peripheral output pin It sets whether to produce output for the I/O port or not. In addition, it can also set to which I/O port a pin of peripheral functions will be relocated for each pin.  Setting a peripheral input pin It can set to which I/O port a pin of peripheral functions will be relocated for each pin.  Setting a peripheral bidirectional pin It can set to which I/O port a pin of peripheral functions will be relocated for each pin					
PZR	This register sets open the drain control of the I/O port.  Set the I/O port to Low output when the I/O port is outputting Low level (pull-up disconnection regardless of PCR setting value)  Set open drain control in pseudo mode by setting the I/O port on Hi-Z status when the I/O port outputs High level (pull-up disconnection regardless of PCR setting value)  Set the I/O port on Hi-Z status when the I/O port is used for input (pull-up disconnection regardless of PCR setting value)  Note:  This function is implemented only in some specific pins.  Only pins described as "PZR register control is enabled" in the remarks column of "■ I/O CIRCUIT TYPE" of the Data Sheet can control the open drain.					

Table 2-2 lists pin functions which availability depends on selected I/O port functions and register setting values.

Table 2-2 I/O Port Functions and Register Setting Values

I/O Port Function		ADE/					
Available main function	Available sub function	SPSR/ DAE/ COMx/ SEGx/ VEx	PFR	DDR	PZR	PCR	EPFR
Special pin (Analog input, Analog output, USB, Oscillation)	N/A	1	-	-	-	Disconnect	*0
GPIO function input pin	Peripheral function input pin			0	0	Valid Disconnect	
GPIO function output pin	GPIO function input pin (FB) Peripheral function input pin (FB)		0	1	0	Disconnect  Disconnect	*1
Peripheral function output pin	GPIO function input pin (FB) Peripheral function input pin (FB)	0			0	Disconnect  Disconnect	*2
Peripheral function bidirectional pin	GPIO function input pin (FB) Peripheral function input pin (FB)		1	-	0	Valid Disconnect	*3
Peripheral function input pin	GPIO function input pin				0	Valid Disconnect	*4

### Legends

: Indicates that a register setting value does not affect pin functions.

Valid : Indicates that a pull-up resistor is disconnected if PCR register value is 0.

Indicates that a pull-up resistor is connected if PCR register value is 1.

Disconnect: Indicates that a pull-up resistor is disconnected regardless of PCR register value.

(FB) : Indicates that an output signal of the I/O port provides feedback and the level of the I/O port

can be read from PDIR. The signal can be also used as input for peripheral functions.

\*0: If the input pin of peripheral functions is selected for the I/O port, the setting is invalid. If the output pin of peripheral functions is selected for the I/O port, the setting is invalid. If the bidirectional pin of peripheral functions is selected for the I/O port, the setting is invalid.

\*1: If the input pin of peripheral functions is selected for the I/O port, the setting is valid. If the output pin of peripheral functions is selected for the I/O port, the setting is invalid. If the bidirectional pin of peripheral functions is selected for the I/O port, the setting is invalid.

\*2 : Indicates that the output pin of peripheral functions is selected for the I/O port.

\*3: Indicates that the bidirectional pin of peripheral functions is selected for the I/O port.

\*4 : Indicates that neither the output pin nor the bidirectional pin of peripheral functions is selected for the I/O port.

# Table 2-3 describes initially selected functions for each I/O port after reset is released.

Table 2-3 Initially Selected Functions for Each I/O Port after Reset Is Released

No	Pin	Initially selected function
1	TRSTX, TCK, TDI, TMS, TDO	JTAG pin is selected. Pull-up is enabled.
2	ANxx	Can be used as an analog input pin. Digital input is cut off and "0" is input.
3	X0,X1,X0A, X1A	Can be used as an oscillation pin. Digital input is cut off and "0" is input.
4	All GPIO pins other than the above pins	Digital input. Output is Hi-Z.

Note: For the status of pins other than GPIO (MD pins, a reset pin), see "Data Sheet" of the product used. All the output selection values of EPFR during reset are "no output".

### **■** Relocation Function

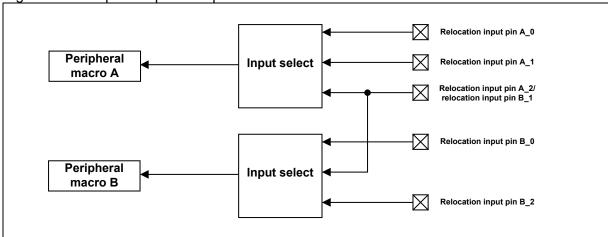
Some input/output of peripheral functions have more than one pin (relocation pin).
 One of the pins can be selected by setting EPFR. Figure 2-2 show the schematic view of relocation function.

Figure 2-2 Schematic View of Relocation Function Relocation select Relocation output pin \_0 Output **Peripheral** Relocation output pin \_1 select macro Relocation output pin \_2 Relocation input pin A\_0 **Peripheral** Input select Relocation input pin A\_1 macro Relocation input pin A\_2

Note: Which peripheral function is allocated to which pin depends on products. See the pin function list of "Data Sheet" of the product used.

• Even if the input of one I/O port is connected to two or more peripheral functions, all peripheral inputs can be used by setting EPFR. For example, in Figure 2-3, by selecting input for both "Relocation input pin A\_2" and "Relocation input pin B\_1", simultaneous usage is possible. In this way, it is possible to use external interrupt and a multi-function serial input pin shared by one I/O port simultaneously.

Figure 2-3 Multiple Peripheral Inputs



· Even if an I/O pin is set as output, it can work as an input pin because input is not masked. For example, timer output can be used as external interrupt input which shared.

## ■ Fixed Priority of EPFR Outputs

Only one output pin function among two or more outputs is allocated to one I/O port. By setting the EPFR register, if more than one output is set, fixed priority is applied and output pins are selected. Figure 2-4 shows output pins and fixed priority.

Figure 2-4 Output Pins and Fixed Priority

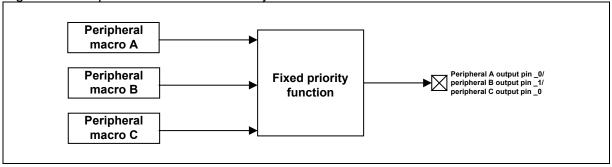


Table 2-4 describes the fixed priority of EPFR.

Table 2-4 Fixed Priority of EPFR

Priority Higher	her Peripheral function Applied pin		
<b>↓</b>	Special input	JTAG input, NMI input*1	
<b>↓</b>	JTAG, trace	Output pin, I/O pin	
<b>↓</b>	Ethernet	I/O	
<b></b>	USB (HCONX)	Output pin	
<b>↓</b>	CAN	Output pin	
<b>↓</b>	Multi-function serial	Output pin, I/O pin	
<b>↓</b>	Base timer output	I/O pin	
<b>↓</b>	Multi-function timer	Output pin	
<b>↓</b>	External bus	Output pin, I/O pin	
	Internal CR waveform output	Output pin	
<b></b>	RTC Output Output pin		
Priority Lower	SUBCLK Output	Output pin	

Note: The fixed priority is only applicable when "output" is set for more than one function. In case of "input", there is no fixed priority.

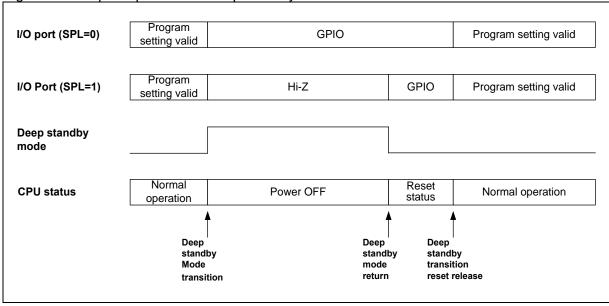
However, "Special input" has a higher priority than any other "output" setting. When "Special input" is set, the "output" setting allocated to the same port is invalid.

- \*1: NMI input in not special input for TYPE0, TYPE3, and TYPE7 products.
- · Due to output setting on the lower part of the priority, the EPFR register always includes "no output" setting.
- · If you are going to use a pin as an external input pin of peripheral functions, disable all shared output settings. If every output of a pin is not selected by the EPFR register, the pin works as an external input pin.

## ■ Operation in deep standby mode

GPIO function is selected in deep standby mode. Figure 2-5 shows I/O port operation in deep standby mode.





### <Note>

For the state of each pin in deep standby mode, refer to the pin state table in the "Data Sheet" of the product used.

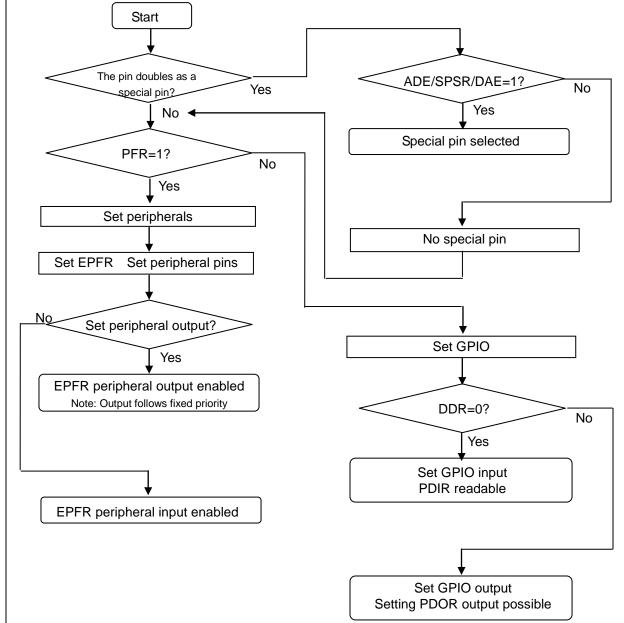
#### **Setup Procedure Example** 3.

This section explains a procedure example of setting up the I/O port.

## ■ Setup of the I/O Port

By setting registers of the I/O port, select I/O direction and select GPIO/peripheral. Figure 3-1 shows a setup procedure example.

Figure 3-1 Setup Procedure Example of the I/O Port Start



# 4. Registers

This section provides the register list of the I/O port.

Table 4-1 provides the register list.

Table 4-1 Register List of the I/O Port

Abbreviation	Register name	Reference
PFR0	Port function setting register 0	
PFR1	Port function setting register 1	
PFR2	Port function setting register 2	
PFR3	Port function setting register 3	
PFR4	Port function setting register 4	
PFR5	Port function setting register 5	
PFR6	Port function setting register 6	
PFR7	Port function setting register 7	4.1
PFR8	Port function setting register 8	
PFR9	Port function setting register 9	
PFRA	Port function setting register A	
PFRB	Port function setting register B	
PFRC	Port function setting register C	
PFRD	Port function setting register D	
PFRE	Port function setting register E	
PFRF	Port function setting register F	
PCR0	Pull-up setting register 0	
PCR1	Pull-up setting register 1	
PCR2	Pull-up setting register 2	
PCR3	Pull-up setting register 3	
PCR4	Pull-up setting register 4	
PCR5	Pull-up setting register 5	4.2
PCR6	Pull-up setting register 6	
PCR7	Pull-up setting register 7	
PCR9	Pull-up setting register 9	
PCRA	Pull-up setting register A	
PCRB	Pull-up setting register B	

Abbreviation	Register name	Reference
PCRC	Pull-up setting register C	
PCRD	Pull-up setting register D	1.2
PCRE	Pull-up setting register E	4.2
PCRF	Pull-up setting register F	
DDR0	Port input/output direction setting register 0	
DDR1	Port input/output direction setting register 1	
DDR2	Port input/output direction setting register 2	
DDR3	Port input/output direction setting register 3	
DDR4	Port input/output direction setting register 4	
DDR5	Port input/output direction setting register 5	
DDR6	Port input/output direction setting register 6	
DDR7	Port input/output direction setting register 7	4.3
DDR8	Port input/output direction setting register 8	
DDR9	Port input/output direction setting register 9	
DDRA	Port input/output direction setting register A	
DDRB	Port input/output direction setting register B	
DDRC	Port input/output direction setting register C	
DDRD	Port input/output direction setting register D	
DDRE	Port input/output direction setting register E	
DDRF	Port input/output direction setting register F	
PDIR0	Port input data register 0	
PDIR1	Port input data register 1	
PDIR2	Port input data register 2	
PDIR3	Port input data register 3	
PDIR4	Port input data register 4	
PDIR5	Port input data register 5	
PDIR6	Port input data register 6	4.4
PDIR7	Port input data register 7	
PDIR8	Port input data register 8	
PDIR9	Port input data register 9	
PDIRA	Port input data register A	
PDIRB	Port input data register B	
PDIRC	Port input data register C	

Abbreviation	Register name	Reference
PDIRD	Port input data register D	
PDIRE	Port input data register E	4.4
PDIRF	Port input data register F	
PDOR0	Port output data register 0	
PDOR1	Port output data register 1	
PDOR2	Port output data register 2	
PDOR3	Port output data register 3	
PDOR4	Port output data register 4	
PDOR5	Port output data register 5	
PDOR6	Port output data register 6	
PDOR7	Port output data register 7	4.5
PDOR8	Port output data register 8	
PDOR9	Port output data register 9	
PDORA	Port output data register A	
PDORB	Port output data register B	
PDORC	Port output data register C	
PDORD	Port output data register D	
PDORE	Port output data register E	
PDORF	Port output data register F	
ADE	Analog input setting register	4.6
SPSR	Special Port Setting Register	4.27
EPFR00	Extended pin function setting register 00	4.8
EPFR01	Extended pin function setting register 01	4.9
EPFR02	Extended pin function setting register 02	4.10
EPFR03	Extended pin function setting register 03	4.11
EPFR04	Extended pin function setting register 04	4.12
EPFR05	Extended pin function setting register 05	4.13
EPFR06	Extended pin function setting register 06	4.14
EPFR07	Extended pin function setting register 07	4.15
EPFR08	Extended pin function setting register 08	4.16
EPFR09	Extended pin function setting register 09	4.17
EPFR10	Extended pin function setting register 10	4.18
EPFR11	Extended pin function setting register 11	4.19
EPFR12	Extended pin function setting register 12	4.20
EPFR13	Extended pin function setting register 13	4.21

Abbreviation	Register name	Reference
EPFR14	Extended pin function setting register 14	4.22
EPFR15	Extended pin function setting register 15	4.23
EPFR16	Extended pin function setting register 16	4.24
EPFR17	Extended pin function setting register 17	4.25
EPFR18	Extended pin function setting register 18	4.26
PZR0	Port pseudo open drain setting register 0	
PZR1	Port pseudo open drain setting register 1	
PZR2	Port pseudo open drain setting register 2	
PZR3	Port pseudo open drain setting register 3	
PZR4	Port pseudo open drain setting register 4	
PZR5	Port pseudo open drain setting register 5	
PZR6	Port pseudo open drain setting register 6	
PZR7	Port pseudo open drain setting register 7	4.28
PZR8	Port pseudo open drain setting register 8	4.28
PZR9	Port pseudo open drain setting register 9	
PZRA	Port pseudo open drain setting register A	
PZRB	Port pseudo open drain setting register B	
PZRC	Port pseudo open drain setting register C	
PZRD	Port pseudo open drain setting register D	
PZRE	Port pseudo open drain setting register E	
PZRF	Port pseudo open drain setting register F	

# 4.1. Port Function Setting Register (PFRx)

The PFRx register selects usage of a pin.

## ■ List of PFR Register Configuration

bit	31	16 15	0	Initial value	Attribute	Corresponding port
	Reserved	PFR0		0x001F	R/W	P0F to P00
	Reserved	PFR1		0x0000	R/W	P1F to P10
	Reserved	PFR2		0x0000	R/W	P2F to P20
	Reserved	PFR3		0x0000	R/W	P3F to P30
	Reserved	PFR4		0x0000	R/W	P4F to P40
	Reserved	PFR5		0x0000	R/W	P5F to P50
	Reserved	PFR6		0x0000	R/W	P6F to P60
	Reserved	PFR7		0x0000	R/W	P7F to P70
	Reserved	PFR8		0x0000	R/W	P8F to P80
	Reserved	PFR9		0x0000	R/W	P9F to P90
Ī	Reserved	PFRA		0x0000	R/W	PAF to PA0
	Reserved	PFRB		0x0000	R/W	PBF to PB0
	Reserved	PFRC		0x0000	R/W	PCF to PC0
	Reserved	PFRD		0x0000	R/W	PDF to PD0
	Reserved	PFRE		0x0000	R/W	PEF to PE0
	Reserved	PFRF		0x0000	R/W	PFF to PF0

# ■ Detailed Register Configuration

bit	31		16	15		0
Field		Reserved			PFRx	

### ■ Register Function

[bit31:16] Reserved: Reserved bits "0x0000" is read out from these bits.

When writing these bits, set them to "0x0000".

[bit15:0] PFRx: Port Function Setting Register x

Selects usage of a pin.

bit15:0		Description
Readin	g	Can read out the setting value of the register.
XXI	0	Uses a pin as a GPIO pin.
Writing	1	Uses a pin as an input/output pin of peripheral functions.

### <Notes>

- The "x" of PFRx is a wildcard. PFRx indicates PFR0, PFR1, PFR2, etc.
- · The "x" of Px0 and PxF is a wildcard. Px0 indicates P00, P10, P20, etc. PxF indicates P0F, P1F, P2F, etc.
- · Functions can be set for 16 ports from PxF to Px0.
- Each bit in the register sets each pin individually. There is a one-to-one correspondence between bit assignment and the order of pins. For example, the 15th bit of PFR0 sets P0F, the 14th bit of PFR0 sets P0E, and the 0th bit of PFR0 sets P00.
- · As a JTAG pin is selected for P04 to P00, the initial value is "1".
- · For a pin which is not available in your product, writing a value to the bit is invalid, and the read value is undefined.
- · PFR0 register is not initialized by deep standby transition reset.

# 4.2. Pull-up Setting Register (PCRx)

The PCRx register sets pull-up of a pin.

## ■ List of PCR Register Configuration

bit	31	16	15		0	Initial value	Attribute	Corresponding port
	Reserved		PC	CR0		0x001F	R/W	P0F to P00
	Reserved		PC	CR1		0x0000	R/W	P1F to P10
	Reserved		PC	CR2		0x0000	R/W	P2F to P20
	Reserved		PC	CR3		0x0000	R/W	P3F to P30
	Reserved		PC	CR4		0x0000	R/W	P4F to P40
	Reserved		PC	CR5		0x0000	R/W	P5F to P50
	Reserved		PC	CR6		0x0000	R/W	P6F to P60
	Reserved		PC	CR7		0x0000	R/W	P7F to P70
	Reserved			-		-	-	-
	Reserved		PC	R9		0x0000	R/W	P9F to P90
	Reserved		PC	RA		0x0000	R/W	PAF to PA0
	Reserved		PC	'RB		0x0000	R/W	PBF to PB0
	Reserved		PC	RC		0x0000	R/W	PCF to PC0
	Reserved		PC	RD		0x0000	R/W	PDF to PD0
	Reserved		PC	RE		0x0000	R/W	PEF to PE0
	Reserved		PC	RF		0x0000	R/W	PFF to PF0

# ■ Detailed Register Configuration

bit	31		16	15		0
Field		Reserved			PCRx	

## ■ Register Function

[bit31:16] Reserved: Register bits "0x0000" is read out from these bits.

When writing these bits, set them to "0x0000".

[bit15:0] PCRx: Pull-up Setting Register x

Sets pull-up of a pin

bit15:	0	Description					
Readin	g	Can read out the setting value of the register.					
	0	Disconnects the pull-up resistor of a pin.					
Writing	1	When a pin is in input status (for both GPIO and peripheral functions), the pull-up resistor is connected.  When a pin is in output status, the pull-up resistor is disconnected.					

#### <Notes>

- · The "x" of PCRx is a wildcard. PCRx indicates PCR0, PCR1, PCR2, etc.
- · The "x" of Px0 and PxF is a wildcard. Px0 indicates P00, P10, P20, etc. PxF indicates P0F, P1F, P2F, etc.
- · One register allows setting 16 pull-ups from PxF to Px0.
- Each bit in the register sets each pin individually. There is a one-to-one correspondence between bit assignment and the order of pins. For example, the 15th bit of PCR0 sets P0F, the 14th bit of PCR0 sets P0E, and the 0th bit of PCR0 sets P00.
- · As a JTAG pin is selected for P00 to P04, the initial value is "1".
- When using  $I^2C$  function, use external pull-up by setting PCRx=0.
- · PCR8 is not available.
- · For a pin which is not available in your product, writing a value to the bit is invalid, and the read value is undefined.
- PE0, PE1 ports do not have a pull-up resistor. Because of this, writing a value to PE register is invalid. An initial value or a write value is read in this register.
- · PCRx register is not initialized by deep standby transition reset.

# 4.3. Port input/output Direction Setting Register (DDRx)

The DDRx register sets input/output direction of a pin.

## ■ List of DDR Register Configuration

bit	31		16	15		0	Initial value	Attribute	Corresponding port
		Reserved			DDR0		0x0000	R/W	P0F to P00
		Reserved			DDR1		0x0000	R/W	P1F to P10
		Reserved			DDR2		0x0000	R/W	P2F to P20
		Reserved			DDR3		0x0000	R/W	P3F to P30
		Reserved			DDR4		0x0000	R/W	P4F to P40
		Reserved			DDR5		0x0000	R/W	P5F to P50
		Reserved			DDR6		0x0000	R/W	P6F to P60
		Reserved			DDR7		0x0000	R/W	P7F to P70
		Reserved			DDR8		0x0000	R/W	P8F to P80
		Reserved			DDR9		0x0000	R/W	P9F to P90
		Reserved			DDRA		0x0000	R/W	PAF to PA0
		Reserved			DDRB		0x0000	R/W	PBF to PB0
		Reserved			DDRC		0x0000	R/W	PCF to PC0
		Reserved			DDRD		0x0000	R/W	PDF to PD0
		Reserved			DDRE		0x0000	R/W	PEF to PE0
		Reserved			DDRF		0x0000	R/W	PFF to PF0

# ■ Detailed Register Configuration

bit	31		16	15		0
Field		Reserved			DDRx	

## **■** Register Function

[bit31:16] Reserved: Reserved bits

"0x0000" is read out from these bits.

When writing these bits, set them to "0x0000".

[bit15:0] DDRx: Port input/output Direction Setting Register x

Sets input/output direction of a pin.

bit15:0	)	Description					
Reading	<u> </u>	Can read out the setting value of the register.					
W	0	Uses GPIO in input direction. If a pin is selected as an input/output pin of peripheral functions, this setting value is invalid.					
Writing	1	Uses GPIO in output direction. If a pin is selected as an input/output pin of peripheral functions, this setting value is invalid.					

#### <Notes>

- · The "x" of DDRx is a wildcard. DDRx indicates DDR0, DDR1, DDR2, etc.
- · The "x" of Px0 and PxF is a wildcard. Px0 indicates P00, P10, P20, etc. PxF indicates P0F, P1F, P2F, etc.
- · One register allows setting the input/output direction of 16 ports from PxF to Px0.
- Each bit in the register sets each pin individually. There is a one-to-one correspondence between bit assignment and the order of pins. For example, the 15th bit of DDR0 sets P0F, the 14th bit of DDR0 sets P0E, and the 0th bit of DDR0 sets P00.
- · If the output RTO of a multifunction timer is selected, in an emergency stop due to DTTIX signal, a DDR controls pin status. For more information, see the chapter "Multifunction Timer" in "Timer Part".
- · For a pin which is not available in your product, writing a value to the bit is invalid, and the read value is undefined.
- · DDRx register is not initialized by deep standby transition reset.

# 4.4. Port Input Data Register (PDIRx)

The PDIRx register indicates input data of a pin.

# ■ List of PDIR Register Configuration

bit	31		16	15		0	Initial value	Attribute	Corresponding port
		Reserved			PDIR0		0x0000	R	P0F to P00
		Reserved			PDIR1		0x0000	R	P1F to P10
		Reserved			PDIR2		0x0000	R	P2F to P20
		Reserved			PDIR3		0x0000	R	P3F to P30
		Reserved			PDIR4		0x0000	R	P4F to P40
		Reserved			PDIR5		0x0000	R	P5F to P50
		Reserved			PDIR6		0x0000	R	P6F to P60
		Reserved			PDIR7		0x0000	R	P7F to P70
		Reserved			PDIR8		0x0000	R	P8F to P80
		Reserved			PDIR9		0x0000	R	P9F to P90
		Reserved			PDIRA		0x0000	R	PAF to PA0
		Reserved			PDIRB		0x0000	R	PBF to PB0
		Reserved			PDIRC		0x0000	R	PCF to PC0
		Reserved			PDIRD		0x0000	R	PDF to PD0
		Reserved			PDIRE		0x0000	R	PEF to PE0
		Reserved			PDIRF		0x0000	R	PFF to PF0

# ■ Detailed Register Configuration

bit	31		16	15		0
Field		Reserved			PDIRx	

## **■** Register Function

[bit31:16] Reserved: Reserved bits

"0x0000" is read out from these bits.

When writing these bits, set them to "0x0000".

[bit15:0] PDIRx: Port Input Data Register x

Reads out input data of a pin.

bit15:0		Description
Reading	0	Regardless of pin function settings (PFR/EPFR/DDR/PDOR), it indicates that a pin is in the status of "L" level input or "L" level output. When a special pin is selected by ADE/SPSR, as input is cut off, 0 is always read out.
	1	Regardless of pin function settings (PFR/EPFR/DDR/PDOR), it indicates that a pin is in the status of "H" level input or "H" level output.
Writing		Writing does not affect anything.

#### <Notes>

- The "x" of PDIRx is a wildcard. PDIRx indicates PDIR0, PDIR1, PDIR2, etc.
- · The "x" of Px0 and PxF is a wildcard. Px0 indicates P00, P10, P20, etc. PxF indicates P0F, P1F, P2F, etc.
- · One register allows reading input data of 16 ports from PxF to Px0.
- Each bit in the register indicates the status of each pin individually. There is a one-to-one correspondence between bit assignment and the order of pins. For example, the 15th bit of PDIR0 indicates P0F, the 14th bit of PDIR0 indicates P0E, and the 0th bit of PDIR0 indicates P00.
- · "0" is always read for a bit value of the pin which is not available in your product.
- · PDIRx register is not initialized by deep standby transition reset.

# 4.5. Port Output Data Register x (PDORx)

The PDORx register sets output data to a pin.

## ■ List of PDOR Register Configuration

bit	31		16	15		0	Initial	Attribute	Corresponding port
Oit			10	13			value	7 Itti Toute	corresponding port
		Reserved			PDOR0		0x0000	R/W	P0F to P00
		Reserved			PDOR1		0x0000	R/W	P1F to P10
		Reserved			PDOR2		0x0000	R/W	P2F to P20
		Reserved			PDOR3		0x0000	R/W	P3F to P30
		Reserved			PDOR4		0x0000	R/W	P4F to P40
		Reserved			PDOR5		0x0000	R/W	P5F to P50
		Reserved			PDOR6		0x0000	R/W	P6F to P60
		Reserved			PDOR7		0x0000	R/W	P7F to P70
		Reserved			PDOR8		0x0000	R/W	P8F to P80
		Reserved			PDOR9		0x0000	R/W	P9F to P90
		Reserved			PDORA		0x0000	R/W	PAF to PA0
		Reserved			PDORB		0x0000	R/W	PBF to PB0
		Reserved			PDORC		0x0000	R/W	PCF to PC0
		Reserved			PDORD		0x0000	R/W	PDF to PD0
		Reserved			PDORE		0x0000	R/W	PEF to PE0
		Reserved			PDORF		0x0000	R/W	PFF to PF0

# ■ Detailed Register Configuration

bit	31		16	15		0
Field		Reserved			PDORx	

## **■** Register Function

[bit31:16] Reserved: Reserved bits

"0x0000" is read out from these bits.

When writing these bits, set them to "0x0000".

## [bit15:0] PDORx: Port Output Data Register x

Sets output data of a pin.

bit15:0		Description			
Reading		Reads out the register value.			
Writing	0	Outputs "L" level to GPIO.  If a pin is selected as I/O input or peripheral functions input/output, a setting value is invalid.			
	1	Outputs "H" level to GPIO.  If a pin is selected as I/O input or peripheral functions input/output, a setting value is invalid.			

#### <Notes>

- The "x" of PDORx is a wildcard. PDORx indicates PDOR0, PDOR1, PDOR2, etc.
- · The "x" of Px0 and PxF is a wildcard. Px0 indicates P00, P10, P20, etc. PxF indicates P0F, P1F, P2F, etc.
- · One register allows setting output data of 16 ports from PxF to Px0.
- Each bit in the register sets each pin individually. There is a one-to-one correspondence between bit assignment and the order of pins. For example, the 15th bit of PDOR0 sets P0F, the 14th bit of PDOR0 sets P0E, and the 0th bit of PDOR0 sets P00.
- · For a pin which is not available in your product, writing a value to the bit is invalid, and the read value is undefined.
- · PDORx register is not initialized by deep standby transition reset.

# 4.6. Analog Input Setting Register (ADE)

The ADE register sets an external pin as an analog signal input pin of ADC.

#### ■ Register Configuration

bit	31 0
Field	ADE
Attribute	R/W
Initial value	0xFFFFFFF

#### ■ Register Function

[bit31:0] ADE: Analog Input Setting Register Sets as an analog signal input pin.

bit31:0		Description
Reading		Reads out the register value.
	0	Uses an external pin not as analog input but digital input/output.
Writing	1	Uses an external pin as analog input.  (An I/O cell will be in a state of input direction, input cut-off, and pull-up disconnection.)

#### <Notes>

- · This register sets analog input pins from AN31 to AN00.
- Each bit in the register sets each pin individually. There is a one-to-one correspondence between bit assignment and the order of pins. For example, the 31st bit of ADE sets AN31, the 14th bit of ADE sets AN14, and the 0th bit of ADE sets AN00. The port position of ANxx differs by each product. For correspondence, refer to the "Data Sheet" of the product used.
- · For TYPE9 products, do not set "0" to 3rd bit of ADE.
- · This register is not initialized by deep standby transition reset.

# 4.7. Extended Pin Function Setting Register (EPFRx)

The EPFRx register assigns functions to a pin if there is more than one function. EPFR11 does not exist in TYPE0 products. EPFR03 and EPFR12 to EPFR15 do not exist in TYPE0 and TYPE1 products. EPFR02, EPFR03, and EPFR10 to EPFR15 do not exist in TYPE3 products.

# ■ List of EPFRx Register Configuration

31	0	Initial value	Attribute	Corresponding function
EPFR00		0x00030000	R/W	System function
EPFR01		0x00000000	R/W	
EPFR02		0x00000000	R/W	Multi-function timer
EPFR03		0x00000000	R/W	
EPFR04		0x00000000	R/W	D 4'
EPFR05		0x00000000	R/W	Base timer
EPFR06		0x00000000	R/W	External interrupt
EPFR07		0x00000000	R/W	M. W. C. and an and 1
EPFR08		0x00000000	R/W	Multi-function serial
EPFR09		0x00000000	R/W	CAN/ADC trigger/QPRC
EPFR10		0x00000000	R/W	E 4
EPFR11		0x00000000	R/W	External bus
EPFR12		0x00000000	R/W	D
EPFR13		0x00000000	R/W	Base timer
EPFR14		0x00000000	R/W	QPRC/Ethernet / HDMI-CEC, Remote Control Reception
EPFR15		0x00000000	R/W	External interrupt

#### <Notes>

- · For TYPE0 product, the registers of EPFR03, and EPFR11 to EPFR15 do not exist. For TYPE1 product, the registers of EPFR03, and EPFR12 to EPFR15 do not exist. For TYPE3 product, the registers of EPFR02, and EPFR10 to EPFR15 do not exist.
- · EPFRx register is not initialized by deep standby transition reset.

D/III

0

00

# 4.8. Extended Pin Function Setting Register 00 (EPFR00)

The EPFR00 register assigns functions to a pin if there is more than one function.

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■ Register 0	■ Register Configuration							
bit	31	30	29	28	27	26	25	24
Field			Rese	rved			TRC1E	TRC0E
Attribute			-	-			R/W	R/W
Initial value							0	0
bit	23	22	21	20	19	18	17	16
Field			Rese	rved			JTAGEN1S	JTAGEN0B
Attribute			-	-			R/W	R/W
Initial value							1	1
bit	15	14	13	12	11	10	9	8
Field	Rese	rved	USBP1E		Reserved		USBP0E	Reserved

Attribute	-	•	R/W		-		R/W	-
Initial value	-		0		-		0	
bit	7	6	5	4	3	2	1	0
Field	SUBOUTE		RTC	COE	Reserved	CRC	UTE	NMIS
Attribute	R/	R/W		W	=	R	/W	R/W

00

# ■ Register Function

A 44...:1....4...

Initial value

[bit31:26] Reserved: Reserved bits

"0b000000" is read out from these bits.

When writing these bits, set them to "0b000000".

00

#### [bit25] TRC1E: TRACED Function Select bit 1

Selects a function for TRACED2 and TRACED3 pins.

bit		Description
Reading		Reads out the register value.
	0	Does not use two pins of TRACED2 and TRACED3. [Initial value]
Writing	Ů	(A shared pin is available)
	1	Uses two pins of TRACED2 and TRACED3.

#### [bit24] TRC0E: TRACED Function Select bit 0

Selects a function for TRACECLK, TRACED0, and TRACED1 pins.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not use three pins of TRACECLK, TRACED0, and TRACED1. [Initial value] (A shared pin is available)
	1	Uses three pins of TRACECLK, TRACED0, and TRACED1.

#### [bit23:18] Reserved: Reserved bits

"0b000000" is read out from these bits.

When writing these bits, set them to "0b000000".

#### [bit17] JTAGEN1S: JTAG Function Select bit 1

Selects a function for TRSTX and TDI pins.

bit		Description
Reading		Reads out the register value.
	0	Does not use two pins of TRSTX and TDI.
Writing	U	(A shared pin is available.)
	1	Uses two pins of TRSTX and TDI. [Initial value]

#### [bit16] JTAGEN0B: JTAG Function Select bit 0

Selects a function for TCK, TMS, and TDO pins.

bit		Description
Reading		Reads out the register value.
	0	Does not use three pins of TCK, TMS, and TDO.
Writing	U	(A shared pin is available.)
	1	Uses three pins of TCK, TMS, and TDO. [Initial value]

#### [bit15:14] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit13] USBP1E: USB ch.1 Function Select bit 1

Selects a function for USB ch.1.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output D+ resistor control signal (HCONTX) for USB ch.1. [Initial value] (A shared pin is available.)
	1	Produces output D+ resistor control signal (HCONTX) for USB ch.1.

#### [bit12:10] Reserved: Reserved bits

"0b000" is read out from these bits.

When writing these bits, set them to "0b000".

#### [bit9] USBP0E: USB ch.0 Function Select bit 1

Selects a function for USB ch.0.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output D+ resistor control signal (HCONTX) for USB ch.0. [Initial value] (A shared pin is available.)
	1	Produces output D+ resistor control signal (HCONTX) for USB ch.0.

#### [bit8] Reserved: Reserved bit

"0" is read out from this bit.

When writing this bit, set it to "0".

4. Registers

# [bit7:6] SUBOUTE: Sub clock divide output function select bit Selects sub clock divide output.

bit7:6		Description
Reading		Reads out the register value.
	00	Sub clock divide output is not executed. [initial value]
Writing	01	SUBOUT_0 is used as the sub clock divide output pin.
	10	SUBOUT_1 is used as the sub clock divide output pin.
	11	SUBOUT_2 is used as the sub clock divide output pin.

#### [bit5:4] RTCCOE: RTC clock output select bit

Selects a RTC clock output.

bit5:4		Description
Reading		Reads out the register value.
	00	RTC clock output is not executed. [initial value]
Whiting	01	RTCCOE_0 is used as the RTC clock output pin.
Writing	10	RTCCOE_1 is used as the RTC clock output pin.
	11	RTCCOE_2 is used as the RTC clock output pin.

#### [bit3] Reserved: Reserved bit

"0" is read out from this bit.

When writing this bit, set it to "0".

# [bit2:1] CROUTE: Internal high-speed CR Oscillation Output Function Select bit Selects internal high-speed CR oscillation output.

bit2:1		Description
Reading		Reads out the register value.
	00	Does not produce internal high-speed CR oscillation output. [Initial value]
Waiting	01	Uses CROUT_0 at the internal high-speed CR oscillation output pin.
Writing	10	Uses CROUT_1 at the internal high-speed CR oscillation output pin.
	11	Uses CROUT_2 at the internal high-speed CR oscillation output pin.

# [bit0] NMIS: NMIX Function Select bit

Selects a function for the NMIX pin.

bit		Description
Reading		Reads out the register value.
Whiting	0	Does not use the NMIX pin. [Initial value]
Writing	1	Uses the NMIX pin.

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.9. Extended Pin Function Setting Register 01 (EPFR01)

The EPFR01 register assigns functions to a pin of the multifunction timer Unit0.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field		IC03S			IC02S		IC(	)1S
Attribute		R/W			R/W		R/	W
Initial value		000			000		0	0
bit	23	22	21	20	19	18	17	16
Field	IC01S		IC00S		FRC	K0S	DTT	TIOS
Attribute	R/W		R/W		R/	W	R/	W
Initial value	0		000		0	0	0	0
bit	15	14	13	12	11	10	9	8
Field		Reserved		DTTI0C	RTO	05E	RTC	004E
Attribute		-		R/W	R/	W	R/	W
Initial value		-		0	0	0	0	0
bit	7	6	5	4	3	2	1	0
Tr. 11					DEC	015	DTC	.000
Field	RTC	003E	RT(	O02E	RTO	01E	RIC	000E
Attribute		003E W		)02E /W	RTO R/	-	RIC R/	

# ■ Register Function

[bit31:29] IC03S: IC03 Input Select bits Selects input for IC03.

bit31:29		Description
Reading		Reads out the register value.
	000	Uses IC03_0 at the input pin of the input capture IC03. [Initial value]
	001	Same as Writing 000.
	010	Uses IC03_1 at the input pin of the input capture IC03.
Writing	011	Uses IC03_2 at the input pin of the input capture IC03.
writing	100	Uses internal macro MFS ch.3 LSYN for input of the input capture IC03.
	101	Uses internal macro MFS ch.7 LSYN for input of the input capture IC03.
	110	Setting is prohibited.
	111	Uses the internal macro pin CRTRIM for input of the input capture IC03.

[bit28:26] IC02S: IC02 Input Select bits

Selects input for IC02.

bit28:26		Description
Reading		Reads out the register value.
	000	Uses IC02_0 at the input pin of the input capture IC02. [Initial value]
	001	Same as Writing 000.
	010	Uses IC02_1 at the input pin of the input capture IC02.
Waiting	011	Uses IC02_2 at the input pin of the input capture IC02.
Writing	100	Uses internal macro MFS ch.2 LSYN for input of the input capture IC02.
	101	Uses internal macro MFS ch.6 LSYN for input of the input capture IC02.
	110	Setting is prohibited.
	111	Setting is prohibited.

#### [bit25:23] IC01S: IC01 Input Select bits

Selects input for IC01.

bit25:23		Description
Reading		Reads out the register value.
	000	Uses IC01_0 at the input pin of the input capture IC01. [Initial value]
	001	Same as Writing 000.
	010	Uses IC01_1 at the input pin of the input capture IC01.
Weiting	011	Uses IC01_2 at the input pin of the input capture IC01.
Writing	100	Uses internal macro MFS ch.1 LSYN for input of the input capture IC01.
	101	Uses internal macro MFS ch.5 LSYN for input of the input capture IC01.
	110	Setting is prohibited.
	111	Setting is prohibited.

### [bit22:20] IC00S: IC00 Input Select bits

Selects input for IC00.

bit22:20		Description
Reading		Reads out the register value.
	000	Uses IC00_0 at the input pin of the input capture IC00. [Initial value]
	001	Same as Writing 000.
	010	Uses IC00_1 at the input pin of the input capture IC00.
Weiting	011	Uses IC00_2 at the input pin of the input capture IC00.
Writing	100	Uses internal macro MFS ch.0 LSYN for input of the input capture IC00.
	101	Uses internal macro MFS ch.4 LSYN for input of the input capture IC00.
	110	Setting is prohibited.
	111	Setting is prohibited.

### [bit19:18] FRCK0S: FRCK0 Input Select bits

Selects input for FRCK0.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses FRCK0_0 at the input pin of the free-run timer FRCK0. [Initial value]
XX7	01	Same as Writing 00.
Writing	10	Uses FRCK0_1 at the input pin of the free-run timer FRCK0.
	11	Uses FRCK0_2 at the input pin of the free-run timer FRCK0.

### [bit17:16] DTTI0S: DTTIX0 Input Select bits

Selects input for DTTIX0.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses DTTIX0_0 at the input pin of the waveform generator DTTIX0. [Initial value]
XX7	01	Same as Writing 00.
Writing	10	Uses DTTIX0_1 at the input pin of the waveform generator DTTIX0.
	11	Uses DTTIX0_2 at the input pin of the waveform generator DTTIX0.

#### [bit15:13] Reserved: Reserved bits

"0b000" is read out from these bits.

When writing these bits, set them to "0b000".

#### [bit12] DTTI0C: DTTIX0 Function Select bit

Selects a function for DTTIX0.

bit12		Description
Reading		Reads out the register value.
<b>XX</b> /	0	Does not switch GPIO by DTTIF0 for output of pins RTO00 to RTO05. [Initial value]
Writing	1	Switches GPIO by DTTIF0 for output of pins RTO00 to RTO05.

#### [bit11:10] RTO05E: RTO05 Output Select bits

Selects output for RTO05.

bit11:10		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO05. [Initial value]
Whitima	01	Uses RTO05_0 at the output pin of the waveform generator RTO05.
Writing	10	Uses RTO05_1 at the output pin of the waveform generator RTO05.
	11	Setting is prohibited.

#### [bit9:8] RTO04E: RTO04 Output Select bits

Selects output for RTO04.

bit9:	8	Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO04. [Initial value]
Whiting	01	Uses RTO04_0 at the output pin of the waveform generator RTO04.
Writing	10	Uses RTO04_1 at the output pin of the waveform generator RTO04.
	11	Setting is prohibited.

### [bit7:6] RTO03E: RTO03 Output Select bits

Selects output for RTO03.

bit7:6		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO03. [Initial value]
Whitima	01	Uses RTO03_0 at the output pin of the waveform generator RTO03.
Writing	10	Uses RTO03_1 at the output pin of the waveform generator RTO03.
	11	Setting is prohibited.

#### [bit5:4] RTO02E: RTO02 Output Select bits

Selects output for RTO02.

bit5:4		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO02. [Initial value]
Weiting	01	Uses RTO02_0 at the output pin of the waveform generator RTO02.
Writing	10	Uses RTO02_1 at the output pin of the waveform generator RTO02.
	11	Setting is prohibited.

## [bit3:2] RTO01E: RTO01 Output Select bits

Selects output for RTO01.

bit3:2		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO01. [Initial value]
Waiting	01	Uses RTO01_0 at the output pin of the waveform generator RTO01.
Writing	10	Uses RTO01_1 at the output pin of the waveform generator RTO01.
	11	Setting is prohibited.

## [bit1:0] RTO00E: RTO00 Output Select bits

Selects output for RTO00.

bit1:0		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO00. [Initial value]
Whiting	01	Uses RTO00_0 at the output pin of the waveform generator RTO00.
Writing	10	Uses RTO00_1 at the output pin of the waveform generator RTO00.
	11	Setting is prohibited.

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.10. Extended Pin Function Setting Register 02 (EPFR02)

The EPFR02 register assigns functions to a pin of the multifunction timer Unit1. This register is not available for TYPE3 product.

■ Register 0	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field		IC13S			IC12S		IC1	1S
Attribute		R/W			R/W		R/	W
Initial value		000			000		0	0
bit	23	22	21	20	19	18	17	16
Field	IC11S		IC10S		FRC	K1S	DTT	IIS
Attribute	R/W		R/W		R/	W	R/	W
Initial value	0		000		0	0	0	0
bit	15	14	13	12	11	10	9	8
Field		Reserved		DTTI1C	RTO	15E	RTO	14E
Attribute								
1 Itti i o ato		-		R/W	R/	W	R/	W
Initial value		-		R/W 0	R/ 0		R/ 0	
	7	- - 6	5					
Initial value		6 013E		0	0	2		0
Initial value	RTC		RTC	0 4	3	0 2 11E	1	0 10E

# ■ Register Function

[bit31:29] IC13S: IC13 Input Select bits Selects input for IC13.

bit31:	29	Description
Reading		Reads out the register value.
	000	Uses IC13_0 at the input pin of the input capture IC13. [Initial value]
	001	Same as Writing 000.
	010	Uses IC13_1 at the input pin of the input capture IC13.
Weiting	011	Setting is prohibited.
Writing	100	Uses internal macro MFS ch.3 LSYN for input of the input capture IC13.
	101	Uses internal macro MFS ch.7 LSYN for input of the input capture IC13.
	110	Setting is prohibited.
	111	Setting is prohibited.

### [bit28:26] IC12S: IC12 Input Select bits

Selects input for IC12.

bit28:	26	Description
Reading		Reads out the register value.
	000	Uses IC12_0 at the input pin of the input capture IC12. [Initial value]
	001	Same as Writing 000.
	010	Uses IC12_1 at the input pin of the input capture IC12.
Whiting	011	Setting is prohibited.
Writing	100	Uses internal macro MFS ch.2 LSYN for input of the input capture IC12.
	101	Uses internal macro MFS ch.6 LSYN for input of the input capture IC12.
	110	Setting is prohibited.
	111	Setting is prohibited.

#### [bit25:23] IC11S: IC11 Input Select bits

Selects input for IC11.

bit25:	23	Description
Reading		Reads out the register value.
	000	Uses IC11_0 at the input pin of the input capture IC11. [Initial value]
	001	Same as Writing 000.
	010	Uses IC11_1 at the input pin of the input capture IC11.
Weiting	011	Setting is prohibited.
Writing	100	Uses internal macro MFS ch.1 LSYN for input of the input capture IC11.
	101	Uses internal macro MFS ch.5 LSYN for input of the input capture IC11.
	110	Setting is prohibited.
	111	Setting is prohibited.

### [bit22:20] IC10S: IC10 Input Select bits

Selects input for IC10.

bit22:	20	Description
Reading		Reads out the register value.
	000	Uses IC10_0 at the input pin of the input capture IC10. [Initial value]
	001	Same as Writing 000.
	010	Uses IC10_1 at the input pin of the input capture IC10.
Weiting	011	Setting is prohibited.
Writing	100	Uses internal macro MFS ch.0 LSYN for input of the input capture IC10.
	101	Uses internal macro MFS ch.4 LSYN for input of the input capture IC10.
	110	Setting is prohibited.
	111	Setting is prohibited.

4. Registers

## [bit19:18] FRCK1S: FRCK1 Input Select bits

Selects input for FRCK1.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses FRCK1_0 at the input pin of the free-run timer FRCK1. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses FRCK1_1 at the input pin of the free-run timer FRCK1.
	11	Setting is prohibited.

#### [bit17:16] DTTI1S: DTTIX1 Input Select bits

Select input for DTTIX1.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses DTTIX1_0 at the input pin of the waveform generator DTTIX1. [Initial value]
Whitim	01	Same as Writing 00.
Writing	10	Uses DTTIX1_1 at the input pin of the waveform generator DTTIX1.
	11	Setting is prohibited.

#### [bit15:13] Reserved: Reserved bits

"0b000" is read out from these bits.

When writing these bits, set them to "0b000".

#### [bit12] DTTI1C: DTTIX1 Function Select bit

Selects a function for DTTIX1.

bit		Description
Reading		Reads out the register value.
W.itim	0	Does not switch GPIO by DTTIF1 for output of pins RTO10 to RTO15. [Initial value]
Writing	1	Switches GPIO by DTTIF1 for output of pins RTO10 to RTO15.

#### [bit11:10] RTO15E: RTO15 Output Select bits

Selects output for RTO15.

bit11:10		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO15. [Initial value]
Whiting	01	Uses RTO15_0 at the output pin of the waveform generator RTO15.
Writing	10	Uses RTO15_1 at the output pin of the waveform generator RTO15.
	11	Setting is prohibited.

#### [bit9:8] RTO14E: RTO14 Output Select bits

Selects output for RTO14.

bit9:8		Description		
Reading		Reads out the register value.		
	00	Does not produce output for the waveform generator RTO14. [Initial value]		
Waiting	01	Uses RTO14_0 at the output pin of the waveform generator RTO14.		
Writing	10	Uses RTO14_1 at the output pin of the waveform generator RTO14.		
	11	Setting is prohibited.		

#### [bit7:6] RTO13E: RTO13 Output Select bits

Selects output for RTO13.

bit7:6		Description
Reading		Reads out the register value.
Writing	00	Does not produce output for the waveform generator RTO13. [Initial value]
	01	Uses RTO13_0 at the output pin of the waveform generator RTO13.
	10	Uses RTO13_1 at the output pin of the waveform generator RTO13.
	11	Setting is prohibited.

#### [bit5:4] RTO12E: RTO12 Output Select bits

Selects output for RTO12.

bit5:4		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO12. [Initial value]
Whiting	01	Uses RTO12_0 at the output pin of the waveform generator RTO12.
Writing	10	Uses RTO12_1 at the output pin of the waveform generator RTO12.
	11	Setting is prohibited.

#### [bit3:2] RTO11E: RTO11 Output Select bits

Selects output for RTO11.

bit3:2		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO11. [Initial value]
Waiting	01	Uses RTO11_0 at the output pin of the waveform generator RTO11.
Writing	10	Uses RTO11_1 at the output pin of the waveform generator RTO11.
	11	Setting is prohibited.

#### [bit1:0] RTO10E: RTO10 Output Select bits

Selects output for RTO10.

bit1:0		Description
Reading		Reads out the register value.
	00	Does not produce output for the waveform generator RTO10. [Initial value]
Waiting	01	Uses RTO10_0 at the output pin of the waveform generator RTO10.
Writing	10	Uses RTO10_1 at the output pin of the waveform generator RTO10.
	11	Setting is prohibited.

#### <Notes>

- · This register is not available for TYPE3 product.
- · This register is not initialized by deep standby transition reset.

# 4.11. Extension Function Pin Setting Register 03 (EPFR03)

EPFR03 register sets the function assignment to the multi-function timer Unit2 pin. This register exists in products other than TYPE0, TYPE1, and TYPE3.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field		IC23S			IC22S		IC2	21S
Attribute		R/W			R/W		R/	W
Initial value		000			000		0	0
bit	23	22	21	20	19	18	17	16
Field	IC21S		IC20S		FRC	K2S	DTT	ΓI2S
Attribute	R/W		R/W		R/	W	R/	W
Initial value	0		000		0	0	0	0
bit	15	14	13	12	11	10	9	8
Field		Reserved		DTTI2C	RTO	25E	RTC	024E
Attribute		-		R/W	R/	W	R/	W
Initial value		-		0	0	0	0	0
bit	7	6	5	4	3	2	1	0
Field	RTC	)23E	RTO	D22E	RTO	21E	RTC	020E
Attribute	R	W	R	/W	R/	W	R/	W
Initial value	00		(	00	00		00	

## **■** Register Function

[bit31:29] IC23S: IC23 input select bits Selects IC23 input.

bit31:29		Description
Reading		Reads out the register value.
	000	Use IC23_0 as the input pin of input capture IC23. [initial value]
	001	Same as when writing "000"
	010	Use IC23_1 as the input pin of input capture IC23.
Writing	011	Setting is prohibited.
Writing	100	Use internal macro MFS ch.3 LSYN as input of input capture IC23.
	101	Use internal macro MFS ch.7 LSYN as input of input capture IC23.
	110	Setting is prohibited.
	111	Setting is prohibited.

[bit28:26] IC22S: IC22 input select bits

Selects IC22 input.

bit28:26		Description
Reading		Reads out the register value.
	000	Use IC22_0 as the input pin of input capture IC22. [initial value]
	001	Same as when writing "000"
	010	Use IC22_1 as the input pin of input capture IC22.
Whitima	011	Setting is prohibited.
Writing	100	Use internal macro MFS ch.2 LSYN as input of input capture IC22.
	101	Use internal macro MFS ch.6 LSYN as input of input capture IC22.
	110	Setting is prohibited.
	111	Setting is prohibited.

# [bit25:23] IC21S: IC21 input select bits Selects IC21 input.

bit25:23		Description
Reading		Reads out the register value.
	000	Use IC21_0 as the input pin of input capture IC21. [initial value]
	001	Same as when writing "000"
	010	Use IC21_1 as the input pin of input capture IC21.
Whiting	011	Setting is prohibited.
Writing	100	Use internal macro MFS ch.1 LSYN as input of input capture IC21.
	101	Use internal macro MFS ch.5 LSYN as input of input capture IC21.
	110	Setting is prohibited.
	111	Setting is prohibited.

# [bit22:20] IC20S: IC20 input select bits Selects IC20 input.

bit22:20		Description
Reading		Reads out the register value.
	000	Use IC20_0 as the input pin of input capture IC20. [initial value]
	001	Same as when writing "000"
	010	Use IC20_1 as the input pin of input capture IC20.
Whiting	011	Setting is prohibited.
Writing	100	Use internal macro MFS ch.0 LSYN as input of input capture IC20.
	101	Use internal macro MFS ch.4 LSYN as input of input capture IC20.
	110	Setting is prohibited.
	111	Setting is prohibited.

# [bit19:18] FRCK2S: FRCK2 Input Select bits Selects input for FRCK2.

bit19:18		Description
Reading		Reads out the register value.
	00	Use FRCK2_0 as the input pin of free-run timer FRCK2. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Use FRCK2_1 a as the input pin of free-run timer FRCK2.
	11	Setting is prohibited.

[bit17:16] DTTI2S: DTTIX2 Input Select bits

Selects input for DTTIX2.

bit17:16		Description
Reading		Reads out the register value.
	00	Use DTTIX2_0 as the input pin of waveform generator DTTIX2. [Initial value]
XX7	01	Same as Writing 00.
Writing	10	Use DTTIX2_1 as the input pin of waveform generator DTTIX2.
	11	Setting is prohibited.

[bit15:13] Reserved: Reserved bits

"0b000" is read from these bits. When writing, set them to "0b000".

[bit12] DTTI2C: DTTIX2 Function Select bit

Selects the function of DTTIX2.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not switch GPIO by DTTIF2 for outputs of the pins from RTO20 to RTO25. [Initial value]
	1	Switches GPIO by DTTIF2 for outputs of the pins from RTO20 to RTO25.

[bit11:10] RTO25E: RTO25 Output Select bits

Selects the output of RTO25.

bit11:10		Description
Readin	g	Reads out the register value.
	00	Does not output waveform generator RTO25. [Initial value]
Whiting	01	Use RTO25_0 as the output pin of waveform generator RTO25.
Writing	10	Use RTO25_1 as the output pin of waveform generator RTO25.
	11	Setting is prohibited.

[bit9:8] RTO24E: RTO24 Output Select bits

Selects output for RTO24.

bit9:8		Description
Reading		Reads out the register value.
	00	Does not output waveform generator RTO24. [Initial value]
Whiting	01	Use RTO24_0 as the output pin of waveform generator RTO24.
Writing	10	Use RTO24_1 as the output pin of waveform generator RTO24.
	11	Setting is prohibited.

#### [bit7:6] RTO23E: RTO23 Output Select bits

Selects output for RTO23.

bit7:6		Description
Reading		Reads out the register value.
	00	Does not output waveform generator RTO23. [Initial value]
Whitima	01	Use RTO23_0 as the output pin of waveform generator RTO23.
Writing	10	Use RTO23_1 as the output pin of waveform generator RTO23.
	11	Setting is prohibited.

#### [bit5:4] RTO22E: RTO22 Output Select bits

Selects output for RTO22.

bit5:4		Description
Reading		Reads out the register value.
	00	Does not output waveform generator RTO22. [Initial value]
Whitim	01	Use RTO22_0 as the output pin of waveform generator RTO22.
Writing	10	Use RTO22_1 as the output pin of waveform generator RTO22.
	11	Setting is prohibited.

#### [bit3:2] RTO21E: RTO21 Output Select bits

Selects output for RTO21.

bit3:2		Description
Reading		Reads out the register value.
	00	Does not output waveform generator RTO21. [Initial value]
Whitima	01	Use RTO21_0 as the output pin of waveform generator RTO21.
Writing	10	Use RTO21_1 as the output pin of waveform generator RTO21.
	11	Setting is prohibited.

#### [bit1:0] RTO20E: RTO20 Output Select bits

Selects output for RTO20.

bit1:0		Description
Reading		Reads out the register value.
	00	Does not output waveform generator RTO20. [Initial value]
Whiting a	01	Use RTO20_0 as the output pin of waveform generator RTO20.
Writing	10	Use RTO20_1 as the output pin of waveform generator RTO20.
	11	Setting is prohibited.

#### <Notes>

- $\cdot\;$  This register exists in products other than TYPE0, TYPE1, and TYPE3.
- · This register is not initialized by deep standby transition reset.

# 4.12. Extended Pin Function Setting Register 04 (EPFR04)

The EPFR04 register assigns functions to pins of ch.0, ch.1, ch.2, and ch.3 of the base timer.

### ■ Register Configuration

bit	31	30	29	28	27	26	25	24
Field	Reser	ved	TIOB3S		TIOA3E		TIOA3S	
Attribute	-		R/W		R/W		R/W	
Initial value	-	- 00		00		00		
bit	23	22	21	20	19	18	17	16
Field	Reser	ved	TIO	B2S	TIO	A2E	Reserved	
Attribute	-		R/	W	R/W		-	=
Initial value	-		00	0	0	0	-	
bit	15	14	13	12	11	10	9	8
Field	Reser	ruo d	TIO	B1S	TIO	A1E	TIO	A1S
	KCSCI	veu	110	D15	110	1112		
Attribute	- KCSCI	veu	R/		R/		R/	W
Attribute Initial value		veu		W		W		W 0
	-	veu	R/	W	R/	W		
	-	6	R/	W	R/	W		
Initial value	-		R/ 00	<b>W</b> 0	R/ 0	W 0 2		0
Initial value	7		R/ 00	<b>W</b>	R/ 0	W 0 2 A0E	0	0
Initial value bit Field	7		R/ 00 5 TIOB0S	<b>W</b>	R/ 0 3 TIO	W 0 2 A0E W	0	0

### ■ Register Function

[bit31:30] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

[bit29:28] TIOB3S: TIOB3 Input Select bits

Selects input for TIOB3.

bit29:28		Description
Reading		Reads out the register value.
	00	Uses TIOB3_0 at the input pin of BT ch.3 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB3_1 at the input pin of BT ch.3 TIOB.
	11	Uses TIOB3_2 at the input pin of BT ch.3 TIOB.

#### [bit27:26] TIOA3E: TIOA3 Output Select bits

Selects output for TIOA3.

bit27:26		Description
Reading		Reads out the register value.
	00	Does not produce output for BT ch.3 TIOA. [Initial value]
Whitima	01	Uses TIOA3_0 at the output pin of BT ch.3 TIOA.
Writing	10	Uses TIOA3_1 at the output pin of BT ch.3 TIOA.
	11	Uses TIOA3_2 at the output pin of BT ch.3 TIOA.

#### [bit25:24] TIOA3S: TIOA3 Input Select bits

Selects input for TIOA3.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses TIOA3_0 at the input pin of BT ch.3 TIOA. [Initial value]
XX7	01	Same as Writing 00.
Writing	10	Uses TIOA3_1 at the input pin of BT ch.3 TIOA.
	11	Uses TIOA3_2 at the input pin of BT ch.3 TIOA.

#### [bit23:22] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit21:20] TIOB2S: TIOB2 Input Select bits

Selects input for TIOB2.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses TIOB2_0 at the input pin of BT ch.2 TIOB. [Initial value]
XX7	01	Same as Writing 00.
Writing	10	Uses TIOB2_1 at the input pin of BT ch.2 TIOB.
	11	Uses TIOB2_2 at the input pin of BT ch.2 TIOB.

#### [bit19:18] TIOA2E: TIOA2 Output Select bits

Selects output for TIOA2.

bit19:18		Description
Reading		Reads out the register value.
	00	Does not produce output for BT ch.2 TIOA. [Initial value]
Whiting	01	Uses TIOA2_0 at the output pin of BT ch.2 TIOA.
Writing	10	Uses TIOA2_1 at the output pin of BT ch.2 TIOA.
	11	Uses TIOA2_2 at the output pin of BT ch.2 TIOA.

#### [bit17:14] Reserved: Reserved bits

"0b0000" is read out from these bits.

When writing these bits, set them to "0b0000".

#### [bit13:12] TIOB1S: TIOB1 Input Select bits

Selects input for TIOB1.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses TIOB1_0 at the input pin of BT ch.1 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB1_1 at the input pin of BT ch.1 TIOB.
	11	Uses TIOB1_2 at the input pin of BT ch.1 TIOB.

#### [bit11:10] TIOA1E: TIOA1 Output Select bits

Selects output for TIOA1.

bit11:10		Description
Reading		Reads out the register value.
	00	Does not produce output for BT ch.1 TIOA. [Initial value]
Waiting	01	Uses TIOA1_0 at the output pin of BT ch.1 TIOA.
Writing	10	Uses TIOA1_1 at the output pin of BT ch.1 TIOA.
	11	Uses TIOA1_2 at the output pin of BT ch.1 TIOA.

#### [bit9:8] TIOA1S: TIOA1 Input Select bits

Selects input for TIOA1.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses TIOA1_0 at the input pin of BT ch.1 TIOA. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses TIOA1_1 at the input pin of BT ch.1 TIOA.
	11	Uses TIOA1_2 at the input pin of BT ch.1 TIOA.

#### [bit7] Reserved: Reserved bit

"0b0" is read out from this bit.

When writing this bit, set it to "0b0".

#### [bit6:4] TIOB0S: TIOB0 Input Select bits

Selects input for TIOB0.

bit6:4		Description
Reading		Reads out the register value.
	000	Uses TIOB0_0 at the input pin of BT ch.0 TIOB. [Initial value]
	001	Same as Writing 000.
	010	Uses TIOB0_1 at the input pin of BT ch.0 TIOB.
	011	Uses TIOB0_2 at the input pin of BT ch.0 TIOB.
Writing	100	Setting is prohibited.
	101	Setting is prohibited.
	110	Uses SUBOUT at the input pin of BT ch.0 TIOB.*2
	111	Uses at the pin for measuring trimming of the high-speed CR frequency division clock.*1

<sup>\*1 :</sup> The above description of "Writing 111" is applicable only to TYPE3 and TYPE6 products or later. For TYPE0, TYPE1, TYPE2, TYPE4, and TYPE5 products, the setting is prohibited.

#### [bit3:2] TIOA0E: TIOA0 Output Select bits

Selects output for TIOA0.

bit3:2		Description
Reading		Reads out the register value.
	00	Produces output for BT ch.0 TIOA. [Initial value]
XX/.:4:	01	Uses TIOA0_0 at the output pin of BT ch.0 TIOA.
Writing	10	Uses TIOA0_1 at the output pin of BT ch.0 TIOA.
	11	Uses TIOA0_2 at the output pin of BT ch.0 TIOA.

<sup>\*2 :</sup> The above description of "Writing 110" is applicable only to TYPE7 products or later. For TYPE0 to TYPE6 products, setting are prohibited.

#### [bit1:0] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### <Notes>

· TIOA

Even channels are for output only.

Odd channels are for both input and output.

· TIOB

Input only.

• TIOA1, TIOA3, TIOA5, TIOA7(odd number of "A") are not bidirectional pins so that choose either input pin or output pin for them.

When output is chosen for odd TIOA channel, input setting will be ignored.

#### Example 1: Use TIOA1 as an output pin:

When TIOA1 is output to TIOA1 $_0$ , select EPFR04:TIOA1E = 01.

When TIOA1 is output to TIOA1 $_1$ , select EPFR04:TIOA1E = 10.

When TIOA1 is output to TIOA1 $_2$ , select EPFR04:TIOA1E = 11.

Settings for EPFR04:TIOA1S will be ignored.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

#### Example 2: When TIOA1 is used as an input pin:

Select EPFR04:TIOA1E = 00.

When TIOA1 is input from TIOA1 $_0$ , select EPFR04:TIOA1S = 00 or 01.

When TIOA1 is input from TIOA1\_1, select EPFR04:TIOA1S = 10.

When TIOA1 is input from TIOA1\_2, select EPFR04:TIOA1S = 11.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

This register is not initialized by deep standby transition reset.

<sup>\*</sup> When a pin is set to input, the output of the pin which is also used by selected pins (GPIO, other peripheral function pins) can be input to the base timer as Feedback with a setting not described above.

# 4.13. Extended Pin Function Setting Register 05 (EPFR05)

The EPFR05 register assigns functions to pins of ch.4, ch.5, ch.6, and ch.7 of the base timer.

#### ■ Register Configuration

bit	31	30	29	28	27	26	25	24
Field	Reserved		TIOB7S		TIOA7E		TIOA7S	
Attribute	-		R/W		R/W		R/W	
Initial value	-		0	0	0	0	00	
bit	23	22	21	20	19	18	17	16
Field	Rese	rved	TIO	B6S	TIO	A6E	Reserved	
Attribute	-		R/	W	R/	W	-	
Initial value	-		00		00		-	
bit	15	14	13	12	11	10	9	8
173 - 1.4								4 F.C
Field	Rese	rved	TIO	B5S	TIO	A5E	TIO	ASS
Attribute	Rese	rved	TIO R/		TIO.		TIO.	
	Reser	rved		W		W		W
Attribute	Reser	rved	R/	W	R/	W	R/	W
Attribute	Reser 7	rved 6	R/	W	R/	W	R/	W
Attribute Initial value	-	6	R/ 0	W 0 4	R/ 0	W 0 2	R/	W 0
Attribute Initial value bit	- - 7	6 rved	R/ 0	W 0 4 B4S	R/ 0	W 0 2 A4E	R/ 0	W 0

### ■ Register Function

[bit31:30] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit29:28] TIOB7S: TIOB7 Input Select bits

Selects input for TIOB7.

bit29:28		Description
Reading		Reads out the register value.
	00	Uses TIOB7_0 at the input pin of BT ch.7 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB7_1 at the input pin of BT ch.7 TIOB.
	11	Uses TIOB7_2 at the input pin of BT ch.7 TIOB.

#### [bit27:26] TIOA7E: TIOA7 Output Select bits

Selects output for TIOA7.

bit27:26		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.7 TIOA. [Initial value]
Waiting	01	Uses TIOA7_0 at the output pin of BT ch.7 TIOA.
Writing	10	Uses TIOA7_1 at the output pin of BT ch.7 TIOA.
	11	Uses TIOA7_2 at the output pin of BT ch.7 TIOA.

#### [bit25:24] TIOA7S: TIOA7 Input Select bits

Selects input for TIOA7.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses TIOA7_0 at the input pin of BT ch.7 TIOA. [Initial value]
W/.:4:	01	Same as Writing 00.
Writing	10	Uses TIOA7_1 at the input pin of BT ch.7 TIOA.
	11	Uses TIOA7_2 at the input pin of BT ch.7 TIOA.

### [bit23:22] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit21:20] TIOB6S: TIOB6 Input Select bits

Selects input for TIOB6.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses TIOB6_0 at the input pin of BT ch.6 TIOB. [Initial value]
W.i.i.	01	Same as Writing 00.
Writing	10	Uses TIOB6_1 at the input pin of BT ch.6 TIOB.
	11	Uses TIOB6_2 at the input pin of BT ch.6 TIOB.

#### [bit19:18] TIOA6E: TIOA6 Output Select bits

Selects output for TIOA6.

bit19:18		Description
Readir	ng	Reads out the register value.
	00	Does not produce the output of the BT ch.6 TIOA. [Initial value]
Whitima	01	Uses TIOA6_0 at the output pin of BT ch.6 TIOA.
Writing	10	Uses TIOA6_1 at the output pin of BT ch.6 TIOA.
	11	Uses TIOA6_2 at the output pin of BT ch.6 TIOA.

#### [bit17:14] Reserved: Reserved bits

"0b0000" is read out from these bits.

When writing these bits, set them to "0b0000".

## [bit13:12] TIOB5S: TIOB5 Input Select bits

Selects input for TIOB5.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses TIOB5_0 at the input pin of BT ch.5 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB5_1 at the input pin of BT ch.5 TIOB.
	11	Uses TIOB5_2 at the input pin of BT ch.5 TIOB.

#### [bit11:10] TIOA5E: TIOA5 Output Select bits

Selects output for TIOA5.

bit11:10		Description		
Reading		Reads out the register value.		
	00	Does not produce the output of the BT ch.5 TIOA. [Initial value]		
W.i.i.	01	Uses TIOA5_0 at the output pin of BT ch.5 TIOA.		
Writing	10	Uses TIOA5_1 at the output pin of BT ch.5 TIOA.		
	11	Uses TIOA5_2 at the output pin of BT ch.5 TIOA.		

#### [bit9:8] TIOA5S: TIOA5 Input Select bits

Selects input for TIOA5.

bit9:8		Description		
Reading		Reads out the register value.		
	00	Uses TIOA5_0 at the input pin of BT ch.5 TIOA. [Initial value]		
W.:.:	01	Same as Writing 00.		
Writing	10	Uses TIOA5_1 at the input pin of BT ch.5 TIOA.		
	11	Uses TIOA5_2 at the input pin of BT ch.5 TIOA.		

#### [bit7:6] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit5:4] TIOB4S: TIOB4 Input Select bits

Selects input for TIOB4.

bit5:4		Description		
Reading		Reads out the register value.		
	00	Uses TIOB4_0 at the input pin of BT ch.4 TIOB. [Initial value]		
W.itim	01	Same as Writing 00.		
Writing	10	Uses TIOB4_1 at the input pin of BT ch.4 TIOB.		
	11	Uses TIOB4_2 at the input pin of BT ch.4 TIOB.		

#### [bit3:2] TIOA4E: TIOA4 Output Select bits

Selects output for TIOA4.

bit3:2		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.4 TIOA. [Initial value]
Waiting	01	Uses TIOA4_0 at the output pin of BT ch.4 TIOA.
Writing	10	Uses TIOA4_1 at the output pin of BT ch.4 TIOA.
	11	Uses TIOA4_2 at the output pin of BT ch.4 TIOA.

#### [bit1:0] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### <Notes>

TIOA

Even channels are for output only.

Odd channels are for both input and output.

· TIOB

Input only.

• TIOA1, TIOA3, TIOA5, TIOA7(odd number of "A") are not bidirectional pins so that choose either input pin or output pin for them.

When output is chosen for odd TIOA channel, input setting will be ignored.

Example 1: Use TIOA1 as an output pin:

When TIOA1 is output to TIOA1 $_{-}$ 0, select EPFR04:TIOA1E = 01.

When TIOA1 is output to TIOA1 $_1$ , select EPFR04:TIOA1E = 10.

When TIOA1 is output to TIOA1 $_2$ , select EPFR04:TIOA1E = 11.

Settings for EPFR04:TIOA1S will be ignored.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

Example2: When TIOA1 is used as an input pin:

Select EPFR04:TIOA1E = 00.

When TIOA1 is input from TIOA1\_0, select EPFR04:TIOA1S = 00 or 01.

When TIOA1 is input from TIOA1\_1, select EPFR04:TIOA1S = 10.

When TIOA1 is input from TIOA1\_2, select EPFR04:TIOA1S = 11.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

This register is not initialized by deep standby transition reset.

<sup>\*</sup> When a pin is set to input, the output of the pin which is also used by selected pins (GPIO, other peripheral function pins) can be input to the base timer as Feedback with a setting not described above.

# 4.14. Extended Pin Function Setting Register 06 (EPFR06)

The EPFR06 register assigns functions to external interrupt pins.

■ Register 0	Configura	ation							
bit	31	30	29	28	27	26	25	24	
Field	EIN	Γ15S	EIN'	EINT14S		EINT13S		EINT12S	
Attribute	R/	W	R/W		R	R/W		R/W	
Initial value	0	0	C	00		00		00	
bit	23	22	21	20	19	18	17	16	
Field	EIN	Γ11S	EINT10S		EIN'	EINT09S		EINT08S	
Attribute	R/W		R/W		R/W		R/W		
Initial value	00		00		00		00		
bit	15	14	13	12	11	10	9	8	
Field	EIN	Γ07S	EINT06S		EINT05S		EINT04S		
Attribute	R/	W	R/W		R/W		R/W		
Initial value	00		00		00		00		
bit	7	6	5	4	3	2	1	0	
Field	EINT03S		EINT02S		EINT01S		EINT00S		
Attribute	R/W		R/W		R/W		R/W		
Initial value	00		00		00		00		

## ■ Register Function

[bit31:30] EINT15S: External Interrupt Input Select bits Selects input for EINT15.

bit31:30		Description		
Readii	ng	Reads out the register value.		
	00	Uses INT15_0 at the input pin of EINT ch.15. [Initial value]		
Whitima	01	Same as Writing 00.		
Writing	10	Uses INT15_1 at the input pin of EINT ch.15.		
	11	Uses INT15_2 at the input pin of EINT ch.15.		

[bit29:28] EINT14S: External Interrupt Input Select bits Selects input for EINT14.

bit29:28		Description
Reading		Reads out the register value.
	00	Uses INT14_0 at the input pin of EINT ch.14. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses INT14_1 at the input pin of EINT ch.14.
	11	Uses INT14_2 at the input pin of EINT ch.14.

# [bit27:26] EINT13S: External Interrupt Input Select bits Selects input for EINT13.

bit27:26		Description
Reading		Reads out the register value.
	00	Uses INT13_0 at the input pin of EINT ch.13. [Initial value]
Waiting	01	Same as Writing 00
Writing	10	Uses INT13_1 at the input pin of EINT ch.13.
	11	Uses INT13_2 at the input pin of EINT ch.13.

# [bit25:24] EINT12S: External Interrupt Input Select bits Selects input for EINT12.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses INT12_0 at the input pin of EINT ch.12. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses INT12_1 at the input pin of EINT ch.12.
	11	Uses INT12_2 at the input pin of EINT ch.12.

# [bit23:22] EINT11S: External Interrupt Input Select bits Selects input for EINT11.

bit23:22		Description
Reading		Reads out the register value.
	00	Uses INT11_0 at the input pin of EINT ch.11. [Initial value]
W/	01	Same as Writing 00.
Writing	10	Uses INT11_1 at the input pin of EINT ch.11.
	11	Uses INT11_2 at the input pin of EINT ch.11.

# [bit21:20] EINT10S: External Interrupt Input Select bits Selects input for EINT10.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses INT10_0 at the input pin of EINT ch.10. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses INT10_1 at the input pin of EINT ch.10.
	11	Uses INT10_2 at the input pin of EINT ch.10.

# [bit19:18] EINT09S: External Interrupt Input Select bits Selects input for EINT09.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses INT09_0 at the input pin of EINT ch.9. [Initial value]
Writing	01	Same as Writing 00.
	10	Uses INT09_1 at the input pin of EINT ch.9.
	11	Uses INT09_2 at the input pin of EINT ch.9.

# [bit17:16] EINT08S: External Interrupt Input Select bits Selects input for EINT08.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses INT08_0 at the input pin of EINT ch.8. [Initial value]
W.i.i.	01	Same as Writing 00.
Writing	10	Uses INT08_1 at the input pin of EINT ch.8.
	11	Uses INT08_2 at the input pin of EINT ch.8.

# [bit15:14] EINT07S: External Interrupt Input Select bits

Selects input for EINT07.

bit15:14		Description
Reading		Reads out the register value.
	00	Uses INT07_0 at the input pin of EINT ch.7. [Initial value]
W/	01	Same as Writing 00.
Writing	10	Uses INT07_1 at the input pin of EINT ch.7.
	11	Uses INT07_2 at the input pin of EINT ch.7.

## [bit13:12] EINT06S: External Interrupt Input Select bits

Selects input for EINT06.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses INT06_0 at the input pin of EINT ch.6. [Initial value]
W/	01	Same as Writing 00.
Writing	10	Uses INT06_1 at the input pin of EINT ch.6.
	11	Uses INT06_2 at the input pin of EINT ch.6.

# [bit11:10] EINT05S: External Interrupt Input Select bits

Selects input for EINT05.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses INT05_0 at the input pin of EINT ch.5. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses INT05_1 at the input pin of EINT ch.5.
	11	Uses INT05_2 at the input pin of EINT ch.5.

#### [bit9:8] EINT04S: External Interrupt Input Select bits

Selects input for EINT04.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses INT04_0 at the input pin of EINT ch.4. [Initial value]
Writing	01	Same as Writing 00.
	10	Uses INT04_1 at the input pin of EINT ch.4.
	11	Uses INT04_2 at the input pin of EINT ch.4.

# [bit7:6] EINT03S: External Interrupt Input Select bits Selects input for EINT03.

bit7:6		Description
Reading		Reads out the register value.
	00	Uses INT03_0 at the input pin of EINT ch.3. [Initial value]
W.i.i.	01	Same as Writing 00.
Writing	10	Uses INT03_1 at the input pin of EINT ch.3.
	11	Uses INT03_2 at the input pin of EINT ch.3.

#### [bit5:4] EINT02S: External Interrupt Input Select bits

Selects input for EINT02.

bit5:4		Description
Reading		Reads out the register value.
	00	Uses INT02_0 at the input pin of EINT ch.2. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses INT02_1 at the input pin of EINT ch.2.
	11	Uses INT02_2 at the input pin of EINT ch.2.

#### [bit3:2] EINT01S: External Interrupt Input Select bits

Selects input for EINT01.

bit3:2		Description
Reading		Reads out the register value.
	00	Uses INT01_0 at the input pin of EINT ch.1. [Initial value]
W/:4:	01	Same as Writing 00.
Writing	10	Uses INT01_1 at the input pin of EINT ch.1.
	11	Uses INT01_2 at the input pin of EINT ch.1.

## [bit1:0] EINT00S: External Interrupt Input Select bits

Selects input for EINT00.

bit1:0		Description
Reading		Reads out the register value.
	00	Uses INT00_0 at the input pin of EINT ch.0. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses INT00_1 at the input pin of EINT ch.0.
	11	Uses INT00_2 at the input pin of EINT ch.0.

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.15. Extended Pin Function Setting Register 07 (EPFR07)

The EPFR07 register assigns functions of multi-function serial ch.0 to ch.3.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field		Rese	erved		SC	K3B	SO	Т3В
Attribute			-		R	/W	R	W
Initial value			-		(	00	C	00
bit	23	22	21	20	19	18	17	16
Field	SIN	N3S	SCI	K2B	SO	T2B	SIN	N2S
Attribute	R/	W	R	/W	R	/W	R	/W
Initial value	0	0	C	00	(	00	C	00
bit	15	14	13	12	11	10	9	8
Field	SCI	K1B	SO	T1B	SII	N1S	SCI	K0B
Attribute	R/	W	R	/W	R	/W	R	W
Initial value	0	0	C	00	(	00	C	00
bit	7	6	5	4	3	2	1	0
Field	SO	Г0В	SIN	NOS		Rese	rved	
Attribute	R/	W	R	/W	•		-	
Initial value	0	0	C	00			-	

## **■** Register Function

[bit31:28] Reserved: Reserved bits

"0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

[bit27:26] SCK3B: SCK3 Input/Output Select bits

Selects input/output for SCK3.

bit27:26		Description
Reading		Reads out the register value.
	00	Uses SCK3_0 at the input pin of MFS ch.3 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK3_0 at the input pin of MFS ch.3 SCK.
Writing		Uses SCK3_0 at the output pin.
Willing	10	Uses SCK3_1 at the input pin of MFS ch.3 SCK.
		Uses SCK3_1 at the output pin.
	11	Uses SCK3_2 at the input pin of MFS ch.3 SCK.
	11	Uses SCK3_2 at the output pin.

# [bit25:24] SOT3B: SOT3 Input/Output Select bits

Selects input/output for SOT3.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses SOT3_0 at the input pin of MFS ch.3 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT3_0 at the input pin of MFS ch.3 SOT.
Waiting		Uses SOT3_0 at the output pin.
Writing	10	Uses SOT3_1 at the input pin of MFS ch.3 SOT.
		Uses SOT3_1 at the output pin.
	11	Uses SOT3_2 at the input pin of MFS ch.3 SOT.
	11	Uses SOT3_2 at the output pin.

#### [bit23:22] SIN3S: SIN3 Input Select bits

Selects input for SIN3.

bit23:22		Description
Reading		Reads out the register value.
	00	Uses SIN3_0 at the input pin of MFS ch.3 SIN. [Initial value]
Weiting	01	Same as Writing 00.
Writing	10	Uses SIN3_1 at the input pin of MFS ch.3 SIN.
	11	Uses SIN3_2 at the input pin of MFS ch.3 SIN.

#### [bit21:20] SCK2B: SCK2 Input/Output Select bits

Selects input/output for SCK2.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses SCK2_0 at the input pin of MFS ch.2 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK2_0 at the input pin of MFS ch.2 SCK.
Writing		Uses SCK2_0 at the output pin.
witting	10	Uses SCK2_1 at the input pin of MFS ch.2 SCK.
		Uses SCK2_1 at the output pin.
	11	Uses SCK2_2 at the input pin of MFS ch.2 SCK.
	11	Uses SCK2_2 at the output pin.

## [bit19:18] SOT2B: SOT2 Input/Output Select bits

Selects input/output for SOT2.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses SOT2_0 at the input pin of MFS ch.2 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT2_0 at the input pin of MFS ch.2 SOT.
Writing		Uses SOT2_0 at the output pin.
witting	10	Uses SOT2_1 at the input pin of MFS ch.2 SOT.
		Uses SOT2_1 at the output pin.
	11	Uses SOT2_2 at the input pin of MFS ch.2 SOT.
	11	Uses SOT2_2 at the output pin.

#### [bit17:16] SIN2S: SIN2 Input Select bits

Selects input for SIN2.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses SIN2_0 at the input pin of MFS ch.2 SIN. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses SIN2_1 at the input pin of MFS ch.2 SIN.
	11	Uses SIN2_2 at the input pin of MFS ch.2 SIN.

#### [bit15:14] SCK1B: SCK1 Input/Output Select bits

Selects input/output for SCK1.

bit15:14		Description
Reading		Reads out the register value.
	00	Uses SCK1_0 at the input pin of MFS ch.1 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK1_0 at the input pin of MFS ch.1 SCK.
Writing		Uses SCK1_0 at the output pin.
Witting	10	Uses SCK1_1 at the input pin of MFS ch.1 SCK.
	10	Uses SCK1_1 at the output pin.
	11	Uses SCK1_2 at the input pin of MFS ch.1 SCK.
	11	Uses SCK1_2 at the output pin.

#### [bit13:12] SOT1B: SOT1 Input/Output Select bits

Selects input/output for SOT1.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses SOT1_0 at the input pin of MFS ch.1 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT1_0 at the input pin of MFS ch.1 SOT.
Writing		Uses SOT1_0 at the output pin.
witting	10	Uses SOT1_1 at the input pin of MFS ch.1 SOT.
		Uses SOT1_1 at the output pin.
	11	Uses SOT1_2 at the input pin of MFS ch.1 SOT.
	11	Uses SOT1_2 at the output pin.

#### [bit11:10] SIN1S: SIN1 Input Select bits

Selects input for SIN1.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses SIN1_0 at the input pin of MFS ch.1 SIN. [Initial value]
Writing	01	Same as Writing 00.
	10	Uses SIN1_1 at the input pin of MFS ch.1 SIN.
	11	Uses SIN1_2 at the input pin of MFS ch.1 SIN.

#### [bit9:8] SCK0B: SCK0 Input/Output Select bits

Selects input/output for SCK0.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses SCK0_0 at the input pin of MFS ch.0 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK0_0 at the input pin of MFS ch.0 SCK.
Writing		Uses SCK0_0 at the output pin.
writing	10	Uses SCK0_1 at the input pin of MFS ch.0 SCK.
		Uses SCK0_1 at the output pin.
		Uses SCK0_2 at the input pin of MFS ch.0 SCK.
	11	Uses SCK0_2 at the output pin.

### [bit7:6] SOT0B: SOT0 Input/Output Select bits

Selects input/output for SOT0.

bit7:6		Description
Reading		Reads out the register value.
	00	Uses SOT0_0 at the input pin of MFS ch.0 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT0_0 at the input pin of MFS ch.0 SOT.
Writing		Uses SOT0_0 at the output pin.
writing	10	Uses SOT0_1 at the input pin of MFS ch.0 SOT.
	10	Uses SOT0_1 at the output pin.
	11	Uses SOT0_2 at the input pin of MFS ch.0 SOT.
	11	Uses SOT0_2 at the output pin.

#### [bit5:4] SIN0S: SIN0 Input Select bits

Selects input for SINO.

bit5:4		Description		
Reading		Reads out the register value.		
	00	Uses SIN0_0 at the input pin of MFS ch.0 SIN. [Initial value]		
Writing	01	Same as Writing 00.		
	10	Uses SINO_1 at the input pin of MFS ch.0 SIN.		
	11	Uses SIN0_2 at the input pin of MFS ch.0 SIN.		

#### [bit3:0] Reserved: Reserved bits

"0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.16. Extended Pin Function Setting Register 08 (EPFR08)

The EPFR08 register assigns functions of multi-function serial ch.4 to ch.7.

bit	31	30	29	28	27	26	25	24
Field		Rese	erved		SCK7B		SOT7B	
Attribute			_		R/W		R/W	
Initial value			_	00		00	00	
bit	23	22	21	20	19	18	17	16
Field	SIN7S		SCK6B		SOT6B		SIN6S	
Attribute	R/W		R/W		R/W		R/W	
Initial value	00		00		00		00	
bit _	15	14	13	12	11	10	9	8
Field	SCK5B		SOT5B		SIN5S		SCK4B	
Attribute	R/W		R/W		R/W		R/W	
Initial value	00		00		00		00	
bit	7	6	5	4	3	2	1	0
Field	SOT4B		SIN4S		CTS4S		RTS4E	
Attribute	R/W		R/W		R/W		R/W	
Initial value	00		00		00		00	

## ■ Register Function

[bit31:28] Reserved: Reserved bits

"0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

[bit27:26] SCK7B: SCK7 Input/Output Select bits

Selects input/output for SCK7.

bit27:26		Description
Reading		Reads out the register value.
	00	Uses SCK7_0 at the input pin of MFS ch.7 SCK.
		Does not produce output. [Initial value]
	01	Uses SCK7_0 at the input pin of MFS ch.7 SCK.
Writing		Uses SCK7_0 at the output pin.
Willing	10	Uses SCK7_1 at the input pin of MFS ch.7 SCK.
		Uses SCK7_1 at the output pin.
	11	Uses SCK7_2 at the input pin of MFS ch.7 SCK.
		Uses SCK7_2 at the output pin.

## [bit25:24] SOT7B: SOT7 Input/Output Select bits

Selects input/output for SOT7.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses SOT7_0 at the input pin of MFS ch.7 SOT.
		Does not produce output. [Initial value]
	01	Uses SOT7_0 at the input pin of MFS ch.7 SOT.
Waiting		Uses SOT7_0 at the output pin.
Writing	10	Uses SOT7_1 at the input pin of MFS ch.7 SOT.
-		Uses SOT7_1 at the output pin.
	11	Uses SOT7_2 at the input pin of MFS ch.7 SOT.
		Uses SOT7_2 at the output pin.

#### [bit23:22] SIN7S: SIN7 Input Select bits

Selects input for SIN7.

bit23:22		Description		
Reading		Reads out the register value.		
	00	Uses SIN7_0 at the input pin of MFS ch.7 SIN. [Initial value]		
Writing	01	Same as Writing 00.		
	10	Uses SIN7_1 at the input pin of MFS ch.7 SIN.		
	11	Uses SIN7_2 at the input pin of MFS ch.7 SIN.		

#### [bit21:20] SCK6B: SCK6 Input/Output Select bits

Selects input/output for SCK6.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses SCK6_0 at the input pin of MFS ch.6 SCK.
		Does not produce output. [Initial value]
	01	Uses SCK6_0 at the input pin of MFS ch.6 SCK.
Writing		Uses SCK6_0 at the output pin.
witting	10	Uses SCK6_1 at the input pin of MFS ch.6 SCK.
		Uses SCK6_1 at the output pin.
	11	Uses SCK6_2 at the input pin of MFS ch.6 SCK.
		Uses SCK6_2 at the output pin.

#### [bit19:18] SOT6B: SOT6 Input/Output Select bits

Selects input/output for SOT6.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses SOT6_0 at the input pin of MFS ch.6 SOT.
		Does not produce output. [Initial value]
	01	Uses SOT6_0 at the input pin of MFS ch.6 SOT.
Writing		Uses SOT6_0 at the output pin.
writing	10	Uses SOT6_1 at the input pin of MFS ch.6 SOT.
-		Uses SOT6_1 at the output pin.
	11	Uses SOT6_2 at the input pin of MFS ch.6 SOT.
		Uses SOT6_2 at the output pin.

# [bit17:16] SIN6S: SIN6 Input Select bits

Selects input for SIN6.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses SIN6_0 at the input pin of MFS ch.6 SIN. [Initial value]
W.:.:	01	Same as Writing 00.
Writing	10	Uses SIN6_1 at the input pin of MFS ch.6 SIN.
	11	Uses SIN6_2 at the input pin of MFS ch.6 SIN.

#### [bit15:14] SCK5B: SCK5 Input/Output Select bits

Selects input/output for SCK5.

bit15:14		Description
Reading		Reads out the register value.
	00	Uses SCK5_0 at the input pin of MFS ch.5 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK5_0 at the input pin of MFS ch.5 SCK.
Writing		Uses SCK5_0 at the output pin.
Willing	10	Uses SCK5_1 at the input pin of MFS ch.5 SCK.
		Uses SCK5_1 at the output pin.
	11	Uses SCK5_2 at the input pin of MFS ch.5 SCK.
	11	Uses SCK5_2 at the output pin.

# [bit13:12] SOT5B: SOT5 Input/Output Select bits

Selects input/output for SOT5.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses SOT5_0 at the input pin of MFS ch.5 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT5_0 at the input pin of MFS ch.5 SOT.
Writing		Uses SOT5_0 at the output pin.
Witting	10	Uses SOT5_1 at the input pin of MFS ch.5 SOT.
		Uses SOT5_1 at the output pin.
	11	Uses SOT5_2 at the input pin of MFS ch.5 SOT.
	11	Uses SOT5_2 at the output pin.

# [bit11:10] SIN5S: SIN5 Input Select bits

Selects input for SIN5.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses SIN5_0 at the input pin of MFS ch.5 SIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses SIN5_1 at the input pin of MFS ch.5 SIN.
	11	Uses SIN5_2 at the input pin of MFS ch.5 SIN.

# [bit9:8] SCK4B: SCK4 Input/Output Select bits

Selects input/output for SCK4.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses SCK4_0 at the input pin of MFS ch.4 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK4_0 at the input pin of MFS ch.4 SCK.
Writing		Uses SCK4_0 at the output pin.
witting	10	Uses SCK4_1 at the input pin of MFS ch.4 SCK.
		Uses SCK4_1 at the output pin.
	11	Uses SCK4_2 at the input pin of MFS ch.4 SCK.
	11	Uses SCK4_2 at the output pin.

# [bit7:6] SOT4B: SOT4 Input/Output Select bits

Selects input/output for SOT4.

bit7:6		Description
Readir	ng	Reads out the register value.
	00	Uses SOT4_0 at the input pin of MFS ch.4 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT4_0 at the input pin of MFS ch.4 SOT.
Writing	01	Uses SOT4_0 at the output pin.
Willing	10	Uses SOT4_1 at the input pin of MFS ch.4 SOT.
	10	Uses SOT4_1 at the output pin.
	11	Uses SOT4_2 at the input pin of MFS ch.4 SOT.
	11	Uses SOT4_2 at the output pin.

# [bit5:4] SIN4S: SIN4 Input Select bits

Selects input for SIN4.

bit5:	4	Description
Reading		Reads out the register value.
	00	Uses SIN4_0 at the input pin of MFS ch.4 SIN. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses SIN4_1 at the input pin of MFS ch.4 SIN.
	11	Uses SIN4_2 at the input pin of MFS ch.4 SIN.

# [bit3:2] CTS4S: CTS4 Input Select bits

Selects input for CTS4.

bit3:2		Description
Reading		Reads out the register value.
	00	Uses CTS4_0 at the input pin of MFS ch.4 CTS. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses CTS4_1 at the input pin of MFS ch.4 CTS.
	11	Uses CTS4_2 at the input pin of MFS ch.4 CTS.

# [bit1:0] RTS4E: RTS4 Output Select bits

Selects output for RTS4.

bit1:0		Description
Reading		Reads out the register value.
	00	Does not produce output for MFS ch.4 RTS. [Initial value]
Waiting	01	Uses RTS4_0 at the output pin of MFS ch.4 RTS.
Writing	10	Uses RTS4_1 at the output pin of MFS ch.4 RTS.
	11	Uses RTS4_2 at the output pin of MFS ch.4 RTS.

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.17. Extended Pin Function Setting Register 09 (EPFR09)

The EPFR09 register assigns functions to CAN, ADC trigger, and QPRC peripheral pins.

Rac	ietar	Con	fiau	ration
NUC	มอเษา	CUI	muu	панон

bit	31	30	29	28	27	26	25	24	
Field	CTX1E		CRX1S		CTX0E		CRX0S		
Attribute	R/	W	R/W		R/W		R/W		
Initial value	0	0	0	0	0	0	00		
bit	23	22	21	20	19	18	17	16	
Field		ADT	RG2S			ADT	RG1S		
Attribute		R	W			R	W		
Initial value		00	000			0000			
bit	15	14	13	12	11	10	9	8	
Field		ADT	RG0S		QZI	N1S	QBI	N1S	
Attribute		R	W		R/W		R/W		
Initial value		00	000		00 00			0	
bit	7	6	5	4	3	2	1	0	
Field	QAI	N1S	QZI	N0S	QBI	N0S	QAI	N0S	
Attribute	R/W		R/W		R/W		R/W		
T 1.1 1 1	00								
Initial value	0	0	0	00	0	0	0	0	

# ■ Register Function

[bit31:30] CTX1E: CTX1E Output Select bits Selects output for CAN TX1.

bit31:30		Description
Reading		Reads out the register value.
	00	Does not produce output for CAN ch.1 TX. [Initial value]
W/:4:	01	Sets the output pin of CAN ch.1 TX to TX1_0.
Writing	10	Sets the output pin of CAN ch.1 TX to TX1_1.
	11	Sets the output pin of CAN ch.1 TX to TX1_2.

[bit29:28] CRX1S: CRX1S Input Select bits

Selects input for CAN RX1.

bit29:28		Description
Reading		Reads out the register value.
	00	Sets the input pin of CAN ch.1 RX to RX1_0. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Sets the input pin of CAN ch.1 RX to RX1_1.
	11	Sets the input pin of CAN ch.1 RX to RX1_2.

4. Registers

# [bit27:26] CTX0E: CTX0E Output Select bits

Selects output for CAN TX0.

bit27:26		Description
Reading		Reads out the register value.
	00	Does not produce output for CAN ch.0 TX. [Initial value]
Weiting	01	Sets the output pin of CAN ch.0 TX to TX0_0.
Writing	10	Sets the output pin of CAN ch.0 TX to TX0_1.
	11	Sets the output pin of CAN ch.0 TX to TX0_2.

# [bit25:24] CRX0S: CRX0S Input Select bits

Selects input for CAN RX0.

bit25:24		Description
Reading		Reads out the register value.
	00	Sets the input pin of CAN ch.0 RX to RX0_0. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Sets the input pin of CAN ch.0 RX to RX0_1.
	11	Sets the input pin of CAN ch.0 RX to RX0_2.

# [bit23:20] ADTRG2S: ADTRG2 Input Select bits

Selects input for ADTRG2.

bit23:20		Description
Readi	ing	Reads out the register value.
	0000	Uses ADTG_0 at the input pin of ADC unit 2's startup trigger. [Initial value]
	0001	Same as Writing 0000.
	0010	Uses ADTG_1 at the input pin of ADC unit 2's startup trigger.
	0011	Uses ADTG_2 at the input pin of ADC unit 2's startup trigger.
Writing	0100	Uses ADTG_3 at the input pin of ADC unit 2's startup trigger.
Willing	0101	Uses ADTG_4 at the input pin of ADC unit 2's startup trigger.
	0110	Uses ADTG_5 at the input pin of ADC unit 2's startup trigger.
	0111	Uses ADTG_6 at the input pin of ADC unit 2's startup trigger.
	1000	Uses ADTG_7 at the input pin of ADC unit 2's startup trigger.
	1001	Uses ADTG_8 at the input pin of ADC unit 2's startup trigger.
Writing other data		Setting is prohibited.

# [bit19:16] ADTRG1S: ADTRG1 Input Select bits

Selects input for ADTRG1.

bit19:16		Description
Read	ing	Reads out the register value.
	0000	Uses ADTG_0 at the input pin of ADC unit 1's startup trigger. [Initial value]
	0001	Same as Writing 0000.
	0010	Uses ADTG_1 at the input pin of ADC unit 1's startup trigger.
	0011	Uses ADTG_2 at the input pin of ADC unit 1's startup trigger.
Writing	0100	Uses ADTG_3 at the input pin of ADC unit 1's startup trigger.
Willing	0101	Uses ADTG_4 at the input pin of ADC unit 1's startup trigger.
	0110	Uses ADTG_5 at the input pin of ADC unit 1's startup trigger.
	0111	Uses ADTG_6 at the input pin of ADC unit 1's startup trigger.
	1000	Uses ADTG_7 at the input pin of ADC unit 1's startup trigger.
	1001	Uses ADTG_8 at the input pin of ADC unit 1's startup trigger.
Writing other data		Setting is prohibited.

4. Registers

# [bit15:12] ADTRG0S: ADTRG0 Input Select bits Selects input for ADTRG0.

bit15:12		Description
Read	ing	Reads out the register value.
	0000	Uses ADTG_0 at the input pin of ADC unit 0's startup trigger. [Initial value]
	0001	Same as Writing 0000.
	0010	Uses ADTG_1 at the input pin of ADC unit 0's startup trigger.
	0011	Uses ADTG_2 at the input pin of ADC unit 0's startup trigger.
Writing	0100	Uses ADTG_3 at the input pin of ADC unit 0's startup trigger.
Willing	0101	Uses ADTG_4 at the input pin of ADC unit 0's startup trigger.
	0110	Uses ADTG_5 at the input pin of ADC unit 0's startup trigger.
	0111	Uses ADTG_6 at the input pin of ADC unit 0's startup trigger.
	1000	Uses ADTG_7 at the input pin of ADC unit 0's startup trigger.
	1001	Uses ADTG_8 at the input pin of ADC unit 0's startup trigger.
Writing other data		Setting is prohibited.

# [bit11:10] QZIN1S: QZIN1S Input Select bits

Selects input for QPRC ZIN1.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses ZIN1_0 at the input pin of QPRC ch.1's ZIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses ZIN1_1 at the input pin of QPRC ch.1's ZIN.
	11	Uses ZIN1_2 at the input pin of QPRC ch.1's ZIN.

# [bit9:8] QBIN1S: QBIN1S Input Select bits

Selects input for QPRC BIN1.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses BIN1_0 at the input pin of QPRC ch.1's BIN. [Initial value]
Writing	01	Same as Writing 00.
Writing	10	Uses BIN1_1 at the input pin of QPRC ch.1's BIN.
	11	Uses BIN1_2 at the input pin of QPRC ch.1's BIN.

# [bit7:6] QAIN1S: QAIN1S Input Select bits

Selects input for QPRC AIN1.

bit7:6		Description
Reading		Reads out the register value.
	00	Uses AIN1_0 at the input pin of QPRC ch.1's AIN. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses AIN1_1 at the input pin of QPRC ch.1's AIN.
	11	Uses AIN1 2 at the input pin of QPRC ch.1's AIN.

# [bit5:4] QZIN0S: QZIN0S Input Select bits

Selects input for QPRC ZIN0.

bit5:4		Description
Reading		Reads out the register value.
	00	Uses ZIN0_0 at the input pin of QPRC ch.0's ZIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses ZIN0_1 at the input pin of QPRC ch.0's ZIN.
	11	Uses ZIN0_2 at the input pin of QPRC ch.0's ZIN.

# [bit3:2] QBIN0S: QBIN0S Input Select bits

Selects input for QPRC BIN0.

bit3:2		Description
Reading		Reads out the register value.
	00	Uses BIN0_0 at the input pin of QPRC ch.0's BIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses BIN0_1 at the input pin of QPRC ch.0's BIN.
	11	Uses BIN0_2 at the input pin of QPRC ch.0's BIN.

# [bit1:0] QAINOS: QAINOS Input Select bits

Selects input for QPRC AIN0.

bit1:0		Description
Reading		Reads out the register value.
	00	Uses AIN0_0 at the input pin of QPRC ch.0's AIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses AIN0_1 at the input pin of QPRC ch.0's AIN.
	11	Uses AIN0_2 at the input pin of QPRC ch.0's AIN.

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.18. Extended Pin Function Setting Register 10 (EPFR10)

The EPFR10 register assigns functions to external bus peripheral pins. EPFR10 bit2 does not exist in TYPE0 product. This register is not available for TYPE3 product.

bit	31	30	29	28	27	26	25	24
Field	UEA24E	UEA23E	UEA22E	UEA21E	UEA20E	UEA19E	UEA18E	UEA17E
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0
bit	23	22	21	20	19	18	17	16
Field	UEA16E	UEA15E	UEA14E	UEA13E	UEA12E	UEA11E	UEA10E	UEA09E
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0
bit	15	14	13	12	11	10	9	8
Field	TIEAGOE	**=	TIEGGE	TIEGGSE	TIEGGET		TIEGGAE	**= ~~*=
1 ICIG	UEA08E	UEAOOE	UECS7E	UECS6E	UECS5E	UECS4E	UECS3E	UECS2E
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Attribute Initial value	R/W	R/W 0	R/W 0	R/W 0	R/W 0	R/W 0	R/W	R/W 0
Attribute Initial value bit	R/W 0	R/W 0 6	R/W 0 5	R/W 0 4	R/W 0 3	R/W 0 2	R/W 0	R/W 0

# ■ Register Function

[bit31] UEA24E: UEA24E Output Select bit Selects output for external bus Address24.

bit		Description
Reading		Reads out the register value.
Weiting	0	Does not produce output for user external bus MAD24. [Initial value]
Writing	1	Produces output for user external bus MAD24.

[bit30] UEA23E: UEA23E Output Select bit Selects output for external bus Address23.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD23. [Initial value]
	1	Produces output for user external bus MAD23.

[bit29] UEA22E: UEA22E Output Select bit Selects output for external bus Address22.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD22. [Initial value]
	1	Produces output for user external bus MAD22.

#### [bit28] UEA21E: UEA21E Output Select bit

Selects output for external bus Address21.

bit		Description
Reading		Reads out the register value.
W/ni4in n	0	Does not produce output for user external bus MAD21. [Initial value]
Writing	1	Produces output for user external bus MAD21.

#### [bit27] UEA20E: UEA20E Output Select bit

Selects output for external bus Address20.

bit		Description
Reading		Reads out the register value.
W.itim	0	Does not produce output for user external bus MAD20. [Initial value]
Writing	1	Produces output for user external bus MAD20.

#### [bit26] UEA19E: UEA19E Output Select bit

Selects output for external bus Address19.

bit		Description
Reading		Reads out the register value.
Whitin -	0	Does not produce output for user external bus MAD19. [Initial value]
Writing	1	Produce output for user external bus MAD19.

#### [bit25] UEA18E: UEA18E Output Select bit

Selects output for external bus Address18.

bit		Description
Reading		Reads out the register value.
XX	0	Does not produce output for user external bus MAD18. [Initial value]
Writing	1	Produces output for user external bus MAD18.

#### [bit24] UEA17E: UEA17E Output Select bit

Selects output for external bus Address17.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus MAD17. [Initial value]
Writing	1	Produces output for user external bus MAD17.

#### [bit23] UEA16E: UEA16E Output Select bit

Selects output for external bus Address16.

bit		Description
Reading		Reads out the register value.
Whitima	0	Does not produce output for user external bus MAD16. [Initial value]
Writing	1	Produces output for user external bus MAD16.

#### [bit22] UEA15E: UEA15E Output Select bit

Selects output for external bus Address15.

bit		Description
Reading		Reads out the register value.
XX7	0	Does not produce output for user external bus MAD15. [Initial value]
Writing	1	Produces output for user external bus MAD15.

#### [bit21] UEA14E: UEA14E Output Select bit

Selects output for external bus Address14.

bit		Description
Reading		Reads out the register value.
Weiting	0	Does not produce output for user external bus MAD14. [Initial value]
Writing	1	Produces output for user external bus MAD14.

#### [bit20] UEA13E: UEA13E Output Select bit

Selects output for external bus Address13.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD13. [Initial value]
	1	Produces output for user external bus MAD13.

#### [bit19] UEA12E: UEA12E Output Select bit

Selects output for external bus Address12.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD12. [Initial value]
	1	Produces output for user external bus MAD12.

### [bit18] UEA11E: UEA11E Output Select bit

Selects output for external bus Address11.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD11. [Initial value]
	1	Produces output for user external bus MAD11.

#### [bit17] UEA10E: UEA10E Output Select bit

Selects output for external bus Address10.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD10. [Initial value]
	1	Produces output for user external bus MAD10.

4. Registers

### [bit16] UEA09E: UEA09E Output Select bit

Selects output for external bus Address09.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD09. [Initial value]
	1	Produces output for user external bus MAD09.

#### [bit15] UEA08E: UEA08E Output Select bit

Selects output for external bus Address08.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD08. [Initial value]
	1	Produces output for user external bus MAD08.

#### [bit14] UEAOOE: UEAOOE Output Select bit

Selects output for external bus Address00.

bit		Description
Reading		Reads out the register value.
Weiting	0	Does not produce output for user external bus MAD00. [Initial value]
Writing	1	Produces output for user external bus MAD00.

# [bit13] UECS7E: UECS7E Output Select bit

Selects output for external bus CS7.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MCSX7. [Initial value]
	1	Produces output for user external bus MCSX7.

### [bit12] UECS6E: UECS6E Output Select bit

Selects output for external bus CS6.

bit		Description
Reading		Reads out the register value.
W.itia	0	Does not produce output for user external bus MCSX6. [Initial value]
Writing	1	Selects output for user external bus MCSX6.

#### [bit11] UECS5E: UECS5E Output Select bit

Selects output for external bus CS5.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MCSX5. [Initial value]
	1	Produces output for user external bus MCSX5.

# [bit10] UECS4E: UECS4E Output Select bit

Selects output for external bus CS4.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MCSX4. [Initial value]
	1	Produces output for user external bus MCSX4.

# [bit9] UECS3E: UECS3E Output Select bit

Selects output for external bus CS3.

bit		Description
Reading		Reads out the register value.
Weiting	0	Does not produce output for user external bus MCSX3. [Initial value]
Writing	1	Produces output for user external bus MCSX3.

#### [bit8] UECS2E: UECS2E Output Select bit

Selects output for external bus CS2.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MCSX2. [Initial value]
writing	1	Produces output for user external bus MCSX2.

#### [bit7] UECS1E: UECS1E Output Select bit

Selects output for external bus CS1.

bit		Description
Reading		Reads out the register value.
W.itia	0	Does not produce output for user external bus MCSX1. [Initial value]
Writing	0	Produces output for user external bus MCSX1.

### [bit6] UEFLSE: UEFLSE Output Select bit

Selects output for external bus NAND-Flash control signal.

bit		Description
Reading		Reads out the register value.
W/:4:	0	Does not produce output for user external bus MNALE, MNCLE, MNWEX, or MNREX. [Initial value]
Writing	1	Produces output for user external bus MNALE, MNCLE, MNWEX, and MNREX.

#### [bit5] UEOEXE: UEOEXE Output Select bit

Selects output for external bus OEX.

bit		Description
Reading		Reads out the register value.
XX/.:4:	0	Does not produce output for user external bus MOEX. [Initial value]
Writing	1	Produces output for user external bus MOEX.

#### [bit4] UEDQME: UEDQME Output Select bit

Selects output for external bus DQM.

bit		Description
Readir	ng	Reads out the register value.
Weiting	0	Does not produce output for user external bus MDQM1or MDQM0. [Initial value]
Writing	1	Produces output for user external bus MDQM1 and MDQM0.

# [bit3] UEWEXE: UEWEXE Output Select bit

Selects output for external bus WEX.

bit		Description
Reading		Reads out the register value.
Weiting	0	Does not produce output for user external bus MWEX. [Initial value]
Writing	1	Produces output for user external bus MWEX.

# [bit2] UECLKE: UECLKE Output Select bit

Selects output for external bus clock.

bit		Description	
Readir	ng	Reads out the register value.	
Writing	0	Does not produce output for user external bus MCLKOUT. [Initial value]	
Writing	1	Produces output for user external bus MCLKOUT.	

# [bit1] UEDTHB: UEDTHB Input/Output Select bit

Selects input/output for external bus data.

bit		Description		
Reading		Reads out the register value.		
W.:	0	Does not produce output for user external bus WD15 to WD08. [Initial value] Input of user external bus RD15 to RD08 is connected to the pin.		
Writing	1	Produces output for user external bus WD15 to WD08.  Input of user external bus RD15 to RD08 is connected to the pin.		

# [bit0] UEDEFB: UEDEFB Input/Output Select bit

Selects input/output for external bus signal.

bit		Description		
Reading		Reads out the register value.		
0		Does not produce output for user external bus MAD01 to MAD01.  Does not produce output for user external bus MCSX0.  Does not produce output for user external bus WD07 to WD00.  Input of user external bus RD07 to RD00 is connected to the pin. [Initial value]		
Writing	1	Produces output for user external bus MAD07 to MAD01. Produces output for user external bus MCSX0. Produces output for user external bus WD7 to WD0. Input of user external bus RD7 to RD0 is connected to the pin.		

#### <Notes>

- · This register is not available for TYPE3 product.
- · I/O selection of the external bus data[15:7] can be controlled collectively with EPFR10.bit1. I/O selection of the external bus data[15:7] can be controlled by each bit also with EPFR11.bit[24:17] EPFR10.bit1 setting has the higher priority than EPFR11.bit[24:17] setting.
  - To control I/O selection by setting EPFR11.bit[24:17], it is necessary to set EPFR10.bit1=0.
- · I/O selection of the external bus address[7:1], MCSX0, and external bus data[7:0] can be controlled collectively with EPFR10.bit0.
  - I/O selection of the external bus address[7:1], MCSX0, and external bus data[7:0] can be controlled by each bit also with EPFR11.bit[16:1].
  - EPFR10.bit0 setting has the higher priority than EPFR11.bit[16:1] setting.
- To control I/O selection by setting EPFR11.bit[16:1], it is necessary to set EPFR10.bit0=0.
- · EPFR10.bit2 is the reserved bit in TYPE0 products. In TYPE0 products, write "0" to this bit.
- · This register is not initialized by deep standby transition reset.

# 4.19. Extended Pin Function Setting Register 11 (EPFR11)

The EPFR11 register assigns functions to external bus peripheral pins. This register does not exist in TYPE0 and TYPE3 products.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field			Rese	erved			UERLC	UED15B
Attribute							R/W	R/W
Initial value							0	0
bit	23	22	21	20	19	18	17	16
Field	UED14B	UED13B	UED12B	UED11B	UED10B	UED09B	UED08B	UED07B
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0
bit	15	14	13	12	11	10	9	8
Field	UED06B	UED05B	UED04B	UED03B	UED02B	UED01B	UED00B	UEA07E
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0
bit	7	6	5	4	3	2	1	0
Field	UEA06E	UEA05E	UEA04E	UEA03E	UEA02E	UEA01E	UECS0E	UEALEE
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0

### ■ Register Function

[bit31:26] Reserved: Reserved bits "0b0000000" is read from these bits.

When writing these bits, set them to "0b000000".

[bit25] UERLC: UERLC relocation select bit Selects relocation of the external bus pin.

bit		Description
Readin	g	Reads out the register value.
Whiting	0	Uses relocate number "0" for the user external bus. [Initial value]
Writing	1	Uses relocate number "1" for the user external bus.

Note: It depends on the product which relocate number is existed for user external bus.

See "Data sheet" of each product for the relocate number.

#### [bit24] UED15B: UED15B Input/Output Select bit

Selects input/output for external bus data 15.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus WD15. [Initial value] Input of user external bus RD15 is connected to the pin.
Writing	1	Produces output for user external bus WD15. Input of user external bus RD15 is connected to the pin.

# [bit23] UED14B: UED14B Output Select bit

Selects output for external bus data 14.

bit		Description
Reading		Reads out the register value.
W/witing	0	Does not produce output for user external bus WD14. [Initial value] Input of user external bus RD14 is connected to the pin.
Writing	1	Produces output for user external bus WD14. Input of user external bus RD14 is connected to the pin.

# [bit22] UED13B: UED13B Output Select bit

Selects output for external bus data 13.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus WD13. [Initial value] Input of user external bus RD13 is connected to the pin.
Writing	1	Produces output for user external bus WD13. Input of user external bus RD13 is connected to the pin.

#### [bit21] UED12B: UED12B Output Select bit

Selects output for external bus data 12.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus WD12. [Initial value] Input of user external bus RD12 is connected to the pin.
Writing	1	Produces output for user external bus WD12. Input of user external bus RD12 is connected to the pin.

# [bit20] UED11B: UED11B Output Select bit

Selects output for external bus data 11.

bit		Description
Reading		Reads out the register value.
W/.:'4'	0	Does not produce output for user external bus WD11. [Initial value] Input of user external bus RD11 is connected to the pin.
Writing	1	Produces output for user external bus WD11. Input of user external bus RD11 is connected to the pin.

#### [bit19] UED10B: UED10B Output Select bit

Selects output for external bus data 10.

bit		Description
Reading		Reads out the register value.
W/.:'4'	0	Does not produce output for user external bus WD10. [Initial value] Input of user external bus RD10 is connected to the pin.
Writing	1	Produces output for user external bus WD10. Input of user external bus RD10 is connected to the pin.

# [bit18] UED09B: UED09B Output Select bit

Selects output for external bus data 09.

bit		Description
Reading		Reads out the register value.
W/witing	0	Does not produce output for user external bus WD09. [Initial value] Input of user external bus RD09 is connected to the pin.
Writing	1	Produces output for user external bus WD09. Input of user external bus RD09 is connected to the pin.

# [bit17] UED08B: UED08B Output Select bit

Selects output for external bus data 08.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus WD08. [Initial value] Input of user external bus RD08 is connected to the pin.
Writing	1	Produces output for user external bus WD08. Input of user external bus RD08 is connected to the pin.

#### [bit16] UED07B: UED07B Output Select bit

Selects output for external bus data 07.

bit		Description
Reading		Reads out the register value.
Waiting		Does not produce output for user external bus WD07. [Initial value] Input of user external bus RD07 is connected to the pin.
Writing		Produces output for user external bus WD07. Input of user external bus RD07 is connected to the pin.

#### [bit15] UED06B: UED06B Output Select bit

Selects output for external bus data 06.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus WD06. [Initial value] Input of user external bus RD06 is connected to the pin.
Writing	1	Produces output for user external bus WD06. Input of user external bus RD06 is connected to the pin.

#### [bit14] UED05B: UED05B Output Select bit

Selects output for external bus data 05.

bit		Description
Reading		Reads out the register value.
W/.:4:	0	Does not produce output for user external bus WD05. [Initial value] Input of user external bus RD05 is connected to the pin.
Writing	1	Produces output for user external bus WD05. Input of user external bus RD05 is connected to the pin.

# [bit13] UED04B: UED04B Output Select bit

Selects output for external bus data 04.

bit		Description
Reading		Reads out the register value.
W/.:'4'	0	Does not produce output for user external bus WD04. [Initial value] Input of user external bus RD04 is connected to the pin.
Writing	1	Produces output for user external bus WD04. Input of user external bus RD04 is connected to the pin.

#### [bit12] UED03B: UED03B Output Select bit

Selects output for external bus data 03.

bit		Description
Reading		Reads out the register value.
Waiting	0	Does not produce output for user external bus WD03. [Initial value] Input of user external bus RD03 is connected to the pin.
Writing	1	Produces output for user external bus WD03. Input of user external bus RD03 is connected to the pin.

#### [bit11] UED02B: UED02B Output Select bit

Selects output for external bus data 02.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus WD02. [Initial value] Input of user external bus RD02 is connected to the pin.
	1	Produces output for user external bus WD02. Input of user external bus RD02 is connected to the pin.

#### [bit10] UED01B: UED01B Output Select bit

Selects output for external bus data 01.

bit		Description
Reading		Reads out the register value.
Whitima	0	Does not produce output for user external bus WD01. [Initial value] Input of user external bus RD01 is connected to the pin.
Writing	1	Produces output for user external bus WD01. Input of user external bus RD01 is connected to the pin.

#### [bit9] UED00B: UED00B Output Select bit

Selects output for external bus data 00.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus WD00. [Initial value] Input of user external bus RD00 is connected to the pin.
	1	Produces output for user external bus WD00. Input of user external bus RD00 is connected to the pin.

4. Registers

### [bit8] UEA07E: UEA07E Output Select bit

Selects output for external bus address07.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD07. [Initial value]
	1	Produces output for user external bus MAD07.

# [bit7] UEA06E: UEA06E Output Select bit

Selects output for external bus address06.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD06. [Initial value]
	1	Produces output for user external bus MAD06.

#### [bit6] UEA05E: UEA05E Output Select bit

Selects output for external bus address05.

bit		Description
Reading		Reads out the register value.
Writing	0	Does not produce output for user external bus MAD05. [Initial value]
Writing	1	Produces output for user external bus MAD05.

### [bit5] UEA04E: UEA04E Output Select bit

Selects output for external bus address04.

bit		Description
Reading		Reads out the register value.
W.itim	0	Does not produce output for user external bus MAD04. [Initial value]
Writing	1	Produces output for user external bus MAD04.

### [bit4] UEA03E: UEA03E Output Select bit

Selects output for external bus address03.

bit		Description
Reading		Reads out the register value.
XXV	0	Does not produce output for user external bus MAD03. [Initial value]
Writing	1	Produces output for user external bus MAD03.

#### [bit3] UEA02E: UEA02E Output Select bit

Selects output for external bus address02.

bit		Description
Reading		Reads out the register value.
Whitima	0	Does not produce output for user external bus MAD02. [Initial value]
Writing	1	Produces output for user external bus MAD02.

#### [bit2] UEA01E: UEA01E Output Select bit

Selects output for external bus address01.

bit		Description
Reading		Reads out the register value.
XX/.:'.'		Does not produce output for user external bus MAD01. [Initial value]
Writing		Produces output for user external bus MAD01.

#### [bit1] UECS0E: UECS0E Output Select bit

Selects output for external bus CS0.

bit		Description
Reading		Reads out the register value.
Whiting		Does not produce output for user external bus MCSX0. [Initial value]
Writing		Produces output for user external bus MCSX0.

#### [bit0] UEALEE: UEALEE Output Select bit

Selects output for external bus ALE signal.

bit		Description
Reading		Reads out the register value.
Writing		Does not produce output for user external bus MALE. [Initial value]
Writing		Produces output for user external bus MALE.

#### <Notes>

- · I/O selection of the external bus data[15:7] can be controlled collectively with EPFR10.bit1.
  - I/O selection of the external bus data[15:7] can be controlled by each bit also with EPFR11.bit[24:17] EPFR10.bit1 setting has the higher priority than EPFR11.bit[24:17] setting.
  - To control I/O selection by setting EPFR11.bit[24:17], it is necessary to set EPFR10.bit1=0.
- · I/O selection of the external bus address[7:1], MCSX0, and external bus data[7:0] can be controlled collectively with EPFR10.bit0.
  - I/O selection of the external bus address[7:1], MCSX0, and external bus data[7:0] can be controlled by each bit also with EPFR11.bit[16:1].
  - EPFR10.bit0 setting has the higher priority than EPFR11.bit[16:1] setting.
  - To control I/O selection by setting EPFR11.bit[16:1], it is necessary to set EPFR10.bit0=0.
- · This register is not available in TYPE0 and TYPE3 products.
- · This register is not initialized by deep standby transition reset.

# 4.20. Extended Pin Function Setting Register 12 (EPFR12)

The EPFR12 register assigns functions to pins of ch.8, ch.9, ch.10, and ch.11 of the base timer. This register exists in products other than TYPE0, TYPE1, and TYPE3.

■ Register Configurat	tion
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bit	31	30	29	28	27	26	25	24	
Field	Reserved		TIOB11S		TIOA	TIOA11E		TIOA11S	
Attribute	-	-		R/W		R/W		$\mathbf{W}$	
Initial value	-		0	0	0	0	00		
bit	23	22	21	20	19	18	17	16	
Field	Rese	rved	TIOI	310S	TIO	A10E	Rese	erved	
Attribute	=		R/	W	R/	W	-	-	
Initial value	-		0	0	0	0	-		
bit	15	14	13	12	11	10	9	8	
Field	Rese	rved	TIO	B9S	TIO	A9E	TIO	A9S	
Attribute	=		R/	W	R/W		R/W		
Initial value	-		00		00		00		
bit	7	6	5	4	3	2	1	0	
Field	Rese	rved	TIO	B8S	TIO	A8E	Rese	erved	
Attribute	_		R/	W	R/	W		_	
Initial value	-		0	0	0	0		-	

# ■ Register Function

[bit31:30] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit29:28] TIOB11S: TIOB11 Input Select bits

Selects input for TIOB11.

bit29:28		Description
Reading		Reads out the register value.
	00	Uses TIOB11_0 at the input pin of BT ch.11 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB11_1 at the input pin of BT ch.11 TIOB.
	11	Uses TIOB11_2 at the input pin of BT ch.11 TIOB.

### [bit27:26] TIOA11E: TIOA11 Output Select bits

Selects output for TIOA11.

	bit27:26		Description
	Reading		Reads out the register value.
	Writing	00	Does not produce the output of the BT ch.11 TIOA. [Initial value]
		01	Uses TIOA11_0 at the output pin of BT ch.11 TIOA.
		10	Uses TIOA11_1 at the output pin of BT ch.11 TIOA.
		11	Uses TIOA11_2 at the output pin of BT ch.11 TIOA.

#### [bit25:24] TIOA11S: TIOA11 Input Select bits

Selects input for TIOA11.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses TIOA11_0 at the input pin of BT ch.11 TIOA. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOA11_1 at the input pin of BT ch.11 TIOA.
	11	Uses TIOA11_2 at the input pin of BT ch.11 TIOA.

## [bit23:22] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit21:20] TIOB10S: TIOB10 Input Select bits

Selects input for TIOB10.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses TIOB10_0 at the input pin of BT ch.10 TIOB. [Initial value]
W.i.i.	01	Same as Writing 00.
Writing	10	Uses TIOB10_1 at the input pin of BT ch.10 TIOB.
	11	Uses TIOB10_2 at the input pin of BT ch.10 TIOB.

# [bit19:18] TIOA10E: TIOA10 Output Select bits

Selects output for TIOA10.

bit19:18		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.10 TIOA. [Initial value]
Whiting	01	Uses TIOA10_0 at the output pin of BT ch.10 TIOA.
Writing	10	Uses TIOA10_1 at the output pin of BT ch.10 TIOA.
	11	Uses TIOA10_2 at the output pin of BT ch.10 TIOA.

#### [bit17:14] Reserved: Reserved bits

"0b0000" is read out from these bits.

When writing these bits, set them to "0b0000".

# [bit13:12] TIOB9S: TIOB9 Input Select bits

Selects input for TIOB9.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses TIOB9_0 at the input pin of BT ch.9 TIOB. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses TIOB9_1 at the input pin of BT ch.9 TIOB.
	11	Uses TIOB9_2 at the input pin of BT ch.9 TIOB.

#### [bit11:10] TIOA9E: TIOA9 Output Select bits

Selects output for TIOA9.

bit11:10		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.9 TIOA. [Initial value]
Whitima	01	Uses TIOA9_0 at the output pin of BT ch.9 TIOA.
Writing	10	Uses TIOA9_1 at the output pin of BT ch.9 TIOA.
	11	Uses TIOA9_2 at the output pin of BT ch.9 TIOA.

#### [bit9:8] TIOA9S: TIOA9 Input Select bits

Selects input for TIOA9.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses TIOA9_0 at the input pin of BT ch.9 TIOA. [Initial value]
W.i.i.	01	Same as Writing 00.
Writing	10	Uses TIOA9_1 at the input pin of BT ch.9 TIOA.
	11	Uses TIOA9_2 at the input pin of BT ch.9 TIOA.

#### [bit7:6] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit5:4] TIOB8S: TIOB8 Input Select bits

Selects input for TIOB8.

bit5:4		Description
Reading		Reads out the register value.
	00	Uses TIOB8_0 at the input pin of BT ch.8 TIOB. [Initial value]
W.itiaa	01	Same as Writing 00.
Writing	10	Uses TIOB8_1 at the input pin of BT ch.8 TIOB.
	11	Uses TIOB8_2 at the input pin of BT ch.8 TIOB.

# [bit3:2] TIOA8E: TIOA8 Output Select bits

Selects output for TIOA8.

bit3:2		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.8 TIOA. [Initial value]
Waiting	01	Uses TIOA8_0 at the output pin of BT ch.8 TIOA.
Writing	10	Uses TIOA8_1 at the output pin of BT ch.8 TIOA.
	11	Uses TIOA8_2 at the output pin of BT ch.8 TIOA.

#### [bit1:0] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### <Notes>

· TIOA

Even channels are for output only.

Odd channels are for both input and output.

· TIOB

Input only.

· TIOA9, TIOA11, TIOA13, TIOA15 (odd number of "A") are not bidirectional pins so that choose either input pin or output pin for them.

When output is chosen for odd TIOA channel, input setting will be ignored.

Example1: Use TIOA11 as an output pin:

When TIOA11 is output to TIOA11 $_{-}$ 0, select EPFR12:TIOA11E = 01.

When TIOA11 is output to TIOA11 $_1$ , select EPFR12:TIOA11E = 10.

When TIOA11 is output to TIOA11 $_2$ , select EPFR12:TIOA11E = 11.

Settings for EPFR12:TIOA11S will be ignored.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

Example2: When TIOA11 is used as an input pin:

Select EPFR12:TIOA11E = 00.

When TIOA11 is input from TIOA11\_0, select EPFR12:TIOA11S = 00 or 01.

When TIOA11 is input from TIOA11\_1, select EPFR12:TIOA11S = 10.

When TIOA11 is input from TIOA11\_2, select EPFR12:TIOA11S = 11.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

- · This register exists in products other than TYPE0, TYPE1, and TYPE3.
- This register is not initialized by deep standby transition reset.

<sup>\*</sup> When a pin is set to input, the output of the pin which is also used by selected pins (GPIO, other peripheral function pins) can be input to the base timer as Feedback with a setting not described above.

# 4.21. Extended Pin Function Setting Register 13 (EPFR13)

The EPFR13 register assigns functions to pins of ch.12, ch.13, ch.14, and ch.15 of the base timer. This register exists in products other than TYPE0, TYPE1, and TYPE3.

■ Register Co	onfiau	ıration
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•								
bit	31	30	29	28	27	26	25	24
Field	Rese	rved	TIOB15S		TIOA15E		TIOA15S	
Attribute	_		R/W		R/W		R/W	
Initial value	-		0	0	0	0	00	
bit	23	22	21	20	19	18	17	16
Field	Rese	rved	TIOI	314S	TIOA	A14E	Reserved	
Attribute	-		R/	W	R/	W	-	-
Initial value	-		00		00		-	
bit	15	14	13	12	11	10	9	8
Field	Rese	rved	TIOI	313S	TIOA	A13E	TIO	A13S
Attribute	_							
Amibute	=	,	R/	W	R/		R/	W
Initial value	-		R/ 0			W	R/ 0	
	- -				R/	W		
	- - 7	6			R/	W		
Initial value	7 Rese		0	4	R/ 0	W 0 2		0
Initial value		rved	5	0 4 312S	R/ 0	W 0 2 A12E	0	0
Initial value  bit Field	Rese	rved	5 TIOI	0 4 312S W	R/ 0 3 TIO/	W 0 2 A12E W	0	0

# ■ Register Function

[bit31:30] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit29:28] TIOB15S: TIOB15 Input Select bits

Selects input for TIOB15.

bit29:28		Description
Reading		Reads out the register value.
	00	Uses TIOB15_0 at the input pin of BT ch.15 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB15_1 at the input pin of BT ch.15 TIOB.
	11	Uses TIOB15_2 at the input pin of BT ch.15 TIOB.

### [bit27:26] TIOA15E: TIOA15 Output Select bits

Selects output for TIOA15.

bit27:26		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.15 TIOA. [Initial value]
W.i.i.	01	Uses TIOA15_0 at the output pin of BT ch.15 TIOA.
Writing	10	Uses TIOA15_1 at the output pin of BT ch.15 TIOA.
	11	Uses TIOA15_2 at the output pin of BT ch.15 TIOA.

### [bit25:24] TIOA15S: TIOA15 Input Select bits

Selects input for TIOA15.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses TIOA15_0 at the input pin of BT ch.15 TIOA. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOA15_1 at the input pin of BT ch.15 TIOA.
	11	Uses TIOA15_2 at the input pin of BT ch.15 TIOA.

## [bit23:22] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit21:20] TIOB14S: TIOB14 Input Select bits

Selects input for TIOB14.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses TIOB14_0 at the input pin of BT ch.14 TIOB. [Initial value]
W/:4:	01	Same as Writing 00.
Writing	10	Uses TIOB14_1 at the input pin of BT ch.14 TIOB.
	11	Uses TIOB14_2 at the input pin of BT ch.14 TIOB.

# [bit19:18] TIOA14E: TIOA14 Output Select bits

Selects output for TIOA14.

bit19:18		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.14 TIOA. [Initial value]
Whitima	01	Uses TIOA14_0 at the output pin of BT ch.14 TIOA.
Writing	10	Uses TIOA14_1 at the output pin of BT ch.14 TIOA.
	11	Uses TIOA14_2 at the output pin of BT ch.14 TIOA.

#### [bit17:14] Reserved: Reserved bits

"0b0000" is read out from these bits.

When writing these bits, set them to "0b0000".

# [bit13:12] TIOB13S: TIOB13 Input Select bits

Selects input for TIOB13.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses TIOB13_0 at the input pin of BT ch.13 TIOB. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses TIOB13_1 at the input pin of BT ch.13 TIOB.
	11	Uses TIOB13_2 at the input pin of BT ch.13 TIOB.

# [bit11:10] TIOA13E: TIOA13 Output Select bits

Selects output for TIOA13.

bit11:10		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.13 TIOA. [Initial value]
Whitin -	01	Uses TIOA13_0 at the output pin of BT ch.13 TIOA.
Writing	10	Uses TIOA13_1 at the output pin of BT ch.13 TIOA.
	11	Uses TIOA13_2 at the output pin of BT ch.13 TIOA.

# [bit9:8] TIOA13S: TIOA13 Input Select bits

Selects input for TIOA13.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses TIOA13_0 at the input pin of BT ch.13 TIOA. [Initial value]
W/wi4im =	01	Same as Writing 00.
Writing	10	Uses TIOA13_1 at the input pin of BT ch.13 TIOA.
	11	Uses TIOA13_2 at the input pin of BT ch.13 TIOA.

#### [bit7:6] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### [bit5:4] TIOB12S: TIOB12 Input Select bits

Selects input for TIOB12.

bit5:4		Description
Reading		Reads out the register value.
	00	Uses TIOB12_0 at the input pin of BT ch.12 TIOB. [Initial value]
W.itim	01	Same as Writing 00.
Writing	10	Uses TIOB12_1 at the input pin of BT ch.12 TIOB.
	11	Uses TIOB12_2 at the input pin of BT ch.12 TIOB.

# [bit3:2] TIOA12E: TIOA12 Output Select bits

Selects output for TIOA12.

bit3:2		Description
Reading		Reads out the register value.
	00	Does not produce the output of the BT ch.12 TIOA. [Initial value]
Waiting	01	Uses TIOA12_0 at the output pin of BT ch.12 TIOA.
Writing	10	Uses TIOA12_1 at the output pin of BT ch.12 TIOA.
	11	Uses TIOA12_2 at the output pin of BT ch.12 TIOA.

# [bit1:0] Reserved: Reserved bits

"0b00" is read out from these bits.

When writing these bits, set them to "0b00".

#### <Notes>

· TIOA

Even channels are for output only.

Odd channels are for both input and output.

· TIOB

Input only.

• TIOA9, TIOA11, TIOA13, TIOA15 (odd number of "A") are not bidirectional pins so that choose either input pin or output pin for them.

When output is chosen for odd TIOA channel, input setting will be ignored.

#### Example1: Use TIOA11 as an output pin:

When TIOA11 is output to TIOA11 $_{-}$ 0, select EPFR12:TIOA11E = 01.

When TIOA11 is output to TIOA11 $_1$ , select EPFR12:TIOA11E = 10.

When TIOA11 is output to TIOA11 $_2$ , select EPFR12:TIOA11E = 11.

Settings for EPFR12:TIOA11S will be ignored.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

#### Example2: When TIOA11 is used as an input pin:

Select EPFR12:TIOA11E = 00.

When TIOA11 is input from TIOA11\_0, select EPFR12:TIOA11S = 00 or 01.

When TIOA11 is input from TIOA11\_1, select EPFR12:TIOA11S = 10.

When TIOA11 is input from TIOA11\_2, select EPFR12:TIOA11S = 11.

Select ADE=0, PFR=1 for selected pins (DDR will be ignored).

All the output of other peripheral function pins which are also used by selected pins must be OFF.

- · This register exists in products other than TYPE0, TYPE1, and TYPE3.
- This register is not initialized by deep standby transition reset.

<sup>\*</sup> When a pin is set to input, the output of the pin which is also used by selected pins (GPIO, other peripheral function pins) can be input to the base timer as Feedback with a setting not described above.

# 4.22. Extended Pin Function Setting Register 14 (EPFR14)

EPFR14 register sets the function assignment to QPRC/Ethernet pins.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field	CEC1B	CEC1B CEC0B		PLC	E_PSE	E_CKE	E_MD1B	E_MD0B
Attribute	R/W	R/W	R/	W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0
bit	23	22	21	20	19	18	17	16
Field	E MC1B	E MC0E	E TE1E	E TEOE	E TD1E	E TD0E	Rese	erved
Attribute	R/W	R/W	R/W	R/W	R/W	R/W		_
Initial value	0	0	0	0	0	0		-
bit	15	14	13	12	11	10	9	8
Field				Rese	rved			
Attribute					-			
Initial value					-			
bit	7	6	5	4	3	2	1	0
Field	Reserved		QZIN2S		QBIN2S		QAIN2S	
Attribute	-		R/W		R/W		R/W	
Initial value	-		0	0	00		00	

# ■ Register Function

[bit31] CEC1B: CEC1 Input/Output Select bit

For TYPE6 and TYPE7 products, it selects I/O for I/O pin CEC1 of HDMI-CEC/Remote Control Reception ch.1.

For products other than TYPE6 and TYPE7 products, with CECR1B[1:0] bits of Extended Pin Function Setting Register 18(EPFR18), select I/O.

bit		Description
Reading		Reads out the register value.
Waiting	0	HDMI-CEC/remote control reception ch.1 is not input/output. [Initial value]
Writing	1	HDMI-CEC/remote control reception ch.1 is input/output.

[bit30] CEC0B: CEC0 Input/Output Select bit

For TYPE6 and TYPE7 products, it selects I/O for I/O pin CEC0 of HDMI-CEC/Remote Control Reception ch 0

For products other than TYPE6 and TYPE7 products, with CECR0B[1:0] bits of Extended Pin Function Setting Register 18(EPFR18), select I/O.

bit		Description
Reading		Reads out the register value.
Whiting a	0	HDMI-CEC/remote control reception ch.0 is not input/output. [Initial value]
Writing	1	HDMI-CEC/remote control reception ch.0 is input/output.

# [bit29:28] E\_SPLC: Input cutoff Select bit in Standby of input Pin for Ethernet It selects input interruption in standby of the Ethernet input pin.

bit29:28		Description
Reading		Reads out the register value.
	00	All input pins are cut off in standby. [Initial value]
Whiting	01	Input pins used by MII ch.0 are not cut off in standby.
Writing	10	Input pins used by RMII ch.0 are not cut off in standby.
	11	Input pins used by RMII ch.1 are not cut off in standby.

# [bit27] E\_PSE: PPS0\_PPS1 Output Select bit for Ethernet

Selects output for PPS0\_PPS1.

bit		Description
Reading		Reads out the register value.
Whitima	0	E_PPS0_PPS1 is not output. [Initial value]
Writing	1	E_PPS0_PPS1 is output. [Initial value]

# [bit26] E\_CKE: E\_COUT Output Select bit

Selects output for E\_COUT.

bit		Description
Reading		Reads out the register value.
Whiting	0	E_COUT is not output. [Initial value]
Writing	1	E_COUT is output.

#### [bit25] E\_MD1B :E\_MDO1 I/O Select bit

Selects I/O for E\_MDO1.

bit		Description
Reading		Reads out the register value.
W.i.i.	0	E_MDO1 is not output. [Initial value] Input of E_MDI1 is connected to the pin.
Writing	1	E_MDO1 is output. Input of E_MDI1 is connected to the pin.

# [bit24] E\_MD0B :E\_MD00 I/O Select bit

Selects I/O for E\_MDC0.

bit		Description
Reading		Reads out the register value.
Writing	0	E_MDC0 is not output. [Initial value] Input of E_MDI0 is connected to the pin.
	1	E_MDC0 is output. Input of E_MDI0 is connected to the pin.

# [bit23] E\_MC1B :E\_MDC1 I/O Select bit

Selects I/O for E\_MDC1.

bit		Description
Reading		Reads out the register value.
Waiting	0	E_MDC1 is not output. [Initial value] Input of E_TCK0 is connected to the pin.
Writing	1	E_MDC1 is output. Input of E_TCK0 is connected to the pin.

#### [bit22] E\_MC0E :E\_MDC0 Output Select bit

Selects output for E\_MDC0.

bit		Description
Reading		Reads out the register value.
Whitima	0	E_MDC0 is not output. [Initial value]
Writing	1	E_MDC0 is output.

#### [bit21] E\_TE1E: E\_TXER0\_TXEN1 Output Select bit

Selects output for E\_TXER0\_TXEN1.

bit		Description
Reading		Reads out the register value.
Waiting	0	E_TXER0_TXEN1 is not output. [Initial value]
Writing	1	E_TXER0_TXEN1 is output.

# [bit20] E\_TE0E: E\_TXEN0 Output Select bit

Selects output for E\_TXEN0.

bit		Description
Reading		Reads out the register value.
Whiting	0	E_TXEN0 is not output. [Initial value]
Writing	1	E_TXEN0 is output.

#### [bit19] E\_TD1E: E\_TX02\_TX10, E\_TX03\_TX11 Output Select bit

Selects output for  $E_TX02_TX10$ ,  $E_TX03_TX11$ .

bit		Description
Reading		Reads out the register value.
Whitima	0	E_TX02_TX10 is not output. [Initial value] E_TX03_TX11 is not output.
Writing	1	E_TX02_TX10 is output. [Initial value] E_TX03_TX11 is output.

#### [bit18] E\_TD0E: E\_TX00, E\_TX01 Output Select bit

Selects output for E\_TX00, E\_TX01.

bit		Description
Reading		Reads out the register value.
Whiting	0	E_TX00, E_TX01 is not output. [Initial value]
Writing	1	E_TX00, E_TX00 is output.

#### [bit17:6] Reserved: Reserved bits

"0x000" is read out from these bits.

When writing these bits, set them to "0x000".

#### [bit5:4] QZIN2S: QDU-ch.2 ZIN Input Pin bits

Selects input for QDU-ch.2 as ZIN.

bit5:4		Description			
Reading		Reads out the register value.			
	00	ZIN2_0 is used as ZIN, the input pin of QDU ch.2. [Initial value]			
Whiting	01	ZIN2_0 is used as ZIN, the input pin of QDU ch.2.			
Writing	10	ZIN2_1 is used as ZIN, the input pin of QDU ch.2.			
	11	ZIN2_2 is used as ZIN, the input pin of QDU ch.2.			

# [bit3:2] QBIN2S: QDU-ch.2 BIN Input Pin bits

Selects input for QDU-ch.2 as BIN.

bit3:2		Description			
Reading		Reads out the register value.			
	00	BIN2_0 is used as BIN, the input pin of QDU ch.2. [Initial value]			
Whiting	01	BIN2_0 is used as BIN, the input pin of QDU ch.2.			
Writing	10	BIN2_1 is used as BIN, the input pin of QDU ch.2.			
	11	BIN2_2 is used as BIN, the input pin of QDU ch.2.			

# [bit1:0] QAIN2S: QDU-ch.2 AIN Input Pin bits

Selects input for QDU-ch.2 as AIN.

bit1:0		Description				
Reading		Reads out the register value.				
	00	AIN2_0 is used as AIN, the input pin of QDU ch.2. [Initial value]				
W.itim	01	AIN2_0 is used as AIN, the input pin of QDU ch.2.				
Writing	10	AIN2_1 is used as AIN, the input pin of QDU ch.2.				
	11	AIN2_2 is used as AIN, the input pin of QDU ch.2.				

#### <Note>

This register is not initialized by deep standby transition reset.

# 4.23. Extended Pin Function Setting Register 15 (EPFR15)

EPFR15 register sets the function assignment to external interrupt pins. This register does not exist in TYPE0, TYPE1, and TYPE3 products.

■ Register C	Configura	ation							
bit	31	30	29	28	27	26	25	24	
Field	EIN	Γ31S	EINT30S		EIN'	T29S	EINT28S		
Attribute	R/	W	R	R/W		R/W		R/W	
Initial value	0	0	C	00	(	00		00	
bit	23	22	21	20	19	18	17	16	
Field	EIN	Γ27S	EIN'	EINT26S		EINT25S		EINT24S	
Attribute	R/W		R/W		R	R/W		R/W	
Initial value	00 00 00		00	00					
bit	15	14	13	12	11	10	9	8	
Field	EIN	Γ23S	EINT22S		EIN	EINT21S		EINT20S	
Attribute	R/	W	R/W		R/W		R/W		
Initial value	00		00		00		00		
bit	7	6	5	4	3	2	1	0	
Field	EINT19S		EINT18S		EINT17S		EINT16S		
Attribute	R/W		R/W		R/W		R/W		
Initial value	0	0	00		00		00		

# ■ Register Function

[bit31:30] EINT31S: External Interrupt Input Select bits Selects input for EINT31.

bit31:30		Description				
Reading		Reads out the register value.				
	00	Uses INT31_0 at the input pin of EINT ch.31. [Initial value]				
Whiting	01	Same as Writing 00.				
Writing	10	Uses INT31_1 at the input pin of EINT ch.31.				
	11	Uses INT31_2 at the input pin of EINT ch.31.				

[bit29:28] EINT30S: External Interrupt Input Select bits Selects input for EINT30.

bit29:28		Description
Reading		Reads out the register value.
	00	Uses INT30_0 at the input pin of EINT ch.30. [Initial value]
Weiting	01	Same as Writing 00.
Writing	10	Uses INT30_1 at the input pin of EINT ch.30.
	11	Uses INT30_2 at the input pin of EINT ch.30.

4. Registers

# [bit27:26] EINT29S: External Interrupt Input Select bits Selects input for EINT29.

bit27:26		Description			
Reading		Reads out the register value.			
	00	Uses INT29_0 at the input pin of EINT ch.29. [Initial value]			
W.i.i.	01	Same as Writing 00.			
Writing	10	Uses INT29_1 at the input pin of EINT ch.29.			
	11	Uses INT29_2 at the input pin of EINT ch.29.			

# [bit25:24] EINT28S: External Interrupt Input Select bits Selects input for EINT28.

bit25:24		Description			
Reading		Reads out the register value.			
	00	Uses INT28_0 at the input pin of EINT ch.28. [Initial value]			
Whitima	01	Same as Writing 00.			
Writing	10	Uses INT28_1 at the input pin of EINT ch.28.			
	11	Uses INT28_2 at the input pin of EINT ch.28.			

# [bit23:22] EINT27S: External Interrupt Input Select bits Selects input for EINT27.

bit23:22		Description			
Reading		Reads out the register value.			
	00	Uses INT27_0 at the input pin of EINT ch.27. [Initial value]			
Whiting	01	Same as Writing 00.			
Writing	10	Uses INT27_1 at the input pin of EINT ch.27.			
	11	Uses INT27_2 at the input pin of EINT ch.27.			

# [bit21:20] EINT26S: External Interrupt Input Select bits Selects input for EINT26.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses INT26_0 at the input pin of EINT ch.26. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses INT26_1 at the input pin of EINT ch.26.
	11	Uses INT26_2 at the input pin of EINT ch.26.

# [bit19:18] EINT25S: External Interrupt Input Select bits Selects input for EINT25.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses INT25_0 at the input pin of EINT ch.25. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses INT25_1 at the input pin of EINT ch.25.
	11	Uses INT25_2 at the input pin of EINT ch.25.

# [bit17:16] EINT24S: External Interrupt Input Select bits Selects input for EINT24.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses INT24_0 at the input pin of EINT ch.24. [Initial value]
W/wisim =	01	Same as Writing 00.
Writing	10	Uses INT24_1 at the input pin of EINT ch.24.
	11	Uses INT24_2 at the input pin of EINT ch.24.

# [bit15:14] EINT23S: External Interrupt Input Select bits Selects input for EINT23.

bit15:14		Description
Reading		Reads out the register value.
	00	Uses INT23_0 at the input pin of EINT ch.23. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses INT23_1 at the input pin of EINT ch.23.
	11	Uses INT23_2 at the input pin of EINT ch.23.

# [bit13:12] EINT22S: External Interrupt Input Select bits Selects input for EINT22.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses INT22_0 at the input pin of EINT ch.22. [Initial value]
W.i.i.	01	Same as Writing 00.
Writing	10	Uses INT22_1 at the input pin of EINT ch.22.
	11	Uses INT22_2 at the input pin of EINT ch.22.

# [bit11:10] EINT21S: External Interrupt Input Select bits Selects input for EINT21.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses INT21_0 at the input pin of EINT ch.21. [Initial value]
W/ni4im =	01	Same as Writing 00.
Writing	10	Uses INT21_1 at the input pin of EINT ch.21.
	11	Uses INT21_2 at the input pin of EINT ch.21.

# [bit9:8] EINT20S: External Interrupt Input Select bits Selects input for EINT20.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses INT20_0 at the input pin of EINT ch.20. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses INT20_1 at the input pin of EINT ch.20.
	11	Uses INT20_2 at the input pin of EINT ch.20.

# [bit7:6] EINT19S: External Interrupt Input Select bits Selects input for EINT19.

bit7:6		Description
Reading		Reads out the register value.
	00	Uses INT19_0 at the input pin of EINT ch.19. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses INT19_1 at the input pin of EINT ch.19.
	11	Uses INT19_2 at the input pin of EINT ch.19.

### [bit5:4] EINT18S: External Interrupt Input Select bits

Selects input for EINT18.

bit5:4		Description
Reading		Reads out the register value.
	00	Uses INT18_0 at the input pin of EINT ch.18. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses INT18_1 at the input pin of EINT ch.18.
	11	Uses INT18_2 at the input pin of EINT ch.18.

#### [bit3:2] EINT17S: External Interrupt Input Select bits

Selects input for EINT17.

bit3:2		Description
Reading		Reads out the register value.
	00	Uses INT17_0 at the input pin of EINT ch.17. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses INT17_1 at the input pin of EINT ch.17.
	11	Uses INT17_2 at the input pin of EINT ch.17.

# [bit1:0] EINT16S: External Interrupt Input Select bits

Selects input for EINT16.

bit1:0		Description
Reading		Reads out the register value.
	00	Uses INT16_0 at the input pin of EINT ch.16. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses INT16_1 at the input pin of EINT ch.16.
	11	Uses INT16_2 at the input pin of EINT ch.16.

#### <Notes>

- · This register exists in products other than TYPE0, TYPE1, and TYPE3.
- · This register is not initialized by deep standby transition reset.

# 4.24. Extended Pin Function Setting Register 16 (EPFR16)

The EPFR08 register assigns functions of multi-function serial channel 8, channel 9, channel 10, and channel 11. This register exists in only TYPE8 products.

	Register	Configu	uration
_			a: at: 0::

bit	31	30	29	28	27	26	25	24
Field		Rese	erved		SCK11B		SOT11B	
Attribute			-		R/W		R/W	
Initial value			-		0	0	00	
bit	23	22	21	20	19	18	17	16
Field	SIN	11S	SCK	(10B	SOT	SOT10B		10S
Attribute	R/Y	W	R/	W	R/	W	R/W	
Initial value	00	)	00		0	00		0
bit	15	14	13	12	11	10	9	8
Field	SCK	(9B	SOT9B		SIN	19S	SCI	Κ8B
Attribute	R/	W	R/	W	R/W		R/W	
Initial value	00		00		00		00	
bit	7	6	5	4	3	2	1	0
Field	SOT	78B	SIN	N8S		Rese	erved	
Attribute	R/V	W	R/	$\overline{\mathbf{W}}$			-	
Initial value	00	)	0	0			_	

### ■ Register Function

[bit31:28] Reserved: Reserved bits

"0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

### [bit27:26] SCK11B: SCK11 Input/Output Select bits

Selects input/output for SCK11.

bit27:26		Description
Reading		Reads out the register value.
	00	Uses SCK11_0 at the input pin of MFS ch.11 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK11_0 at the input pin of MFS ch.11 SCK.
Writing		Uses SCK11_0 at the output pin.
witting	10	Uses SCK11_1 at the input pin of MFS ch.11 SCK.
		Uses SCK11_1 at the output pin.
	11	Uses SCK11_2 at the input pin of MFS ch.11 SCK.
		Uses SCK11_2 at the output pin.

### [bit25:24] SOT11B: SOT11 Input/Output Select bits

Selects input/output for SOT11.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses SOT11_0 at the input pin of MFS ch.11 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT11_0 at the input pin of MFS ch.11 SOT.
Whiting		Uses SOT11_0 at the output pin.
Writing	10	Uses SOT11_1 at the input pin of MFS ch.11 SOT.
		Uses SOT11_1 at the output pin.
	11	Uses SOT11_2 at the input pin of MFS ch.11 SOT.
	11	Uses SOT11_2 at the output pin.

#### [bit23:22] SIN11S: SIN11 Input Select bits

Selects input for SIN11.

bit23:22		Description
Reading		Reads out the register value.
	00	Uses SIN11_0 at the input pin of MFS ch.11 SIN. [Initial value]
Whitima	01	Same as Writing 00.
Writing	10	Uses SIN11_1 at the input pin of MFS ch.11 SIN.
	11	Uses SIN11_2 at the input pin of MFS ch.11 SIN.

### [bit21:20] SCK10B: SCK10 Input/Output Select bits

Selects input/output for SCK10.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses SCK10_0 at the input pin of MFS ch.10 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK10_0 at the input pin of MFS ch.10 SCK.
Writing		Uses SCK10_0 at the output pin.
witting	10	Uses SCK10_1 at the input pin of MFS ch.10 SCK.
		Uses SCK10_1 at the output pin.
	11	Uses SCK10_2 at the input pin of MFS ch.10 SCK.
	11	Uses SCK10_2 at the output pin.

#### [bit19:18] SOT10B: SOT10 Input/Output Select bits

Selects input/output for SOT10.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses SOT10_0 at the input pin of MFS ch.10 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT10_0 at the input pin of MFS ch.10 SOT.
Writing		Uses SOT10_0 at the output pin.
writing	10	Uses SOT10_1 at the input pin of MFS ch.10 SOT.
		Uses SOT10_1 at the output pin.
	11	Uses SOT10_2 at the input pin of MFS ch.10 SOT.
	11	Uses SOT10_2 at the output pin.

### [bit17:16] SIN10S: SIN10 Input Select bits

Selects input for SIN10.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses SIN10_0 at the input pin of MFS ch.10 SIN. [Initial value]
Weiting	01	Same as Writing 00.
Writing	10	Uses SIN10_1 at the input pin of MFS ch.10 SIN.
	11	Uses SIN10_2 at the input pin of MFS ch.10 SIN.

### [bit15:14] SCK9B: SCK9 Input/Output Select bits

Selects input/output for SCK9.

bit15:14		Description
Reading		Reads out the register value.
	00	Uses SCK9_0 at the input pin of MFS ch.9 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK9_0 at the input pin of MFS ch.9 SCK.
Writing		Uses SCK9_0 at the output pin.
witting	10	Uses SCK9_1 at the input pin of MFS ch.9 SCK.
		Uses SCK9_1 at the output pin.
	11	Uses SCK9_2 at the input pin of MFS ch.9 SCK.
	11	Uses SCK9_2 at the output pin.

### [bit13:12] SOT9B: SOT9 Input/Output Select bits

Selects input/output for SOT9.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses SOT9_0 at the input pin of MFS ch.9 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT9_0 at the input pin of MFS ch.9 SOT.
Whiting		Uses SOT9_0 at the output pin.
Writing	10	Uses SOT9_1 at the input pin of MFS ch.9 SOT.
		Uses SOT9_1 at the output pin.
	11	Uses SOT9_2 at the input pin of MFS ch.9 SOT.
	11	Uses SOT9_2 at the output pin.

### [bit11:10] SIN9S: SIN9 Input Select bits

Selects input for SIN9.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses SIN9_0 at the input pin of MFS ch.9 SIN. [Initial value]
Writing	01	Same as Writing 00.
Writing	10	Uses SIN9_1 at the input pin of MFS ch.9 SIN.
	11	Uses SIN9_2 at the input pin of MFS ch.9 SIN.

### [bit9:8] SCK8B: SCK8 Input/Output Select bits

Selects input/output for SCK8.

bit9:8		Description
Reading		Reads out the register value.
	00	Uses SCK8_0 at the input pin of MFS ch.8 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK8_0 at the input pin of MFS ch.8 SCK.
Writing		Uses SCK8_0 at the output pin.
Willing	10	Uses SCK8_1 at the input pin of MFS ch.8 SCK.
		Uses SCK8_1 at the output pin.
	11	Uses SCK8_2 at the input pin of MFS ch.8 SCK.
	11	Uses SCK8_2 at the output pin.

#### [bit7:6] SOT8B: SOT8 Input/Output Select bits

Selects input/output for SOT8.

bit7:6		Description
Reading		Reads out the register value.
	00	Uses SOT8_0 at the input pin of MFS ch.8 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT8_0 at the input pin of MFS ch.8 SOT.
Writing		Uses SOT8_0 at the output pin.
Willing	10	Uses SOT8_1 at the input pin of MFS ch.8 SOT.
		Uses SOT8_1 at the output pin.
	11	Uses SOT8_2 at the input pin of MFS ch.8 SOT.
	11	Uses SOT8_2 at the output pin.

### [bit5:4] SIN8S: SIN8 Input Select bits

Selects input for SIN4.

bit5:4		Description
Reading		Reads out the register value.
	00	Uses SIN8_0 at the input pin of MFS ch.8 SIN. [Initial value]
W/witim m	01	Same as Writing 00.
Writing	10	Uses SIN8_1 at the input pin of MFS ch.8 SIN.
	11	Uses SIN8_2 at the input pin of MFS ch.8 SIN.

### [bit3:0] Reserved: Reserved bits

"0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

#### <Notes>

- · This register exists in only TYPE8 products.
- · This register is not initialized by deep standby transition reset.

## 4.25. Extended Pin Function Setting Register 17 (EPFR17)

The EPFR08 register assigns functions of multi-function serial channel 12, channel 13, channel 14, and channel 15. This register exists in only TYPE8 products.

■ Register C	onfigura	ation						
bit	31	30	29	28	27	26	25	24
Field		Rese	erved		SCK	X15B	SOT	T15B
Attribute			-		R	W	R	W
Initial value			-		0	00	(	00
bit _	23	22	21	20	19	18	17	16
Field	SIN	15S	SCK	C14B	SOT	C14B	SIN	114S
Attribute	R/	W	R/	W	R	W	R	W
Initial value	0	0	0	00	0	00	(	00
bit	15	14	13	12	11	10	9	8
Field	SCK	13B	SOT	713B	SIN	13S	SCk	X12B
Attribute	R/	W	R/	W	R/	W	R	W
Initial value	0	0	0	00	0	00	(	00
Bit	7	6	5	4	3	2	1	0
Field	SOT	`12B	SIN	12S		Rese	rved	
Attribute	R/	W	R/	W		-	-	

00

### ■ Register Function

Initial value

[bit31:28] Reserved: Reserved bits "0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

00

[bit27:26] SCK15B: SCK15 Input/Output Select bits

Selects input/output for SCK15.

bit27:26		Description
Reading		Reads out the register value.
	00	Uses SCK15_0 at the input pin of MFS ch.15 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK15_0 at the input pin of MFS ch.15 SCK.
Writing		Uses SCK15_0 at the output pin.
Willing	10	Uses SCK15_1 at the input pin of MFS ch.15 SCK.
		Uses SCK15_1 at the output pin.
	11	Uses SCK15_2 at the input pin of MFS ch.15 SCK.
	11	Uses SCK15_2 at the output pin.

### [bit25:24] SOT15B: SOT15 Input/Output Select bits

Selects input/output for SOT15.

bit25:24		Description
Reading		Reads out the register value.
	00	Uses SOT15_0 at the input pin of MFS ch.15 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT15_0 at the input pin of MFS ch.15 SOT.
Whiting		Uses SOT15_0 at the output pin.
Writing	10	Uses SOT15_1 at the input pin of MFS ch.15 SOT.
		Uses SOT15_1 at the output pin.
	11	Uses SOT15_2 at the input pin of MFS ch.15 SOT.
	11	Uses SOT15_2 at the output pin.

#### [bit23:22] SIN15S: SIN15 Input Select bits

Selects input for SIN15.

bit23:22		Description
Reading		Reads out the register value.
	00	Uses SIN15_0 at the input pin of MFS ch.15 SIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses SIN15_1 at the input pin of MFS ch.15 SIN.
	11	Uses SIN15_2 at the input pin of MFS ch.15 SIN.

### [bit21:20] SCK14B: SCK14 Input/Output Select bits

Selects input/output for SCK14.

bit21:20		Description
Reading		Reads out the register value.
	00	Uses SCK14_0 at the input pin of MFS ch.14 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK14_0 at the input pin of MFS ch.14 SCK.
Writing		Uses SCK14_0 at the output pin.
willing	10	Uses SCK14_1 at the input pin of MFS ch.14 SCK.
		Uses SCK14_1 at the output pin.
	11	Uses SCK14_2 at the input pin of MFS ch.14 SCK.
	11	Uses SCK14_2 at the output pin.

#### [bit19:18] SOT14B: SOT14 Input/Output Select bits

Selects input/output for SOT14.

bit19:18		Description
Reading		Reads out the register value.
	00	Uses SOT14_0 at the input pin of MFS ch.14 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT14_0 at the input pin of MFS ch.14 SOT.
Writing		Uses SOT14_0 at the output pin.
writing	10	Uses SOT14_1 at the input pin of MFS ch.14 SOT.
		Uses SOT14_1 at the output pin.
	11	Uses SOT14_2 at the input pin of MFS ch.14 SOT.
	11	Uses SOT14_2 at the output pin.

### [bit17:16] SIN14S: SIN14 Input Select bits

Selects input for SIN14.

bit17:16		Description
Reading		Reads out the register value.
	00	Uses SIN14_0 at the input pin of MFS ch.14 SIN. [Initial value]
Whiting	01	Same as Writing 00.
Writing	10	Uses SIN14_1 at the input pin of MFS ch.14 SIN.
	11	Uses SIN14_2 at the input pin of MFS ch.14 SIN.

### [bit15:14] SCK13B: SCK13 Input/Output Select bits

Selects input/output for SCK13.

bit15:14		Description
Reading		Reads out the register value.
	00	Uses SCK13_0 at the input pin of MFS ch.13 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK13_0 at the input pin of MFS ch.13 SCK.
Writing		Uses SCK13_0 at the output pin.
Willing	10	Uses SCK13_1 at the input pin of MFS ch.13 SCK.
		Uses SCK13_1 at the output pin.
	11	Uses SCK13_2 at the input pin of MFS ch.13 SCK.
	11	Uses SCK13_2 at the output pin.

### [bit13:12] SOT13B: SOT13 Input/Output Select bits

Selects input/output for SOT13.

bit13:12		Description
Reading		Reads out the register value.
	00	Uses SOT13_0 at the input pin of MFS ch.13 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT13_0 at the input pin of MFS ch.13 SOT.
Whiting		Uses SOT13_0 at the output pin.
Writing	10	Uses SOT13_1 at the input pin of MFS ch.13 SOT.
		Uses SOT13_1 at the output pin.
	11	Uses SOT13_2 at the input pin of MFS ch.13 SOT.
	11	Uses SOT13_2 at the output pin.

### [bit11:10] SIN13S: SIN13 Input Select bits

Selects input for SIN13.

bit11:10		Description
Reading		Reads out the register value.
	00	Uses SIN13_0 at the input pin of MFS ch.13 SIN. [Initial value]
Writing	01	Same as Writing 00.
Writing	10	Uses SIN13_1 at the input pin of MFS ch.13 SIN.
	11	Uses SIN13_2 at the input pin of MFS ch.13 SIN.

### [bit9:8] SCK12B: SCK12 Input/Output Select bits

Selects input/output for SCK12.

bit9:8		Description
Readir	ıg	Reads out the register value.
	00	Uses SCK12_0 at the input pin of MFS ch.12 SCK.
	00	Does not produce output. [Initial value]
	01	Uses SCK12_0 at the input pin of MFS ch.12 SCK.
Writing		Uses SCK12_0 at the output pin.
writing	10	Uses SCK12_1 at the input pin of MFS ch.12 SCK.
		Uses SCK12_1 at the output pin.
	11	Uses SCK12_2 at the input pin of MFS ch.12 SCK.
	11	Uses SCK12_2 at the output pin.

#### [bit7:6] SOT12B: SOT12 Input/Output Select bits

Selects input/output for SOT12.

bit7:6		Description
Readii	ng	Reads out the register value.
	00	Uses SOT12_0 at the input pin of MFS ch.12 SOT.
	00	Does not produce output. [Initial value]
	01	Uses SOT12_0 at the input pin of MFS ch.12 SOT.
Writing		Uses SOT12_0 at the output pin.
Witting	10	Uses SOT12_1 at the input pin of MFS ch.12 SOT.
		Uses SOT12_1 at the output pin.
	11	Uses SOT12_2 at the input pin of MFS ch.12 SOT.
	11	Uses SOT12_2 at the output pin.

### [bit5:4] SIN12S: SIN12 Input Select bits

Selects input for SIN12.

bit5:4		Description
Readin	ıg	Reads out the register value.
	00	Uses SIN12_0 at the input pin of MFS ch.12 SIN. [Initial value]
Waiting	01	Same as Writing 00.
Writing	10	Uses SIN12_1 at the input pin of MFS ch.12 SIN.
		Uses SIN12_2 at the input pin of MFS ch.12 SIN.

#### [bit3:0] Reserved: Reserved bits

"0b0000" is read from these bits.

When writing these bits, set them to "0b0000".

#### <Notes>

- · This register exists in only TYPE8 products.
- · This register is not initialized by deep standby transition reset.

## 4.26. Extended Pin Function Setting Register 18 (EPFR18)

The EPFR18 register assigns functions of HDMI-CEC pins. This register exists in only TYPE8 products.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field				Rese	erved			
Attribute				•	_			
Initial value					-			
bit	23	22	21	20	19	18	17	16
Field				Rese	erved			
Attribute					-			
Initial value					-			
bit	15	14	13	12	11	10	9	8
Field	Reserved							
Attribute				•	_			
Initial value					-			
bit	7	6	5	4	3	2	1	0
Field		Rese	erved		CECR1B		CECR0B	
Attribute			-		R/W		R/W	
Initial value			-		0	0	0	00

### ■ Register Function

[bit31:4] Reserved: Reserved bits

"0x0000000" is read from these bits.

When writing these bits, set them to "0x0000000".

### [bit3:2] CECR1B: CEC1 input/output selection bits

For products other than TYPE6 and TYPE7 products, it selects I/O for I/O pin CEC1 of HDMI-CEC/Remote Control Reception ch.1.

For TYPE6 and TYPE7 products, with CEC1B[31:30] bits of Extended Pin Function Setting Register 14(EPFR14), select I/O.

bit		Description				
Reading		Reads out the register value.				
	00	HDMI-CEC/remote control reception ch.1 is not input/output. [Initial value]				
****	01	CEC1_0 is used, HDMI-CEC/remote control reception ch.1 is input/output.				
Writing	10	CEC1_1 is used, HDMI-CEC/remote control reception ch.1 is input/output.				
	11	Setting is prohibited.				

[bit1:0] CECR0B: CEC0 input/output selection bits

For products other than TYPE6 and TYPE7 products, it selects I/O for I/O pin CEC0 of HDMI-CEC/Remote Control Reception ch.0.

For TYPE6 and TYPE7 products, with CEC1B[29:28] bits of Extended Pin Function Setting Register 14(EPFR14), select I/O.

bit	Description
Reading	Reads out the register value.
Writing 00	HDMI-CEC/remote control reception ch.0 is not input/output. [Initial value]
Writing 01	CEC0_0 is used, HDMI-CEC/remote control reception ch.0 is input/output.
Writing 10	CEC0_1 is used, HDMI-CEC/remote control reception ch.0 is input/output.
Writing 11	Setting is prohibited.

#### <Notes>

- · This register exists in only TYPE8 products.
- · This register is not initialized by deep standby transition reset.

# 4.27. Special Port Setting Register (SPSR)

The SPSR register sets a pin as a signal pin of special functions.

■ Register (	Configura	ation						
bit	31	30	29	28	27	26	25	24
Field				Rese	rved			
Attribute				-	•			
Initial value				-	-			
bit	23	22	21	20	19	18	17	16
Field				Rese	rved			
Attribute				-				
Initial value				-	•			
bit	15	14	13	12	11	10	9	8
Field	Reserved							
Attribute				-				
Initial value				-	•			
bit	7	6	5	4	3	2	1	0
Field	Rese	rved	USB1C	USB0C	MAI	NXC	SUE	BXC
Attribute	-	-	R/W	R/W	R	W	R/	W
Initial value	-	-	0	0	0	1	0	1

### ■ Register Function

[bit31:6] Reserved: Reserved bits

"0" is read from these bits.

When writing these bits, set them to "0".

[bit5] USB1C: USB (ch.1) Pin Setting Register

This bit sets a pin as a USB pin.

bit		Description
Reading Reads out the register value.		Reads out the register value.
***	0	Does not use two pins of UDM1 and UDP1 as USB pins but as digital input/output pins. [Initial value]
Writing	1	Uses two pins of UDM1 and UDP1 as USB pins.  (An I/O cell will be in a state of input direction and input cut-off.)

CHAPTER 10: I/O Port 4. Registers

[bit4] USB0C : USB (ch.0) Pin Setting Register

This bit sets a pin as a USB pin.

bit4		Description
Reading		Reads out the register value.
	0	Does not use two pins of UDM0 and UDP0 as USB pins but as digital input/output pins. [Initial value]
Writing	1	Uses two pins of UDM0 and UDP0 as USB pins.  (An I/O cell will be in a state of input direction and input cut-off.)

### [bit3:2] MAINXC: Main Clock (Oscillation) Pin Setting Register

This bit sets a pin as a main clock (oscillation) pin.

bit		Description				
Readir	ng	Reads out the register value.				
	00	Does not use two pins of X0 and X1 as main clock (oscillation) pins but as digital input/output pins.				
Writing	01	Uses two pins of X0 and X1 as main clock (oscillation) pins. [Initial value] (An I/O cell will be in a state of input direction, input cut-off, and pull-up disconnection.)				
	10	Setting is prohibited.				
	11	Uses X0A pin as an external clock input pin. Uses X1A pin as a digital input/output.*				

<sup>\*:</sup> The above descriptions of "Writing 11" is applicable only to TYPE6, TYPE8, and TYPE9 products. (For products other than TYPE6, TYPE8, and TYPE9, this setting is prohibited.)

#### [bit1:0] SUBXC: Sub Clock (Oscillation) Pin Setting Register

This bit sets a pin as a sub clock (oscillation) pin.

bit1:0		Description				
Reading	g	Reads out the register value.				
	00	Does not use two pins of X0A and X1A as sub clock (oscillation) pins but as digital input/output pins.				
Writing	01	Uses two pins of X0A and X1A as sub clock (oscillation) pins. [Initial value] (An I/O cell will be in a state of input direction, input cut-off, and pull-up disconnection.)				
	10	Setting is prohibited.				
	11	Uses X0A pin as an external clock input pin. Uses X1A pin as a digital input/output.*				

<sup>\*:</sup> The above descriptions of "Writing 11" is applicable only to TYPE6, TYPE8, and TYPE9 products. (For products other than TYPE6, TYPE8, and TYPE9, this setting is prohibited.)

# <Notes>

- Only writing "01" to the MAINXC bit does not make a main clock start oscillation.
   To start oscillation, enable oscillation by the MOSCE bit of the System Clock Mode Control Register (SCM\_CTL), which is described in the chapter "Clock", after writing "01" to the MAINXC bit.
- Only writing "01" to the SUBXC bit does not make a sub clock start oscillation.
   To start oscillation, enable oscillation by the SOSCE bit of the System Clock Mode Control Register (SCM\_CTL), which is described in the chapter "Clock", after writing "01" to the SUBXC bit.
- When using the external clock in TYPE3 and TYPE7 products, set MAINXC bit and SUBXC bit to "01" and set the DDRx bit of the corresponding pin to "0".
- · This register is not initialized by deep standby transition reset.

# 4.28. Port Pseudo Open Drain Setting Register (PZRx)

PZRx register makes I/O port Hi-Z when output is High level and sets pseudo open drain control.

### ■ List of PZR register configuration

31	16	15		0	Initial value	Attribute
Reserved			PZR0		0x0000	R/W
Reserved			PZR1		0x0000	R/W
Reserved			PZR2		0x0000	R/W
Reserved			PZR3		0x0000	R/W
Reserved			PZR4		0x0000	R/W
Reserved			PZR5		0x0000	R/W
Reserved			PZR6		0x0000	R/W
Reserved			PZR7		0x0000	R/W
Reserved			PZR8		0x0000	R/W
Reserved			PZR9		0x0000	R/W
Reserved			PZRA		0x0000	R/W
Reserved			PZRB		0x0000	R/W
Reserved			PZRC		0x0000	R/W
Reserved			PZRD		0x0000	R/W
Reserved	•		PZRE		0x0000	R/W
Reserved	•		PZRF	•	0x0000	R/W

### ■ Details of Register Configuration

bit	31		16	15		0
Field		Reserved			PZRx	

### ■ Register Function

[bit31:16] Reserved: Reserved bits "0x0000" is read from these bits.

When writing these bits, set them to "0x0000".

[bit15:0] PZRx: Port Pseudo Open Drain Setting Register x

Sets the pseudo open drain of the pin.

bit15:0		Description
Reading		Reads out the register value.
***	0	Set the pin to High level when outputting digital High level by GPIO or peripheral macro.
Writing	1	Set the pin to Hi-Z when outputting digital High level by GPIO or peripheral macro. Disconnect the pull-up resistor regardless of the PCR setting.

#### <Notes>

- · The "x" description of PZRx is wildcard. It shows PZR0, PZR1, PZR2, and so on.
- The function of the PZR register is implemented only in some specific pins.
   Only pins described as "PZR register control is enabled" in remarks column of "I/O circuit type" of Data Sheet can control open drain.
- PZR register does not exist in all pins. However, even the pins that do not have PZR registers can control pseudo open drain by the setting of DDR register if they are used as GPIO.
   In such a case, after setting PFR = 0 (GPIO setting) and PDOR = 0,

When setting L output: used as DDR = 1 (output direction).

When setting Hi-Z output: used as DDR = 0 (input direction).

However, in open drain by the GPIO setting, you cannot apply voltage that exceeds VCC at Hi-Z.

This register is not initialized by deep standby transition reset.

## 5. Usage Precautions

This section describes precautions for using the I/O port.

### ON/OFF of the Pull-up Resistance When SPL=1

SPL is a signal for turning a pin into Hi-Z state during standby mode.

- · When SPL=0 Normal operations
- · When SPL=1 Pin Hi-Z, input cut-off, pull-up disconnection

However, the SPL bit cannot be used for setting external interrupts, NMIX, JTAG, or TRACE pins.

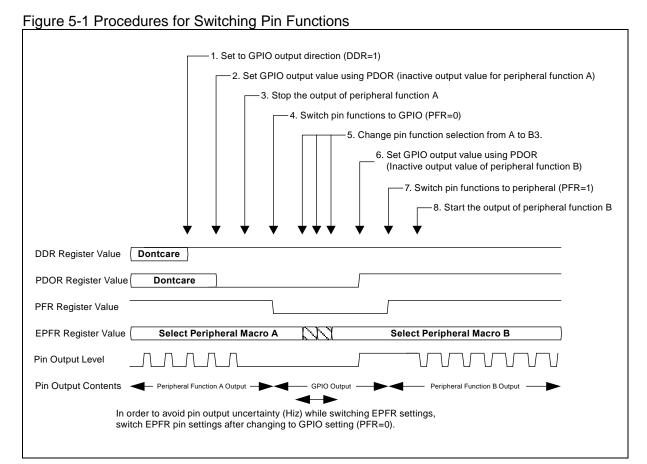
For details of the SPL bit, see Chapter "Low Power Consumption Mode".

### DTTIX Input

DTTI input is an input signal for switching the dual-purpose motor control PWM output (RTO) setting output pin to its other GPIO pin setting to address a motor stop demand in an emergency. To use this function, enable switching by EPFR.

### Procedures for Switching Pin Functions

When switching the outputs for peripheral functions using the EPFR register, to prevent pin uncertain output (Hi-Z), switch settings according to the procedures similar to the switching example shown in the following Figure 5-1.



#### Reserved bit

This bit is read out as "0" except for that of ADE register. When writing, always write "0". The ADE reserved bit is read out as "1". When writing, always write "1".

### Connecting External Bus Pin and SRAM

When accessing SRAM via external bus, either perform pull-up setting for the pin or connect it to external pull-up pin.

### Multi-function Serial Pin Group

When there are some multi-function serial inputs/outputs, set each input/output to the port of the same group. "The port of the same group" means that relocate function numbers attached to the pin name are the same, just like "xxx\_0" or "yyy\_1".

Table 5-1 shows an example setting.

Table 5-1 Multi-function Serial Interface example setting

Serial Data Output	Serial Clock Input/Output	Serial Data Input	Effective Port
Pin SOT1_0	Pin SCK1_0	Pin SIN1_0 (Port 0)	Port 0
(Port 0)	(Port 0)	Pin SIN1_1 (Port 1)	Setting is prohibited.
	Pin SCK1_1 (Port 1)	Pin SIN1_0 (Port 0)	
		Pin SIN1_1 (Port 1)	
Pin SOT1_1	Pin SCK1_0	Pin SIN1_0 (Port 0)	
(Port 1)	(Port 0)	Pin SIN1_1 (Port 1)	
	Pin SCK1_1	Pin SIN1 (Port 0)	
	(Port 1)	Pin SIN1_1 (Port 1)	Port 1

#### Peripheral Function Output

As output pins for peripheral functions are uniquely determined by EPFR settings, Output for peripheral functions cannot be assigned to separate pins.

(Disabled example) Assign multifunction serial output SOT1\_0 and SOT1\_1 to the same output.

#### Pin Settings and Operation Mode

For JTAG settings, see Chapter "Debug Interface".

For state of each pin during standby mode or reset, see "Data Sheet" of the product used.

#### Product Specifications and Peripheral Function Pin Assignment

Functions which are assigned to pins (GPO, peripheral I/O and special I/O) vary in different products. Please see the pin function table of "Data Sheet" to confirm the pin function of each product. Do not select a function for a pin which is not available in your product by using the EPFR register setting.

#### When MDI pin is used as GPIO

To use MD1 pin, the following settings are required.

Input: By reading PDIR, the value is read.

Output: Only L output is available because I/O of MD1 pin is Nch open drain pin.

PFR=0 (Used as GPIO.) DDR=1(Used as output) PDOR=0 (Output data is "0".)

SPL=0 (GPIO status is retained in STOP mode.)

#### External Interrupt Pin Settings in Standby Mode

When the mode is transferred to the Standby mode under the setting of SPL=1, set PFR=1 and select peripheral functions to enable the external interrupt assignment pin for returning.

If the setting of a pin used for external interrupt is remained PFR=0, unintended operation occurs.

# **CHAPTER: CRC (Cyclic Redundancy Check)**

This chapter explains the CRC functions.

- 1. Overview of CRC
- 2. CRC Operations
- 3. CRC Registers

CODE: FS15-E02.3

### 1. Overview of CRC

The CRC (Cyclic Redundancy Check) is an error detection system. The CRC code is a remainder after an input data string is divided by the pre-defined generator polynomial, assuming the input data string is a high order polynomial. Ordinarily, a data string is suffixed by a CRC code when being sent, and the received data is divided by a generator polynomial as described above. If the received data is dividable, it is judged that the data is correctly received.

#### ■ CRC functions

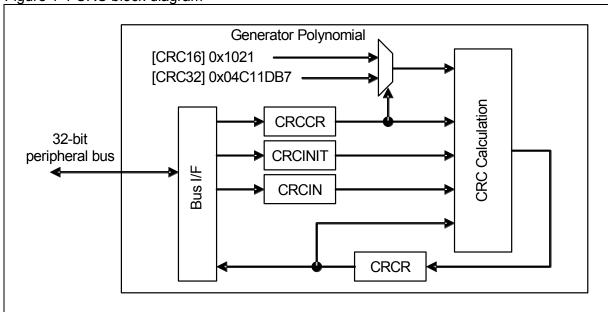
This module enables the calculation in both CCITT CRC16 and IEEE-802.3 CRC32. In this module, the generator polynomial is fixed to the numeric values for those two modes; therefore, the CRC value based on other generator polynomials cannot be calculated.

- · CCITT CRC16 generator polynomial: 0x1021
- · IEEE-802.3 CRC32 generator polynomial: 0x04C11DB7

### ■ CRC block diagram

Figure 1-1 shows the CRC block diagram.

Figure 1-1 CRC block diagram



- CRCCR (CRC Control Register)
   Used to control CRC calculation.
- · CRCINIT (CRC Initial Value Register)
  Used to specify the initial values for CRC calculation.
- · CRCIN (Input Data Register)
  Used to set input data for CRC calculation.
- · CRCR (CRC Register)
  Used to output the CRC calculation result.
- · CRC Calculation
  A circuit to perform CRC calculation.

## 2. CRC Operations

This section provides an overview of CRC operations.

### ■ CRC definition

[CCITT CRC16 Standard]

Generator polynomial 0x1021 (CRCCR:CRC32=0)

Initial value 0xFFFF

Final XOR value 0x0000 (CRCCR:FXOR=0)
bit order MSB First (CRCCR:LSBFST=0)
Output bit order MSB First (CRCCR:CRCLSF=0)

(The input-output byte order can be specified arbitrarily.)

[IEEE-802.3 CRC32 Ethernet Standard]

Generator polynomial 0x04C11DB7 (CRCCR:CRC32=1)

Initial value 0xFFFFFFF

Final XOR value 0xFFFFFFF (CRCCR:FXOR=1)
bit order LSB First (CRCCR:LSBFST=1)
Output bit order LSB First (CRCCR:CRCLSF=1)

(The input-output byte order can be specified arbitrarily.)

#### ■ Reset operations

When resetting, the Initial Value Register (CRCINIT) and CRC Register (CRCR) are set to 0xFFFFFFFF. Other registers are cleared to "0".

#### Initialization

Initializing with the initialization bit (INIT) of the CRCCR register loads the value of the Initial Value Register to the CRC Register (CRCR).

#### ■ Processing byte and bit orders

The following shows how to process byte and bit orders, using examples.

Input the following one word to the CRC computing unit.

```
133.82.171.1 = 10000101\ 01010010\ 10101011\ 00000001
```

If the byte order is set to big endian (CRCCR:LTLEND=0), the sending sequence in bytes is configured as shown below.

```
10000101 01010010 10101011 00000001
(1st) (2nd) (3rd) (4th)
```

If the bit order is set to Little endian (CRCCR:LSBFST=1), the sending sequence in bits is configured as shown below.

```
10100001 01001010 11010101 10000000 (Head) (End)
```

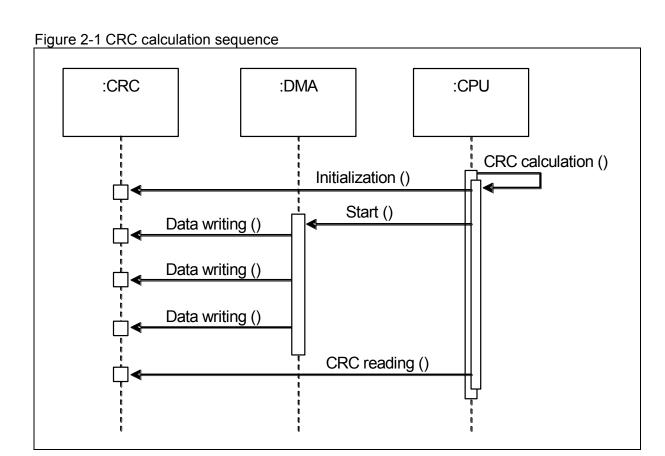
#### <Note>

At CRCCR:CRCLTE=1, the CRC result is rearranged in bytes with the 32-bit width in both CRC16 and CRC32

In particular, in CRC16 mode, note that data is output to bit 31 to bit 16.

## 2.1. CRC calculation sequence

Figure 2-1 shows the CRC calculation sequence. In this section, it is assumed that the Initial Value Register (CRCINIT) setting, CRC16 or CRC32 mode selection (CRCCR:CRC32), and byte- or bit-order setting (CRCCR:LTLEND, CRCCR:LSBFST) have already been configured. (If the initial value can be set to ALL"H", the Initial Value Register (CRCINIT) setting can be omitted.)



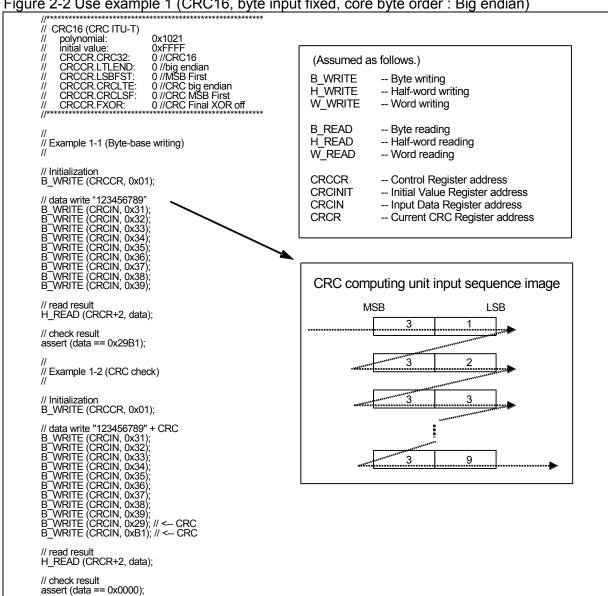
- To perform initialization, write "1" to the initial value bit (CRCCR.INIT). The value of the Initial Value Register (CRCINT) is loaded to the CRC Register (CRCR).
- To write input data, write to the Input Data Register (CRCIN). This then starts CRC calculation. If necessary, input data can be written continuously. Furthermore, different bit widths can be used in a sequence to write input data.
- · To obtain a CRC code, read the CRC Register (CRCR).

#### **CRC** use examples 2.2.

Figure 2-2 to Figure 2-5 show CRC use examples.

#### ■ Use example 1 CRC16, Byte input fixed

Figure 2-2 Use example 1 (CRC16, byte input fixed, core byte order: Big endian)



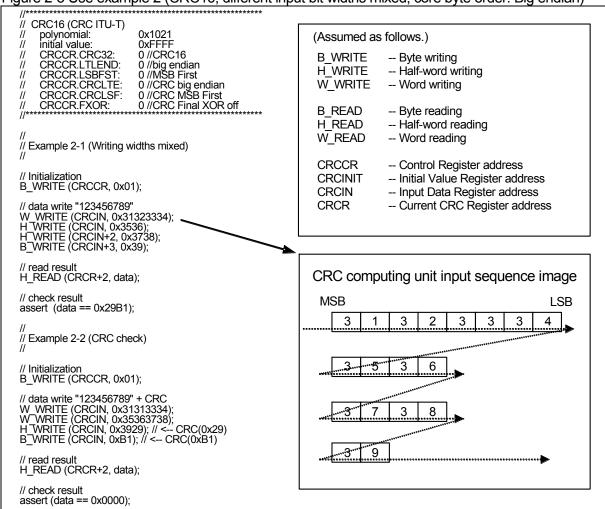
- · The byte and half-word writing positions are arbitrary. In this example, data is written continuously at position +0.
- Table 2-1 shows the CPU, CRC result byte order, CRCR (CRC Register) output position, and read address in CRC16 mode.

Table 2-1 CPU, CRC result byte order, and CRCR read address

Core byte order	CRC result byte order	Output position to CRCR	CRCR H_READ address
Big endian	Big endian	bit 15 to bit 0	CRCR +2
Big endian	Little endian	bit 31 to bit 16	CRCR +0
Little endian	Big endian	bit 15 to bit 0	CRCR +0
Little endian	Little endian	bit 31 to bit 16	CRCR +2

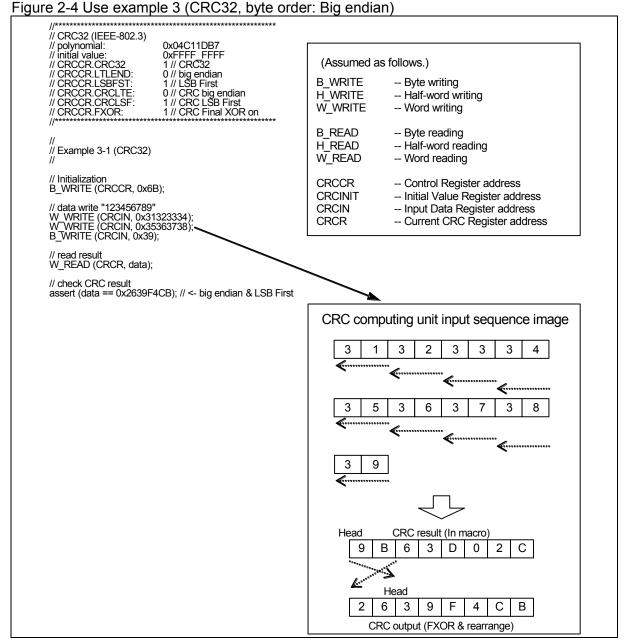
### ■ Use example 2 CRC16, different input bit widths mixed

Figure 2-3 Use example 2 (CRC16, different input bit widths mixed, core byte order: Big endian)



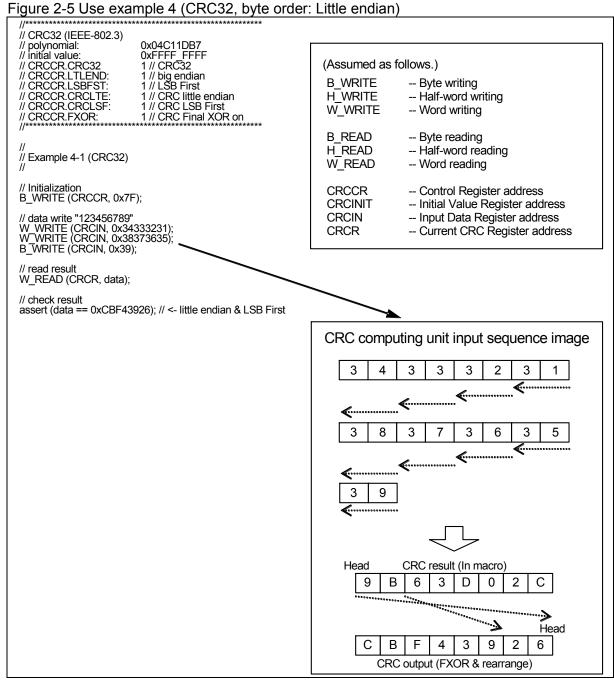
- If the byte or bit order setting is correct and the bit input sequence to the CRC computing unit is the same, the writing width can be specified arbitrarily.
  - For example, if a 1-, 2-, or 3-byte fraction is finally obtained in the word-base writing mode, both byte and half-word writings may be enabled.

### ■ Use example 3 CRC32, byte order: Big endian



· In CRC32 (IEEE-802.3) mode, the bit order is set to LSB First. This CRC computing unit supports both the big endian and little endian as the byte order. Figure 2-4 shows an example for big endian.

### ■ Use example 4 CRC32, byte order: Little endian



- · In CRC32 (IEEE-802.3) mode, the bit order is set to LSB First. This CRC computing unit supports both the big endian and little endian as the byte order. Figure 2-5 shows an example for little endian.
- If bit inversion is not required for the CRC result, perform either one of the following processes to release the bit inversion for the current result.
  - · Initialize with 0x3F before calculation.
- · After data was input, set the CRCCR:FXOR bit to "0" (for example, CRCCR=0x3E).

# 3. CRC Registers

This section provides a list of CRC registers.

### **■** CRC registers

Table 3-1 CRC register list

Abbreviation	Register name	Reference
CRCCR	CRC Control Register	3.1
CRCINIT	Initial Value Register	3.2
CRCIN	Input Data Register	3.3
CRCR	CRC Register	3.4

## 3.1. CRC Control Register (CRCCR)

The CRC Control Register (CRCCR) is used to control CRC calculation.

bit	7	6	5	4	3	2	1	0
Field	Reserved	FXOR	CRCLSF	CRCLTE	LSBFST	LTLEND	CRC32	INIT
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Initial value	0	0	0	0	0	0	0	0

#### [bit7] Reserved: Reserved bit

The read value is "0".

Be sure to write "0" to this bit.

#### [bit6] FXOR: Final XOR control bit

This bit is used to output the CRC result as the XOR value or XOR.

The OR value is set to ALL"H". This bit is inverted at FXOR=1.

This processing is performed in the latter part of the CRC Register processing. The CRC result is therefore reflected on the read value immediately after this bit was set.

bit	Description
0	None
1	Yes

#### [bit5] CRCLSF: CRC result bit-order setting bit

This is a bit-order setting bit for CRC result.

This bit is used to rearrange bits within each byte. Set "0" to specify MSB First and set "1" to specify LSB First.

This processing is performed in the latter part of the CRC Register processing. The CRC result is therefore reflected on the read value immediately after this bit was set.

bit	Description
0	MSB First
1	LSB First

#### [bit4] CRCLTE: CRC result byte-order setting bit

This is a byte-order setting bit for CRC result.

This bit is used to rearrange the byte order in each word. Set "0" to specify big endian and set "1" to specify little endian.

This processing is performed in the latter part of the CRC Register processing. The CRC result is therefore reflected on the read value immediately after this bit was set.

If this bit is set to "1" in CRC16 mode, data is output to bit31:16.

bit	Description
0	Big endian
1	Little endian

#### [bit3] LSBFST: bit-order setting bit

This is a bit-order setting bit.

This bit is used to specify the head bit of a byte (8 bits). Set "0" to specify MSB First and set "1" to specify LSB First.

Four types of processing orders can be specified when this bit is combined with the LTLEND bit setting.

bit	Description
0	MSB First
1	LSB First

#### [bit2] LTLEND: Byte-order setting bit

This is a byte-order setting bit.

This bit is used to specify the byte order with the write width. Set "0" to specify big endian and set "1" to specify little endian.

bit	Description
0	Big endian
1	Little endian

#### [bit1] CRC32: CRC mode selection bit

This bit is used to select the CRC16 or CRC32 mode.

bit	Description
0	CRC16
1	CRC32

### [bit0] INIT: Initialization bit

This is an initialization bit. Writing "1" to this bit initializes data. This bit does not have a value, and always returns "0" at reading.

At initialization, the value of the Initial Value Register is loaded to the CRC Register. Initialization must be performed once at the start of CRC calculation.

bit	Description	
	Write	Read
0	Invalid	Always reads "0".
1	Initialization	

## 3.2. Initial Value Register (CRCINIT)

The Initial Value Register (CRCINIT) is used to save the initial values for CRC calculation.



[bit31:0] D[31:0] : Initial value bits

These bits are used to save the initial values for CRC calculation.

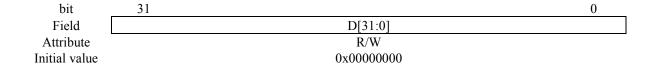
Write the initial values for CRC calculation to this register.

(0xFFFFFFFF at resetting)

In CRC16 mode, D15 to D0 are used while D31 to D16 are ignored.

## 3.3. Input Data Register (CRCIN)

The Input Data Register (CRCIN) is used to set input data for CRC calculation.



[bit31:0] D[31:0] : Input data bits

These bits are used to set input data for CRC calculation.

Write input data for CRC calculation to this register. There are three types of bit widths: 8-bit, 16-bit, and 32-bit (byte, half word, word), which can be specified together.

The byte and half-word writing positions are arbitrary. The available address positions are as follows.

Byte writing : +0, +1, +2, +3

Half-word writing : +0, +2

## 3.4. CRC Register (CRCR)

completed, this register holds the final CRC code.

The CRC Register (CRCR) is used to output the CRC calculation result. This register must be initialized before start calculating.



[bit31:0] D[31:0]: CRC bits

These bits are used to read the CRC calculation result. If "1" is written to the initialization bit (CRCCR:INIT), the value of the Initial Value Register (CRCINIT) is loaded to this register. If input data for CRC calculation is written to the Input Data Register (CRCIN), the CRC calculation result is set to this register after one machine clock cycle has elapsed. When all input data writing has been

In CRC16 mode, when the byte order is set to big endian (CRCLTE=0), the result is output to D15 to D0. When the byte order is set to little endian (CRCLTE=1), the result is output to D31 to D16.

## **CHAPTER: External Bus Interface**

This chapter explains the functions and operations of the external bus interface.

- 1. Overview of External Bus Interface
- 2. Block Diagram
- 3. Operations
- 4. Connection Examples
- 5. Setup Procedure Example
- 6. Registers
- 7. Usage Precautions

CODE: 9BFEXTBUS-E03.3\_MEMCS-E1.6

### 1. Overview of External Bus Interface

This section explains an overview of the external bus interface.

The external bus interface allows connections with SRAM/Flash memory outside of the device.

#### **■** External bus interface features

The features of the external bus interface across the products are as follows:

- Supports connections with 8-bit/16-bit wide SRAM/NOR Flash memories/NAND Flash memories.
   Normal SRAM accesses are used for accessing the NOR Flash memories but special pins are available for accessing the NAND Flash memories.
- Up to 8 chip select signals are available.
   Address and access timing parameters can be separately set for each chip select signal.
- · Up to 25 bits address can be output.
- · Supports NOR Flash memory page read.
- · Byte lane is fixed to little endian.
- · When the access width from CPU and the external bus width are different, the bus size will automatically be converted.
- · Pins dedicated for NAND Flash memories allow accessing other SRAM devices which share the data line during accessing the NAND Flash memories (exclusive access control is not required).

Products other than TYPE0 have additional features below.

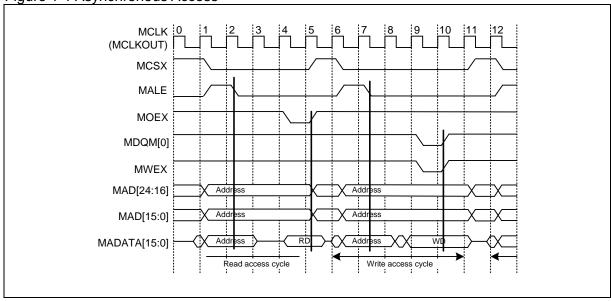
- · Separate mode and multiplex mode are supported for bus accesses.
- The access timing parameter of ALE signal is added to support the multiplex mode. In addition, more detailed parameter settings, such as CS assert timing, are possible.
- · Clock output feature allows synchronous accesses with target devices.
- · Supports external RDY feature.

# ■ Access Timing and AC Specifications

### Asynchronous Accesses

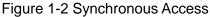
The external bus interface performs read data latching to the timing of the output enable (MOEX) signal in reading data. Make the target device to perform the write data latching to the timing of the write enable (MWEX) signal in writing data. An example of the asynchronous access is shown in Figure 1-1.

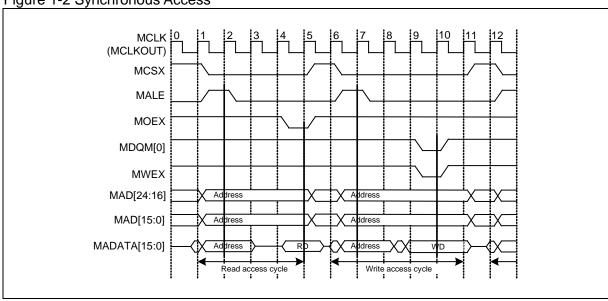
Figure 1-1 Asynchronous Access



## Synchronous Accesses

The external bus interface performs read data latching synchronized with the clock output in reading data. Make the target device to perform the write data latching synchronized with the clock output in writing data. An example of the synchronous access is shown in Figure 1-2.





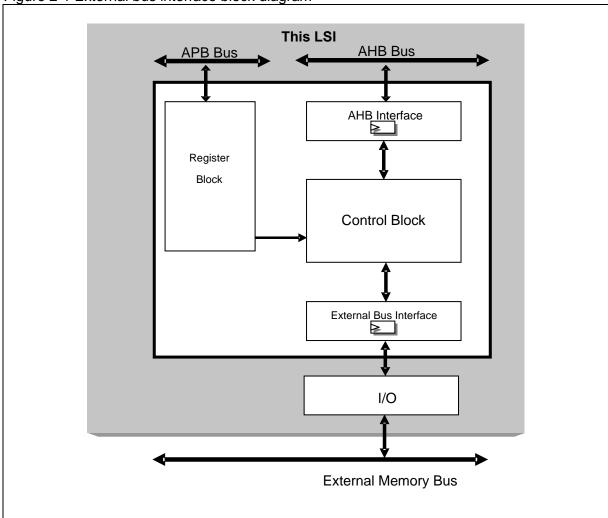
#### <Note>

See "Data Sheet" of the product used for details of the AC specifications.

# 2. Block Diagram

This section explains the block diagram of the external bus interface. Clock output function is not available in the TYPE0 products.

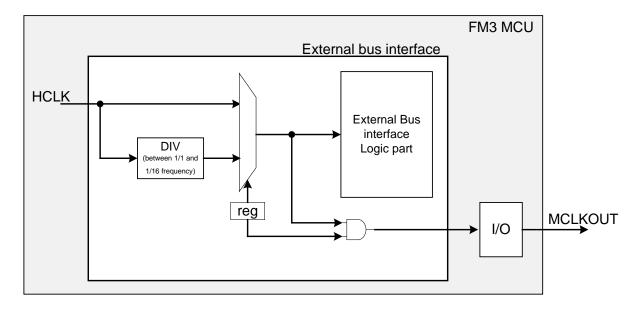
Figure 2-1 External bus interface block diagram



- Register Block
   Registers which set the features of this interface. These are connected with the APB bus.
- · Control Block
  This block controls the operations of this interface. This block is connected with the AHB bus.
- External Bus Interface

  This interface connects the function block and the external memory bus.

Figure 2-2 External bus interface block diagram clock system overview diagram



- · HCLK indicates a master clock. For the details, see the chapter "Clock".
- To output external bus interface operation clock, a clock output setting is required in GPIO. For the details of the setting, see the chapter "I/O Port".
- To output a clock, make sure to set DCLKR:MCLKON = 1 and execute frequency division setting. At this time, a frequency between 1/1 and 1/16 can be set.
- · To set a clock output, confirm "external bus clock output standard" in the Data Sheet of products used.
- · Clock output function is not available in the TYPE0 products.

· Pin List

The pin list of the external bus interface is shown in Table 2-1.

Table 2-1 Pin List of External Bus Interface

Pin Name	Function
MAD[24:0]	Address output pins
MADATA[15:0]	Data input/output pins (These pins will be changed to input/output pins for address/data in multiplex mode.)(The names of the data input/output pins are "MDATA[15:0]" for the TYPE0 products.)
MCSX[7:0]	Chip select pins
MDQM[1:0]	Byte mask signal output pins
MALE	Address latch enable output pin (Multiplex mode only)
MOEX	Output enable output pin
MWEX	Write enable output pin
MRDY	RDY signal input pin
MCLKOUT	Clock output pin
MNALE	Address latch enable output pin for NAND Flash memories
MNCLE	Chip enable output pin for NAND Flash memories
MNREX	Read enable output pin for NAND Flash memories
MNWEX	Write enable output pin for NAND Flash memories

- · Placement of the external bus interface pins depends on the product type. See the data sheets of products used for the details.
- · The names of the data input/output pins are "MDATA[15:0]" for the TYPE0 products.

# 3. Operations

The section explains the operations of the external bus interface.

- 3.1 Bus Access Mode
- 3.2 SRAM and NOR Flash Memories Access
- 3.3 NAND Flash memory access
- 3.4 Issue of an 8-bit NAND Flash memory read/write command
- 3.5 8-bit NAND Flash memory status read
- 3.6 8-bit NAND Flash memory data write
- 3.7 Automatic Wait Setup
- 3.8 External RDY

# 3.1. Bus Access Mode

The following explains bus access mode.

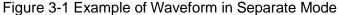
### ■ Access Method

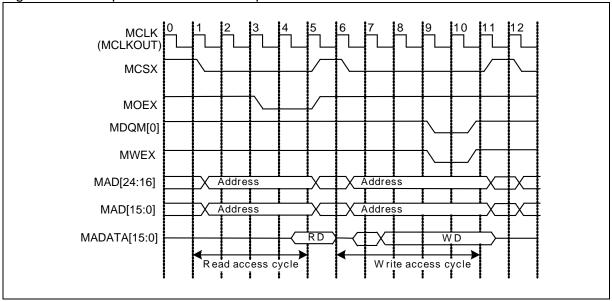
The external bus interface allows selecting separate mode or multiplex mode from the register.

### Separate Mode

This mode outputs the address to the MAD[24:0] pins and inputs/outputs the data to the MADATA[15:0] pins.

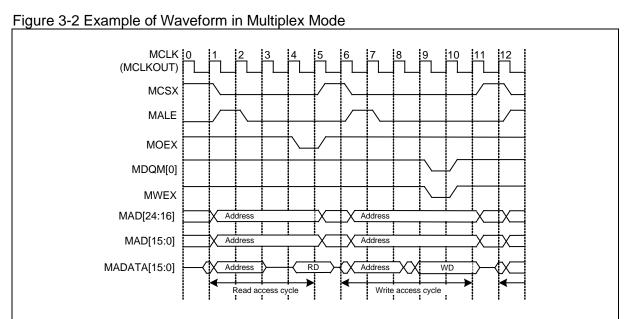
As the address pins and data pins are separated each other, connecting directly with the normal SRAM and high speed accesses can be achieved. An example of waveform in separate mode is shown in Figure 3-1.





### Multiplex Mode

This mode inputs/outputs the address/data to MADATA[15:0] pins in a time division manner. As the part of address pins and data pins are shared, fewer pins are used for accessing the external memories. An example of waveform in multiplex mode is shown in Figure 3-2.



Summary of selected bus access mode and their pin functions is shown in Table 3-1.

Table 3-1 Bus Access Mode and Pin Function

Pin	16-bit Separate	16-bit Multiplex	8-bit Separate	8-bit Multiplex
MAD[24:16]	Address [24:16]	Address [24:16]	Address [24:16]	Address [24:16]
MAD[15:8]	Address [15:8]	(Address [15:8])	Address [15:8]	(Address [15:8])
MAD[7:0]	Address [7:0]	(Address [7:0])	Address [7:0]	(Address [7:0])
MADATA[15:8]	Data [15:8]	Address [15:8] Data [15:8] Multiplex	No output	(Address [15:8])
MADATA[7:0]	Data [7:0]	Address [7:0] Data [7:0] Multiplex	Data [7:0]	Address [7:0] Data [7:0] Multiplex

(Note) Address output from MAD pins in multiplex mode is available depending on the GPIO setups.

## ■ Bus Access Modes and Functions Setups

Bus access modes and the functions setups are shown in Table 3-2.

Table 3-2 Bus Access Modes and Functions Setups (Products other than TYPE0)

Bus Access Mode	Clock output	External RDY	Page read	NAND Flash	Clock division
Separate bus mode	0	0	0	0	0
Multiplex mode	0	0	Not allowed	Not allowed	0

Bus Access Mode	Page read	NAND Flash
Separate bus mode	0	0

Do not make a setup which uses page read and NAND Flash mode at the same time.

Do not make a setup which uses page read and external RDY at the same time.

Do not make a setup which uses NAND Flash mode and external RDY at the same time.

Do not output the clock in NAND Flash mode.

- · Placement of the external bus interface pins depends on the product type. See the data sheets of products used for the details.
- $\cdot$  "Clock output", "External RDY", "Clock division" and "Multiplex mode" features cannot be selected for the TYPE0 products.

### ■ Bus Size Conversion and Continuous Access

If an access with an externals bus width narrower than the CPU access width is made, the access will be divided and converted into continuous accesses which continuously change the address only with holding MCSX="L". For example, when a 32-bit read access is made from the internal bus to the 8-bit bus width, the address will be changed as 0 -> 1 -> 2 -> 3 with holding MCSX="L" and the data will be output continuously from the MADATA [7:0] with the transfer timing.

The word read access waveform to the 8-bit width SRAM is shown in Figure 3-3.

The continuous word write/read access waveform to the 16-bit width SRAM is shown in Figure 3-4.



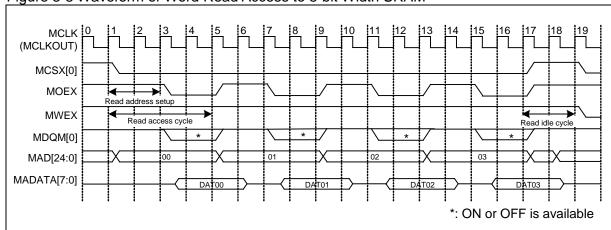
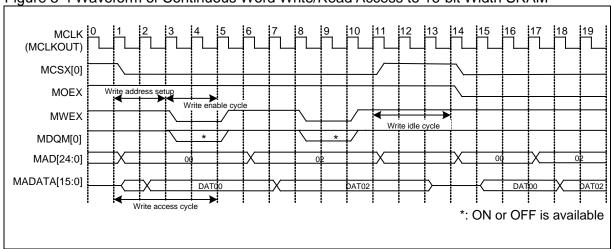


Figure 3-4 Waveform of Continuous Word Write/Read Access to 16-bit Width SRAM



#### <Note>

The idle cycle in continuous access will be inserted only after the access to the last address.

Table 3-3 shows the mapping between the CPU access width and the external bus width.

Table 3-3 CPU Access Width and External Bus Width Mapping

	Access from	CPU	Access to external bus				
External bus width	Access type	Address	Access order	Output value from MAD[1:0]	Valid data at MADATA[15:0]	Output value from MDQM[1:0]	
		0	No division	0b00		0b10	
	D (011)	1	No division	0b01	MAD ATTACT 01	0b10	
	Byte (8bits)	2	No division	0b10	MADATA[7:0]	0b10	
		3	No division	0b11		0b10	
	Half-word		1/2 access	0b00		0b10	
0.11	(16bits)	0	2/2 access	0b01	MAD ATTACT 01	0b10	
8-bit	Half-word		1/2 access	0b10	MADATA[7:0]	0b10	
(16bits)	2	2/2 access	0b11		0b10		
		0	1/4 access	0600	MADATA[7:0]	0b10	
		1	2/4 access	0b01	MADATA[7:0]	0b10	
	Word (32bits)	2	3/4 access	0b10	MADATA[7:0]	0b10	
		3	4/4 access	0b11	MADATA[7:0]	0b10	
		0	No division	0b00	MADATA[7:0]	0b10	
	D (011)	1	No division	0b00	MADATA[15:8]	0b01	
	Byte (8bits)	2	No division	0b10	MADATA[7:0]	0b10	
1633		3	No division	0b10	MADATA[15:8]	0b01	
16-bit	16-bit Half-word	0	No division	0600	MADATA[15:0]	0b00	
	(16bits)	2	No division	0b10	MADATA[15:0]	0b00	
	W 1/2011	0	1/2 access	0600	MADATA[15:0]	0b00	
	Word (32bits)		2/2 access	0b10	MADATA[15:0]	0b00	

HADDR: AHB address input

As for a target with 8-bit width, the input/output data will be determined with the values of HADDR[1:0]. As for a target with 16-bit width, the HADDR[1] is only used for data assignment.

### <Note>

General purpose ports or shared function can be selected per bit for the MAD pins and MADATA pins. See separate chapter "I/O Port" for the detail of the setups.

# 3.2. SRAM and NOR Flash Memories Access

The following explains SRAM and NOR Flash memories access.

# ■ Memory Access

The target device for the SRAM and NOR Flash memories access will be determined with the MCSX [7:0]/address outputs. After that, outputting MOEX/MWEX will make a read/write to the target device.

### ■ Pins Used

SRAM and NOR Flash memory accesses require the pins shown in Table 3-4.

Table 3-4 External Interface Pins used for SRAM and NOR Flash Memories

Pin name	Function
MAD[24:0]	Address output pins
MADATA[15:0]	Data input/output pins (These pins will be changed to input/output pins for address/data in multiplex mode.) (The names of the data input/output pins are "MDATA[15:0]" for the TYPE0 products.)
MCSX[7:0]	Chip select pins
MDQM[1:0]	Byte mask signal output pins
MALE	Address latch enable output pin (Multiplex mode only)
MOEX	Output enable output pin
MWEX	Write enable output pin
MRDY	RDY signal input pin
MCLKOUT	Clock output pin

- · Not all of the pins shown in Table 3-3 will be used depending on the setups or target devices.
- · Placement of the external bus interface pins depends on the product type. See the data sheets for the details.
- · The names of the data input/output pins are "MDATA[15:0]" for the TYPE0 products.

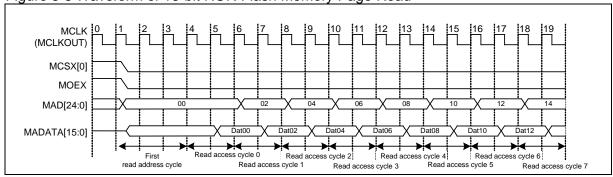
# ■ Page Read for 16-bit NOR Flash Memories

The page read operation is available for NOR Flash memories by setting PAGE bit which is the fifth bit of the mode register (MODE0 to MODE7) to "1".

The page read will continue read cycle while in reading operation to the boundary of the 16 bytes with MOEX=L retained. The waveform of 16-bit NOR Flash memory page read is shown in Figure 3-5.

The address is retained within the first cycle for specified cycles (First read address cycle). The accesses after the first cycle will be made with the number of cycles specified by the RACC.

Figure 3-5 Waveform of 16-bit NOR Flash Memory Page Read



- · MOEX will be asserted at the same timing of MCSX.
- · The first read address cycle is a FRADC cycle set with the TIM register.

- · Page read is not available in multiplex mode.
- · Page read is not available in NAND Flash memory mode.

# 3.3. NAND Flash memory access

The following explains NAND Flash memory access.

### ■ Memory Access Methods

Accesses to the NAND Flash memories will be converted as shown below, based on the base address for the area set to NAND mode.

A write access to +0x2000 is converted into the issue of an address for the NAND Flash memory (MNALE is asserted).

A write access to +0x1000 is converted into the issue of a command for the NAND Flash memory (MNCLE is asserted).

A write/read access to +0x0000 will be converted to a data access to the NAND Flash memories (MNALE and MNCLE will not be asserted).

In this case, all the access timing setups is the same as the setups used by SRAM accesses.

MNCLE will be output at the same timing of address output for accessing.

MNALE will be held asserted until a write access to +0x3000 or a write access other than an address issuance (data or command) is made after the address is issued. This is because NAND Flash memories cannot de-assert the MNALE between multiple write accesses for issuing addresses. An access to +0x3000 will de-assert the MNALE only, not perform an access. Figure 3-6 shows the process of NAND Flash memory access. (For details about the commands, see the specification of NAND Flash memory connected to this family)

### ■ Pins Used

NAND Flash memory accesses require the pins shown in Table 3-5.

Table 3-5 External Interface Pins for NAND Flash Memories

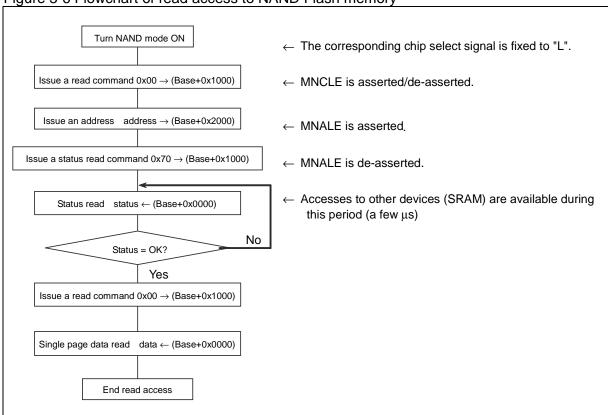
Pin name	Function
MADATA[15:0]	Data input/output pins (The names of the data input/output pins are "MDATA[15:0]" for the TYPE0 products.)
MCSX[7:0]	Chip select pins
MNALE	Address latch enable output pin for NAND Flash memories
MNCLE	Chip enable output pin for NAND Flash memories
MNREX	Read enable output pin for NAND Flash memories
MNWEX	Write enable output pin for NAND Flash memories

- · Not all of the pins shown in Table 3-5 will be used depending on the setups or target devices.
- · Placement of the external bus interface pins depends on the product type. Some of products have not outputs for NAND Flash memory mode pins. See the data sheets of products used for the details.
- · Multiplex mode is not available for NAND Flash memory accesses.
- · The names of the data input/output pins are "MDATA[15:0]" for the TYPE0 products.

# 3.3.1. Read access to NAND Flash memory

Figure 3-6 shows the flowchart of read access to NAND Flash memory.

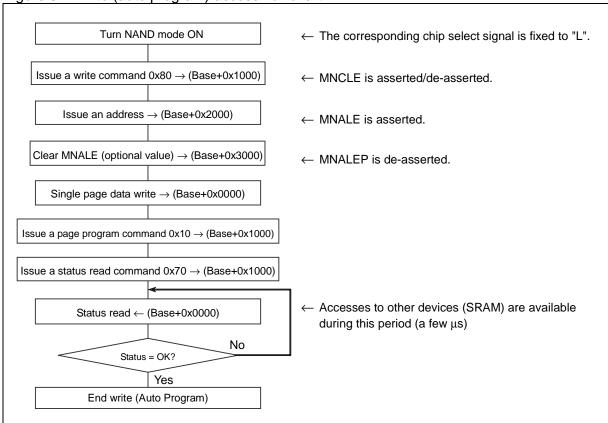
Figure 3-6 Flowchart of read access to NAND Flash memory



# 3.3.2. Write (auto program) access

Figure 3-7 shows the flowchart of the write (auto program) access.

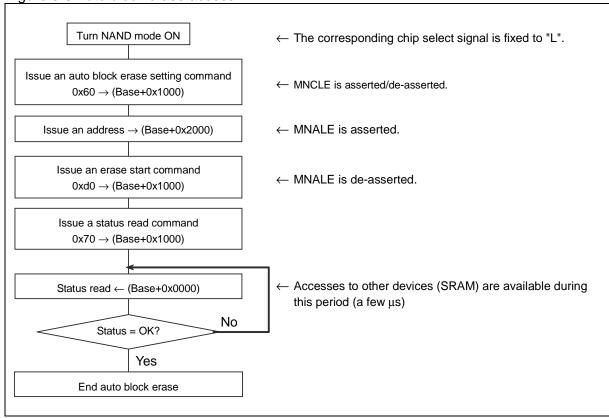
Figure 3-7 Write (auto program) access flowchart



# 3.3.3. Auto block erase access

Figure 3-8 shows the flowchart of the auto block erase access.

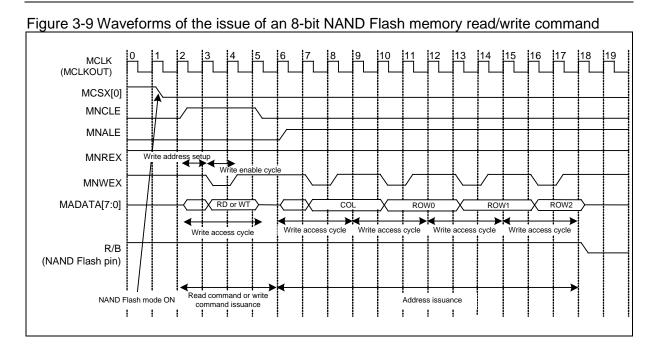
Figure 3-8 Auto block erase access



As shown in the above flowchart, access to another memory device is possible even in the stage where the process of accessing NAND Flash memory has not finished. Because reading or writing data can be substituted by DMA, the processor can access the NAND Flash memory with minimum operations.

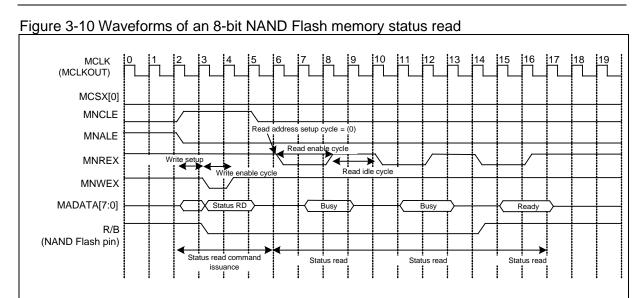
# 3.4. Issue of an 8-bit NAND Flash memory read/write command

Figure 3-9 shows waveforms of the issue of an 8-bit NAND Flash memory read/write command (byte access).



# 3.5. 8-bit NAND Flash memory status read

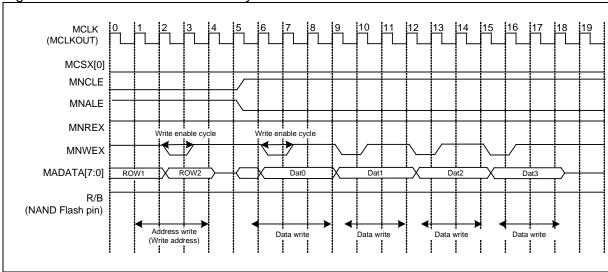
Figure 3-10 shows waveforms of an 8-bit NAND Flash memory status read (byte access).



# 3.6. 8-bit NAND Flash memory data write

Figure 3-11 shows waveforms of an 8-bit NAND Flash memory data write.





# 3.7. Automatic Wait Setup

The following explains the automatic wait function.

The automatic wait function sets an automatic wait time per MCSX area for external accesses with the register setups. The parameters to which the automatic wait can be set are shown in Table 3-6. Figure 3-12 through Figure 3-16 show specific examples where the automatic wait is assigned.

Table 3-6 Automatic Wait Setup List

Available point	Register name	Available cycle	Supplement
Number of cycles from access start to ALE output and address output start	ATIMn:ALES	0 to 15 cycles (ALES) Cycle	Multiplex mode only
ALE output width	ATIMn:ALEW	1 to 16 cycles (ALEW+1) Cycle	Multiplex mode only
Period from access start to address output end	ATIMn:ALC	1 to 16 cycles (ALC+1) Cycle	Multiplex mode only
Number of cycles until the MOEX↓ after ALC period is ended	TIMn:RADC	0 to 15 cycles (RADC) Cycle	
CS effective period in read cycle	TIMn:RACC	1 to 16 cycles (RACC+1) Cycle	
Number of idle cycles after read	TIMn:RIDLC	1 to 16 cycles (RIDLC+1) Cycle	
Number of first read address waiting cycles at page read access	TIMn:FRADC	0 to 15 cycles	Only PAGE=1 and MOEXEUP=0
Number of cycles while MOEX is low		1 to 16 cycles (FRADC+1) Cycle	Only PAGE=0 and MOEXEUP=1
Number of cycles until the MWEX↓ after ALC period is ended	TIMn:WADC	1 to 15 cycles (WADC+1) Cycle	
Number of cycles while MWEX is low	TIMn:WWEC	1 to 15 cycles (WWEC+1) Cycle	
CS effective period in write cycle	TIMn:WACC	3 to 16 cycles (WACC+1) Cycle	
Number of idle cycles after write	TIMn:WIDLC	1 to 16 cycles (WIDLC+1) Cycle	



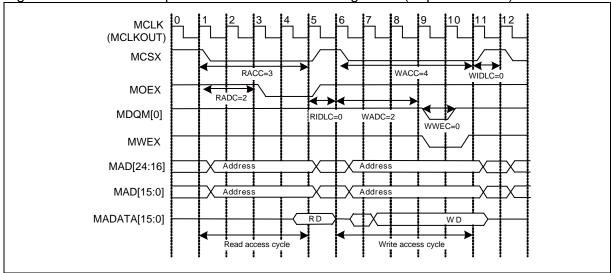


Figure 3-13 Chart Description for Automatic Wait Assignment (Multiplex Mode)

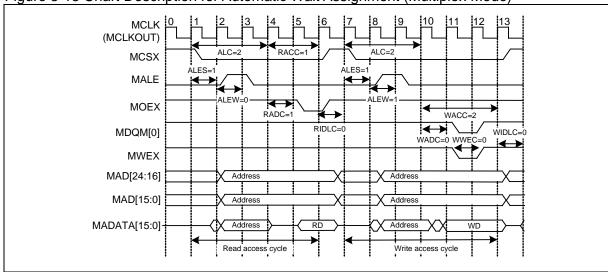


Figure 3-14 Chart Description for Automatic Wait Assignment (NAND Flash Memory Mode)

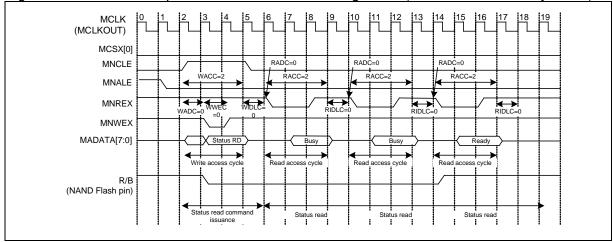
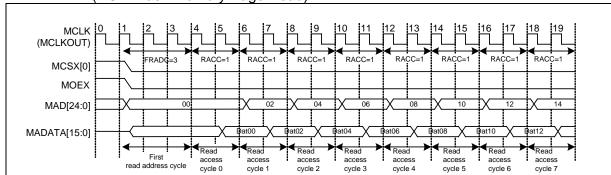
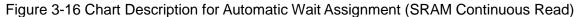
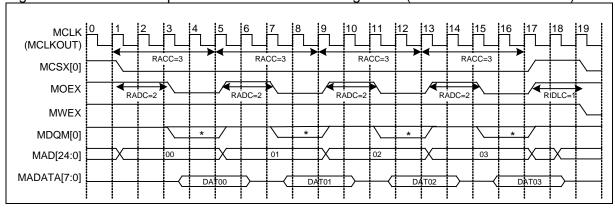


Figure 3-15 Chart Description for Automatic Wait Assignment (NOR Flash Memory Page Read)







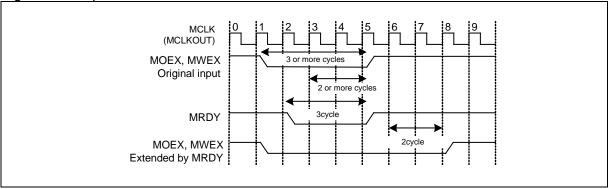
- · The automatic wait setup will be enabled for all the access modes of external bus interface except for ATIMn:ALES, ALC and ALEW. The setups for the read data and write data must meet the setup and hold specifications.
- · One or more cycles must be placed for address hold cycle while in asynchronous accessing.

# 3.8. External RDY

The following explains the external RDY function.

This function allows extended access cycle inserting wait cycles while "L" level is input to the MRDY pin. This enables accesses to the low speed external memories. The operation waveform of the RDY signal is shown in Figure 3-17.

Figure 3-17 Operation of External RDY



- · When you use the external RDY function, set the widths for MOEX and MWEX to 3 or more cycles.
- · In order to enable RDY function, MRDY=L must be input 2 cycles before MOEX↑/MWEX↑. The MRDY=L less than 2 cycles will be ignored.
  - See "Data Sheet" of product used for details of AC specifications.
- · MOEX†/MWEX† will be performed 2 cycles after MRDY=H.
- · Do not set MRDY=L until MOEX $\uparrow$ /MWEX $\uparrow$  when MRDY=H is set once.
- The external RDY function will not be available in NOR Flash memory page read and NAND Flash memory modes.
- · The periods of ALC and ALE will not be extended even if MRDY=L is set.

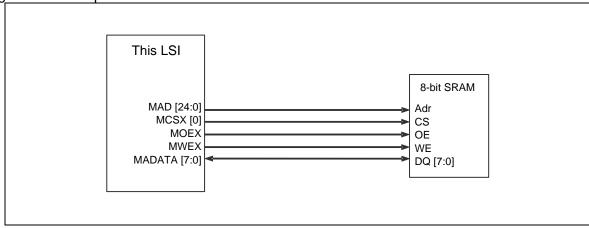
# 4. Connection Examples

This section provides an example of connections with external devices.

### ■ 8-bit SRAM

Figure 4-1 shows an example of connecting an 8-bit SRAM.

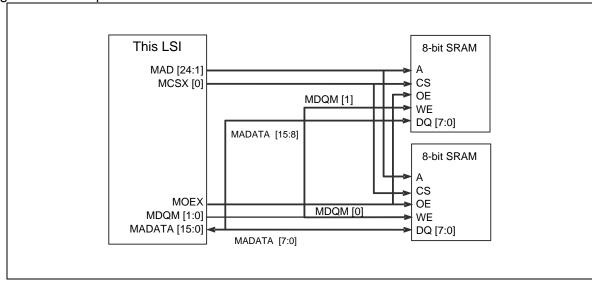
Figure 4-1 Example of 8-bit SRAM connection



### ■ 8-bit SRAM × 2

Figure 4-2 shows an example of connecting two 8-bit SRAMs.

Figure 4-2 Example of 8-bit SRAMx2 connection

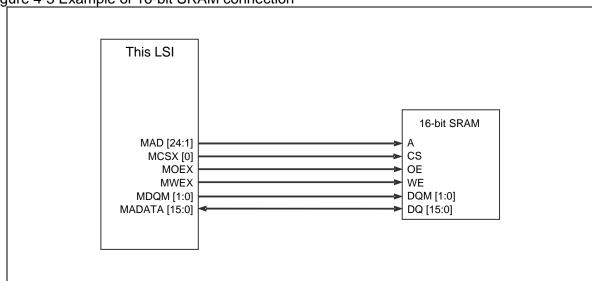


The MDQM signal can be used as a write enable for the devices without input mask feature.

### ■ 16-bit SRAM

Figure 4-3 shows an example of connecting a 16-bit SRAM.

Figure 4-3 Example of 16-bit SRAM connection

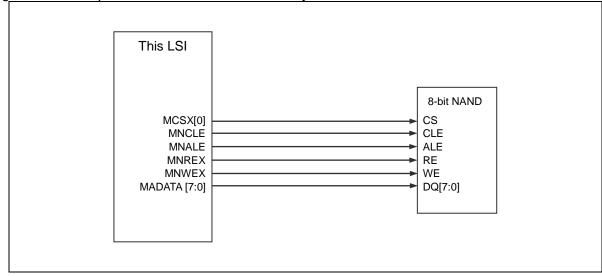


In the case where a target device employs a byte mask signal, using the MDQM control will read the data only required for the device. This resulted in reducing the power consumption while accessing.

### ■ 8-bit NAND

Figure 4-4 shows an example of connecting an 8-bit NAND Flash memory.

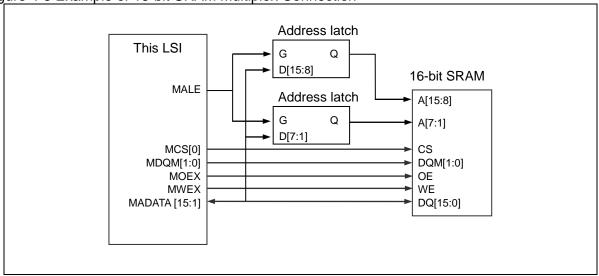




## ■ 16-bit SRAM Multiplex Mode

Figure 4-5 shows an example of 16-bit SRAM connection for multiplex mode.

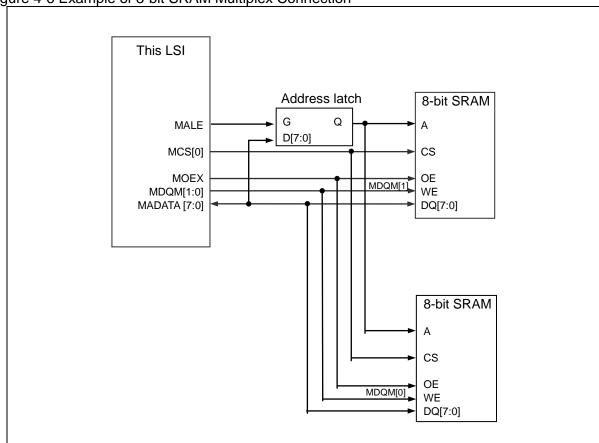
Figure 4-5 Example of 16-bit SRAM Multiplex Connection



### ■ 8-bit SRAM Multiplex Mode

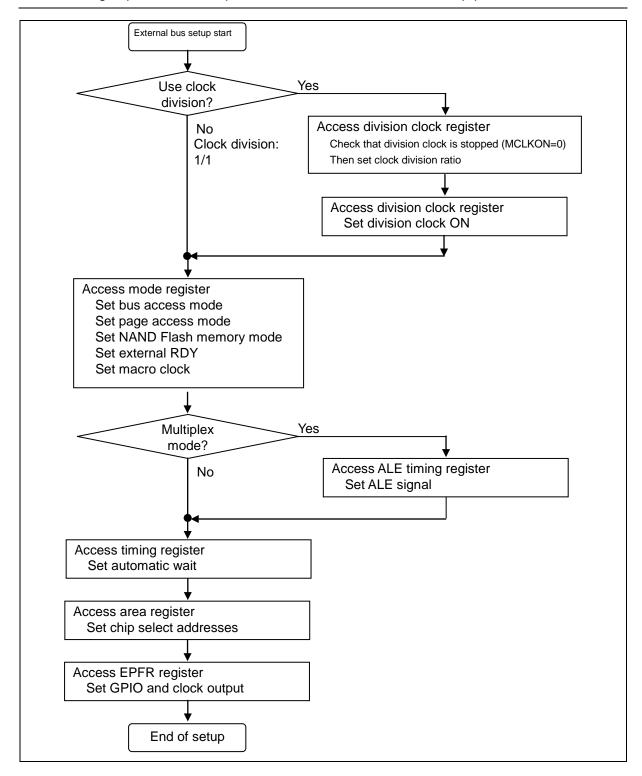
Figure 4-6 shows an example of 8-bit SRAM connection for multiplex mode.

Figure 4-6 Example of 8-bit SRAM Multiplex Connection



# 5. Setup Procedure Example

The following explains an example of the external bus interface setup procedure.



- · Make sure to set up the division clock while the division clock is stopped.
- · Some of setup combinations in the mode register cannot be used at the same time.

# 6. Registers

This section explains the configuration and functions of registers used for the external bus interface.

The following explains the registers used for the external bus interface. The bit width of every register is 32. Each register can be accessed by the APB interface with 32-bit width (word). Write "0" to reserved areas.

These registers can be rewritten while in external accessing. Actual setup value reflection will be made after current access is complete. Reading register before this reflection will read the previous setup value.

Table 6-1 lists the registers.

Table 6-1 Register list

Abbreviation	Register name	Reference
MODE0 to MODE7	Mode Register 0 to Mode Register 7	6.1
TIM0 to TIM7	Timing Register 0 to Timing Register 7	6.2
AREA0 to AREA7	Area Register 0 to Area Register 7	6.3
ATIM0 to ATIM7	ALE Timing Register 0 to 7	6.4
DCLKR	Division Clock Register	6.5

# 6.1. Mode Register 0 to Mode Register 7 (MODE0 to MODE7)

The following shows the configuration of the MODE0 to MODE7. [bit13:6] are not available for TYPE0 product.

bit	31	30	29	28	27	26	25	24
Field				Re	served			
Attribute					_			
Initial value					-			
bit	23	22	21	20	19	18	17	16
Field				Re	served			
Attribute					-			
Initial value					_			
bit	15	14	13	12	11	10	9	8
Field	Reserve	ed	MOEXEUP	MPXCSOF	MPXDOFF	Reserved	ALEINV	MPXMODE
Attribute	-		R/W	R/W	R/W	-	R/W	R/W
Initial value	-		0	0	0	-	0	0
bit	7	6	5	4	3	2	1	0
Field	SHRTDOUT	RDY	PAGE	NAND	WEOFF	RBMON	W	DTH
Attribute	R/W	R/W	R/W	R/W	R/W	R/W	R	R/W
Initial value	0	0	0	0	0	0	0*	0*
*. Tl :		1.1 1.1		CONCORE	4			

<sup>\*:</sup> The initial value of these bits is "01" only for MODE4 register.

[bit31:14] Reserved: Reserved bits

The read value is undefined. Set this bit to "0" when writing.

### ■ Products other than TYPE0

[bit13] MOEXEUP

This bit is used to select how to set the MOEX width.

bit	Description
0	MOEX width is set with RACC-RADC (Initial value).
1	MOEX width is set with FRADC.*

<sup>\*</sup> This function cannot be used combined with the page read function.

(Note) See "Reference Information" in the latter part of this section for specific operations.

# [bit12] MPXCSOF

This bit is used to select a CS assertion from the start of accessing to the end of address output (ALC cycle period) in multiplex mode.

bit	Description	
0	Asserts MCSX in ALC cycle period (Initial value).	
1	Does not assert MCSX in ALC cycle period .	

(Note) See "■Reference Information" in the latter part of this section for specific operations.

### [bit11] MPXDOFF

This bit is used to select whether or not the address is output to the data lines in multiplex mode. (The address is used from the MAD outputs but set this bit if you use the ALE signal.)

bit	Description	
0	Outputs the address to the data lines (Initial value).	
1	Does not output the address to the data lines (It becomes Hi-Z during ALC period)	

(Note) See "■Reference Information" in the latter part of this section for specific operations.

### [bit10] Reserved: Reserved bit

The read value is undefined. Set this bit to "0" when writing.

### [bit9] ALEINV

This bit is used to set up the polarity of the ALE signal.

bit	Description	
0	ALE signal becomes positive polarity (Initial value).	
1	1 ALE signal becomes negative polarity.	

(Note) When you connect multiple devices and use the ALE signal, it is recommended to use same polarity for their ALE signals.

### [bit8] MPXMODE

This bit is used to select operation bus mode.

bit	Description	
0	Selects separate mode (Initial value).	
1	Selects multiplex mode.	

### [bit7] SHRTDOUT

This bit is used to select to which idle cycle the write data output is extended.

bit	Description	
0	Extends the write data output to the last idle cycle (Initial value).	
1	Stops the write data output at the first idle cycle.	

(Note) See "■Reference Information" in the latter part of this section for specific operations.

#### [bit6] RDY

This bit is used to control the external RDY function.

bit	Description	
0	External RDY mode OFF (Initial value)	
1	External RDY mode ON	

### **■ TYPE0 products**

[bit13:6] Reserved

The read value is undefined. Set this bit to "0" when writing.

### ■ All products

[bit5] PAGE (PAGE access mode): NOR Flash memory page access mode This bit controls the mode of NOR Flash memory page access.

In NOR Flash memory page access mode, the first read access cycle (FRADC) setting can generate the first address cycle. Subsequently, the read access cycle (RACC) setting can continue the access until it reaches the 16-byte boundary.

When you select NOR Flash memory page access mode, set the RBMON bit to "0" and the read access cycle (RADC) to "0".

bit	Description	
0	NOR Flash memory page access mode is turned OFF (Initial value)	
1	NOR Flash memory page access mode is turned ON	

#### [bit4] NAND: NAND Flash memory mode

This bit controls the mode used to connect with a NAND Flash memory.

To enable the access to a NAND Flash memory, set this bit to "1".

In NAND Flash memory mode, the corresponding MCSX is fixed to LOW and, subsequently, the pin dedicated to the NAND Flash memory is used during the access. If this bit is set to "0" while the NAND Flash memory is unused, then MCSX is fixed to HIGH, enabling the NAND Flash memory to maintain a low power consumption state.

bit	Description	
0	NAND Flash memory mode is turned OFF (Initial value)	
1	NAND Flash memory mode is turned ON	

### [bit3] WEOFF (WEX OFF): Write Enable OFF

This bit can disable the write enable signal (MWEX) operation.

When the byte mask signal (MDQM) is used as a device write enable signal, disabling unnecessary MWEX operation can reduce power consumption. When this bit is set to disable, MWEX is fixed to HIGH.

bit	Description	
0	Enable [Initial value]	
1	Disable	

### [bit2] RBMON: Read Byte Mask ON

This bit can enable the byte mask signal (MDQM) for read access.

The setting controls the output of unnecessary data from a device for which the byte mask signal is enabled. This is helpful to reduce power consumption.

bit	Description	
0	Disable [Initial value]	
1	Enable	

### [bit1:0] WDTH: Data Width

These bits specify the data bit width of a device to be connected.

bit1	bit0	Description	
0	0	8 bits [Initial value]	
0	1	16 bits	
1	0	Setting is prohibited.	
1	1	Setting is prohibited.	

(Note) The initial value of these bits becomes "01" only for MODE4 register.

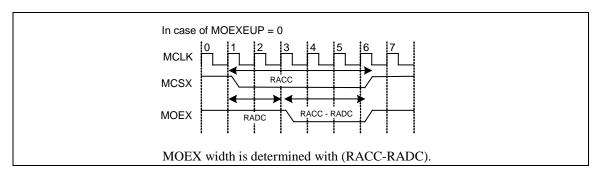
- · If you write a disabled value to the WDTH bit, the operation of the external bus interface is not guaranteed.
- · The NAND Flash memory mode may not be used by some of products as the NAND Flash control pin is not output. See the data sheets of products used for the details.
- · bit13:6 are not available in the TYPE0 products.
- · Always write "0" when you make write to the reserved bits. The read value from the reserved bit is undefined.

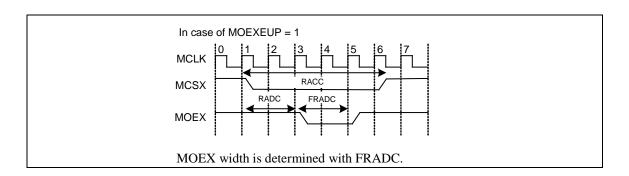
### ■ Reference Information

Specific effects and operations are shown as follows by setting the bits of this register.

### MOEXEUP bit: MOEX Width Setup

How to set up the MOEX width depends on the MOEXEUP bit setup.



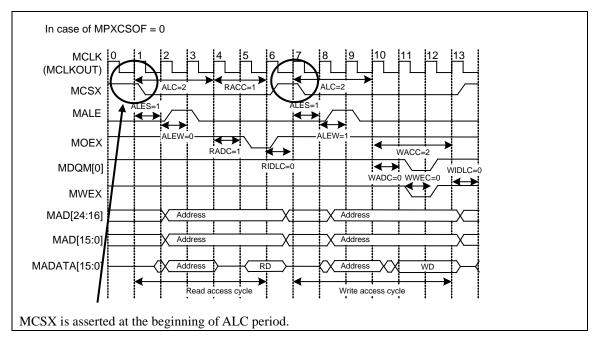


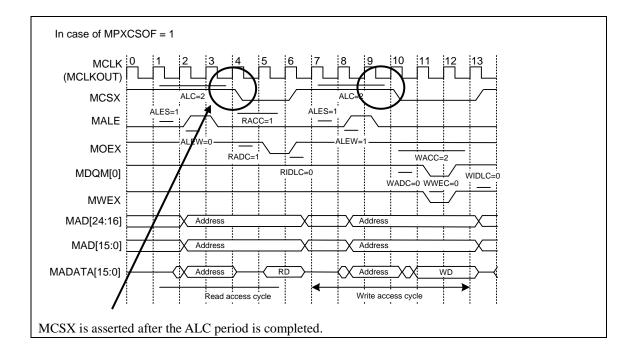
The following is the summary of MOEX width setups with page read setups and MOEXEUP setups.

	MOEXEUP=0	MOEXEUP=1
Page read: OFF	MOEX width => RACC-RADC	MOEX width => FRADC
	(Note) Setup with RACC > RADC is required.	(Note) Setup with RACC ≥ RADC + FRADC is required.
Page read: ON	MOEX width => Simultaneous assertion with MCSX	Not allowed
	(Note) Setup with RADC=0 is required.	

# MPXCSOF bit: CS Assert Timing Setup

This bit is used to select MCSX assertion in multiplex mode from the start of accessing to the end of address output complete (ALC period).



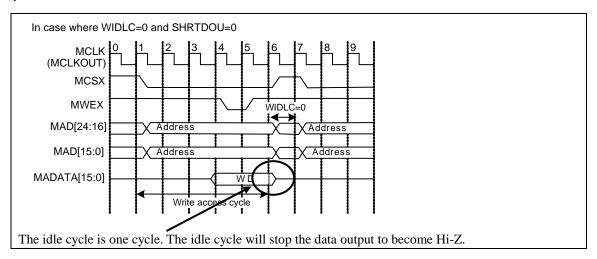


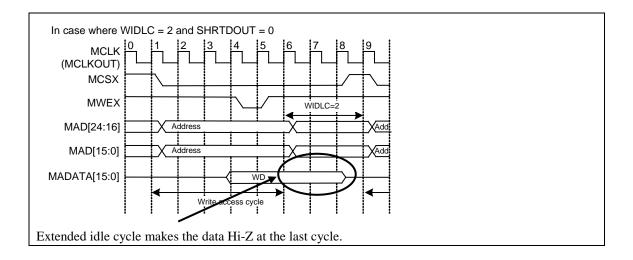
Setting MPXCSOF=1 means that the MCSX assertion becomes the "address latch". Therefore, it is enabled if address change is detected by change of MCSX.

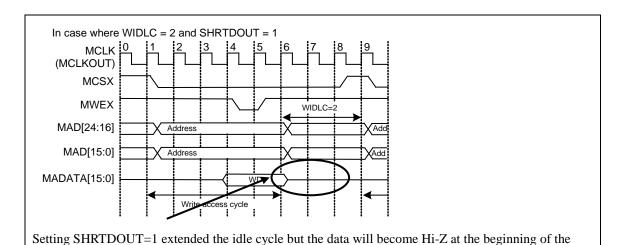
## SHRTDOUT bit: Write Data Retention Time in Idle Cycle

The WIDLC setup will extend the idle cycle.

The write data at that time will also be extended same as the specified period to become Hi-Z in the last cycle.

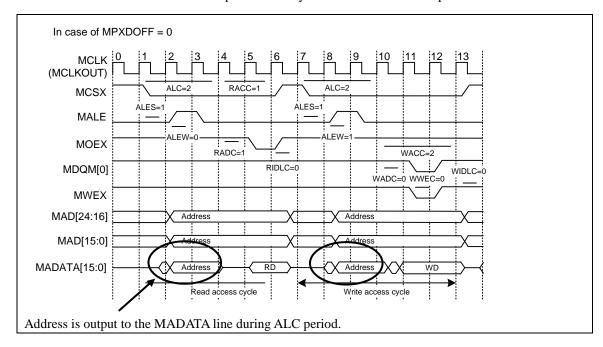


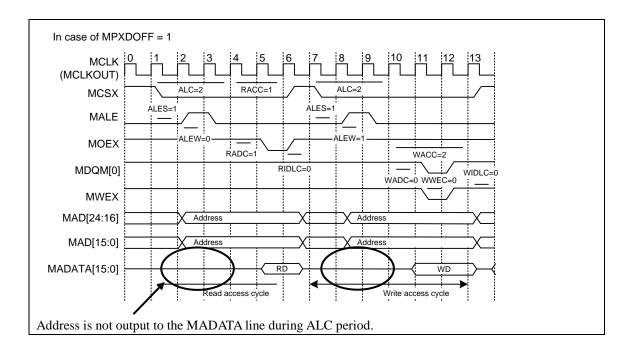




### MPXDOFF bit: Address Output Availability Setup for Data Line

This bit is used to select the address output availability for the data line in multiplex mode.





In the case in multiplex mode where you want to use ALE signal only or you want to use the ALE signal but use the MAD for the address pins, it can be used by setting MPXDOFF=1.

# 6.2. Timing Register 0 to Timing Register 7 (TIM0 to TIM7)

The following shows the configuration of the TIM0 to TIM7.

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Field		WII	DLC		WWEC				WADC				WACC			
Attribute	R/W				R/W				R/W				R/W			
Initial value		00	00			01	01			01	01			11	11	
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Field		RID	LC		FRADC				RADC				RACC			
Attribute	R/W				R/W				R/W				R/W			
Initial value	1111			0000				0000				1111				

#### [bit31:28] WIDLC: Write Idle Cycle

These bits set the number of idle cycles after write access.

Write idle cycle will be used during (WIDLC+1) cycle.

bit31	bit30	bit29	bit28	Description			
0	0	0	0	1 cycle [Initial value]			
	÷			:			
1	1	1	1	16 cycles			

### [bit27:24] WWEC: Write Enable Cycle

These bits set the number of assert cycles of write enable.

Write enable will be asserted during (WWEC+1) cycle.

The setting of these bits affects the byte mask signal (MDQM).

bit27	bit26	bit25	bit24	Description			
0	0	0	0	1 cycle			
:				::			
0	1	0	1	6 cycles [Initial value]			
	÷			::			
1	1	1	0	15 cycles			
1	1	1	1	Setting is prohibited.			

### [bit23:20] WADC: Write Address Setup cycle

These bits set the number of setup cycles of write address.

Write address setup will be used during (WADC+1) cycle.

The address is output during the cycle set by these bits, but a write enable signal is not asserted until the set cycle starts.

bit23	bit22	bit21	bit20	Description			
0	0	0	0	1 cycle			
:				i			
0	1	0	1	6 cycles [Initial value]			
	:			i			
1	1	1	0	15 cycles			
1	1	1	1	Setting is prohibited.			

#### [bit19:16] WACC: Write Access Cycle

These bits set the number of cycles required for write access.

Write access cycle will be used during (WACC+1) cycle.

The address remains unchanged during the cycle set by these bits.

The number of cycles set by these bits must be equal to or more than the sum of the address setup cycle (WADC) and the write enable cycle (WWEC).

bit19	bit18	bit17	bit16	Description			
0	0	0	0	Setting is prohibited.			
0	0	0	1	Setting is prohibited.			
0	0	1	0	3 cycles			
	:			i			
1	1	1	1	16 cycles [Initial value]			

#### [bit15:12] RIDLC: Read Idle Cycle

These bits set the number of idle cycles after read access.

Read access cycle will be used during (RIDLC+1) cycle.

They are used to avoid data collision caused by a write access occurring immediately after a read access.

bit15	bit14	bit13	bit12	Description			
0	0	0	0	1 cycle			
	:			i			
1	1	1	1	16 cycles [Initial value]			

#### [bit11:8] FRADC: First Read Address Cycle

The functions of these bits are changed by the settings of MODE:PAGE (Page read access setting) and MOEXEUP (MOEX width setting method selection).

- · When MODE:PAGE=0 (Page read access: OFF) and MOEXEUP=0 These bits do not affect the settings of Page read access and MPEX width.
- When MODE:PAGE=0 (Page read access OFF) and MOEXEUP=1
   These bits set the MOEX width. In this case, a setup with RACC ≥ RADC+FRDC is required.

bit11	bit10	bit9	bit8	Description			
0	0	0	0	1 cycle [Initial value]			
	:			÷ .			
1	1	1	1	16 cycles			

When MODE:PAGE=1 (Page read access: ON) and MOEXEUP=0
 These bits set the waiting time at initial access at the page read access of Flash memory. Before setting values other than "0" to these bits, SET "0" to RADC (Read Access Setup Cycle).

bit11	bit10	bit9	bit8	Description
0	0	0	0	0 cycle [Initial value]
	:			:
1	1	1	1	15 cycles

 When MODE:PAGE=1(Page read access: ON) and MOEXEUP=1 This setting is prohibited.

#### <Note>

The MOEX width cannot be set for the TYPE0 products even if MODE.PAGE=0 (Page read access: OFF). The TYPE0 products cannot set MOEX width by these bits.

#### [bit7:4] RADC: Read Address Setup cycle

These bits set the number of setup cycles of read address.

Read address setup cycle will be used during (RADC) cycle.

Within the read address setup cycle, MCSX and address are asserted but MOEX is not asserted. If "0" is set to any of these bits, MOEX and MCSX are always asserted.

The set value must be less than the number of read access cycles. (RADC < RACC).

When using NOR Flash memory page access mode, set these bits to "0b0000".

If the access size is more than the target width, or if a device such as NAND Flash memory needs to switch HIGH and LOW of read enable (MOEX or MNREX), set these bits to "0b0001" or a higher value.

bit7	bit6	bit5	bit4	Description			
0	0	0	0	0 cycles [Initial value]			
	:			:			
1	1	1	1	15 cycles			

#### [bit3:0] RACC: Read Access Cycle

These bits set the number of cycles required for read access.

Read access cycle will be used during (RACC+1) cycle.

The address remains unchanged during the cycle specified by these bits, and the data is captured at the last cycle.

bit3	bit2	bit1	bit0	Description			
0	0	0	0	1 cycle			
	:			i			
1	1	1	1	16 cycles [Initial value]			

#### <Notes>

- · If you write a disabled value to a WWEC, WADC or WACC bit, the operation of the external bus interface is not guaranteed.
- · In NAND Flash memory read mode, the MNWEX and MNREX timings are set by the timing registers as is the case with MWEX and MOEX.

# 6.3. Area Register 0 to Area Register 7 (AREA0 to AREA7)

The following shows the configuration of the AREA0 to AREA7.

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	
Field				R	eserve	d				MASK							
Attribute		-									R/W						
Initial value					-						00	001111	(16M	B widt	th)		
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
Field				Rese	rved				ADDR								
Attribute				-								R/	W				
											(fi	rom M	CSX[(	0])			
Initial										000	00000	, 0001	0000,	00100	000,		
value				-	•					001			0000,		000,		
											0110	0000,	011100	000 *1			

### [bit22:16] MASK: address mask

These bits set the value to mask [26:20] of the internal address (27:20) set in ADDR.

If "1" is set as a mask value, the external bus interface masks each of the internal bus and ADDR according to the value, and compares the masking results. If the results are matched, the external bus interface accesses the MCSX signal.

A bit set to "1" for masking is lost during masking process. The bit is disabled even if it is set in ADDR.

The example shown in Table 6-2 indicates the relationship between the mask setup and the address area size.

Table 6-2 MASK Setup Value and Address Area per CS

MASK setup value	Address area per CS
111_1111	128MB
011_1111	64MB
001_1111	32MB
000_1111	16MB
000_0111	8MB
000_0011	4MB
000_0001	2MB
000_0000	1MB

### [bit7:0] ADDR: Address

These bits specify the address to set the corresponding MCSX area.

The address is in the fixed 256 MB area assigned to the SRAM/Flash memory interface.

The address specified by bit7:0 corresponds to the internal address [27:20].

#### <Notes>

#### Address Space

- · The external bus interface employs 256MB of address space.
- The address area for each chip select can be set freely to one MCSX with [27:20] up to 128MB and down to 1MB.
- · The address areas of each chip select must not be overlapped.
- · As the address output outside consists of 25 bits, the maximum size of address output outside becomes 32MB.

The address space on the memory map and initial state of the address space from each chip select are shown in Figure 6-1.

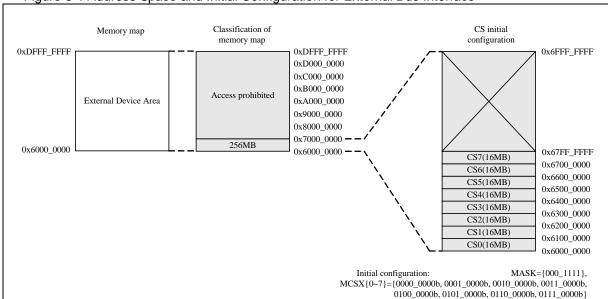


Figure 6-1 Address Space and Initial Configuration for External Bus Interface

If undefined MCSX is accessed, the operation of the external bus interface cannot also be guaranteed.

#### Setup Example

ADDR = 0b0001\_0000 ([27:20] of the first MCSX address. 0x6100\_0000 in this setup.) MASK = 0b000\_0011 (Mask bits [26:20] for MCSX. Address area for this setup: 4MB.)

Select an area size with the mask setup values.

In the example, setup range 0x6100\_0000 to 0x613F\_FFFF (4MB) will be selected.

 $ADDR\&(!MASK) = 0b0001\_0000$ 

· Device to be selected

When the internal bus address (address for external I/F) AD =  $0x6101\_1000$ :  $0x6101\_1000$  ->  $0b0110\_0001\_0000\_0001\_0001\_0000\_0000$ 

 $AD[27:20] => 0b0001\_0000$ 

Masking comparison

ADDR & (!MASK) = 0b0001\_0000 AD [27:20] & (!MASK) = 0b0001\_0000 \int \text{..... Matched. A device will be selected.}

· Device not to be selected

AD[27:20] => 0b0000\_1100

Masking comparison

ADDR & (!MASK) = 0b0001\_0000 \

AD [27:20] & (!MASK) = 0b0000\_1100 \int \text{.....Unmatched. No device will be selected.}

# 6.4. ALE Timing Register 0 to 7 (ATIM0 to ATIM7)

The following shows the configuration of ATIM0 to ATIM7. This register is not available in the TYPE0 products.

bit	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Field								Rese	rved							
Attribute								-	-							
Initial																
value								•	•							
bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Field		Rese	rved			AL	EW			AL	ES			ΑI	LC	
Attribute		-	-			R/	W			R/	W			R/	W	
Initial		_	_			01	00			01	Λ1			11	11	
value	<del>-</del>		0100		0101		1111									

#### [bit11:8] ALEW: Address Latch Enable Width

These bits are used to set the assertion period for MALE. MALE signal will be asserted during (ALEW+1) cycle.

bit11	bit10	bit9	bit8	Description
0	0	0	0	1 cycle
	:			:
0	1	0	0	5 cycles [Initial value]
:				:
1	1	1	1	16 cycles

#### [bit7:4] ALES: Address Latch Enable Setup cycle

These bits are used to set the setup cycle for ALE assertion.

ALE will not be asserted from the access start during (ALES) cycle.

bit7	bit6	bit5	bit4	Description	
0	0	0	0	0 cycle	
	:			:	
0	1	0	1	5 cycles [Initial value]	
	:			:	
1	1	1	1	15 cycles	

### [bit3:0] ALC: Address Latch Cycle

These bits are used to set the address latch cycle.

Address will be output from CS assert and data line during (ALC+1) cycle.

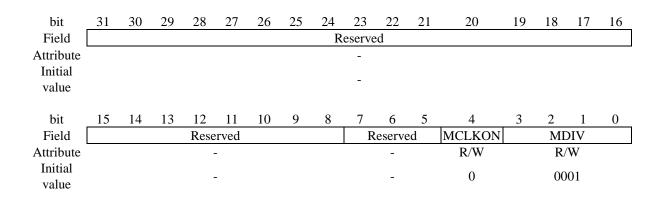
bit3	bit2	bit1	bit0	Description	
0	0	0	0	1 cycle	
	:			:	
1	1	1	1	16 cycles [Initial value]	

#### <Notes>

- · Setups to the ATIM register is available only in multiplex mode.
- · This register is not available in the TYPE0 products.

# 6.5. Division Clock Register (DCLKR)

The following shows the configuration of DCLKR. This register is not available in the TYPE0 products.



#### [bit4] MCLKON: MCLK ON

This bit is used to set MCLK division enable.

bit	Description
0	MCLK will be fixed to 1 division independent of MDIV value (Initial value).
1	MDIV value will be used for MCLK division.

#### [bit3:0] MDIV: MCLK Division Ratio Setup

These bits are used to set the division ratio of the division clock.

The division clock will be divided into (MDIV+1) division.

bit3	bit2	bit1	bit0	Description	
0	0	0	0	1 division	
0	0	0	1	2 division (Initial value)	
:				:	
1	1	1	1	16 division	

#### <Notes>

- · When you want to output the division clock, clock output setup is required with the use of GPIO. See a separate chapter "I/O Port" for the details of the setups.
  - To output the clock, set MCLKON=1.
- When the clock frequency is set to output by dividing the frequency by one, set MCLKON=1, MDIV=0000.
  - In this case, check "External bus clock output Characteristics" in Data sheet.
- · When you change the division ratio, make sure to set MCLKON=0 before change the MDIV.
- · Any change to this register during external bus accessing is prohibited.
- · This register is not available in the TYPE0 products.

# 7. Usage Precautions

This section explains the usage precautions for the external bus interface.

### AC Specifications

See the data sheets for the AC specifications in each operating mode.

### External Bus Pin and GPIO Setup

When you use the GPIO as an external bus pin, it is required to set the GPIO to the external bus pin setup with the EPFR register. See a separate chapter "I/O Port" for the details.

### Error Responses

When an access is made to an area within the 256MB of external bus area which has not been mapped with the area register, the external bus interface outputs an error reply (by setting HRESP[1:0] to "01"). When this error occurs during a burst transfer, the operation of the external bus interface is not guaranteed.

### Target Device and Functions Setups

The setups for each function per target device are shown in Table 7-1.

Table 7-1 Target Device and Functions Setups

Table 7 . Talget 20.		External RDY	Page mode	NAND Flash	Clock division
SRAM	0	0	Not allowed	Not allowed	0
NOR Flash memory	0	Not allowed	0	Not allowed	0
NAND Flash memory	Not allowed	Not allowed	Not allowed	0	0

Do not make a setup using page read and external RDY at the same time.

### MCU Type and Functions Setups

The setup of each function depend the MCU type as shown in Table 7-2.

Table 7-2 Target Device and Functions Setups

	Bus type	Clock output	External RDY	Page mode	NAND Flash	Clock division
TYPE 0	Separate	Not allowed	Not allowed	0	0	Not allowed
Except TYPE0	Separate/ Multiplex	0	0	0	0	0

<sup>\*</sup> The MCU type depends on the product.

#### Rewrite Timing of Register Value

When the setup value of registers such as the timing register is rewritten from the CPU while accessing the external bus from the DMAC, written values will not be reflected until the access is completed (after the idle cycle).

# **CHAPTER: Debug Interface**

This chapter explains the function and operation of the debug interface.

- 1. Overview
- 2. Pin Description

CODE: 9BFDEBUG-E01.4

### 1. Overview

This family contains a Serial Wire JTAG Debug Port (SWJ-DP).

Connecting an ICE to the SWJ-DP allows system debugging.

This series also contains an Embedded Trace Macro Cell (ETM) for tracing instructions and a Trace Port Interface Unit (TPIU) that controls trace data.

This section describes the functions of the pins to be used for debugging. For details on the SWJ-DP, ETM, TPIU and system debug, see "Cortex-M3 Technical Reference Manual".

#### ■ Features

Five pins are assigned to the SWJ-DP.

These five pins are initially dedicated to the JTAG. It is possible to change their functions to the serial wire debug mode.

It is possible to output instruction trace by selecting it from 4-bit trace data (TRACED0 to TRACED3) and asynchronous trace data (SWO).

#### **Pin Description** 2.

This section explains pins.

- 2.1 Pins for Debug Purposes2.2 ETM Pins
- 2.3 Functions Initially Assigned to Pins
- 2.4 Internal Pull-Ups of JTAG Pins

# 2.1. Pins for Debug Purposes

Five pins (TRSTX, TCK, TMS, TDI, and TDO) are assigned to the JTAG and two pins (SWCLK and SWDIO) are assigned to the serial wire. In addition, a Serial Wire Viewer signal (SWO) that outputs trace data is assigned.

TMS is shared with SWDIO, TCK is shared with SWCLK, and TDO is shared with SWO.

The following provides a list of pin functions in each debug mode.

Table 2-1 SWJ-DP pin functions in debug mode

Pin	JTAG	Serial Wire/Trace		
TCK/SWCLK	TCK (JTAG Clock signal)	SWCLK (Serial Wire Clock signal)		
TMS/SWDIO	TMS (JTAG State Mode signal)	SWDIO (Serial Wire Data Input/Output signal)		
TDI	TDI (JTAG Data Input signal)	-		
TDO/SWO	TDO (JTAG Data Output signal)	SWO (Serial Wire Viewer Output signal)		
TRSTX	TRSTX (active-LOW JTAG Reset signal)	-		

# 2.2. ETM Pins

Four trace outputs (TRACED0, TRACED1, TRACED2, and TRACED3) and one clock (TRACECLK) are assigned for ETM.

Table 2-2 shows a list of pin functions in each debug mode.

Table 2-2 Trace pin functions in debug mode

Pin	Trace
TRACED0	Synchronous Trace Data Output signal
TRACED1	Synchronous Trace Data Output signal
TRACED2	Synchronous Trace Data Output signal
TRACED3	Synchronous Trace Data Output signal
TRACECLK	Trace Clock signal

# 2.3. Functions Initially Assigned to Pins

The 10 pins - five JTAG pins and five ETM trace pins - are used also as GPIO. Five JTAG pins (TRSTX, TCK, TMS, TDI, and TDO) are initially dedicated to debug function, whereas five ETM pins (TRACED0, TRACED1, TRACED2, TRACED3, and TRACECLK) are not initially dedicated to that.

When using this series, please configure these ETM pins to provide the debug function.

Note: For details on how to set the debug function, see Chapter "I/O Port"

Table 2-3 shows initial states after resets are cleared and the functions that can be changed by setting PFRs (Port function registers).

Note: For details on the PFRs, see chapter "I/O Port".

Table 2-3 Functions initially assigned to pins for debugging purposes and change of function

	Pin name	Initially assigned pin function	Change of function by setting the PFR
	TCK/SWCLK	TCK	GPIO
	TMS/SWDIO	TMS	GPIO
JTAG pins	TDI	TDI	GPIO
	TDO/SWO	TDO	GPIO
	TRSTX	TRSTX	GPIO
	TRACED0	GPIO	TRACED0
	TRACED1	GPIO	TRACED1
ETM pins	TRACED2	GPIO	TRACED2
	TRACED3	GPIO	TRACED3
	TRACECLK	GPIO	TRACECLK

# 2.4. Internal Pull-Ups of JTAG Pins

As specified by the IEEE Standard, this family provides the JTAG pins that have internal pull-ups.

The user can control pull-ups by setting the appropriate registers in the GPIO.

Table 2-4 Enabled or disabled state of internal pull-ups of JTAG pins

Pin name	Pull-up with JTAG pins enabled *1
TCK/SWCLK	Enabled
TMS/SWDIO	Enabled
TDI	Enabled
TDO/SWO	Enabled *2
TRSTX	Enabled

<sup>\*1 :</sup> Pull-up is enabled on reset.

<sup>\*2 :</sup> Pull-up is disabled on output.

# **CHAPTER: Flash Memory**

For the flash memory, refer to the "FLASH PROGRAMMING MANUAL" of the product to be used.

CODE: 9xFLASHTOP-E01.1

# **CHAPTER: Unique ID Register**

Functions and operations of Unique ID Register are explained as follows.

- 1. Overview
- 2. Registers

CODE: 9BFUNIQID-J01.0

### 1. Overview

Overview of this function is explained as follows.

41 bits of preset device unique values have been set to the Unique ID Register.

These values are different from each other in all of the devices which allow using these bits for various purposes such as security enhancement and product serial number.

This register is a read-only register which cannot be written by the user. Also, these values will not be changed due to reset or power on/off.

# 2. Registers

Configuration and functions of registers are explained as follows.

## ■ Registers list

Abbreviated Name	Register Name	Reference
UIDR0	Unique ID Register 0	2.1
UIDR1	Unique ID Register 1	2.2

# 2.1. Unique ID Register 0 (UIDR0: Unique ID Register 0)

Unique ID Register 0 is explained as follows. bit 30 29 31 28 Field UID[27:20] R Attribute bit 20 23 22 21 Field UID[19:12] Attribute bit 13 Field UID[11:4] Attribute R bit Field UID[3:0] Reserved Attribute R

[bit31:4] UID[27:0] : Unique ID 27 through 0 Bit 27 through 0 of the unique ID.

[bit3:0] Reserved: Reserved bits

Reserved bits. Read values have no meaning.

# 2.2. Unique ID Register 1 (UIDR1: Unique ID Register 1)

Unique ID Register 1 is explained as follows. bit 30 29 25 31 28 26 Field Reserved Attribute bit 20 23 22 21 19 18 16 Field Reserved Attribute bit 15 14 13 12 11 10 Field Reserved UID[40:36] Attribute R bit Field UID[35:28] Attribute R

[bit31:13] Reserved : Reserved bits

Reserved bits. Read values have no meaning.

[bit12:0] UID[40:28]: Unique ID 40 through 28

Bit 40 through 28 of unique ID.

# **APPENDIXES**

This chapter shows the register map, list of notes, limitations and product type list.

- A. Register Map
- B. List of Notes
- C. List of Limitations
- D. Product TYPE List

CODE: 9BFAPPENDIXES-E03.0

# A Register Map

This chapter shows the register map.

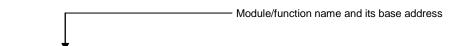
1. Register Map

CODE: 9BFREGMAP-E06.0

## 1. Register Map

Register map is shown on the table every module/function.

[How to read the each table]



Clock/Reset Base\_Address: 0x4001\_0000

Base_Address	Register					
+ Address	+3		+2	+1		+0
0.000					SCM_	CTL[B,H,W]
0x000	-		-	-	(	0000-0-
0x004					SCM_	STR[B,H,W]
0.004				_	(	00000-0-
0x008				ΓL[B,H,W]		
		0	0000000 00000	0000		
0x00C	F		<b>1</b> -		TR[B,H,W]	
<b>*</b>	<b>†</b>				00000-01	
	Reserved area	Initial value	I e after reset			
	: Test register area	"1"		itial value is "1"		
	. Test register area	"0"		itial value is "0"		
		"X"		itial value is undefined		
		"_"		eserved bit		
		Register n	ame ———			
		Access un	it			
			·· H : half word, W	: word)		
		, , ,	,	,		
		— Rightmost	register addres	s (For word-length access	, the "+0" co	lumn of the
		register is	the LSB of the	data.)		

#### Notes:

- · The register table is represented in the little-endian.
- · When performing a data access, the addresses should be as below according to the access size.
  - · Word access : Address should be multiples of 4 (least significant 2 bits should be "0x00")
  - · Half word access : Address should be multiples of 2 (least significant bit should be "0x0")
  - · Byte access : -
- · Do not access the test register area.
- · Do not access the area that is not written in the register table.
- The respective meanings of \*1 to \*8 in the register map are as follows:
  - · \*1 : Initial value for TYPE0.
  - \*2 : Initial value for TYPE1 to TYPE7.
  - · \*3: Initial value for TYPE0, TYPE3, and TYPE7.
- · \*4 : Initial value for TYPE1, TYPE2, TYPE4, and TYPE5.
- \*5 : Initial value for TYPE6, TYPE8, and TYPE9.
- · \*6: Initial value for TYPE3 and TYPE7.
- \*7: Initial value for TYPE6 and TYPE8.
- \*8 : Initial value for TYPE9.

Flash I/F Base\_Address: 0x4000\_0000

### ■ Products other than TYPE6, TYPE8, and TYPE9

Base_Address	<u> </u>	Register				
+ Address	+3					
	+3			+0		
0x000		FASZR	[B,H,W]			
0x004		FRWTR	[B,H,W]			
0x008		FSTR[B,H,W]				
0x00C		*				
0x010		FSYNDN[B,H,W]				
0x014		FBFCR[B,H,W]				
0x018 - 0x0FC	-					
0x100	CRTRMM[B,H,W]					
0x104 - 0xFFC	-	-	-	-		

■ TYPE6, TYPE8, and TYPE9 products

Base_Address		Register			
+ Address	+3	+2	+1	+0	
0x000	-	-	-	-	
0x004		FRWTR	[B,H,W]		
0x008		FSTR[B,H,W]			
0x00C - 0x01C	-	-	-	-	
0x020		FICR[B,H,W]			
0x024		FISR[B,H,W]			
0x028		FICLR[	B,H,W]		
0x02C - 0x0FC	-	-	-	-	
0x100		CRTRMM[B,H,W]			
0x104 - 0xFFC	-	-	-	-	

### Note:

For details of Flash I/F registers, see "FLASH PROGRAMMING MANUAL" of the product used.

Unique ID Base\_Address : 0x4000\_0200

Base_Address	Register						
+ Address	+3	+3 +2 +1 +0					
0x000	UIDR0 [W] XXXXXXXX XXXXXXXX XXXXXXXXXXXXXXXXXXX						
0x004	UIDR1 [W]						
0x008 – 0xDFC							

Clock/Reset Base\_Address : 0x4001\_0000

Base_Address	Register					
+ Address	+3	+2	+1	+0		
0.000				SCM_CTL[W]		
0x000	-	-	-	00000-0-		
0x004				SCM_STR[W]		
0x004	-	-	-	00000-0-		
0x008	STB_CTL[W]					
UXUU8		00000000 000000	00			
			RST_S	TR[W]		
0x00C	-	-	0 (			
			0 00	0000-01 *6		
0x010	-	-	-	BSC_PSR[W]		
				000		
0x014	-	-	-	APBC0_PSR[W]		
				00		
0x018	-	-	-	APBC1_PSR[W]		
				1000		
0x01C	-	-	-	APBC2_PSR[W]		
				1000		
0x020	-	-	_	SWC_PSR[W]		
				X00		
0x024 - 0x027	· <del>-</del>	-	-	-		
0x028	-	_	_	TTC_PSR[W]		
				00		
0x02C - 0x02F	-	-	-	-		
0x030	-	_	_	CSW_TMR[W]		
				-0000000		
0x034	-	_	_	PSW_TMR[W]		
0.0001				0-000		
0x038	-	_	_	PLL_CTL1[W]		
UAUSU			-	00000000		
				PLL_CTL2[W]		
0x03C	-	-	-	00000 *1		
				000000		
0x040	-	-		CTL[W]		
			-11100	-1110011		

Base_Address	Register			
+ Address	+3	+2	+1	+0
0x044	_			CSV_STR[W]
UXU44	-	-	-	00
0x048			FCSWH_	_CTL[W]
03046	-	-	11111111	11111111
0x04C			FCSWL_	_CTL[W]
0x04C	-	-	00000000	00000000
0x050		_	FCSWD_	_CTL[W]
0x030	-	-	00000000	00000000
0x054		_	_	DBWDT_CTL[W]
0.0054		_		0-0
0x058	-	-	-	*
0x05C - 0x05F	-	-	-	-
0x060				INT_ENR[W]
0x000	-	-	-	0000
0x064	_	_	_	INT_STR[W]
03004	-	-	-	0000
0x068		_		INT_CLR[W]
	<u>-</u>	_	_	0000
0x06C - 0xFFC	-	-	-	-

HW WDT Base\_Address : 0x4001\_1000

Base_Address		Register				
+ Address	+3	+2	+1	+0		
0x000		WDG_I	LDR[W]			
0x000		00000000 00000000	11111111 11111111			
0x004		WDG_V	VLR[W]			
0x004	XXX	XXXXX XXXXXXX	XXXXXXXX XXXXX	XXX		
0000		WDG_0	CTL[W]			
0x008	-	-	-	11		
0x00C	WDG_ICL[W]					
UXUUC	-	-	-	XXXXXXXX		
0x010	WDG_RIS[W]					
UXUIU	-	-	-	0		
0x014 - 0xBFC	-	-	-	-		
0xC00		WDG_LCK[W]				
UXCOO	00000000 00000000 00000000 00000001					
0xC04 - 0xFFC	-	-	-	-		

SW WDT Base\_Address : 0x4001\_2000

Base_Address	Register				
+ Address	+3	+2	+1	+0	
0000		WdogL	oad[W]		
0x000	11111111 11111111 111111111 11111111				
0x004		WdogV	alue[W]		
0x004		11111111 11111111	11111111 11111111		
0x008		WdogCo	ontrol[W]		
0x008	-	-	-	00	
0x00C	WdogIntClr[W]				
0x00C	XXXXXXXX XXXXXXXX XXXXXXXX				
0x010	WdogRIS[W]				
0x010	-	-	-	0	
0x014 - 0xBFC	=	-	-	-	
0xC00	WdogLock[W]				
0x000	00000000 00000000 00000000 00000000				
0xC04 - 0xFFC	-	-	-		

Dual\_Timer Base\_Address : 0x4001\_5000

Base_Address		Register						
+ Address	+3	+3 +2 +1 +0						
02000	Timer1Load[W]							
UXUUU		0000000 0000000	00 00000000 00000000					
0x004								
0.004		111111111111111111111111111111111111111	1 111111111 111111111					
0x008			Control[W]					
			00100000					
0x00C			IIntClr[W]					
	XX		X XXXXXXXX XXXXX	XXXX				
0x010			r1RIS[W]					
			0					
0x014		Timer1MIS[W]						
	0							
0x018		Timer1BGLoad[W]						
		00000000 00000000 000000000 000000000						
0x020		Timer2Load[W] 00000000 00000000 00000000						
	Timer2Value[W]							
0x024	0x024 11111111 1111111 11111111 11111111							
		Timer2Control[W]						
0x028 00100000								
		Timer2IntClr[W]						
0x02C	XX	XXXXXXX XXXXXXX XXXXXXX XXXXXXX						
	Timer2RIS[W]							
0x030			0					
0.024		Timer2MIS[W]						
0x034	0340							
0020		Timer2	BGLoad[W]					
0x038		00000000 0000000	00 00000000 00000000					
0x040 - 0xFFC								

 MFT unit0
 Base\_Address : 0x4002\_0000

 MFT unit1
 Base\_Address : 0x4002\_1000

 MFT unit2
 Base\_Address : 0x4002\_2000

Base_Address		Register		
+ Address	+3	+2	+1 +0	
0.000			OCCP0[H,W]	
0x000	-	-	00000000 00000000	
0004			OCCP1[H,W]	
0x004	-	-	00000000 00000000	
0x008			OCCP2[H,W]	
UXUU8	-	-	00000000	00000000
0x00C			OCCP:	3[H,W]
UXUUC	-	-	00000000	00000000
0x010			OCCP	4[H,W]
0.010	-		00000000	00000000
0x014			OCCP:	5[H,W]
0.014		-	00000000	00000000
0x018	_		OCSB10[B,H,W]	OCSA10[B,H,W]
0.010		_	-11000	00001100
0x01C	_		OCSB32[B,H,W]	OCSA32[B,H,W]
0.010			-11000	00001100
0x020	_	_	OCSB54[B,H,W]	OCSA54[B,H,W]
0A020			-11000	00001100
0x024	-	_	OCSC[B,H,W]	-
			000000	
0x028	-	_	TCCP0[H,W]	
				11111111
0x02C	-	_		0[H,W]
			00000000 00000000	
0x030	-	_	TCSA0[B,H,W]	
			00000 01000000	
0x034	-	_	TCSB0[B,H,W]	
			000	
0x038	-	-	TCCP1[H,W]	
				11111111
0x03C	-	_	TCDT1[H,W]	
				00000000
0x040	-	_		[B,H,W]
			00000 01000000	

+ Address         +3         +2         +1         +0           0x044         -         -         TCSB1[B,H,W]		
0x044         -         -		
0x048		
0x048         -         -         111111111111111111111111111111111111		
0x04C		
0x04C 00000000 00000000		
00000000 00000000000000000000000000000		
0x050         -         -         00000 01000000           0x054         -         -         TCSB2[B,H,W]           0x058         -         -         OCFS32[B,H,W]         OCFS10[B, 00000000           0x05C         -         -         OCFS54[B, 00000000		
0x054 CFS32[B,H,W] 0x058 OCFS32[B,H,W] OCFS10[B, 00000000 00000000 00000000 00000000 0000		
0x054		
0x058 OCFS32[B,H,W] OCFS10[B, 00000000 00000000 00000000 00000000 0000		
0x058 - 00000000 00000000 00000000 OCFS54[B,	** ***	
00000000 00000000 00000000000000000000	H,W]	
0x05C   -   -   -	)0	
0000000	H,W]	
	)0	
0x060 - ICFS32[B,H,W] ICFS10[B,I	H,W]	
00000000 0000000	)0	
0x064		
0x068 - ICCP0[H,W]		
XXXXXXXX XXXXXXX		
0x06C - ICCP1[H,W]		
XXXXXXXX XXXXXXXX		
0x070 - ICCP2[H,W]		
XXXXXXXX XXXXXXXX		
0x074 - ICCP3[H,W]		
XXXXXXXX XXXXXXXX		
0x078 - ICSB10[B,H,W] ICSA10[B,I	H,W]	
00 0000000	)0	
ICSB32[B,H,W] ICSA32[B,I	H,W]	
0x07C 00 0000000	)0	
0x080 WFTM10[H,W]		
0x080 00000000 00000000		
WFTM32[H,W]		
0x084 - 00000000 00000000 000000000		

Base_Address		Reg	gister		
+ Address	+3	+2	+1 +0		
0x088	_	-	WFTM54[H,W]		
02088	-	-	00000000 00000000		
0x08C		_	WFSA10[H,W]		
0.08C	-	-	00000 000000		
0x090	_	_	WFSA32[H,W]		
UNUJU			0000	00 000000	
0x094	_	_	WFSA	.54[H,W]	
UNUJA			0000	00 000000	
0x098	_	_	WFI	R[H,W]	
ONOSO			0000000	0 000000	
0x09C	_	_	NZC	L[H,W]	
ONOTE					
0x0A0	_	_	ACCP0[H,W]		
0/10/10			00000000 00000000		
0x0A4	_	_	ACCPDN0[H,W]		
0/10/11			00000000 00000000		
0x0A8	_	_	ACCP1[H,W]		
0.00110			00000000 00000000		
0x0AC	_	_	ACCPDN1[H,W]		
onor ic			0000000	0 00000000	
0x0B0	_	_	ACCI	P2[H,W]	
ONODO			00000000 00000000		
0x0B4	_	_	ACCPDN2[H,W]		
			00000000 00000000		
0x0B8	_	_	_	ACSB[B,H,W]	
0.1020				-000-111	
0x0BC	-	-	ACSA[B,H,W]		
20			000000000000		
0x0C0	-	_	ATSA[H,W]		
			00000	0000000	
0x0C4 - 0x0FC	-	-	-	-	

PPG Base\_Address: 0x4002\_4000

Base_Address		Register				
+ Address	+3	+2	+1	+0		
0.000			TTCR0 [B,H,W]			
0x000	-	-	11110000	-		
0x004	-	-	-	*		
0008			COMP0 [B,H,W]			
0x008	-	-	00000000	-		
0x00C				COMP2 [B,H,W]		
UXUUC	-	-	-	00000000		
0x010	_	_	COMP4 [B,H,W]			
0x010		_	00000000	-		
0x014	_			COMP6 [B,H,W]		
0.014		_		00000000		
0x018 - 0x01C	-	-	-	-		
0x020		_	TTCR1 [B,H,W]	_		
0X020			11110000			
0x024	-	-	-	*		
0x028	_	_	COMP1 [B,H,W]	_		
0X020			00000000			
0x02C	_	_	_	COMP3 [B,H,W]		
0X02C				00000000		
0x030	_	_	COMP5 [B,H,W]	_		
0.030			00000000			
0x034	_	_	_	COMP7 [B,H,W]		
0.034				00000000		
0x038 - 0x03C	<del>-</del>	-	-	-		
0x040	_	_	TTCR2 [B,H,W]	_		
0.040			11110000			
0x044	-	-	-	*		
0x048			COMP8 [B,H,W]			
UAU <del>1</del> 0	<u>-</u>	_	00000000			
0x04C				COMP10 [B,H,W]		
0x04C	<u>-</u>	-		00000000		
0.050			COMP12 [B,H,W]			
0x050	-	-	00000000	-		

Base_Address	Register			
+ Address	+3	+2	+1	+0
0.054				COMP14 [B,H,W]
0x054	-	-	-	00000000
0x58 - 0x0FC	-	-	-	-
0x100			TRG [	B,H,W]
UX100	-	-	00000000	00000000
0x104			REVC	[B,H,W]
0.1104	-	-	00000000	00000000
0x108 - 0x13C	-	-	-	-
0x140	_	_	TRG1	[B,H,W]
0.1140		-	(	0000000
0x144	_	_	REVC1	[B,H,W]
OATTI			(	0000000
0x148 - 0x1FC	-	-	-	-
0x200	_	_	PPGC0 [B,H,W]	PPGC1 [B,H,W]
0.7200			00000000	00000000
0x204			PPGC2 [B,H,W]	PPGC3 [B,H,W]
0x204			00000000	00000000
0x208			PRLH0 [B,H,W]	PRLL0 [B,H,W]
0.00	-	-	XXXXXXXX	XXXXXXXX
0x20C			PRLH1 [B,H,W]	PRLL1 [B,H,W]
0.000	-	-	XXXXXXXX	XXXXXXXX
0x210			PRLH2 [B,H,W]	PRLL2 [B,H,W]
0x210	-	-	XXXXXXXX	XXXXXXXX
0x214			PRLH3 [B,H,W]	PRLL3 [B,H,W]
0x214	-	-	XXXXXXXX	XXXXXXXX
0x218				GATEC0 [B,H,W]
UX218	-	-	-	0000
0x21C - 0x23C	-	-	-	-
0x240			PPGC4 [B,H,W]	PPGC5 [B,H,W]
UX24U	<u>-</u>	-	00000000	00000000
0-244			PPGC6 [B,H,W]	PPGC7 [B,H,W]
0x244	<u> </u>	-	00000000	00000000
0249			PRLH4 [B,H,W]	PRLL4 [B.H.W]
0x248	-	-	XXXXXXXX	XXXXXXXX

Base_Address		Re	gister	
+ Address	+3	+2	+1	+0
0.246			PRLH5 [B,H,W]	PRLL5 [B,H,W]
0x24C	-	-	XXXXXXXX	XXXXXXXX
0.250			PRLH6 [B,H,W]	PRLL6 [B,H,W]
0x250	-	-	XXXXXXXX	XXXXXXXX
0.254			PRLH7 [B,H,W]	PRLL7 [B,H,W]
0x254	-	-	XXXXXXXX	XXXXXXXX
0250				GATEC4 [B,H,W]
0x258	-	-	-	00
0x25C - 0x27C	-	-	-	-
0x280			PPGC8 [B,H,W]	PPGC9 [B,H,W]
UX28U	-	-	00000000	00000000
0x284			PPGC10 [B,H,W]	PPGC11 [B,H,W]
UX264	-	-	00000000	00000000
0x288	-		PRLH8 [B,H,W]	PRLL8 [B,H,W]
UX200		-	XXXXXXXX	XXXXXXXX
0x28C			PRLH9 [B,H,W]	PRLL9 [B,H,W]
UXZOC	-	-	XXXXXXXX	XXXXXXXX
0x290			PRLH10 [B,H,W]	PRLL10 [B,H,W]
0x290	-	-	XXXXXXXX	XXXXXXXX
0x294			PRLH11 [B,H,W]	PRLL11 [B,H,W]
03294	-	-	XXXXXXXX	XXXXXXXX
0x298				GATEC8 [B,H,W]
03298	-	-	-	0000
0x29C - 0x2BC	-	-	-	-
0200			PPGC12 [B,H,W]	PPGC13 [B,H,W]
0x2C0	-	-	00000000	00000000
0x2C4			PPGC14 [B,H,W]	PPGC15 [B,H,W]
0x2C4	-	-	00000000	00000000
0x2C8			PRLH12 [B,H,W]	PRLL12 [B,H,W]
UXZC8		_	XXXXXXXX	XXXXXXXX
0x2CC			PRLH13 [B,H,W]	PRLL13 [B,H,W]
UAZCC	-	-	XXXXXXXX	XXXXXXXX

Base_Address		R	egister	
+ Address	+3	+2	+1	+0
0.200			PRLH14 [B,H,W]	PRLL14 [B,H,W]
0x2D0	-	-	XXXXXXXX	XXXXXXXX
0.004			PRLH15 [B,H,W]	PRLL15 [B,H,W]
0x2D4	-	-	XXXXXXXX	XXXXXXXX
0x2D8	-	-	-	GATEC12 [B,H,W]
0x2DC - 0x2FC	-	-	-	-
0x300			PPGC16 [B,H,W]	PPGC17 [B,H,W]
0x300	-	-	00000000	00000000
0x304			PPGC18 [B,H,W]	PPGC19 [B,H,W]
0x304	1	-	00000000	00000000
0200			PRLH16 [B,H,W]	PRLL16 [B,H,W]
0x308	-	-	XXXXXXXX	XXXXXXXX
0.200			PRLH17 [B,H,W]	PRLL17 [B,H,W]
0x30C	-	-	XXXXXXXX	XXXXXXXX
0.210			PRLH18 [B,H,W]	PRLL18 [B,H,W]
0x310	-	-	XXXXXXXX	XXXXXXXX
0.214			PRLH19 [B,H,W]	PRLL19 [B,H,W]
0x314	-	-	XXXXXXXX	XXXXXXXX
0.210				GATEC16[B,H,W]
0x318	-	-	-	0000
0x31C - 0x33C	-	-	-	-
0240			PPGC20 [B,H,W]	PPGC21 [B,H,W]
0x340	-	-	00000000	00000000
0.244			PPGC22 [B,H,W]	PPGC23 [B,H,W]
0x344	-	-	00000000	00000000
0249			PRLH20 [B,H,W]	PRLL20 [B,H,W]
0x348	<del>-</del>	-	XXXXXXXX	XXXXXXXX
0.240			PRLH21 [B,H,W]	PRLL21 [B,H,W]
0x34C	-	-	XXXXXXXX	XXXXXXXX
0.250			PRLH22 [B,H,W]	PRLL22 [B,H,W]
0x350	-	-	XXXXXXXX	XXXXXXXX

Base_Address	Register			
+ Address	+3	+2	+1	+0
0254			PRLH23 [B,H,W]	PRLL23 [B,H,W]
UX354		-	XXXXXXXX	XXXXXXXX
0250		-		GATEC20 [B,H,W]
0x358	-		-	00
0x35C - 0x37C	-	-	-	-
0.200				IGBTC [B,H,W]
0x380	-	-	-	00000000
0x384 - 0xFFC	-	-	-	-

Base Timer ch.0	Base Address : 0x4002_5000
Base Timer ch.1	Base Address : 0x4002_5040
Base Timer ch.2	Base Address : 0x4002_5080
Base Timer ch.3	Base Address: 0x4002_50C0
Base Timer ch.4	Base Address : 0x4002_5200
Base Timer ch.5	Base Address : 0x4002_5240
Base Timer ch.6	Base Address: 0x4002_5280
Base Timer ch.7	Base Address: 0x4002_52C0
Base Timer ch.8	Base Address: 0x4002_5400
Base Timer ch.9	Base Address: 0x4002_5440
Base Timer ch.10	Base Address: 0x4002_5480
Base Timer ch.11	Base Address: 0x4002_54C0
Base Timer ch.12	Base Address: 0x4002_5600
Base Timer ch.13	Base Address: 0x4002_5640
Base Timer ch.14	Base Address: 0x4002_5680
Base Timer ch.15	Base Address: 0x4002_56C0

Base_Address	Register				
+ Address	+3	+2	+1 +0		
0,000			PCSR/PR	LL [H,W]	
0x000	-	-	XXXXXXXX	XXXXXXX	
0x004		PDUT/PRLH/DTBF [H,W		PDUT/PRLH/DTI	DTBF [H,W]
0x004	-	-	XXXXXXXX	XXXXXXX	
0.000	0x008 -	-	TMR	[H,W]	
0x008			00000000	00000000	
0x00C			TMCR	[B,H,W]	
UXUUC	-	-	-0000000 00000000		
0x010			TMCR2 [B,H,W]	STC [B,H,W]	
0.010	-	-	0	0000-000	
0x014 - 0x03C	-	-	-	-	

Base\_Address + Address

0x000

0x004 - 0x0FC

IO Selector for ch.0-ch.3 (Base Timer)

Base Address : 0x4002_5100

Base Address: 0x4002\_5300

Base_Address	Register				
+ Address	+3	+2	+1	+0	
0x000	-	-	BTSEL0123 [B,H,W] 000000000	-	
0x004 - 0x0FC	-	-	-	-	

+2

IO Selector for ch.4-ch.7(Base Timer)

+3

Register				
	+1	+0		
	BTSEL4567 [B,H,W] 00000000	-		

IO Selector for ch.8-ch.11(Base Timer)

Base Address:	0x4002_	5500
---------------	---------	------

Base_Address	Register				
+ Address	+3	+2	+1	+0	
0x000	-	-	BTSEL89AB [B,H,W] 00000000	-	
0x004 - 0x0FC	-	-	-	-	

IO Selector for ch.12-ch.15(Base Timer)

Paca	Address	0.4002	5700
Base	Address	UX4UUZ	อกบบ

Base_Address	Register			
+ Address	+3	+2	+1	+0
0x000	-	-	BTSELCDEF [B,H,W] 00000000	-
0x004 - 0x0FC	-	-	-	-

Software-based Simulation Startup (Base Timer) Base Address: 0x4002\_5F00

Base_Address		Register		
+ Address	+3	+2	+1	+0
0x000 - 0x0FB	-	-	-	-
0x0FC	-	-	BTSSSR [B,H,W] XXXXXXXX XXXXXXX	

QPRC ch.0 Base Address : 0x4002\_6000 QPRC ch.1 Base Address : 0x4002\_6040 QPRC ch.2 Base Address : 0x4002\_6080

Base_Address		Register				
+ Address	+3	+2	+1	+0		
0000			QPCR [H,W]			
0x0000	-	-	00000000	00000000		
0x0004			QRCR	[H,W]		
0.0004	-	-	00000000	00000000		
0x0008	_	_	QPCCF	R [H,W]		
0.0000			00000000	00000000		
0x000C	_	_	QPRCR [H,W]			
0,0000			00000000 00000000			
0x0010	_	_	QMPR [H,W]			
0.0010			11111111	11111111		
0x0014	_	_	QICRH [B,H,W]	QICRL [B,H,W]		
0.0011			000000	00000000		
0x0018	_	_	QCRH [B,H,W]	QCRL [B,H,W]		
0.0010			00000000	00000000		
0x001C	_	_	QECR [B,H,W]			
0.0016			000			
0x0020 - 0x0038	-	-	-	-		
0x003C	QPCRR	[B,H,W]	QRCRR [B,H,W]			
UXUUSC	00000000	00000000	00000000 00000000			

12-bit A/DC unit0 Base\_Address : 0x4002\_7000 12-bit A/DC unit1 Base\_Address : 0x4002\_7100 12-bit A/DC unit2 Base\_Address : 0x4002\_7200

## ■ Products other than TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9

Base_Address		Reg	ister		
+ Address	+3	+2	+1	+0	
0000			ADCR[B,H,W]	ADSR[B,H,W]	
0x000	-	-	000-0000	00000	
0x004	-	-	-	*	
0.000			SCCR[B,H,W]	SFNS[B,H,W]	
0x008	-	-	1000-000	0000	
0.000	SCFD[B,H,W]				
0x00C		XXXXXXXX XXXX	0001XXXXXXX		
0.010			SCIS3[B,H,W]	SCIS2[B,H,W]	
0x010	-	-	00000000	00000000	
0014			SCIS1[B,H,W]	SCIS0[B,H,W]	
0x014	-	-	00000000	00000000	
0x018			PCCR[B,H,W]	PFNS[B,H,W]	
0x016	-	-	1000-000	XX00	
0x01C		PCFD[]	B,H,W]		
UXUIC		XXXXXXXX XXXX	1-XXXXXXXX	•	
0x020				PCIS[B,H,W]	
0x020	-	-	-	00000000	
0x024	CMPD[	B,H,W]		CMPCR[B,H,W]	
0x024	00000000 00		-	00000000	
0x028			ADSS3[B,H,W]	ADSS2[B,H,W]	
0x028	-	-	00000000	00000000	
0x02C			ADSS1[B,H,W]	ADSS0[B,H,W]	
UXU2C	-	-	00000000	00000000	
0x030			ADST0[B,H,W]	ADST1[B,H,W]	
UXU3U	<u>-</u>	-	00010000	00010000	
0x034				ADCT[B,H,W]	
UAUJ <del>'1</del>		-		00000111	
0x038	_	_	SCTSL[B,H,W]	PRTSL[B,H,W]	
UAUJU		-	0000	0000	
0x03C	_		_	ADCEN[B,H,W]	
UNUSC		-	-	0000	
0x040 - 0x0FC	-	-	-	-	

■ TYPE3, TYPE6, TYPE7, TYPE8, and TYPE9 products

Base_Address	,,,	Reg	ister	
+ Address	+3	+2	+1	+0
			ADCR[B,H,W]	ADSR[B,H,W]
0x000	-	-	000-0000	00000
0x004	-	-	-	*
0.000			SCCR[B,H,W]	SFNS[B,H,W]
0x008	-	-	1000-000	0000
0x00C		SCFD[]	B,H,W]	
UXUUC		XXXXXXXX XXXX	XXXXXXXX	
0x010			SCIS3[B,H,W]	SCIS2[B,H,W]
UXUIU	-	-	00000000	00000000
0x014			SCIS1[B,H,W]	SCIS0[B,H,W]
0x014	1	-	00000000	00000000
0x018		-	PCCR[B,H,W]	PFNS[B,H,W]
0x016	1		10000000	XX00
0x01C		PCFD[]	B,H,W]	
UXUIC		XXXXXXXX XXXX	X-XXXXXXXX	
0x020	_	_	_	PCIS[B,H,W]
0.020	-	-	-	00000000
0x024	CMPD[	B,H,W]	_	CMPCR[B,H,W]
0.7024	0000000	0 00	_	00000000
0x028			ADSS3[B,H,W]	ADSS2[B,H,W]
0.026	-	-	00000000	00000000
0x02C			ADSS1[B,H,W]	ADSS0[B,H,W]
UXU2C	-	-	00000000	00000000
0020			ADST0[B,H,W]	ADST1[B,H,W]
0x030	-	-	00010000	00010000
0.024				ADCT[B,H,W]
0x034	-	-	-	00000111
0x038	-	-	-	-
0.020			ADCEN	[B,H,W]
0x03C	-	1111111100		100
0x040 - 0x0FC	-	-	-	-

10-bit D/AC Base\_Address : 0x4002\_8000

Base_Address	Register				
+ Address	+3	+2	+1 +0		
0x00		DACR0[B,H,W]	DADR0[B,H,W]		
UXUU	<del>-</del>	0	XX XXXXXXXX		
0x04		DACR1[B,H,W]	DADR1[B,H,W]		
0X04	-	0	XX XXXXXXXX		
0x08 - 0xFC	-	-	-	-	

CR Trim Base\_Address : 0x4002\_E000

Base_Address		Register				
+ Address	+3	+2	+1	+0		
0x000	-	-	-	MCR_PSR [B,H,W]		
				01		
			MCR_FTRM[B,H,W]			
			01 10000000 *3			
0x004	-	-	01 10001110 *6			
			01111111 *4			
			10 00000000 *5			
0x008	-	-	-	*		
0x00C		MCR_RLR[W]				
UAUUC		00000000 00000000 00000000 00000001				
0x010 - 0x0FC	-	-	-	-		

EXTI Base\_Address: 0x4003\_0000

Base_Address		Register				
+ Address	+3	+2	+1	+0		
0x000	ENIR[B,H,W]					
0x000		00000000 00000000	00000000 00000000			
0x004		EIRR[I	B,H,W]			
0.004	XXX	XXXXX XXXXXXX	XXXXXXXX XXXXX	XXXX		
0x008		EICL[B,H,W]				
0,000	11111111 11111111 11111111 11111111					
0x00C		ELVR[R/W]				
0,000		00000000 000000000 000000000 000000000				
0x010		ELVR	I[R/W]			
0.010		00000000 00000000	00000000 00000000			
0x014	_	_	NMIRR	[B,H,W]		
0.101				0		
0x018	_	NMICL[B,H,W]				
0.1010		1				
0x01C	-	-	-	-		
0x020 - 0x0FC	-	-	-	-		

INT-Req. READ Base\_Address : 0x4003\_1000

# ■ Products other than TYPE3/TYPE7

Base_Address		Reg	ister			
+ Address	+3	+2	+1	+0		
0.000		DRQSEI	L[B,H,W]			
0x000		00000000 00000000	00000000 00000000	)		
0x004		*				
0x008	ODDPKS[B]	_	_	*		
UNUUU	00000					
0x00C	-	-	-	IRQCMODE[B,H,W]		
0x010		EXC02MC	ON[B,H,W]			
0.010			00			
0x014		IRQ00MO	N[B,H,W]			
0.101			0			
0x018		IRQ01MO				
	0					
0x01C	IRQ02MON[B,H,W]					
	0					
0x020	IRQ03MON[B,H,W] 					
	IRQ04MON[B,H,W]					
0x024		_	00000000			
0.020		IRQ05MO	N[B,H,W]			
0x028		00000000 0	0000000 00000000			
0x02C		IRQ06MO	N[B,H,W]			
0x02C		0000 00	0000000 00000000			
0x030		IRQ07MO	N[B,H,W]			
			00			
0x034		IRQ08MC				
0x038		IRQ09MC	00			
0x03C	IRQ10MON[B,H,W]					
		IRQ11MO				
0x040		_	00			

Base_Address	Register						
+ Address	+3	+2	+1	+0			
0.044	IRQ12MON[B,H,W]						
0x044	0000						
0049		IRQ13N	MON[B,H,W]				
0x048	00						
0x04C		IRQ14N	MON[B,H,W]				
0,040							
0x050		IRQ15N	MON[B,H,W]				
0.000			00				
0x054		IRQ16N	MON[B,H,W]				
0.7034			0000				
0x058		IRQ17N	MON[B,H,W]				
0.0000			00				
0x05C	IRQ18MON[B,H,W]						
OXOSC	0000						
0x060	IRQ19MON[B,H,W] 00						
OAGGO							
0x064	IRQ20MON[B,H,W]						
	0000						
0x068		IRQ21M	MON[B,H,W]				
	00						
0x06C	IRQ22MON[B,H,W]						
		0000					
0x070			MON[B,H,W]				
			0 00000000				
0x074			MON[B,H,W]				
			000000				
0x078			MON[B,H,W]				
			0000				
0x07C			MON[B,H,W]				
			0000				
0x080			MON[B,H,W]				
0x084			MON[B,H,W]				
		00	00000000 00000000				

Base_Address	Register							
+ Address	+3	+3 +2 +1 +0						
0x088		IRQ29N	MON[B,H,W]					
0x088								
0x08C		IRQ30N	MON[B,H,W]					
UXU8C	00 00000000 00000000							
0x090		IRQ31N	MON[B,H,W]					
UNU ON O			00000000 00000000					
0x094		IRQ32N	MON[B,H,W]					
OXO) I			0000					
0x098		IRQ33N	MON[B,H,W]					
ONO 90			000					
0x09C		IRQ34N	MON[B,H,W]					
ONOSC								
0x0A0	IRQ35MON[B,H,W]							
0.10110	000000							
0x0A4	IRQ36MON[B,H,W]							
	000000							
0x0A8	IRQ37MON[B,H,W]							
			0000000					
0x0AC	IRQ38MON[B,H,W]							
	0							
0x0B0	IRQ39MON[B,H,W]							
	0							
0x0B4			MON[B,H,W]					
			0					
0x0B8			MON[B,H,W]					
			0					
0x0BC			MON[B,H,W]					
			0					
0x0C0			MON[B,H,W]					
			0					
0x0C4			MON[B,H,W]					
			0					
0x0C8			MON[B,H,W]					
			0					

Base_Address		Reg	ister			
+ Address	+3	+2	+1	+0		
0x0CC		IRQ46MON[B,H,W] 00000000 00000000				
0x0D0		IRQ47MO	N[B,H,W] 0			
0x0D4 - 0x1FC	-	-	-	-		
0x200	DRQSEL1[B,H,W]					
0x204		DQESEL[B,H,W] 00000000 00000000 000000000				
0x208		;	*			
0x20C	ODDPKS[B] 00000	-	-	*		
0x210	RCINTSEL3[B,H,W]	RCINTSEL2[B,H,W]	RCINTSEL1[B,H,W]	RCINTSEL0[B,H,W]		
	00000	00000	00000	00000		
0x214	RCINTSEL7[B,H,W]	RCINTSEL6[B,H,W]	RCINTSEL5[B,H,W]	RCINTSEL4[B,H,W]		
-	00000	00000	00000	00000		
0x218 - 0xFFC	-	-	-	-		

**■ TYPE3/TYPE7 products** 

Base_Address	=	Register					
+ Address	+3	+2	+1	+0			
0x000			*				
0x004			*				
0x008			*				
0x00C	-	-	-	-			
0x010	EXC02MON[B,H,W]						
0x010		00					
0x014		IRQ00M0	ON[B,H,W]				
0.014		0					
0x018		IRQ01M0	ON[B,H,W]				
0.010			0				
0x01C		IRQ02M0	ON[B,H,W]				
UAUTC		0					
0x020		IRQ03M0	ON[B,H,W]				
0.020			0000				

Base_Address	Register							
+ Address	+3	+3 +2 +1 +0						
0024		IRQ04Me	ON[B,H,W]					
0x024								
0x028		IRQ05M	ON[B,H,W]					
0x028			0					
0x02C	1	IRQ06M	ON[B,H,W]					
0x02C			0					
0x030	1	IRQ07M	ON[B,H,W]					
0.000			00					
0x034	1	IRQ08Me	ON[B,H,W]					
0.0051			0					
0x038	1	_	ON[B,H,W]					
0.1050			00					
0x03C	1		ON[B,H,W]					
0.0000		0						
0x040	IRQ11MON[B,H,W]							
0.10		00						
0x044	1	IRQ12MON[B,H,W]						
0.10	0							
0x048	1	IRQ13M	ON[B,H,W]					
		00						
0x04C	1	IRQ14M	ON[B,H,W]					
			0					
0x050	1		ON[B,H,W]					
			00					
0x054	1		ON[B,H,W]					
			0					
0x058	1		ON[B,H,W]					
			00					
0x05C	1	_	ON[B,H,W]					
			0					
0x060	1		ON[B,H,W]					
			00					
0x064	1		ON[B,H,W]					
			0					
0x068	1		ON[B,H,W]					
			00					

Base_Address	Register						
+ Address	+3	+2	+1	+0			
0.060		IRQ22M0	ON[B,H,W]				
0x06C			000				
0x070		IRQ23M0	ON[B,H,W]				
0x070							
0x074		IRQ24M0	ON[B,H,W]				
0.074			0000				
0x078	0x078 IRQ25MON[B,H,W]						
0.070							
0x07C	IRQ26MON[B,H,W]						
0.07.0		0000					
0x080		IRQ27M0	ON[B,H,W]				
0x084		IRQ28M0	ON[B,H,W]				
		00	0000000 00000000				
0x088		IRQ29MON[B,H,W]					
0x08C		_	ON[B,H,W]				
0x090			ON[B,H,W]				

LCDC Base\_Address: 0x4003\_2000

Base_Address		Reg	ister		
+ Address	+3	+2	+1	+0	
0.00		LCDCC3[B,H,W]	LCDCC2[B,H,W]	LCDCC1[B,H,W]	
0x00	=	0011111-	010100	-00000	
0.04		LCDC_PS	R[B,H,W]		
0x04			0000000 00000000		
0.00		LCDC_COM	IEN[B,H,W]		
0x08			00000000		
000		LCDC_SEG	EN1[B,H,W]		
0x0C		00000000 00000000	00000000 00000000		
010		LCDC_SEG	EN2[B,H,W]		
0x10			00000000		
0x14			LCDC_BLI	NK[B,H,W]	
UX14	-	=	00000000 00000000		
0x18	-	-	-	-	
0x1C	LCDRAM03[B,H,W]	LCDRAM02[B,H,W]	LCDRAM01[B,H,W]	LCDRAM00[B,H,W]	
UXIC	00000000	00000000	00000000	00000000	
0x20	LCDRAM07[B,H,W]	LCDRAM06[B,H,W]	LCDRAM05[B,H,W]	LCDRAM04[B,H,W]	
0x20	00000000	00000000	00000000	00000000	
0x24	LCDRAM11[B,H,W]	LCDRAM10[B,H,W]	LCDRAM09[B,H,W]	LCDRAM08[B,H,W]	
0.7.24	00000000	00000000	00000000	00000000	
0x28	LCDRAM15[B,H,W]	LCDRAM14[B,H,W]	LCDRAM13[B,H,W]	LCDRAM12[B,H,W]	
0x26	00000000	00000000	00000000	00000000	
0x2C	LCDRAM19[B,H,W]	LCDRAM18[B,H,W]	LCDRAM17[B,H,W]	LCDRAM16[B,H,W]	
UXZC	00000000	00000000	00000000	00000000	
0x30	LCDRAM23[B,H,W]	LCDRAM22[B,H,W]	LCDRAM21[B,H,W]	LCDRAM20[B,H,W]	
0230	00000000	00000000	00000000	00000000	
0x34	LCDRAM27[B,H,W]	LCDRAM26[B,H,W]	LCDRAM25[B,H,W]	LCDRAM24[B,H,W]	
0x34	00000000	00000000	00000000	00000000	
0x38	LCDRAM31[B,H,W]	LCDRAM30[B,H,W]	LCDRAM29[B,H,W]	LCDRAM28[B,H,W]	
0230	00000000	00000000	00000000	00000000	
0x3C	LCDRAM35[B,H,W]	LCDRAM34[B,H,W]	LCDRAM33[B,H,W]	LCDRAM32[B,H,W]	
UASC	00000000	00000000	00000000	00000000	
0x40	LCDRAM39[B,H,W]	LCDRAM38[B,H,W]	LCDRAM37[B,H,W]	LCDRAM36[B,H,W]	
UX4U	00000000	00000000	00000000	00000000	
0x44 - 0xFC	=	-	-	-	

GPIO Base\_Address: 0x4003\_3000

Base_Address		Register				
+ Address	+3	+2	+1	+0		
0.000		PFR	0[B,H,W]			
0x000			0000 0000 0001 1111			
0x004	PFR1[B,H,W]					
0x004			0000 0000 0000 0000			
0x008	PFR2[B,H,W]					
0x008			0000 0000 0000 0000			
0x00C		PFR	3[B,H,W]			
00000			0000 0000 0000 0000			
0x010		PFR	4[B,H,W]			
0.010			0000 0000 0000 0000			
0x014		PFR	5[B,H,W]			
0.7014	0000 0000 0000 0000					
0x018	PFR6[B,H,W]					
0.010	0000 0000 0000 0000					
0x01C	PFR7[B,H,W]					
ONOTE:						
0x020		PFR	8[B,H,W]			
			0000 0000 0000 0000			
0x024		PFR	9[B,H,W]			
			0000 0000 0000 0000			
0x028			A[B,H,W]			
			0000 0000 0000 0000			
0x02C			B[B,H,W]			
			0000 0000 0000 0000			
0x030			C[B,H,W]			
			0000 0000 0000 0000			
0x034			D[B,H,W]			
	0000 0000 0000 0000					
0x038			E[B,H,W]			
			0000 0000 0000 0000			
0x03C			F[B,H,W]			
			0000 0000 0000 0000	Т		
0x040 - 0x0FC	-	-	-	-		

Base_Address	Register							
+ Address	+3	+3 +2 +1 +0						
0100		PCF	R0[B,H,W]					
0x100		0000 0000 0001 1111						
0x104		PCF	R1[B,H,W]					
UX1U4			0000 0000 0000 0000					
0x108		PCF	R2[B,H,W]					
0.1100			0000 0000 0000 0000					
0x10C		PCF	R3[B,H,W]					
OXIOC			0000 0000 0000 0000					
0x110		PCF	R4[B,H,W]					
OXIIO			0000 0000 0000 0000					
0x114		PCF	R5[B,H,W]					
OXII+			0000 0000 0000 0000					
0x118		PCR6[B,H,W]						
OXIIO		0000 0000 0000 0000						
0x11C		PCF	R7[B,H,W]					
OATTC		0000 0000 0000 0000						
0x120	-							
0x124		PCF	R9[B,H,W]					
ONIZI			0000 0000 0000 0000					
0x128		PCRA[B,H,W]						
0.1120			0000 0000 0000 0000					
0x12C		PCRB[B,H,W]						
0.1120		0000 0000 0000 0000						
0x130		PCF	C[B,H,W]					
ONIDO		0000 0000 0000 0000						
0x134		PCF	RD[B,H,W]					
OATS I			0000 0000 0000 0000					
0x138		PCF	RE[B,H,W]					
0.1130			0000 0000 0000 0000					
0x13C		PCF	RF[B,H,W]					
OXISC		0000 0000 0000 0000						
0x140 - 0x1FC								
0x200		DDI	R0[B,H,W]					
0.4200			0000 0000 0000 0000					

Base_Address	ress Register						
+ Address	+3	+3 +2 +1 +0					
0x204	DDR1[B,H,W]						
0x204	0000 0000 0000 0000						
0x208		DDR	2[B,H,W]				
0x208	0000 0000 0000 0000						
0x20C		DDR	3[B,H,W]				
0.7200		(	0000 0000 0000 0000				
0x210		DDR	4[B,H,W]				
0.7210		(	0000 0000 0000 0000				
0x214		DDR	.5[B,H,W]				
0.7.2.1.1		(	0000 0000 0000 0000				
0x218		DDR	.6[B,H,W]				
0.00.00		(	0000 0000 0000 0000				
0x21C	DDR7[B,H,W]						
0.210	0000 0000 0000 0000						
0x220		DDR	8[B,H,W]				
UNZZU	0000 0000 0000 0000						
0x224		DDR	.9[B,H,W]				
0.00.2.2.1	0000 0000 0000 0000						
0x228		DDR	A[B,H,W]				
0.7.2.2.0		(	0000 0000 0000 0000				
0x22C		DDRB[B,H,W]					
0.1.22	0000 0000 0000 0000						
0x230		DDR	C[B,H,W]				
0A230		0000 0000 0000 0000					
0x234		DDR	D[B,H,W]				
0A23 T		(	0000 0000 0000 0000				
0x238		DDR	E[B,H,W]				
0.1200		(	0000 0000 0000 0000				
0x23C		DDR	F[B,H,W]				
0.1.20	0000 0000 0000 0000						
0x240 - 0x2FC	-	-	-	-			
0x300			R0[B,H,W]				
- 200		(	0000 0000 0000 0000				
0x304			R1[B,H,W]				
·		(	0000 0000 0000 0000				

Base_Address	Register					
+ Address	+3	+3 +2 +1 +0				
0209	PDIR2[B,H,W]					
0x308		(	0000 0000 0000 0000			
0x30C		PDIR	3[B,H,W]			
UX3UC		(	0000 0000 0000 0000			
0x310		PDIR	4[B,H,W]			
0.2310		(	0000 0000 0000 0000			
0x314		PDIR	5[B,H,W]			
OAST 1		(	0000 0000 0000 0000			
0x318		PDIR	6[B,H,W]			
0.00.00		(	0000 0000 0000 0000			
0x31C		PDIR	7[B,H,W]			
ons re		(	0000 0000 0000 0000			
0x320		PDIR	8[B,H,W]			
0.1320	0000 0000 0000 0000					
0x324			9[B,H,W]			
		(	0000 0000 0000 0000			
0x328	PDIRA[B,H,W]					
		0000 0000 0000 0000				
0x32C	PDIRB[B,H,W]					
		0000 0000 0000 0000				
0x330			C[B,H,W]			
	0000 0000 0000 0000					
0x334			D[B,H,W]			
			0000 0000 0000 0000			
0x338			E[B,H,W]			
			0000 0000 0000 0000			
0x33C			F[B,H,W]			
0.240. 0.250			0000 0000 0000 0000			
0x340 - 0x3FC	<del>-</del>	-	-	<del>-</del>		
0x400			20[B,H,W]			
			0000 0000 0000 0000			
0x404			1[B,H,W] 0000 0000 0000 0000			
			22[B,H,W]			
0x408			0000 0000 0000 0000			
		(	1000 0000 0000 0000			

Base_Address	Register					
+ Address	+3	+3 +2 +1 +0				
0400		PDOR3[B,H,W]				
0x40C		00	00 0000 0000 0000			
0x410		PDOR4[B,H,W]				
0.410		00	00 0000 0000 0000			
0x414		PDOR5	[B,H,W]			
OATIT		00	00 0000 0000 0000			
0x418		PDOR6	[B,H,W]			
0.1.10		00	00 0000 0000 0000			
0x41C		PDOR7	[B,H,W]			
			00 0000 0000 0000			
0x420			[B,H,W]			
			00 0000 0000 0000			
0x424			[B,H,W]			
			00 0000 0000 0000			
0x428		PDORA[B,H,W]				
		0000 0000 0000 0000				
0x42C	PDORB[B,H,W]					
		0000 0000 0000 0000				
0x430		PDORC[B,H,W]				
		0000 0000 0000 0000				
0x434	PDORD[B,H,W] 0000 0000 0000 0000					
			[B,H,W]			
0x438			00 0000 0000 0000			
			[B,H,W]			
0x43C			00 0000 0000 0000			
0x440 - 0x4FC	-	-	-	-		
		ADE[]	B,H,W]			
0x500		1111 1111 1111 1111 1111 1111				
0x504 - 0x57C	-	-	-	-		
0.500		SPSR[	B,H,W]			
0x580			00 0101			
0x584 - 0x5FC	-	-	-	-		
0x600		EPFR00	)[B,H,W]			
UAUUU		0011	00- 0000 -000			
0x604		EPFR01	[B,H,W]			
07004		0000 0000 0000 0000	00 0000 0000 0000			

Base_Address		Register				
+ Address	+3 +2 +1 +0					
0. 600	EPFR02[B,H,W]					
0x608		0000 0000 0000 00	000 0000 0000 0000			
0606		EPFR	)3[B,H,W]			
0x60C		0000 0000 0000 00	000 0000 0000 0000			
0x610		EPFR	)4[B,H,W]			
UXO1U		00 000000 00	00 0000 -000 00			
0x614		EPFR	)5[B,H,W]			
0x014		00 000000 00	00 000000 00			
0x618		EPFR(	)6[B,H,W]			
0.010		0000 0000 0000 000	00 0000 0000 0000 0000			
0x61C		EPFR	)7[B,H,W]			
OXOTC		0000 0000 000	00 0000 0000 0000			
0x620		EPFR	08[B,H,W]			
0.110_0		0000 0000 000	0 0000 0000 0000 0000			
0x624		EPFR	)9[B,H,W]			
0.021		0000 0000 0000 000	00 0000 0000 0000 0000			
0x628		EPFR	10[B,H,W]			
0.110_20		0000 0000 0000 000	00 0000 0000 0000 0000			
0x62C		EPFR	11[B,H,W]			
0.1102		00 0000 0000	0000 0000 0000 0000			
0x630	EPFR12[B,H,W] 00 000000 0000 000000 00					
0.1000						
0x634			13[B,H,W]			
		00 000000 0000 000000 00				
0x638			14[B,H,W]			
		0000 0000 0000 0	0000 0000			
0x63C			15[B,H,W]			
		0000 0000 0000 000	00 0000 0000 0000 0000			
0x640			16[B,H,W]			
			00 0000 0000 0000			
0x644			17[B,H,W]			
			00 0000 0000 0000			
0x648			18[B,H,W]			
0.515.0.=	0000					
0x64C - 0x6FC			-	-		
0x700			)[B,H,W]			
			0000 0000 0000 0000			
0x704			[B,H,W]			
		(	0000 0000 0000 0000			

Base_Address		Reg	gister			
+ Address	+3 +2 +1 +0					
0x708	PZR2[B,H,W]					
0x708		00	000 0000 0000 0000			
0x70C		PZR3	[B,H,W]			
02700		00	000 0000 0000 0000			
0x710		PZR4[	[B,H,W]			
0X/10		00	000 0000 0000 0000			
0x714		PZR5[	[B,H,W]			
OX/11		00	000 0000 0000 0000			
0x718		PZR6	B,H,W]			
011/10		00	000 0000 0000 0000			
0x71C		PZR7[	B,H,W]			
		00	000 0000 0000 0000			
0x720			[B,H,W]			
	0000 0000 0000 0000		000 0000 0000 0000			
0x724			[B,H,W]			
	0000 0000 0000 0000					
0x728	PZRA[B,H,W] 0000 0000 0000 0000					
0x72C	PZRB[B,H,W]					
			000 0000 0000 0000			
0x730		PZRC[B,H,W]				
			000 0000 0000 0000			
0x734			[B,H,W]			
			000 0000 0000 0000			
0x738	PZRE[B,H,W]					
	0000 0000 0000 0000 PZRF[B,H,W]					
0x73C						
0x740 - 0x7FC	0000 0000 0000 0000					
		_1	1	<u> </u>		
0x800			*			
0x804	*					
0x808 - 0xFFC	-	-	-	-		

HDMI-CEC/Remote Control Receiver ch.0 Base\_Address: 0x4003\_4000 HDMI-CEC/Remote Control Receiver ch.1 Base\_Address: 0x4003\_4100

Base_Address		Reg	jister	
+ Address	+3	+2	+1	+0
0x00				TXCTRL[B,H,W]
UXUU	-	-	-	0000-0
0x04				TXDATA[B,H,W]
0X04	=	Г	-	00000000
0x08				TXSTS[B,H,W]
0x08	=	Г	-	000
0x0C				SFREE[B,H,W]
UXUC	=	Г	-	0000
0x10 - 0x3F	-	=	-	-
040			RCCR[B,H,W]	RCST[B,H,W]
0x40	-	-	00000	00000000
0 4 4			RCSHW[B,H,W]	RCDAHW[B,H,W]
0x44		-	00000000	00000000
0x48	-	-	RCDBHW[B,H,W]	
0.00			00000000	=
0x4C			RCADR1[B,H,W]	RCADR2[B,H,W]
0x4C	=	ı	00000	00000
0x50	_		RCDTHH[B,H,W]	RCDTHL[B,H,W]
0x30	=	ı	00000000	00000000
0x54			RCDTLH[B,H,W]	RCDTLL[B,H,W]
0x34	=	•	00000000	00000000
0x58			RCCKI	D[H,W]
0.00	_	-		00000000
0x5C			RCRC[B,H,W]	RCRHW[B,H,W]
UXJC	_	-	00	00000000
0x60	_	_	RCLE[B,H,W]	_
UAUU	-	<u>-</u>	00000-00	-
0x64	_	_	RCLELW[B,H,W]	RCLESW[B,H,W]
	-	-	00000000	00000000
0x68 - 0xFC	-	-	-	-

LVD Base\_Address: 0x4003\_5000

## ■ TYPE0/TYPE1/TYPE2/TYPE4/TYPE5 products

Base_Address	Register			
+ Address	+3	+2	+1	+0
0x000				LVD_CTL [B,H,W]
00000	-	-	-	0-0000
0x004				LVD_STR [B,H,W]
0x004	-	-	-	0
0009				LVD_CLR [B,H,W]
0x008	-	-	-	1
0000		LVD_R	LR[W]	
0x00C		00000000 00000000	00000000 00000001	
0.010				LVD_STR2
0x010	-	-	-	0
0x014 - 0xFFC	-	-	-	-

#### **■** TYPE3/TYPE6/TYPE7/TYPE8/TYPE9 products

Base_Address		Register		
+ Address	+3	+2	+1	+0
0x000	-	-	100001 0	L[B, H, W] -00000- *6 00100 *7 00011 *8
0x004	-	-	-	LVD_STR[B,H,W]
0x008	-	-	-	LVD_CLR[B,H,W]
0x00C		LVD_R 00000000 00000000		
0x010	-	-	-	LVD_STR2 01
0x014 - 0x7FC	-	-	-	-

DS\_Mode Base\_Address : 0x4003\_5100

0x000	DO_IVIOGO	Base_/ tagree	33 . 0X <del>-1</del> 000_0100		
0x000	Base_Address		Reg	ister	
0x000	+ Address	+3	+2	+1	+0
0x004	0000				REG_CTL[B,H,W]
0x004         - <td>UXUUU</td> <td>-</td> <td>-</td> <td>-</td> <td>10-</td>	UXUUU	-	-	-	10-
0x008 - 0x6FC	0x004	_	_	_	RCK_CTL[B,H,W]
0x700         -         -         PMD_CTL[B,H,0]           0x704         -         -         WRFSR[B,H,W]00           0x708         -         -         WIFSR[B,H,W]00           0x70C         -         -         WIER[B,H,W]	03004	-	-	-	01
0x700         -         -         -         -         -         -         -         -         -         -         -         -         -         -         -         -         WRFSR[B,H,W]         -	0x008 - 0x6FC	-	-	-	-
0x704	0x700	_	_	_	PMD_CTL[B,H,W]
0x704         - <td>0.1700</td> <td></td> <td></td> <td></td> <td>0</td>	0.1700				0
0x708	0x704	-	-	-	WRFSR[B,H,W]
0x708         -         -        00 00000000           0x70C         -         -         WILVR[B,H,W]           0x710         -         -         WILVR[B,H,W]           0x714         -         -         DSRAMR[B,H,W]           0x718 - 0x7FC         -         -         -           0x800         BUR04[B,H,W]         BUR03[B,H,W]         BUR02[B,H,W]         BUR01[B,H,W]           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         0x80C         0x80000000         0x80000000         0x80000000         0x80000000         0x80000000	V-1-1-V-1				00
0x70C	0x708	-	-		
0x70C         -         -        00 00000-00           0x710         -         -         WILVR[B,H,W]          00000        00000         DSRAMR[B,H,Y]        00000           0x714         -         -         -         DSRAMR[B,H,Y]           0x800         BUR04[B,H,W]         BUR03[B,H,W]         BUR02[B,H,W]         BUR01[B,H,W]           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C				00 00000000	
0x710         -         -         -         WILVR[B,H,W]00000           0x714         -         -         -         DSRAMR[B,H,Y]00           0x718 - 0x7FC         -         -         -         -           0x800         BUR04[B,H,W] BUR03[B,H,W] BUR02[B,H,W] BUR01[B,H,W] BUR01[B,H,W] BUR05[B,H,W]	0x70C	-	-		
0x710         -         -         -        00000           0x714         -         -         -         DSRAMR[B,H,Y]           0x718 - 0x7FC         -         -         -         -           0x800         BUR04[B,H,W]         BUR03[B,H,W]         BUR02[B,H,W]         BUR01[B,H,W]           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]				00 (	0000-00
0x714         -         -         DSRAMR[B,H,Y]           0x718 - 0x7FC         -         -         -           0x800         BUR04[B,H,W]         BUR03[B,H,W]         BUR02[B,H,W]         BUR01[B,H,W]           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000         00000000	0x710	-	-	-	WILVR[B,H,W]
0x714         - <td></td> <td></td> <td></td> <td></td> <td></td>					
0x718 - 0x7FC         -         <	0x714	-	-	-	DSRAMR[B,H,W]
0x800         BUR04[B,H,W]         BUR03[B,H,W]         BUR02[B,H,W]         BUR01[B,H,W]           0x804         00000000         00000000         00000000         00000000           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000					00
0x800         00000000         00000000         00000000         00000000           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000	0x718 - 0x7FC	-	-	-	-
0x804         00000000         00000000         00000000         00000000           0x804         BUR08[B,H,W]         BUR07[B,H,W]         BUR06[B,H,W]         BUR05[B,H,W]           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000	0x800	BUR04[B,H,W]	BUR03[B,H,W]	BUR02[B,H,W]	BUR01[B,H,W]
0x804         00000000         00000000         00000000         00000000           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000	UNUUU	00000000	00000000	00000000	00000000
0x808         00000000         00000000         00000000         00000000           0x808         BUR012[B,H,W]         BUR11[B,H,W]         BUR10[B,H,W]         BUR09[B,H,W]           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000	0×804	BUR08[B,H,W]	BUR07[B,H,W]	BUR06[B,H,W]	BUR05[B,H,W]
0x808         00000000         00000000         00000000         00000000           0x80C         BUR16[B,H,W]         BUR15[B,H,W]         BUR14[B,H,W]         BUR13[B,H,W]           0x80C         00000000         00000000         00000000         00000000	0.7004	00000000	00000000	00000000	00000000
0x80C         00000000         00000000         00000000         00000000           0x80C         00000000         00000000         00000000         00000000	04000	BUR012[B,H,W]	BUR11[B,H,W]	BUR10[B,H,W]	BUR09[B,H,W]
0x80C 00000000 00000000 00000000 00000000	0.000	00000000	00000000	00000000	00000000
00000000 00000000 00000000 00000000	0x80C	BUR16[B,H,W]	BUR15[B,H,W]	BUR14[B,H,W]	BUR13[B,H,W]
0x810 - 0xEFC		00000000	00000000	00000000	00000000
	0x810 - 0xEFC	-	-	-	-

USB Clock Base\_Address : 0x4003\_6000

#### ■ Products other than TYPE2

Base_Address	ner man 1 YPE2	Register		
+ Address	+3	+2	+1	+0
0x000	_	-		UCCR[B,H,W]
0x000	-	-	-	00
0x004	_	_	_	UPCR1[B,H,W]
0.0001				00
0x008	-	-	_	UPCR2[B,H,W]
				000
0x00C	-	-	_	UPCR3[B,H,W]
				00000
				UPCR4[B,H,W]
0x010	-	-	-	10111 *1
				-0111011 *2
0x014	-	-	_	UP_STR[B,H,W]
				0
0x018	-	-	-	UPINT_ENR[B,H,W]
				0
0x01C	-	-	-	UPINT_CLR[B,H,W]
				0
0x020	-	-	-	UPINT_STR[B,H,W]
				0
0x024	-	-	-	UPCR5[B,H,W]
				0100
0x028 - 0x02C	-	-	-	-
0x030	<del>-</del>	-	_	USBEN[B,H,W]
				0
0x034 - 0x0FC	-	-	-	-

# ■ TYPE2 products

Base_Address		Reg	jister	
+ Address	+3	+2	+1	+0
0.000				UCCR[B,H,W]
0x000	-	-	-	-0000000
0004				UPCR1[B,H,W]
0x004	-	-	-	00
0x008				UPCR2[B,H,W]
UXUU8	1	-	-	000
0x00C	_	_	_	UPCR3[B,H,W]
UXUUC	-	-	-	00000
0x010				UPCR4[B,H,W]
0x010	-	-	-	-0111011
0x014				UP_STR[B,H,W]
UXU14	1	-	-	0
0x018				UPINT_ENR[B,H,W]
0x016	-	-	-	0
0x01C			_	UPINT_CLR[B,H,W]
UXUIC	-	-	-	0
0x020	-			UPINT_STR[B,H,W]
0x020	-	-	-	0
0x024			_	UPCR5[B,H,W]
0x024	-	-	-	0100
0x028				UPCR6[B,H,W]
0x028	-	-	-	0010
0x02C				UPCR7[B,H,W]
UXU2C	-	-	-	0
0x030				USBEN[B,H,W]
UXUSU	-	-	-	0
0x034				USBEN1[B,H,W]
UXU34	<del>-</del>	-	-	0
0x038 - 0x0FC	-	-	-	-

CAN\_Prescaler Base\_Address: 0x4003\_7000

Base_Address		Reg	ister	
+ Address	+3	+2	+1	+0
0x000	-	-	-	CANPRE[B,H,W]1011
0x004 - 0xFFC	-	-	-	-

#### MFS

## ■ Products other than TYPE8

MFS ch.0	Base_Address: 0x4003_8000
MFS ch.1	Base_Address: 0x4003_8100
MFS ch.2	Base_Address : 0x4003_8200
MFS ch.3	Base_Address : 0x4003_8300
MFS ch.4	Base_Address : 0x4003_8400
MFS ch.5	Base_Address : 0x4003_8500
MFS ch.6	Base_Address : 0x4003_8600
MFS ch.7	Base_Address : 0x4003_8700

Base_Address	Register			
+ Address	+3	+2	+1	+0
0x000	-		SCR/ IBCR[B,H,W]	SMR[B,H,W]
		-	000000	000000-0
0x004	-		SSR[B,H,W]	ESCR/ IBSR[B,H,W]
		-	0-000011	00000000
0x008	-		RDR/TDR[H,W]	
		-	0 00000000	
0x00C	-		BGR1[B,H,W]	BGR0[B,H,W]
		-	00000000	00000000
0x010	-		ISMK[B,H,W]	ISBA[B,H,W]
		-		
0x014	-	-	FCR1[B,H,W]	FCR0[B,H,W]
			00100	-0000000
0x018	-	-	FBYTE2[B,H,W] 00000000	FBYTE1[B,H,W] 00000000
0x1C			EIBCR[B, H, W 001000	-
0x020 - 0x0FC	-	-	-	-

# ■ TYPE8 products

MFS ch.0	Base_Address : 0x4003_8000
MFS ch.1	Base_Address : 0x4003_8100
MFS ch.2	Base_Address : 0x4003_8200
MFS ch.3	Base_Address : 0x4003_8300
MFS ch.4	Base_Address : 0x4003_8400
MFS ch.5	Base_Address : 0x4003_8500
MFS ch.6	Base_Address : 0x4003_8600
MFS ch.7	Base_Address : 0x4003_8700
MFS ch.8	Base_Address : 0x4003_8800
MFS ch.9	Base_Address : 0x4003_8900
MFS ch.10	Base_Address : 0x4003_8A00
MFS ch.11	Base_Address : 0x4003_8B00
MFS ch.12	Base_Address : 0x4003_8C00
MFS ch.13	Base_Address : 0x4003_8D00
MFS ch.14	Base_Address : 0x4003_8E00
MFS ch.15	Base_Address: 0x4003_8F00

Base_Address		Register		
+ Address	+3	+2	+1	+0
0.000			SCR/ IBCR[B,H,W]	SMR[B,H,W]
0x000	-	-	000000	000000-0
0x004			SSR[B,H,W]	ESCR/ IBSR[B,H,W]
UXUU4	-	-	0-000011	00000000
0x008			RDR/TI	DR[H,W]
UXUU8	-	-	0 00000000	
0x00C			BGR1[B,H,W]	BGR0[B,H,W]
UXUUC	-	-	00000000	00000000
0x010			ISMK[B,H,W]	ISBA[B,H,W]
0x010	-	-		
0x014			FCR1[B,H,W]	FCR0[B,H,W]
0x014	-	-	00100	-0000000
0x018	-	-	FBYTE2[B,H,W] 00000000	FBYTE1[B,H,W] 00000000
0x1C			EIBCR[B, H, W 001000	-
0x020 - 0x0FC	-	-	-	-

### MFS Noise Filter Control Base\_Address: 0x4003\_8800

Base_Address	Register				
+ Address	+3 +2 +1 +0				
0x000	-	-	I2CDNF[B,H,W] 00000000		
0x004 - 0x0FC	-	-	-	-	

CRC Base\_Address: 0x4003\_9000

Base_Address	Register				
+ Address	+3	+2	+1	+0	
0x000				CRCCR[B,H,W]	
00000	-	-	-	-0000000	
0x004		CRCINIT[B,H,W]			
0x004	11111111 11111111 11111111 11111111				
0x008		CRCIN[B,H,W]			
0x008	00000000 00000000 00000000 00000000				
0x00C	CRCR[B,H,W]				
UXUUC		11111111 11111111	11111111 11111111		

Watch Counter Base\_Address : 0x4003\_A000

Base_Address		Register			
+ Address	+3	+2	+1	+0	
0x000		WCCR[B,H,W]	WCRL[B,H,W]	WCRD[B,H,W]	
0x000	-	000000	000000	000000	
0x004 - 0x00C	-	-	-	-	
0x010			CLK_SEI	L[B,H,W]	
0.010	-	-	000	00	
0x014				CLK_EN[B,H,W]	
0x014	-	-	-	00	
0x018 - 0xFFC	-	-	-	-	

RTC Base\_Address : 0x4003\_B000

# ■ TYPE3/TYPE4/TYPE5 products

Base_Address		Register			
+ Address	+3	+2	+1	+0	
0x000		WTCR1	[B,H,W]		
0x000		00000000 00000000	000000 -00000-0		
0x004		WTCR2	[B,H,W]		
0.004			0000		
0x008		WTBR[			
ONOGO		00000000 0	0000000 00000000		
0x00C	WTDR[B,H,W]	WTHR[B,H,W]	WTMIR[B,H,W]	WTSR[B,H,W]	
UXUUC	000000	000000	-0000000	-0000000	
0x010		WTYR[B,H,W]	WTMOR[B,H,W]	WTDW[B,H,W]	
0x010	<del>-</del>	00000000	00000	000	
0.014	ALDR[B,H,W]	ALHR[B,H,W]	ALMIR[B,H,W]		
0x014	000000	000000	-0000000	-	
0010		ALYR[B,H,W]	ALMOR[B,H,W]		
0x018	<del>-</del>	00000000	00000	-	
0x01C		WTTR[	B,H,W]		
UXUIC		00 00	000000 00000000		
0x020	_	_	WTCLKM[B,H,W]	WTCLKS [B,H,W]	
07020		-	00	0	
0x024	_	_	WTCALEN[B,H,W]	WTCAL [B,H,W]	
0.021			0	-0000000	
0x028	<u>-</u>	_	WTDIVEN[B,H,W]	WTDIV [B,H,W]	
0110 = 0			00	0000	
0x02C - 0xFFC	=	-	=	=	

# ■ TYPE6/TYPE7/TYPE8/TYPE9 products

Base_Address		Reg	ister		
+ Address	+3	+2	+1	+0	
0x000		WTCR1[B,H,W]			
0,000		00000000 00000000			
0x004		WTCR2			
		WTDD			
0x008		WTBR[ 00000000 0			
0x00C	WTDR[B,H,W]	WTHR[B,H,W]	WTMIR[B,H,W]	WTSR[B,H,W]	
UXUUC	000000	000000	-0000000	-0000000	
0.010		WTYR[B,H,W]	WTMOR[B,H,W]	WTDW[B,H,W]	
0x010	-	00000000	00000	000	
0x014	ALDR[B,H,W]	ALHR[B,H,W]	ALMIR[B,H,W]		
0X014	000000	000000	-0000000	-	
0.010		ALYR[B,H,W]	ALMOR[B,H,W]		
0x018	-	00000000	00000	-	
0x01C		WTTR[	B,H,W]		
UXUIC		00 00			
0x020	-	-	WTCLKM[B,H,W]	WTCLKS [B,H,W]	
		WEGALENID HAWI	00	0	
0x024	-	WTCALEN[B,H,W]		[B,H,W] 00000000	
		0	WTDIVEN[B,H,W]	WTDIV [B,H,W]	
0x028	-	-	00	0000	
0x02C	_	_	_	WTCALPRD [B,H,W]	
0.020	-	-	-	010011	
0x030	-	-	-	WTCOSEL [B,H,W]	
0x034 - 0xFFC				0	
UXU34 - UXFFC	-	-	-	-	

EXT-Bus I/F Base\_Address : 0x4003\_F000

Base_Address	Register						
+ Address	+3	+3 +2 +1 +0					
0.0000	MODE0[W]						
0x0000	000-00 00000000						
0x0004		MOI	DE1[W]				
UXUUU4			-000-00 00000000				
0x0008		MOI	DE2[W]				
0.0000			-000-00 00000000				
0x000C		MOI	DE3[W]				
0.0000			-000-00 00000000				
0x0010		MOI	DE4[W]				
ONOUTO			-000-00 00000001				
0x0014		MOI	DE5[W]				
0.1001			-000-00 00000000				
0x0018		MOI	DE6[W]				
0.10010			-000-00 00000000				
0x001C	MODE7[W]						
	000-00 00000000						
0x0020		TIM0[W]					
	00000101 01011111 11110000 00001111						
0x0024	TIM1[W]						
		00000101 01011111 11110000 00001111					
0x0028			M2[W]				
		00000101 01011111 11110000 00001111					
0x002C		TIM3[W]					
			1 11110000 00001111				
0x0030			M4[W]				
			1 11110000 00001111				
0x0034			M5[W] 1 11110000 00001111				
			M6[W]				
0x0038			1 11110000 00001111				
			M7[W]				
0x003C			1 11110000 00001111				
			EA0[W]				
0x0040			1 00000000				
			EA1[W]				
0x0044			1 00010000				
		000111					

Base_Address		Register					
+ Address	+3	+3 +2 +1 +0					
00049		AREA2[W]					
0x0048		0001111 00100000					
0004C		AR	EA3[W]				
0x004C			11 00110000				
0x0050		AR	EA4[W]				
0x0030			11 01000000				
0x0054		AR	EA5[W]				
0x0034			11 01010000				
0x0058		AR	EA6[W]				
0x0038			11 01100000				
0x005C		AR	EA7[W]				
0x003C			11 01110000				
0x0060		AT	IM0[W]				
000000		0100 01011111					
0x0064		ATIM1[W]					
030004		0100 01011111					
0x0068		ATIM2[W]					
0.0000		0100 01011111					
0x006C		AT	TIM3[W]				
0.0000			0100 01011111				
0x0070		AT	IM4[W]				
0.0070			0100 01011111				
0x0074		AT	IM5[W]				
0.1307.			0100 01011111				
0x0078		AT	IM6[W]				
oneo, e			0100 01011111				
0x007C			IM7[W]				
0.1007.0		0100 01011111					
0x0080 - 0x02FC	-	-	-	-			
UXUZFC		DC	 LKR[W]				
0x0300							
0x0304 -							
0x0304 -	-	-	-	-			
UAUSITC							

USB ch.0 Base\_Address : 0x4004\_0000 USB ch.1 Base\_Address : 0x4005\_0000

Base_Address		Register		
+ Address	+3	+2	+1	+0
0x2100			HCNT1[B,H,W]	HCNT0[B,H,W]
0x2100	-	-	001	00000000
0x2104			HERR[B,H,W]	HIRQ[B,H,W]
0.72104	<del>-</del>	_	00000011	0-000000
0x2108	_	_	HFCOMP[B,H,W]	HSTATE[B,H,W]
0.72100	<del>-</del>	_	00000000	010010
0x210C	_	_	HRTIMER(	1/0)[B,H,W]
0.2100	<del>-</del>	_	00000000	00000000
0x2110			HADR[B,H,W]	HRTIMER(2)[B,H,W]
0x2110	-	-	-0000000	00
0x2114			HEOF(1/	0)[B,H,W]
0.72114	<del>-</del>	_	000000	00000000
0x2118	_	_	HFRAME(	1/0)[B,H,W]
0.2116	<del>-</del>		000 00000000	
0x211C				HTOKEN [B,H,W]
0.72110			_	00000000
0x2120			UDCC	[B,H,W]
0.72120	<del>-</del>	_	1	0100-00
0x2124			EP0C	[H,W]
0.72.12.4	<del>-</del>	_	0-	-1000000
0x2128			EP1C	[H,W]
0.72120	<del>-</del>	_	01100001	00000000
0x212C			EP2C	[H,W]
0x212C	-	-	0110000-	-1000000
0x2130			EP3C	[H,W]
0X2130	-	-	01100001000000	
0x2134			EP4C[H,W]	
UX2134	<del>-</del>		01100001000000	
0x2138			EP5C[H,W]	
UX2138	<u>-</u>		01100001000000	
0x213C			TMSI	P[H,W]
UX213C			000	00000000

Base_Address		Register			
+ Address	+3	+2	+1	+0	
0.2140			UDCIE[B,H,W]	UDCS[B,H,W]	
0x2140	-	-	000000	000000	
0.2144			EPOIS	[H,W]	
0x2144	-	-	101-		
0.0140			EP0OS	S[H,W]	
0x2148	-	-	10000>	XXXXXX	
0.2116			EP1S	[H,W]	
0x214C	-	-	100-000X X	XXXXXXX	
0.2150			EP2S	[H,W]	
0x2150	-	-	100-0002	XXXXXX	
0.2154			EP3S	[H,W]	
0x2154	-	-	100-0002	XXXXXX	
0.2150			EP4S	[H,W]	
0x2158	-	-	100-0002	100-000XXXXXXX	
0.0150			EP5S	EP5S[H,W]	
0x215C	-	-	100-0002	XXXXXXX	
0x2160			EP0DTH [B,H,W]	EPODTL [B,H,W]	
UX210U	-	-	XXXXXXXX	XXXXXXXX	
0x2164			EP1DTH [B,H,W]	EP1DTL [B,H,W]	
0X2104	-	-	XXXXXXXX	XXXXXXXX	
0x2168			EP2DTH [B,H,W]	EP2DTL [B,H,W]	
0.2100	<u>-</u>	-	XXXXXXXX	XXXXXXXX	
0x216C			EP3DTH [B,H,W]	EP3DTL [B,H,W]	
0.7210C	<u>-</u>	-	XXXXXXXX	XXXXXXXX	
0x2170	_	_	EP4DTH [B,H,W]	EP4DTL [B,H,W]	
0.7.2.1.7.0		_	XXXXXXXX	XXXXXXXX	
0x2174	_	_	EP5DTH [B,H,W]	EP5DTL [B,H,W]	
UA21/T		_	XXXXXXXX	XXXXXXXX	
0x2178 -	-	_	-	-	
0x217C					

DMAC Base\_Address: 0x4006\_0000

Base_Address	Register							
+ Address	+3	+3 +2 +1 +0						
00000		DMACR[B,H,W]						
0x0000		00-00000						
0x0010		DMAG	CA0[B,H,W]					
0x0010		00000000 000	00 00000000 00000000					
0x0014		DMA	CB0[B,H,W]					
0.0014		00000 00000	000 000000000					
0x0018		DMAC	SA0[B,H,W]					
0.0010		0000000 000000	000 00000000 00000000					
0x001C		DMAC	DA0[B,H,W]					
0.0010		0000000 000000	000 00000000 00000000					
0x0020		DMA	CA1[B,H,W]					
0.0020		0000000 000	00 00000000 00000000					
0x0024		DMA	CB1[B,H,W]					
0.0021		00000 00000	000 000000000					
0x0028		DMACSA1[B,H,W]						
0.0020	00000000 00000000 00000000 00000000							
0x002C		DMACDA1[B,H,W]						
0.110 0 2 0	00000000 00000000 00000000 00000000							
0x0030	DMACA2[B,H,W]							
0.0000		00000000 000	00 00000000 00000000					
0x0034		DMA	CB2[B,H,W]					
		00000 00000	000 000000000					
0x0038			SA2[B,H,W]					
			000 00000000 00000000					
0x003C			DA2[B,H,W]					
			000 00000000 00000000					
0x0040			CA3[B,H,W]					
			00 00000000 00000000					
0x0044			CB3[B,H,W]					
			000 000000000					
0x0048			SA3[B,H,W]					
			000 00000000 00000000					
0x004C			DA3[B,H,W]					
			000 00000000 00000000					
0x0050			CA4[B,H,W]					
		0000000 000	00 00000000 00000000					

Base_Address	Register						
+ Address	+3 +2 +1 +0						
0.0054	DMACB4[B,H,W]						
0x0054		000000 00000000 000000000					
0x0058		DMACSA4[B,H,W]					
0x0038		0000000 0000000	0 00000000 00000000				
0x005C		DMACE	0A4[B,H,W]				
0x003C		0000000 0000000	0 00000000 00000000				
0x0060		DMAC.	A5[B,H,W]				
0.0000		0000000 0000	0 00000000 00000000				
0x0064		DMAC	B5[B,H,W]				
0.0004		000000 000000	00 000000000				
0x0068		DMACS	A5[B,H,W]				
0.0000		0000000 0000000	0 00000000 00000000				
0x006C		DMACDA5[B,H,W]					
OXOOC		00000000 00000000 00000000 00000000					
0x0070	DMACA6[B,H,W]						
0.0070	00000000 00000 00000000 00000000						
0x0074		DMACB6[B,H,W]					
ONGO / I		000000 000000	00 000000000				
0x0078		DMACSA6[B,H,W]					
0.10070		00000000 00000000 00000000 00000000					
0x007C		DMACE	0A6[B,H,W]				
3.100,0		00000000 00000000	0 00000000 00000000				
0x0080			A7[B,H,W]				
			0 00000000 00000000				
0x0084		DMACB7[B,H,W]					
		000000 00000000 000000000					
0x0088			A7[B,H,W]				
		00000000 00000000	0 00000000 00000000				
0x008C			PA7[B,H,W]				
		00000000 00000000	0 00000000 00000000				
0x0090 -	-	-	-	-			
0x00FC							

CAN ch.0 Base\_Address : 0x4006\_2000 CAN ch.1 Base\_Address : 0x4006\_3000

ase_Address	Register				
+ Address	+3	+2	+1	+0	
0.0000	STATR[B,H,W]		CTRLR[B,H,W]		
0x0000	00000000		000-0001		
	BTR[B,H,W]		ERRCNT	[B,H,W]	
0x0004	-0100011 (	00000001	00000000	00000000	
00008	TESTR[]	B,H,W]	INTR[F	B,H,W]	
0x0008	X	00000	00000000	00000000	
0000C			BRPER[	B,H,W]	
0x000C	-	-		0000	
00010	IF1CMSK	[B,H,W]	IF1CREQ	[B,H,W]	
0x0010	00	0000000	0 0	0000001	
00014	IF1MSK2	[B,H,W]	IF1MSK1	[B,H,W]	
0x0014	11-11111	11111111	11111111 11111111		
00018	IF1ARB2[B,H,W]		IF1ARB1[B,H,W]		
0x0018	00000000 00000000		00000000 00000000		
0.001.5			IF1MCTR	R[B,H,W]	
0x001C	-	-	00000000	00000	
0x0020	IF1DTA2[B,H,W]		IF1DTA1	[B,H,W]	
0x0020	00000000	00000000	00000000 00000000		
0x0024	IF1DTB2[B,H,W]		IF1DTB1[B,H,W]		
0x0024	00000000	00000000	00000000 00000000		
0x0028 - 0x002F	-	-	-	-	
0x0030	IF1DTA1	[B,H,W]	IF1DTA2[B,H,W]		
0.0030	00000000	00000000	00000000	00000000	
0x0034	IF1DTB1	[B,H,W]	IF1DTB2[B,H,W]		
UAUUJ <del>1</del>	00000000	00000000	00000000	00000000	
0x0038 - 0x003C	-	-	-	-	
0x0040	IF2CMSK	[B,H,W]	IF2CREQ[B,H,W]		
UAUU-TU	00	0000000	0 00000001		
0x0044	IF2MSK2	[B,H,W]	IF2MSK1[B,H,W]		
UXUU <del>44</del>	11-11111	11111111	11111111 11111111		

Base_Address	Register				
+ Address	+3	+2	+1 +0		
0.0040	IF2ARB2[B,H,W]		IF2ARB1[B,H,W]		
0x0048	0000000	0 00000000	00000000	00000000	
0.0046			IF2MCTR[B,H,W]		
0x004C	-	-	00000000	00000	
0.0050	IF2DTA	^2[B,H,W]	IF2DTA1	[B,H,W]	
0x0050	0000000	0 00000000	00000000	00000000	
0.0054	IF2DTB	32[B,H,W]	IF2DTB1	[B,H,W]	
0x0054	0000000	0 00000000	00000000	00000000	
0x0058 - 0x005C	-	-	-	-	
00060	IF2DTA	11[B,H,W]	IF2DTA2[B,H,W]		
0x0060	0000000	0 00000000	00000000 00000000		
0::0064	IF2DTB1[B,H,W]		IF2DTB2[B,H,W]		
0x0064	0x0064 00000000 00000000		00000000 00000000		
0x0068 - 0x007C	-	-	-	-	
0000	TREQR2[B,H,W]		TREQR1	[B,H,W]	
0x0080	0000000	00000000	00000000 00000000		
0x0084 – 0x008F	-	-	-	-	
0000	NEWDT	Γ2[B,H,W]	NEWDT1[B,H,W]		
0x0090	0000000	0 00000000	00000000 00000000		
0x0094 - 0x009F	-	-	-	-	
000 4 0	INTPNE	INTPND2[B,H,W]		INTPND1[B,H,W]	
0x00A0	0000000	0 00000000	00000000 00000000		
0x00A4 - 0x00AF	-	-	-	-	
000B0	MSGVA	L2[B,H,W]	MSGVAL1[B,H,W]		
0x00B0	0000000	0 00000000	00000000 00000000		
0x00B4 - 0x0FFC	-	-	-	-	

Ether-MAC ch.0 Base\_Address : 0x4006\_4000 Ether-MAC ch.1 Base\_Address : 0x4006\_7000

#### Note:

For the register details of Ether-MAC block, refer to the "Ethernet Part".

Ether-Control Base\_Address : 0x4006\_6000

#### Note:

For the register details of Ether-Control block, refer to the "Ethernet Part".

WorkFlash\_IF Base\_Address: 0x200E\_0000

Base_Address	Register						
+ Address	+3 +2 +1 +0						
0x000	WFASZR[B,H,W]						
0x004	WFRWTR[B,H,W]						
0x008	WFSTR[B,H,W]						
0x00C - 0xFFF	-						

### Note:

For the register details of Workflash IF block, refer to the "FLASH PROGRAMMING MANUAL" of the product used.

B List	of N	otes
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This section explains notes for each function.

1. Notes when high-speed CR is used for the master clock

CODE: 9BPRECAUTION-E01.3

# 1. Notes when high-speed CR is used for the master clock

This section explains notes when the high-speed CR is used for the master clock.

The frequency of the high-speed CR varies depending on the temperature and/or the power supply voltage. The following table shows notes on each function macro when the high-speed CR is used for the master clock.

Furthermore, pay attention to notes when the high-speed CR is used as an input clock of the PLL and the master clock is selected for PLL.

#### Notes on Each Macro

Macro	Function/mode	Notes
Base Clock	HCLK/FCLK	When the frequency of the high-speed CR is the maximum value, the setting of the base clock frequency shall not exceed the upper limit specified in the "data sheet" for the product that you are using.
Timer	Multi-function Timer Base Timer Watch Timer Dual Timer Watch Dog Timer Quadrature	The frequency variation of the high-speed CR should be considered for the timer count value of each macro.
A/D Converter	Sampling Time Compare Tim	Considering the frequency variation of the high-speed CR, the sampling time and the compare time of the A/D converter shall satisfy the specification specified in the "data sheet" for the product that you are using.
USB Ethernet-MAC CAN	_	As the frequency accuracy does not meet the required specification, these macros cannot be used when the high-speed CR is used for the master clock.
Multi Function Serial Interface	UART	Even if the frequency of the high-speed CR is the minimum or the maximum value, the baud rate error should be considered.  The baud rate error shall not exceed the limit.
	CSIO I2C	The frequency variation of the high-speed CR should be considered for the communication of each macro.
	LIN	As the required frequency accuracy cannot be met, this function cannot be used as master.  As slave, this function can be used.  As a slave, the specified baud rate has more error at the maximum/minimum frequency of high-speed clock. So, if the error limit of the baud rate is exceeded, this function cannot be used.
Debug Interface	Serial Wire	As the frequency variation of the high-speed CR, the SWV(Serial Wire View) may not be used.
Flash Memory	Serial Write	The serial write cannot be supported for TYPE0, TYPE1, TYPE2, and TYPE4 products When the serial write is required, the clock should be supplied to the X0/X1pins.
External Bus Interface	Clock Output	When the external bus clock output is used, the frequency variation of the high-speed CR should be considered for devices to be connected.

1. List of Limitations for MB9A100A Series, MB9B500A/B400A/B300A/100A Series, MB9A100 Series, MB9B500/400/300/100 Series

# C List of Limitations

This section shows the differences between series.

- 1. List of Limitations for TYPE0 Products
- 2. List of Limitations for TYPE1 Products

CODE: 9BLIMITIONS-E02.0

## 1. List of Limitations for TYPE0 Products

This section shows the differences in the MB9A100A Series, MB9B500A/400A/300A/100A Series, MB9A100 Series and MB9B500/400/300/100 Series in a table.

The "Items" in the table are as written in this manual.

Item	Details		
Timer Part 1.6.7 Hardware Watchdog Timer Load Register	Following restrictions should be added to the <notes> of "6.7. Hardware Watchdog Timer Load Register".</notes>		
(WDG_LDR)	If a value is written to WDG_LDR again during the reloading period of the Hardware watchdog timer * (low-speed CR 4 cycle period after reloading the counter), the writing operation is ignored.  Read the software of the appropriate register to check whether the writing value have been reflected to WDG_LDR properly.		
	* The condition of counter reloading  1. Clearing watchdog timer (Writing a value to WDG_ICL register)  2. Writing a value to WDG_LDR register		
Timer Part 1.6.9 Hardware Watchdog	Following restrictions should be added to the <notes> of "6.9. Hardware Watchdog Timer Control Register".</notes>		
Timer Control Register (WDG_CTL)	After writing "0" to the INTEN (watchdog counter enable) bit of the WDG_CTL register, if "1" is written again within 2 cycles of the low-speed CR (50KHz to 150KHz), operation may resume without reloading the count value from WDG_LDR.		
	When setting the INTEN bit to "1" again after setting it to "0", always ensure a period of 2 clock cycles of the low-speed CR before setting. Alternatively, clear the timer using the WDG_ICL register immediately after writing "1" to INTEN to execute a reload.		
Timer Part 3-2 Watch Counter	Following restrictions should be added to "CHAPTER 3-2: Watch Counter".  *These restrictions are only for MB9A100 Series and MB9B500/400/300/100 Series.  In Sub timer mode or Low speed CR timer mode, when the watch counter with sub crystal oscillator is used, the count value would be delayed from the actual time at the returning from an interrupt, by lengthening the interval of the low speed CR×35 cycles (Typ 350µs) watch counter.		
	In Sub sleep mode or Low speed CR sleep mode, the counter value is not delayed.		
Analog Macro Part 1-3.5.13 Sampling Time	Following restrictions should be added to "5.13. Sampling Time Selection Register".		
Selection Register (ADSS)	In this series, the sampling time set in the Sampling Time Setup Register (ADST1) cannot be used.  Enable the sampling time set in the Sampling Time Setup Register (ADST0) only.		
	Always write "0" to each bit of the Sampling Time Selection Register (ADSS0 to ADSS3).		

1. List of Limitations for MB9A100A Series, MB9B500A/B400A/B300A/100A Series, MB9A100 Series, MB9B500/400/300/100 Series

Item	Details
Communication Macro Part 1-2.7.9 1-3.5.9 1-4.6.9 1-5.5.12 FIFO Byte Register (FBYTE)	Following notes should be added to "7.9. FIFO Byte Register (FBYTE)" in chapter 1-2, "5.9. FIFO Byte Register (FBYTE)" in chapter 1-3, "6.9. FIFO Byte Register (FBYTE)" in chapter 1-4, "5.12. FIFO Byte Register (FBYTE)" in chapter 1-5.  If all the following conditions are met, the receive data full flag (SSR:RDRF) is not set to "1" despite the valid data of the number of FBYTE settings in the receive FIFO. If the setting value of FBYTE is "2" or more, this operation is not applied.  The setting value of FBYTE is "1".  Both the number of valid data of receive FIFO and the number of FBYTE settings are "1".  The data in receive FIFO is read at the same time when the multi-function serial interface macro receives the data and the received data is written to receive FIFO.  However, in case that one of the followings occurs later, the receive data full flag (SSR:RDRF) is set to "1".  Next data is received.
	<ul> <li>Next data is received.</li> <li>The receive time idle of 8-bit time or more is detected when the receive FIFO idle is enabled (FCR:FRIIE=1).</li> </ul>
Communication Macro Part 3-1.2  End-point configuration of the USB function	Following notes should be added to "End-point configuration of USB function".  USB function does not support ISO (isochronous transfer).  Only Comb1 of setting combinations is valid.
Communication Macro Part 3-1.3.6 DMA transfer function	Following restrictions should be added to "Automatic data size transfer mode".  In this series, if the IN direction Automatic data size transfer mode is used in the Short packet transfer, packet transfer may not start even after DMA transfer is finished.  In addition, it is prohibited to set USB as both the transfer source and transfer destination.  [Workaround]  Transfer data using CPU.
Communication Macro Part 3-1.3.7 NULL transfer function  Communication Macro Part 3-1.5.3 EP1 to 5 Status Registers (EP1C to EP5C)	The following description should be added as the NULL transfer mode restriction.  In this series, NULL transfer may not start after DMA transfer, even in the NULL transfer mode. Use this mode under the setting of EP1C to EP5C:NULE = "0".  [Workaround]  To perform the NULL transfer, firstly set DMAE = "0" and clear the DRO bit
(EP1C to EP5C)	To perform the NULL transfer, firstly set DMAE = "0" and clear the DRQ bit without writing the buffer data.  See Notes of [bit10] DRQ bit in "23-1.5.9 EP1 to 5 Status Registers (EP1S to EP5S)".

1. List of Limitations for MB9A100A Series, MB9B500A/B400A/B300A/100A Series, MB9A100 Series, MB9B500/400/300/100 Series

Item	Details					
Communication Macro Part 3-1.5.3 EP1 to EP5 Control Register (EP1C to EP5C)		TYPE: The following end-point transfer types are supported.  TYPE Operation mode  00 Setting is prohibited  01 Setting is prohibited  10 Bulk transfer  11 Interrupt transfer				
Communication Macro Part 3-1.5.10 EP0 to EP5 Data Registers (EP0DTH to EP5DTH/ EP0DTL to EP5DTL)	In this series, and is performed on to [Workaround] Please make the C language, unin	indefinite he AHB b software t	ald be added to "5.10. EP0 to EP5 Data Regulata is read if serial read access to the abous.  To prevent the serial read. In the programmatical read access on AHB bus may occur be implied option etc. Please refer to "■ Reference	ve register ning using because of		

# 2. List of Limitations for TYPE1 Products

This section shows the differences in the MB9A002 Series, MB9A310 Series, MB9A110 Series, in a table.

The "Items" in the table are as written in this manual.

Item	Details
Communication Macro Part 1-2.7.9 1-3.5.9 1-4.6.9 1-5.5.12 FIFO Byte Register (FBYTE)	Following notes should be added to "7.9. FIFO Byte Register (FBYTE)" in chapter 1-2, "5.9. FIFO Byte Register (FBYTE)" in chapter 1-3, "6.9. FIFO Byte Register (FBYTE)" in chapter 1-4, "5.12. FIFO Byte Register (FBYTE)" in chapter 1-5.  If all the following conditions are met, the receive data full flag (SSR:RDRF) is not set to "1" despite the valid data of number of FBYTE settings in the receive FIFO. If the setting value of FBYTE is "2" or more, this operation is not applied.  The setting value of FBYTE is "1".  Both the number of valid data of receive FIFO and the number of FBYTE settings are "1"  The data in receive FIFO is read at the same time when the multi-function serial interface macro receives the data and the received data is written to receive FIFO.  However, in case that one of the followings occurs later, the receive data full flag (SSR:RDRF) is set to "1".  Next data is received.  The receive time idle of 8-bit time or more is detected when the receive FIFO idle is enabled (FCR:FRIIE=1).

### ■ Reference 1

Example: If the following C source codes are compiled, serial read access may occur because of the optimization by the compiler option etc.

```
void do_ep0o(void)
          int i;
          int length;
          unsigned int b0,b1,b2,b3;
          b0 = (unsigned int)IO_EP0DT;
          b1 = (unsigned int)IO_EP0DT;
          b2 = (unsigned int)IO_EP0DT;
          b3 = (unsigned int)IO_EP0DT;
          buffer[0] = (unsigned short)b0;
          buffer[1] = (unsigned short)b1;
          buffer[2] = (unsigned short)b2;
          buffer[3] = (unsigned short)b3;
}
  The following is a workaround. (Execute processing in the following order)
void do_ep0o(void)
          int i;
          int length;
          volatile int b0;
          b0 = (unsigned int)IO_EP0DT;
          buffer[0] = (unsigned short)b0;
          b0 = (unsigned int)IO EP0DT;
          buffer[1] = (unsigned short)b0;
          b0 = (unsigned int)IO_EP0DT;
          buffer[2] = (unsigned short)b0;
          b0 = (unsigned int)IO_EP0DT;
          buffer[3] = (unsigned short)b0;
}
```

# **D** Product TYPE List

This section describes the product TYPE.

1. Product TYPE List

CODE: 9xTYPE\_LIST-E04.0

# 1. Product TYPE List

In this manual, the products are classified into the following groups and are described as follows.

For the descriptions such as "TYPE0", see the relevant items of the target product in the list below.

Table 1 TYPE0 product list

Description in	oddot not	Flash me	mory size	
this manual	512K bytes	384K bytes	256K bytes	128K bytes
TYPE0	MB9BF506N	MB9BF505N	MB9BF504N	
	MB9BF506R	MB9BF505R	MB9BF504R	
	MB9BF506NA	MB9BF505NA	MB9BF504NA	
	MB9BF506RA	MB9BF505RA	MB9BF504RA	-
	MB9BF506NB	MB9BF505NB	MB9BF504NB	
	MB9BF506RB	MB9BF505RB	MB9BF504RB	
	MB9BF406N	MB9BF405N	MB9BF404N	
	MB9BF406R	MB9BF405R	MB9BF404R	
	MB9BF406NA	MB9BF405NA	MB9BF404NA	-
	MB9BF406RA	MB9BF405RA	MB9BF404RA	
	MB9BF306N	MB9BF305N	MB9BF304N	
	MB9BF306R	MB9BF305R	MB9BF304R	
	MB9BF306NA	MB9BF305NA	MB9BF304NA	
	MB9BF306RA	MB9BF305RA	MB9BF304RA	=
	MB9BF306NB	MB9BF305NB	MB9BF304NB	
	MB9BF306RB	MB9BF305RB	MB9BF304RB	
	MB9BF106N	MB9BF105N	MB9BF104N	MB9BF102N
	MB9BF106R	MB9BF105R	MB9BF104R	MB9BF102R
	MB9BF106NA	MB9BF105NA	MB9BF104NA	MB9BF102NA
	MB9BF106RA	MB9BF105RA	MB9BF104RA	MB9BF102RA
		MB9AF105N	MB9AF104N	MB9AF102N
		MB9AF105R	MB9AF104R	MB9AF102R
	-	MB9AF105NA	MB9AF104NA	MB9AF102NA
		MB9AF105RA	MB9AF104RA	MB9AF102RA

Table 2 TYPE1 product list

Description		Flash memory size					
in this manual	512K bytes	384K bytes	256K bytes	128K bytes	64K bytes		
TYPE1			MB9AF314L	MB9AF312L	MB9AF311L		
	MB9AF316M	MB9AF315M	MB9AF314M	MB9AF312M	MB9AF311M		
	MB9AF316N	MB9AF315N	MB9AF314N	MB9AF312N	MB9AF311N		
	MB9AF316MA	MB9AF315MA	MB9AF314LA	MB9AF312LA	MB9AF311LA		
	MB9AF316NA	MB9AF315NA	MB9AF314MA	MB9AF312MA	MB9AF311MA		
			MB9AF314NA	MB9AF312NA	MB9AF311NA		
			MB9AF114L	MB9AF112L	MB9AF111L		
	MB9AF116M	MB9AF115M	MB9AF114M	MB9AF112M	MB9AF111M		
	MB9AF116N	MB9AF115N	MB9AF114N	MB9AF112N	MB9AF111N		
	MB9AF116MA	MB9AF115MA	MB9AF114LA	MB9AF112LA	MB9AF111LA		
	MB9AF116NA	MB9AF115NA	MB9AF114MA	MB9AF112MA	MB9AF111MA		
			MB9AF114NA	MB9AF112NA	MB9AF111NA		

Table 3 TYPE2 product list

Description in	Flash memory size			
this manual	1M byte	768K bytes	512K bytes	
TYPE2	MB9BFD18S	MB9BFD17S	MB9BFD16S	
	MB9BFD18T	MB9BFD17T	MB9BFD16T	
	MB9BF618S	MB9BF617S	MB9BF616S	
	MB9BF618T	MB9BF617T	MB9BF616T	
	MB9BF518S	MB9BF517S	MB9BF516S	
	MB9BF518T	MB9BF517T	MB9BF516T	
	MB9BF418S	MB9BF417S	MB9BF416S	
	MB9BF418T	MB9BF417T	MB9BF416T	
	MB9BF318S	MB9BF317S	MB9BF316S	
	MB9BF318T	MB9BF317T	MB9BF316T	
	MB9BF218S	MB9BF217S	MB9BF216S	
	MB9BF218T	MB9BF217T	MB9BF216T	
	MB9BF118S	MB9BF117S	MB9BF116S	
	MB9BF118T	MB9BF117T	MB9BF116T	

Table 4 TYPE3 product list

Description in	Flash me	mory size
this manual	128K bytes	64K bytes
TYPE3	MB9AF132K MB9AF132L	MB9AF131K MB9AF131L
MB9AF132KA MB9AF132LA		MB9AF131KA MB9AF131LA

Table 5 TYPE4 product list

Description in	Flash memory size			
this manual	512K bytes	384K bytes	256K bytes	128K bytes
TYPE4	MB9BF516N	MB9BF515N	MB9BF514N	MB9BF512N
	MB9BF516R	MB9BF515R	MB9BF514R	MB9BF512R
	MB9BF416N	MB9BF415N	MB9BF414N	MB9BF412N
	MB9BF416R	MB9BF415R	MB9BF414R	MB9BF412R
	MB9BF316N	MB9BF315N	MB9BF314N	MB9BF312N
	MB9BF316R	MB9BF315R	MB9BF314R	MB9BF312R
	MB9BF116N	MB9BF115N	MB9BF114N	MB9BF112N
	MB9BF116R	MB9BF115R	MB9BF114R	MB9BF112R

Table 6 TYPE5 product list

Description in	Flash memory size				
this manual	128K bytes 64K bytes				
TYPE5	MB9AF312K	MB9AF311K			
	MB9AF112K	MB9AF111K			

Table 7 TYPE6 product list

Description in	Flash memory size			
this manual	256Kbytes	128Kbytes	64Kbytes	
TYPE6	MB9AFB44L	MB9AFB42L	MB9AFB41L	
11120	MB9AFB44M	MB9AFB42M	MB9AFB41M	
	MB9AFB44N	MB9AFB42N	MB9AFB41N	
	MB9AFB44LA	MB9AFB42LA	MB9AFB41LA	
	MB9AFB44MA	MB9AFB42MA	MB9AFB41MA	
	MB9AFB44NA	MB9AFB42NA	MB9AFB41NA	
	MB9AFA44L	MB9AFA42L	MB9AFA41L	
	MB9AFA44M	MB9AFA42M	MB9AFA41M	
	MB9AFA44N	MB9AFA42N	MB9AFA41N	
	MB9AFA44LA MB9AFA42LA MB9AFA44MA MB9AFA42MA		MB9AFA41LA	
			MB9AFA41MA	
	MB9AFA44NA	MB9AFA44NA MB9AFA42NA		
	MB9AF344L	MB9AF342L	MB9AF341L	
	MB9AF344M	MB9AF342M	MB9AF341M	
	MB9AF344N	MB9AF342N	MB9AF341N	
	MB9AF344LA	MB9AF342LA	MB9AF341LA	
	MB9AF344MA	MB9AF342MA	MB9AF341MA	
	MB9AF344NA	MB9AF342NA	MB9AF341NA	
	MB9AF144L	MB9AF142L	MB9AF141L	
	MB9AF144M	MB9AF142M	MB9AF141M	
	MB9AF144N	MB9AF142N	MB9AF141N	
	MB9AF144LA	MB9AF142LA	MB9AF141LA	
	MB9AF144MA	MB9AF142MA	MB9AF141MA	
	MB9AF144NA	MB9AF142NA	MB9AF141NA	

### Table 8 TYPE7 product list

Description in	Flash memory size					
this manual	128Kbytes 64Kbytes					
TYPE7	MB9AFA32L	MB9AFA31L				
I II E,	MB9AFA32M	MB9AFA31M				
	MB9AFA32N	MB9AFA31N				
	MB9AF132M	MB9AF131M				
	MB9AF132N	MB9AF131N				

Table 9 TYPE8 product list

Description in	Flash memory size				
this manual	512Kbyte 384Kbyte 256Kbyte				
TYPE8	MB9AF156M	MB9AF155M	MB9AF154M		
	MB9AF156N	MB9AF155N	MB9AF154N		
	MB9AF156R	MB9AF155R	MB9AF154R		

Table 10 TYPE9 product list

Description in	Flash memory size			
this manual	256Kbyte	128Kbyte	64Kbyte	
TYPE9	MB9BF524K	MB9BF522K	MB9BF521K	
	MB9BF524L	MB9BF522L	MB9BF521L	
	MB9BF524M	MB9BF522M	MB9BF521M	
	MB9BF324K	MB9BF322K	MB9BF321K	
	MB9BF324L	MB9BF322L	MB9BF321L	
	MB9BF324M	MB9BF322M	MB9BF321M	
	MB9BF124K	MB9BF122K	MB9BF121K	
	MB9BF124L	MB9BF122L	MB9BF121L	
	MB9BF124M	MB9BF122M	MB9BF121M	

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